

Kai McCormick

669-282-7655 | kai@devrim.tech | linkedin.com/in/kai-mccormick | github.com/kaidevrin

EDUCATION

Bellevue College

Bachelor of Science in Computer Science, 3.7 GPA

Seattle, WA

Aug. 2023 – Jun. 2027

EXPERIENCE

STEM Teacher

Xtatic

Aug. 2025 – Present

Seattle, WA

- Taught dozens of K-12 classes, guiding students in Scratch and Python, teaching them production software skills
- Documented curriculum standards with other teachers, improving learning across 5+ courses
- Instructed and built FIRST robotics to compete in national competitions

Software Engineer

Idolfest Foundation

Jul. 2023 – Nov. 2023

Seattle, WA

- Improved Gatsby.js website speed by 60%, enhancing user experience and reducing load times
- Managed Jira boards, ensuring I met 100% of my assigned tasks

Software Engineer

ThetaHacks

May 2019 – July 2022

San Jose, CA

- Built Minecraft server infrastructure supporting 300+ concurrent players on AWS
- Developed and deployed React/Next.js apps used by 500+ users during events
- Made powerpoints to teach workshops for 500+ participants with industry professionals

PROJECTS

Buhba | *React Native, TypeScript, WatermelonDB, AWS, Git*

github.com/kaidevrin/buhba

- Built a mobile app to track and catalog users' Milk Tea and Boba drink preferences and history
- Implemented secure authentication and automated deployment pipelines for faster updates
- Designed intuitive UI workflows to improve user engagement and retention
- Used unit testing and CI/CD to ensure the service always works and can catch bugs quickly before deployment

Personal Website | *NextJS, TypeScript, React, AWS, Docker*

github.com/devrimtech/devrim.tech

- Created portfolio scoring 100/100 for performance, enhancing speed and accessibility
- Published technical blog posts regularly to share knowledge and increase site traffic
- Automated testing and deployments, reducing release cycles by 50%

Khip | *Kotlin, Assembly, OS, Emulation*

github.com/kaidevrin/khip-8

- Developed a Chip-8 emulator focusing on core emulation accuracy and user input handling
- Implemented native code so that the emulator could be run on multiple operating systems natively

Home Server | *Cloudflare, Docker, Terraform, Ansible, GitHub Actions, CI/CD, Traefik*

dash.dvr.im

- Managed 28TB redundant storage and containerized infrastructure supporting over 30 concurrent streams
- Automated infrastructure deployment and updates for consistent performance
- Monitored system health and optimized resource allocation for efficient usage
- Implemented security best practices to safeguard data and network access

TECHNICAL SKILLS

Languages: C/C++, Assembly, Python, Java, C#, Go, JavaScript/TypeScript

Cloud: Ansible, Terraform, Kubernetes, Docker, AWS, Unix/Linux, Virtual Machines

Developer Tools: Operating Systems, Python Scripting, Test Automation, Git, GitHub Actions, CI/CD

Work: Written & Verbal Communication, Team Work, Eager to learn, Curious, Collaborative, Problem-Solver, Agile