

Tanay Nagjee
Solutions Architect & Manager, Electric Cloud
@tanayciousd



High stakes

"Ford recalls
433,000 cars:
software bug
breaks engine offswitch"
The Register, 2015

Healthcare.gov:
 "hundreds of
software bugs had
to be found and
fixed"
Forbes, 2013

"To keep a Boeing Dreamliner flying, reboot every 248 days"
Engadget, 2015

"One bad algorithm cost traders \$440m"
The Register, 2012

Software Bugs
Cost Economy
\$312 Billion Per
Year

Cambridge University, 2013



Business pressures that impact testing

Get-it-out-the-door mentality

Will test more later

New feature commitments

Fast feedback



Try to speed up the commit build. Continuous Integration on a build of a few hours is better than nothing, but getting down to that magic ten minute number is much better. This usually requires some pretty serious surgery on your code base to do as you break dependencies on slow parts of the system.

- Martin Fowler





Typical fixes for long test suites

Manually parallelize test jobs to do more in the same amount of time

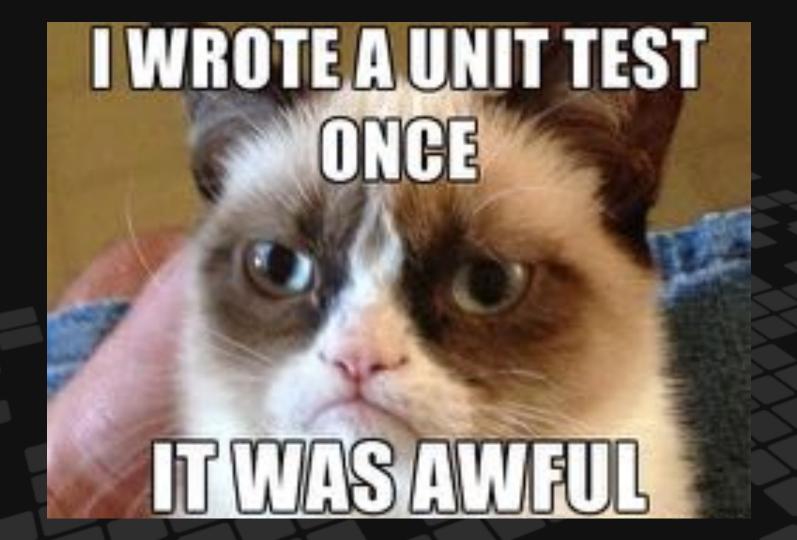
Buy faster hardware

Accept long CI cycles

Cut down on tests and analyses that are run during Cl













ElectricAccelerator dramatically accelerates software builds by safely parallelizing jobs across shared clusters of physical or cloud CPUs.

ElectricAccelerator dramatically accelerates software builds and tests by safely parallelizing jobs across shared clusters of physical or cloud CPUs.



ElectricAccelerator

Massive parallelization and distribution for fast builds and tests

Automatic dependency detection

Actionable visualization and reports for optimal parallelization

Efficient resource utilization; create build/test clouds to lower costs

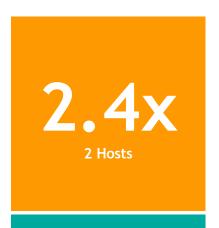






Use case #1

- Need to reduce cycle time to 10 minutes to enable gated check-ins and continuous delivery
- Sticklers for test-driven development, suites will grow over time
- Tools: Boost, MS Code Coverage, Bullseye
- Time to run tests & coverage:
 - Before: 7m30s
 - After: 3m11s on 2 machines & 39s best case







Use case #2

 Browser tests not previously run during CI because they take too long

Tool: Selenium

• Time to run test suite (~100 tests):

• Before: **27m30s**

After: 3m49s on 2 machines & 27s best case

7.2x 2 Hosts





Demonstration



How does fine grained test parallelism help?

Shorter CI cycles without sacrificing tests/coverage/analysis

Comprehensive testing

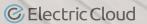
Scale no matter how large the code base grows

Minimize new hardware investment

Maximize current hardware investment

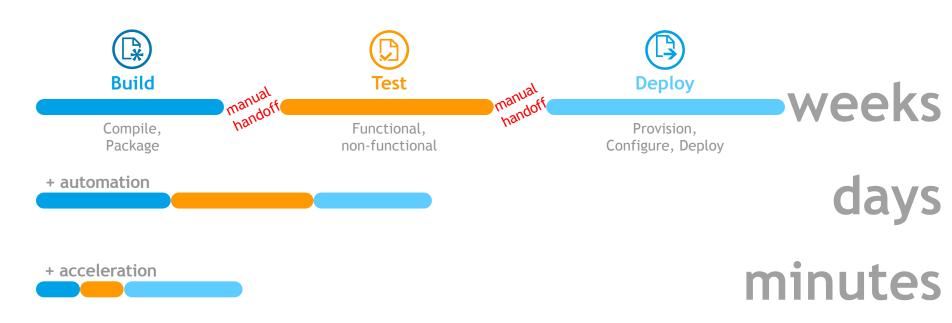
Continue to use existing tools

Learn what tests take the longest and any dependencies



The journey

How long does it take to get a **software update** through a delivery pipeline?







Thank you!

http://electric-cloud.com/downloads

@tanayciousd



ElectricAccelerator

