Tales from the DevOps Transformation Trenches

yes, you (still) need to start with culture, not containers

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IT REVOLUTION

BOOKS FORUM PAPERS DEVOPS ENTERPRISE SUMMIT BLOG

IF YOU'RE A VENDOR OR CONSULTANT

, and we had to reject the submission.

ones, I've emailed the submitter, asking to re-submit with their client. Many were not able to do so, and we had to reject the submission.

Since 2013, we've reviewed nearly one thousand submissions for our Call for Presenters for DevOps Enterprise Summit. In this post, I wanted to share my top advice and tips to maximize your chance of submitting a presentation proposal that gets accepted.

LAST ADVICE: SUBMISSIONS THAT ARE ALMOST ALWAYS REJECTED

- "Why DevOps
  Important For
  However, rest
  convinced Dev

ALMOST ALWAYS RE

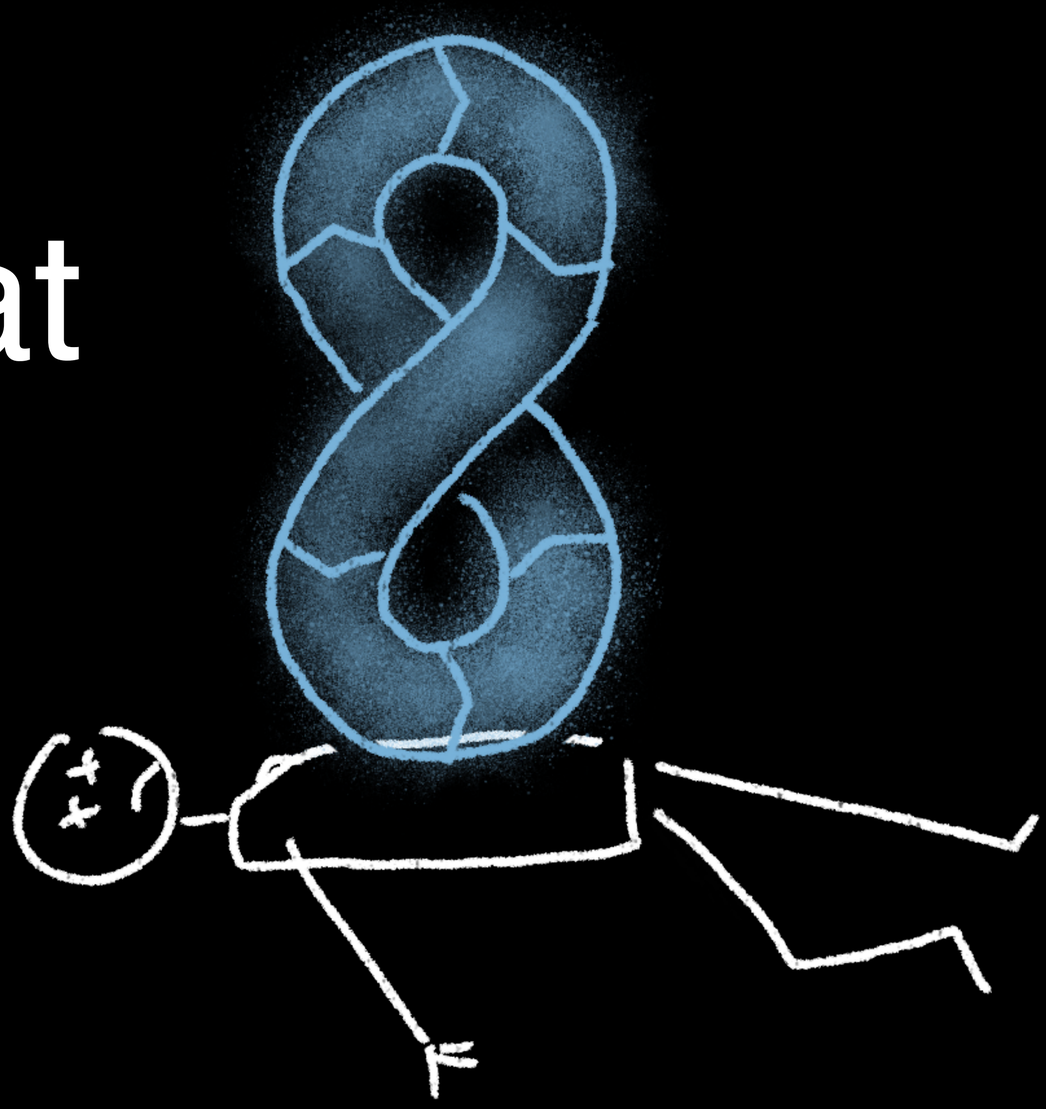
- "Why DevOps Is Important," "Why DevOps
  "Why Culture Is Important For DevOps": th
  that DevOps is important. However, rest ass

hi.

i’m a consultant.

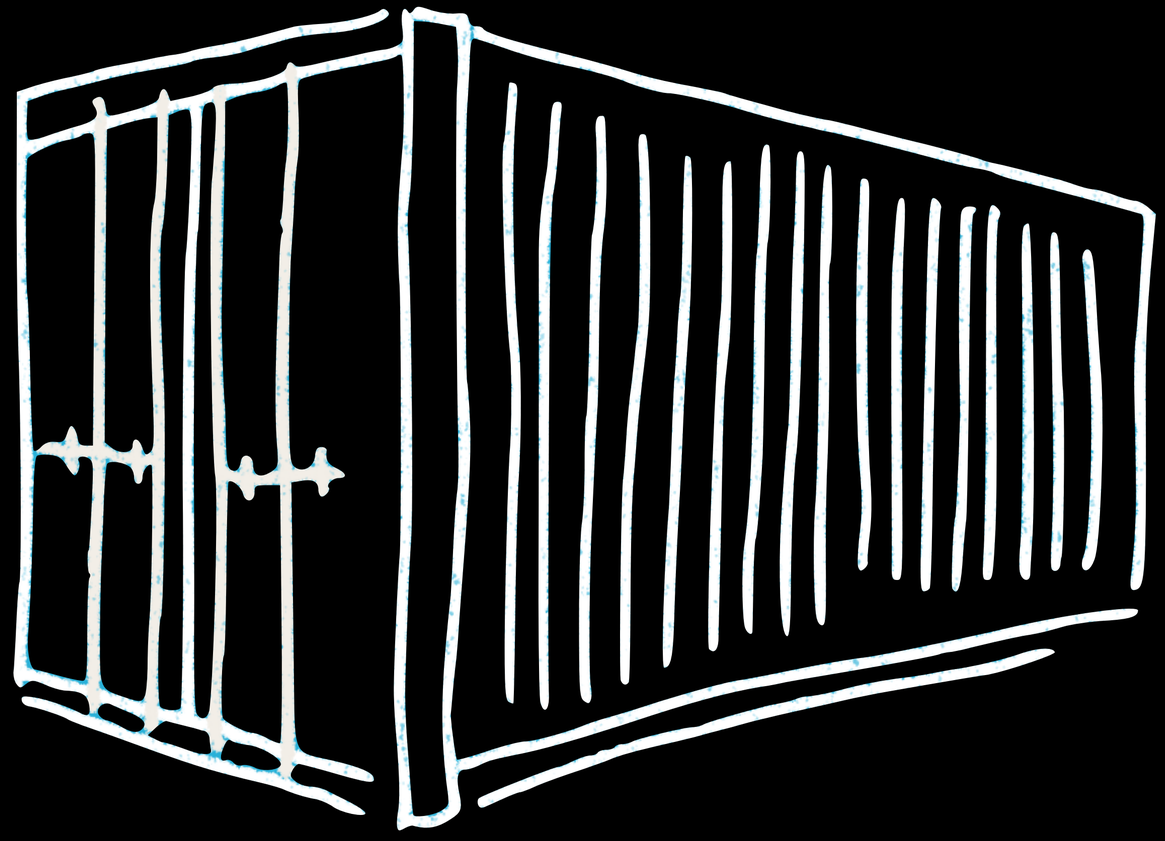
these are my scary stories

how to fail at devops

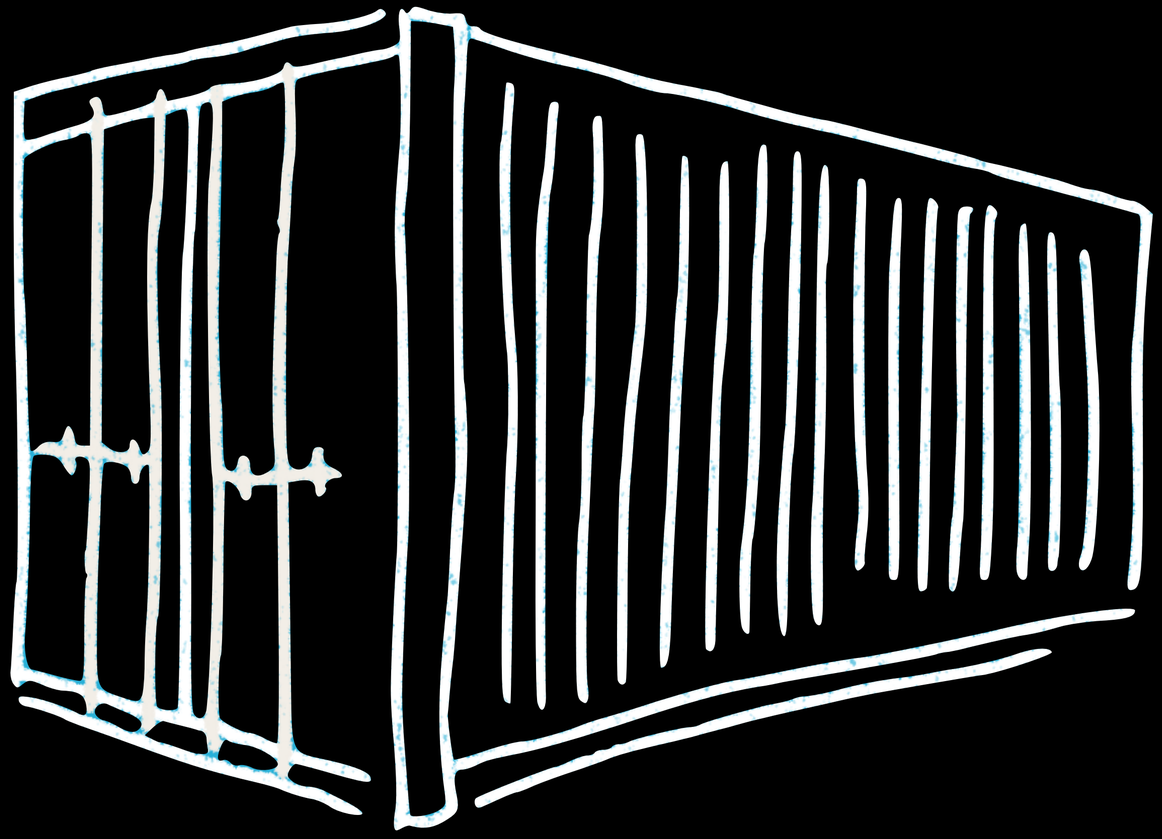


“this is our devops team”

“… last year we called them the build



containers will not fix your broken devops culture



even kubernetes will not fix your broken devops culture

“we’re going too slowly.

we need to get rid of COBOL
and make microservices!”

“… but our release
board only meets twice
a year.”

hackernoon.com/8-devops-trends-to-be-aware-of-in-2019-b4232ac8f3

HACKERNOON AI LATEST TOP STRATEGY GET PUBLISHED DEV POD JOIN COMMU

8 DevOps Trends to Be Aware of in 2019

From Microservices to ML to AI to...

Pavan Belagatti Follow
Nov 26, 2018 · 5 min read

DevOps Gets More Exciting in 2019.

DevOps and microservices lately are going hand in hand. Microservices are independent entities and hence doesn't create any dependencies and break other systems when something goes wrong. Microservices architecture helps

https://hackernoon.com/8-devops-trends-to-be-aware-of-in-2019-b4232ac8f351

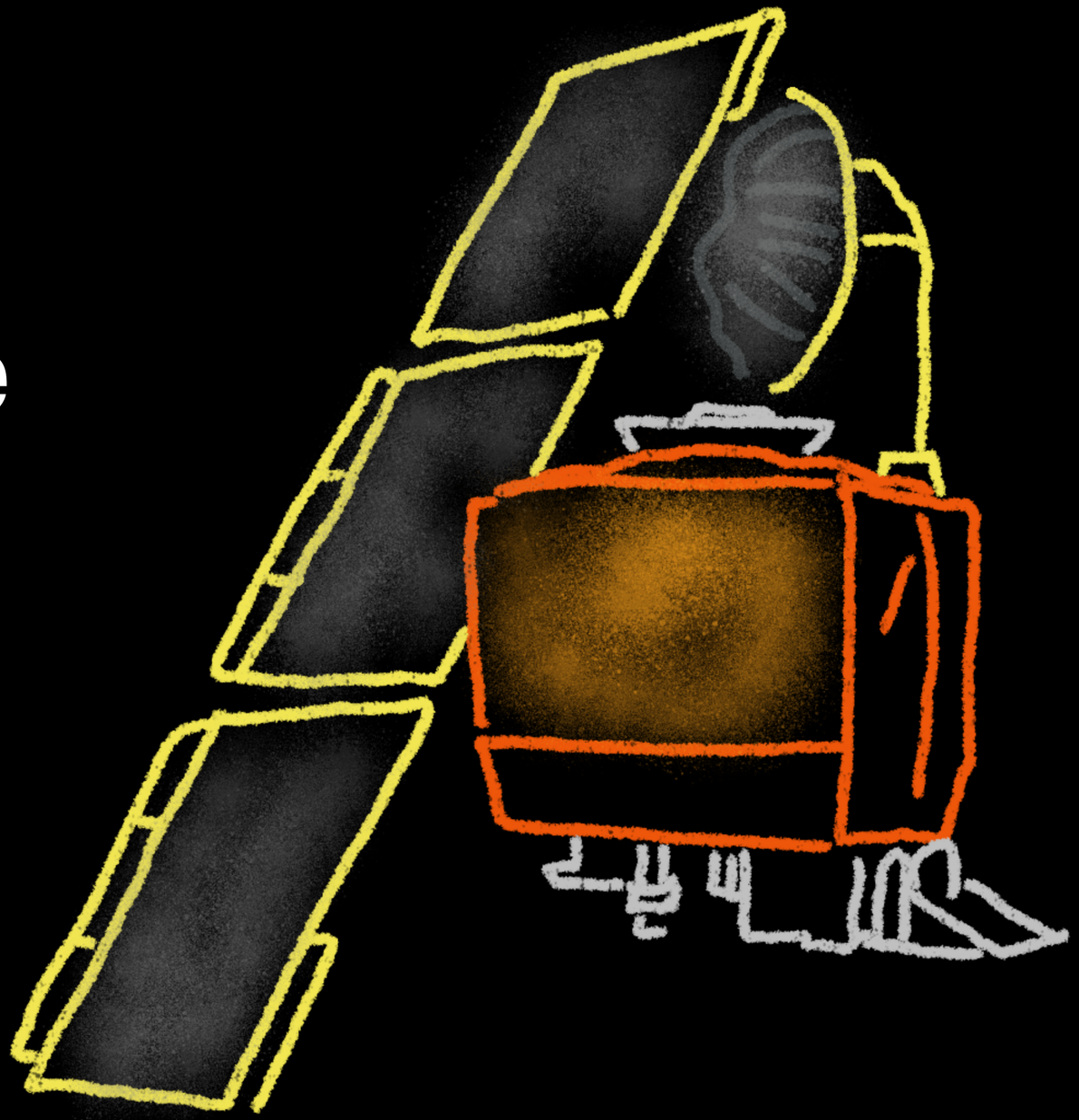
“every time we change code, something breaks”

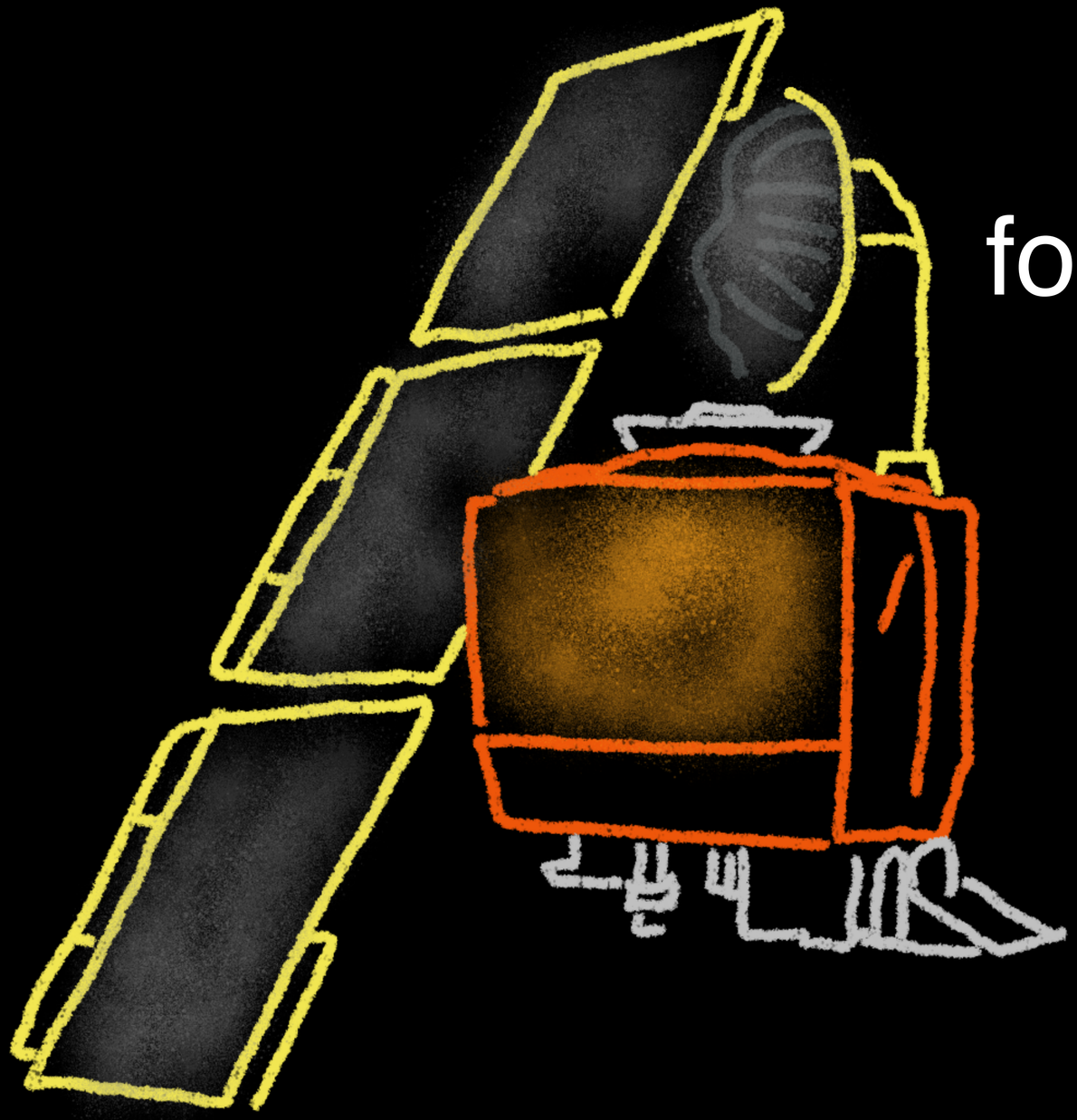
distributed monolith

but without compile-time checking

just because a system runs across 6 containers doesn’t mean it’s decoupled

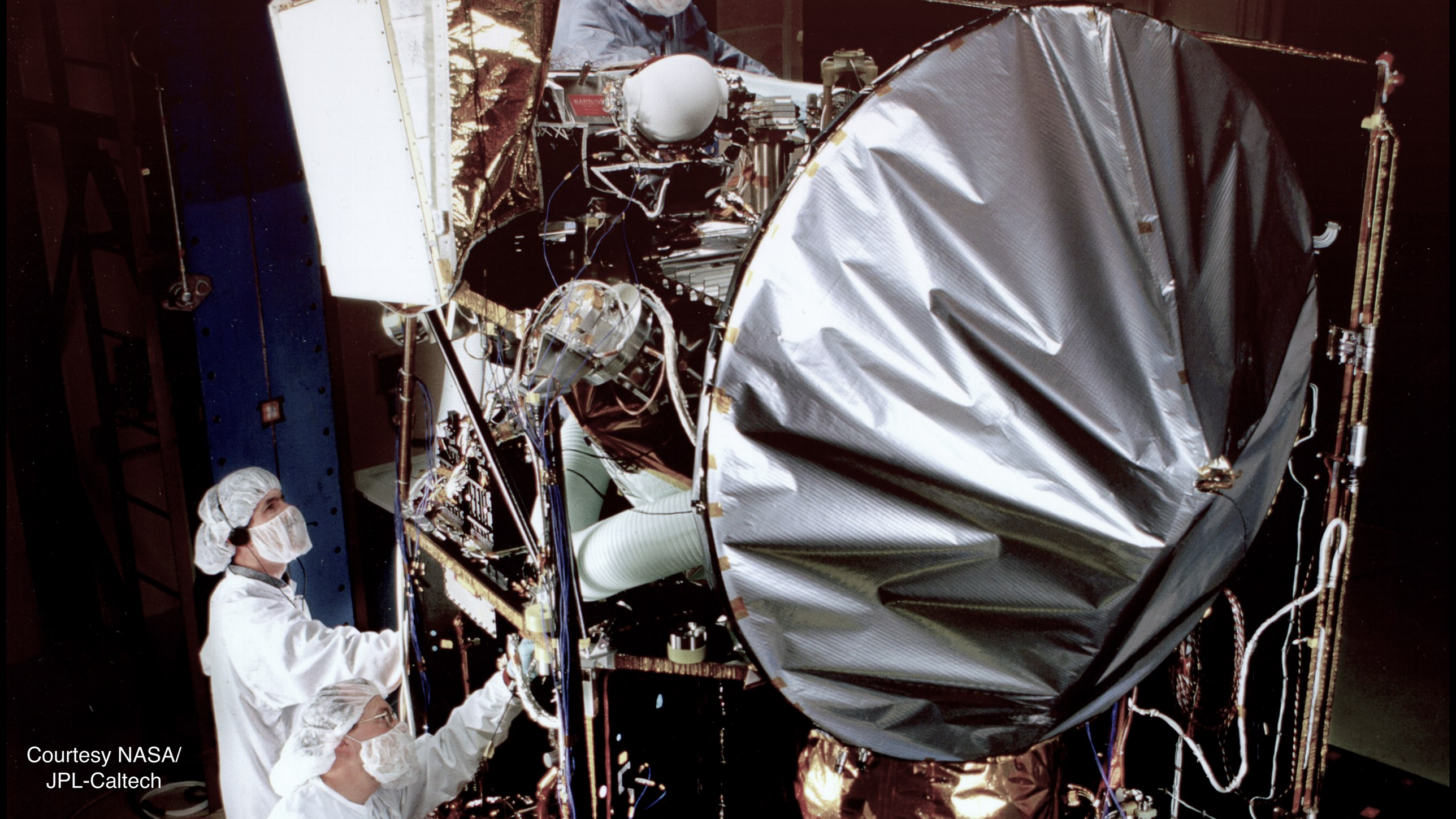
mars climate explorer



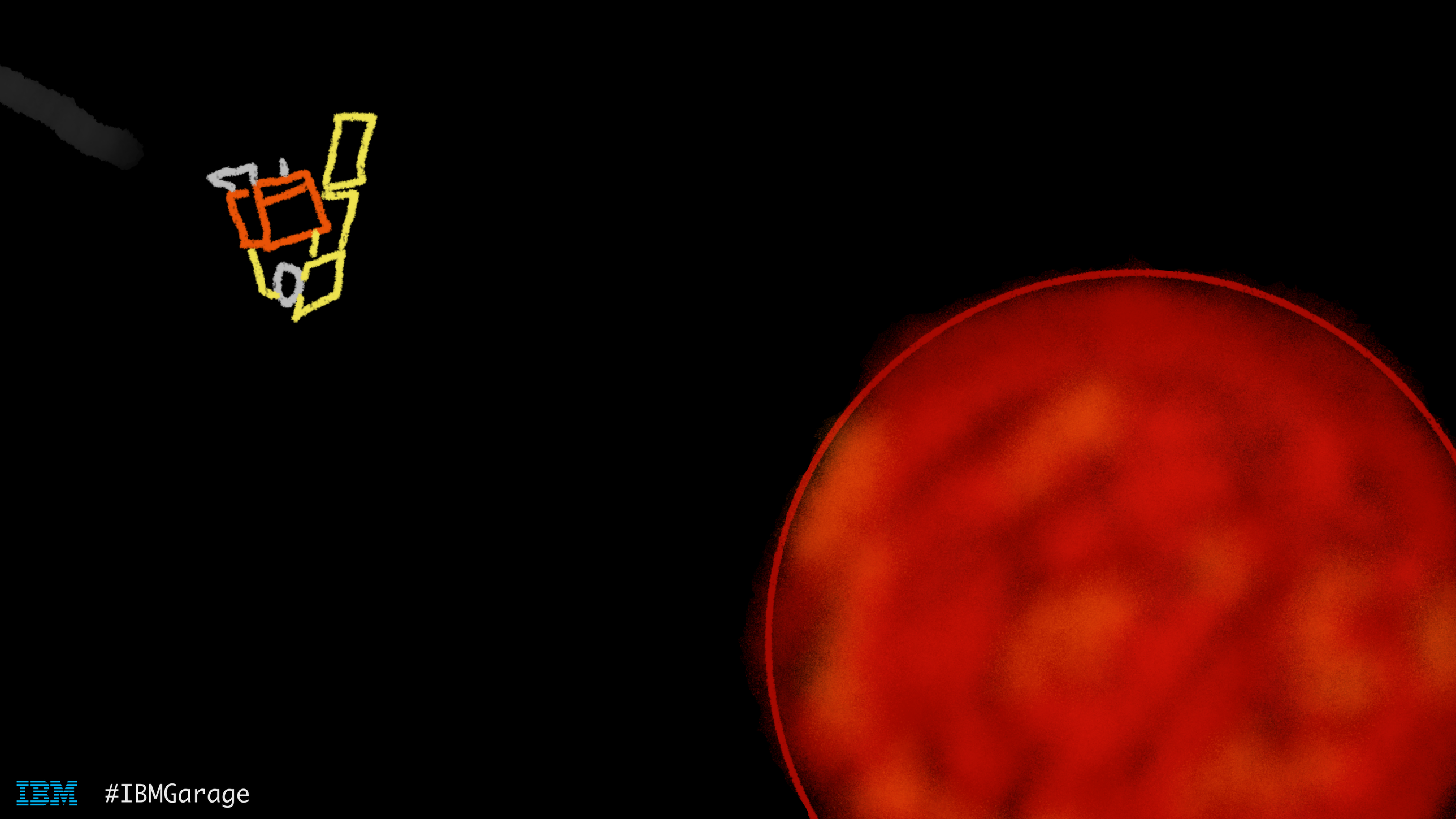


for clarity: this wasn't a client of mine.

other people's trenches



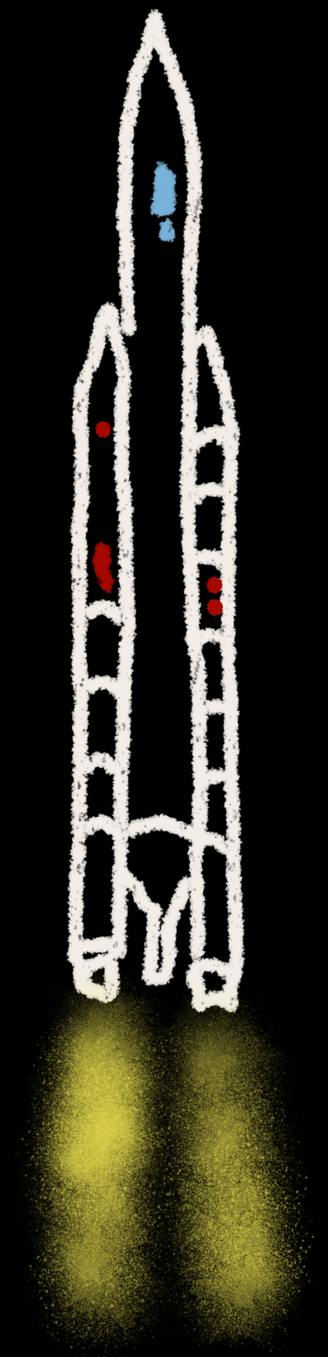
Courtesy NASA/
JPL-Caltech




metric units
imperial units
distributing did not help

microservices need
consumer-driven contract tests

Cluster + Ariane 5



$370 million loss

https://en.wikipedia.org/wiki/Cluster_(spacecraft)

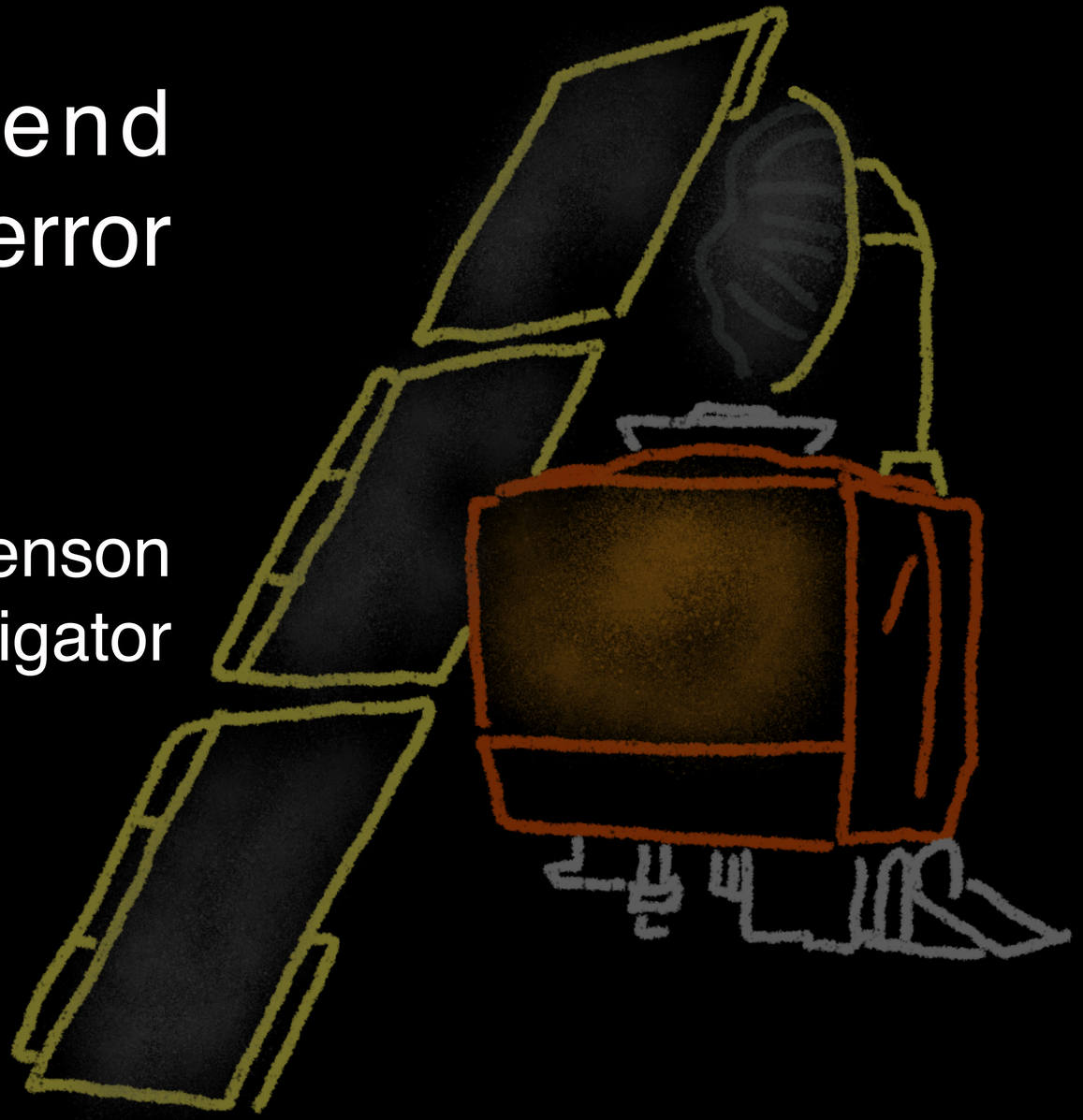
they tested it . . .

but stubbed out one component.

that component was the one that broke.

“Had we done end-to-end testing, we believe this error would have been caught.”

Arthur Stephenson
Chief Investigator



microservices need

automated integration tests

“we have a CI/CD”

CI/CD is something you do, it's not a tool you buy

“i’ll merge my branch
into our CI next week”

“CI/CD … CI/CD … CI/CD …

we release every six months

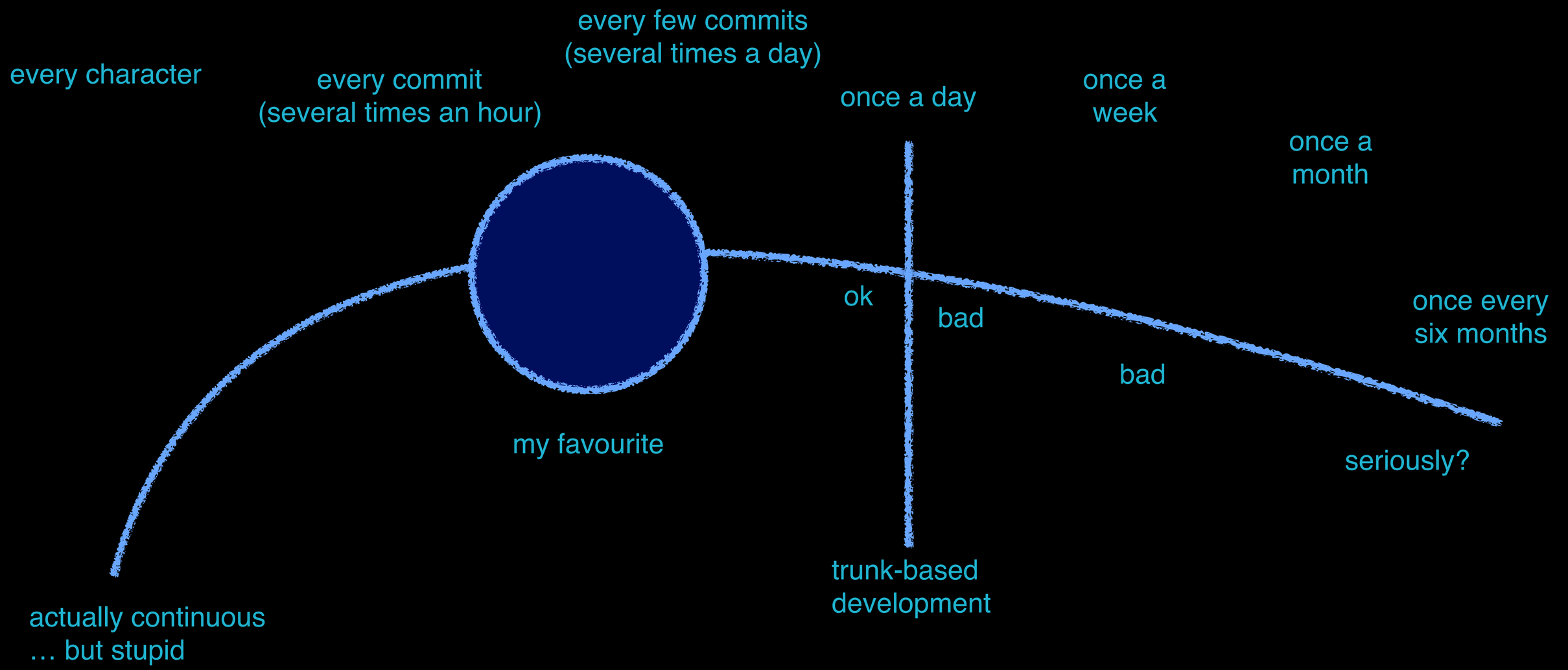
…

CI/CD ….”

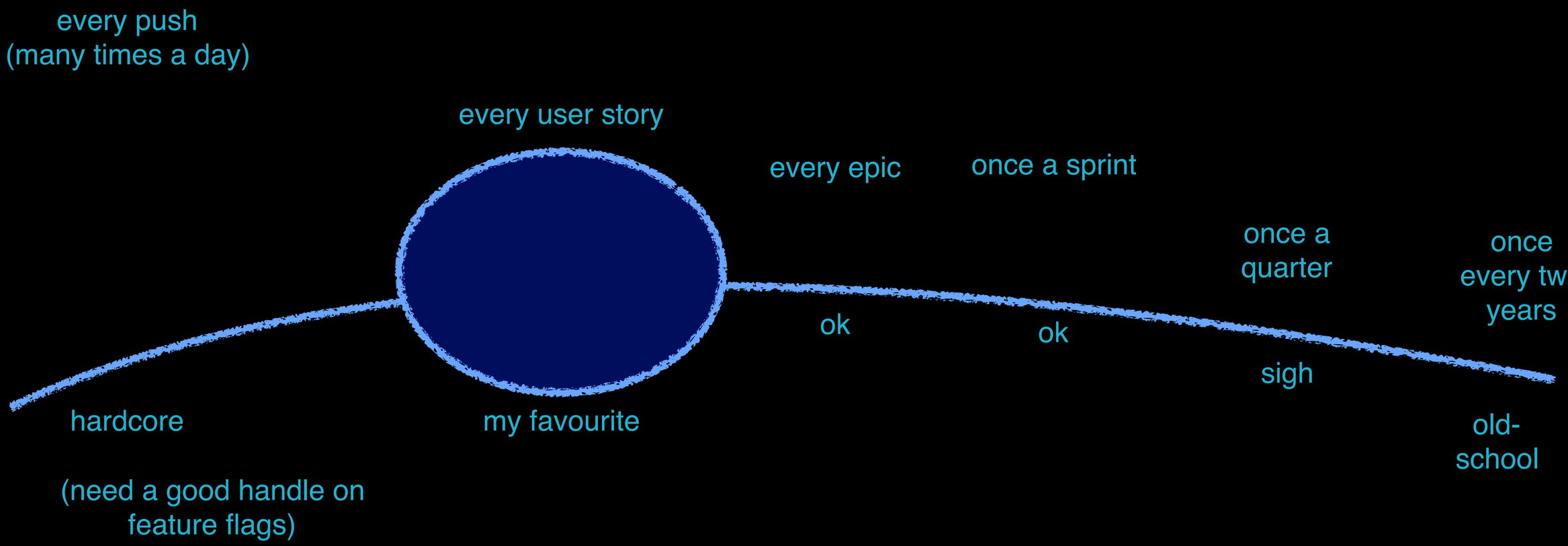
continuous.

I don’t think that word means what you think it means.

how often should you integrate?

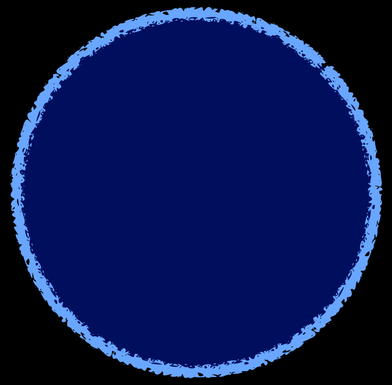


how often should you deploy?



how often should you deliver?

every push



my favourite

“we can’t actually release this.”

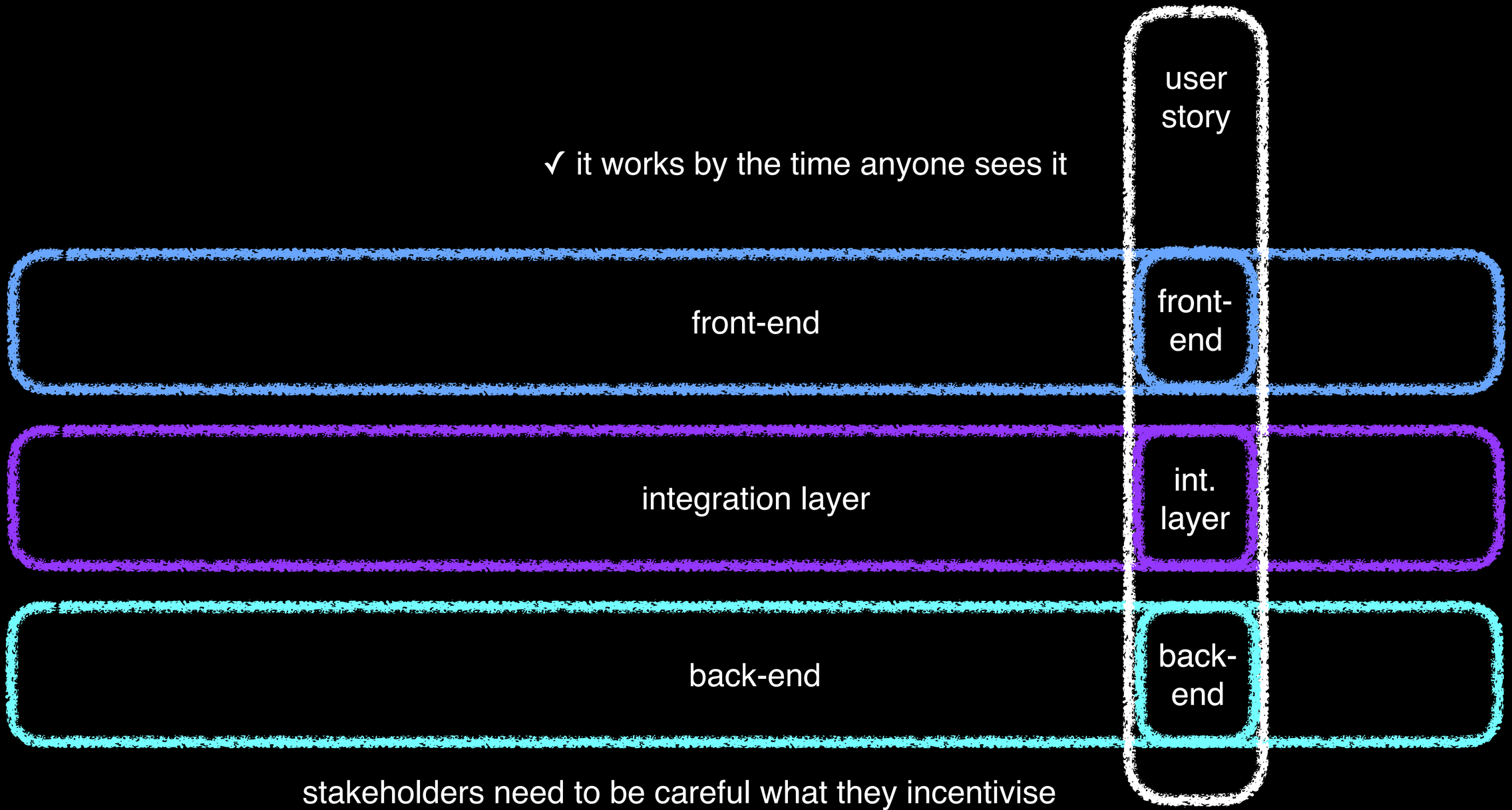

why?

what’s stopping more frequent deploys?

“we can’t release this microservice…

we deploy all our microservices at the same time.”

“it looks like it’s complete … but nothing works if you click on it.”


user story
✓ it works by the time anyone sees it
front-end
front-end
integration layer
int. layer
back-end
back-end
stakeholders need to be careful what they incentivise

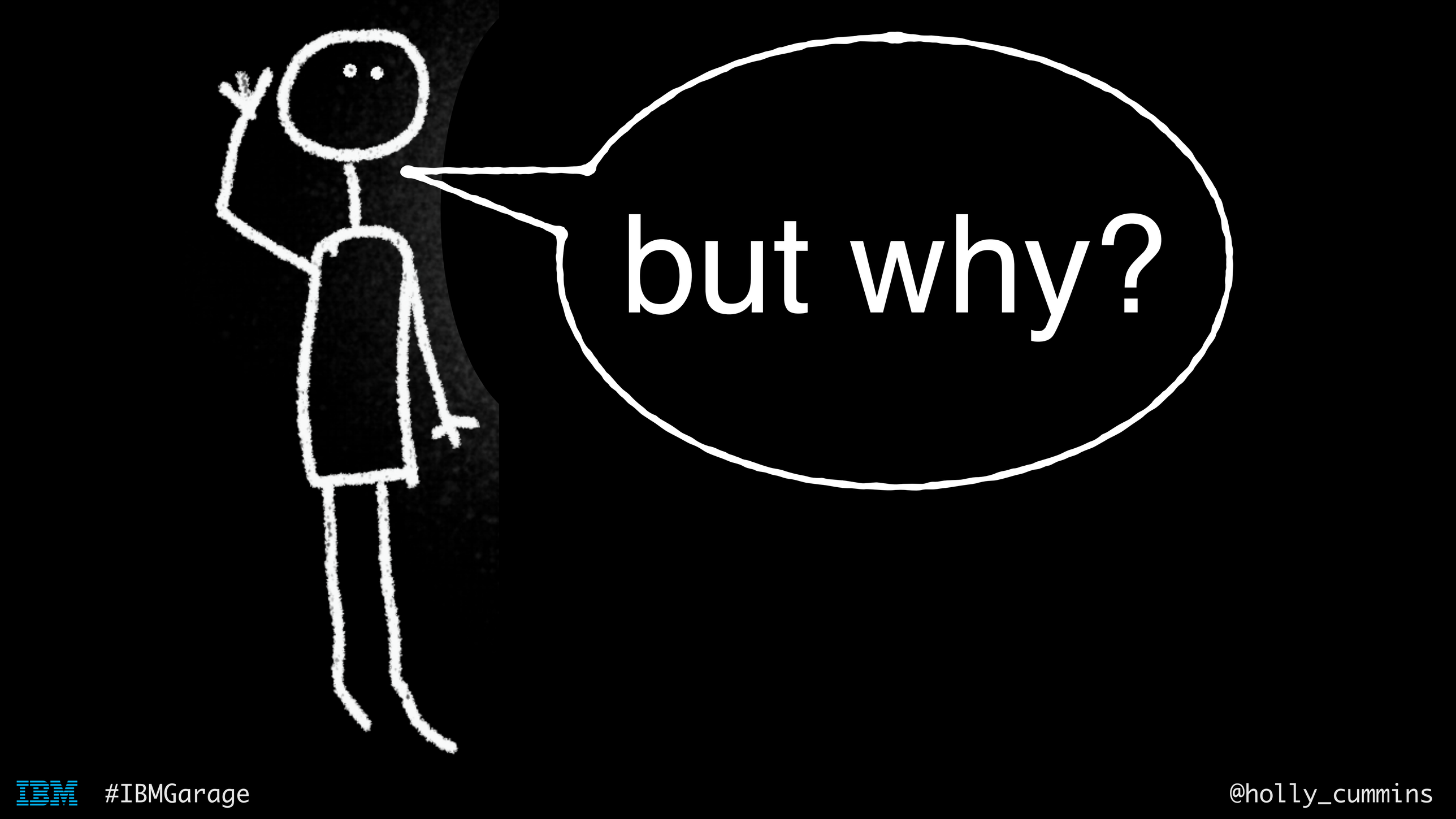
vertical slices

back-first development development

deferred wiring

feature flags

“we can’t ship until every feature is complete”


but why?

“users won’t find it compelling enough if we release now”

if you're not embarrassed by your first release it was too late

- Reid Hoffman

lean

“we only get one
chance to get it right”

the ariadne failed in 36 seconds

you can’t a/b test a $370 million rocket

we think
we're here

could we be
here?

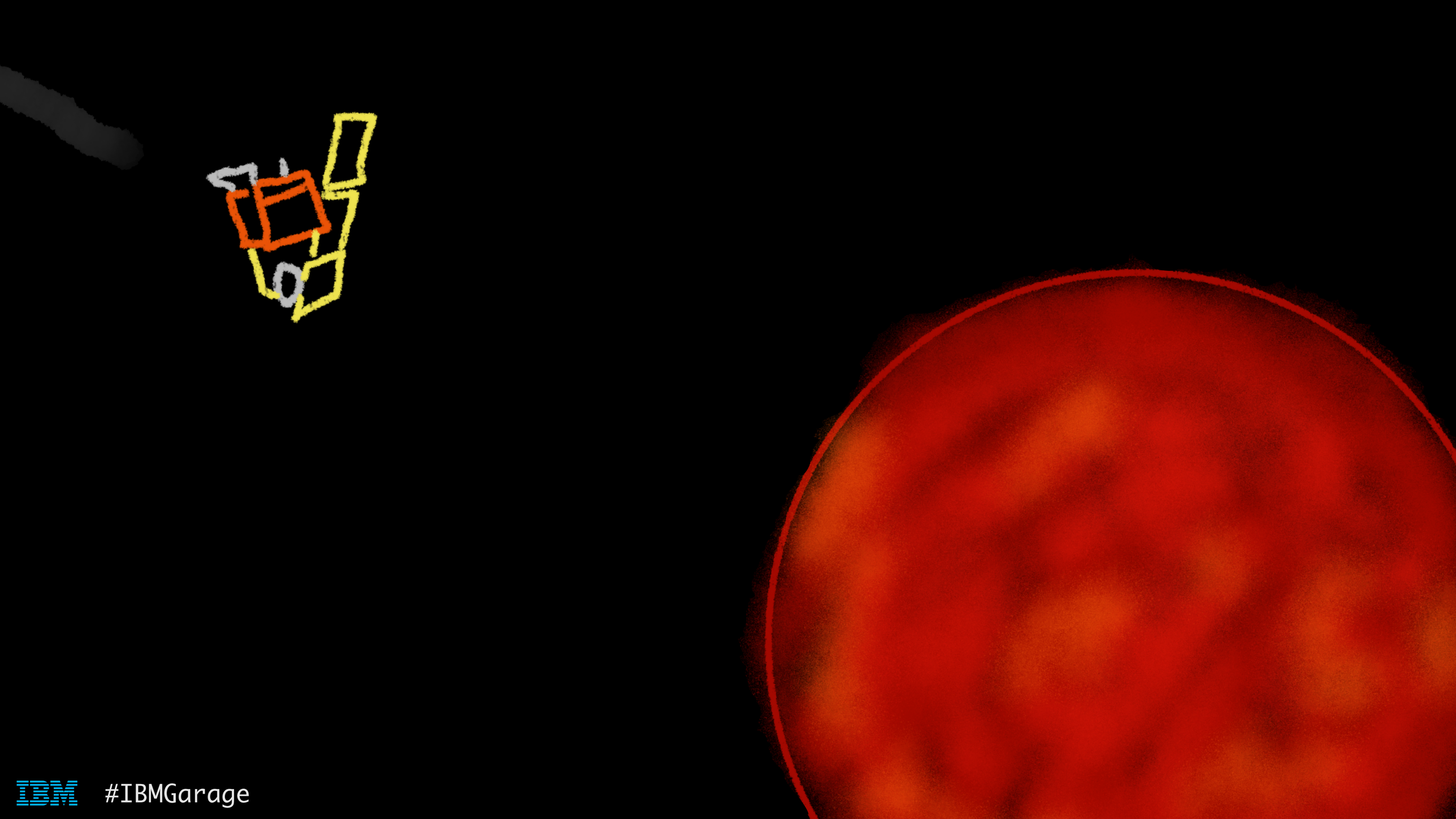
market failure
(indifference)

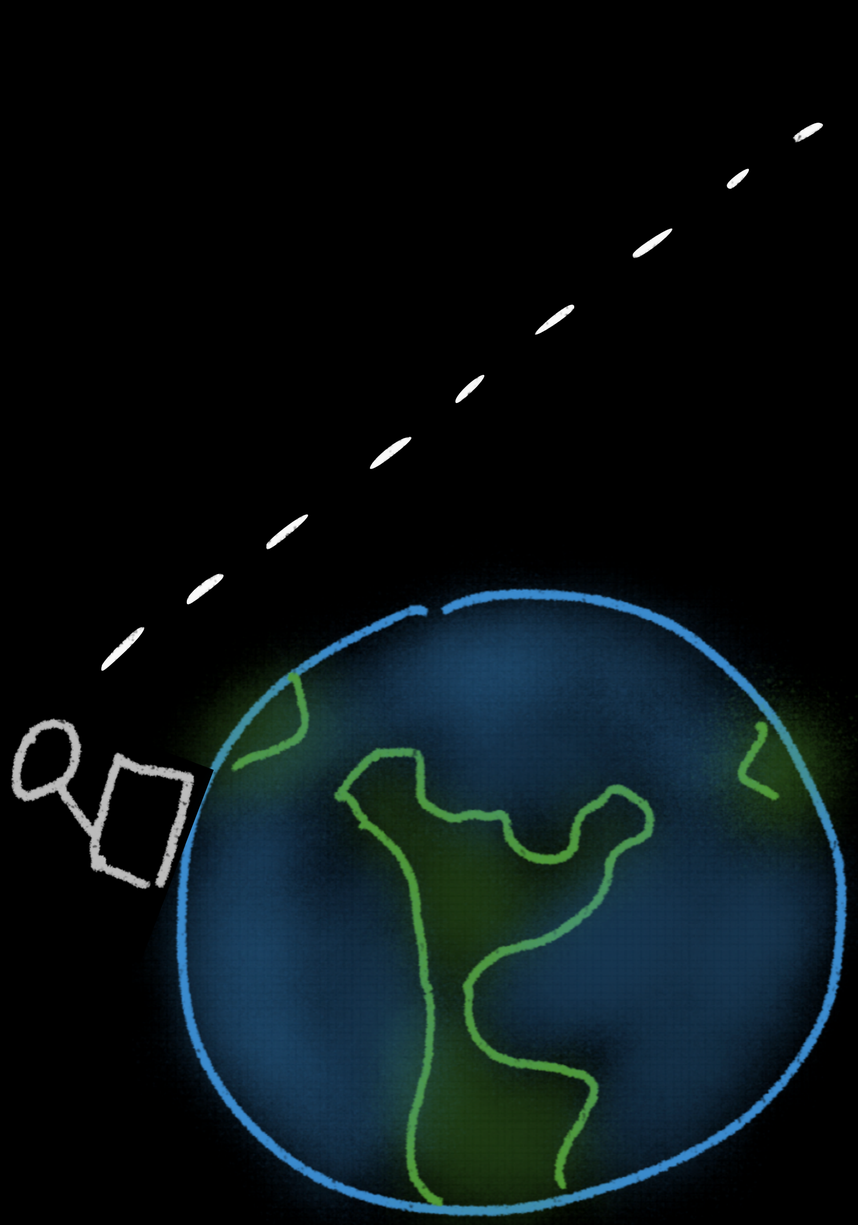
a/b testing

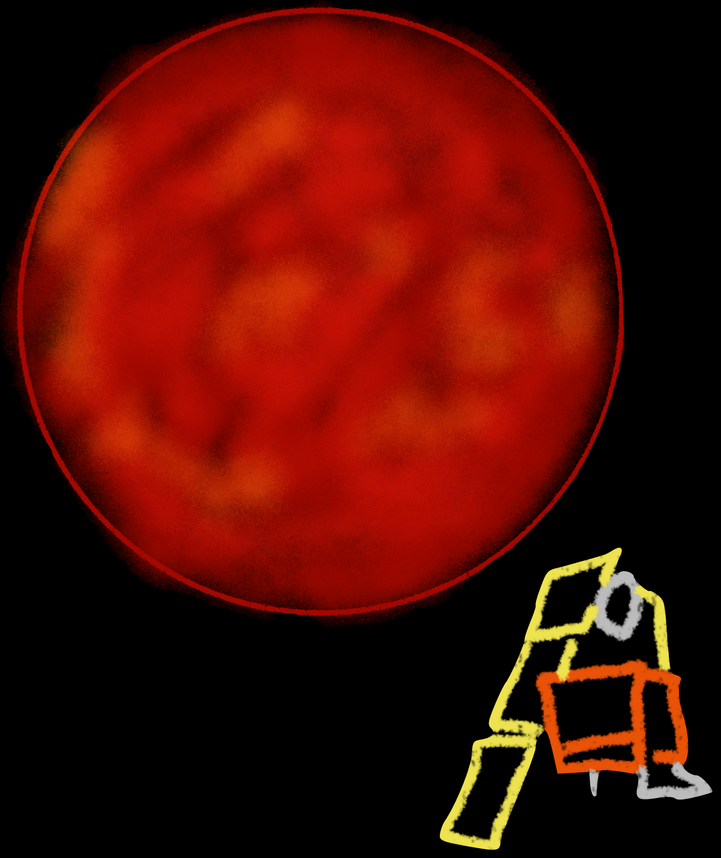
continuous
improvement
delights growing user
base

one chance

brand damage

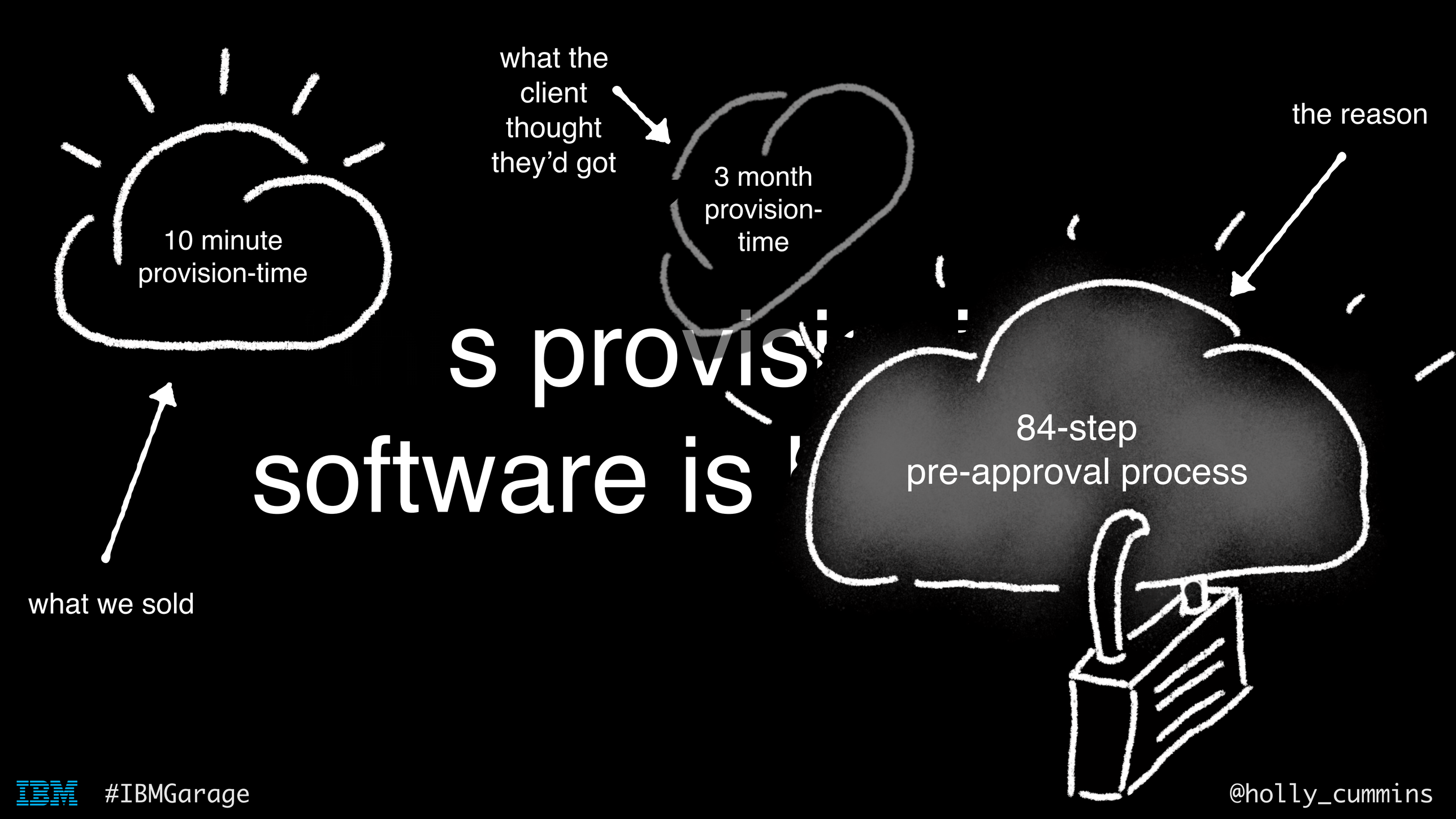




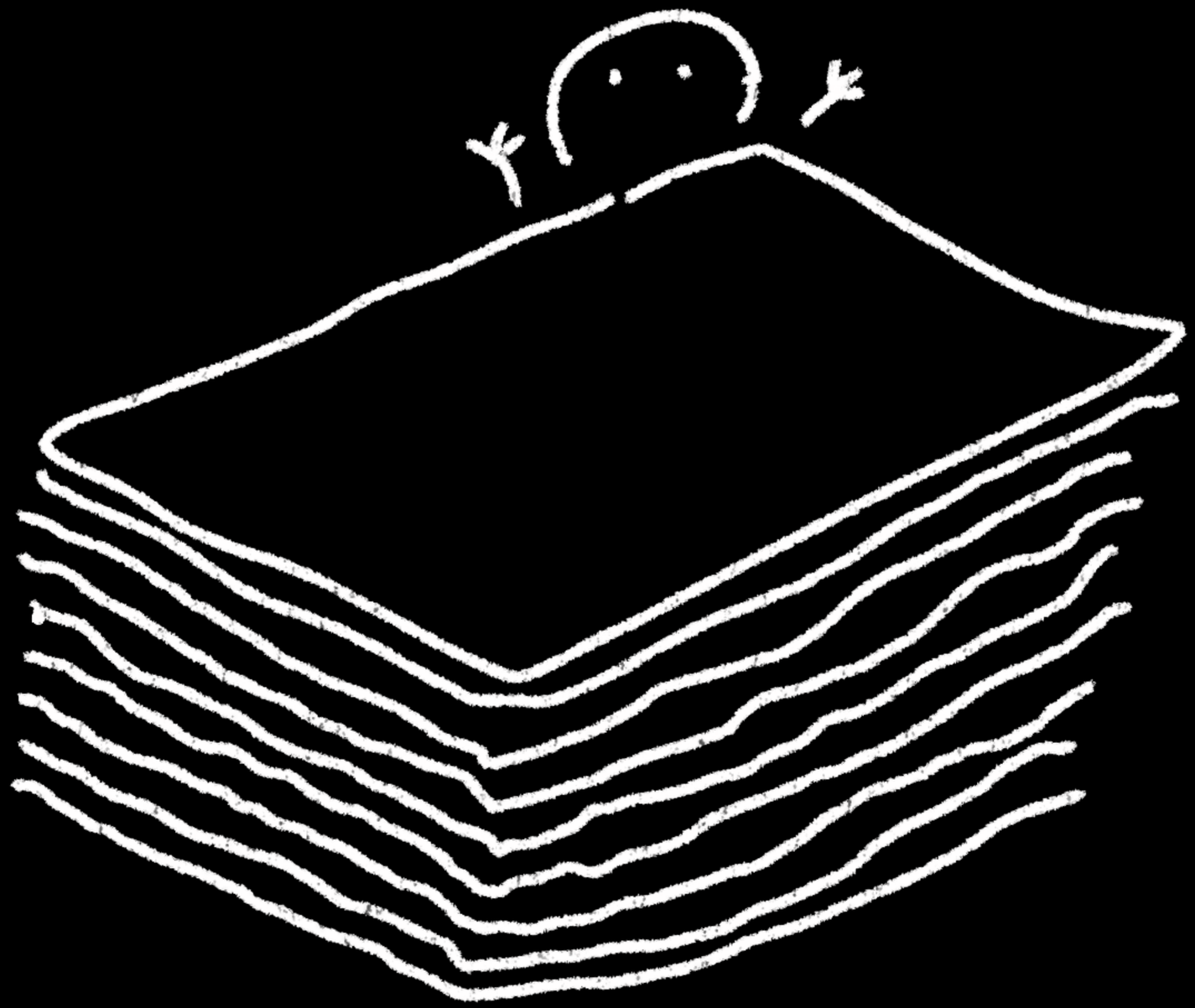


they often couldn’t
see the explorer

“but our change control process …”



s provisi
software is



“we’ve scheduled the architecture board review for a month after the project ships”

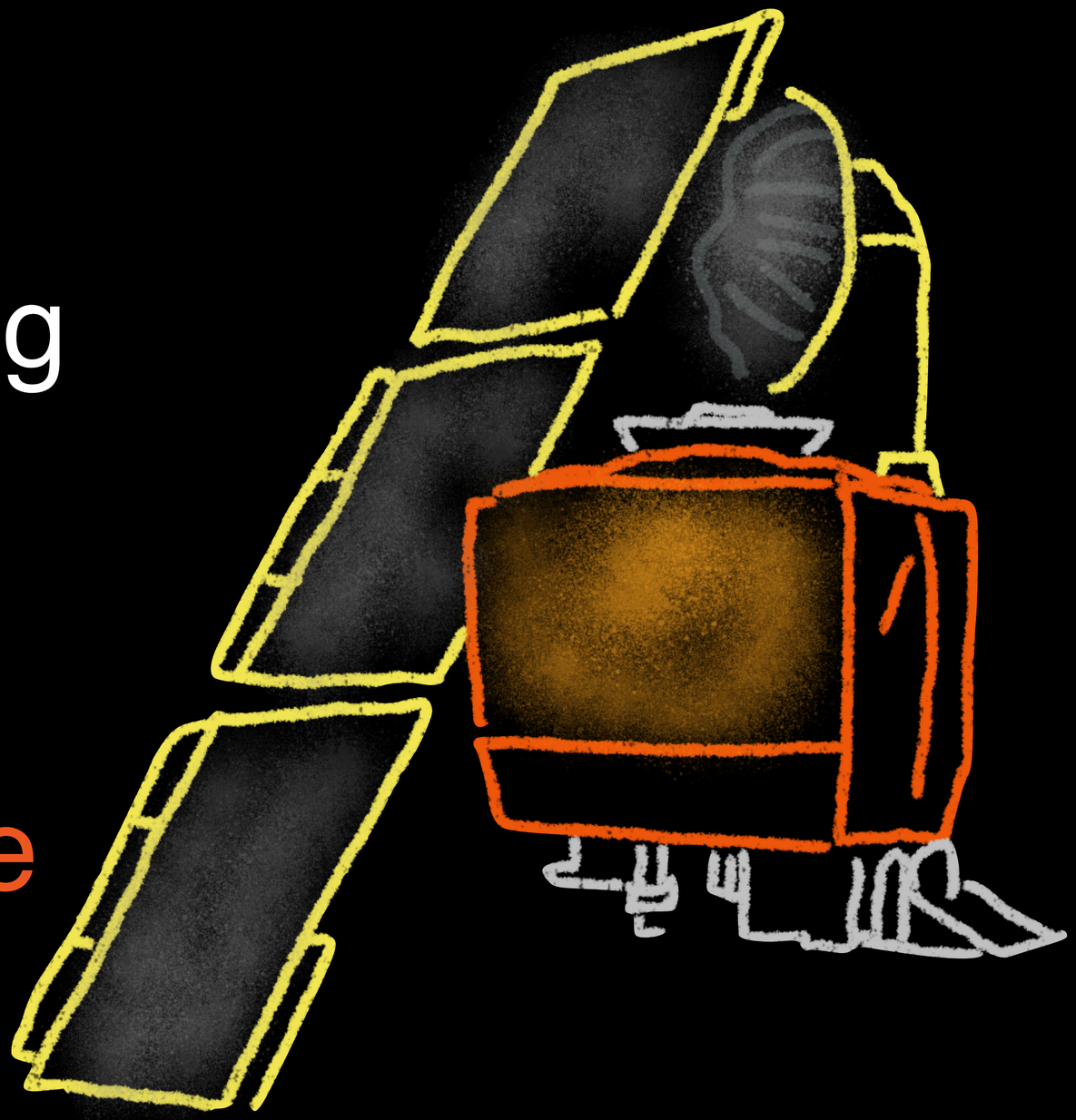
@holly_cummins

does the process add value?

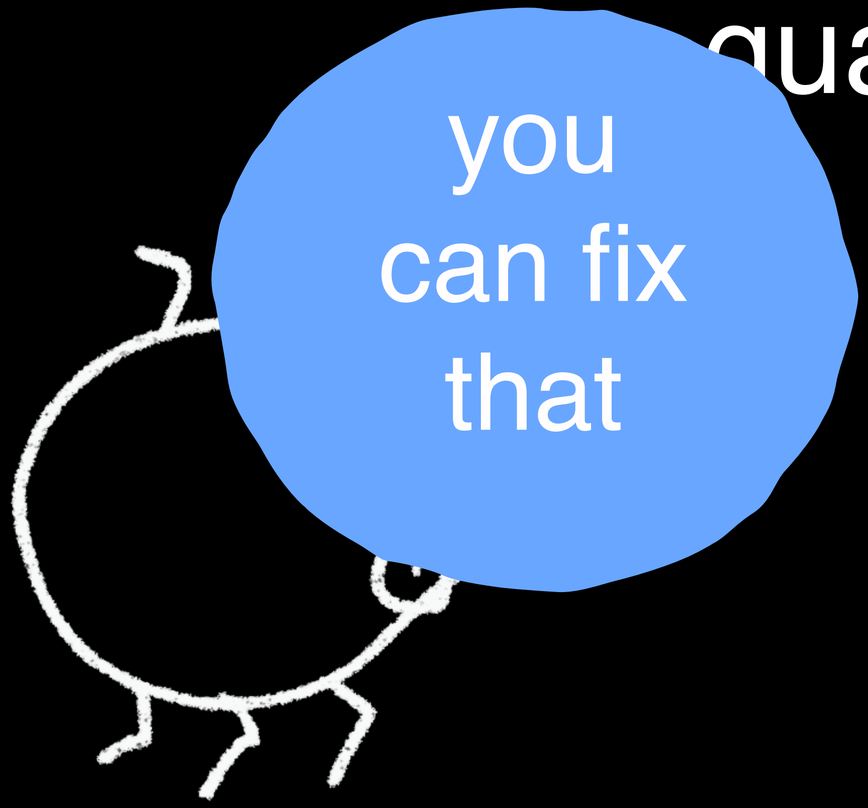
navigators warned something was wrong

they didn’t fill in the right form

so nothing was done

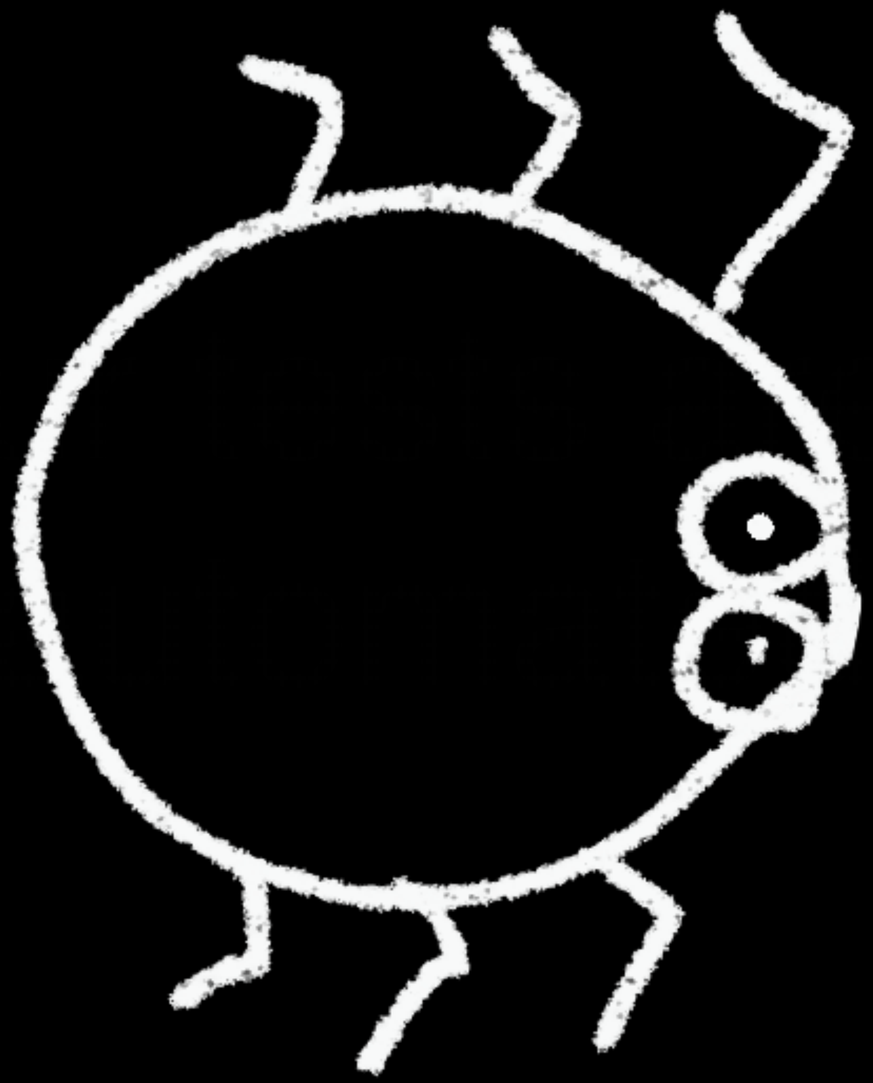


“we can’t ship until we have more confidence in the quality”



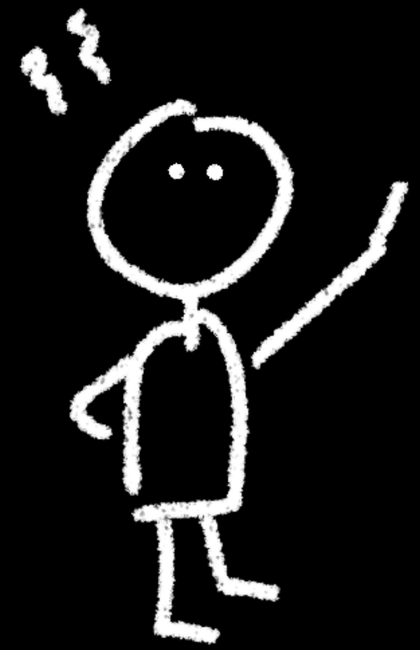
“this is the test team … who don’t have the skills to automate their tests.”

“(



“we don’t know if our code currently works”

“it costs too much to rele e”

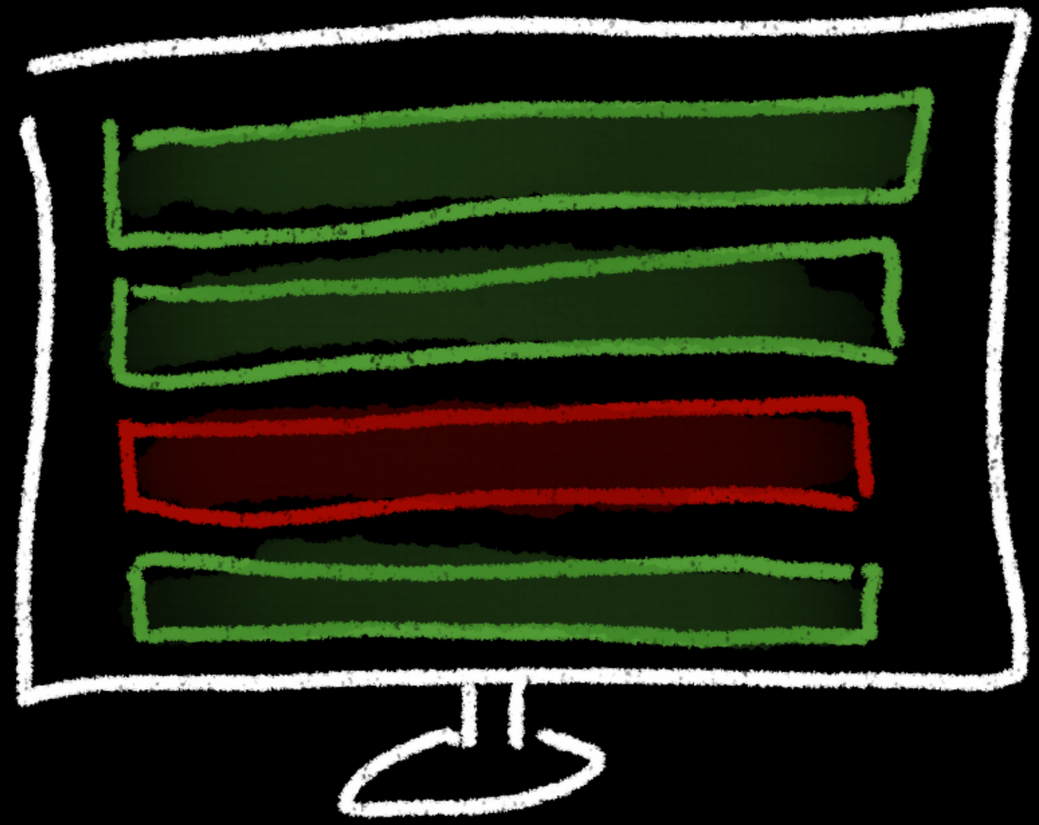


not a good CI/CD indicator

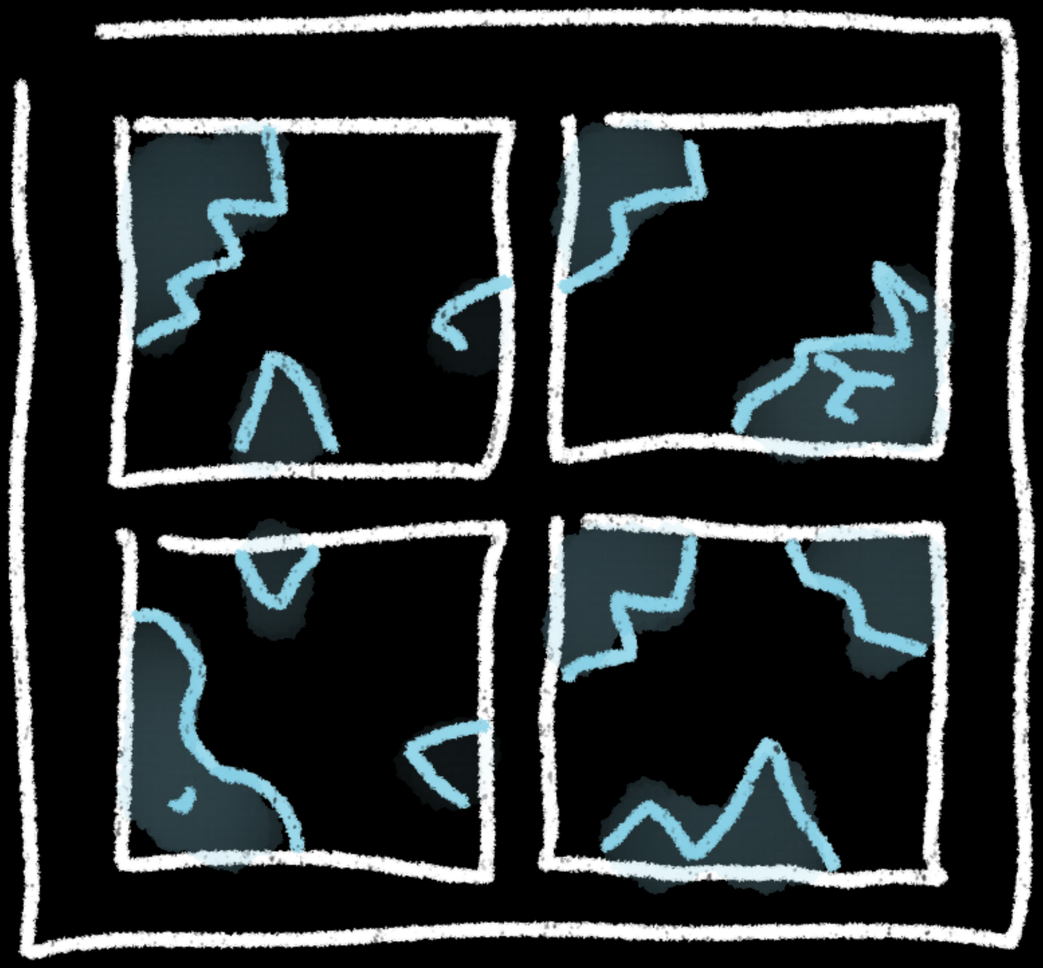
a good CI/CD indicator

“we don’t know when the build is broken”

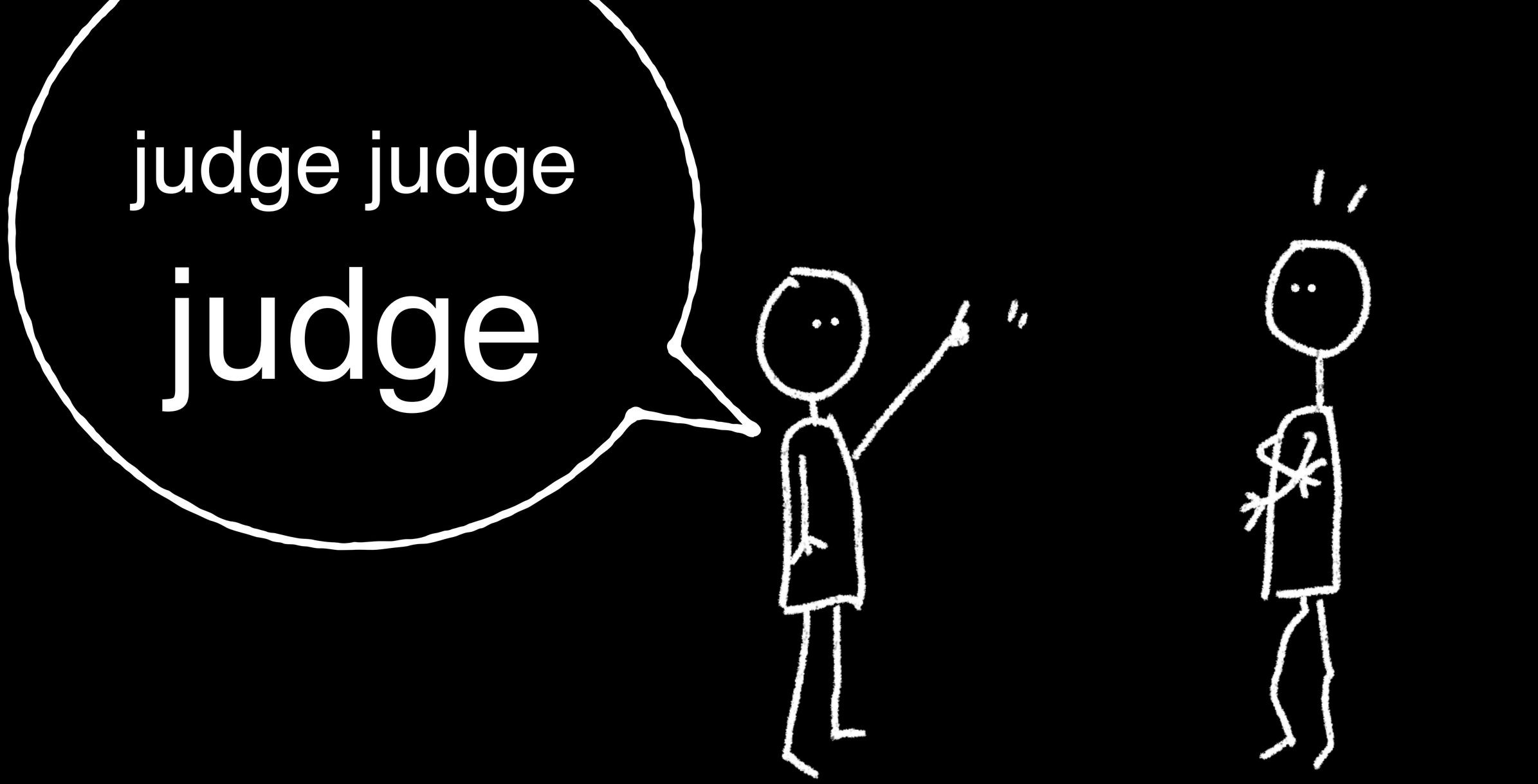
get the pipeline status into the physical spaces



“only Bob can change Jenkins”



“oh yes, that build has been broken for a few weeks…”


judge judge
judge

modern devops

toolchains and processes reflect
cloud native apps and cultural transformation

many, single-tenant toolchains

hybrid and multi-cloud toolchains and deployments

toolchains support lean delivery processes and business agility

heritage devops

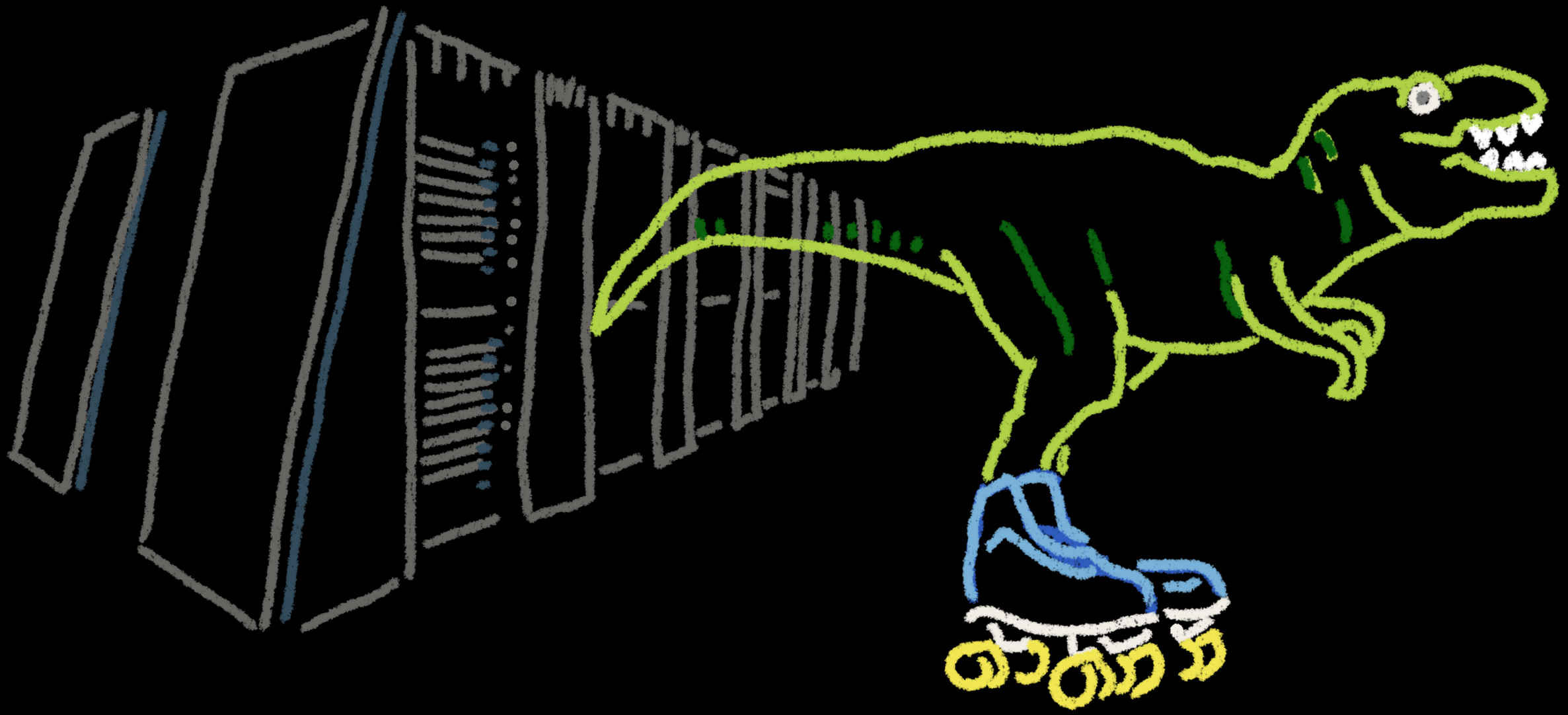
toolchains and processes reflect
heritage apps and cultural inertia

shared, multi-tenant
toolchain “backbone”

on-premise
automation tools

release management
and dependency
coordination are hard

"you'll be coding on the mainframe"



this can
get tiring

transformation
endurance

remember
the why

@holly_cummins

IBM Cloud Garage