

**MTH 166**

**Lecture-29**

**Revision of Unit-5 and MCQ Practice**

## **Level Surfaces:**

Let  $f(x, y, z)$  be a given scalar surface.

Level surfaces corresponding to this  $f(x, y, z)$  are given by:

$$f(x, y, z) = c \quad (1)$$

In fact, this equation (1) gives family of surfaces that never intersect with each other

For different values of constant  $c$ , we get different members of this family of level surfaces.

**Parametric Equation of a Straight line passing through a point and having a given direction:**

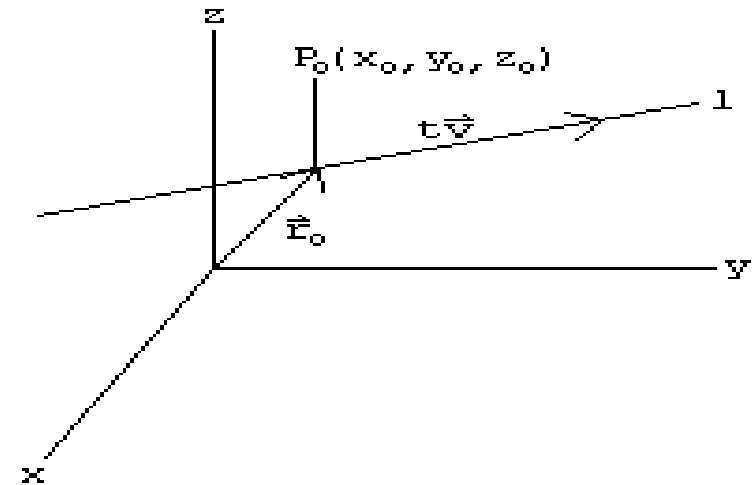
Let given point is  $P_0(x_0, y_0, z_0)$  and the given direction be  $\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$

Then Parametric Equation of a Straight line passing through point  $P_0$  and having given direction  $\vec{v}$  is given by:

$$\vec{r}(t) = \vec{P}_0 + t \vec{v} \quad \text{where } t \text{ is parameter}$$

$$\Rightarrow \vec{r}(t) = (x_0\hat{i} + y_0\hat{j} + z_0\hat{k}) + t(v_1\hat{i} + v_2\hat{j} + v_3\hat{k})$$

$$\Rightarrow \vec{r}(t) = (x_0 + tv_1)\hat{i} + (y_0 + tv_2)\hat{j} + (z_0 + tv_3)\hat{k}$$



### **Length of Space Curve:**

Let the curve  $C$  be represented in the parametric form as:

$$\overrightarrow{r(t)} = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}, \quad a \leq t \leq b$$

Then, length of curve  $C$  is given by:

$$l = \int_{t=a}^{t=b} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

## Motion of a body or a particle

Let position vector of a particle be given by:

$$\overrightarrow{r(t)} = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}$$

Then, we can calculate following quantities:

1. Velocity,  $\overrightarrow{V(t)} = \frac{d}{dt}(\overrightarrow{r(t)})$

2. Speed,  $S = |\overrightarrow{V(t)}|$  ( Magnitude of vector  $\overrightarrow{V(t)}$  )

3. Acceleration,  $\overrightarrow{a(t)} = \frac{d}{dt}(\overrightarrow{V(t)})$

## Gradient of a scalar field

Let  $f(x, y, z)$  be a given scalar surface.

Let us consider a vector differential operator called as **Del/Nabla** defined as:

$$\vec{\nabla} = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$$

Then gradient of scalar field  $f$  is given by:

$$\begin{aligned} \text{grad}(f) &= \vec{\nabla} f = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) f(x, y, z) \\ &= \left( \hat{i} \frac{\partial f}{\partial x} + \hat{j} \frac{\partial f}{\partial y} + \hat{k} \frac{\partial f}{\partial z} \right) \\ &= (f_x \hat{i} + f_y \hat{j} + f_z \hat{k}). \end{aligned}$$

## Normal Vector to a Scalar Field Surface

Geometrically, Gradient of a scalar field represents a vector normal to the surface,

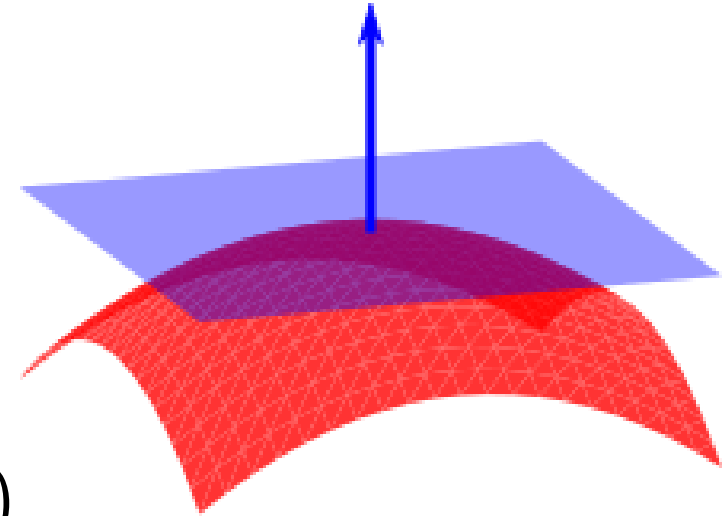
Let  $f(x, y, z)$  be a given scalar surface.

$$\text{Let } \vec{\nabla} = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$$

Then vector normal to the surface  $f$  is given by:

$$\text{Normal vector, } \vec{n} = \text{grad}(f) = \vec{\nabla} f = (f_x \hat{i} + f_y \hat{j} + f_z \hat{k})$$

$$\text{Unit normal vector, } \hat{n} = \frac{\vec{n}}{|\vec{n}|} = \frac{\vec{\nabla} f}{|\vec{\nabla} f|}$$



## Angle between two Scalar Surface

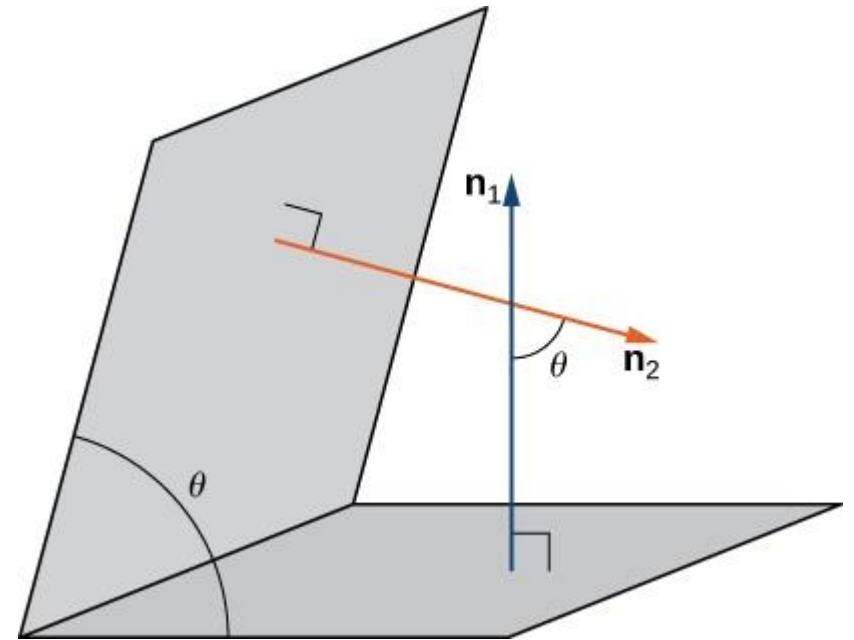
Angle between two surfaces is equal to the angle between their normal.

Let  $f$  and  $g$  be two given scalar surfaces. Let  $\vec{n}_1$  and  $\vec{n}_2$  be the vectors normal to the surfaces  $f$  and  $g$  respectively.

Then angle between surfaces  $f$  and  $g$  is given by:

$$\cos \theta = [\widehat{n_1} \cdot \widehat{n_2}] = \left[ \frac{\vec{n}_1}{|\vec{n}_1|} \cdot \frac{\vec{n}_2}{|\vec{n}_2|} \right]$$

$$\Rightarrow \theta = \cos^{-1} \left[ \frac{\vec{\nabla} f}{|\vec{\nabla} f|} \cdot \frac{\vec{\nabla} g}{|\vec{\nabla} g|} \right]$$





## Directional derivative of a scalar field

Let  $f(x, y, z)$  be a given scalar surface.

Let the given direction be  $\vec{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k}$

Then directional derivative of  $f$  in the direction of vector  $\vec{b}$  is given by:

$$\begin{aligned} D_{\vec{b}}(f) &= \vec{\nabla} f \cdot \hat{b} = \vec{\nabla} f \cdot \left( \frac{\vec{b}}{|\vec{b}|} \right) \\ &= (f_x\hat{i} + f_y\hat{j} + f_z\hat{k}) \cdot \left( \frac{b_1\hat{i} + b_2\hat{j} + b_3\hat{k}}{\sqrt{(b_1)^2 + (b_2)^2 + (b_3)^2}} \right) \\ &= \frac{f_x b_1 + f_y b_2 + f_z b_3}{\sqrt{(b_1)^2 + (b_2)^2 + (b_3)^2}} \end{aligned}$$

**Note:**

1. Maximum rate of increase (Minimum rate of decrease) =  $|\vec{\nabla} f|$

It occurs in its own direction.

2. Minimum rate of increase (Maximum rate of decrease) =  $-|\vec{\nabla} f|$

It occurs in its opposite direction.

Let the given vector field be  $\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$

Let us consider a vector differential operator  $\vec{\nabla} = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$

**Divergence:** It is dot product between  $\vec{\nabla}$  and  $\vec{v}$  and is given by:

$$\begin{aligned} \text{div}(\vec{v}) &= \vec{\nabla} \cdot \vec{v} = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (v_1\hat{i} + v_2\hat{j} + v_3\hat{k}) \\ &= \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z} \quad (\because \hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1) \end{aligned}$$

Divergence is always a scalar quantity (Having no direction).

**Note:** If  $\text{div}(\vec{v}) = 0$ , then vector  $\vec{v}$  is called **Solenoidal** or **Incompressible**.

That means the field has no sources and no sinks.

**Curl:** It is cross product between  $\vec{\nabla}$  and  $\vec{v}$  and is given by:

$$\text{curl}(\vec{v}) = \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_1 & v_2 & v_3 \end{vmatrix}$$

Curl is always a vector quantity.

**Note:** If  $\text{curl}(\vec{v}) = \vec{0}$ , then vector  $\vec{v}$  is called **Irrotational** or **Conservative**.

**Two Important Properties:**

1.  $\text{div}(\text{curl}(\vec{v})) = 0$  (Always)
2.  $\text{curl}(\text{grad}(f)) = \vec{0}$  (Always)

## Important Results to Remember

Let  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$  (A Position vector)

Let  $\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$  (A Constant vector)

Let  $\vec{v} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$  (A vector field)

Let  $\vec{\nabla} = \left( \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$  (A del operator)

Let  $f$  and  $g$  be two given scalar surfaces.

The following equalities are always true:

1.  $\text{div} (\vec{r}) = 3$

2.  $\text{curl} (\vec{r}) = \vec{0}$

**3.**  $\text{div} (\text{curl}(\vec{v})) = 0$

**4.**  $\text{curl} (\text{grad} (f)) = \vec{0}$

**5.**  $\text{grad} (\vec{a} \cdot \vec{r}) = \vec{a}$

**6.**  $\text{div}(\vec{a} \times \vec{r}) = 0$

**7.**  $\text{curl} (\vec{a} \times \vec{r}) = 2\vec{a}$

**8.**  $\text{div} [(\vec{a} \cdot \vec{r})\vec{r}] = 4(\vec{a} \cdot \vec{r})$

**9.**  $\text{div} [(\vec{r} \cdot \vec{r})\vec{a}] = 2(\vec{a} \cdot \vec{r})$

**10.**  $\text{div}\left(\frac{\vec{r}}{r^3}\right) = 0$

\* If  $\vec{E}$  and  $\vec{H}$  are irrotational, then  $\vec{E} \times \vec{H}$  is solenoidal

# **MCQ Practice Questions**

In next section we will be discussing some MCQ questions from previous years question papers.

**Q1.** Parametric equation of circle  $x^2 + y^2 = 16$  is:

(A)  $x = 4 \cos t, \ y = 4 \sin t$                       (B)  $x = 4 \cos t, \ y = 4 \sin t$

(C)  $x = 16 \cos t, \ y = 16 \sin t$                       (D) None of these

**Sol.** Look at option (A):  $x = 4 \cos t, \ y = 4 \sin t$

$$\text{So, } x^2 + y^2 = (4 \cos t)^2 + (4 \sin t)^2$$

$$= 16(\cos^2 t + \sin^2 t)$$

$$= 16$$

Hence, option (A) is correct option.



**Q2.** Level surfaces of the scalar function  $f = x + y + z$  is:

(A)  $x + y + z = c$

(B)  $x^2 + y^2 + z^2 = c$

(C)  $f - x = y + z$

(D) None of these

**Sol.** The given scalar function is:

$$f = x + y + z$$

Level surfaces are given by:  $f = c$

$$\Rightarrow x + y + z = c$$

Which is a family of Parallel planes.

Hence, option (A) is correct option.

**Q3.** The given vector field  $\vec{v} = 3x^2y^2z^4\hat{i} + 2x^3yz^4\hat{j} + 4x^3y^2z^3\hat{k}$  represents the velocity of fluid in a medium, then fluid is:

(A) Incompressible

(B) Solenoidal

(C) Irrotational

(D) None of these

$$\begin{aligned}\text{Sol. } \text{curl}(\vec{v}) &= \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 3x^2y^2z^4 & 2x^3yz^4 & 4x^3y^2z^3 \end{vmatrix} \\ &= \hat{i}(8x^3yz^3 - 8x^3yz^3) - \hat{j}(12x^2y^2z^3 - 12x^2y^2z^3) + \hat{k}(6x^2yz^4 - 6x^2yz^4) \\ &= 0\hat{i} - 0\hat{j} + 0\hat{k} = \vec{0}. \text{ So, the given vector } \vec{v} \text{ is Irrotational.}\end{aligned}$$

Hence, option (C) is correct option.

**Q4.** Let  $f = x \sin(x + y + z)$ , then the value of  $\text{curl}(\text{grad } f)$  is

(A)  $\sin(x + y + z)$

(B)  $x \cos(x + y + z)$

(C) 0

(D) None of these

**Sol.** Whatever may be the value of  $\text{grad } f$ , the standard rule says:

$$\text{curl}(\text{grad } f) = \vec{0}.$$

Hence, option (C) is correct option.

**Q5.** The length of the curve  $\vec{r} = 4 \cos t \hat{i} + 4 \sin t \hat{j}, 0 \leq t \leq 2\pi$  is:

(A)  $4\pi$

(B)  $8\pi$

(C)  $16\pi$

(D) None of these

**Sol.** Comparing with:  $\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j}, \quad a \leq t \leq b$

$$x(t) = 4 \cos t \quad \Rightarrow \frac{dx}{dt} = -4 \sin t \quad \text{and} \quad y(t) = 4 \sin t \quad \Rightarrow \frac{dy}{dt} = 4 \cos t$$

Length of curve  $C$  is given by: 
$$l = \int_{t=a}^{t=b} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

$$\Rightarrow l = \int_{t=0}^{t=2\pi} \sqrt{(-4 \sin t)^2 + (4 \cos t)^2} dt = \int_{t=0}^{t=2\pi} \sqrt{16} dt = 4(2\pi - 0) = 8\pi$$

Hence, option (B) is correct option.

**Q6.** If  $\vec{F}$  is the velocity of fluid in a medium, then fluid is said to be Incompressible if:

(A)  $\text{curl } (\vec{F}) = 0$

(B)  $\text{div } (\vec{F}) = 0$

(C)  $\text{grad } (|\vec{F}|) = 0$

(D) None of these

**Sol.** If  $\text{div}(\vec{F}) = 0$ , then vector  $\vec{v}$  is called **Solenoidal** or **Incompressible**.

That means the field has no sources and no sinks.

Hence, option (B) is correct option.

**Q7.** Curl of a vector point field  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$  is:

(A) 0

(B) 1

(C) 3

(D) 2

**Sol.** Here  $\text{curl } (\vec{r}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x & y & z \end{vmatrix} = 0\hat{i} + 0\hat{j} + 0\hat{k} = 0$

Hence, option (A) is correct option.

**Q8.** Divergence of a vector point field  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$  is:

(A) 0

(B) 1

(C) 3

(D) 2

**Sol.** Comparing with:  $\vec{r} = v_1\hat{i} + v_2\hat{j} + v_3\hat{k}$

$$v_1 = x, \quad v_2 = y, \quad v_3 = z$$

$$\Rightarrow \frac{\partial v_1}{\partial x} = 1, \quad \frac{\partial v_2}{\partial y} = 1, \quad \frac{\partial v_3}{\partial z} = 1$$

$$\text{div}(\vec{v}) = \vec{\nabla} \cdot \vec{v} = \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z} = 1 + 1 + 1 = 3$$

Hence, option (C) is correct option.

**Q9.** The normal vector to the curve  $y^2 = 16x$  at  $(4,8)$  is:

(A)  $16(\hat{i} + \hat{j})$

(B)  $16(\hat{i} - \hat{j})$

(C)  $\frac{(\hat{i}-\hat{j})}{\sqrt{2}}$

(D)  $\frac{(\hat{i}+\hat{j})}{\sqrt{2}}$

**Sol.** Let  $f(x, y, z) = 16x - y^2$

$$\Rightarrow f_x = 16, \quad f_y = -2y$$

Then gradient of scalar field  $f$  is given by:

$$\text{grad}(f) = \vec{\nabla} f = (f_x \hat{i} + f_y \hat{j}) = 16\hat{i} - 2y\hat{j}$$

$$\text{At point } (4,8): \vec{\nabla} f = 16\hat{i} - 16\hat{j}$$

$$\text{Normal vector, } \vec{n} = \vec{\nabla} f = 16\hat{i} - 16\hat{j}$$

$$\text{Unit normal vector, } \hat{n} = \frac{\vec{n}}{|\vec{n}|} = \frac{\vec{\nabla} f}{|\vec{\nabla} f|} = \frac{16\hat{i}-16\hat{j}}{\sqrt{(16)^2+(16)^2}} = \frac{16(\hat{i}-\hat{j})}{16\sqrt{1+1}} = \frac{(\hat{i}-\hat{j})}{\sqrt{2}} \quad \text{Option (C)}$$



**Q10.** The gradient of scalar function  $(x^3 - 3x^2y^2 + y^3)$  at point (1,2) is:

(A)  $-21\hat{i}$

(B)  $-21\hat{j}$

(C) 0

(D) None of these

**Sol.** Let  $f(x, y, z) = (x^3 - 3x^2y^2 + y^3)$

$$\Rightarrow f_x = (3x^2 - 6xy^2), f_y = (3y^2 - 6x^2y)$$

Then gradient of scalar field  $f$  is given by:

$$\text{grad}(f) = \vec{\nabla}f = (f_x\hat{i} + f_y\hat{j}) = (3x^2 - 6xy^2)\hat{i} + (3y^2 - 6x^2y)\hat{j}$$

At point (1,2):

$$\text{grad}(f) = \vec{\nabla}f = (3 - 24)\hat{i} + (12 - 12)\hat{j} = -21\hat{i}$$

Hence, option (A) is correct option.

**Q11.** The parametric representation of the curve  $x + y + z = 3, y - z = 0$  is:

(A)  $x = 3 - 2t, y = t, z = t$

(B)  $x = 0, y = 1, z = 1$

(C)  $x = 3 - 2t, y = t, z = t$

(D)  $3x = y = z$

**Sol.** Let  $z = t$  where  $t$  is a parameter

$$\Rightarrow y = t \quad (\because y = z)$$

also  $x + y + z = 3$

$$\Rightarrow x = 3 - y - z = 3 - t - t$$

$$\Rightarrow x = 3 - 2t$$

Hence, option (A) is correct option.

**Q12.** The parametric representation of the curve  $y = 3x + 5$  is:

(A)  $x = 3 - 2t, y = t$

(B)  $x = t, y = 5t + 3$

(C)  $x = 1, y = 8$

(D) None of these

**Sol.** Let  $x = t$  where  $t$  is a parameter

$$\Rightarrow y = 3t + 5$$

Let  $t = 1$

$$\Rightarrow x = 1 \text{ and } y = 3(1) + 5 = 8$$

Hence, option (C) is correct option.



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