
Taking Ops & Infrastructure From Iterative To Functional (Just Like Dev)

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Pivotal

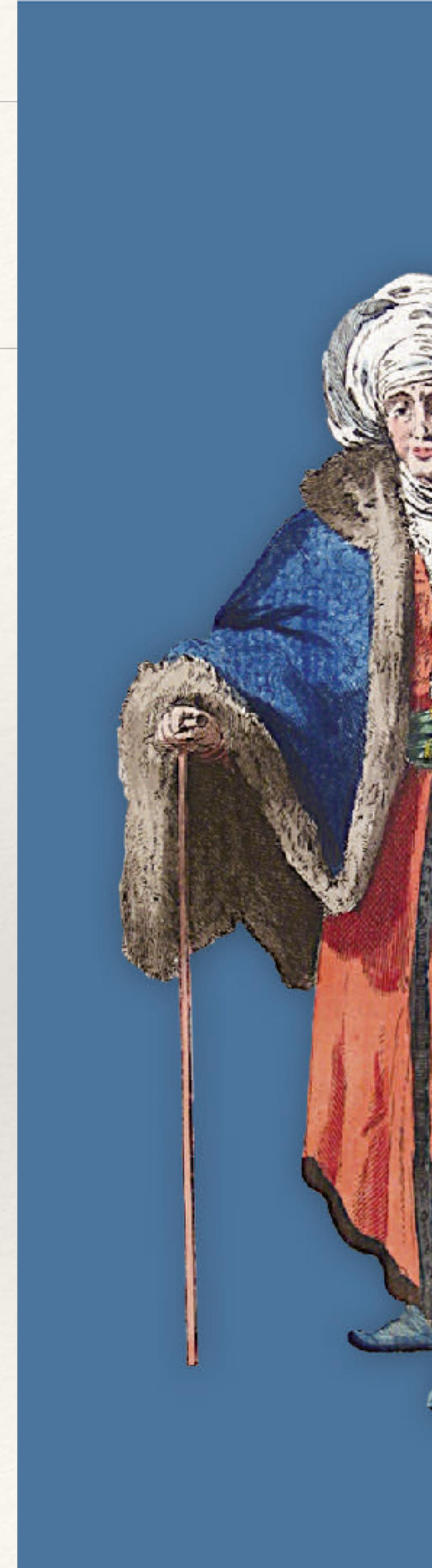
Me?

- ❖ Cal State Northridge: Computer Science
- ❖ Indiana University: Computer Science (ABD)
- ❖ Pivotal: Product Strategy (PCF, PCC, PKS)



Discount code 40% off!: 40cloudnat

<https://www.manning.com/books/cloud-native>



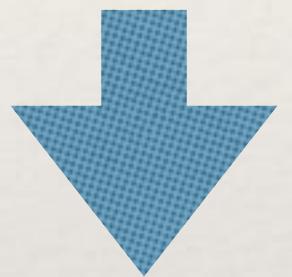
**Cloud
Native**

Cornelia Davis

Let's cut some code...

$[(0, 5), (5, 17), (17, 20), (20, 33)]$

Merge short Segments together



$[(0, 17), (17, 33)]$

```
def mergeSegments(s_list, threshold):  
    list_len = len(s_list)  
    i = 0  
  
    while i < list_len:  
        seg_length = s_list[i][1]-s_list[i][0]  
        if seg_length < threshold:  
            s_list[i+1] =  
                (s_list[i][0], s_list[i+1][1])  
            del s_list[i]  
            list_len -= 1  
  
        else:  
            i += 1
```

0	1	2	3	<u>List Length</u>
0 5	5 17	17 20	20 33	4
i ↗				
0 17	17 20	20 33		3
i ↗		17		
0 17	17 33			2
i ↗				

Hallmarks of Iterative Programs

- ❖ Sequential - we control every step in the process.
- ❖ Variables ... with side effects
- ❖ Difficult to parallelize
- ❖ Hairy edge cases

```
(define (mergeSegments segs threshold)
  (if
    (or (null? segs) (null? (cdr segs)))
        segs
    (let
      ((rest (mergeSegments (cdr segs) threshold)))
      (if
        (< (currSegLen segs) threshold)
        (cons (cons (start segs) (end rest))
              (cdr rest))
        (cons (car segs) rest))))
```

0	5
5	17
17	20
20	33

Merge short Segments together

5	17
17	33

0	17
---	----

Hallmarks of Functional Programs

- ❖ Declarative
- ❖ NO side effects
- ❖ Tail recursion (continuations!!!)
- ❖ Easier to program in a way that allows for parallelization
- ❖ Far fewer edge cases
- ❖ Provably correct

3000 Lines of Objective C

To

1500 Lines of Typescript & React

To

500 Lines of Clojure

“One of the hardest things I’ve ever learned,
but one of the most rewarding. It’s the first
time I’ve been able to write **code that**
doesn’t collapse on itself.

It makes programming fun again!”

Gene Kim

The

Programming Primitives

have a

Marked impact

on the

Maintainability and Stability

of the

Application

Platform
The
~~Programming~~ Primitives

have a

Marked impact

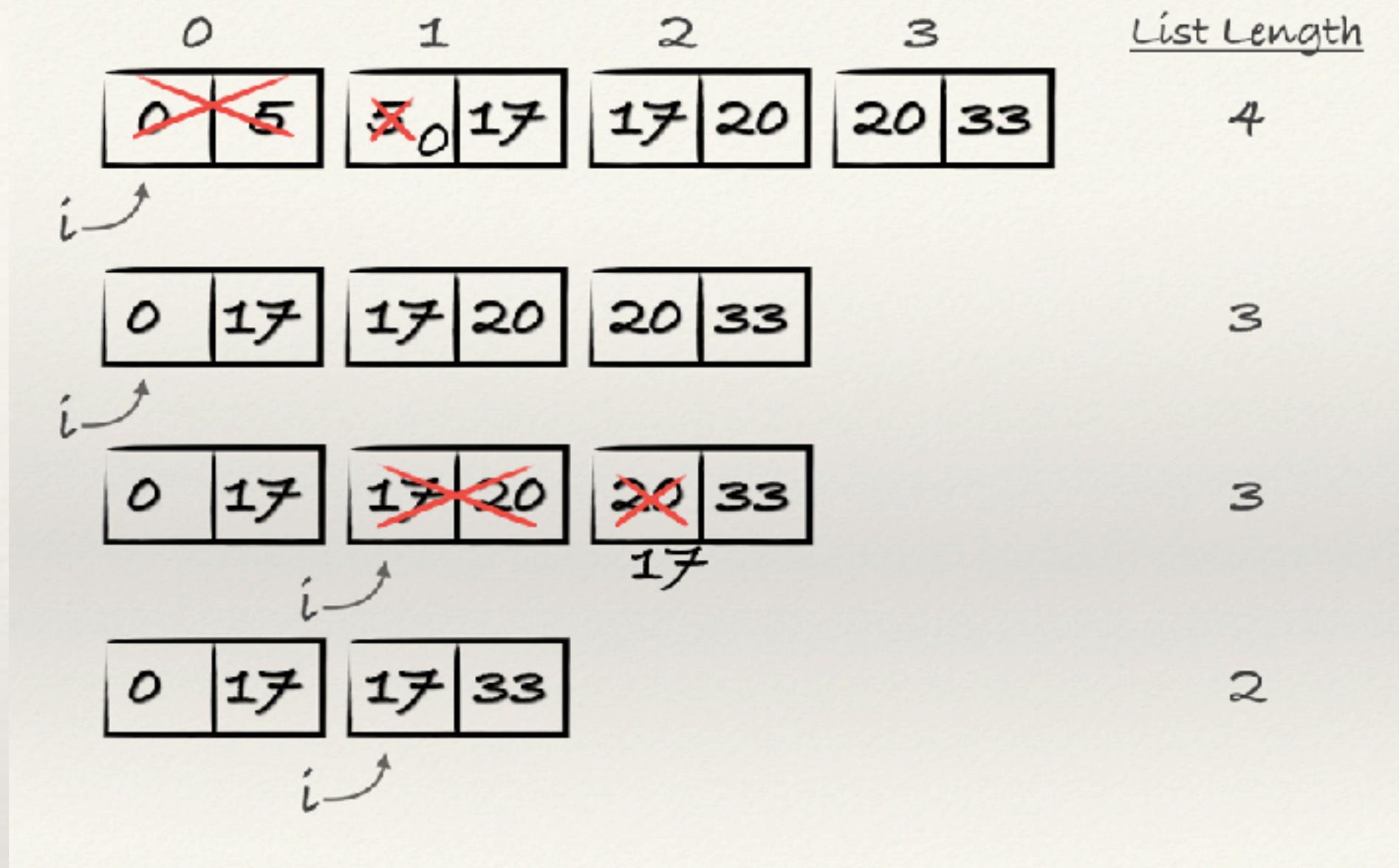
on the

Maintainability and Stability

of the

Application

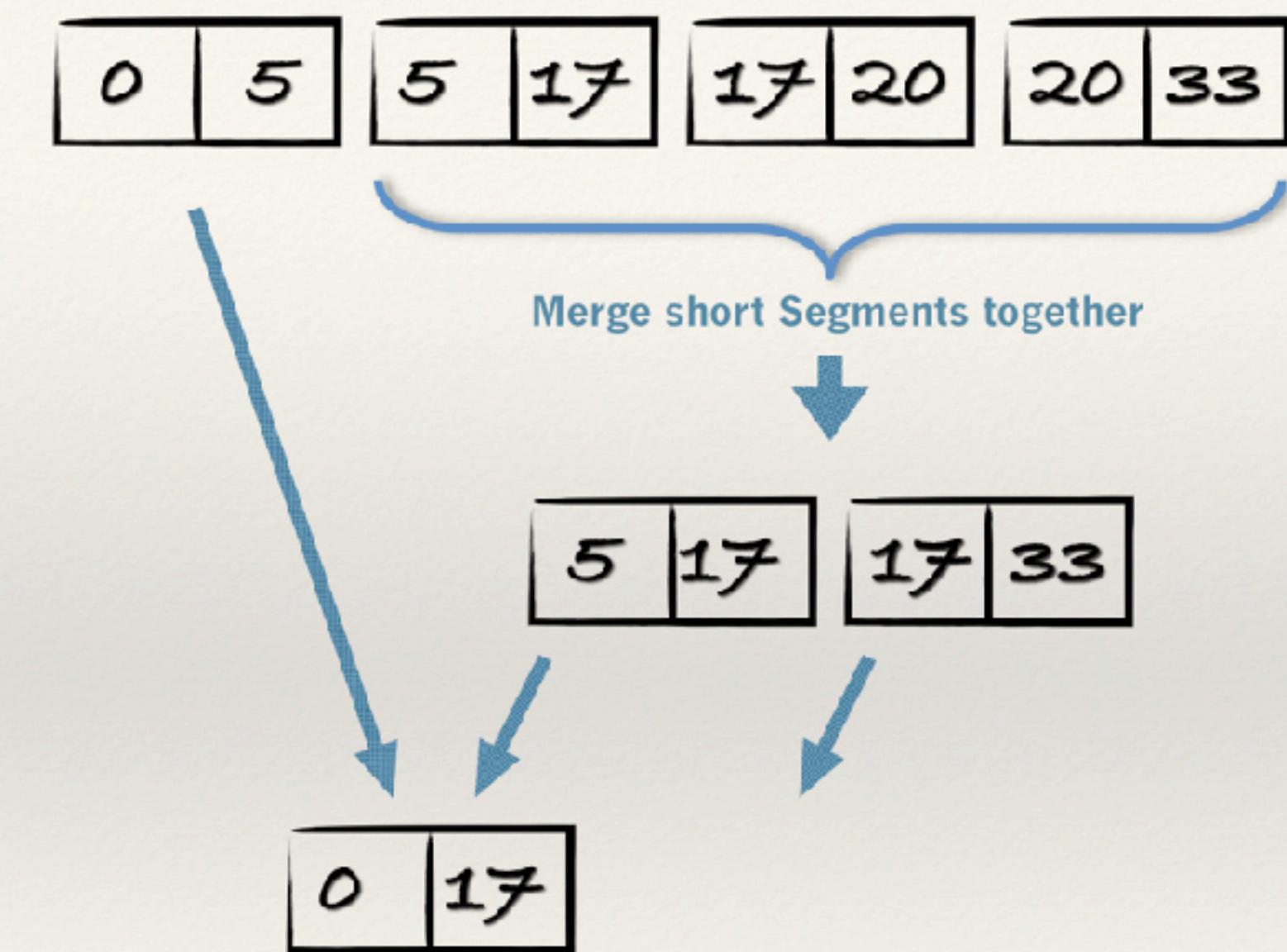
Iterative For Ops?



What is our

What could be our

Functional?



Iterative

```
function SumToN(n : INTEGER) : INTEGER;  
var  
    i : INTEGER;  
    s : INTEGER;  
begin  
    i := 0;  
    s := 0;  
    while (i <= n) do  
        begin  
            s := s + i;  
            i := i + 1;  
        end;  
    SumToN := s;  
end;
```

Functional

```
(define sumToN  
  (lambda (n)  
    (if (= n 1)  
        1  
        (+ n (sumToN (- n 1))))  
  )))
```

Base Case

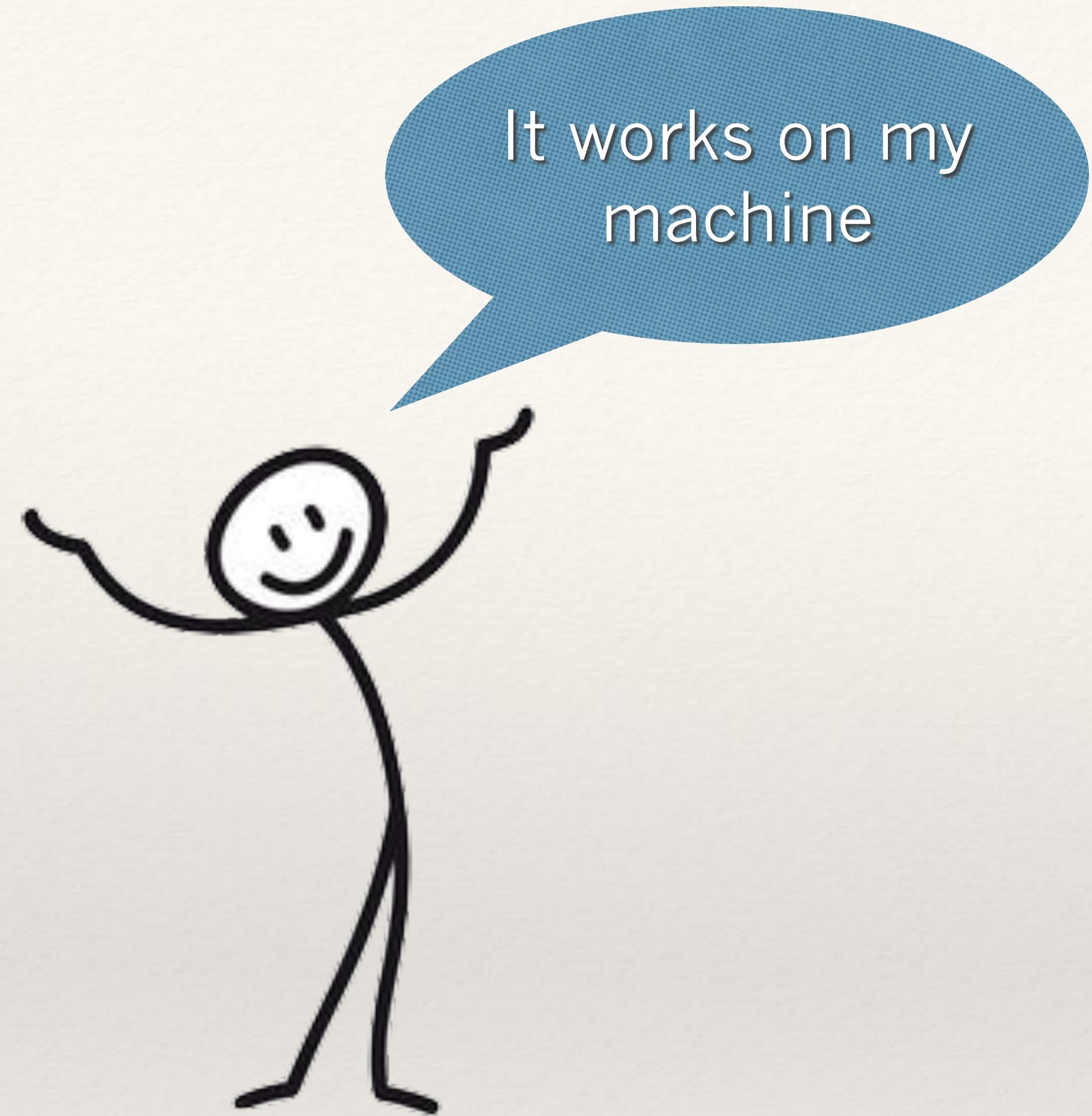
General Case
(Bit of a leap of faith)

Let something else
do some of the work!

Ongoing Ops Challenges

- ❖ Snowflakes!!
- ❖ Security ...
- ❖ ... and Compliance
- ❖ Resilience

Snowflakes





Dev



Test



UAT



Prod



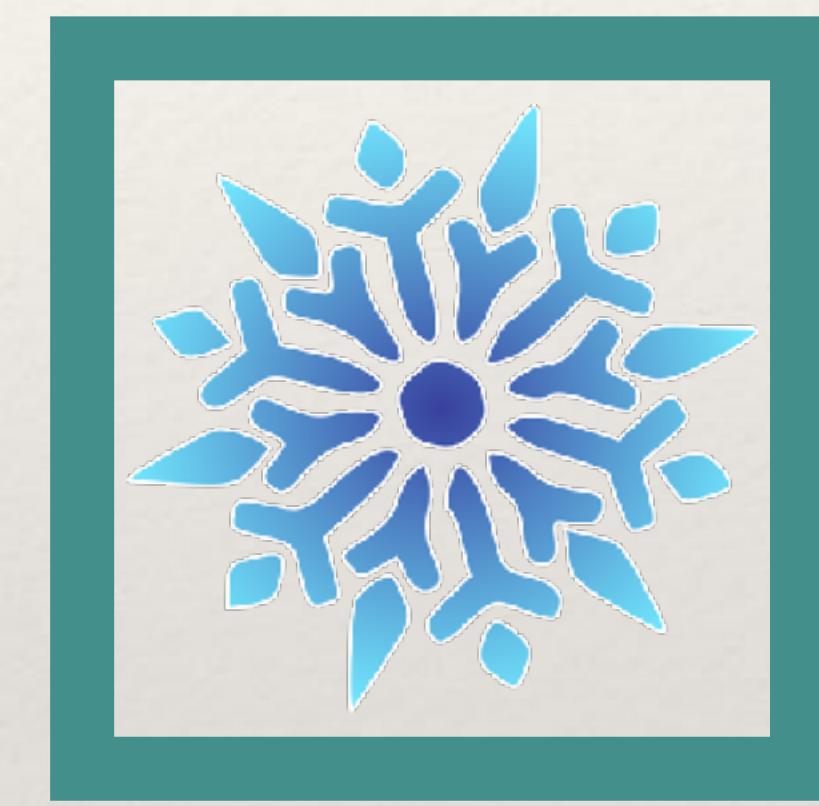
Dev



Test



UAT



Prod



Dev



Test



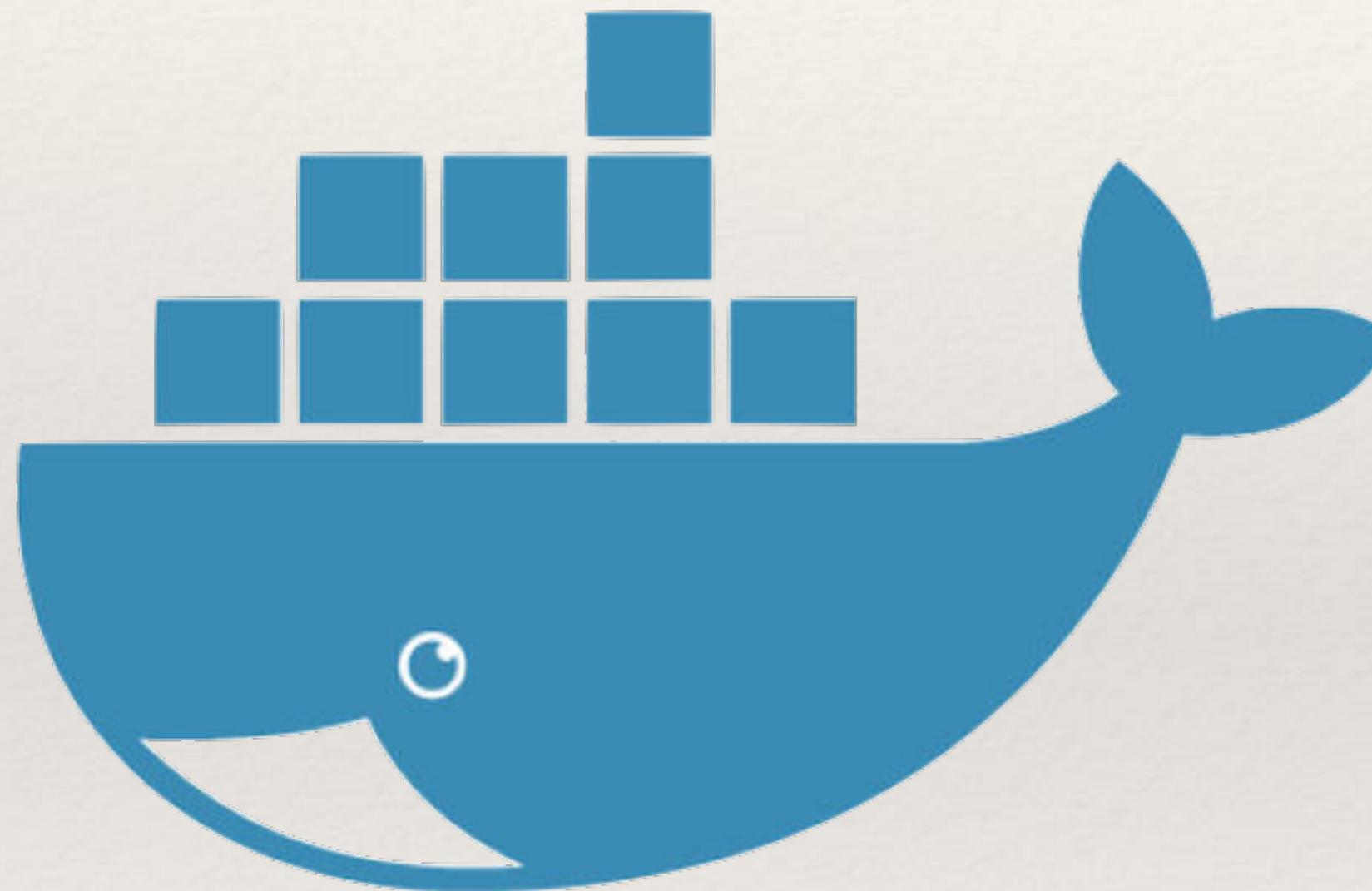
UAT



Prod

Single Deployable Artifact

Common theme: Immutability



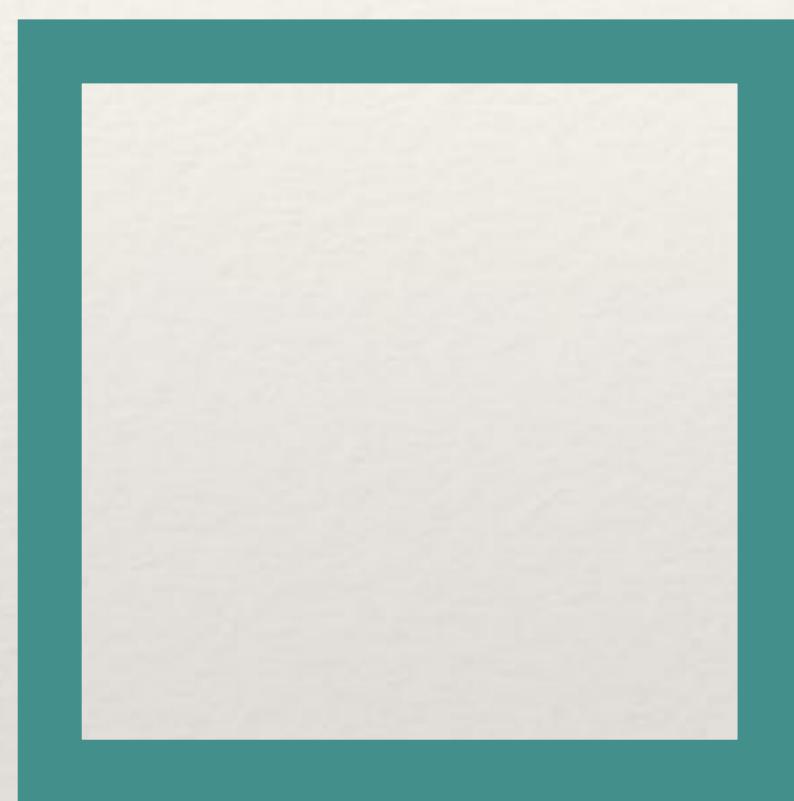
- ❖ Bundles all dependencies
- ❖ Properly parameterized

BEWARE!

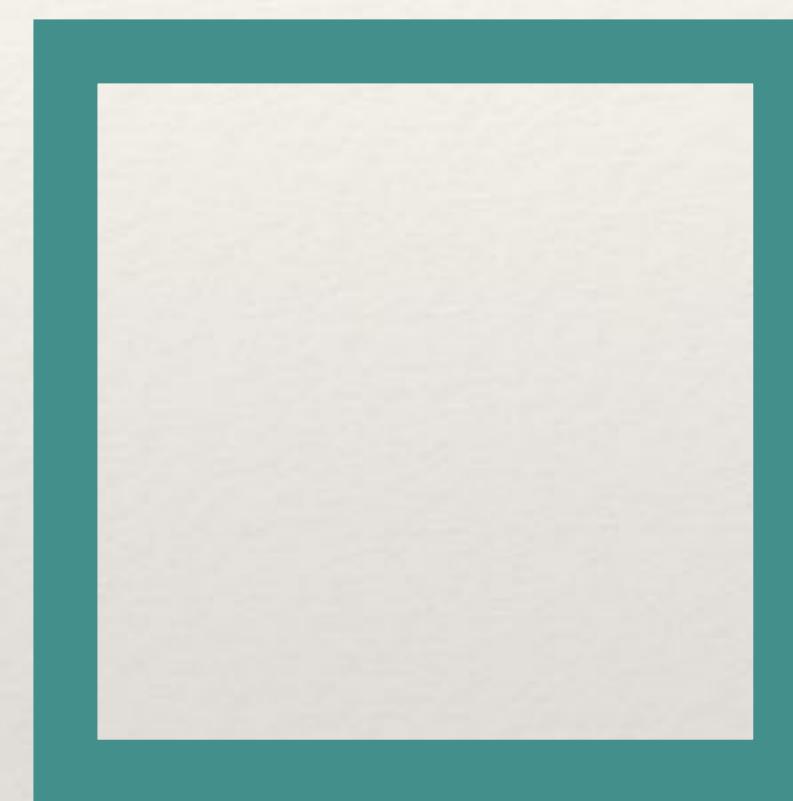
Security ...



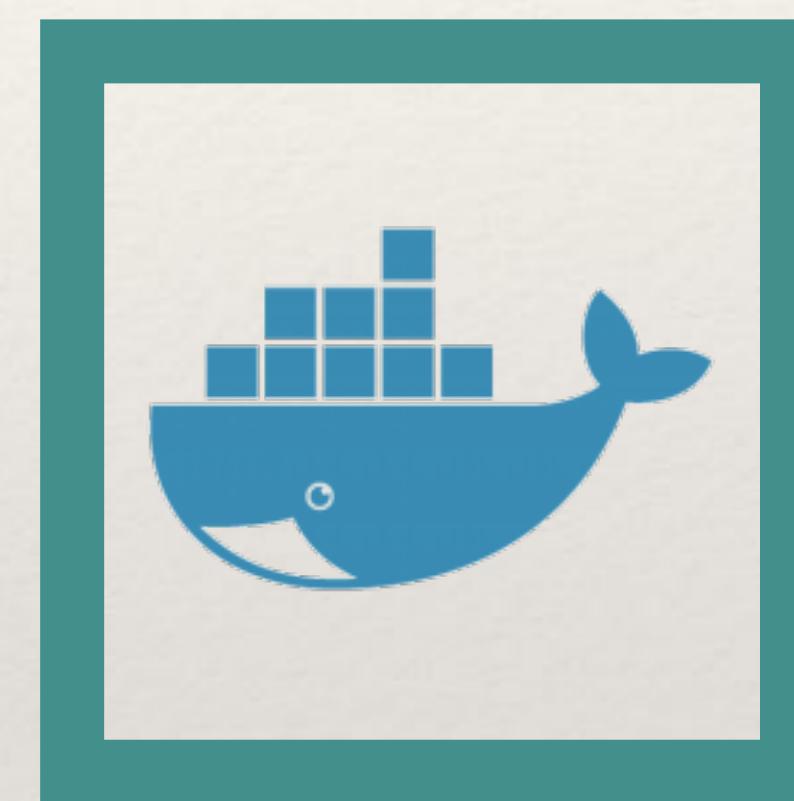
Dev



Test



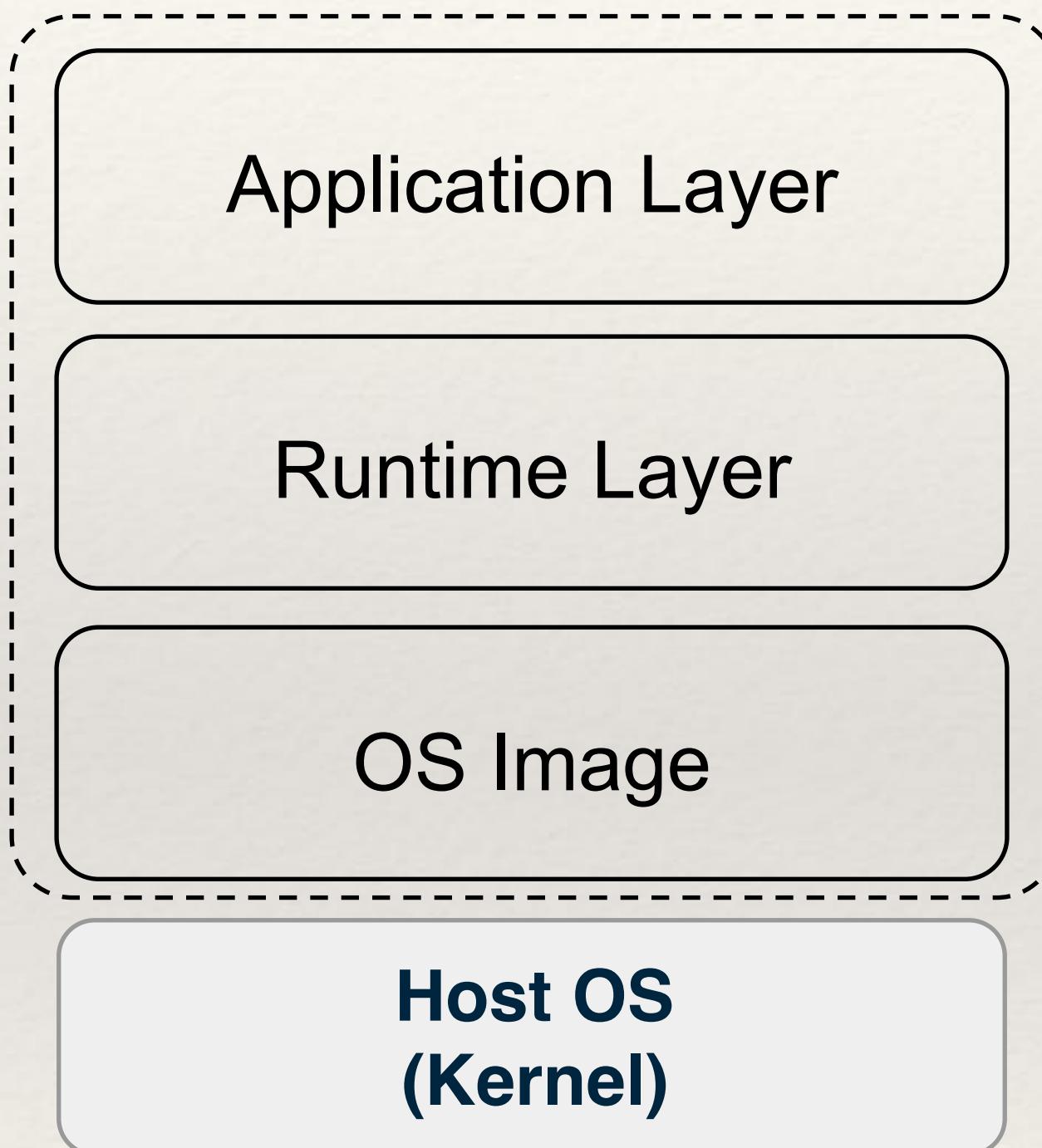
UAT



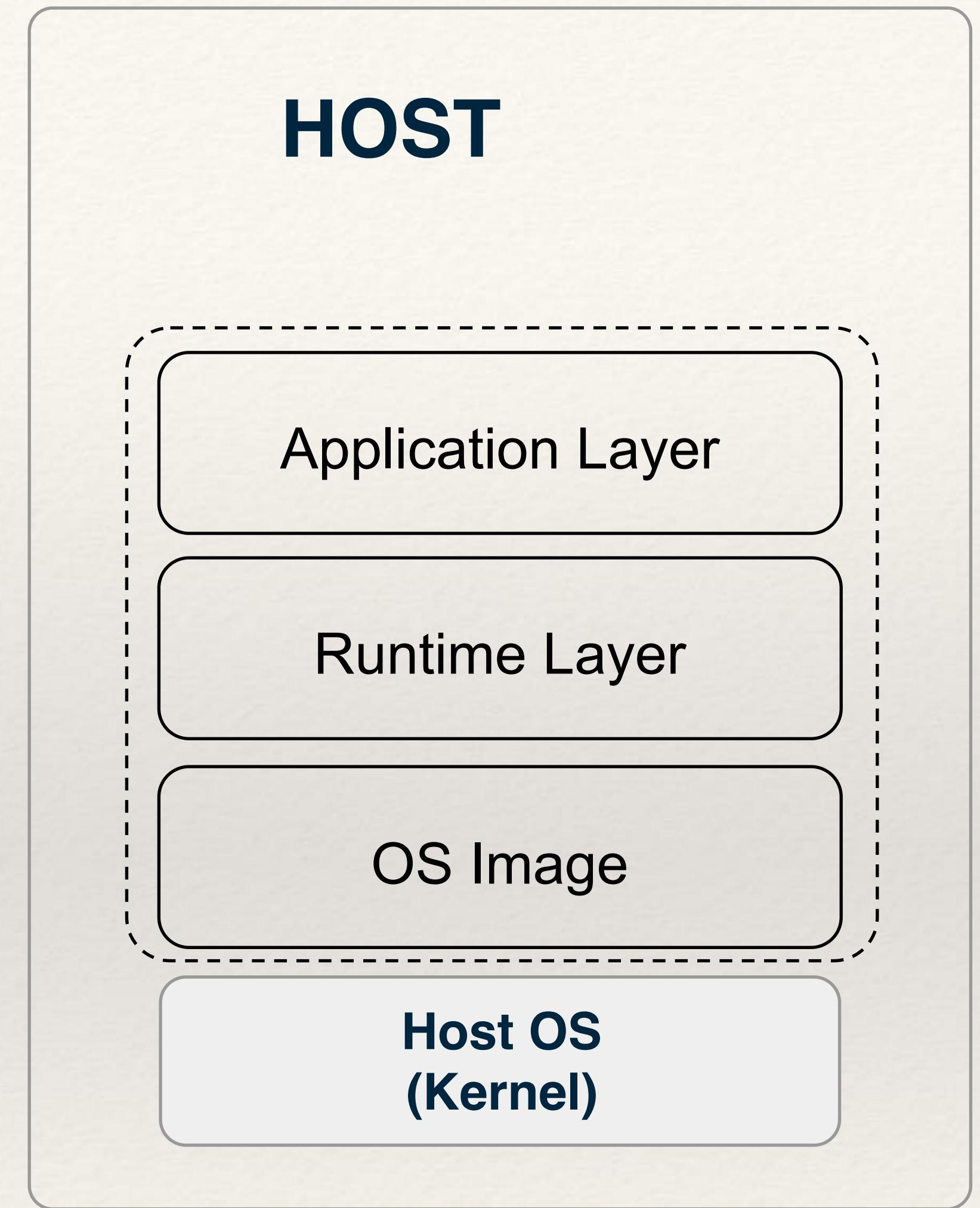
Prod



HOST



App container



App container

HOST

Application Layer

Runtime Layer

OS Image

**Host OS
(Kernel)**

App container

HOST

Application Layer

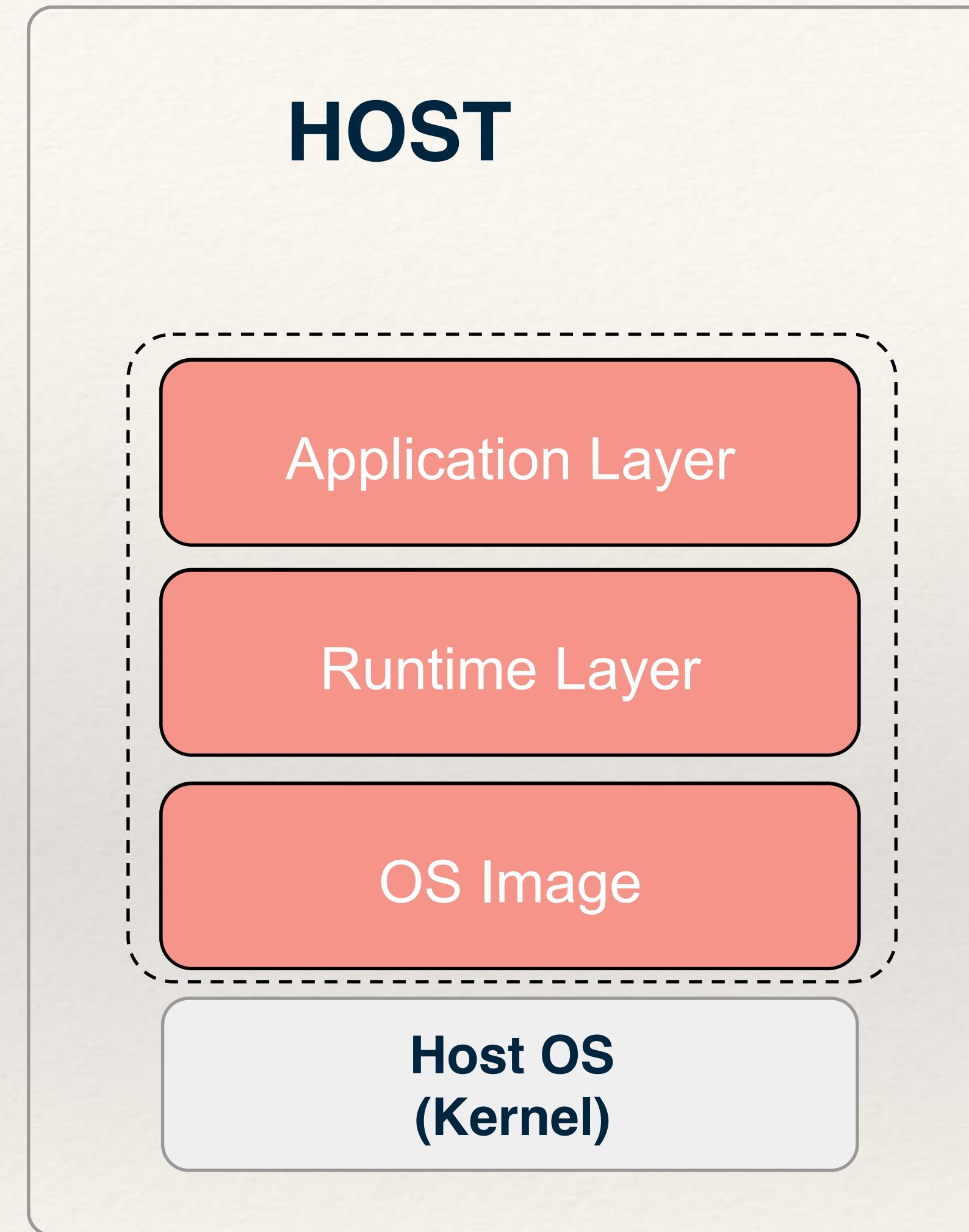
Runtime Layer

OS Image

**Host OS
(Kernel)**

App container

App-team
Provided



App container

App-team
Provided



HOST

Application Layer

Runtime Layer

OS Image

**Host OS
(Kernel)**

HOST

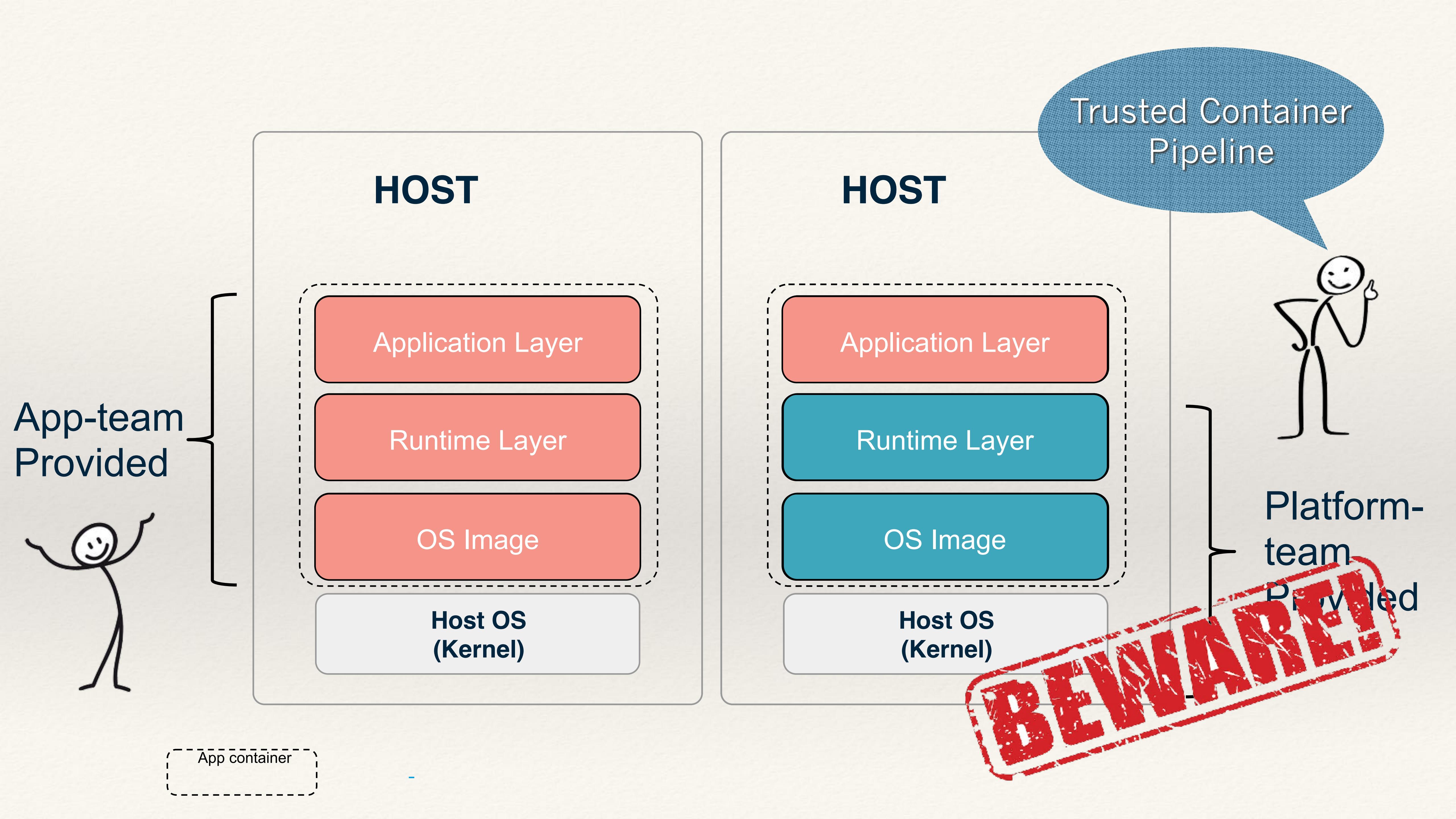
Application Layer

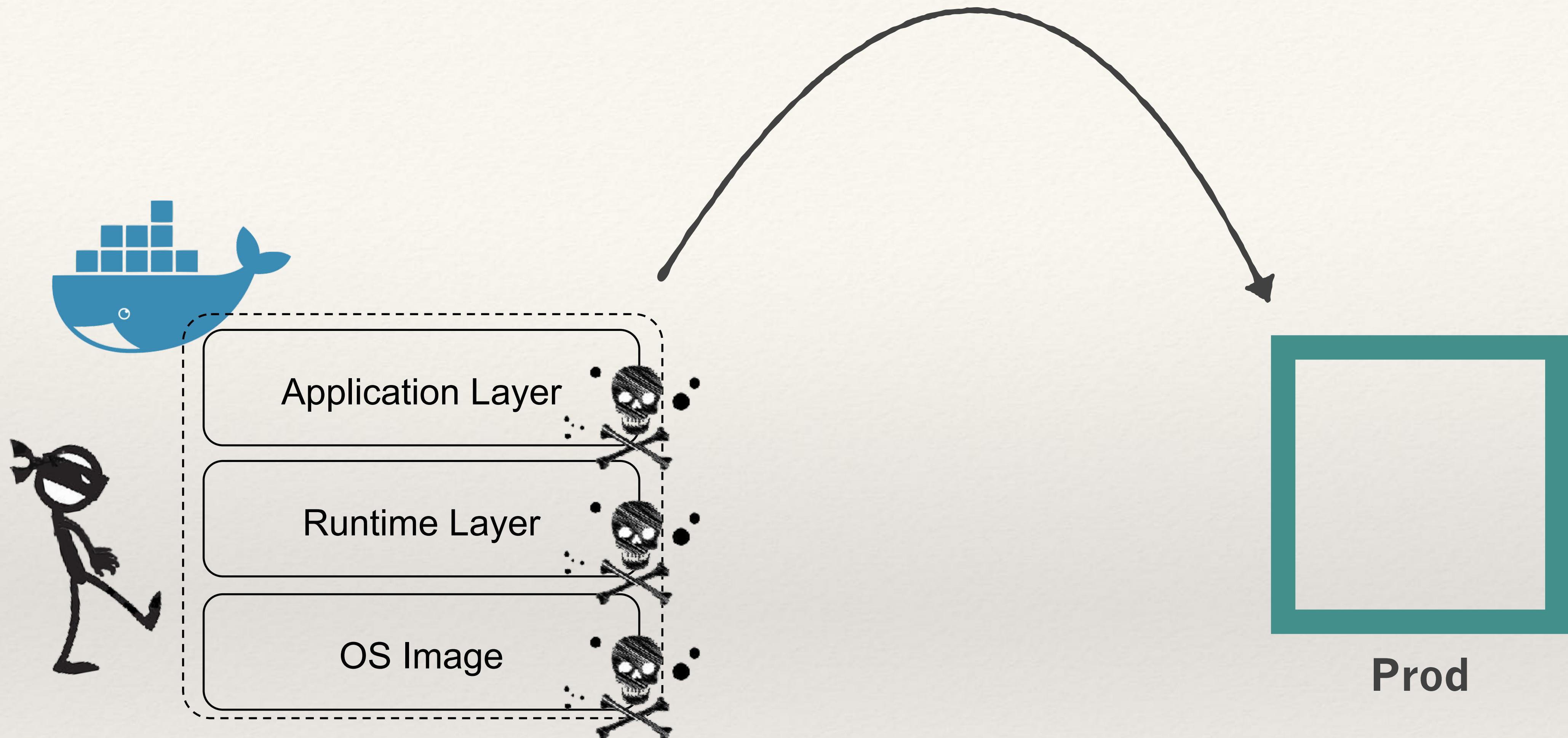
Runtime Layer

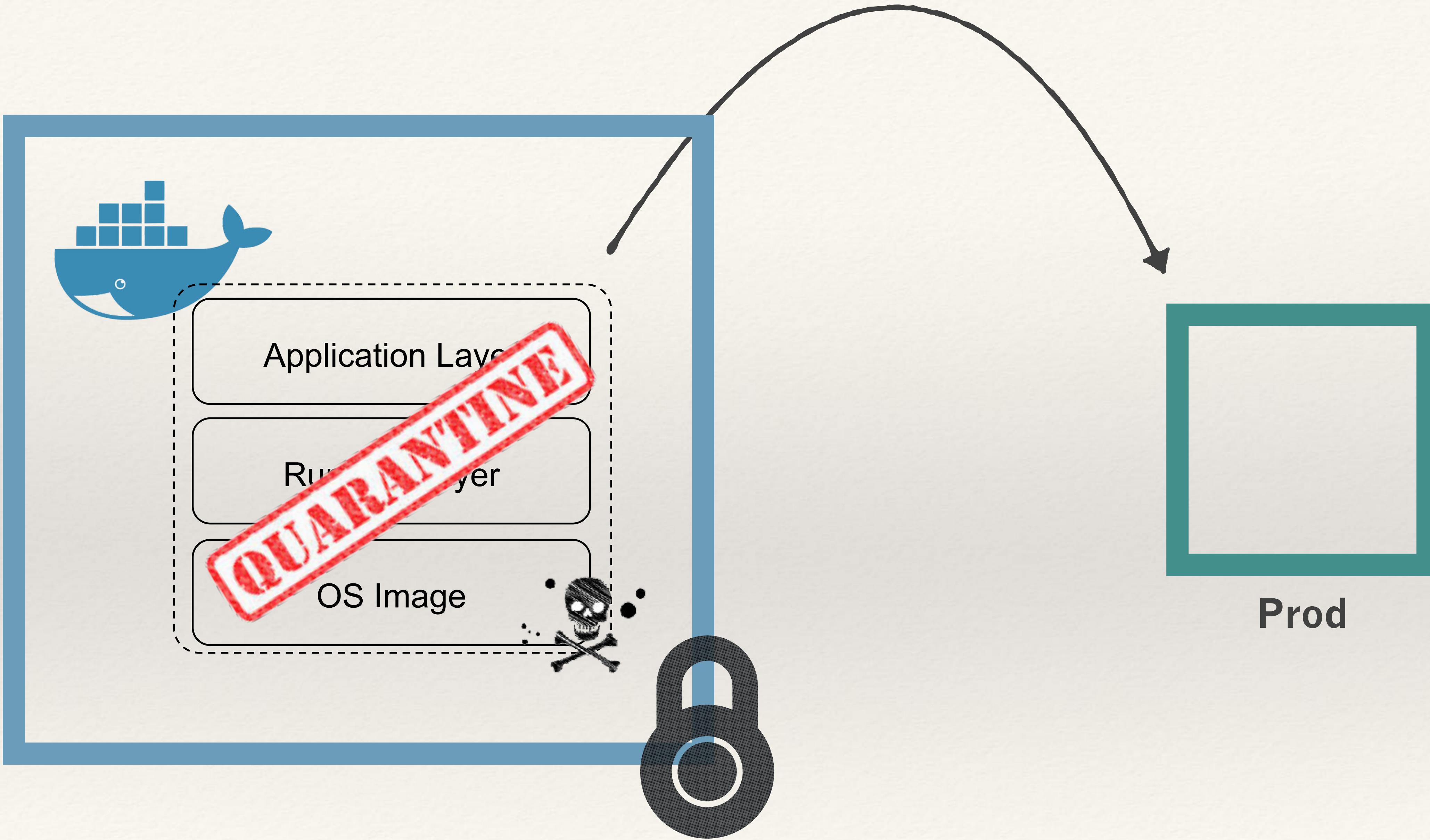
OS Image

**Host OS
(Kernel)**

App container

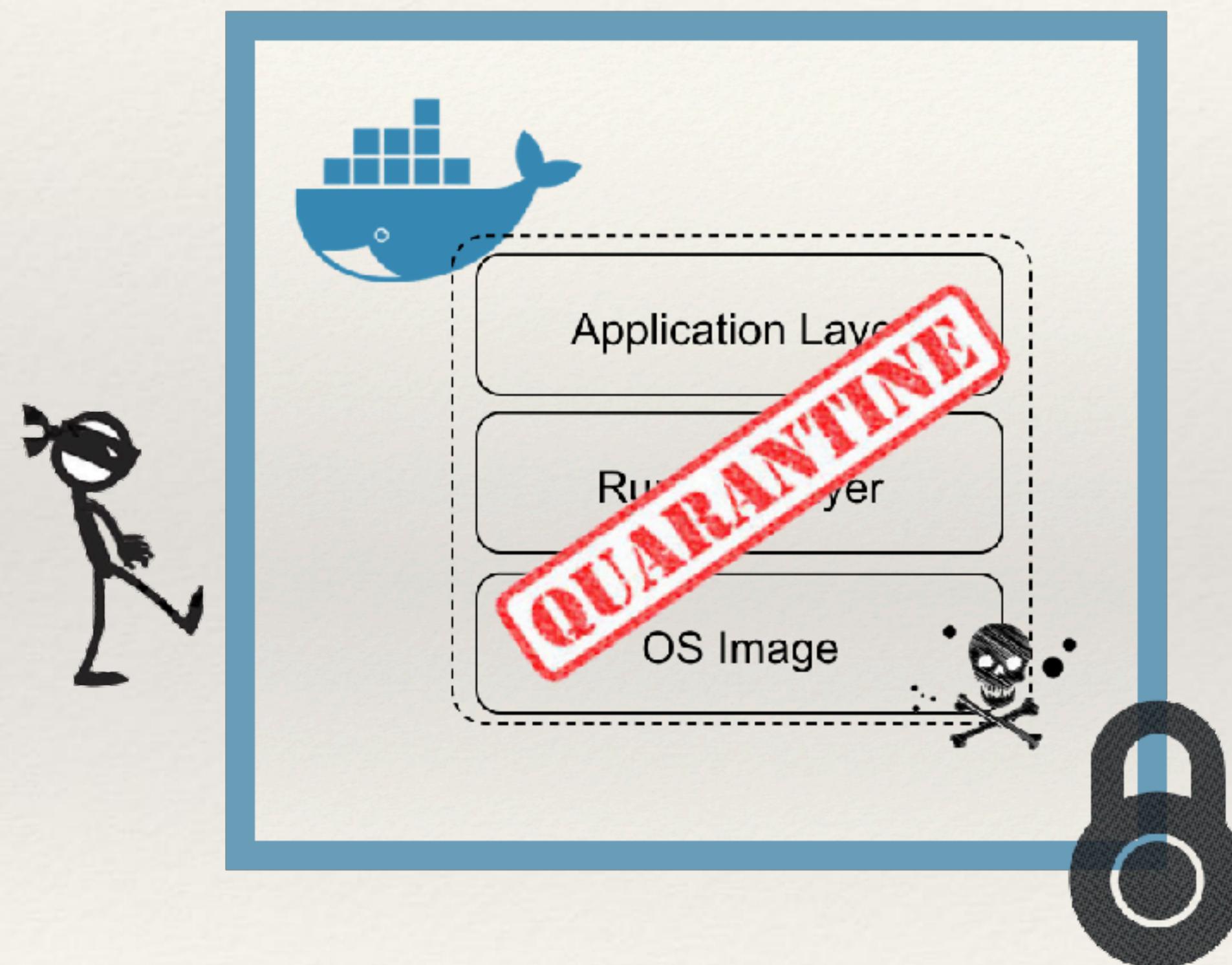






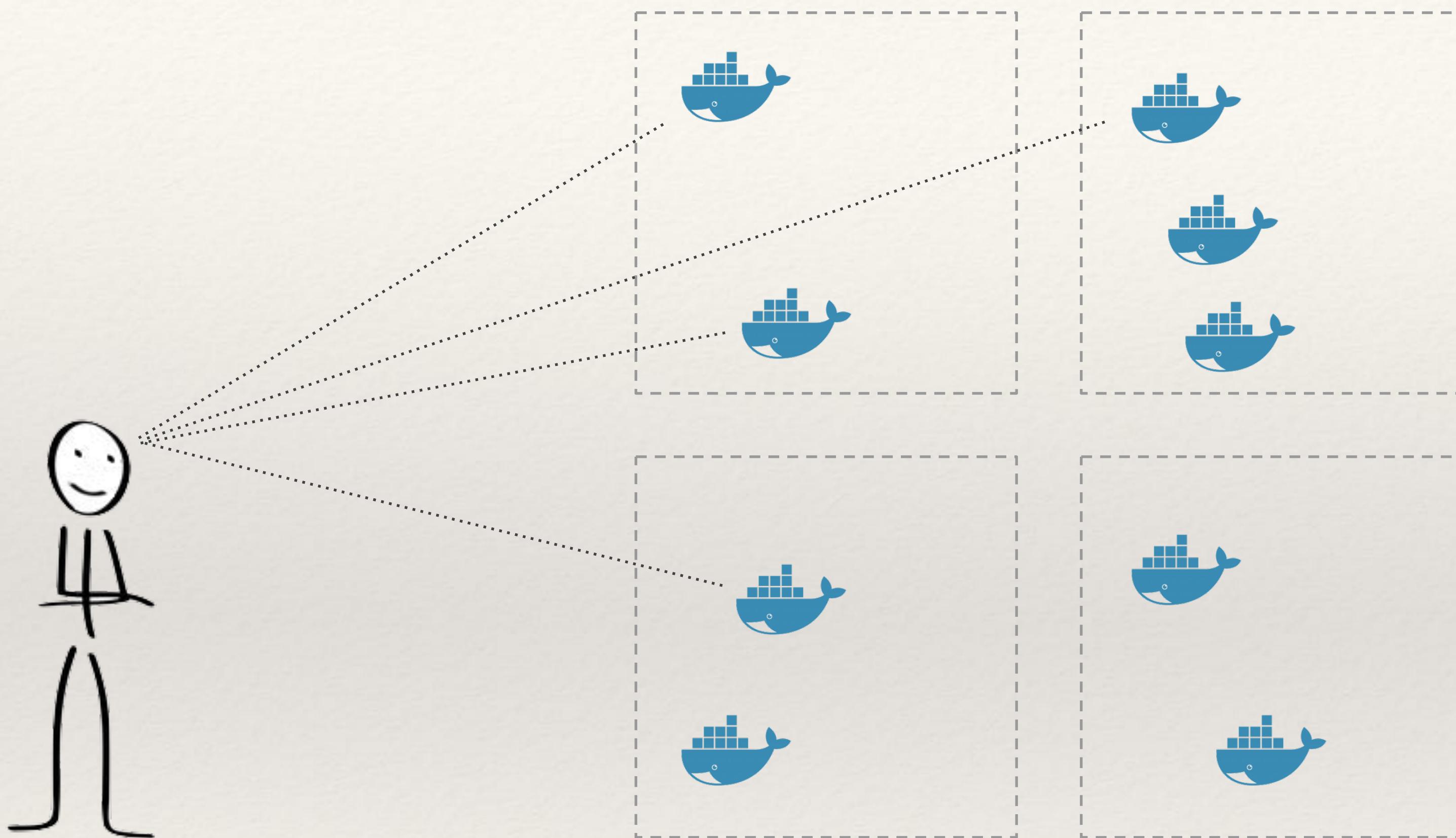
Artifact Management

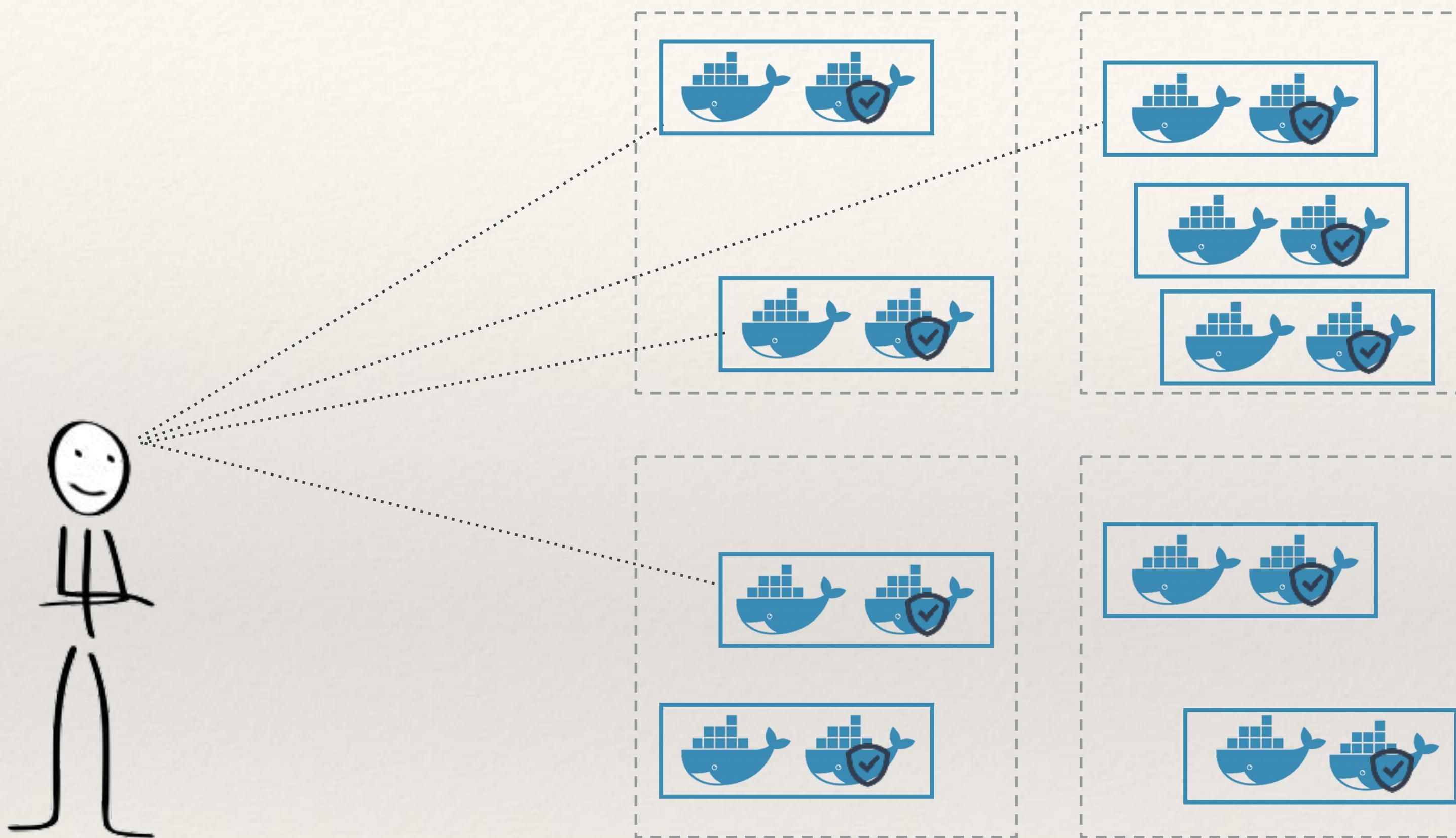
**Common theme:
Pipelines & SDLC**



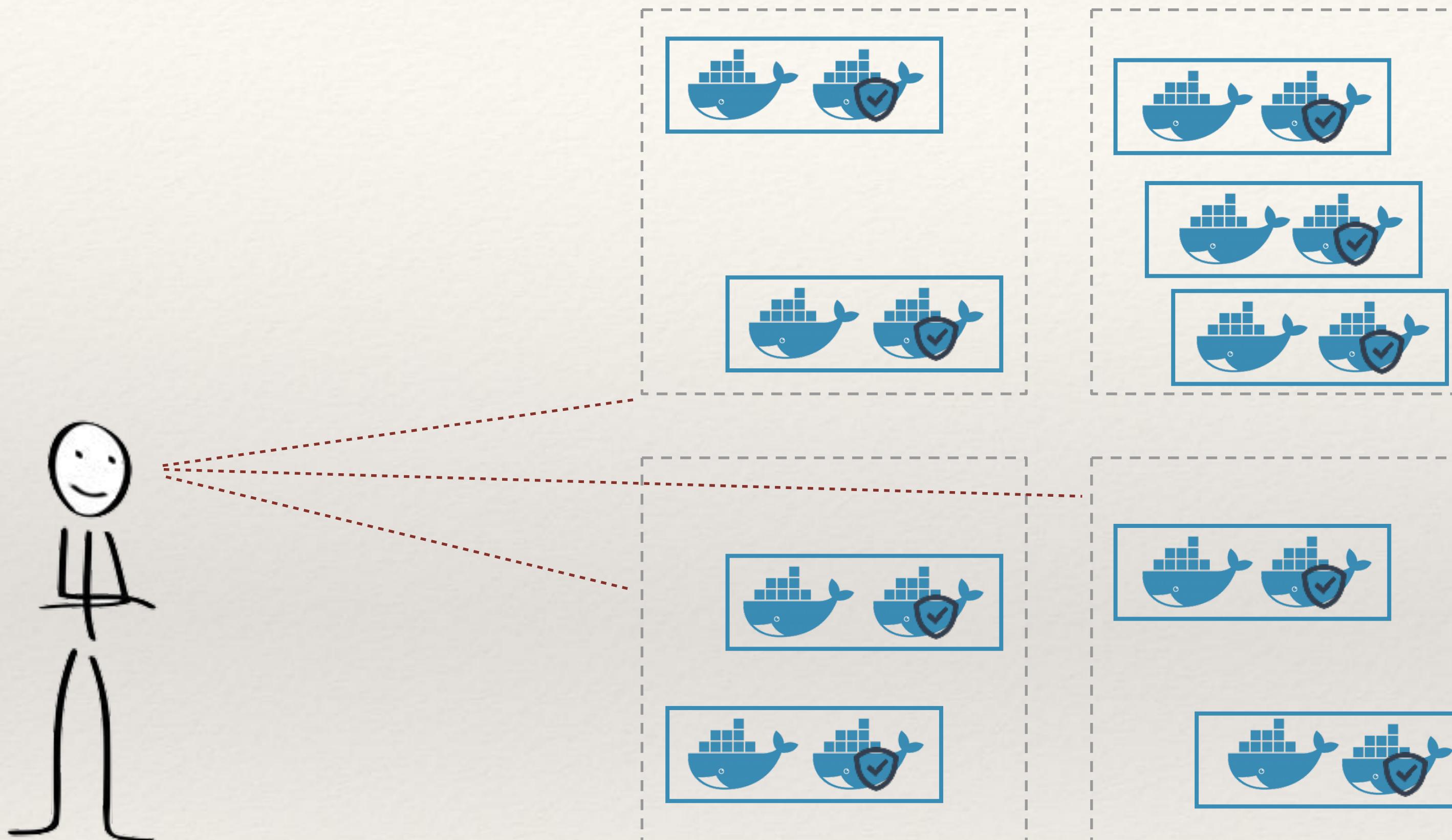
- ❖ Standard base images
- ❖ Approved runtimes
- ❖ Approved image build files
- ❖ Automated builds
- ❖ Image signing, scanning and quarantine
- ❖ ACLs

... and Compliance



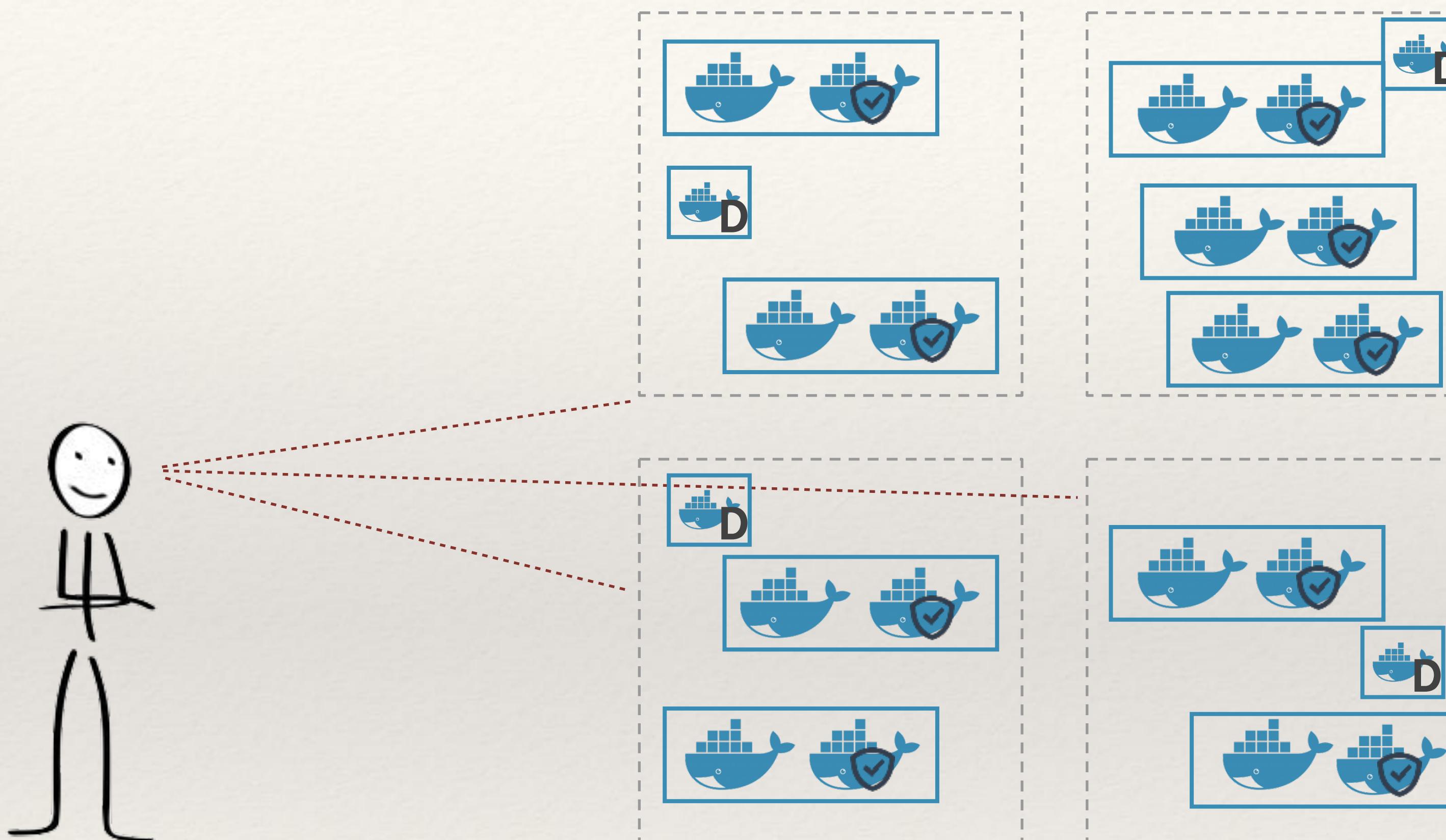


Cross-cutting
Concerns...



Cross-cutting
Concerns...

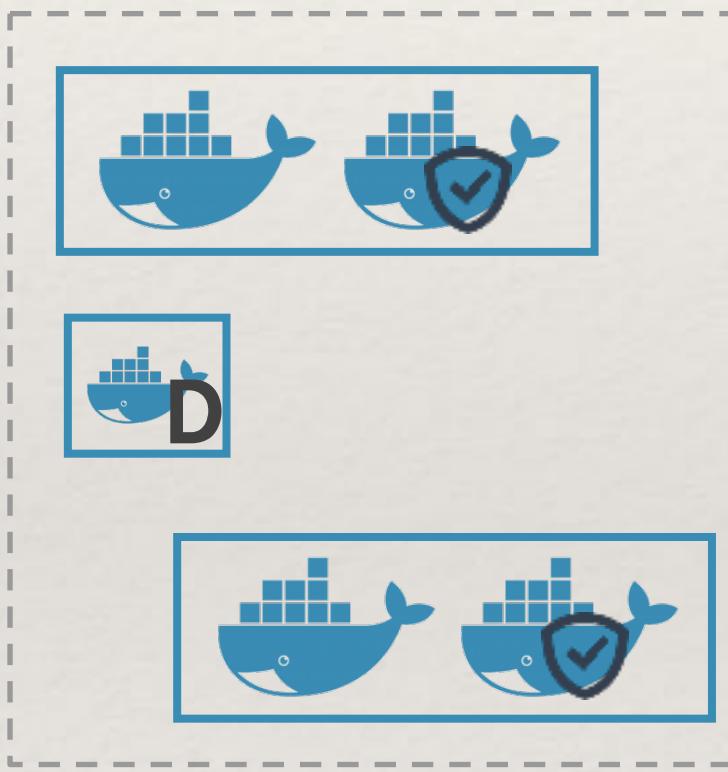
... both app
and
infrastructure



Cross-cutting
Concerns...
... both app
and
infrastructure

Cross-cutting Concerns

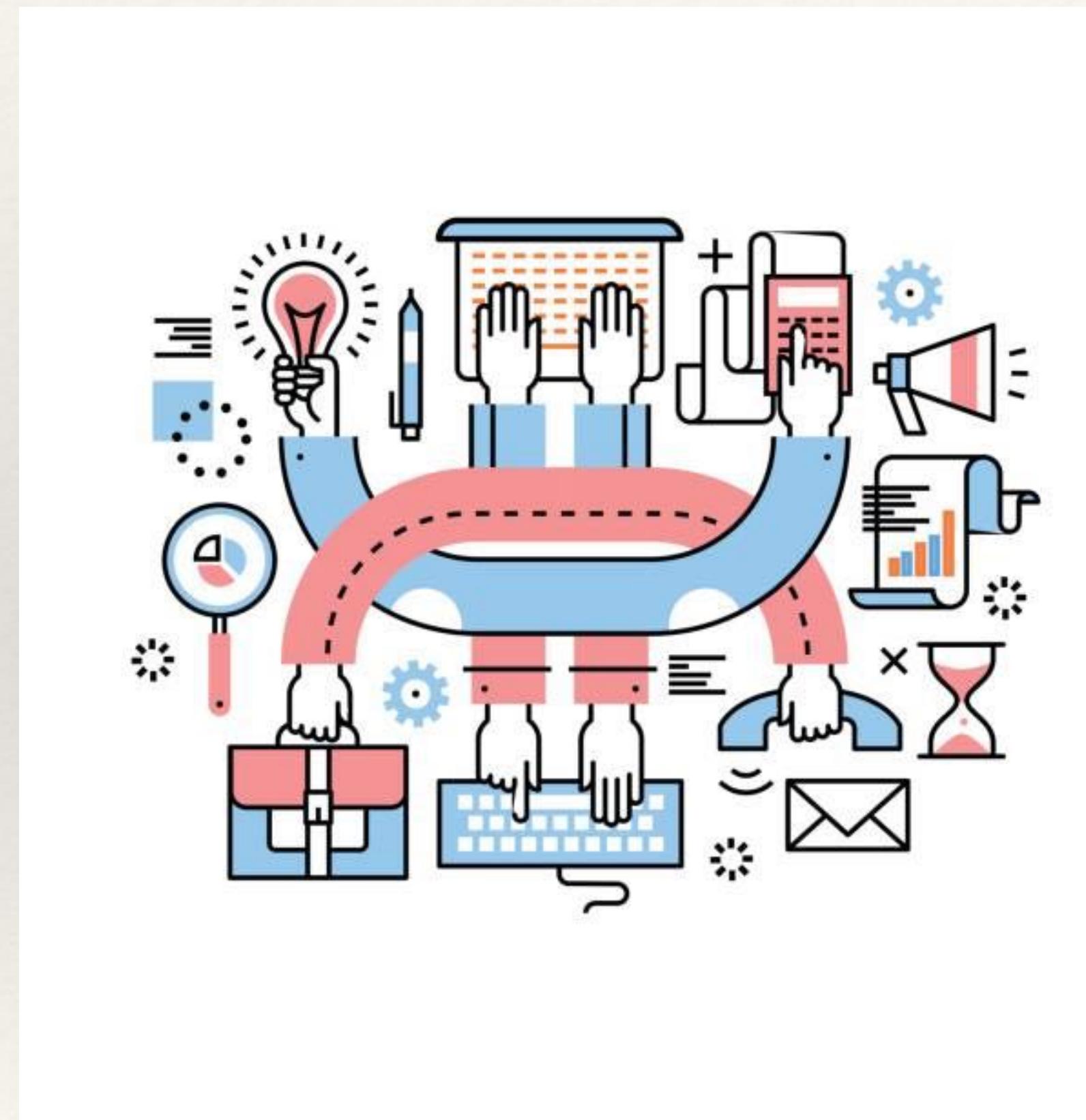
**Common theme:
Injection & Composition**



- ❖ More than a container
- ❖ Aspect-oriented Programming
- ❖ App and Infra

Resilience

Imperative Deployments



- ❖ Workflows:
 - ❖ Provision Machine
 - ❖ Install Operating System & Middleware 
 - ❖ Install App 
 - ❖ Configure Firewall
 - ❖ ...
 - ❖ Done!!!

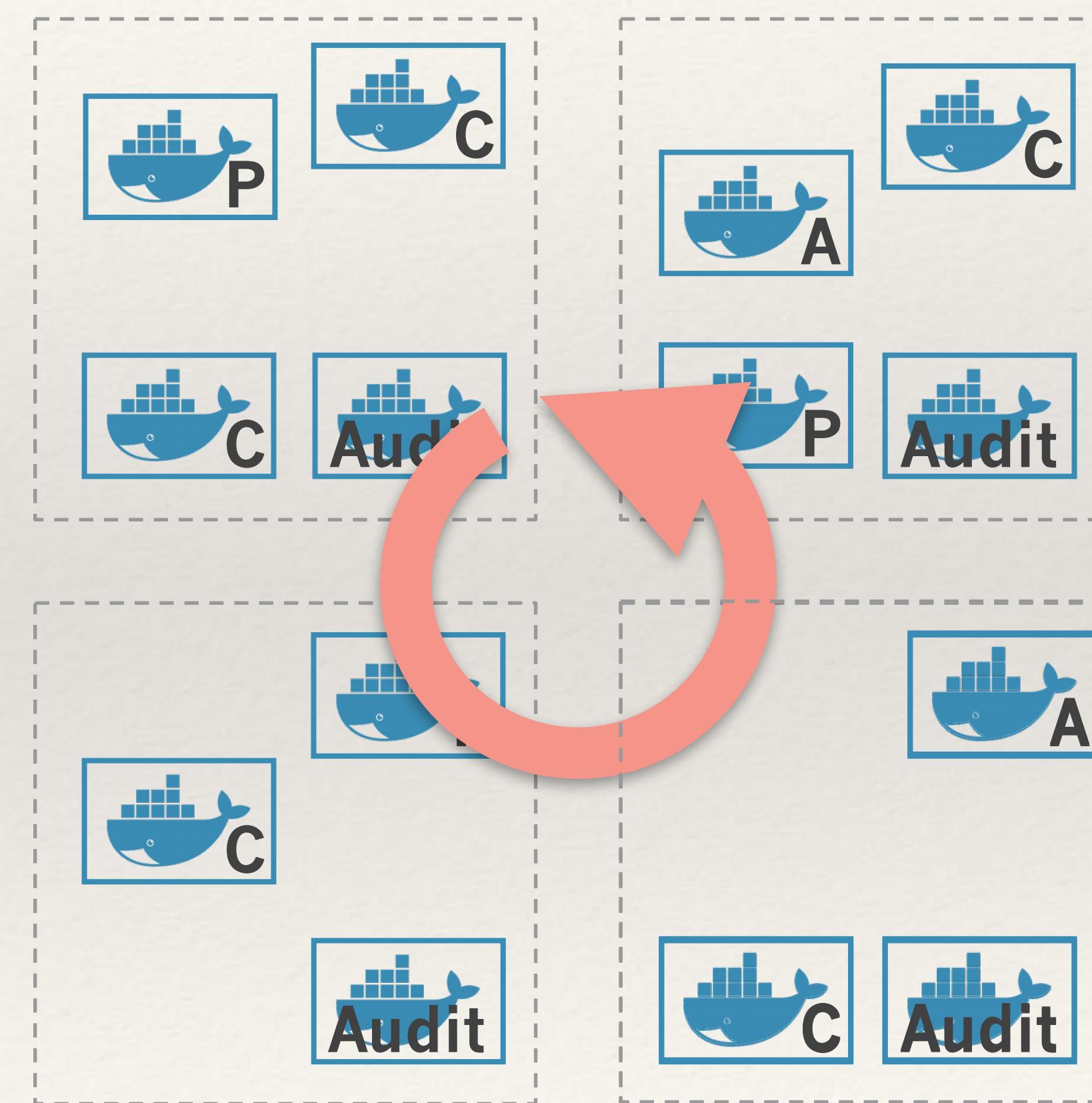
BEWARE!

Functional Deployments

```
My app:  
- image: posts  
  type: pod  
  replicas: 3  
- image: connections  
  type: pod  
  replicas: 5  
- image: aggregator  
  type: pod  
  replicas: 2
```



```
Compliance:  
- image: audit  
  type: daemonset
```



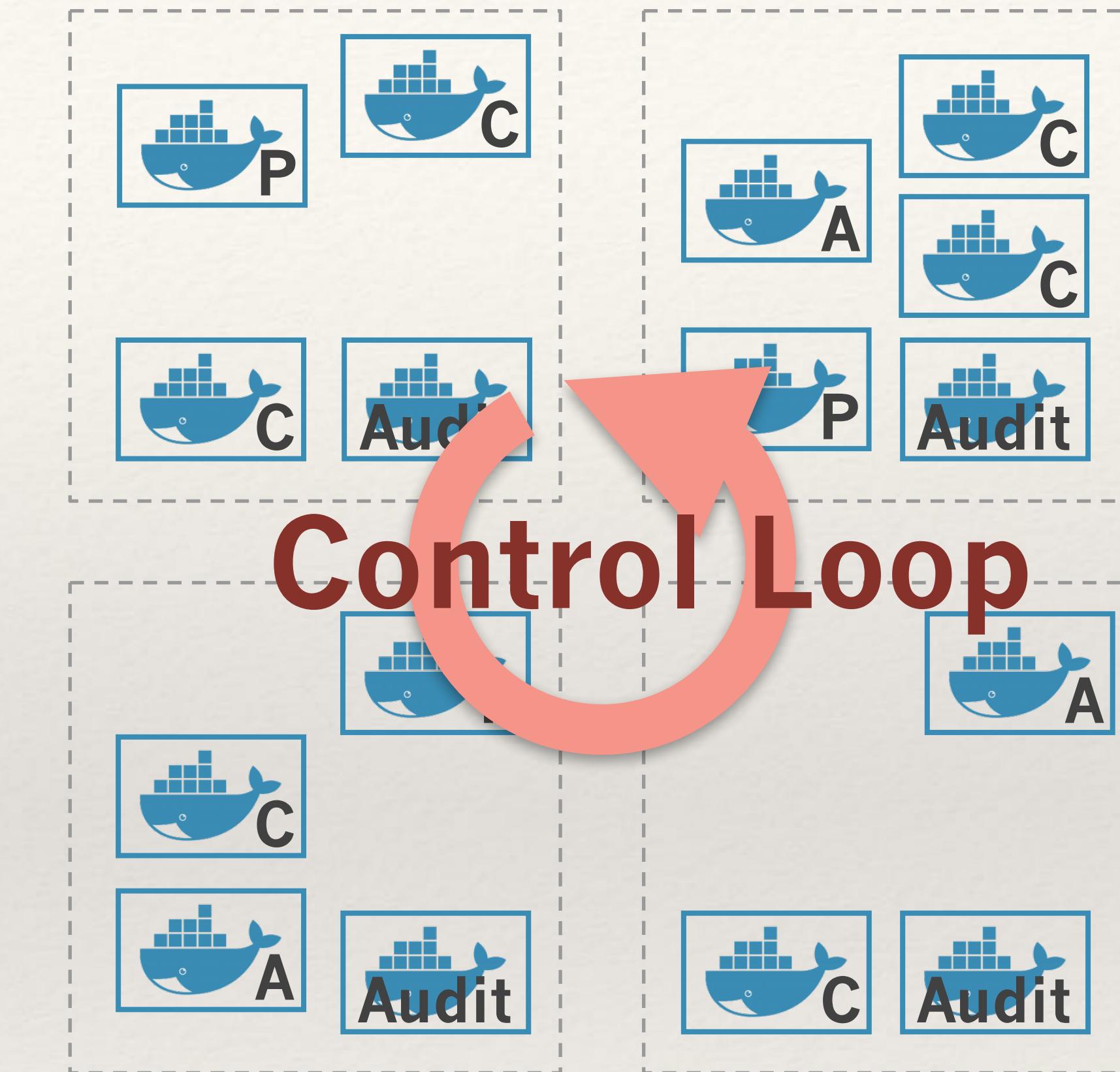
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- image: posts
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Compliance:

- image: audit
type: daemonset



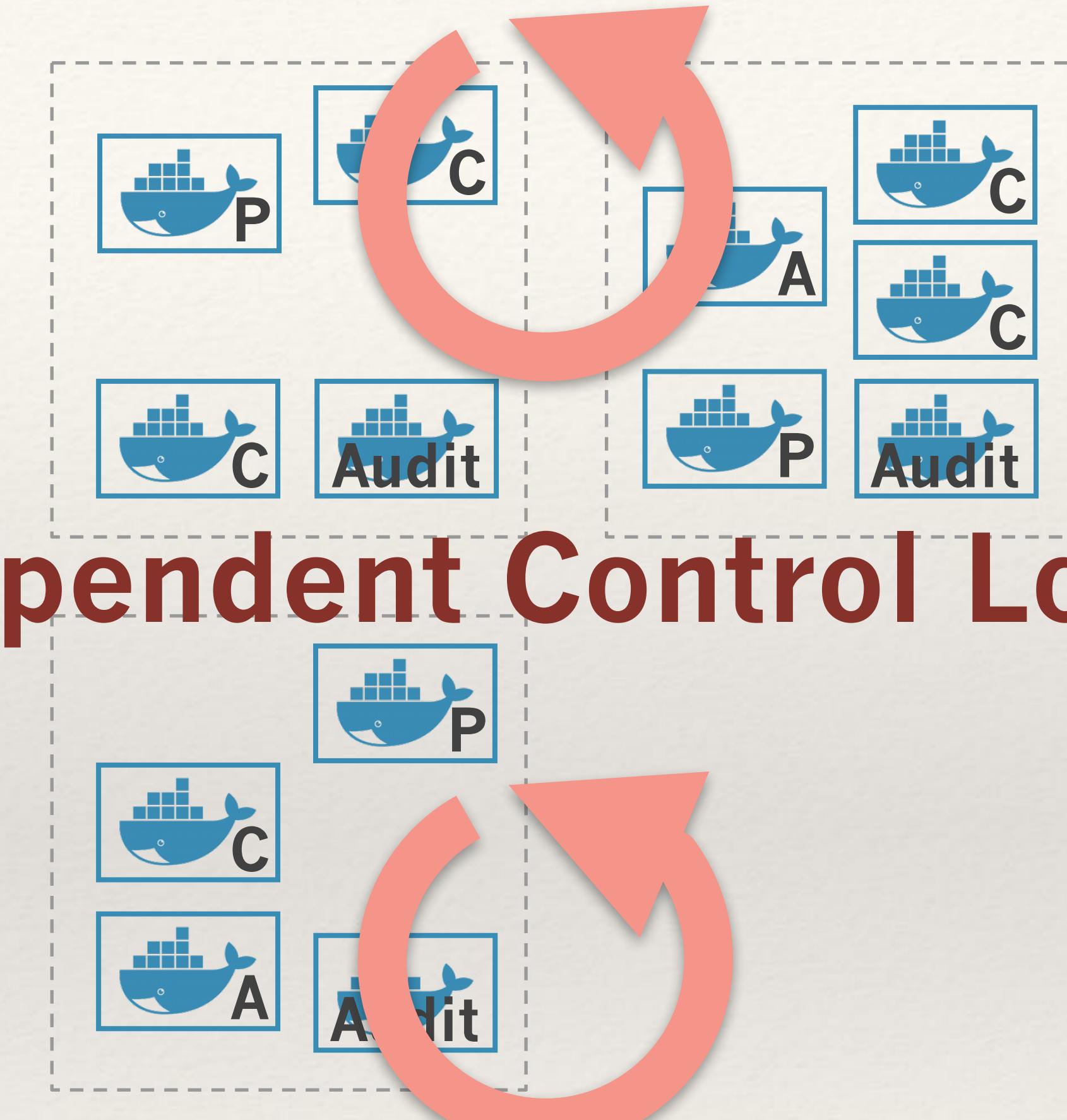
```
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- image: posts  
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  type: pod  
  replicas: 5  
- image: aggregator  
  type: pod  
  replicas: 2
```



```
Compliance:  
- image: audit  
  type: daemonset
```



Independent Control Loops!!



Functional Systems Management

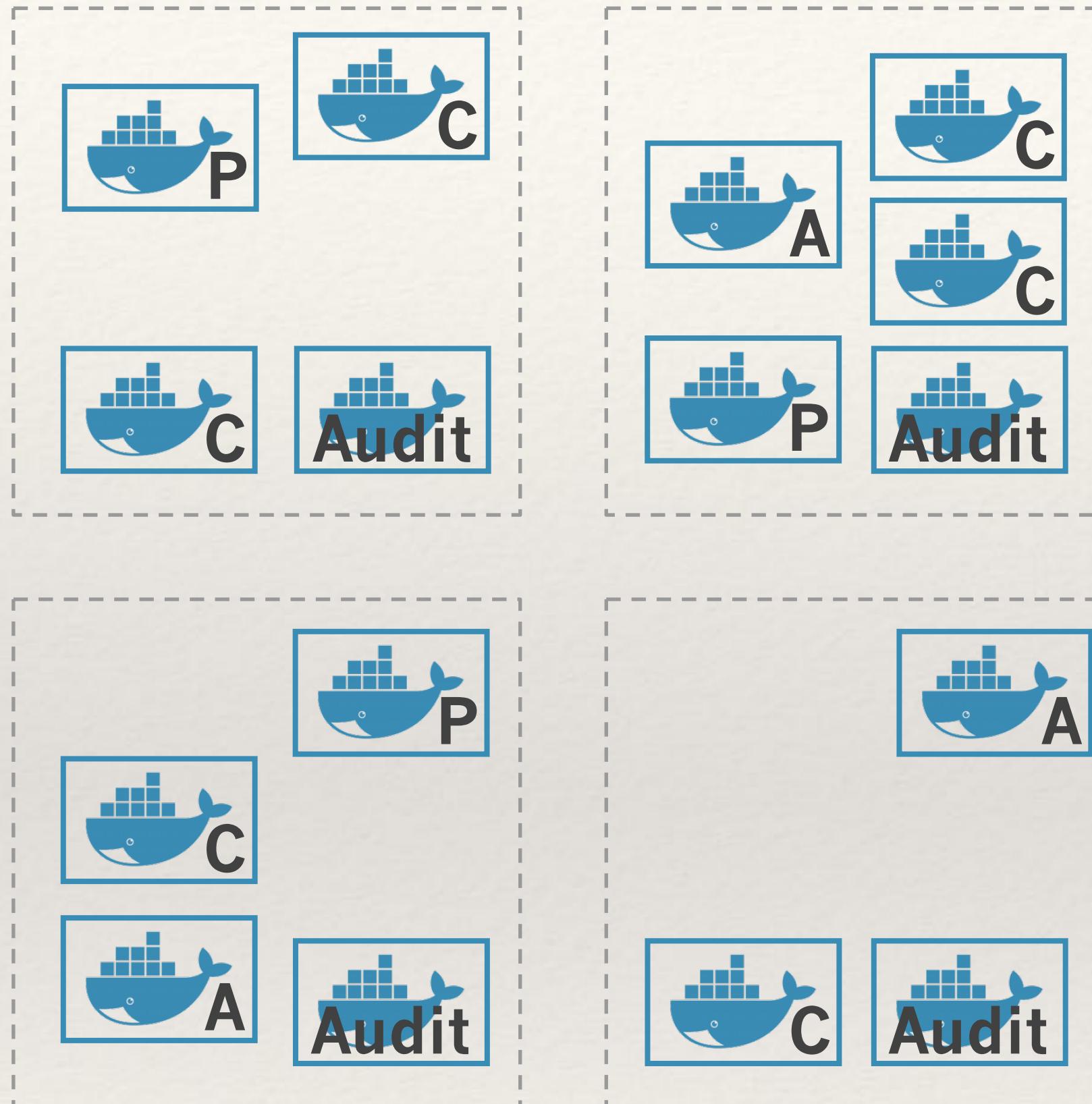
```
(define sumToN
  (lambda (n)
    (if (= n 1)
        1
        (+ n (sumToN (- n 1))))))
  ))
```

Base Case

General Case
(Bit of a leap of faith)

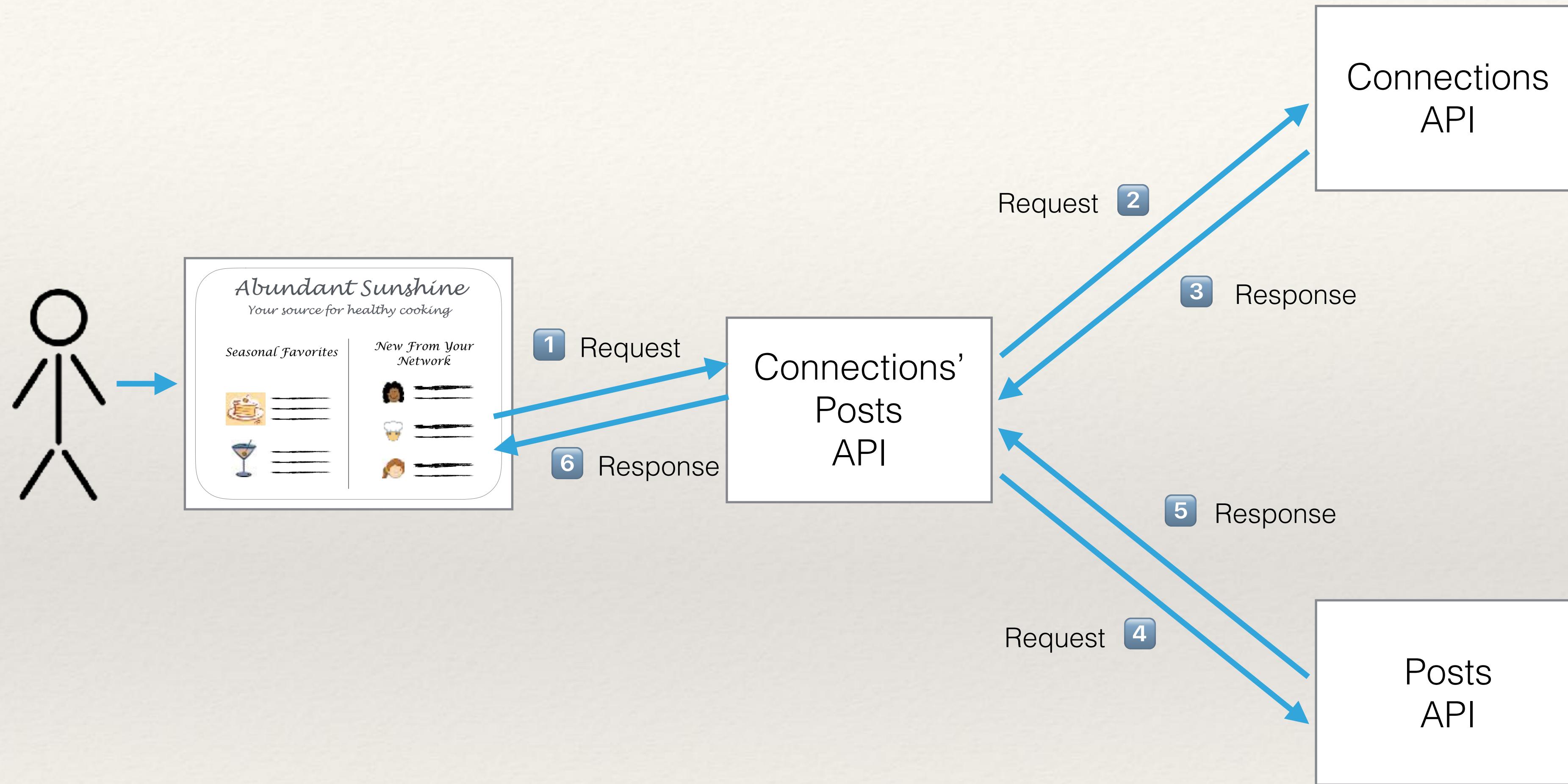
Common theme:
Declarative &
Strong Typing

- ❖ Eventual consistency
- ❖ Decoupled control loops

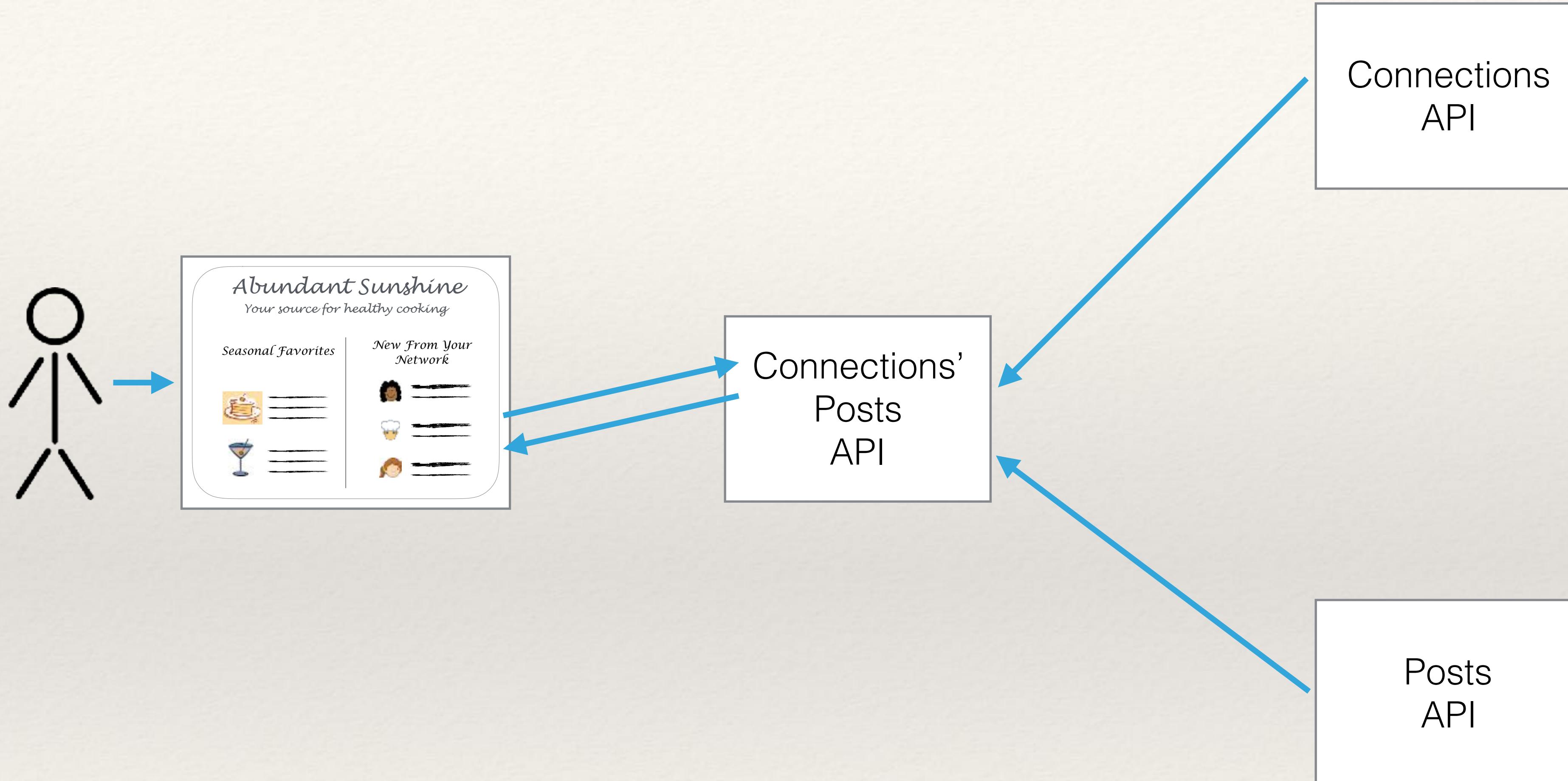


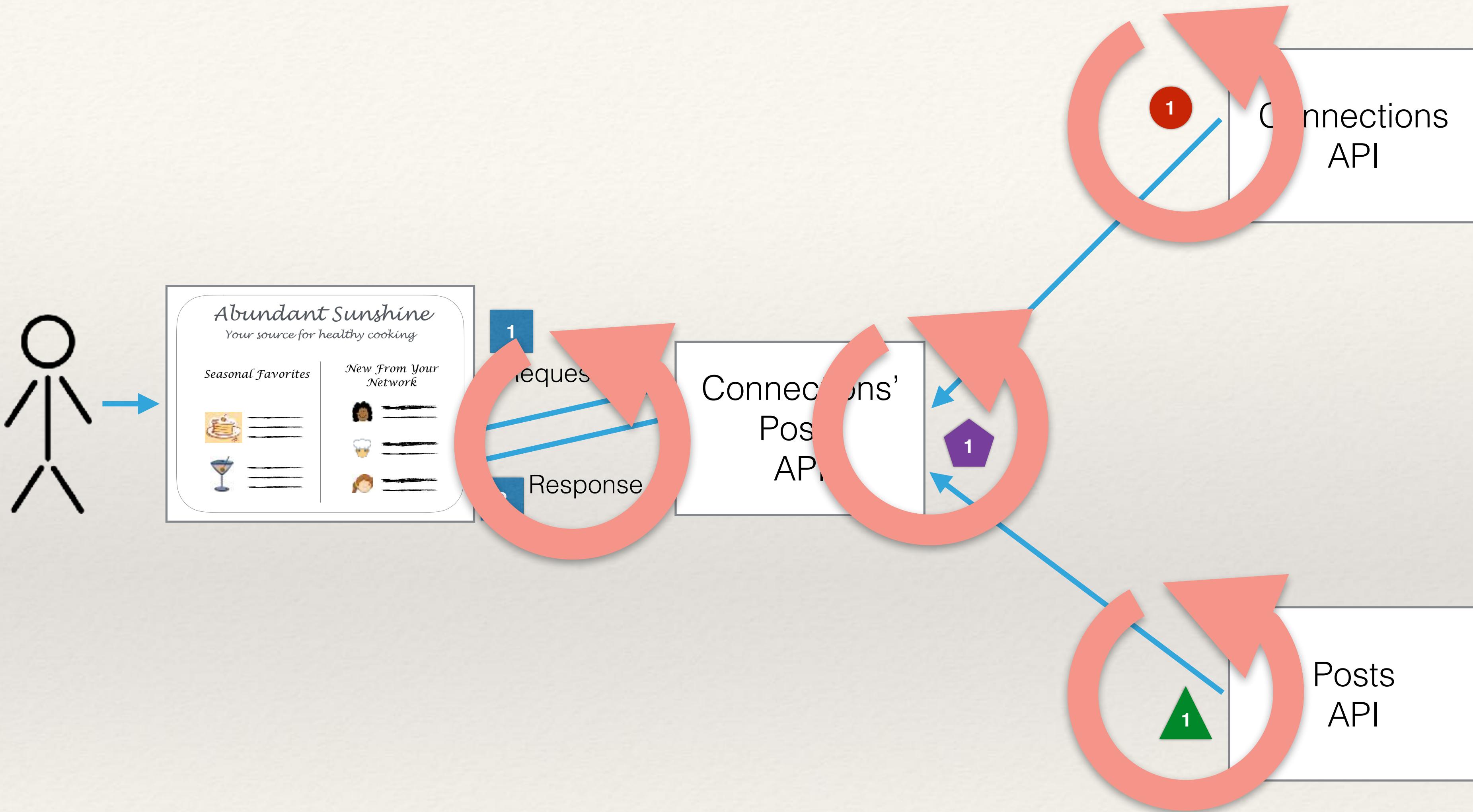
We're now operating

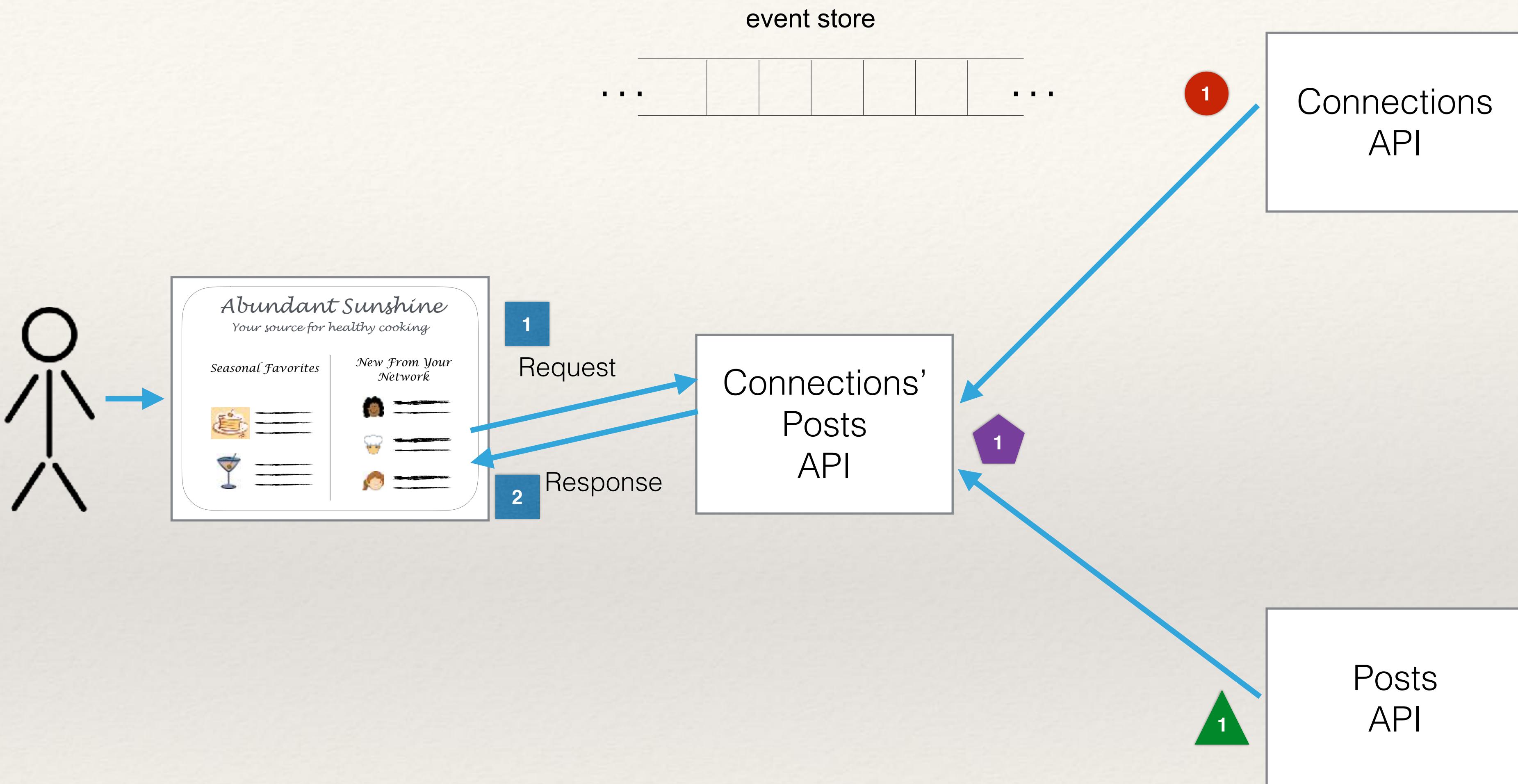
Distributed
Systems

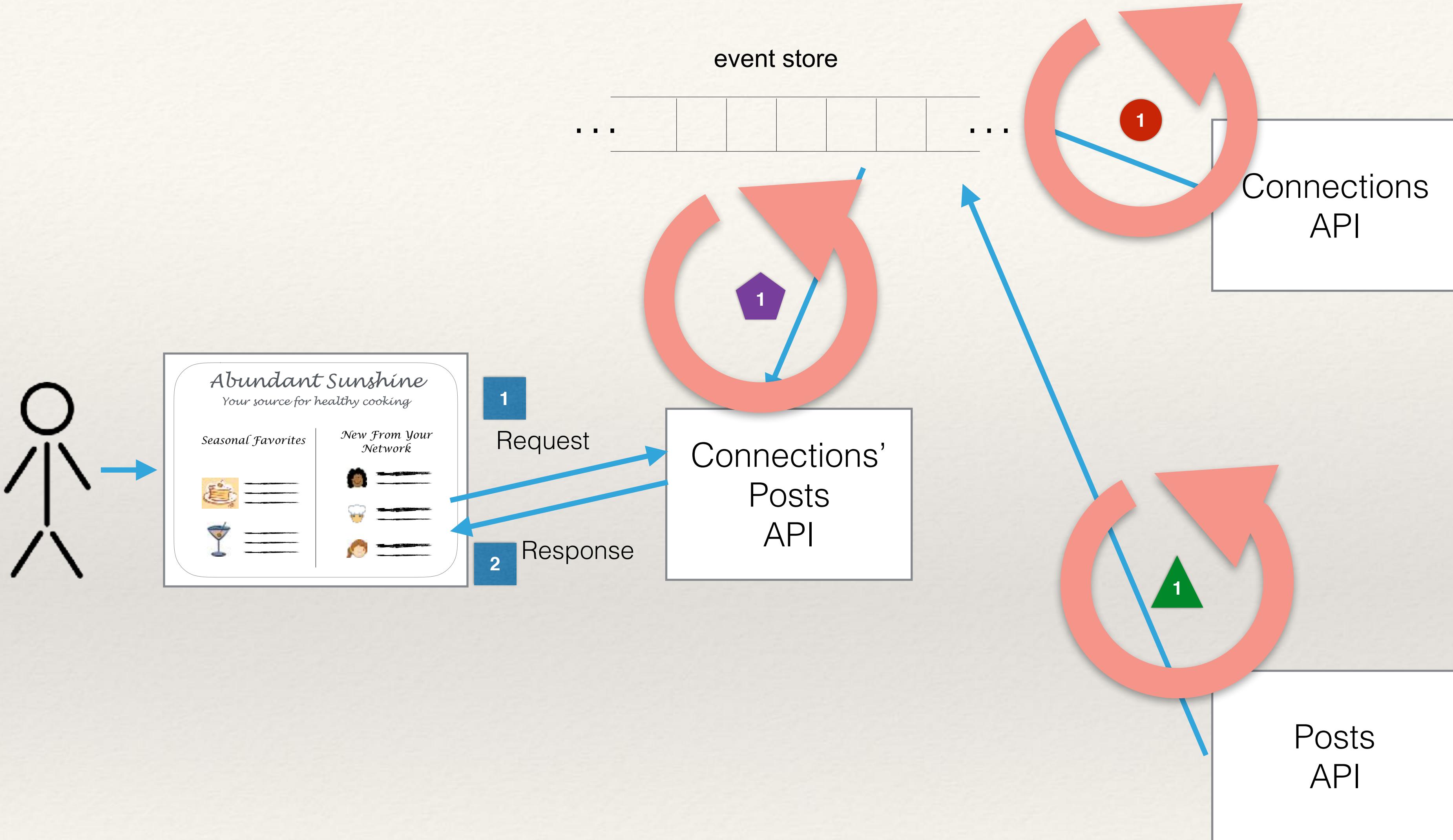


Turning that on its head







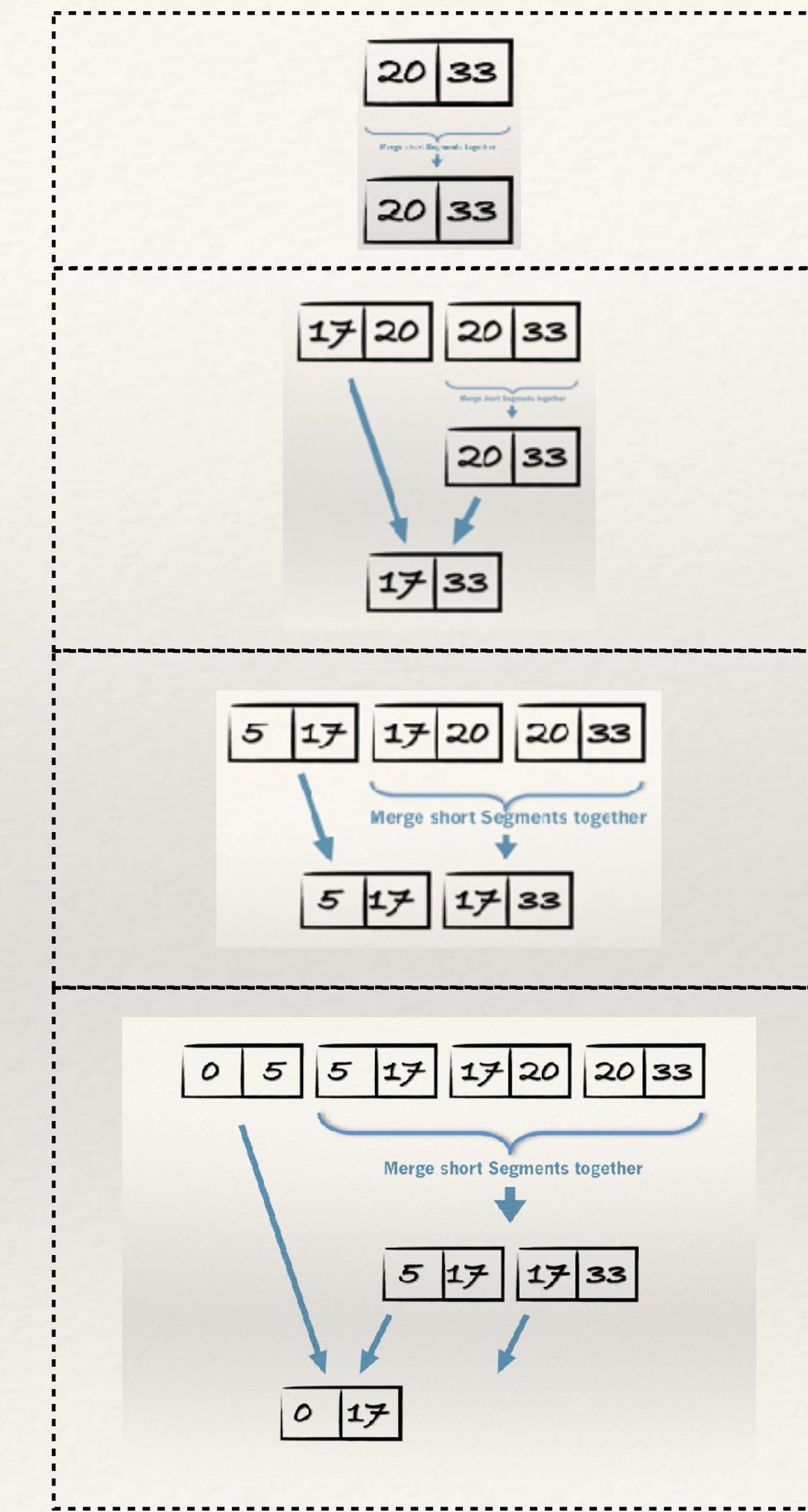


The call stack
captures a series
of events that
result in state



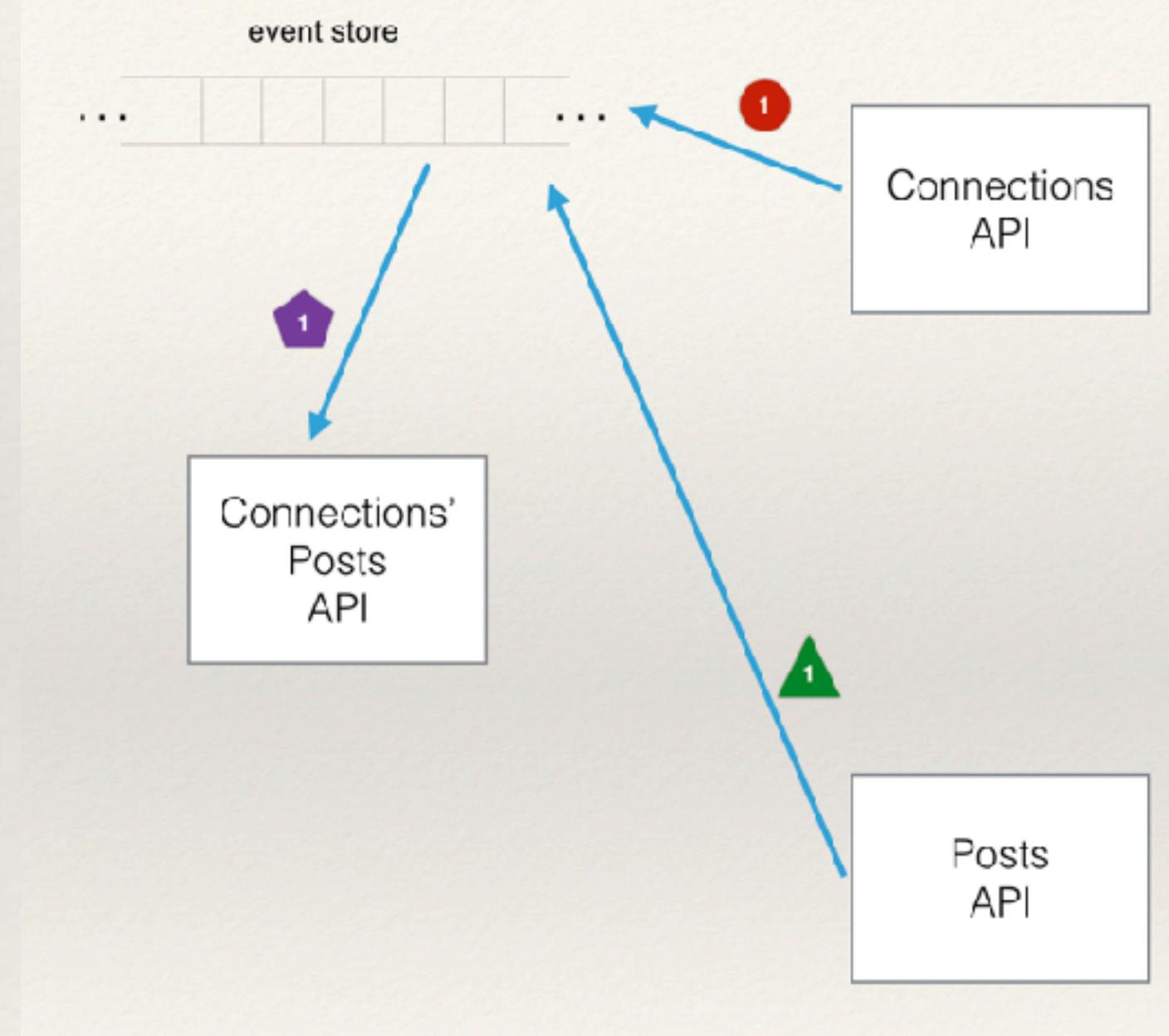
Oh yeah!

Frames are
immutable!



Event-driven, Distributed Systems

**Common theme:
Immutability &
Continuations**



- ❖ Independent Control loops
- ❖ Event log

Key Patterns

- ❖ Single deployable artifact (**immutability**)
- ❖ Trusted container pipeline and image management (**SDLC**)
- ❖ Aspect oriented programming (**composition**)
- ❖ Independent control loops (**declarative programming style & strong typing**)
- ❖ Event-driven architectures (**immutability & continuations**)

BEWARE!

```
(define (dontMergeSegmentsThisWayPlease segments threshold)
  (do ((listLen (vector-length segments))
        (i 0))
       ((>= i listLen))
       (if (< (segLen (vector-ref segments i)) threshold)
           (begin
             (vector-set! segments (+ i 1)
                         (cons (car (vector-ref segments i))
                               (cdr (vector-ref segments (+ i 1)))))))
           (set! segments (delVectorItem segments i)))
           (set! listLen (- listLen 1))))
       (set! i (+ i 1)))
  segments)
```

What do I need help with?

Shifting from imperative to functional thinking can be hard.

Developers are getting it (or starting to).

How will we navigate this for ops-minded folks?

Thank you

@cdavisafc