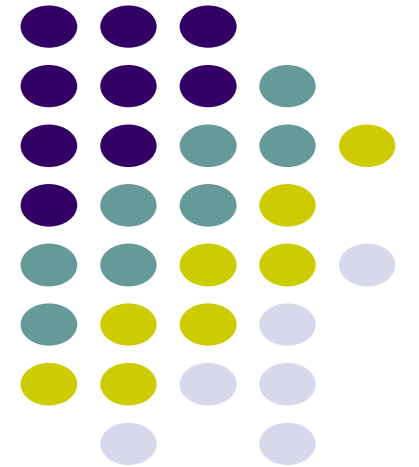


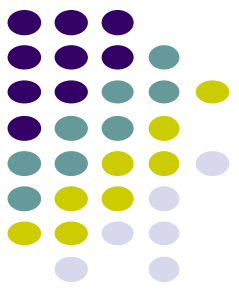
# Mobile and Ubiquitous Computing on Smartphones

## Lecture 8b: Smartphone Sensing

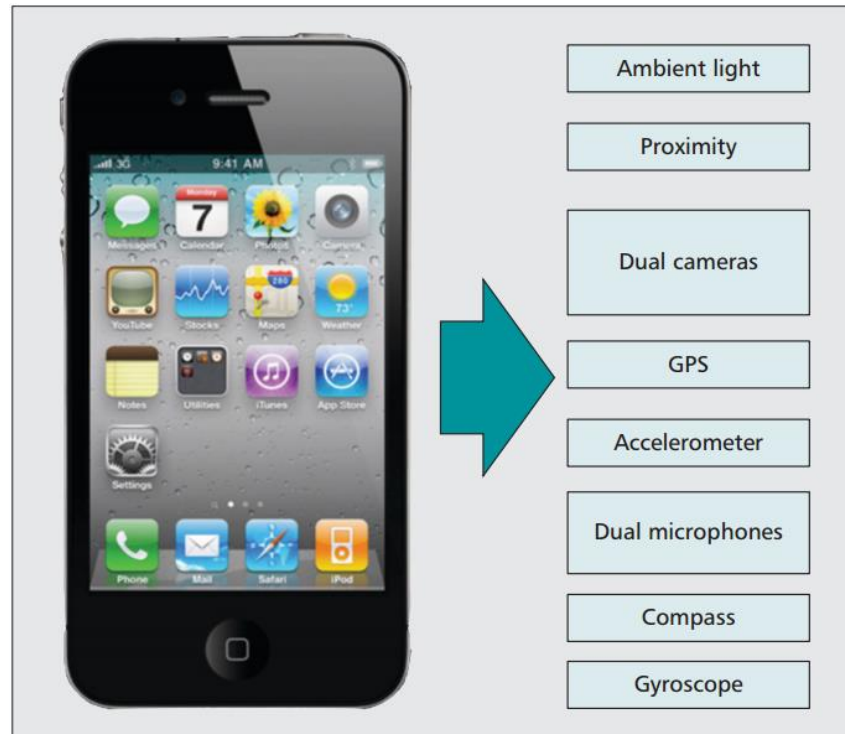
**Emmanuel Agu**

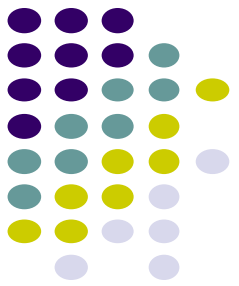


# Recall: Smartphone Sensors



- Smartphone have many sensors
  - **Examples:** accelerometer, compass, GPS, microphone, camera, proximity
- Can use machine learning to analyze sensor data, predict user's activity, behaviors, etc.





# Recall: What Can We Detect/Infer using Smartphone Sensors

24/7 detection, in natural settings

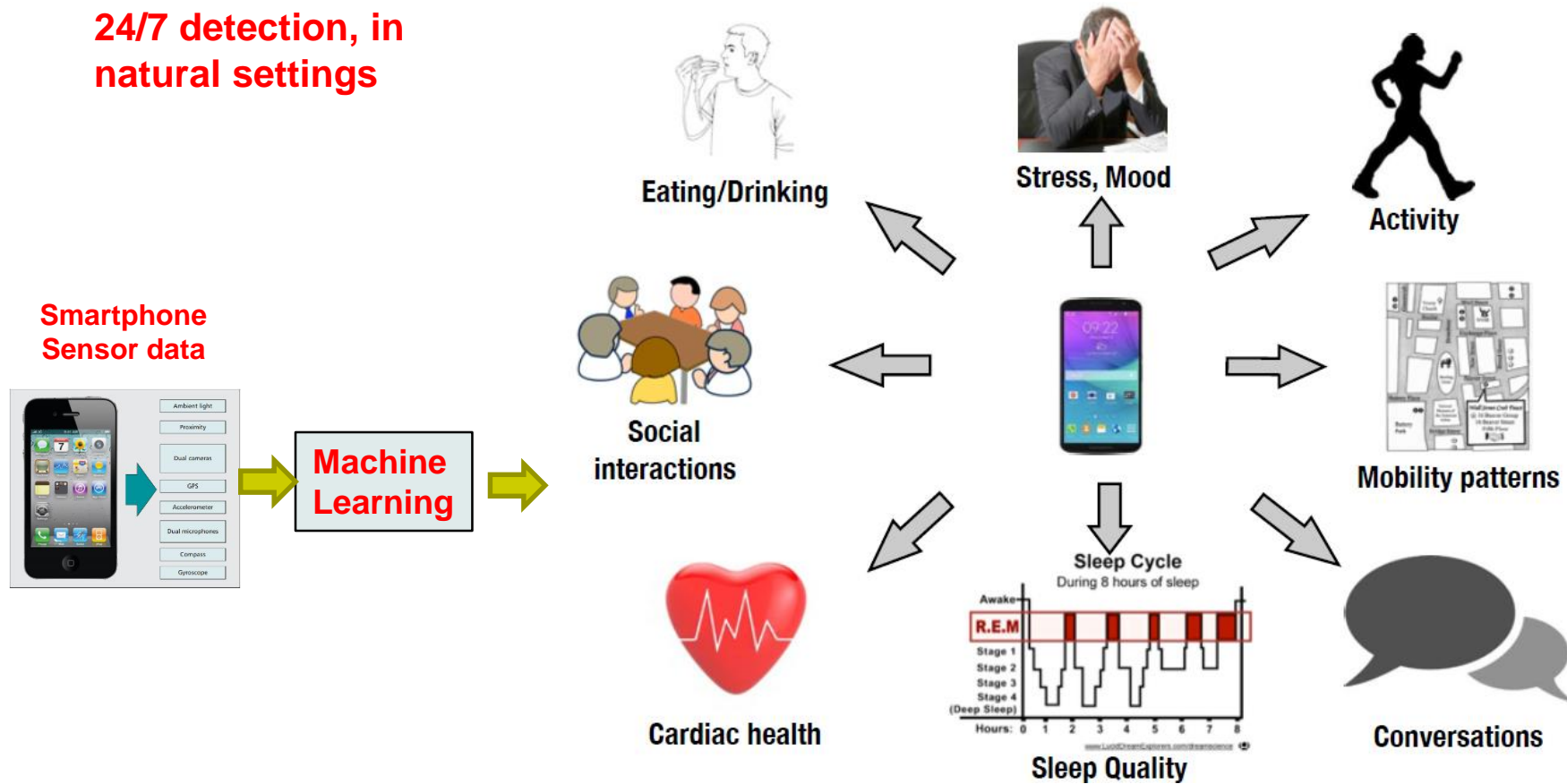


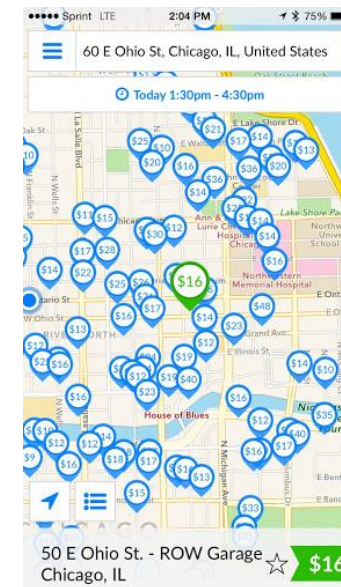
Image Credit: Deepak Ganesan, UMass

# Sense What?

- **Environmental:** water levels in a creek, pollution
- **Transportation:** traffic conditions, road condition, available parking
- **City infrastructure:** malfunctioning hydrants, infrastructure
- **Social:** bike route quality, petrol prices
- **Health and well-being:**
  - Diseases: Covid-19, influenza, depression, mental health
  - Exercise (amount, frequency, schedule),
  - Eating, drinking



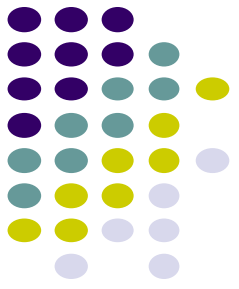
myFitnessPal



SpotHero Parking

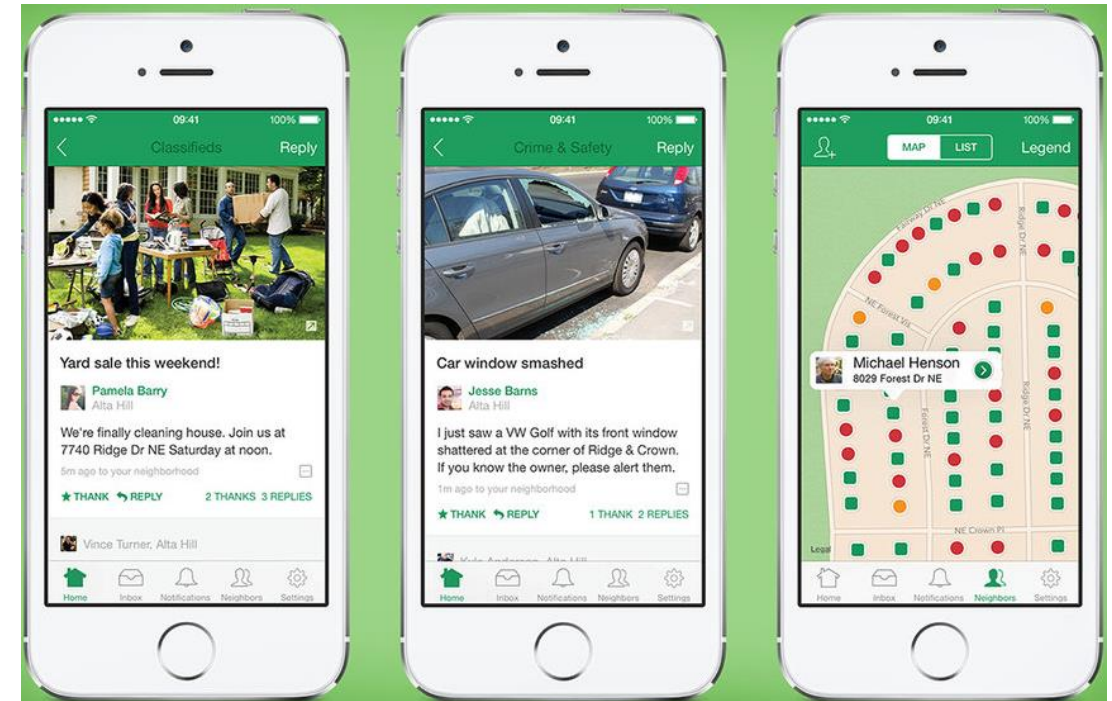
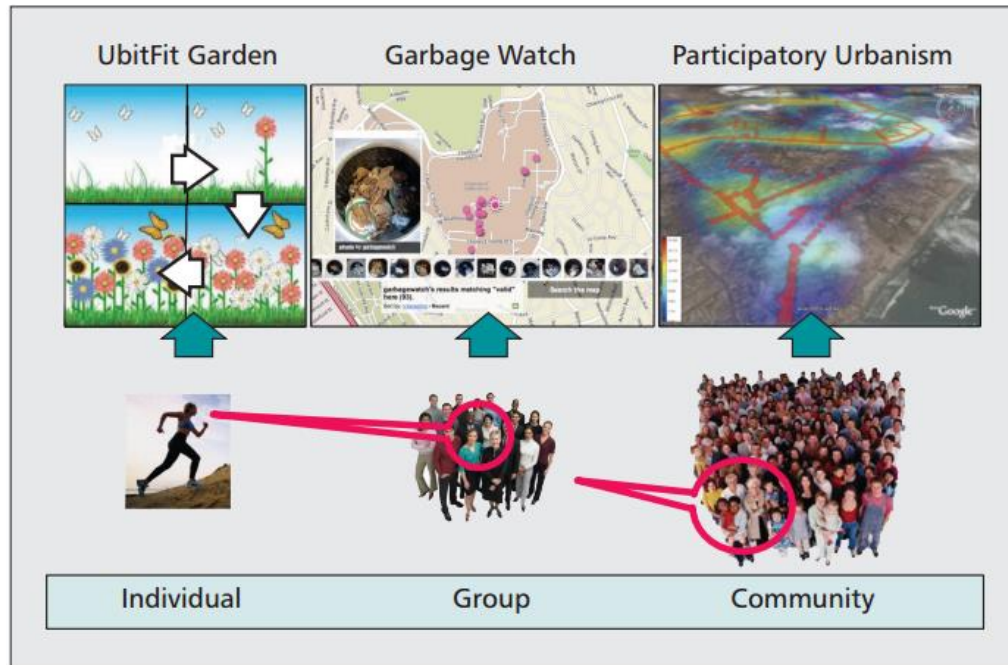
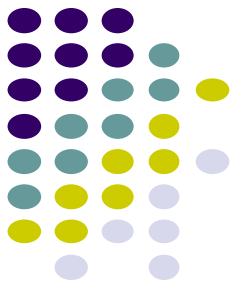


AQI India



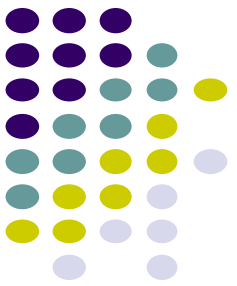
# Mobile CrowdSensing Scale

- **Mobile CrowdSensing:** Sense collectively, various group sizes
- **Personal sensing:** for individual
  - E.g: activity recognition for individual's health monitoring
- **Group:** friends, co-workers, neighborhood
  - E.g. GarbageWatch, recycling reports, neighborhood surveillance



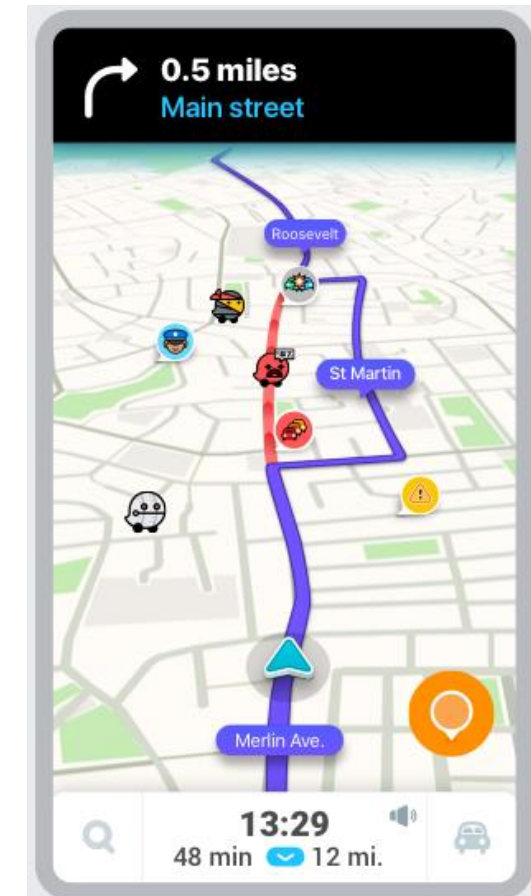
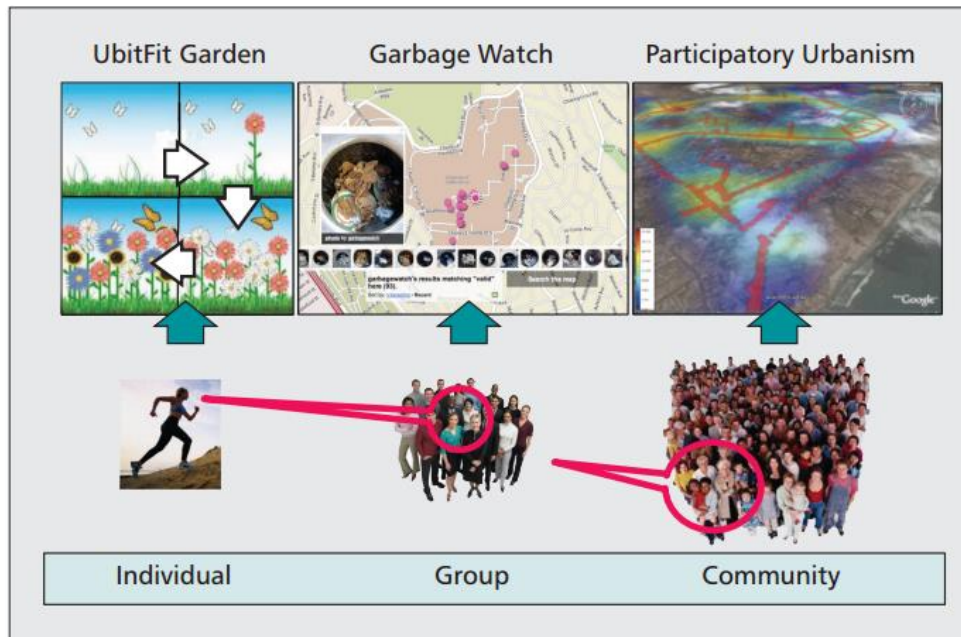
NextDoor Neighbourhood Surveillance App





# Mobile CrowdSensing (Contd)

- **Community sensing:**
  - Large-scale phenomena monitoring
  - Many people contribute their individual readings
  - **Examples:** Traffic congestion, air pollution, spread of disease, migration pattern of birds, city noise maps



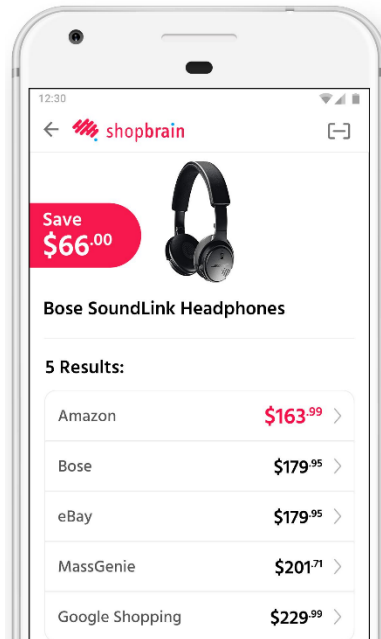
Waze Traffic app



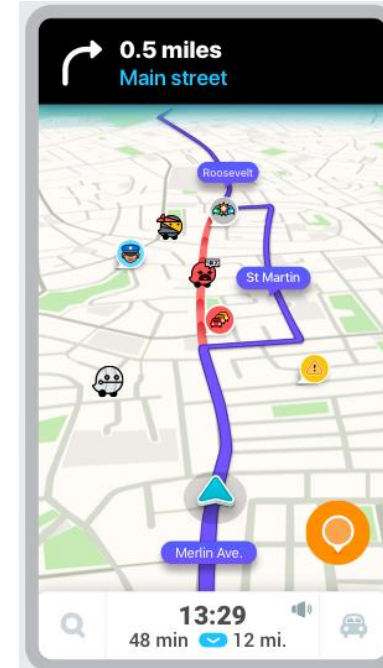
# Mobile CrowdSensing Types: User's involvement

- Many people cooperate, share sensed values
- User can be involved in types of ways:
  1. **Participatory Sensing:** User manually enters values (**active** involvement)
    - E.g. **Comparative shopping:** Compare price of toothpaste at CVS vs Walmart
  2. **Opportunistic Sensing:** Mobile device **automatically** senses data (**passive** involvement)
    - E.g. Waze crowdsourced traffic

Participatory sensing example:  
Comparative Shopping



Opportunistic sensing example:  
Traffic congestion app



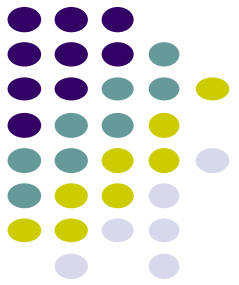
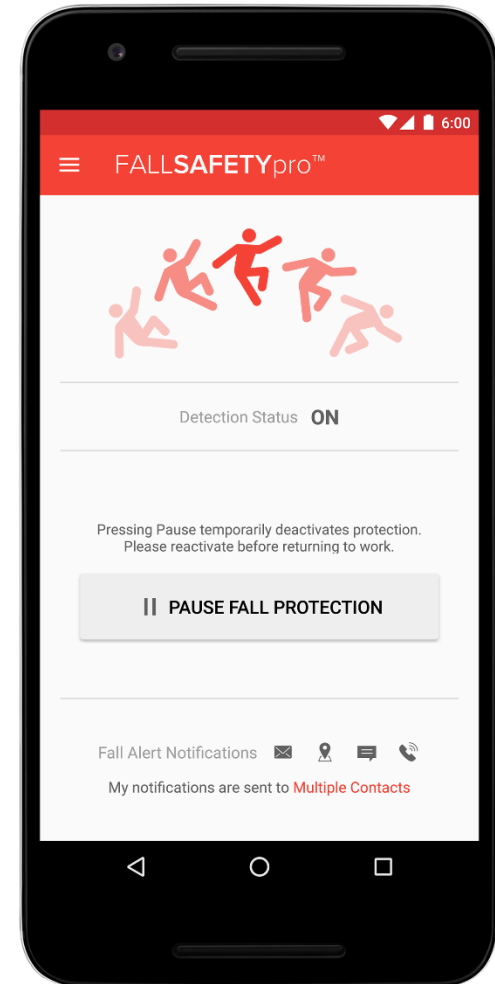


## **More examples: Smartphone Sensing**

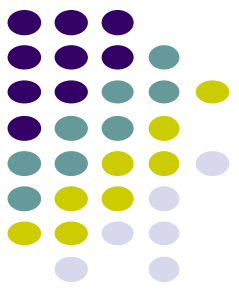


# Personal Opportunistic Sensing

- Fall detection app
  - Uses phone sensor to detect user's fall
    - Automatically sends alert for help
- Target users:
  - Extreme work environments (e.g. construction)
  - Seniors living alone



# Public Opportunistic Sensing



- Crowd Counting: detect crowd size, density
  - E.g. Concerts, large malls, airports, public transport
- Why?
  - Monitor/manage crowds, avoid stampedes
  - Improve efficiency/staffing, congestion management



Airports



Concerts



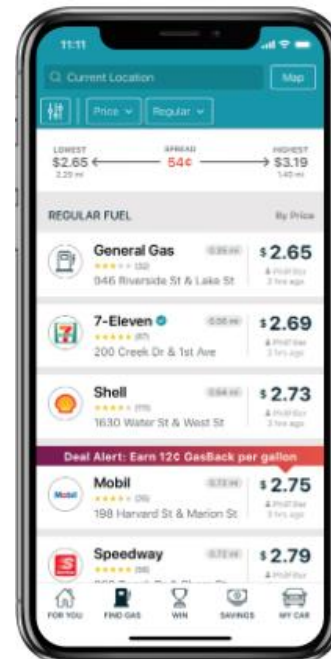
Shopping malls



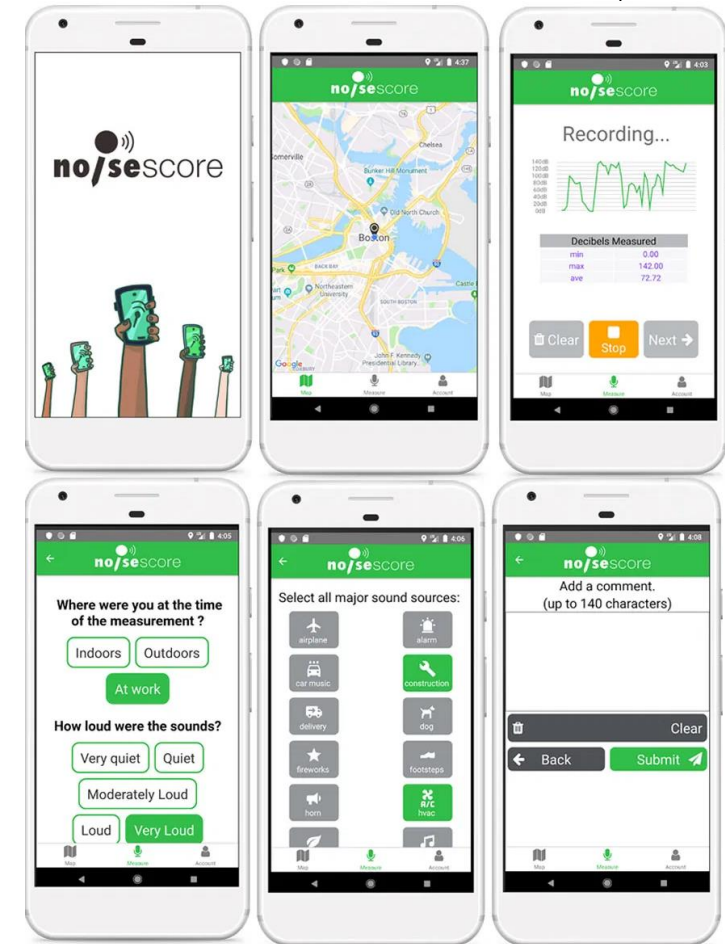
Public Transportation

# Public Participatory Sensing Examples

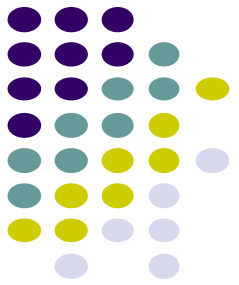
- **NoiseScore:** Cooperate to monitor city noise levels, build noise map
- **GasBuddy:** Cooperate to find cheap gas
  - Each user shares gas prices at stations around them
  - Build database, compare gas prices
  - Query: GPS determines nearby gas stations



GasBuddy



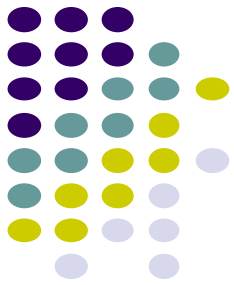
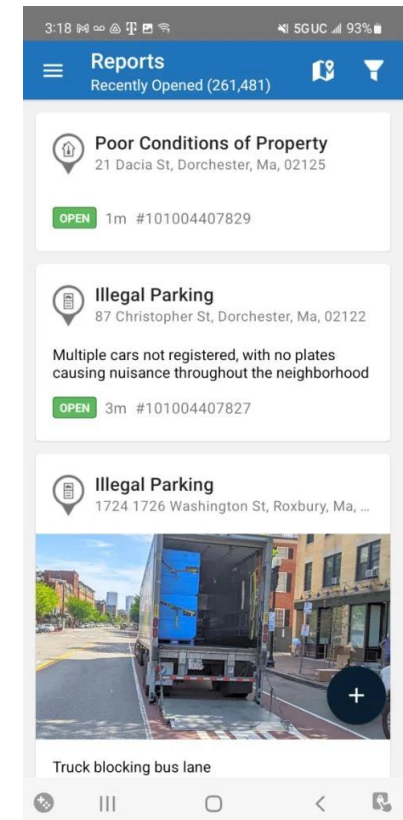
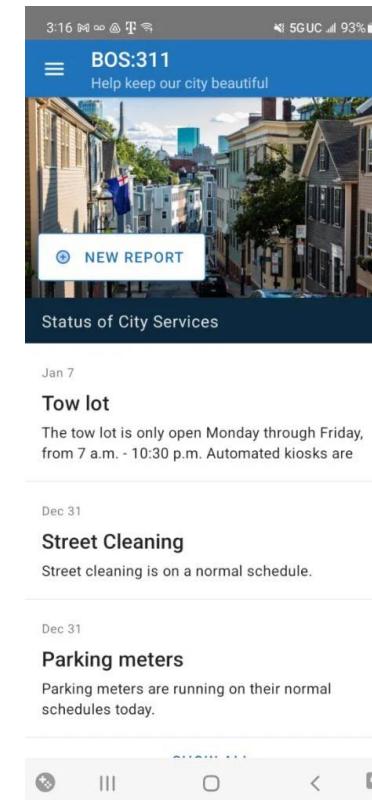
NoiseScore





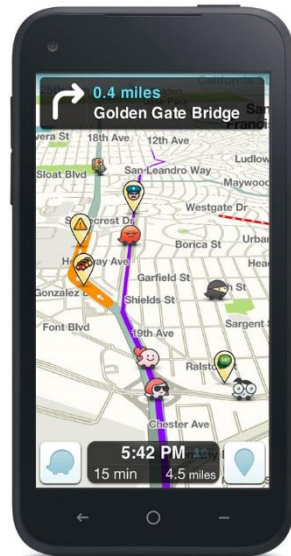
# Public Participatory Sensing

- **Pothole Monitor**
  - Combines GPS and accelerometer
  - Builds map of bad road spots that need fixing
- **Party Thermometer**
  - Detects parties from location (GPS) and sounds (microphone)
  - Asks user questions about parties
- **BOS:311 app**
  - City reports: potholes, trash collection, Covid-19: people not wearing masks

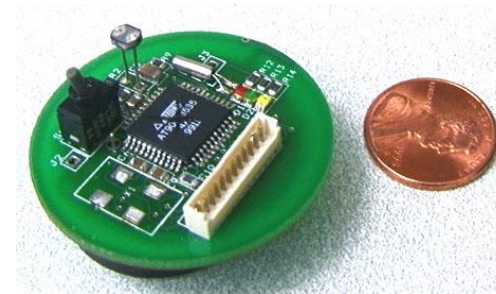




# Smartphone Sensing vs Dedicated Sensors



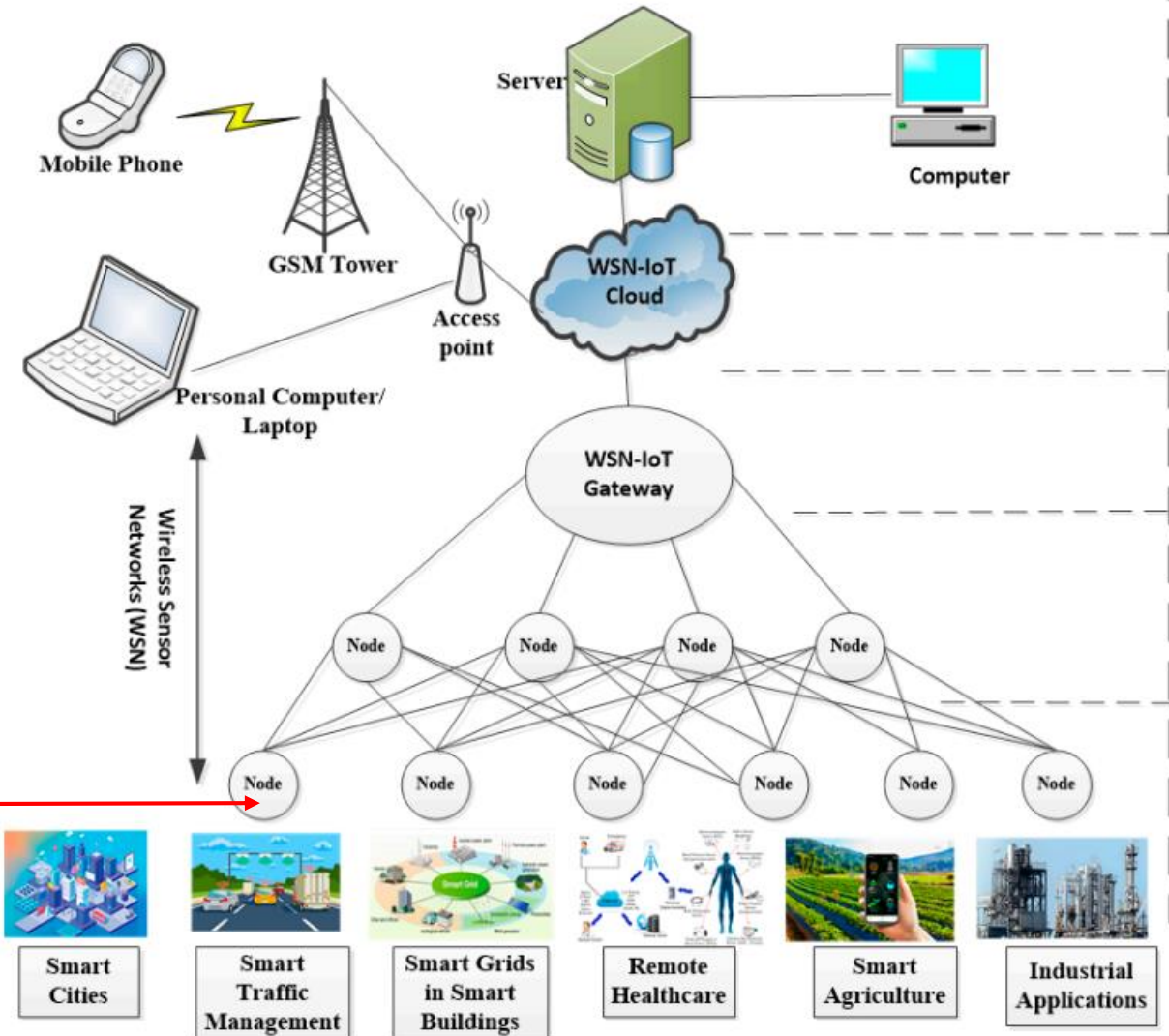
VS



# Background: Wireless Sensor Networks (WSNs)

- Sensors embedded in room/environment
- Monitors conditions (temperature, humidity, etc)
- Many sensors cooperate/communicate to perform task
- User can query sensor (What is temp at sensor location?)

Key point: sensor is specialized,  
measures specific phenomena.  
E.g. temperature







# Sensing using Smartphones vs Dedicated Sensors

## Smartphone sensing pros:

- **More resources:** Smartphones have much more processing and communication power
- **Easy deployment:** Millions of smartphones already owned by people
  - No installation required
    - Instead of installing sensors in road, detect traffic congestion using smartphones carried by drivers
  - Maintenance is easier. E.g. owner will charge their phone promptly

## Smartphone cons:

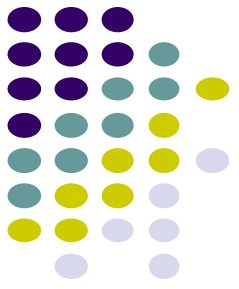
- **Time-varying data:**
  - Changes in population of mobile devices (e.g. driving on a road), available sensor types on phone models
  - Accuracy changes due to user mobility and hardware/software differences between smartphones



# Sensing with Smartphones vs Dedicated Sensors

## Additional considerations

- **Smartphones re-use few general-purpose sensors:** While sensor networks use dedicated sensors, smartphones reuse relatively few (10-20) sensors for wide-range of applications
  - E.g. Accelerometers re-used to solve many different problems (transportation mode identification, pothole detection, human activity pattern recognition, etc.)
- **Human involvement:** humans who carry smartphones can be involved in data collection (e.g. taking pictures).
  - Participatory sensing
  - Human in the loop can collect complex data
  - However, human data collectors must be given incentives

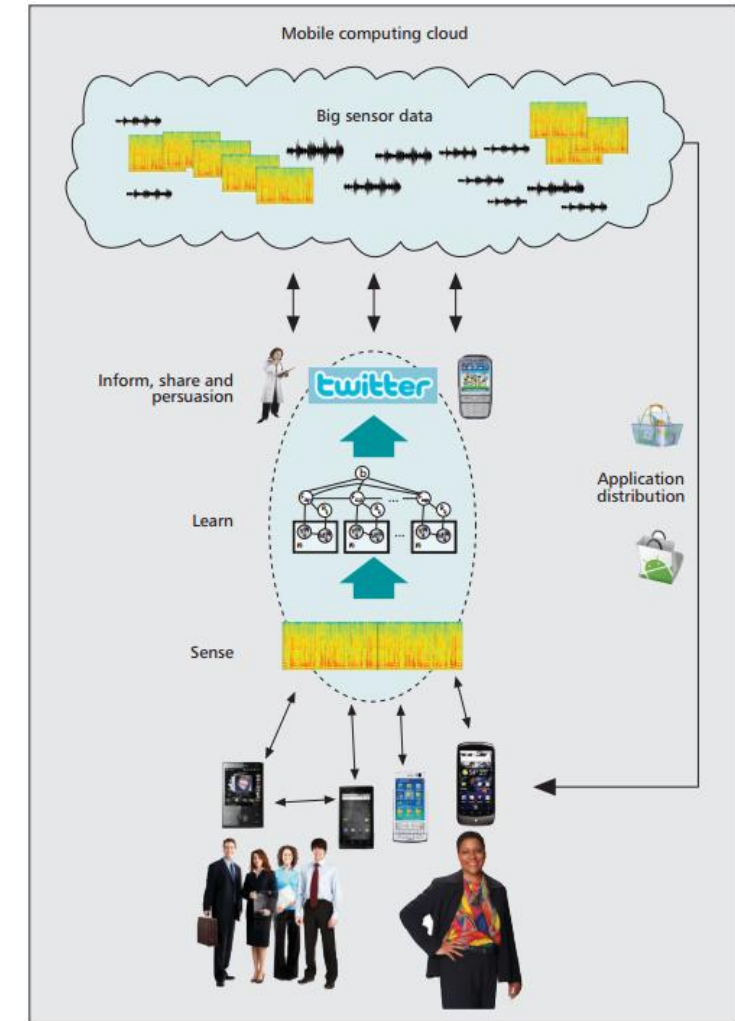
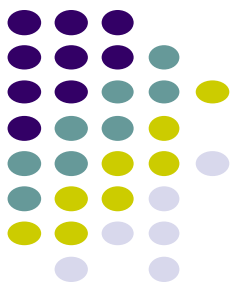


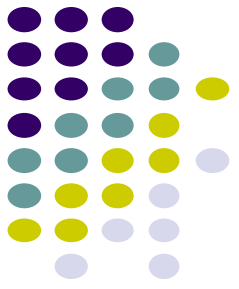
# Smartphone Sensing Architecture

# Smartphone Sensing Architecture

Lane, N.D., Miluzzo, E., Lu, H., Peebles, D., Choudhury, T. and Campbell, A.T., 2010. A survey of mobile phone sensing. *IEEE Communications magazine*, 48(9), pp.140-150.

- Paradigm proposed by Lane *et al*
- **Sense:** Phones collect sensor data (e.g. accelerometer)
- **Learn:** Information is extracted from sensor data by applying **machine learning and data mining** techniques (E.g. user's activity, step count)
- **Inform, share and persuasion:**
  - **Inform:** app users of information learned (e.g. accidents in Waze)
  - **Share:** with group/community/friends (e.g. fitness accomplishments on MyFitnessPal)
  - **Persuasion:** users to change behavior (e.g. avoid lazy lifestyle, or speed traps in Waze)

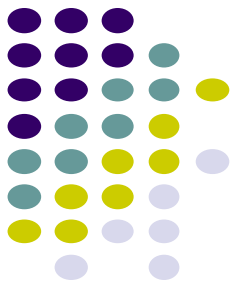




# BES Sleep Duration Sensing

# Unobtrusive Sleep Monitoring

*Unobtrusive Sleep Monitoring using Smartphones*, Zhenyu Chen, Mu Lin, Fanglin Chen, Nicholas D. Lane, Giuseppe Cardone, Rui Wang, Tianxing Li, Yiqiang Chen, Tanzeem Choudhury, Andrew T. Campbell, in Proc Pervasive Health 2013



- Sleep impacts stress levels, blood pressure, diabetes, functioning



- Many medical treatments require patient records sleep duration
- Manually recording sleep/wake times is tedious



# Unobtrusive Sleep Monitoring



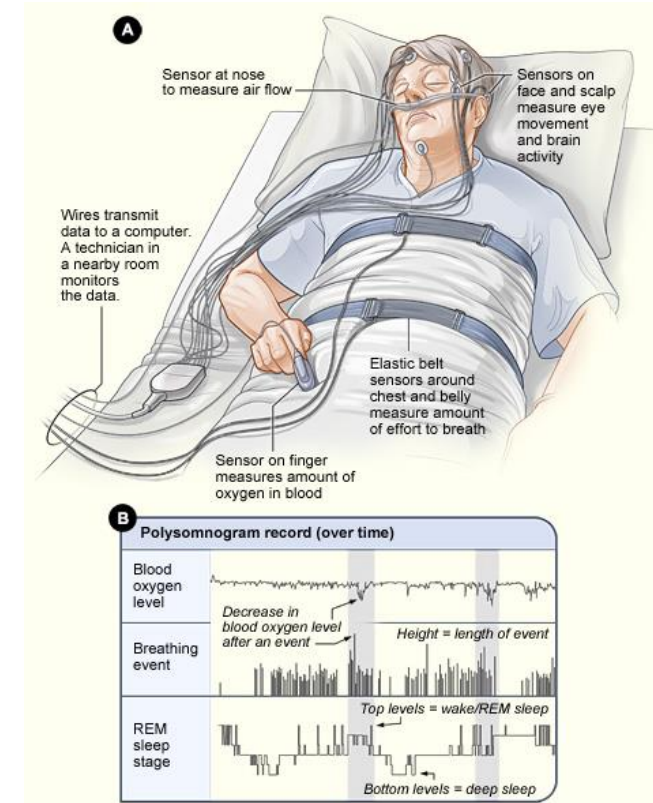
- **Paper goal:** Automatically detect sleep (start, end times, duration) using smartphone, log it
- **Benefit:** No interaction, additional equipment worn
  - Practical for large scale sleep monitoring
- Even a slightly wrong estimate is still very useful





# Sleep Monitoring at Clinics

- Polysomnogram monitors (gold standard)
  - Patient spends night in clinic
- Lots of wires to monitor:
  - **Brain waves** using electroencephalography (EEG),
  - **Eye movements** using electrooculography,
  - **Muscle contractions** using electrocardiography,
  - **Blood oxygen levels** using pulse oximetry,
  - **Snoring** using a microphone, and
  - **Restlessness** using a camera
- Complex, often impractical, expensive!





# Commercial Wearable Sleep Devices

- Fewer wires
- Still intrusive, cumbersome
- Might forget to wear or start it

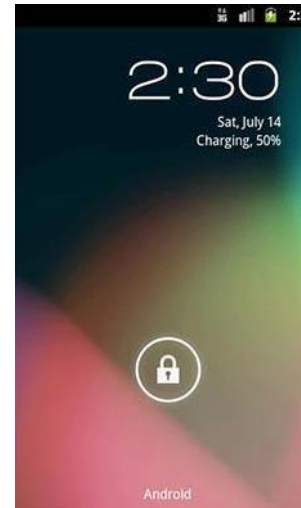


Can we monitor sleep with smartphone, no wires?



# Observations: “Typical” sleep conditions

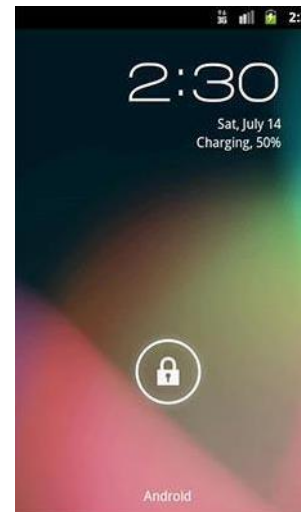
- Typically when people are sleeping
  - Room is Dark
  - Room is Quiet
  - Phone is stationary (e.g. on table)
  - Phone Screen is locked
  - Phone plugged in charging, off

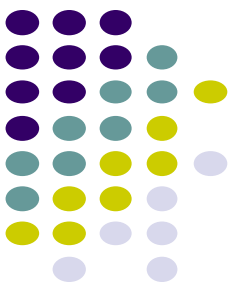




# Sense typical sleep conditions

- Use Android sensors to sense typical sleep conditions
  - **Dark:** light sensor
  - **Quiet:** microphone
  - **Phone is stationary (e.g. on table):** Accelerometer
  - **Screen locked:** Android system calls
  - **Phone plugged in charging, off:** Android system calls





# Best Effort Sleep (BES) Model

- BES model Features used in paper:
  - Phone Usage features.
    - phone-lock (F2)
    - phone-off (F4)
    - phone charging (F3)
  - Light feature (F1).
  - Phone in darkness
  - Phone in a stationary state (F5)
  - Phone in a silent environment (F6)
- Individually, each feature = weak indicator of sleep, errors!
- Combined, co-occur (together) = stronger indicator
- Combine these into Best Effort Sleep (BES) Model



# BES Sleep Model



- Assume sleep duration is a weighted linear combination of 6 features

$$Sl = \sum_{i=1}^6 \alpha_i \cdot F_i, \alpha_i \geq 0$$

- Gather data (sleep duration + data, extract 6 features) from 8 subjects
- Train BES regression model

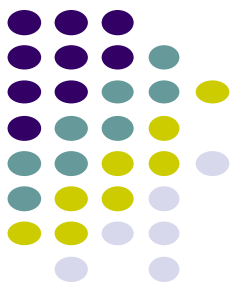
$$\min_{\alpha_i} \sum_{j=1}^4 (Sl^j - \sum_{i=1}^6 \alpha_i \cdot F_i^j)^2$$

**Sleep duration** (points to  $Sl^j$ )

**Weight for each feature** (points to  $\alpha_i$ )

**Feature** (points to  $F_i^j$ )

# Results

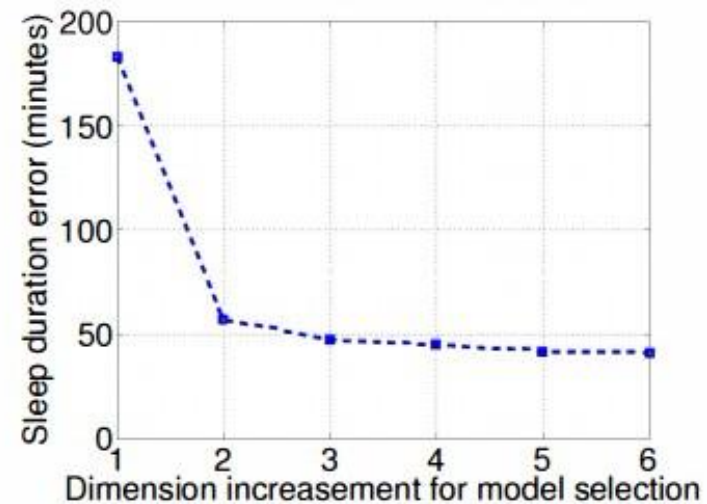


Feature	Coefficient
Light ( $F_1$ )	0.0415
Phone-lock ( $F_2$ )	0.0512
Phone-off ( $F_3$ )	0.0000
Phone-charging ( $F_4$ )	0.0469
Stationary ( $F_5$ )	0.5445
Silence ( $F_6$ )	0.3484

## Most predictive features

1. Phone stationary (e.g. on table)
2. silence,
3. ...etc

**TABLE I:** Weight coefficients for each feature in BES

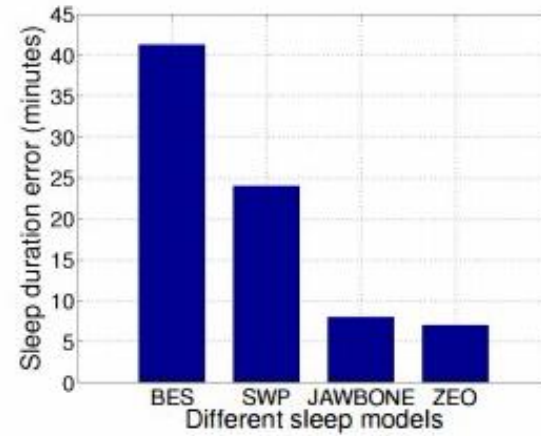


**Fig. 2:** The reduction in sleep duration error for BES by incrementally adding stationary, silence, phone-lock, phone-charging, light and phone-off features, respectively.



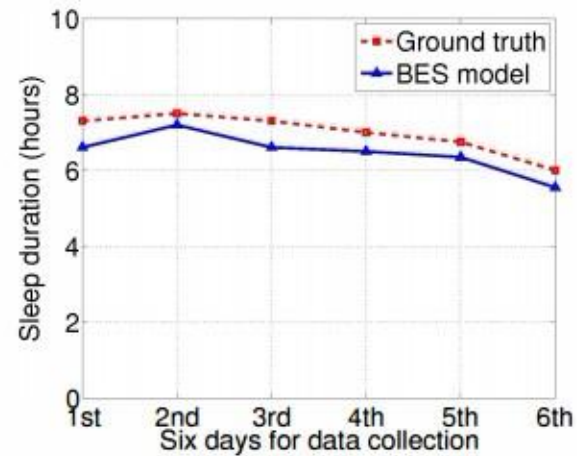
# Results

Compared to best wearable sleep monitors available then (SWP, Jawbone, Zeo, etc.)



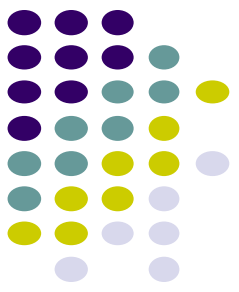
**Fig. 3:** Overall sleep duration error for BES compared to the three alternative sleep monitoring systems (SWP, Jawbone, Zeo).

1 subject, 6 days



**Fig. 5:** Comparison of estimated and actual sleep duration under BES for one representative study subject.

# My actual Experience



- I worked with WPI undergrad student to implement BES sleep model
- **Results:** About  $\pm 20$  minute error for 8-hour sleep
- Errors/thrown off by:
  - Loud environmental noise. E.g. garbage truck outside
  - Misc. ambient light. E.g. Roommates playing video games



# References



1. ***A Survey of Mobile Phone Sensing.*** Nicholas D. Lane, Emiliano Miluzzo, Hong Lu, Daniel Peebles, Tanzeem Choudhury, Andrew T. Campbell, In IEEE Communications Magazine, September 2010
2. ***Mobile Phone Sensing Systems: A Survey,*** Khan, W.; Xiang, Y.; Aalsalem, M.; Arshad, Q.; , Communications Surveys & Tutorials, IEEE , vol.PP, no.99, pp.1-26