

MTH 166

Lecture-29

Revision of Unit-5 and MCQ Practice

Level Surfaces:

Let $f(x, y, z)$ be a given scalar surface.

Level surfaces corresponding to this $f(x, y, z)$ are given by:

$$f(x, y, z) = c \quad (1)$$

Infact, this equation (1) gives family of surfaces that never intersect with each other

For different values of constant c , we get different members of this family of level surfaces.

Parametric Equation of a Straight line passing through a point and having a given direction:

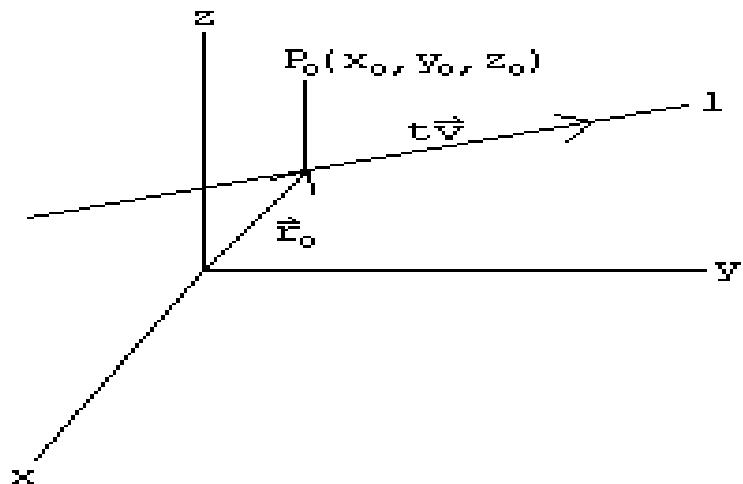
Let given point is $P_0(x_0, y_0, z_0)$ and the given direction be $\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$

Then Parametric Equation of a Straight line passing through point P_0 and having given direction \vec{v} is given by:

$$\overrightarrow{r(t)} = \overrightarrow{P_0} + t \vec{v} \quad \text{where } t \text{ is parameter}$$

$$\Rightarrow \overrightarrow{r(t)} = (x_0\hat{i} + y_0\hat{j} + z_0\hat{k}) + t(v_1\hat{i} + v_2\hat{j} + v_3\hat{k})$$

$$\Rightarrow \overrightarrow{r(t)} = (x_0 + tv_1)\hat{i} + (y_0 + tv_2)\hat{j} + (z_0 + tv_3)\hat{k}$$



Length of Space Curve:

Let the curve C be represented in the parametric form as:

$$\overrightarrow{r(t)} = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}, \quad a \leq t \leq b$$

Then, length of curve C is given by:

$$l = \int_{t=a}^{t=b} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

Motion of a body or a particle

Let position vector of a particle be given by:

$$\overrightarrow{r(t)} = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}$$

Then, we can calculate following quantities:

1. Velocity, $\overrightarrow{V(t)} = \frac{d}{dt}(\overrightarrow{r(t)})$

2. Speed, $S = |\overrightarrow{V(t)}|$ (Magnitude of vector $\overrightarrow{V(t)}$)

3. Acceleration, $\overrightarrow{a(t)} = \frac{d}{dt}(\overrightarrow{V(t)})$

Gradient of a scalar field

Let $f(x, y, z)$ be a given scalar surface.

Let us consider a vector differential operator called as **Del/Nabla** defined as:

$$\vec{\nabla} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$$

Then gradient of scalar field f is given by:

$$\begin{aligned}\text{grad}(f) &= \vec{\nabla} f = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) f(x, y, z) \\ &= \left(\hat{i} \frac{\partial f}{\partial x} + \hat{j} \frac{\partial f}{\partial y} + \hat{k} \frac{\partial f}{\partial z} \right) \\ &= (f_x \hat{i} + f_y \hat{j} + f_z \hat{k}).\end{aligned}$$

Normal Vector to a Scalar Field Surface

Geometrically, Gradient of a scalar field represents a vector normal to the surface,

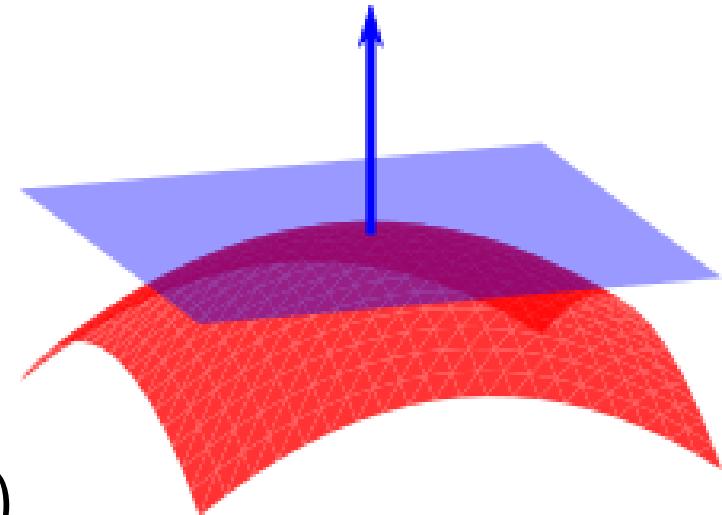
Let $f(x, y, z)$ be a given scalar surface.

$$\text{Let } \vec{\nabla} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$$

Then vector normal to the surface f is given by:

$$\text{Normal vector, } \vec{n} = \text{grad}(f) = \vec{\nabla}f = \left(f_x \hat{i} + f_y \hat{j} + f_z \hat{k} \right)$$

$$\text{Unit normal vector, } \hat{n} = \frac{\vec{n}}{|\vec{n}|} = \frac{\vec{\nabla}f}{|\vec{\nabla}f|}$$



Angle between two Scalar Surface

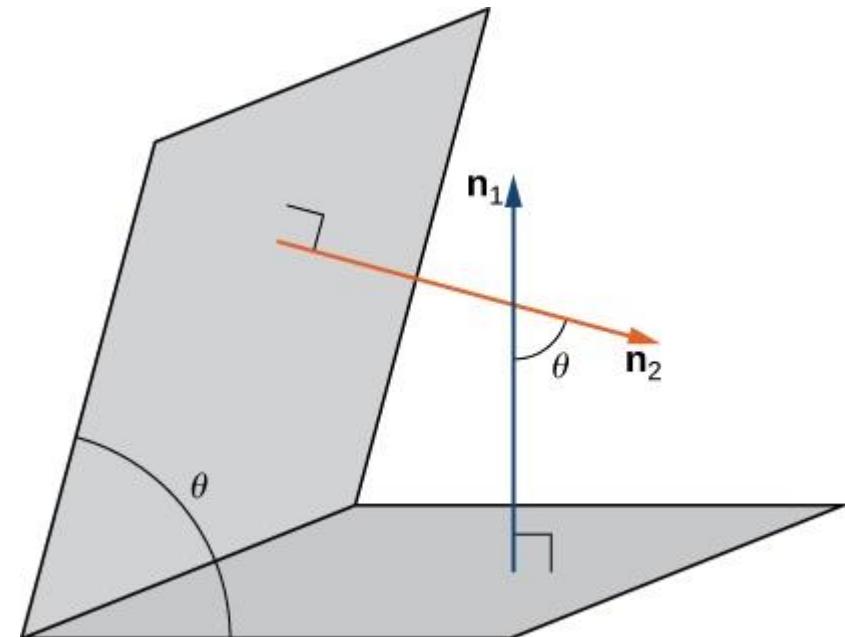
Angle between two surfaces is equal to the angle between their normal.

Let f and g be two given scalar surfaces. Let \vec{n}_1 and \vec{n}_2 be the vectors normal to the surfaces f and g respectively.

Then angle between surfaces f and g is given by:

$$\cos \theta = [\widehat{\vec{n}_1} \cdot \widehat{\vec{n}_2}] = \left[\frac{\vec{n}_1}{|\vec{n}_1|} \cdot \frac{\vec{n}_2}{|\vec{n}_2|} \right]$$

$$\Rightarrow \theta = \cos^{-1} \left[\frac{\vec{\nabla}f}{|\vec{\nabla}f|} \cdot \frac{\vec{\nabla}g}{|\vec{\nabla}g|} \right]$$



Directional derivative of a scalar field

Let $f(x, y, z)$ be a given scalar surface.

Let the given direction be $\vec{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k}$

Then directional derivative of f in the direction of vector \vec{b} is given by:

$$\begin{aligned} D_{\vec{b}}(f) &= \vec{\nabla}f \cdot \hat{b} = \vec{\nabla}f \cdot \left(\frac{\vec{b}}{|\vec{b}|} \right) \\ &= (f_x\hat{i} + f_y\hat{j} + f_z\hat{k}) \cdot \left(\frac{b_1\hat{i} + b_2\hat{j} + b_3\hat{k}}{\sqrt{(b_1)^2 + (b_2)^2 + (b_3)^2}} \right) \\ &= \frac{f_x b_1 + f_y b_2 + f_z b_3}{\sqrt{(b_1)^2 + (b_2)^2 + (b_3)^2}} \end{aligned}$$

Note:

1. Maximum rate of increase (Minimum rate of decrease) = $|\vec{\nabla}f|$

It occurs in its own direction.

2. Minimum rate of increase (Maximum rate of decrease) = $-|\vec{\nabla}f|$

It occurs in its opposite direction.

Let the given vector field be $\vec{v} = v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k}$

Let us consider a vector differential operator $\vec{\nabla} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$

Divergence: It is dot product between $\vec{\nabla}$ and \vec{v} and is given by:

$$\begin{aligned} \text{div}(\vec{v}) &= \vec{\nabla} \cdot \vec{v} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k}) \\ &= \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z} \quad (\because \hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1) \end{aligned}$$

Divergence is always a scalar quantity (Having no direction).

Note: If $\text{div}(\vec{v}) = 0$, then vector \vec{v} is called **Solenoidal** or **Incompressible**.

That means the field has no sources and no sinks.

Curl: It is cross product between $\vec{\nabla}$ and \vec{v} and is given by:

$$\text{curl}(\vec{v}) = \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_1 & v_2 & v_3 \end{vmatrix}$$

Curl is always a vector quantity.

Note: If $\text{curl}(\vec{v}) = \vec{0}$, then vector \vec{v} is called **Irrotational** or **Conservative**.

Two Important Properties:

1. $\text{div}(\text{curl}(\vec{v})) = 0$ (Always)

2. $\text{curl}(\text{grad } (f)) = \vec{0}$ (Always)

Important Results to Remember

Let $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ (A Position vector)

Let $\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$ (A Constant vector)

Let $\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$ (A vector field)

Let $\vec{\nabla} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$ (A del operator)

Let f and g be two given scalar surfaces.

The following equalities are always true:

1. $\operatorname{div}(\vec{r}) = 3$

2. $\operatorname{curl}(\vec{r}) = \vec{0}$

$$3. \operatorname{div}(\operatorname{curl}(\vec{v})) = 0$$

$$4. \operatorname{curl}(\operatorname{grad}(f)) = \vec{0}$$

$$5. \operatorname{grad}(\vec{a} \cdot \vec{r}) = \vec{a}$$

$$6. \operatorname{div}(\vec{a} \times \vec{r}) = 0$$

$$7. \operatorname{curl}(\vec{a} \times \vec{r}) = 2\vec{a}$$

$$8. \operatorname{div}[(\vec{a} \cdot \vec{r})\vec{r}] = 4(\vec{a} \cdot \vec{r})$$

$$9. \operatorname{div}[(\vec{r} \cdot \vec{r})\vec{a}] = 2(\vec{a} \cdot \vec{r})$$

$$10. \operatorname{div}\left(\frac{\vec{r}}{r^3}\right) = 0$$

* If \vec{E} and \vec{H} are irrotational, then $\vec{E} \times \vec{H}$ is solenoidal

MCQ Practice Questions

In next section we will be discussing some MCQ questions from previous years question papers.

Q1. Parametric equation of circle $x^2 + y^2 = 16$ is:

(A) $x = 4 \cos t, \quad y = 4 \sin t$

(B) $x = 4 \cos t, \quad y = 4 \sin t$

(C) $x = 16 \cos t, \quad y = 16 \sin t$

(D) None of these

Sol. Look at option (A): $x = 4 \cos t, \quad y = 4 \sin t$

$$\text{So, } x^2 + y^2 = (4 \cos t)^2 + (4 \sin t)^2$$

$$= 16(\cos^2 t + \sin^2 t)$$

$$= 16$$

Hence, option (A) is correct option.

Q2. Level surfaces of the scalar function $f = x + y + z$ is:

(A) $x + y + z = c$

(B) $x^2 + y^2 + z^2 = c$

(C) $f - x = y + z$

(D) None of these

Sol. The given scalar function is:

$$f = x + y + z$$

Level surfaces are given by: $f = c$

$$\Rightarrow x + y + z = c$$

Which is a family of Parallel planes.

Hence, option (A) is correct option.

Q3. The given vector field $\vec{v} = 3x^2y^2z^4\hat{i} + 2x^3yz^4\hat{j} + 4x^3y^2z^3\hat{k}$ represents the velocity of fluid in a medium, then fluid is:

(A) Incompressible

(B) Solenoidal

(C) Irrotational

(D) None of these

$$\begin{aligned}
 \text{Sol. } \operatorname{curl}(\vec{v}) &= \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 3x^2y^2z^4 & 2x^3yz^4 & 4x^3y^2z^3 \end{vmatrix} \\
 &= \hat{i}(8x^3yz^3 - 8x^3yz^3) - \hat{j}(12x^2y^2z^3 - 12x^2y^2z^3) + \hat{k}(6x^2yz^4 - 6x^2yz^4) \\
 &= 0\hat{i} - 0\hat{j} + 0\hat{k} = \vec{0}. \text{ So, the given vector } \vec{v} \text{ is Irrotational.}
 \end{aligned}$$

Hence, option (C) is correct option.

Q4. Let $f = x \sin(x + y + z)$, then the value of $\text{curl}(\text{grad } f)$ is

- (A) $\sin(x + y + z)$ (B) $x \cos(x + y + z)$
(C) 0 (D) None of these

Sol. Whatever may be the value of grad f , the standard rule says:

$$\operatorname{curl}(\operatorname{grad} f) = \vec{0}.$$

Hence, option (C) is correct option.

Q5. The length of the curve $\vec{r} = 4 \cos t \hat{i} + 4 \sin t \hat{j}, 0 \leq t \leq 2\pi$ is:

(A) 4π

(B) 8π

(C) 16π

(D) None of these

Sol. Comparing with: $\overrightarrow{r(t)} = x(t)\hat{i} + y(t)\hat{j}, \quad a \leq t \leq b$

$$x(t) = 4 \cos t \quad \Rightarrow \frac{dx}{dt} = -4 \sin t \quad \text{and} \quad y(t) = 4 \sin t \quad \Rightarrow \frac{dy}{dt} = 4 \cos t$$

Length of curve C is given by: $l = \int_{t=a}^{t=b} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$

$$\Rightarrow l = \int_{t=0}^{t=2\pi} \sqrt{(-4 \sin t)^2 + (4 \cos t)^2} dt = \int_{t=0}^{t=2\pi} \sqrt{16} dt = 4(2\pi - 0) = 8\pi$$

Hence, option (B) is correct option.

Q6. If \vec{F} is the velocity of fluid in a medium, then fluid is said to be Incompressible if:

(A) $\text{curl}(\vec{F}) = 0$

(B) $\text{div}(\vec{F}) = 0$

(C) $\text{grad}(|\vec{F}|) = 0$

(D) None of these

Sol. If $\text{div}(\vec{F}) = \mathbf{0}$, then vector \vec{v} is called **Solenoidal** or **Incompressible**.

That means the field has no sources and no sinks.

Hence, option (B) is correct option.

Q7. Curl of a vector point field $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ is:

$$\text{Sol. } \text{Here } \operatorname{curl} (\vec{r}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x & y & z \end{vmatrix} = 0\hat{i} + 0\hat{j} + 0\hat{k} = 0$$

Hence, option (A) is correct option.

Q8. Divergence of a vector point field $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ is:

Sol. Comparing with: $\vec{r} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$

$$v_1 = x, \quad v_2 = y, \quad v_3 = z$$

$$\Rightarrow \frac{\partial v_1}{\partial x} = 1, \quad \frac{\partial v_2}{\partial y} = 1, \quad \frac{\partial v_3}{\partial z} = 1$$

$$\operatorname{div}(\vec{v}) = \vec{\nabla} \cdot \vec{v} = \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z} = 1 + 1 + 1 = 3$$

Hence, option **(C)** is correct option.

Q9. The normal vector to the curve $y^2 = 16x$ at (4,8) is:

(A) $16(\hat{i} + \hat{j})$

(B) $16(\hat{i} - \hat{j})$

(C) $\frac{(\hat{i} - \hat{j})}{\sqrt{2}}$

(D) $\frac{(\hat{i} + \hat{j})}{\sqrt{2}}$

Sol. Let $f(x, y, z) = 16x - y^2$

$$\Rightarrow f_x = 16, \quad f_y = -2y$$

Then gradient of scalar field f is given by:

$$\text{grad}(f) = \vec{\nabla}f = (f_x \hat{i} + f_y \hat{j}) = 16\hat{i} - 2y\hat{j}$$

At point (4,8): $\vec{\nabla}f = 16\hat{i} - 16\hat{j}$

Normal vector, $\vec{n} = \vec{\nabla}f = 16\hat{i} - 16\hat{j}$

Unit normal vector, $\hat{n} = \frac{\vec{n}}{|\vec{n}|} = \frac{\vec{\nabla}f}{|\vec{\nabla}f|} = \frac{16\hat{i} - 16\hat{j}}{\sqrt{(16)^2 + (16)^2}} = \frac{16(\hat{i} - \hat{j})}{16\sqrt{1+1}} = \frac{(\hat{i} - \hat{j})}{\sqrt{2}}$ **Option (C)**

Q10. The gradient of scalar function $(x^3 - 3x^2y^2 + y^3)$ at point (1,2) is:

(A) $-21\hat{i}$

(B) $-21\hat{j}$

(C) 0

(D) None of these

Sol. Let $f(x, y, z) = (x^3 - 3x^2y^2 + y^3)$

$$\Rightarrow f_x = (3x^2 - 6xy^2), f_y = (3y^2 - 6x^2y)$$

Then gradient of scalar field f is given by:

$$\text{grad}(f) = \vec{\nabla}f = (f_x\hat{i} + f_y\hat{j}) = (3x^2 - 6xy^2)\hat{i} + (3y^2 - 6x^2y)\hat{j}$$

At point (1,2):

$$\text{grad}(f) = \vec{\nabla}f = (3 - 24)\hat{i} + (12 - 12)\hat{j} = -21\hat{i}$$

Hence, option (A) is correct option.

Q11. The parametric representation of the curve $x + y + z = 3$, $y - z = 0$ is:

(A) $x = 3 - 2t$, $y = t$, $z = t$

(B) $x = 0$, $y = 1$, $z = 1$

(C) $x = 3 - 2t$, $y = t$, $z = t$

(D) $3x = y = z$

Sol. Let $z = t$ where t is a parameter

$$\Rightarrow y = t \quad (\because y = z)$$

$$\text{also } x + y + z = 3$$

$$\Rightarrow x = 3 - y - z = 3 - t - t$$

$$\Rightarrow x = 3 - 2t$$

Hence, option (A) is correct option.

Q12. The parametric representation of the curve $y = 3x + 5$ is:

Sol. Let $x = t$ where t is a parameter

$$\Rightarrow y = 3t + 5$$

Let $t = 1$

$$\Rightarrow x = 1 \text{ and } y = 3(1) + 5 = 8$$

Hence, option **(C)** is correct option.



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