Analysis and Optimization of Security Infrastructure with Deep Learning Methods

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Abstract

Our teams rely heavily on the Terraform software made by Hashicorp as a means of automating network infrastructure deployments in our labs and customer environments. Our teams also develop Open Source Terraform modules. These deployments and modules take the form of graph-structured data. This paper describes efforts to apply Graph neural networks (GNNs), a form of deep learning, to perform analysis of this infrastructure automation and determine the likelihood of computationally improving it.

1 About Deep Learning/Graph Neural Networks

While an in depth explanation of graph theory is beyond the scope of this paper, some background will be provided here to make the paper accessible to a wider audience. A collection of related references will be included at the end of this paper for those who may be interested.

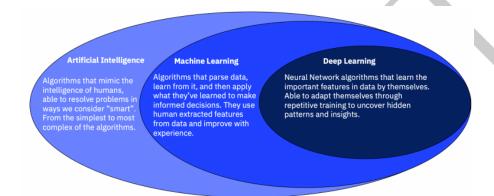


Figure 1: From AI, machine learning and deep learning: What's the difference? by Rodrigo Ceron.

2 Gathering Data

Once a Terraform code base has been initialized, the user has the option to generate a directed graph of the infrastructure. Consider the following declaration of a Cloud Function for Google Cloud.

Graphviz is open source graph visualization software. Graph visualization is a way of representing structural information as diagrams of abstract graphs and networks. DOT is a language used to describe graphs. Conversion of Terraform HCL to a directed graph representation is trivial thanks to Graphviz and Dot.

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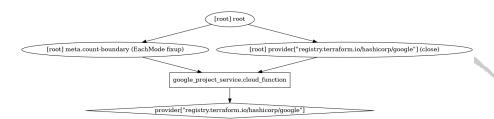


Figure 2: DOT output from Terraform Files as a digraph

Once our Terraform files have been output as a directed graph, we need to bring it in to Python so we can perform operations on it. To run Terraform commands in an automated fashion, the python-terraform module is used.

Directed graphs are ingested into Python as an object using the networkx module. Now we are ready to perform operations on the digraph, displayed in figure 3.

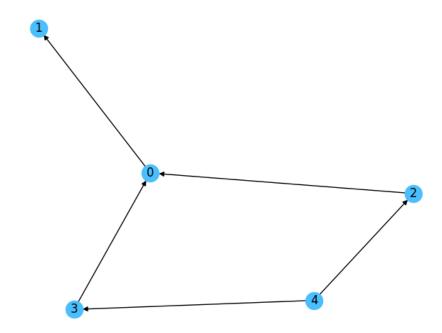


Figure 3: Directed graph as ingested by Networx

Note that new numerical labels are displayed in place of the original labels. These original labels are stored in the node objects in case we need them later. The root node of the adjacency matrix is labeled as the 0th element in the graph. Also of note is that the graphs displayed in figure 2 and figure 3 can be

described as isomorphic.

2.1 The Adjacency Matrix

The adjacency matrix is a mathematical representation of our graph. The nodes are represented in a columnar format known as a matrix. Continuing with our previous example, the representation of our

2.2 Node Embedding

Assigning weights and features to the edges of the graph.

Revision History

| Revision | Date | Author(s) | Description | |
|----------|-----------------|-----------|---------------|--|
| v0.1 | Nov. 20th, 2021 | Franklin | Initial Draft | |
| | | Diaz | | |

References

- [1] Davide Bacciu, Federico Errica, Alessio Micheli, and Marco Podda. A gentle introduction to deep learning for graphs. CoRR, abs/1912.12693, 2019.
- [2] William L. Hamilton, Rex Ying, and Jure Leskovec. Representation learning on graphs: Methods and applications. *CoRR*, abs/1709.05584, 2017.