

CAPSTONE PROJECT REPORT
(Project Term January-May 2018)



E-commerce Android App for Shri Ayurved Seva Sadan

SUBMITTED BY:

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REG NO.: 11402061
REG NO.: 11400609

Project Group Number: CSERGC0052

Course Code CSE445

Under the Guidance of
Virrat Devaser UID: 14591

School of Computer Science and Engineering



TOPIC APPROVAL PERFORMANCE

School of Computer Science and Engineering

Program : 1252N1::B.Tech (with Hons.) - CSE

COURSE CODE : CSE445

REGULAR/BACKLOG : Regular

GROUP NUMBER : CSERGC0052

Supervisor Name : Virrat Devaser

UID : 14591

Designation : Assistant Professor

Qualification : _____

Research Experience : _____

SR.NO.	NAME OF STUDENT	REGISTRATION NO	BATCH	SECTION	CONTACT NUMBER
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SPECIALIZATION AREA : Programming-I

Supervisor Signature: _____

PROPOSED TOPIC : E-commerce Android APP for Shri Ayurved Seva Sadan, Ferozabad, UP.

Qualitative Assessment of Proposed Topic by PAC		
Sr.No.	Parameter	Rating (out of 10)
1	Project Novelty: Potential of the project to create new knowledge	6.75
2	Project Feasibility: Project can be timely carried out in-house with low-cost and available resources in the University by the students.	7.00
3	Project Academic Inputs: Project topic is relevant and makes extensive use of academic inputs in UG program and serves as a culminating effort for core study area of the degree program.	7.25
4	Project Supervision: Project supervisor's is technically competent to guide students, resolve any issues, and impart necessary skills.	8.25
5	Social Applicability: Project work intends to solve a practical problem.	6.75
6	Future Scope: Project has potential to become basis of future research work, publication or patent.	6.75

PAC Committee Members		
PAC Member 1 Name: Kewal Krishan	UID: 11179	Recommended (Y/N): Yes
PAC Member 2 Name: Raj Karan Singh	UID: 14307	Recommended (Y/N): Yes
PAC Member 3 Name: Sawal Tandon	UID: 14770	Recommended (Y/N): Yes
PAC Member 4 Name: Robin Prakash Mathur	UID: 14597	Recommended (Y/N): Yes
DAA Nominee Name: Kuldeep Kumar Kushwaha	UID: 17118	Recommended (Y/N): NA

Final Topic Approved by PAC: E-commerce Android APP for Shri Ayurved Seva Sadan, Ferozabad, UP.

Overall Remarks: Approved

PAC CHAIRPERSON Name: 11024::Amandeep Nagpal

Approval Date: 15 Mar 2018

DECLARATION

We hereby declare that the project work entitled “E-commerce Android App for Shri Ayurved Seva Sadan” is an authentic record of our own work carried out as requirements of Capstone Project for the award of B.Tech (Hons) degree in Computer Science & Engineering from Lovely Professional University, Phagwara, under the guidance of Mr. Virrat Devaser, during the period of January – May 2018. All the information furnished in this capstone project report is based on our own intensive work and is genuine.

Project Group Number: CSERGC0052

Name of student 1: SHAILY BAJPAI

Registration number: 11402061

Name of student 2: NEHA SAINI

Registration number: 11400609

Signature of Student 1

Date:

Signature of Student 2

Date:

CERTIFICATE

This is to certify that the declaration statement made by this group of students is correct to the best of my knowledge and belief. They have completed this Capstone Project under my guidance and supervision. The present work is the result of their original investigation, effort and study. No part of the work has ever been submitted for any other degree at any University. The Capstone Project is fit for the submission and partial fulfilment of the conditions for the award of B.Tech (Hons) degree in Computer Science & Engineering from Lovely Professional University, Phagwara.

Signature and Name of the Mentor

Designation

School of Computer Science and Engineering,

Lovely Professional University,

Phagwara, Punjab.

Date:

ACKNOWLEDGMENT

First and foremost, I want to thank the Department of Computer Science and Engineering of Lovely Professional University for giving me permission to begin this Capstone Project. The satisfaction accomplished on the successful completion of any task would be incomplete without the mention of people whose ceaseless co-operation made it possible.

Gratitude cannot be seen or expressed. It can only be felt in the heart and is beyond the description. We are grateful to our project mentor Mr. Virrat Devaser for his supreme guidance, inspiration and constructive suggestions within time and now proved helpful in the preparation of our project. Often words are inadequate to serve as a model of expression of one's feeling.

We also thank all the alma mater friends and family who have been constantly bugging us to do much more than our capabilities in the successful completion of our capstone project.

Yours sincerely

Name of student 1: Shaily Bajpai

Registration no.: 11402061

Name of student 2: Neha Saini

Registration no.: 11400609

LETTER OF RECOMENDATION

TIN No. 09303900184
M.L.No. A 167/78/10
S.T. No. AAWFS0680GST001
FSSL No. 12712002000072



Offi. : 05612-232502
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Ayurvedic Shastrot and Patent Medicine

Amla Murabba & Utrakhand Madhu (Agmark Natural Honey)



1, Jain Nagar, Agra Gate, N.H. 2, Firozabad-283 203 (U.P.)

Email : ayurvedsevasadan@yahoo.com • Website : www.sevasadan.in

Ref. No.

Date.....

To Whom It May Concern

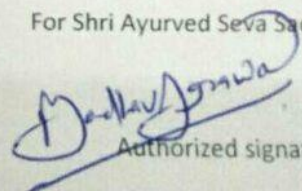
Please consider this letter to be my strong recommendation for Ms. Shaily Bajpai. During the time that Shaily Bajpai worked for SHRI AYURVED SEVA SADAN, FIROZABAD as an Android App Developer, she always showed genuine concern and commitment to her work and the welfare of the client.

She is very proactive in dealing with problems and is effective at anticipating potential issues before they surface. She has a strong desire for continual learning and for accepting new and challenging projects.

I always enjoyed Shaily easy and confident communication style and her ability to deal positively with personal and skill areas that required further development.

It is with high confidence that I recommend Shaily Bajpai for any position that she feels matches her career objectives and skills.

For Shri Ayurved Seva Sadan


Authorized signatory

TIN No. 09303900184
M.L.No. A 167/78/10
S.T. No. AAWFS0680GST001
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Ref. No.

Date.....

To Whom It May Concern

Please consider this letter to be my strong recommendation for **Ms. Neha Saini**. During the time that Neha Saini worked for **SHRI AYURVED SEVA SADAN, FIROZABAD** as an **Android App Developer**, she always showed genuine concern and commitment to her work and the welfare of the client.

She is very proactive in dealing with problems and is effective at anticipating potential issues before they surface. She has a strong desire for continual learning and for accepting new and challenging projects.

I always enjoyed Neha Saini easy and confident communication style and her ability to deal positively with personal and skill areas that required further development.

It is with high confidence that I recommend Neha Saini for any position that she feels matches her career objectives and skills.

For Shri Ayurved Seva Sadan

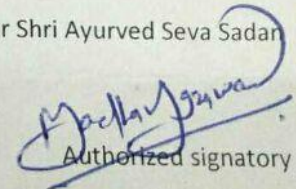

Authorized signatory

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1. INTRODUCTION

We have created a project named as e-Commerce Seva Sadan App. As the name suggests it's an application made for the enterprise company which deals with the Ayurveda product selling. This name has been derived from the Company's name i.e. Shri Ayurveda Seva Sadan. In this project we have created an android and iOS application for the company enterprise. The company deals with the production and selling of their ayurvedic products all over India and abroad. This application acts as an interface between the users and the company which helps the users to place an order of the products in an easy way. We have created this application using android studio and Xcode.

Android is a mobile operating system developed by Google, based on Linux kernel and designed primarily for touchscreen mobile devices such as smartphones and tablets. Android is an open source mobile operating system with massive user base and simplified mobile applications development process. Xcode is an integrated development environment (IDE) for macOS containing a suite of software development tools developed by Apple for developing software for macOS, iOS, watchOS, and tvOS. Enterprises are leveraging android and iOS and creating custom mobile apps that solve customer problems and increases value for their business. The main objective of this application is to create a direct link between the users and the company to buy and sell the products through e-commerce. This application has an interface for registering the new users and to let them log in to the application via Log In page. Moreover, it has a home page which gives the information about the randomly-chosen major products that the company has for selling. If clicking on to any of those product image, there opens another activity which contains all the information about the same product. Other than this, there is a navigation drawer in the home page, in which the products have been categorized as per the company's products listing. All the products on being clicked are being mentioned in detailed form. The application also contains a login button in the drawer as well as on the Sign up page. The drawer also has some other options like contact us (to contact to company officials) and cart system. The user login to the application would be directly through the user email id and the passwords, which user has registered with. When a user opens up an image, then the activity showing its details and category along with the choice of adding required quantity of products to the cart for placing the order. The interface has been designed in such a way that it's user-friendly and less-sophisticated. The product after being added to cart is being calculated to the price*quantity to give a final bill online .As per the instructions given

by the company, we have created simple interface for each part. After the bill is shown on the interface, the user has to click a Next button to move to next activity for adding shipping address. After adding shipping address, there is a button done to finalize the order. Then a new activity opens with as Thank you for purchase, your order has been successfully placed for Cash on Delivery. So this is how we have completed our basic e-commerce mobile app for the enterprise.

2. RATIONALE AND SCOPE OF THE PROJECT

2.1 PROBLEM STATEMENT

Earlier for placing an order of the product, the users have to visit through the website or search for the retail shops which sells the products for the company. At times, it happens that it's quite non-feasible in this era of smartphones. Mostly due to the busy schedule of people it is tiresome to visit to retailer shop or to go through the website as it contains the detailed view. Therefore, this application is created for the Enterprise so that the users get the complete information about any product easily by logging into the application. This application only shows the details of the products, contact details of the company and few features to order their required products.

In this modern era of smartphones, people give preference to the less time-taking activities. In such a case, mobile applications play an important role to increase the product selling in the market through the e-commerce resources. To overcome the various issues of time, feasibility, and market growth, the enterprise came up with an idea of creating mobile application for their product selling.

The application is a simpler version of an e-commerce app dealing with the orders of the products placed by the customer. It fetches the requirement of customers and make it reachable to the enterprise.

2.2 RATIONALE OF THE PROJECT

Although a mobile app is a copy of the existing website, it has some important advantages over the desktop option. The main advantage is that it is highly optimized, personalized and well-designed. This is the key point for the acquisition and retention of customers.

E-Commerce app provides better conversion rate and brand recognition. It also provides better efficiency and increased revenues with detailed analytics.

2.3 SCOPE OF THE PROJECT

It is hard to imagine any single being on this earth without a mobile except the place is alien from the Earth. In advanced countries as well in emerging economies, all walks of life ranging from banking to healthcare to shopping to cinema going are managed by this tiny device. This tiny but smart device has changed the way the world functions.

In that scenario, a parallel world of mobile application development too has come into being and it is asserting its significance rather quite emphatically. Mobile application's main purpose is to give users more direct connection and access to whatever they are seeking to access from their tiny device. Mobile app development services often provide various types of mobile apps based on the requirement of business owners and suitable technology. The most popular mobile applications are obviously that of iPhone, Android and Windows mobile system.

Since, mobile application development is something that is not going to end soon, and that enterprises do need to be two steps ahead of the latest technology to catch up with its rapidity and evolution. In that case, you definitely need to engage with an experienced and dependable mobile apps development services provider who can take you ahead of your time and win this battle convincingly.

3. OBJECTIVES OF THE PROJECT

- Providing solutions for online marketing
- Providing real-time guidance
- Providing higher Return on Investment
- Providing 24/7 assistance
- Providing single cost services
- Providing Customer satisfaction
- Getting Social Popularity
- Providing High reachability to customers

4. RESEARCH METHODOLOGY

4.1 FEASIBILITY ANALYSIS

Being an android/ios project, the application development required extensive feasibility study. For one, the need of frequent updates from the user and the enterprise while placing/fulfilling an order. Also, it required regular updates for the user about the products that are being sold/produced by the company.

4.1.1 TECHNICAL FEASIBILITY

Technically, the application needed frequent updates from the admin so that the user stays updated about the products and its details. Moreover, the constant Knowledge of database handling and user interface handling is required. The application has to be efficient and smooth and not sticky and slow on all types of android/ios phones.

4.1.2 OPERATIONAL FEASIBILITY

Operationally, we required the device to always stay active and ready to show the details about the products and to place their order. The data from the login/signup form is sent to the database providing the details of the user. We also needed to send data of the products that has placed order for.

4.1.3 ECONOMIC FEASIBILITY

The application requires a database for keeping the storage of all the data present and that is being fed into the database by taking the inputs from the users. It does not involve much cost for installing an implementing this project. It is easy to use the local database and store millions of lines of data and high security and incredible accessibility.

4.2 REQUIREMENT ANALYSIS

4.2.1 SOFTWARE REQUIREMENT

ANDROID STUDIO

It is an IDE by Google especially built for creating Android Applications. It is built on IntelliJ Platform. This software is equipped with everything a developer needs to make a great android application

JAVA DEVELOPMENT KIT

JDK is a dependency for Android Studio. Most of the android applications code in android studio is written in Java.

WINDOWS 10

The operating system required to install and use android studio.

Mac OS

The operating system required to install and use Xcode.

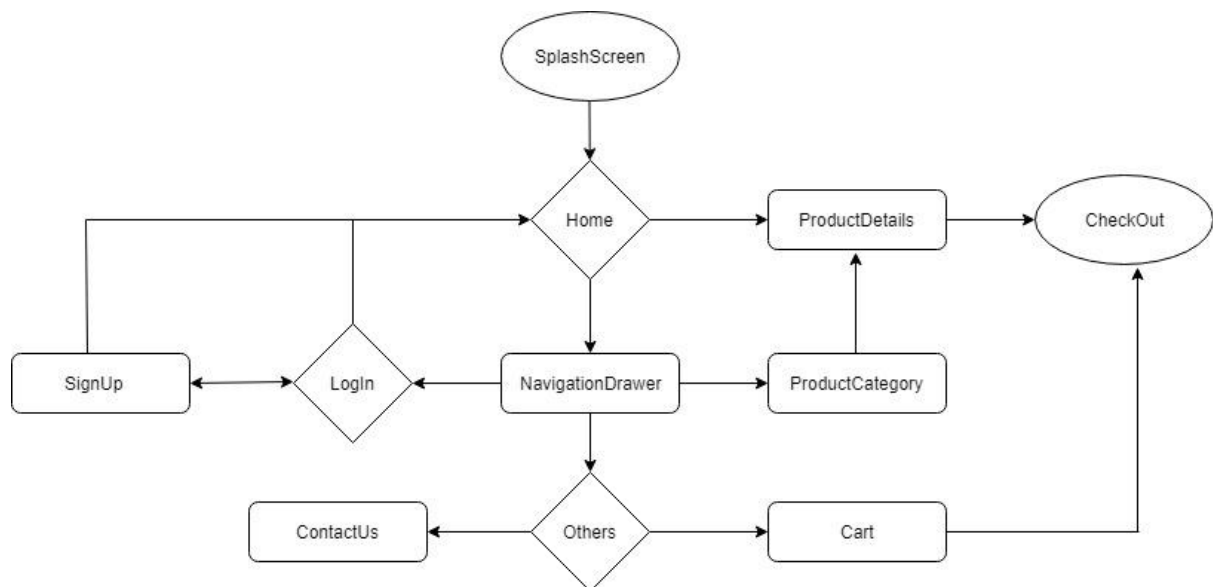
Xcode

It is an IDE especially built for creating iOS Applications. This software is equipped with everything a developer needs to make a great ios application.

4.2.2 HARDWARE REQUIREMENTS

- 8 GB RAM
- 40 GB HDD
- Android/iOS device for testing

4.3 FLOW CHART




5. COMPLETE WORK PLAN WITH TIMELINES

Activities	February	March	April
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Project Selection			
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Feasibility Study			
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Planning			
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Designing App UIs			
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Flowcharts			
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Testing			
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Deployment On Device			
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Report Creation			
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Coding UI			
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Connecting to database			
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6. EXPECTED OUTCOMES OF THE PROJECT

1. Establish an Online Presence

More than 80% of the online population has used the Internet to purchase something. Your customers expect you to be available, and this presence allows you to keep up with the competition. Otherwise, your audience will be flocking toward your competitors to make an online purchase.

2. Attract New Customers

As a business owner, you want to grow your business and attract new audiences. Physical retail relies on branding and customer relationships, but online retail has the added benefit of driving traffic from the search engines. If a customer is doing a search for photo editing software, for instance, they may land on your company even though they've never heard of you before.

3. Save on Operational Costs

Running an ecommerce store can actually save you money. How? With a web-based management system, you can automate inventory management and decrease the costs associated with it. Also, running an ecommerce store doesn't come with the same overhead costs as a physical store. The additional profit that is made from reaching more customers will offset any initial setup costs.

4. Better Understand Your Customers

It's difficult to build a customer persona when you're running a mom-and-pop shop. You can get a rough idea of who your customers are, but it's based on your perception rather than actual data. With an ecommerce store, you have the ability to track your customers' buying habits. What products are they most interested in? When are they likely to buy? What motivates them? All of this information can be used to sell more efficiently to your customers.

5. Boost Brand Awareness

Ecommerce will help your brand get more awareness in the online landscape. As you develop more web pages, the search engines can index them and boost your placement. It's important to use good keywords in your content that are optimized for your audience, as this is what will drive traffic to your site. As your site gets more visibility, people will become familiar with your brand and reputation.

6. Equip Customers with Information

When you have an ecommerce site, you can provide as much information as you want, which customers appreciate. From the product description to customer reviews to shipping charges, you can arm shoppers with the information they need to make informed buying choices, and you don't need to provide the staff to answer these questions. This leaves you with more time for other tasks around the workplace.

7. Drive Conversions and Sales

When you open up your business globally without any geographical or time constraints, you capture new audiences that you wouldn't be able to reach otherwise. With a well-designed ecommerce site and a quality product, you can drive conversions and sales and experience a new level of growth. Analytics also helps you fine tune your marketing strategies so that you're reaching the right audience.

7. RESEARCH AND EXPERIMENTAL WORK DONE

7.1 TESTING

Testing is the process of checking a system or application and its functionality, whether or not it verifies its intended functions and also validates its specified functional, non-functional requirements as stated by the client.

7.1.1 FUNCTIONAL TESTING

Functional testing is a type of testing which verifies that each function of the software application operates in conformance with the requirement specifications. Functional testing is a type of black-box testing and therefore it is not concerned about the source code of the application i.e. whether or not we are getting our required output or not.

All the functionalities of the system are tested by providing different inputs, verifying the outputs and comparing the actual result with the expected results. For e.g. This testing involves the checking of user interface, database, client/server applications and functionality of the application under the test. The testing can be done either manually or by using automation tools.

Some functions which are checked under functionality testing:

- **Mainline function:** Testing the main functions of the application like through login or signup, increasing/ decreasing the products quantity, choosing products and viewing their details, checking out.
- **Basic utility:** It involves basic usability testing of the system. It checks whether a user can freely navigate through the screens without any difficulties like from logging into the applications, to move from viewing the product details to dashboard etc.
- **Error conditions:** Usage of testing techniques to check for error conditions. It checks whether suitable error messages are displayed like displaying error messages for validation etc.

7.1.2 STRUCTURAL TESTING

It checks the implementation of the application by looking at its code. Unlike functional testing, the objective of structural testing is not to check different input or output condition but to check different data and programming structure used in the program. It is also known as Glass Box Testing, White Box Testing, Clear Box Testing, Open Box Testing, Logic Driven Testing or Path Driven Testing.

Structural testing consists of statement coverage, path coverage, branch coverage and code coverage. Since our application is created in Android Studio and Xcode which consist of the Android Testing Support Library (ATSL). and packages com.android.support etc

7.1.3 LEVELS OF TESTING

- **Unit testing**

The primary goal of unit testing is to take the smallest piece of testable software in the application, isolate it from the remaining code, and determine whether it behaves exactly as it was originally intended. Each unit is tested separately before integrating them into modules to set the interfaces between the modules. Finding the errors in the integrated module is much more complicated than first isolating the units, testing each, then integrating them and testing the whole. For e.g.: testing individual frames like login.java, splash.java; to check each unit or module works independently without error.

- **Integration testing**

Integration testing combines all the units within a program and tests them as a group. This testing is used to find interface defects between the modules. This is particularly beneficial in determining how efficiently and effectively the units run together.

- **System testing**

System testing is the level in which the complete application is tested as a whole. The goal is to evaluate whether the system has complied with all the outlined requirements and to see that it meets the quality standard. System testing is done by independent testers who did not play any role in developing the program. This testing is performed in an environment that closely mirrors production. System testing is very important because it verifies that the application meets the technical, functional and business requirements that were set by the customer.

- **Acceptance testing:**

The final level acceptance testing, is conducted to determine whether the system is ready for release or not. During this final phase, the user will test the system to find out whether the application meets their business needs. During the software development life cycle, requirements changes can sometimes be misinterpreted in a fashion that does not meet the intended needs of the user. Once this process has been completed and the software has passed, the program will then be delivered to production.

7.1.4 TESTING THE PROJECT

Since our project is a mobile based application, it was checked for its functionality and usability. Unit test is done to ensure stability of the code and functionality testing is done to ensure that the application really works and verifies its intent.

A unit test verifies separately the functionality of a certain component or module. For example, assume a button in an android activity to switch to login activity, or signup activity or dashboard.

Also we have used android testing support library (ATSL) from Google which provides tools for android automated testing.

If you run a local unit tests, a special version of the android.jar is created by the tooling. This modified JAR file is provided to the unit test so that all fields, methods and classes are available. The library provides a compatible test runner, the espresso test framework and the UI automation test framework. Espresso test framework can be used to test the user interface of the application.

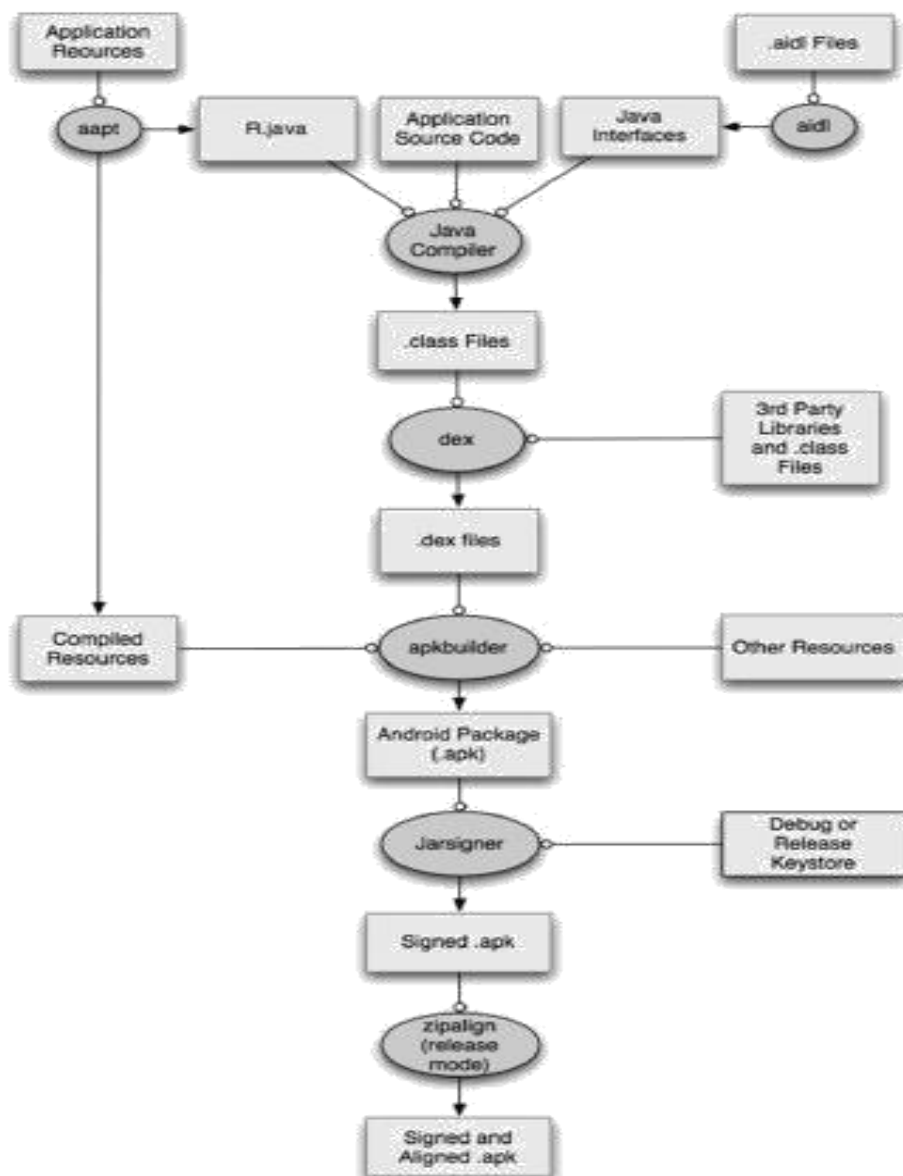
7.2 IMPLEMENTATION

7.2.1 IMPLEMENTATION OF THE PROJECT

All the modules are developed and mashed up to finally compile the application. The application is now ready to run on any android phone. The application is successfully compiled in android studio and APK is build

7.2.2 POST IMPLEMENTATION AND SOFTWARE MAINTENANCE

There are many more features that can be added to the application with time. Example, more detailed reports and analysis to make magical use of the available data.



8. RESULTS AND DISCUSSIONS

8.1 SYSTEM DESIGN

The application is divided in multiple modules to make the development quick, easy and allow reusability of the code.

Keeping in mind the requirements of the project, the application was divided into many modules.

Following are the modules:

- SplashScreen/Welcome Screen
- Dashboard- main screen
- Navigation Drawer
- Login Page
- Signup Page
- Fragment
 - Patent
 - Classical
 - Consumer
 - Contact Us
- Add to Cart
- Add Details Page
- Checkout Screen

8.2 PROJECT LEGACY

8.2.1 CURRENT STATUS OF THE PROJECT

The application is fully developed and tested. It is not yet hosted but users can download it and use it once it's been deployed.

8.2.2 REMAINING AREAS OF CONCERN

The main concern is unavailability of payment gateway for online payment at the time of checkout, as the person may not be comfortable with the cash on delivery method. Another concern is unavailability of virtualized or physical data server due to limited resources.

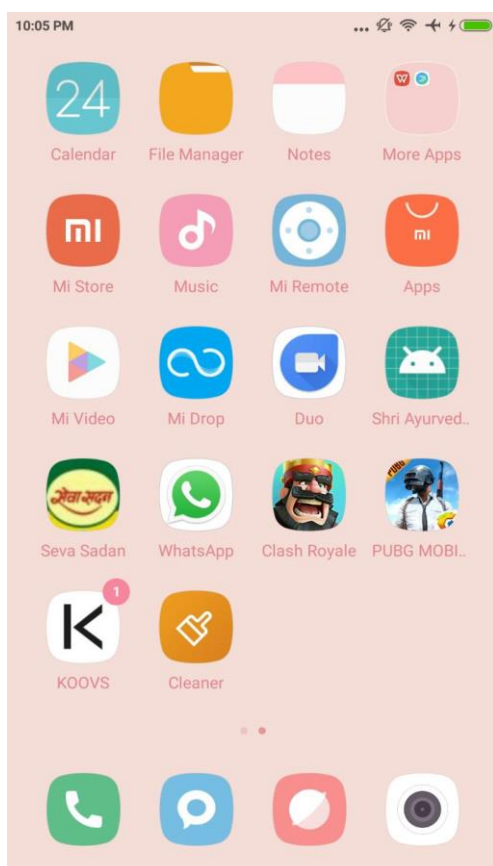
9. CONCLUSION & SUMMARY OF THE WORK DONE

9.1 TECHNICAL AND MANAGERIAL LESSONS LEARNT

We have learnt a lot of things while developing this project

- Team work and Knowledge gain
- Working with android studio/Xcode
- Working with a sync in the tasks
- Creating activities and fragments in android
- Creating styled forms and user-friendly UI
- Better experience and knowledge of android SDK/Xcode
- Working with validation concepts
- Creating database and managing queries
- Integrate user-centered design guidelines

9.2 SNAPSHOTS





Seva Sadan



Amrit Jeevan



Badam Pak



Hing Bati



Supari Pak

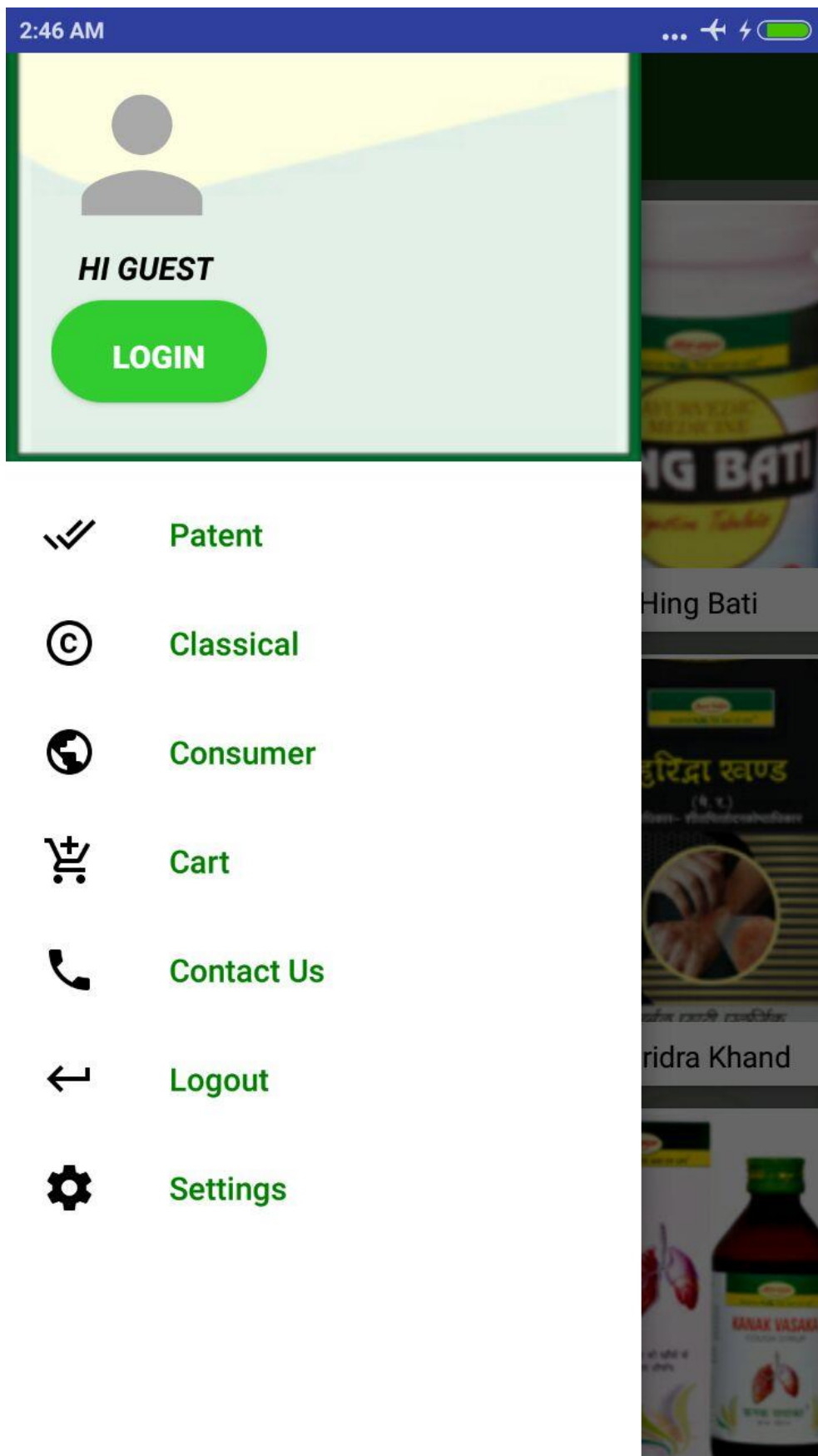


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केशर, शुद्ध शिलाजीत, मकरध्वज, चौंदी वर्क,
स्वर्ण माक्षिक भरम एवं 50 से अधिक जड़ी बूटी युक्त
स्मृतिवर्धक, स्वास्थ्यवर्धक, दुर्बलता नाशक एवं सर्दी, खाँसी में विशेष उपयोगी।

काम का अत्यधिक बोझ, असमय खानपान एवं
तनावपूर्ण वातावरण में शारीरिक एवं मानसिक थकान दूर
करने के उद्देश्य से 50 से अधिक जड़ी बूटियों के समावेश
से अमृत जीवन तैयार किया गया जोकि मस्तिष्क को स्फूर्ति
एवं शारीरिक बल प्रदान करने में अत्यन्त सहायक सिद्ध हो
रहा है।

अमृत जीवन का दूध के साथ नियमित सेवन
सर्दी, जुकाम, खाँसी, शारीरिक दुर्बलता एवं अन्य दैनिक
बीमारियों से लड़ने की शक्ति प्रदान करता है एवं रोग
प्रतिरोधक क्षमता में वृद्धि करता है। अमृत जीवन के गुणों के
साथ-साथ इसका स्वाद भी उत्तम है जो सभी के मन को
भाता है। सेवा सदन का अमृत जीवन आज के दौर में संस्था
को लोकप्रिय उत्पाद बन चुका है। यह बाजार में 1 कि.ग्राम,
500 ग्राम एवं 250 ग्राम के साइज में उपलब्ध है।

जो व्यक्ति मधुमेह के रोग से परेशान है एवं स्वाद
में मीठा होने के कारण अमृत जीवन का सेवन नहीं कर
सकते, ऐसे लोगों की परेशानी को समझते हुए सेवा सदन
ने अपने नये उत्पाद के रूप में **अमृत जीवन ग्रेन्यूल्स** (शुगर फ्री दानेदार) लॉन्च किया
है। इसमें अमृत जीवन के घटक के अतिरिक्त अन्य जड़ीबूटियों का भी समुचित प्रयोग कर खास
मधुमेह रोगियों के लिए तैयार किया गया है। यह बाजार में 500 ग्राम, 250 ग्राम एवं 125 ग्राम के
साइज में उपलब्ध कराया जा रहा है।



(अमृत है जीवन के लिये)

स्थापित 1957

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(G.M.P. & An ISO 9001:2008 Certified Unit)

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- मिठाई में डालने योग्य

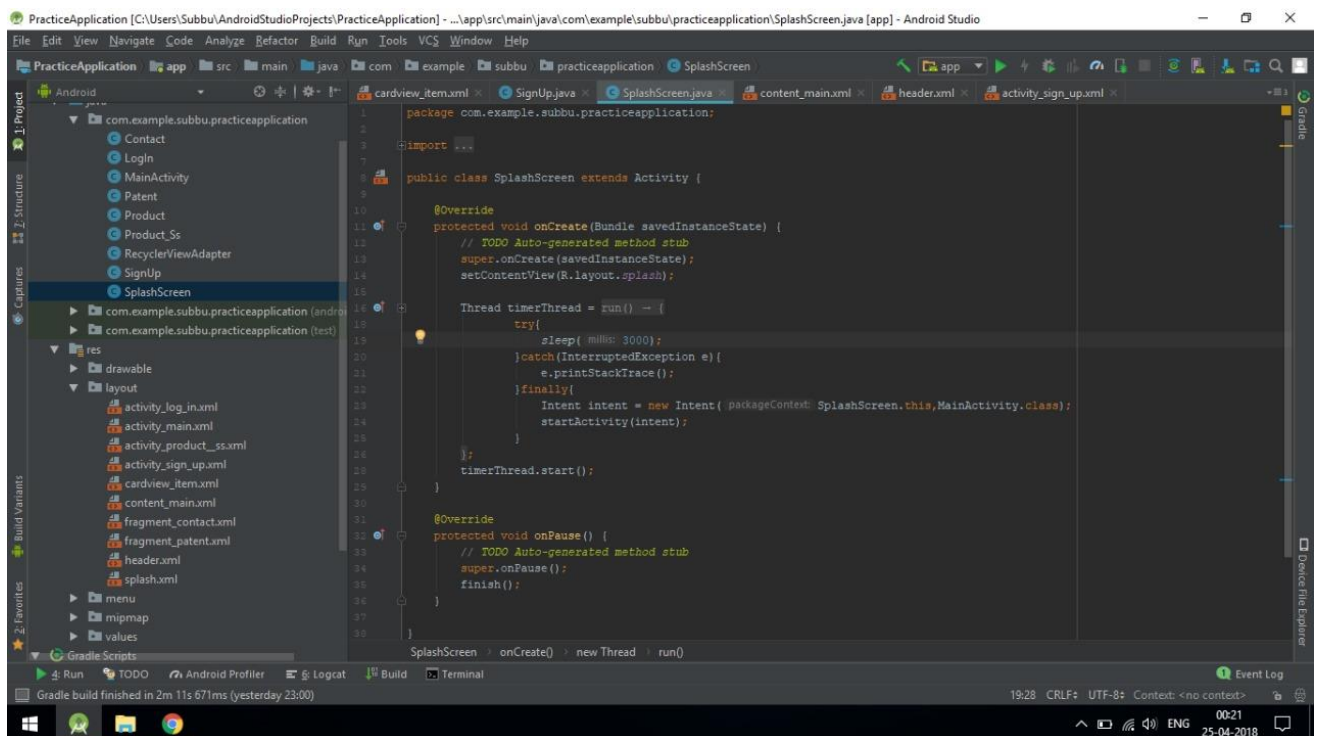
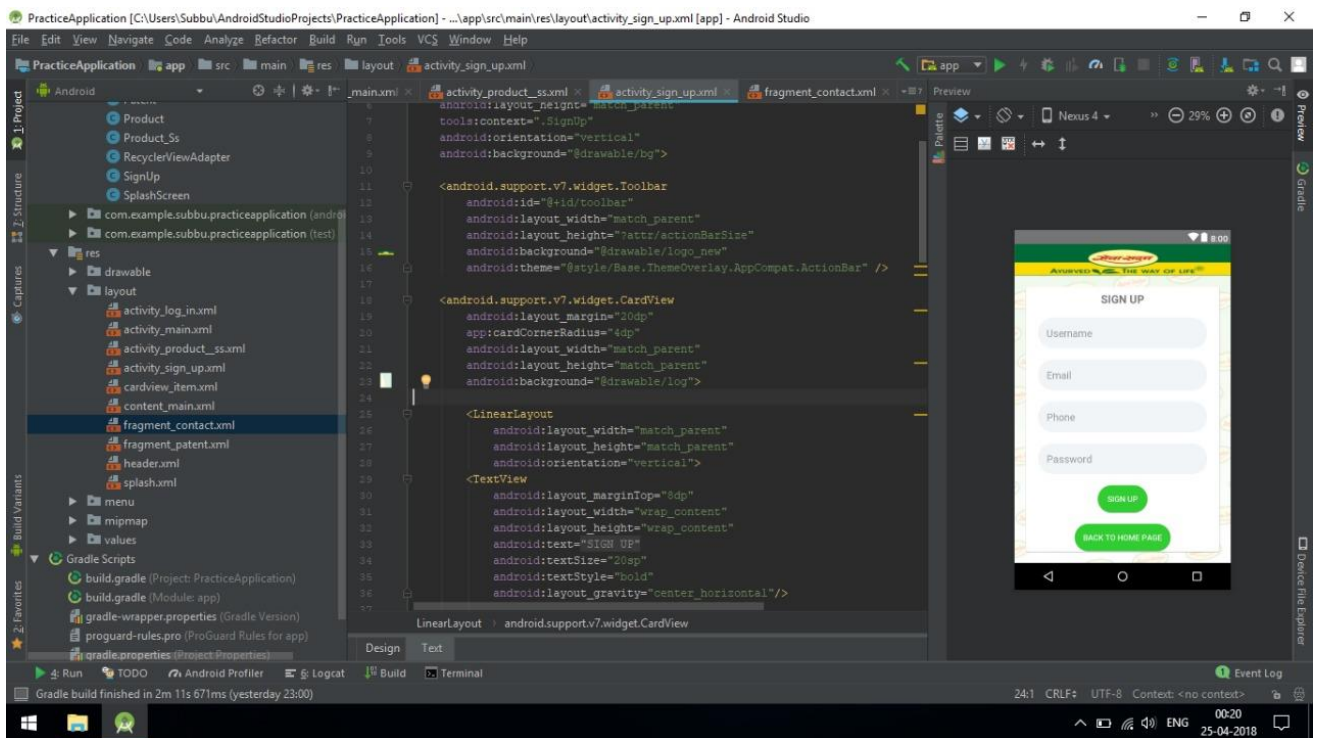
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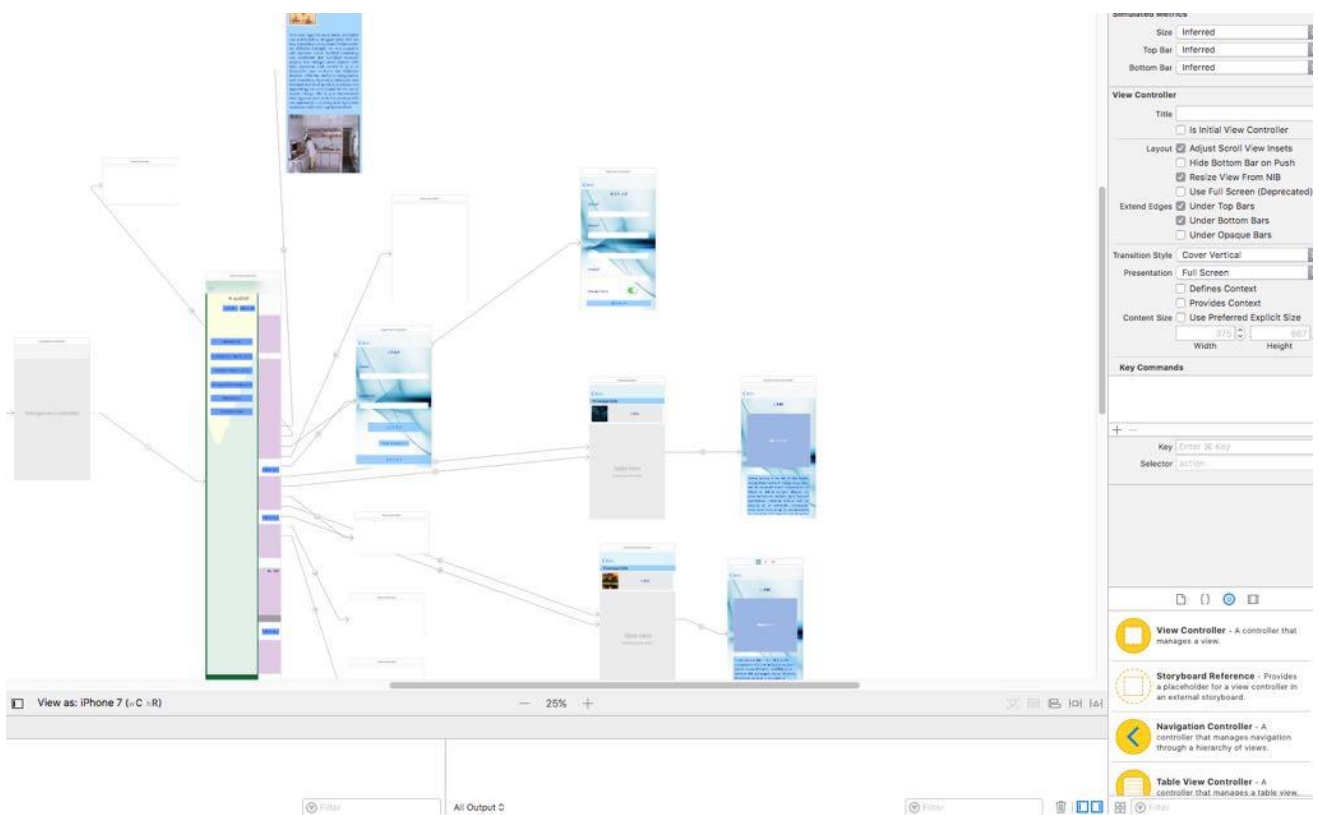
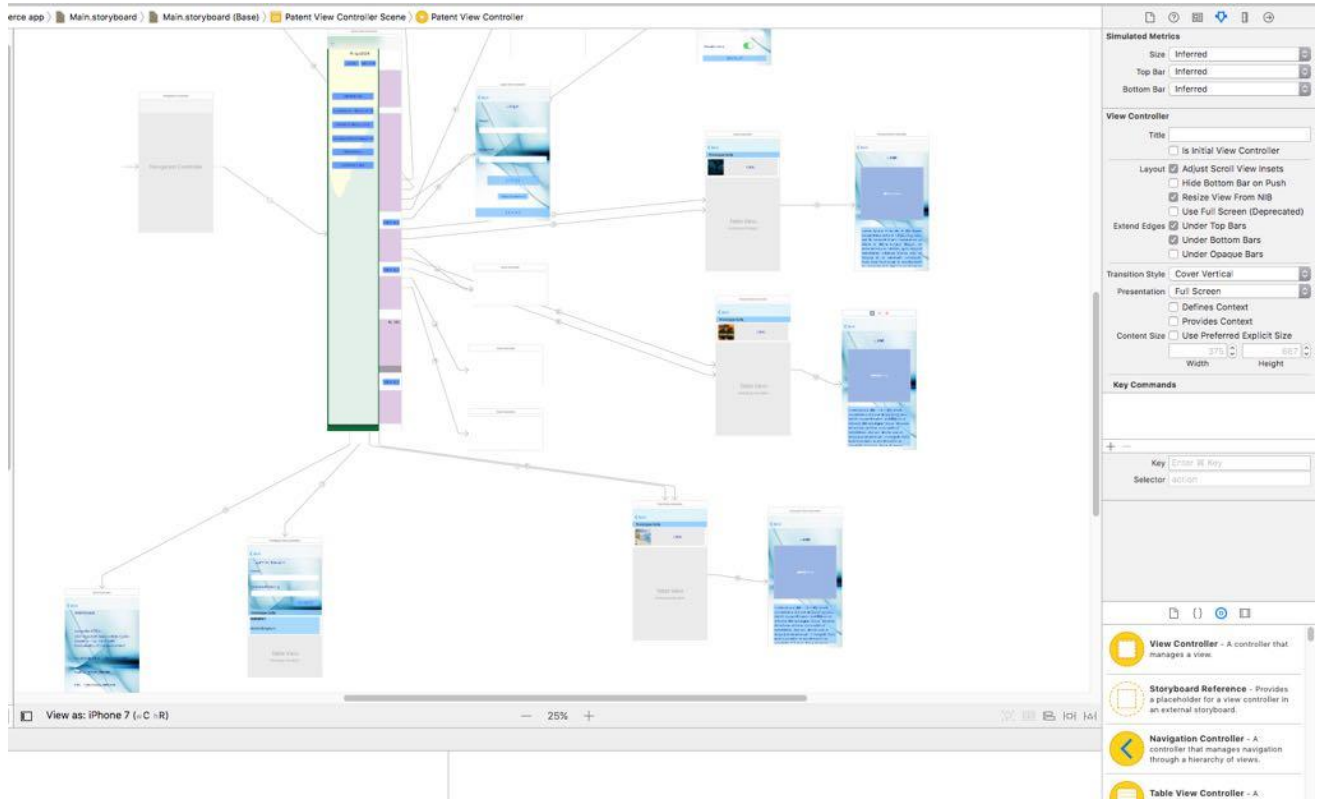
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Github link: <https://github.com/devshaily/taskandroid>

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