

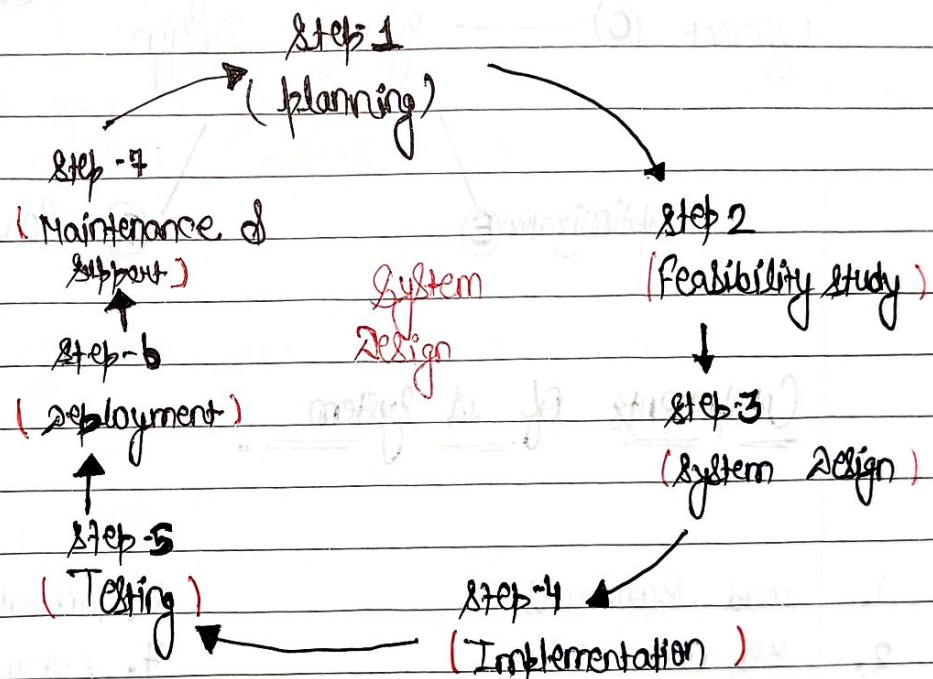
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Lecture-1

System Design

What is System Design :-

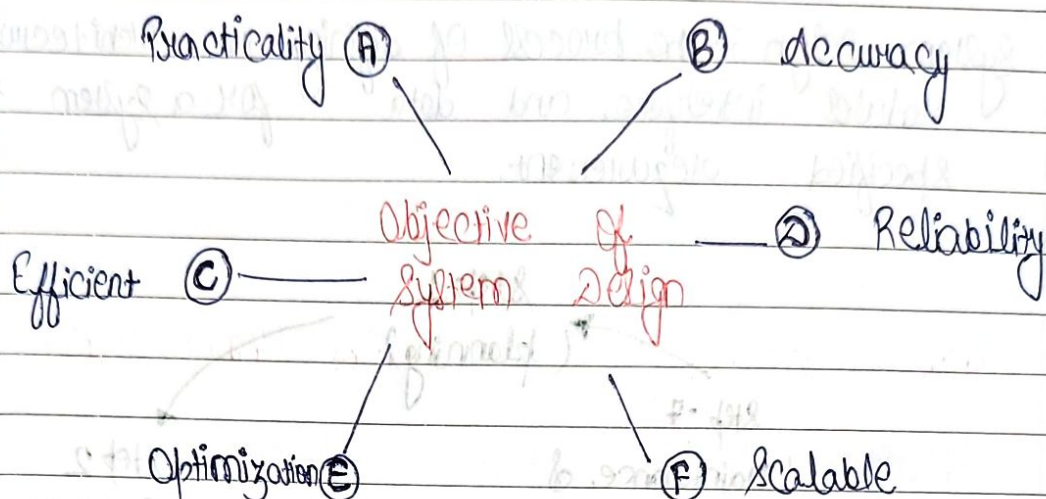
System Design is the process of defining the architecture, components, modules, interface, and data for a system to satisfy specified requirements.



Why Learn System Design :-

1. Plan
2. Analyze
3. System Design
4. Develop
5. Implement
6. Maintain

Objectives of system design:-

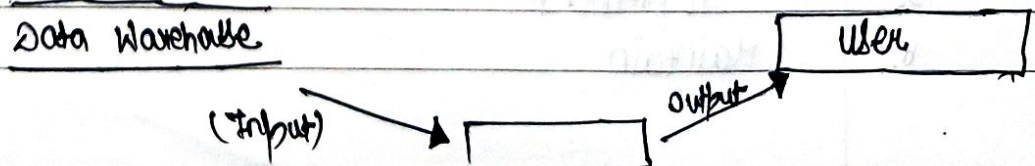


Components of a system.

1. Load Balancers
2. Key value store
3. Blob storage & data base
4. Rate Limiter
5. Monitoring system
6. Distributed system Messaging queue
7. Distributed Unique ID generator
8. Distributed Search
9. Distributed logging service
10. Distributed Task Scheduler.

How data flows thru system?

data flow is defined as a graphical representation of the flow of data through information.



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What is Low Level Design or LLD :-

LLD, or Low-Level Design, is a phase in a software development process where detailed blueprint, and their interaction are specified, along with implementation. It involves converting the high level design into a more detailed blueprint.

Note :- Low level design is also known as Object-level designing or Micro-level or detailed designing.

3 pillars of Low Level Design :-

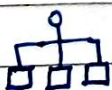
1. Scalability
2. Maintainability
3. Reusability

→ Tightly Coupled

● Difference b/w the high level design and low level design :-

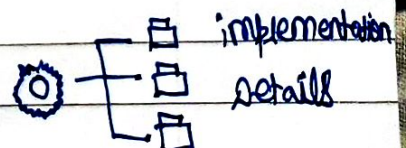
HLD

LLD



Structure
component
& relationships

Describes



implementation
details



Architects

Typically created by



Engineers

High - level Design

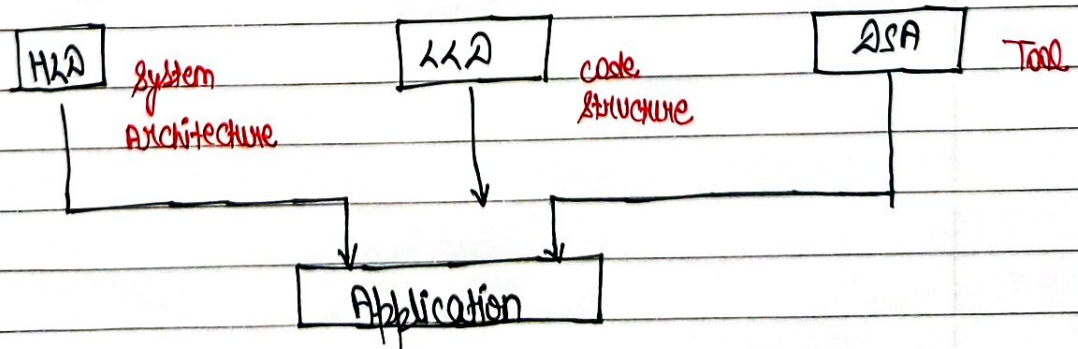
1. High level Design is the general system design means it refer to the overall system Design.
2. It is also known as macro level / system Design.
3. It is describes the overall architecture of the application
4. High level Design express the brief functionality of each Module.
5. It is created by solution architect.

Low - level Design

- Low level Design is like detailing ^{HLD} it refer to Component level Design.
- It is also known as micro level / detailed design.
 - It describes detailed description of each and every module.
 - Low level Design express details of functional logic of the module.
 - It is created by designers and developers.

How does LL2 differ from Data Structure & Algorithm (DSA)?

Aspect	Low Level Design	Data Structure & Algorithm.
Focus	System / component design	Problem solving and optimization
Skills	ODPs, Design Pattern, architecture	Algorithms, Logic, data structure
Objective	Code structure and maintainability	Efficiency and correctness
Example	Designing a library management system	Solving "longest substring without repeating characters"
Real-world use	used in system design interview	used in coding interview.



- Note :-
- DSA is a brain of an application
 - LL2 is a skeleton of an application