

An Ericsson Story

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Old Yeller





Charlotte's
Web







Small Cross Functional Teams



Good Product Owner

Good Scrum Masters

WHAT HAPPENED NEXT?





Cycle Time





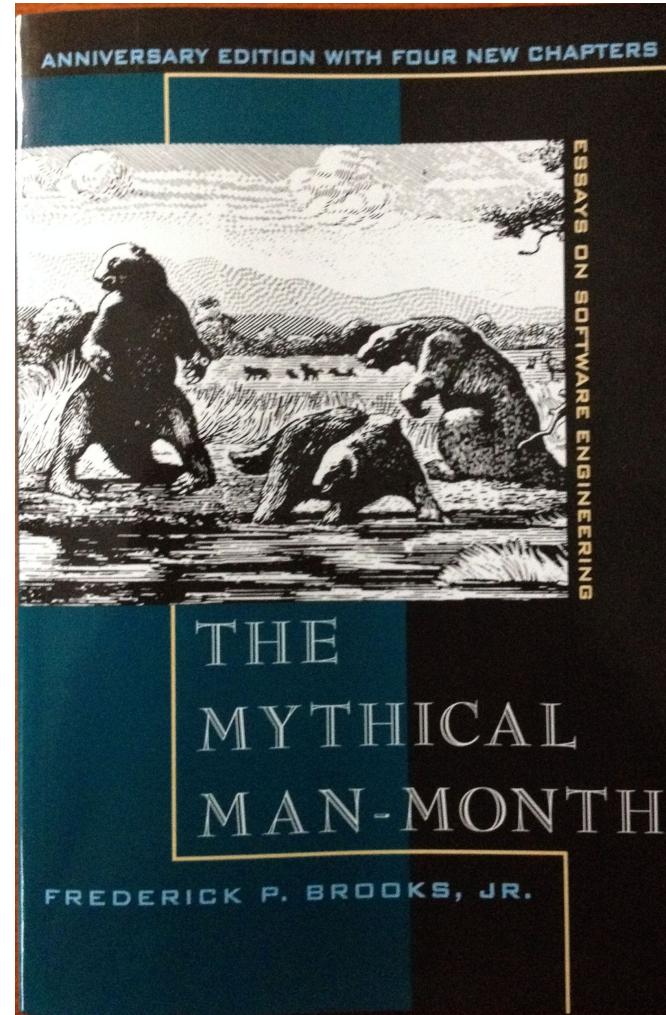


Need to accelerate the project?

Add people, quickly!

How did that work out?

Every lived happily ever after





Where it All Went Wrong



Problem #1 Rapidly Growing Teams



Teams versus Productivity



Problem #2 Changing the Platform

Underestimated

Slow feedback



Not cloud ready

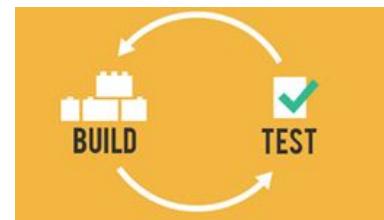
Problem #3 Immature Development Environment



CI Infrastructure



Test environment



CI Practices

Design



Problem #4 Insufficient Program Control



Not enough
support

Progress &
visibility



Problematic
areas



PURPOSE



Autonomy



Psychological Safety



Response #1 Team Onboarding 2.0



Quality over speed

Buddy teams



Tooling

Response #2 Solving Deployment



Cloud ready

Upgrade
22hrs to 3hrs



Response #3 Invested in CI Infrastructure and Practices



CI Tooling

Centralised
services



Coaching

Response #4 Strengthen the Program



VISIBILITY
BOOST

Project
Mangers

Feature teams and RAs



WHAT'S
NEXT

