

DRACHENFELD - FUTURE

Toyoki Senaka

CHARACTER NAME

6

LEVEL
Excenan

CULTURE

Agent

BACKGROUND
Alfre

SPECIES



ramar



PLAYER NAME
0

EXPERIENCE

VITALITY

0

5

COORDINATION

2

7

AGILITY

3

8

KNOWLEDGE

1

6

PERSONALITY

-1

4

INTUITON

-1

4

- ☐ ± 0 Barter (Per)
- ☐ $+2$ Business Sense (Kno)
- ☐ ± 0 Deception (Per)
- ☐ $+2$ Electronics (Kno)
- ☐ $+4$ Freerunning (Agi)
- ☐ ± 0 Insight (Int)
- ☐ ± 0 Intimidation (Per)
- ☐ ± 0 Investigation (Int)
- ☐ $+3$ Legerdemain (Cor)
- ☐ $+2$ Mechanics (Kno)
- ☐ $+2$ Medicine (Kno)
- ☐ ± 0 Perception (Int)
- ☐ ± 0 Persuasion (Per)
- ☐ $+4$ Stealth (Agi)
- ☐ ± 0 Streetwise (Int)

24

AGE

195cm

HEIGHT

70kg

WEIGHT

PHYSICAL DESCRIPTION

PERSONALITY

15

ARMOUR
CLASS

+3

INITIATIVE

13m

SPEED

51

29

HIT POINTS

TEMPORARY
HIT POINTS

RECOVERY
POINTS

HIT POINT RECOVERY

LIMIT

LIMIT
RECOVERY

NAME

TO HIT

DAMAGE

WEAPONS

ARMOUR AND CYBERNETICS

Silent Assassin

PERKS AND TRAITS

£ 5,000

EWC Recon

Range: 30

Crit: 19, 2x

Ammo: 5/5

Suppressed: YES

Thief's Tools (1x)

Breaching Torch (1x)

Venomshot (2x)

EQUIPMENT

Tall, Skinny, laid back and reserved. I have ECF earrings, on both ears i have earrings of two hands, one open and one closed. The closed fist contains a hidden device which i can plug into machines and inject viruses

Casually: wearing baggy, textured black / gray / white clothing commonly with red accents.
Professionally: black tactical gear with red accents.

I have custom made smart-glasses i made with Rayla with software i've written myself. usually they're sunglasses, but i can make them transition to normal glasses. I have the following programs:

- A 3D map HUD element. if i have scanned details of a building, i can pre-load the map onto my glasses which follows my position through accelerometers once i set my position. Rayla made trackers which talk to my map software, so i can see where specific people end up.

CHARACTER APPEARANCE

CHARACTER LORE

