

## Finite state machine with output:

The finite Automata have binary output. i.e., They accept the string or do not accept the string. This acceptability is decided on the basis of reachability of the final state from the initial state.

This restriction can be removed by considering the model where the output can be chosen from some other alphabet. There are two distinct approaches

- (i) Moore machine      (ii) Mealy machine

### Moore machine:

Moore machine is a six tuple machine that can be represented as

$$M = \{Q, \Sigma, \Delta, \delta, \lambda, q_0\}$$

where  $Q$  is a finite set of state

$\Sigma$  is the set of input alphabets

$\Delta$  is the set of output alphabets

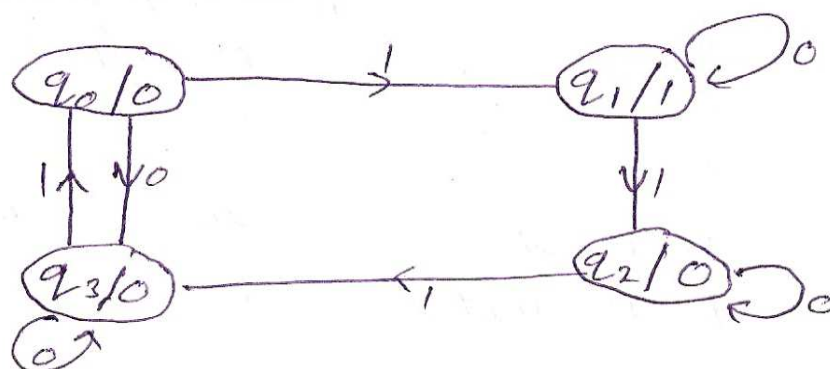
$\delta$  is the transition function which maps  $Q \times \Sigma$  to  $Q$

$\lambda$  is the output function which maps  $Q$  to  $\Delta$

$q_0$  is the initial state

In Moore machine, the output is associated with the ~~transition~~ current states.

ex:



in this machine

$$M = (Q, \Sigma, \Delta, \delta, \lambda, q_0)$$

where

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$\Sigma = \{0, 1\}$$

$$\Delta = \{0, 1\}$$

$$q_0 = \{q_0\}$$

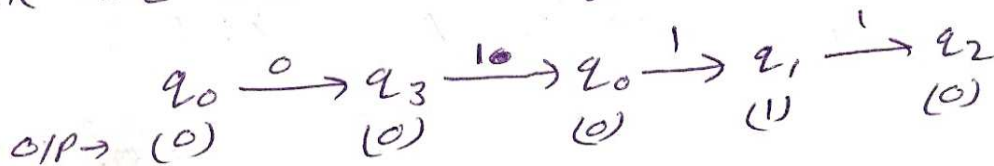
$\delta$	0	1
$q_0$	$q_3$	$q_1$
$q_1$	$q_1$	$q_2$
$q_2$	$q_2$	$q_3$
$q_3$	$q_3$	$q_0$

$\lambda$	output
$q_0$	0
$q_1$	1
$q_2$	0
$q_3$	0

or merge both table

	next state		output
	0	1	
$q_0$	$q_3$	$q_1$	0
$q_1$	$q_1$	$q_2$	1
$q_2$	$q_2$	$q_3$	0
$q_3$	$q_3$	$q_0$	0

check the output of string 0111



so the output is 00010

mealy machine:

mealy machine is a tuple machine that can be represented as

$$M = (Q, \Sigma, \Delta, \delta, \lambda, q_0)$$

where

$Q$  is set of states.

$\Sigma$  is set of input alphabets

$\Delta$  is set of output alphabets

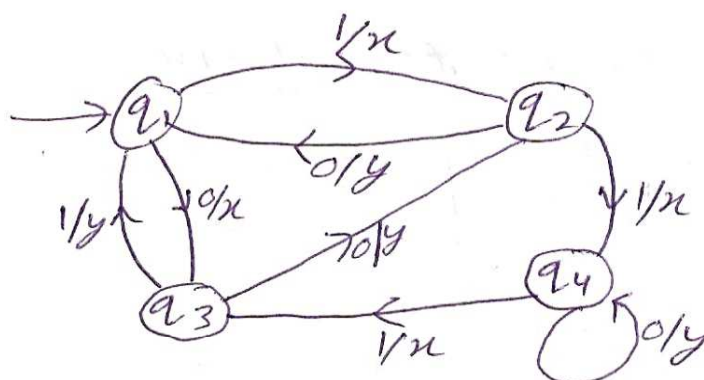
$\delta$  is the transition function which maps

$Q \times \Sigma$  to  $Q$

$\lambda$  is the output function which maps  $Q \times \Sigma$  to  $\Delta$

$q_0$  is initial state.

ex:



Here  $Q = \{q_1, q_2, q_3, q_4\}$   
 $\Sigma = \{0, 1\}$   
 $\Delta = \{x, y\}$   
 $q_0 = \{q_1\}$

$\delta$	0	1
$q_1$	$q_3$	$q_2$
$q_2$	$q_1$	$q_4$
$q_3$	$q_2$	$q_1$
$q_4$	$q_4$	$q_3$

$\lambda$	0	1
$q_1$	$x$	$x$
$q_2$	$y$	$x$
$q_3$	$y$	$y$
$q_4$	$y$	$x$

or

state	<del>input</del> 0	<del>output</del> 1	input	output
$q_1$	$q_3$	$x$	$q_2$	$x$
$q_2$	$q_1$	$y$	$q_4$	$x$
$q_3$	$q_2$	$y$	$q_1$	$y$
$q_4$	$q_4$	$y$	$q_3$	$x$



## conversion of moore m/c to mealy m/c

Q.

state	Next state		output
	0	1	
q <sub>0</sub>	q <sub>3</sub>	q <sub>1</sub>	0
q <sub>1</sub>	q <sub>1</sub>	q <sub>2</sub>	1
q <sub>2</sub>	q <sub>2</sub>	q <sub>3</sub>	0
q <sub>3</sub>	q <sub>3</sub>	q <sub>0</sub>	0

convert this moore m/c to mealy m/c

Solution:

Let moore m/c  $M = (Q, \Sigma, \Delta, S, \lambda, q_0)$   
 then <sup>equivalent</sup> mealy m/c  $M' = (Q', \Sigma', \Delta', S', \lambda', q_0')$

Where  $Q' = Q$

$\Sigma' = \Sigma$

$\Delta' = \Delta$

$S' = S$

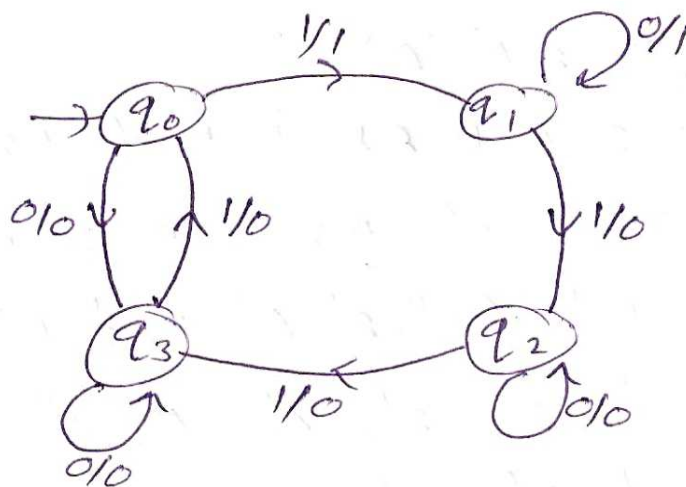
$q_0' = q_0$

in  $\lambda'$  if  $S(q, a) = p$  and output of  $p$  is  $x$   
 then transition of  $a$  from  $q$  to  $p$  is associated  
 with output  $x$ . here  $q, p \in Q'$ ,  $a \in \Sigma'$ ,  $x \in \Delta'$

so ~~new~~ mealy m/c output & transition table is

state	next state		output	next state		output
	0	1		0	1	
q <sub>0</sub>	q <sub>3</sub>	q <sub>1</sub>	0	q <sub>3</sub>	q <sub>1</sub>	0
q <sub>1</sub>	q <sub>1</sub>	q <sub>2</sub>	1	q <sub>1</sub>	q <sub>2</sub>	1
q <sub>2</sub>	q <sub>2</sub>	q <sub>3</sub>	0	q <sub>2</sub>	q <sub>3</sub>	0
q <sub>3</sub>	q <sub>3</sub>	q <sub>0</sub>	0	q <sub>3</sub>	q <sub>0</sub>	0

## Transition diagram



## \* conversion of mealy m/c to moore m/c:

To construction of moore m/c which is equivalent to mealy m/c is as follows -

\* firstly we convert mealy m/c to modified mealy m/c. in this step if in mealy m/c

$\delta(q_1, a) = P$  with output  $x$  and  $\delta(q_2, b) = P$  with output  $y$  then we split into two different states & any state  $P$  split into the states equal to the different outputs associated with  $P$

here  $a, b \in \Sigma$  (may be same),  $q_1, q_2 \in Q$  (may be same)  
 $P \in Q$ ,  $x, y \in \Delta$  ( $x \neq y$ )

then in modified mealy m/c transition are as

$$\delta^*(q_i, a) = P_a, \quad \delta(q_2, b) = P_b$$

\* if initial state is split then make anyone of them as initial state.

Now Let, modified mealy  $m/c$  (after split of states) is  
 $m' = (Q', \Sigma', \Delta', \delta', \lambda', q_0')$

$$\{ Q' \subseteq Q \times \Delta, \Sigma' = \Sigma, \Delta' = \Delta \}$$

where  $(Q, \Sigma, \Delta, q_0, \delta, \lambda)$  is mealy  $m/c$

\* Now convert modified mealy  $m/c$  to moore  $m/c$

Let moore  $m/c$  is  $m'' = (Q'', \Sigma'', \Delta'', \delta'', \lambda'', q_0'')$

where  $Q'' = Q', \Sigma'' = \Sigma', \Delta'' = \Delta', \delta'' = \delta', q_0'' = q_0'$   
 in  $\lambda''$ , if in modified mealy  $m/c$

$\delta(q, a) = p$  and output is  $x$  then  
 in moore  $m/c$  output  $x$  is associated with state  $p$ .

Q. convert mealy  $m/c$  to equivalent moore  $m/c$

Present state	Next state			
	input $a=0$		input $a=1$	
	state	o/p	state	o/p
$\rightarrow q_1$	$q_3$	$x$	$q_2$	$x$
$q_2$	$q_1$	$y$	$q_4$	$x$
$q_3$	$q_2$	$y$	$q_1$	$y$
$q_4$	$q_4$	$y$	$q_3$	$x$

First we convert this mealy  $m/c$  to modified mealy  $m/c$ .

in this  $m/c$  state  $q_2, q_4$ , are split because

$q_1 \xrightarrow{1} q_2$ , with output  $x$  } o/p  
 and  $q_3 \xrightarrow{0} q_2$ , with output  $y$  } different  
 Same



so state  $q_2$  split into ~~two~~ two state  $q_{2x}, q_{2y}$

$$\left. \begin{array}{l} q_2 \xrightarrow{1} q_4, \text{ o/p} = x \\ q_4 \xrightarrow{0} q_4, \text{ o/p} = y \end{array} \right\} \text{different}$$

$\underbrace{\qquad\qquad\qquad}_{\text{same}}$

so state  $q_4$  split into two state  $q_{4x}, q_{4y}$

Now modified mealy m/c is

Present state	Next state			
	input $a=0$		input $a=1$	
	state	O/P	state	O/P
$\rightarrow q_1$	$q_3$	$x$	$q_{2x}$	$x$
$q_{2x}$	$q_1$	$y$	$q_{4x}$	$x$
$q_{2y}$	$q_1$	$y$	$q_{4x}$	$x$
$q_3$	$q_{2y}$	$y$	$q_1$	$y$
$q_{4x}$	$q_{4y}$	$y$	$q_3$	$x$
$q_{4y}$	$q_{4y}$	$y$	$q_3$	$x$

Now convert in moore m/c.

if in mealy m/c table

$q_i \xrightarrow{a} q_j$  with  $K$  output then in moore m/c state  $q_j$  associate with  $K$ , transection same as modified mealy m/c.

so moore m/c is

Present state	Next state		O/P
	$a=0$	$a=1$	
$\rightarrow q_1$	$q_3$	$q_{2x}$	$y$
$q_{2x}$	$q_1$	$q_{4x}$	$x$
$q_{2y}$	$q_1$	$q_{4x}$	$y$
$q_3$	$q_{2y}$	$q_1$	$x$
$q_{4x}$	$q_{4y}$	$q_3$	$x$
$q_{4y}$	$q_{4y}$	$q_3$	$y$

## Grammars:

A Grammar for the English language tells us whether a particular sentence is well-formed or not. A typical rule of an English grammar is "a sentence can consist of a noun ~~phrase~~ phrase followed by verb phrase.

we write this as

$\langle \text{sentence} \rangle \rightarrow \langle \text{noun phrase} \rangle \langle \text{verb phrase} \rangle$

and  $\langle \text{noun phrase} \rangle \rightarrow \langle \text{article} \rangle \langle \text{noun} \rangle$

$\langle \text{verb phrase} \rangle \rightarrow \langle \text{Verb} \rangle$

if we associate a with article, boy with noun and runs with verb then by grammar ~~that~~ a sentence is "a boy runs" is properly formed.

if we were to give a complete grammar, then every proper sentence could be explained this way. the generalization of these ideas leads us to formal grammars.

A Grammar  $G$  is represented by four tuple

$$G = (V, T, S, P)$$

where  $V$  is finite set of objects called variables.

$T$  is finite set of objects called terminal symbols.

$S \in V$  is called start variable

$P$  is finite set of rules/productions.

here  $V \cap T = \emptyset$



The Production rules are the heart of a grammar, they specify how the grammar transforms one string into another and through this they define a language associated with the grammar.

Let assume one production rule is

$$x \rightarrow y$$

where  $x \in (V \cup T)^+$ ,  $y \in (V \cup T)^*$

Let a string  $w = UV$ , then by applying the Production we get " $UYV$ " (let  $= z$ )

$$z = UYV$$

⊗ This is written as  $w \rightarrow z$

we say  $z$  is derived from  $w$ .

\* a Production can be used whenever it is applicable

$$\text{if } w_1 \rightarrow w_2 \rightarrow w_3 \cdots \rightarrow w_n$$

\* means  $w_n$  derived by  $w_1$  and write as

$$w_1 \xrightarrow{*} w_n.$$

\* by applying the Production rules in a different order, a given grammar can normally generate many strings.

" The set of all such terminal strings is the language defined or generated by grammar.

Let  $G = (V, T, S, P)$  be a grammar. then the set

$$L(G) = \{w \in T^* : S \xrightarrow{*} w\}$$

is the language generated by  $G$ .

if  $w \in L(G)$  then the sequence

$$S \rightarrow w_1 \rightarrow w_2 \rightarrow \dots \rightarrow w_n \rightarrow w$$

is a derivation of sentence  $w$ . The strings

$S, w_1, w_2, \dots, w_n$  which contain variables as well as terminals are called "sentential form" of the derivation.

ex:

$$G = (\{S\}, \{a, b\}, S, P),$$

$$\text{with } P \text{ given by } \begin{aligned} S &\rightarrow a S b, \\ S &\rightarrow \epsilon, \end{aligned}$$

$$\text{then } S \rightarrow a S b \rightarrow a a S b b \rightarrow a a b b$$

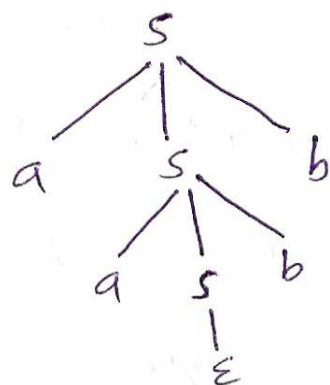
$$\text{so we can write } S \xrightarrow{*} a a b b$$

The string  $a a b b$  is a sentence in the language generated by  $G$ . while  $a a S b b$  is a sentential form.

The Language generated by  $G$  is  $\{a^n b^n : n \geq 0\}$

Note: Two different grammar  $G_1$  and  $G_2$  are equivalent if they generate the same language.  $L(G_1) = L(G_2)$

## Parse tree / syntax tree:

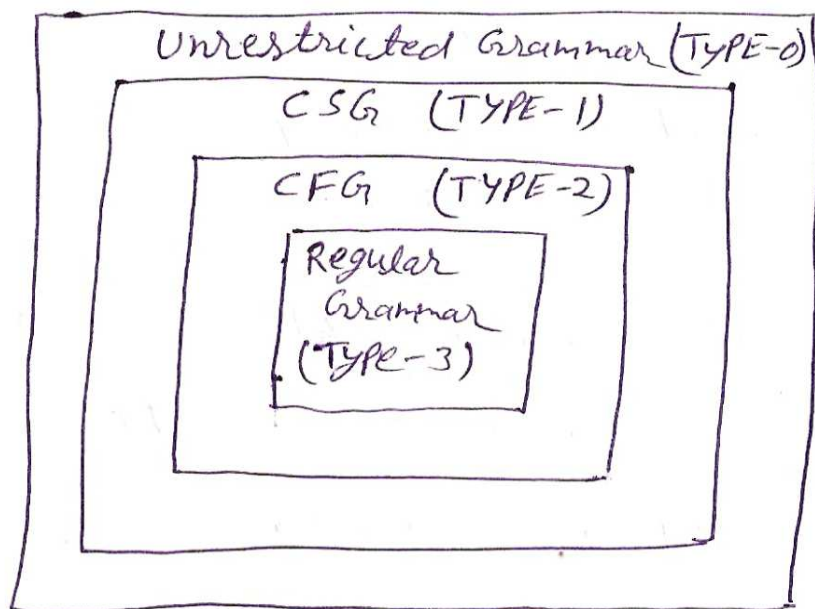


read leaf node from left to right

$a a \epsilon b b$

$\Rightarrow a a b b$

## CHOMSKY HIERARCHY of GRAMMAR:



### (i) Regular grammar (TYPE 3):

it is set generation technique, same capability as regular expression. it is always be left linear or right linear grammar



left linear grammar :  $A \rightarrow Bw/w$   
 where  $w$  is string of Terminals

Right linear grammar :  $A \rightarrow wB/w$

ex.  $S \rightarrow 0A/10A$   
 $A \rightarrow 01$

\* it is equivalent to a DFA.

content free grammar ~~is~~ (Type-2) :

in CFG, Productions are as

$$A \rightarrow \alpha$$

where  $A \in V$ ,  $\alpha$  is a string of Variables & Terminals

\* CFG is equivalent to a Push down Automata.

ex.  $S \rightarrow qAb$   
 $A \rightarrow ab/\epsilon$

context sensitive Grammar (CSG): (Type-1)

in CSG Productions are as

$$\alpha \rightarrow \beta$$

where  $\alpha, \beta$  is the string of Terminal & Variable  
 and  $|\alpha| \leq |\beta|$

\* CSG is equivalent to a linear bounded Automata.

ex:  $01A \rightarrow 001A$

unrestricted grammar (Type 0) : in this grammar production are as  $\alpha \rightarrow \beta$  where  $\alpha, \beta$  are the string of terminals & variables.

ex:  $01A \rightarrow 001A$   
 $01A \rightarrow 1A$

\* unrestricted grammar is equivalent to Turing m/c