### Information Retrieval

CS 547/DS 547
Worcester Polytechnic Institute
Department of Computer Science
Instructor: Prof. Kyumin Lee

## Midterm Exam

max 78

min 29

avg 62

# **Upcoming Schedule**

March 17: due date of project proposal

March 21: due date of proposal presentation slides

# Recommenders

# Collaborative Recommendations

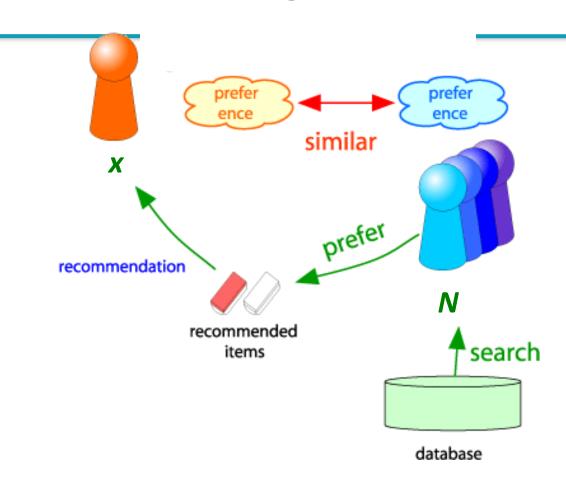
### Collaborative Recommendations

User-based recommendation

Item-based recommendation

### Collaborative Filtering

- Consider user x
- Find set N of other users whose ratings are "similar" to x's ratings
- Estimate x's ratings based on ratings of users in N



## User-User CF (|N|=2)

							user	5					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3			5			5		4	
	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
Ε	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	

- rating between 1 to 5

- unknown rating

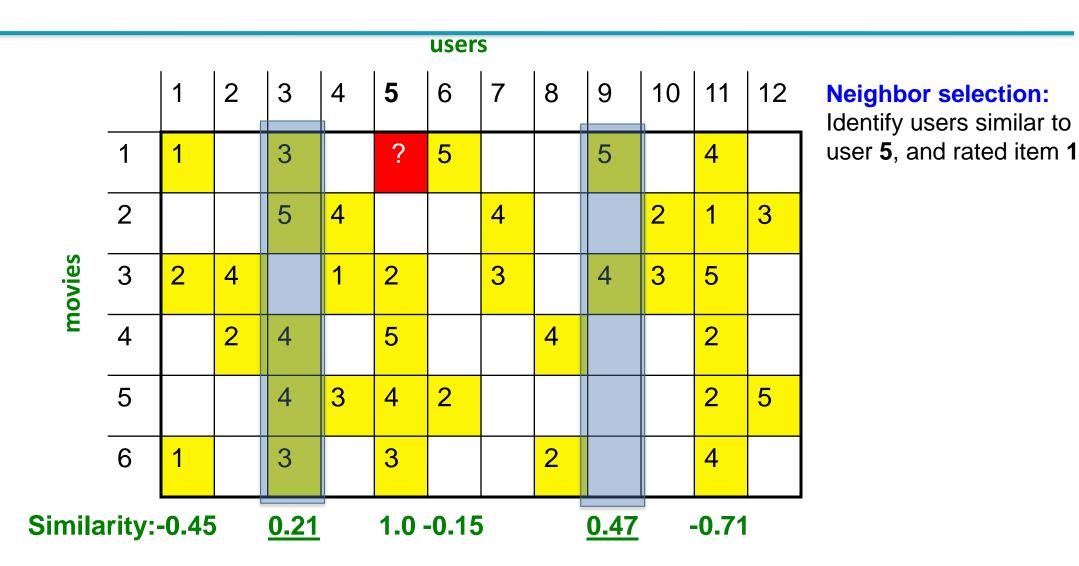
## User-User CF (|N|=2)

							user	S					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3		?	5			5		4	
	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
Ε	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	

Neighbor selection: Identify users similar to user 5, and rated item 1

- estimate rating of movie 1 by user 5

### User-User CF (|N|=2)



### User-based CF (|K|=2)

							user	S					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3		?	5			5		4	
	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	
			<u> </u>					1					

**Compute similarity weights:** 

$$s_{5,3}$$
=0.21,  $s_{5,9}$ =0.47

Predict by taking weighted average:

$$r_{1,5} = (0.21*3 + 0.47*5) / (0.21+0.47) = 4.4$$

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$$r_{xi} = \frac{\sum_{j \in K(i;x)} s_{ij} \cdot r_{jx}}{\sum s_{ij}}$$

Similarity:-0.45

0.21

1.0 -0.15

0.47

-0.71

### User-based CF (|K|=2)

							user	S					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3		4.4	5			5		4	
(0	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
_	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	
	_												

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$$r_{xi} = \frac{\sum_{j \in K(i;x)} s_{ij} \cdot r_{jx}}{\sum s_{ij}}$$

Similarity:-0.45

0.21

1.0 -0.15

0.47

-0.71

### Item-based CF

 After computing the similarity between items we select a set of k most similar items to the target item and generate a predicted value of user x's rating

$$r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

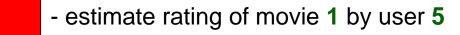
```
s_{ij}... similarity of items i and j r_{xj}...rating of user x on item j N(i;x)... set items rated by x similar to i
```

							users	5					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3			5			5		4	
	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	

- rating between 1 to 5

- unknown rating

							users	S					
		1	2	3	4	5	6	7	8	9	10	11	12
	1	1		3		?	5			5		4	
	2			5	4			4			2	1	3
movies	3	2	4		1	2		3		4	3	5	
	4		2	4		5			4			2	
	5			4	3	4	2					2	5
	6	1		3		3			2			4	



users														
		1	2	3	4	5	6	7	8	9	10	11	12	sim(1,m)
	1	1		3		?	5			5		4		1.00
	2			5	4			4			2	1	3	-0.18
movies	<u>3</u>	2	4		1	2		3		4	3	5		<u>0.41</u>
	4		2	4		5			4			2		-0.10
	5			4	3	4	2					2	5	-0.31
	<u>6</u>	1		3		3			2			4		<u>0.59</u>

#### **Neighbor selection:**

Identify movies similar to movie 1, rated by user 5

#### Here we use Pearson correlation as similarity:

- 1) Subtract mean rating  $m_i$  from each movie i  $m_1 = (1+3+5+5+4)/5 = 3.6$ row 1: [-2.6, 0, -0.6, 0, 0, 1.4, 0, 0, 1.4, 0, 0.4, 0]
- 2) Compute cosine similarities between rows

users														
		1	2	3	4	5	6	7	8	9	10	11	12	sim(1,m)
	1	1		3		?	5			5		4		1.00
	2			5	4			4			2	1	3	-0.18
movies	<u>3</u>	2	4		1	2		3		4	3	5		<u>0.41</u>
Ε	4		2	4		5			4			2		-0.10
	5			4	3	4	2					2	5	-0.31
	<u>6</u>	1		3		3			2			4		<u>0.59</u>

**Compute similarity weights:** 

s<sub>1,3</sub>=0.41, s<sub>1,6</sub>=0.59

	users													
		1	2	3	4	5	6	7	8	9	10	11	12	sim(1,m)
	1	1		3		2.6	5			5		4		1.00
	2			5	4			4			2	1	3	-0.18
movies	<u>3</u>	2	4		1	2		3		4	3	5		<u>0.41</u>
	4		2	4		5			4			2		-0.10
	5			4	3	4	2					2	5	-0.31
	<u>6</u>	1		3		3			2			4		<u>0.59</u>

**Predict by taking weighted average:** 

$$r_{1.5} = (0.41^2 + 0.59^3) / (0.41 + 0.59) = 2.6$$

$$r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{jx}}{\sum s_{ij}}$$

### Combining Global Baseline with CF

#### Global Baseline estimate:

Joe will give The Sixth Sense 4 stars

### Local neighborhood (CF/NN):

- Joe didn't like related movie Signs
- Rated it 1 star below his average rating

### Final estimate

• Joe will rate The Sixth Sense 4 - 1 = 3 stars

# CF: Common practice $r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} r_{xj}}{\sum_{i,j} s_{ij}}$

Before:
$$r_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

- Define similarity s<sub>ii</sub> of items i and j
- Select k nearest neighbors N(i; x)
  - Items most similar to i, that were rated by x
- Estimate rating  $r_{xi}$  as the weighted average:

$$r_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} s_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} s_{ij}}$$

$$b_{xi} = \mu + b_x + b_i$$

baseline estimate for  $r_{xi}$   $\mu$  = overall mean movie rating

•  $b_x$  = rating deviation of user x= (avg. rating of user  $\mathbf{x}$ ) –  $\boldsymbol{\mu}$ 

 $b_i$  = rating deviation of movie i

# Latent Factor Models

## The Netflix Prize

### Training data

- 100 million ratings, 480,000 users, 17,770 movies
- 6 years of data: 2000-2005
- Test data
  - Last few ratings of each user (2.8 million)
  - Evaluation criterion: Root Mean Square Error (RMSE) =

$$\sqrt{\frac{1}{|R|}\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2}$$

- Netflix's system RMSE: 0.9514
- Competition
  - 2,700+ teams
  - \$1 million prize for 10% improvement on Netflix

## Performance of Various Methods

Global average: 1.1296

User average: 1.0651

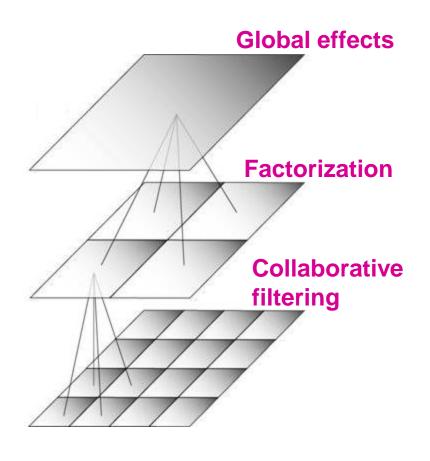
Movie average: 1.0533

Netflix: 0.9514

Grand Prize: 0.8563

## BellKor Recommender System

- The winner of the Netflix Challenge
- Multi-scale modeling of the data: Combine top level, "regional" modeling of the data, with a refined, local view:
  - Global:
    - Overall deviations of users/movies
  - Factorization:
    - Addressing "regional" effects
  - Collaborative filtering:
    - Extract local patterns



# **Modeling Local & Global Effects**

### Global:

- Mean movie rating: 3.7 stars
- The Sixth Sense is 0.5 stars above avg.
- Joe rates 0.2 stars below avg.
  - ⇒ Baseline estimation:

    Joe will rate The Sixth Sense 4 stars



- Joe didn't like related movie Signs
- Rated it 1 star below his average rating

### Final estimate

■ Joe will rate The Sixth Sense 4 - 1 = 3 stars







## **Modeling Local & Global Effects**

In practice we get better estimates if we model deviations:

$$\hat{r}_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} s_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} s_{ij}}$$

baseline estimate for  $r_{xi}$ 

$$\boldsymbol{b}_{xi} = \boldsymbol{\mu} + \boldsymbol{b}_x + \boldsymbol{b}_i$$

 $\mu$  = overall mean rating  $\mathbf{b}_{x}$  = rating deviation of user  $\mathbf{x}$ =  $(avg. rating of user \mathbf{x}) - \mu$   $\mathbf{b}_{i}$  =  $(avg. rating of movie <math>\mathbf{i}) - \mu$ 

### **Problems/Issues:**

- 1) Similarity measures are "arbitrary"
- **2)** Pairwise similarities neglect interdependencies among users
- **3)** Taking a weighted average can be restricting

**Solution:** Instead of  $s_{ij}$  use  $w_{ij}$  that we estimate directly from data

# Idea: Interpolation Weights $w_{ij}$

Use a weighted sum rather than weighted avg.:

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj})$$

- A few notes:
  - N(i; x) ... set of movies rated by user x that are similar to movie i
  - $lackbr{w}_{ij}$  is the **interpolation weight** (some real number)
    - Note, we allow:  $\sum_{j \in N(i;x)} w_{ij} \neq 1$
  - $w_{ij}$  models interaction between pairs of movies (it does not depend on user x)

# Idea: Interpolation Weights $w_{ij}$

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i,x)} w_{ij} (r_{xj} - b_{xj})$$

- How to set  $w_{ij}$ ?
  - Remember, error metric is:

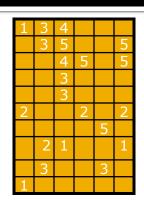
$$\sqrt{\frac{1}{|R|}}\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2$$
 or equivalently Sum of

Squared Error (SSE): 
$$\sum_{(i,x)\in R} (\hat{r}_{xi} - r_{xi})^2$$

- Find w<sub>ii</sub> that minimize SSE on training data!
  - Models relationships between item i and its neighbors j
- w<sub>ij</sub> can be learned/estimated based on x and all other users that rated i

# Recommendations via Optimization

- Goal: Make good recommendations
  - Quantify goodness using RMSE:
     Lower RMSE ⇒ better recommendations



- Want to make good recommendations on items that user has not yet seen. Can't really do this!
- Let's build a system such that it works well on known (user, item) ratings
   And hope the system will also predict well the unknown ratings

# Recommendations via Optimization

- Idea: Let's set values w such that they work well on known (user, item) ratings
- How to find such values w?
- Idea: Define an objective function and solve the optimization problem
- Find w<sub>ij</sub> that minimize SSE on training data!

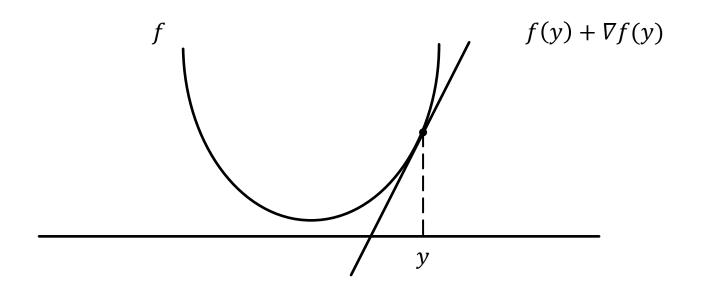
$$J(w) = \sum_{x,i \in R} \left( \left[ b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj}) \right] - r_{xi} \right)^{2}$$
Predicted rating

Predicted rating

Think of w as a vector of numbers

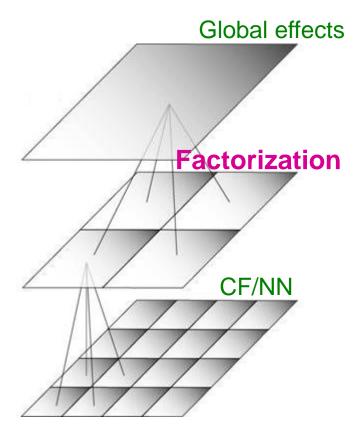
# Detour: Minimizing a function

- A simple way to minimize a function f(x):
  - Compute the derivative  $\nabla f(x)$
  - Start at some point y and evaluate  $\nabla f(y)$
  - Make a step in the reverse direction of the gradient:  $y = y \nabla f(y)$
  - Repeat until converged



# Interpolation Weights

- So far:  $\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} b_{xj})$ 
  - Weights  $w_{ij}$  derived based on their role; no use of an arbitrary similarity measure  $(w_{ij} \neq s_{ij})$
  - Explicitly account for interrelationships among the neighboring movies
- Next: Latent factor model
  - Extract "regional" correlations



### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

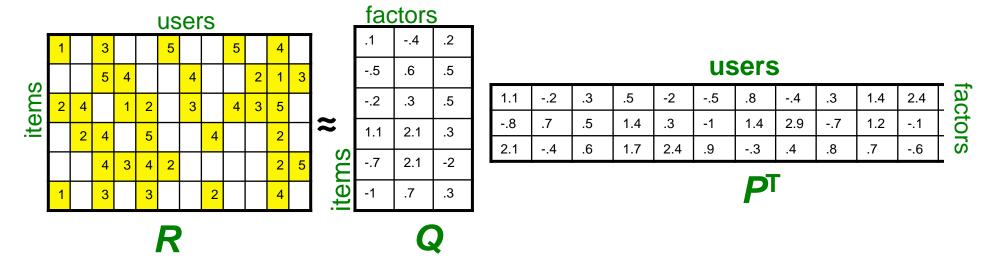
**Basic Collaborative filtering: 0.94** 

**CF+Biases+learned weights: 0.91** 

Grand Prize: 0.8563

### **Latent Factor Models**

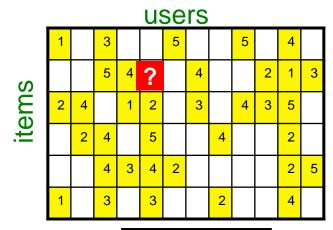
Latent Factor Model on Netflix data:  $\mathbf{R} \approx \mathbf{Q} \cdot \mathbf{P}^T$ 



- For now let's assume we can approximate the rating matrix R as a product of "thin"  $Q \cdot P^T$ 
  - R has missing entries but let's ignore that for now!
    - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones

# Ratings as Products of Factors

How to estimate the missing rating of user x for item i?





$\hat{r}_{xi} =$	$q_i$ .	$p_x$
$=\sum$	$q_{if}$	$\cdot p_{xf}$
-	row <i>i</i> of column	

	.1	4	.2							
(0	5	.6	.5							
items	2	.3	.5							
ite	1.1	2.1	.3							
	7	2.1	-2							
	-1	.7	.3							
factors										

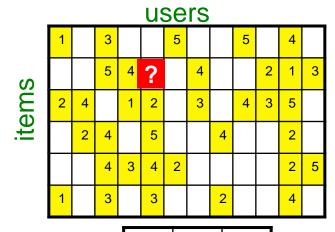
_						usc	10					
S	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
fa	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1
•						-				- · · · · · · · · · · · · · · · · · · ·		

USERS

PT

# Ratings as Products of Factors

How to estimate the missing rating of user x for item i?





$\hat{r}_{xi} =$	$q_i$	$p_x$
$=\sum$	$q_{if}$	$\cdot p_{xf}$
- 1	= row <i>i</i> of = column	

	.1	4	.2		
(0	5	.6	.5		
items	2	.3	.5		
ite	1.1	2.1	.3		
	7	2.1	-2		
	-1	.7	.3		
factors					

_												
S	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
<u>fa</u>	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1

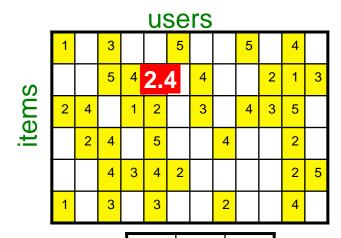
users

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### Ratings as Products of Factors

How to estimate the missing rating of user x for item i?





$\hat{r}_{xi} =$	$q_i$	$p_x$
$=\sum$	$q_{if}$	$\cdot p_{xf}$
	= row <i>i</i> of = column	

	.1	4	.2
(0	5	.6	.5
items	2	.3	.5
ite	1.1	2.1	.3
	7	2.1	-2
	-1	.7	.3
'	f	facto	rs

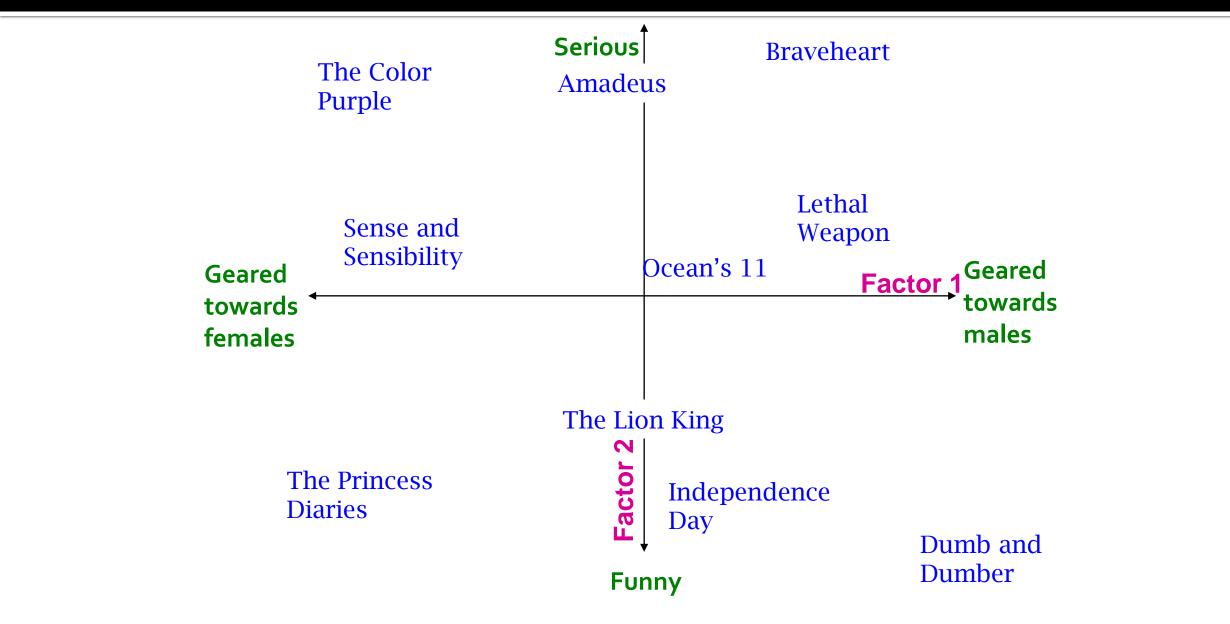
_						usc	10					
ors	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
• act	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
ff	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1
-												

USERS

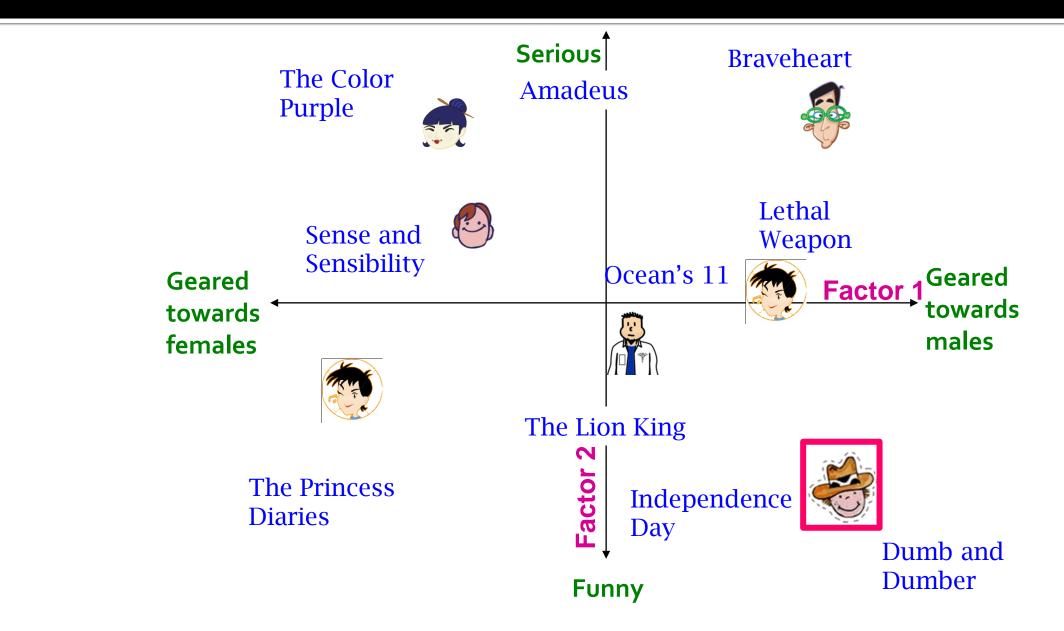
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#### **Latent Factor Models**



#### **Latent Factor Models**

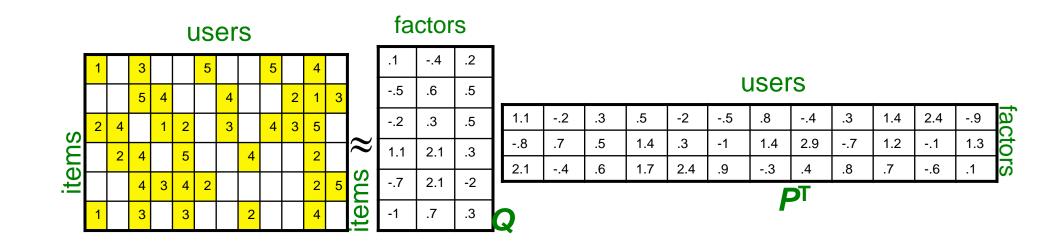


### Finding the Latent Factors

#### **Latent Factor Models**

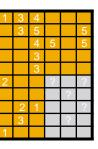
Our goal is to find P and Q such tat:

$$\min_{P,Q} \sum_{(i,x)\in R} (r_{xi} - q_i \cdot p_x)^2$$



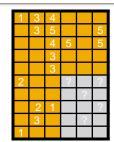
#### **Back to Our Problem**

- Want to minimize sum of the squared errors (SSE) for unseen test data
- Idea: Minimize SSE on training data
  - Want large k (# of factors) to capture all the signals
  - But, **SSE** on test data begins to rise for k > 2
- This is a classical example of overfitting:
  - With too much freedom (too many free parameters) the model starts fitting noise
    - That is it fits too well the training data and thus not generalizing well to unseen test data



### **Dealing with Missing Entries**

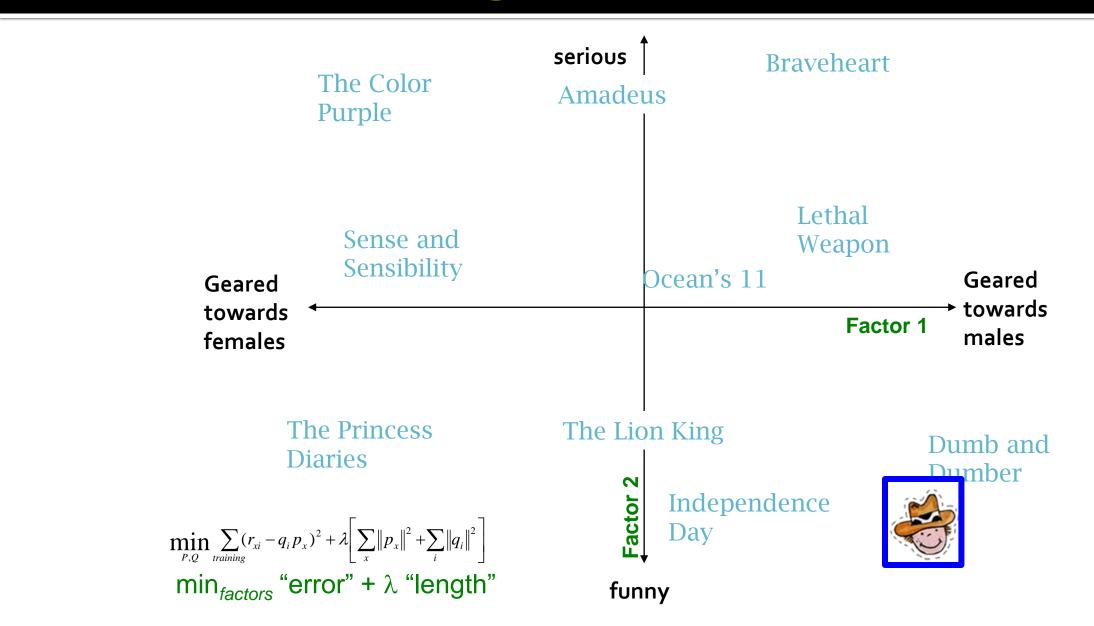
#### To solve overfitting we introduce regularization:

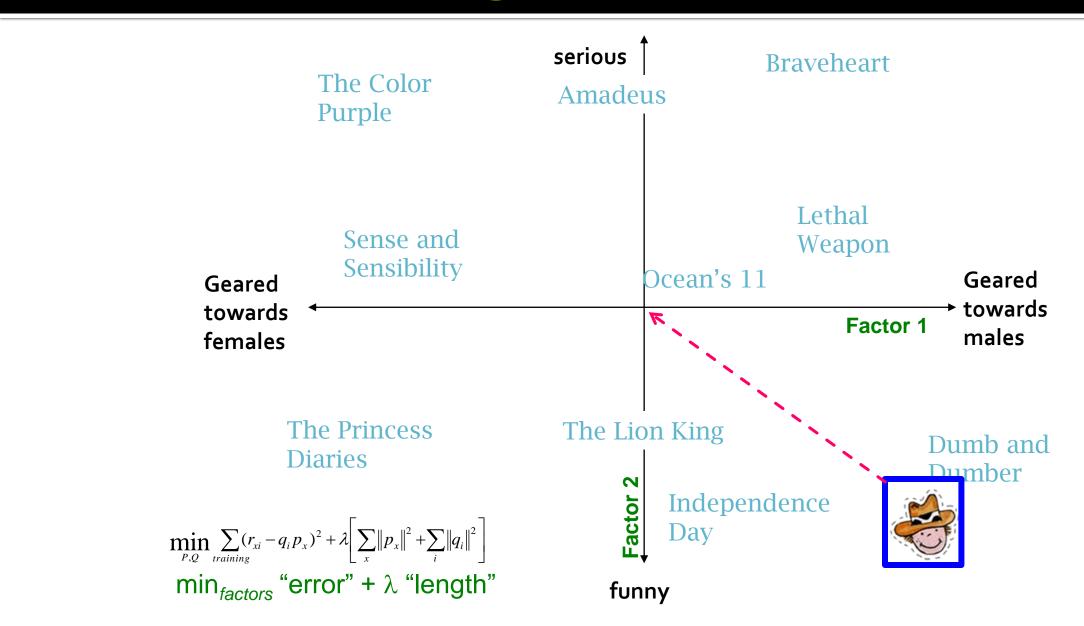


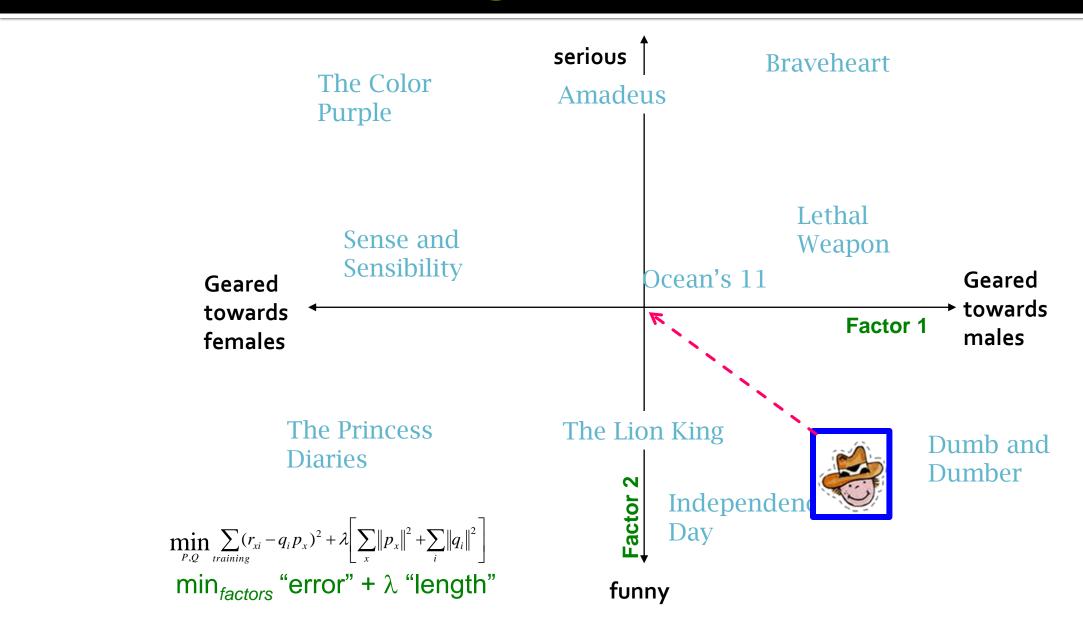
- Allow rich model where there is sufficient data
- Shrink aggressively where data is scarce

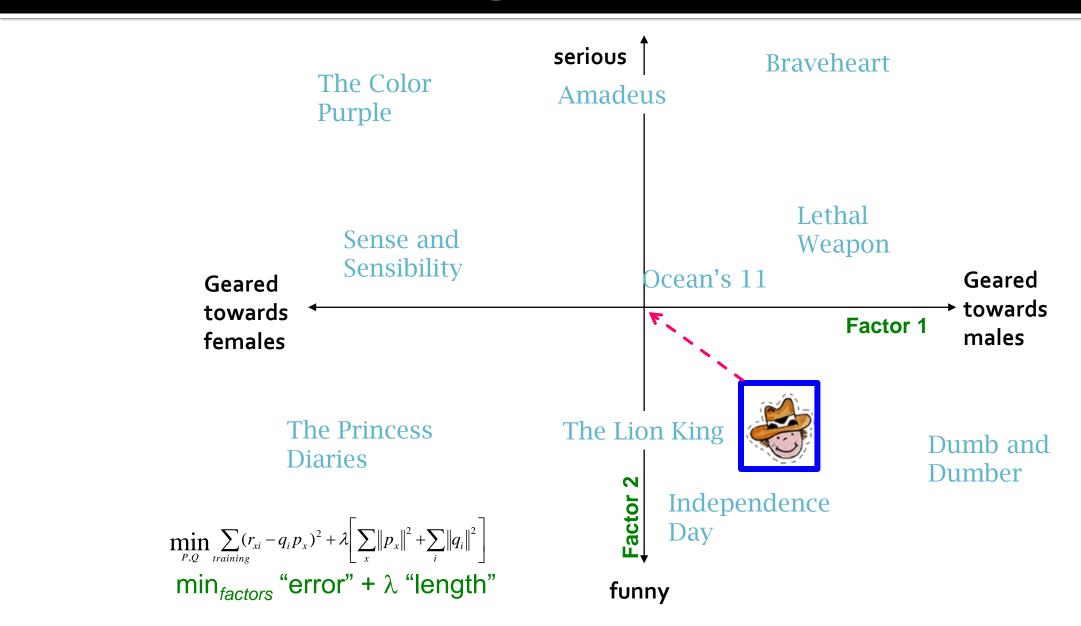
$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} \|p_x\|^2 + \lambda_2 \sum_{i} \|q_i\|^2 \right]$$
"error"
"length"

 $\lambda_1, \lambda_2 \dots$  user set regularization parameters

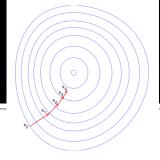








#### Stochastic Gradient Descent



Want to find matrices P and Q:

$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} ||p_x||^2 + \lambda_2 \sum_{i} ||q_i||^2 \right]$$

- Gradient descent:
  - Initialize P and Q (using SVD, pretend missing ratings are 0)
  - Do gradient descent:

$$\blacksquare$$
 *P* ← *P* -  $\eta$  ·  $\nabla$  P

• 
$$\mathbf{Q} \leftarrow \mathbf{Q} - \eta \cdot \nabla \mathbf{Q}$$

How to compute gradient of a matrix?

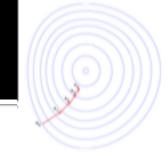
Compute gradient of every element independently!

• where  $\nabla Q$  is gradient/derivative of matrix Q:

$$\nabla Q = [\nabla q_{if}]$$
 and  $\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_i p_x)p_{xf} + 2\lambda_2 q_{if}$ 

- Here  $q_{if}$  is entry f of row  $q_i$  of matrix Q
- Observation: Computing gradients is slow!

#### **Stochastic Gradient Descent**



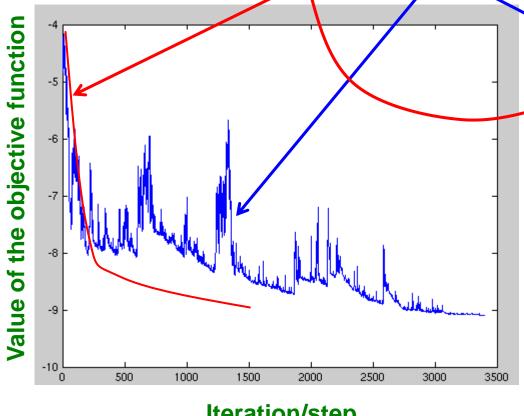
- Gradient Descent (GD) vs. Stochastic GD
  - Observation:  $\nabla Q = [\nabla q_{if}]$  where

$$\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_{if}p_{xf})p_{xf} + 2\lambda q_{if} = \sum_{x,i} \nabla Q(r_{xi})$$

- Here  $q_{if}$  is entry f of row  $q_i$  of matrix Q
- Idea: Instead of evaluating gradient over all ratings evaluate it for each individual rating and make a step
- GD:  $\mathbf{Q} \leftarrow \mathbf{Q} \eta \left[ \sum_{r_{xi}} \nabla \mathbf{Q}(r_{xi}) \right]$
- SGD:  $Q \leftarrow Q \mu \nabla Q(r_{xi})$ 
  - Faster convergence!
    - Need more steps but each step is computed much faster

#### SGD vs. GD

Convergence of GD vs. SGD



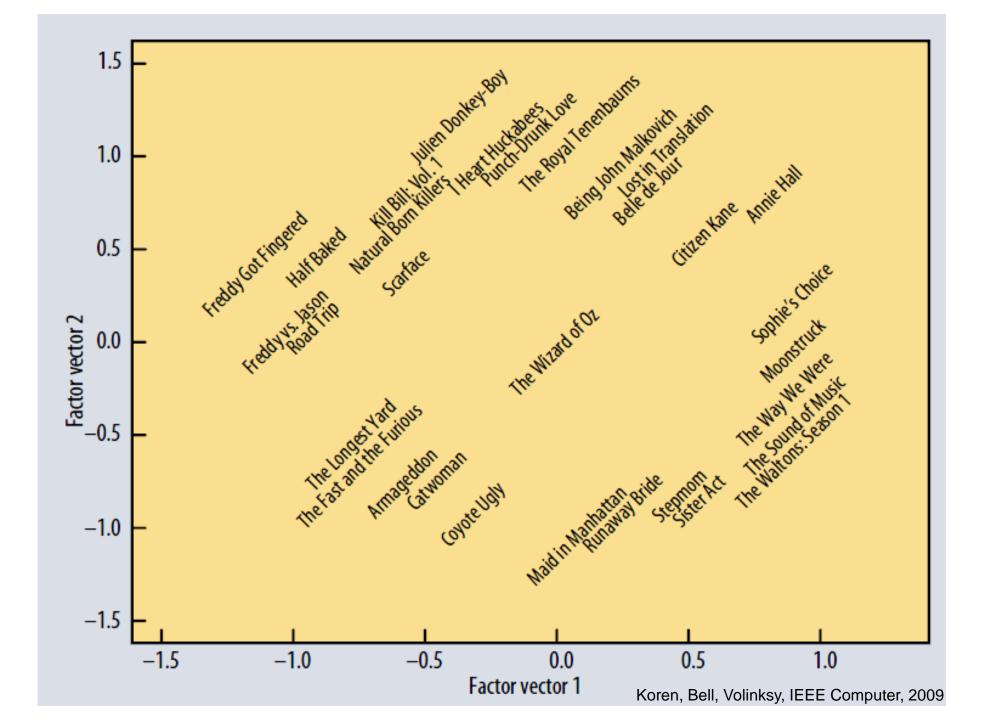
Iteration/step

**GD** improves the value of the objective function at every step.

**SGD** improves the value but in a "noisy" way.

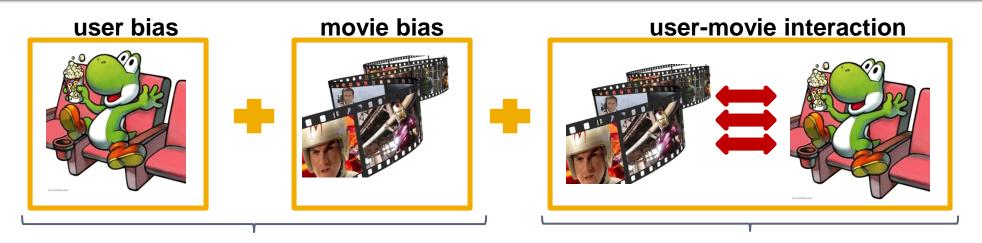
**GD** takes fewer steps to converge but each step takes much longer to compute.

In practice, **SGD** is much faster!



# Extending Latent Factor Model to Include Biases

### **Modeling Biases and Interactions**



#### **Baseline predictor**

- Separates users and movies
- Benefits from insights into user's behavior
- Among the main practical contributions of the competition
  - $\mu$  = overall mean rating

  - $\mathbf{b}_{x}$  = bias of user  $\mathbf{x}$  $\mathbf{b}_{i}$  = bias of movie  $\mathbf{i}$

#### **User-Movie interaction**

- Characterizes the matching between users and movies
- Attracts most research in the field
- Benefits from algorithmic and mathematical innovations

### Putting It All Together

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Mean rating user  $x$  movie  $i$ 

Moverall Bias for movie  $i$ 

User-Movie interaction

#### Example:

- Mean rating:  $\mu = 3.7$
- You are a critical reviewer: your ratings are 1 star lower than the mean:  $b_x = -1$
- Star Wars gets a mean rating of 0.5 higher than average movie:  $b_i = +0.5$
- Predicted rating for you on Star Wars:

$$= 3.7 - 1 + 0.5 = 3.2$$

### Fitting the New Model

#### Solve:

$$\min_{Q,P} \sum_{(x,i)\in R} (r_{xi} - (\mu + b_x + b_i + q_i p_x))^2$$
goodness of fit

$$+ \left( \frac{\lambda_{1}}{1} \sum_{i} \|q_{i}\|^{2} + \lambda_{2} \sum_{x} \|p_{x}\|^{2} + \lambda_{3} \sum_{x} \|b_{x}\|^{2} + \lambda_{4} \sum_{i} \|b_{i}\|^{2} \right)$$
regularization

 $\lambda$  is selected via grid-search on a validation set

- Stochastic gradient decent to find parameters
  - Note: Both biases  $b_x$ ,  $b_i$  as well as interactions  $q_i$ ,  $p_x$  are treated as parameters (and we learn them)

#### Performance of Various Methods

Global average: 1.1296

<u>User average: 1.0651</u>

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

Collaborative filtering++: 0.91

Latent factors: 0.90

Latent factors+Biases: 0.89

Grand Prize: 0.8563

### The Netflix Challenge: 2006-09

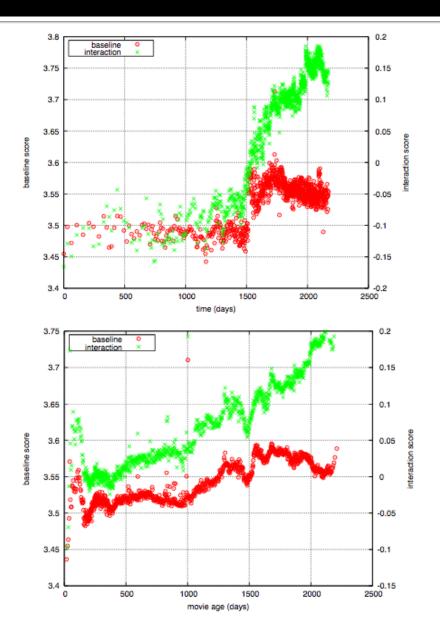
### Temporal Biases Of Users

- Sudden rise in the average movie rating (early 2004)
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed

#### Movie age

- Users prefer new movies without any reasons
- Older movies are just inherently better than newer ones

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09



#### Temporal Biases & Factors

#### Original model:

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Add time dependence to biases:

$$r_{xi} = \mu + b_x(t) + b_i(t) + q_i \cdot p_x$$

- Make parameters  $b_x$  and  $b_i$  to depend on time
- (1) Parameterize time-dependence by linear trends
  - (2) Each bin corresponds to 10 consecutive weeks

$$b_i(t) = b_i + b_{i,\operatorname{Bin}(t)}$$

- Add temporal dependence to factors
  - $p_x(t)$ ... user preference vector on day t

#### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

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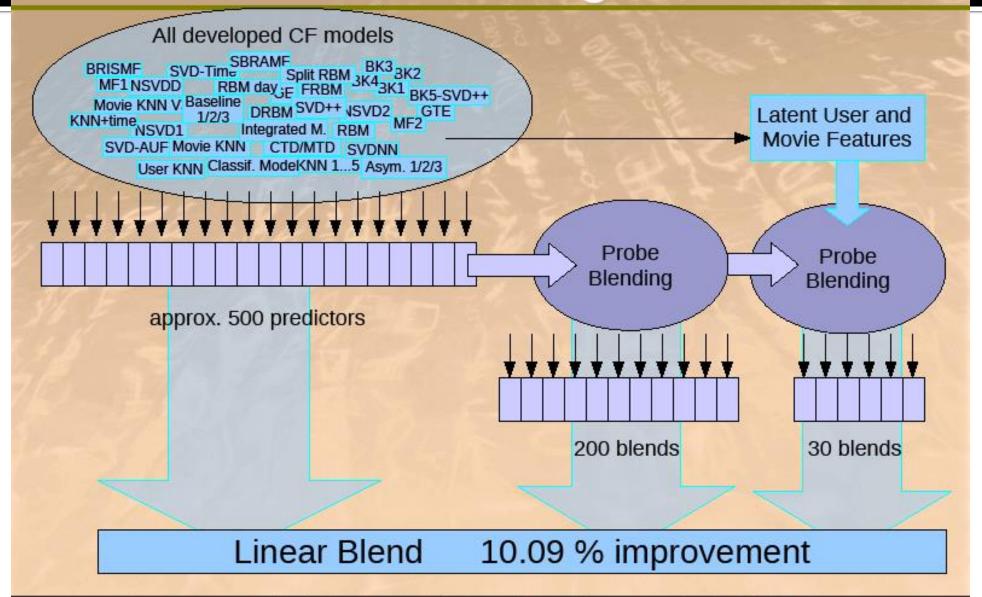
**Latent factors+Biases+Time: 0.876** 

Still no prize! 
Getting desperate.

Try a "kitchen sink" approach!

Grand Prize: 0.8563

# The big picture solution of BellKor's Pragmatic Chaos



#### Standing on June 26th 2009



June 26th submission triggers 30-day "last call"

#### NETFLIX

#### **Netflix Prize**



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Leaderboard

Update

Progress Prize 2007 - RMSE = 0.8723 - Winning Team: KorBell

Download

#### Leaderboard

Showing Test Score. Click here to show quiz score

Display top 20 💠 leaders.

Rank	Team Name	Best Test Score	% Improvement	Best Submit Time
Grand	Prize - RMSE = 0.8567 - Winning Te	apri BellKor's Pragn	natic Chane	
1	BellKor's Pragmatic Chaos	0.8567	10.06	2009-07-26 18:18:28
2	The Ensemble	0.8567	10.06	2009-07-26 18:38:22
3	Grand Prize Team	0.8002	J.9	000_0104:40
4	Opera Solutions and Vandelay United	0.8588	9.84	2009-07-10 01:12:31
5	Vandelay Industries!	0.8591	9.81	2009-07-10 00:32:20
6	PragmaticTheory	0.8594	9.77	2009-06-24 12:06:56
7	BellKor in BigChaos	0.8601	9.70	2009-05-13 08:14:09
8	Dace_	0.8612	9.59	2009-07-24 17:18:43
9	Feeds2	0.8622	9.48	2009-07-12 13:11:51
10	BigChaos	0.8623	9.47	2009-04-07 12:33:59
11	Opera Solutions	0.8623	9.47	2009-07-24 00:34:07
12	BellKor	0.8624	9.46	2009-07-26 17:19:11
Progre	ess Prize 2008 - RMSE = 0.8627 - W	inning Team: BellKo	r in BigChaos	
13	xiangliang	0.8642	9.27	2009-07-15 14:53:22
14	Gravity	0.8643	9.26	2009-04-22 18:31:32
15	Ces	0.8651	9.18	2009-06-21 19:24:53
16	Invisible Ideas	0.8653	9.15	2009-07-15 15:53:04
17	Just a guy in a garage	0.8662	9.06	2009-05-24 10:02:54
18	J Dennis Su	0.8666	9.02	2009-03-07 17:16:17
19	Craig Carmichael	0.8666	9.02	2009-07-25 16:00:54
20	acmehill	0.8668	9.00	2009-03-21 16:20:50

### Million \$ Awarded Sept 21st 2009



### Acknowledgments

Some slides and plots borrowed from
 Yehuda Koren, Robert Bell and Padhraic Smyth, Jure Leskovec

#### Further reading:

- Y. Koren, Collaborative filtering with temporal dynamics, KDD '09
- Matrix Factorization Techniques for Recommender Systems
- How the Netflix Prize was won

## **Pytorch Tutorial**