



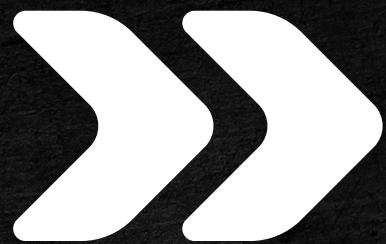
Hack.MCE  
5.0

# #RULEBOOK



OPEN - EVENT

GAMEATHON



# Hack.MCE 5.0

GAMEATHON 2K25

## A STATE LEVEL ESPORTS EVENT

- Multiple teams from across the vibrant landscapes of Karnataka converge to battle it out in a series of heart pounding games. From strategic masterminds in MOBAs to lightning-fast reflexes in FPS, 2K25 is set to be a spectacle like no other.
- Dive into the heart of the action with our carefully curated selection of featured games, designed to challenge and thrill gamers of all backgrounds.
- At GAMEATHON 2K25, we bring you gaming experiences that cater to various tastes and skill levels



# PARTICIPATION GUIDELINES

- **Teams and Colleges:** Any number of teams from across Karnataka within the age group of 16 to 22 years are eligible to participate.
- **Event Details and Updates:** Communication and updates will be shared through Discord or WhatsApp groups, to which you will be added after successful registration.
- **Punctuality Matters:** Being punctual according to the schedule is of utmost importance to avoid any delays or disruptions.

## ATTENTION

- **Finality of Decision:** All decisions regarding the interpretation of these rules, player eligibility, scheduling of the tournament, and penalties for misconduct, lie solely with tournament organizers, the decisions of which are final.
- **Rule Changes:** These rules may be amended, modified or supplemented by tournament organizers, from time to time, in order to ensure fair play and the integrity of the tournament.
- **Banned Items:** Strike packs for controllers, extra buttons for mobile games, tablets and iPads.
- In case of a tie, the tie breaker will be decided by the organizers for every tied game.

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# GENERAL RULES

- All teams are required to read the tournament rules and regulations.
- Participation in the tournament signifies that the team agrees to abide by all the rules and regulations.
- Any team that violates the rules will be disqualified from the tournament.
- Proper ID should be submitted before every match(college ID will be accepted).
- Players should bring their own mobile phones.
- iPads and Tablets are not allowed [But iPhones are allowed].
- Controllers, custom keyboards, joysticks are not allowed as long as they are banned by the organizers.
- Finals for all games will have different rules and modes that will be intimated to the respective teams beforehand.
- Team captains will be invited to join a Discord/WhatsApp group for centralized communication prior to and during the tournament.

Cheating in any form is strictly prohibited. This includes the use of hacks, exploits, or any other form of cheating that could give a player an unfair advantage. The penalties for cheating include disqualification from the tournament, forfeiture of any prizes or winnings, or suspension or ban from future events. Malpractice, such as exploiting bugs, manipulating game files or servers, or engaging in any activity that violates the game's terms of service is also prohibited, leading to disqualification. Any suspected cheating or malpractice should be reported to the responsible authority.

# GENERAL RULES

- A team may request a match restart if the fairness of the game is seriously compromised by an issue outside of the players control. Matters that may lead to the match being restarted include but are not limited to: enemy players using 3rd party tools or software to cheat or if the game crashes for all players.
- **Substitution:** Substitute for a player must be informed to the organizers at least 15 mins prior to the match
- **Reporting the score:** Each team captain must submit a
- Screenshot of each game's score via Discord or WhatsApp within 5 minutes when the game finishes. This evidence must be a screenshot of the end game leaderboard/screen. Tournament staff will be monitoring the games but will still require scores to be submitted by each team captain.
- **Protests:** Protest against any other sort of rule violation by another player can only be reported with evidence. The protest must include a specific timestamp when the violation took place, the name of the player who committed the violation, as well as a clear description of what happened. Protests that either lack evidence or details and description will be discarded. All protests must be sent to an organizer via the Tournament Discord server or WhatsApp.
- **Punctuality:** All teams & players must be in the lobby of the custom room and be ready to play no later than 15 minutes before the match starts.
- **Match postponement or cancellation:** Matches will begin as scheduled and briefed unless prior notice is given by organizers regarding postponement or cancellation.
- Ties will be handled appropriately by the organizers.

# FREE FIRE

- A team of 4 is allowed.
- All participants are required to have Bermuda , Purgatory and Kalahari maps pre-installed
- Points will be awarded to the team based on
  - Total team kills and position, as mentioned below.
  - Normal classic Battle Royale (BR) matches will be held.
  - Gun skins attributes will be turned off.
  - Character skills will be allowed.

POSITION	POINTS
1	10
2	8
3	6
4	4
5	2
6	1
7	1

PER KILL 1 POINT

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# BGMI

- A team of 4 is allowed.
- Points will be awarded to the team based on the following.
- Total team kills and position, as mentioned below.
- Normal classic Battle Royale (BR) matches will be held.
- The maps will be chosen by organizers.

POSITION	POINTS	POSITION	POINTS
1	10	7	3
2	8	8	2
3	7	9	2
4	6	10	1
5	5	11	1
6	4	12	1

PER KILL 1 POINT

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**2025**

# GET IN TOUCH

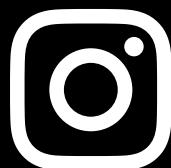
## CONTACT



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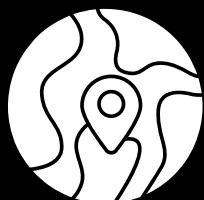
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## IG\_HANDLE



DEVOPS\_MALNAD

## VENUE



MALNAD COLLEGE  
OF ENGINEERING