

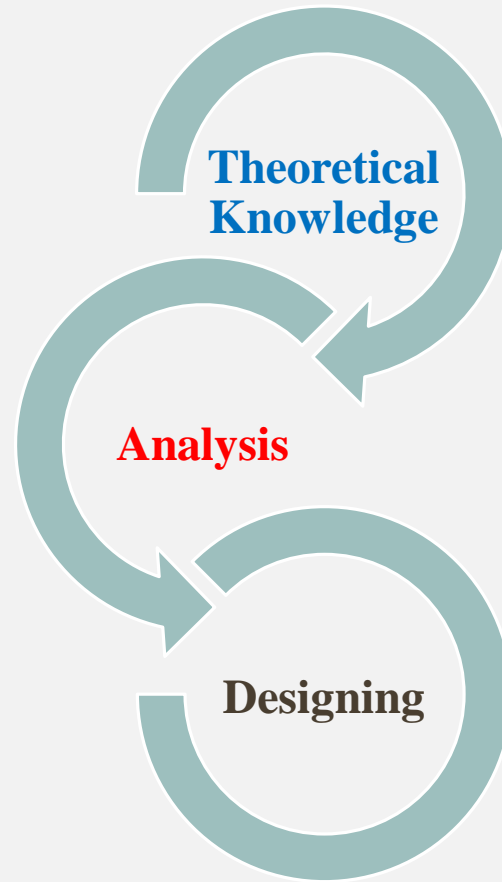
Microcontroller, Computer Peripherals and Interfacing

Sumaiya Tasnim
Lecturer(Provisional)
Department of CSE
Varendra University

Course Introduction

- Course Code CSE 425
 - Microcontroller
- Study of Embedded system
 - Programming
- Computer Peripherals
 - Interfacing
 - Protocols

Course Planning



Course Objectives

- Learning Microcontroller
- Learning Programming for Microcontroller
 - Learning enough to plan about a Project
 - Making a Device
- Learning how to Program a specific Device
 - Running your **OWNMADE** device

Microcontroller Introduction

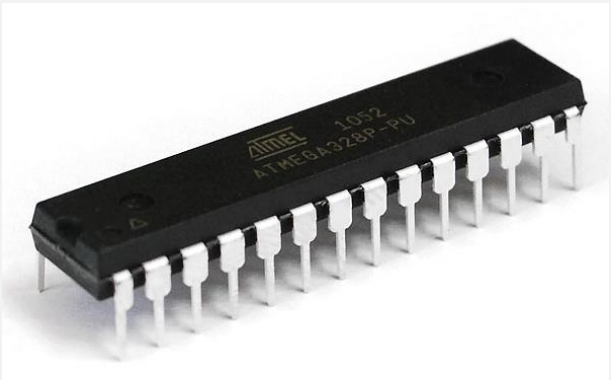
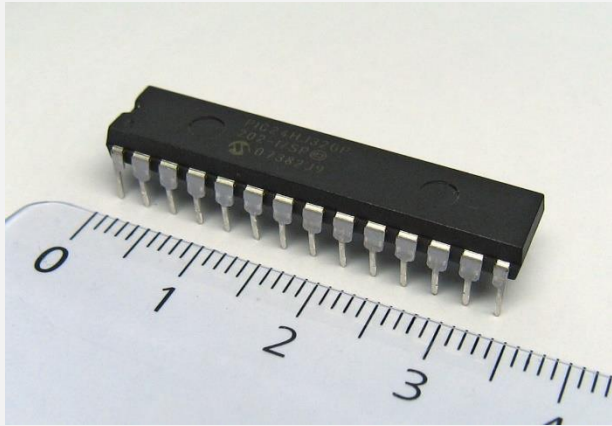
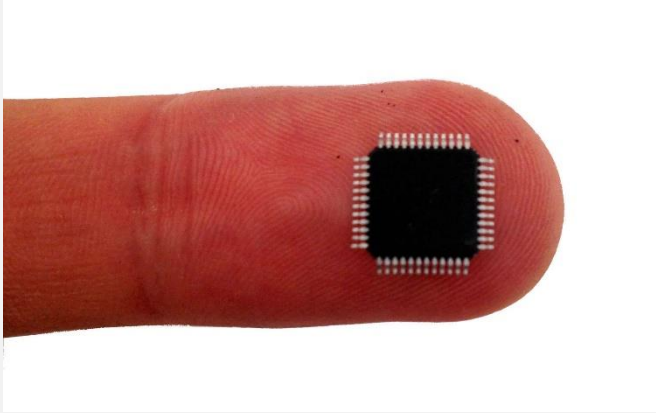
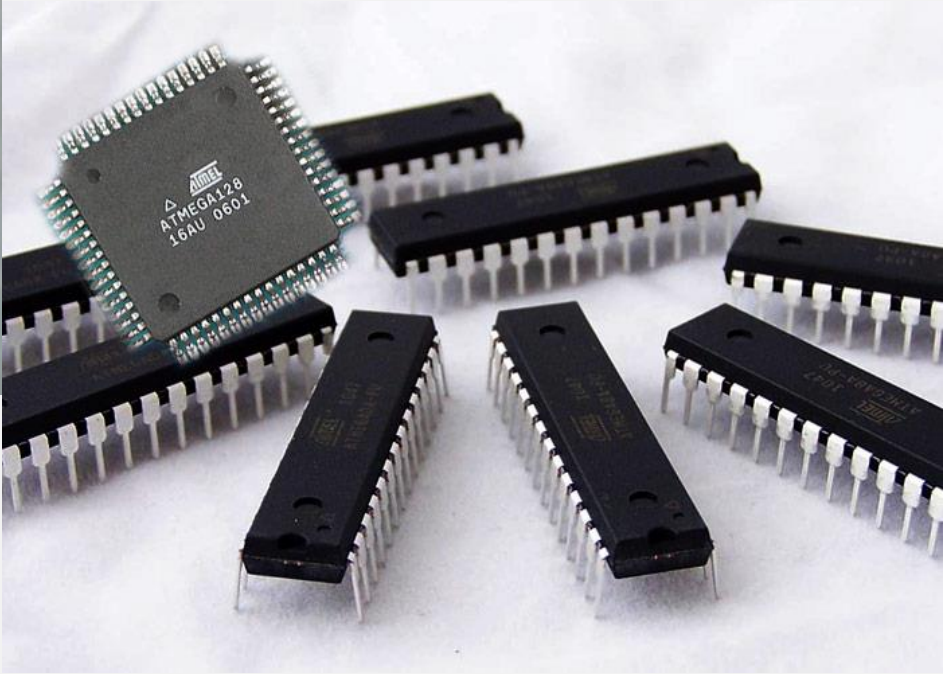
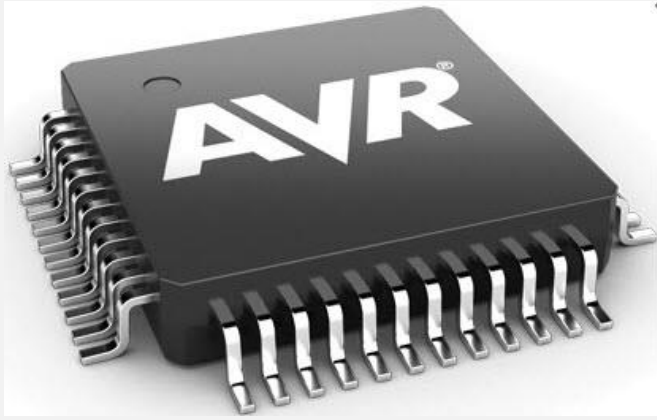
So where do **microcontrollers** are founded, right?

Would you believe that each one of you is using at least 20 microcontrollers in your house??!!

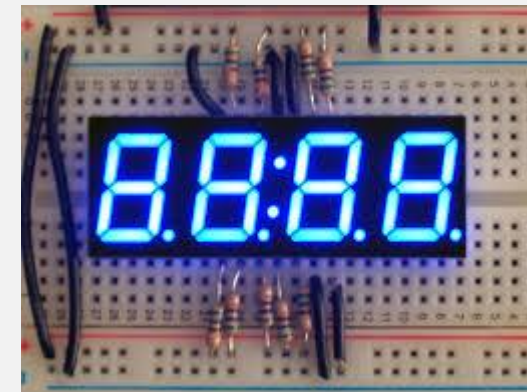
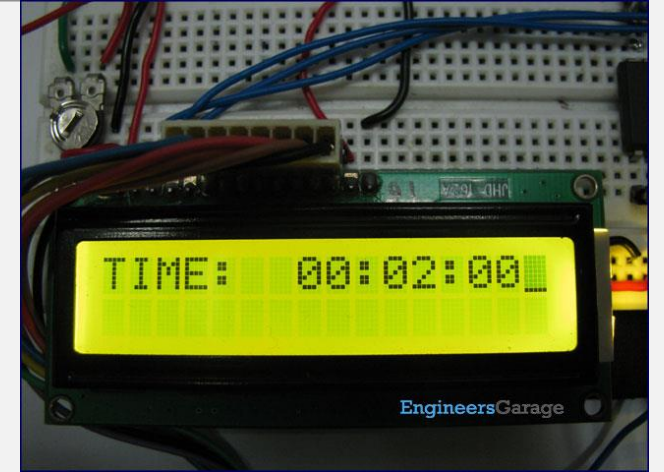
Some Example of Microcontroller Based Devices



How Does A Microcontroller Look Like?



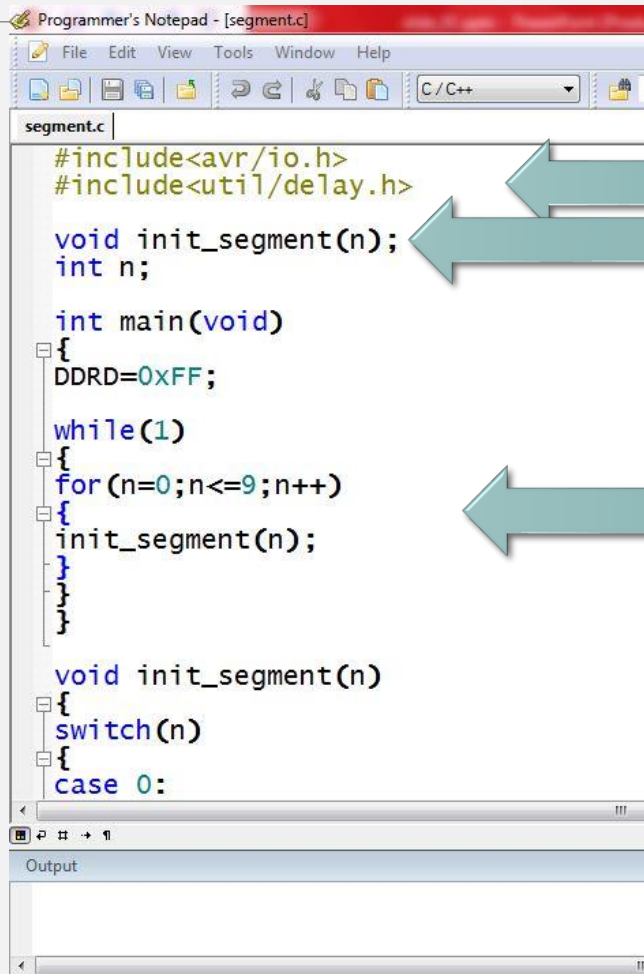
Microcontroller Circuits Output



Programming for Microcontroller

- Header File
- Main Program Body
- User Defined Functions
 - Variables
 - Logic Making
 - Loop Control etc...

Programming for Microcontroller



The image shows a screenshot of a 'Programmer's Notepad' window titled 'segment.c'. The window contains C code for a microcontroller program. Three teal arrows point from labels on the right to specific parts of the code: one to the header includes, one to the function declaration, and one to the main function body. The code is as follows:

```
segment.c
#include<avr/io.h>
#include<util/delay.h>

void init_segment(n);
int n;

int main(void)
{
    DDRD=0xFF;

    while(1)
    {
        for (n=0;n<=9;n++)
        {
            init_segment(n);
        }
    }

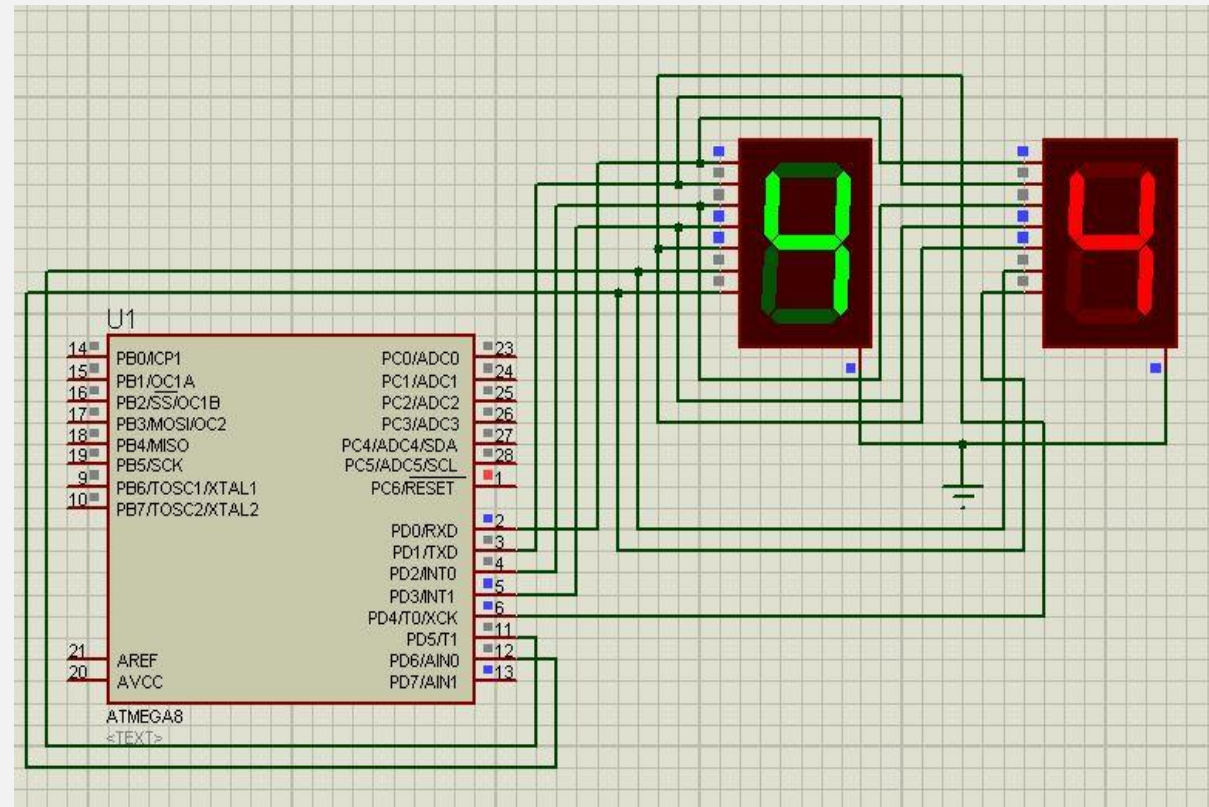
    void init_segment(n)
    {
        switch(n)
        {
        case 0:
```

Header File

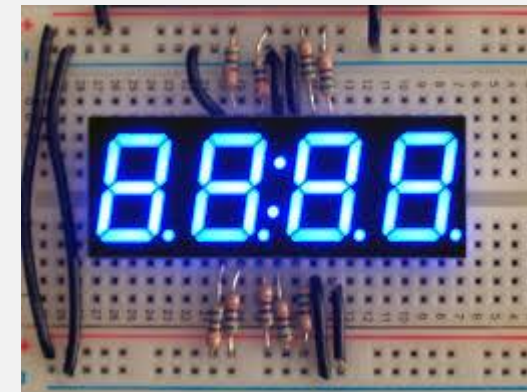
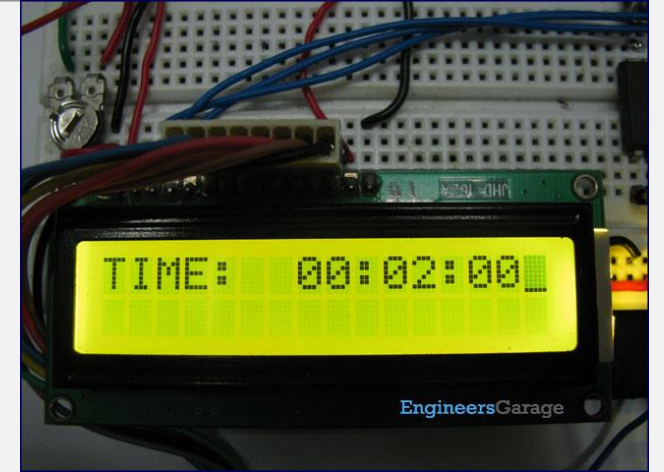
User Defined Function

Main Program Body

Programming Output



Microcontroller Circuits Output



Peripherals

Electronic
Devices

Sensor

Display

Keypad

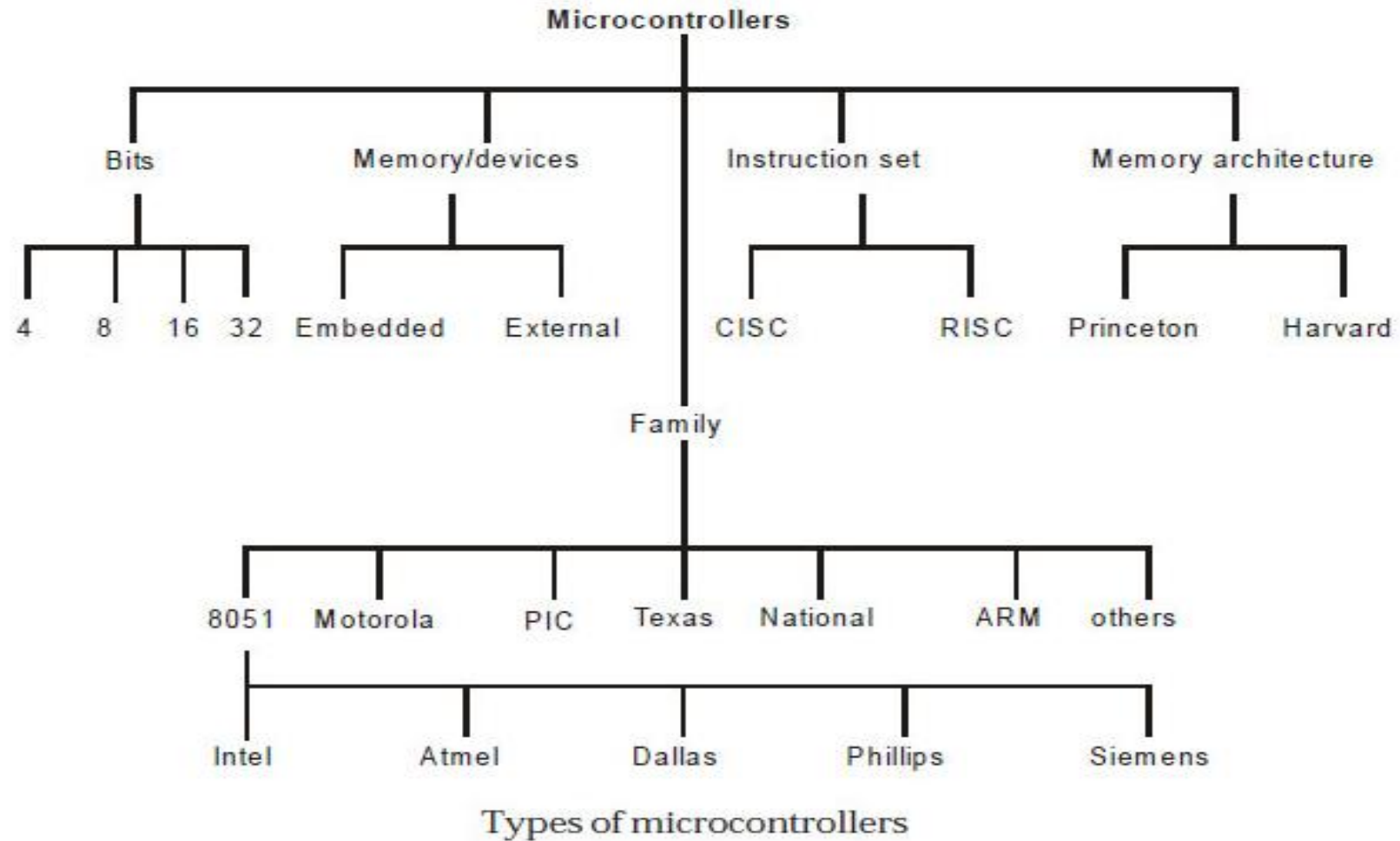
Motor

Speaker

Microcontroller Introduction

‘A **microcontroller** (sometimes abbreviated **μC**, **uC** or **MCU**) is a small computer on a single **integrated circuit** containing a **processor core**, **memory**, and programmable **input/output** peripherals. It can only perform simple task. A microcontroller is often described as a ‘**computer-on-a-chip**’.

Microcontroller Classification



Commonly Used Microcontrollers

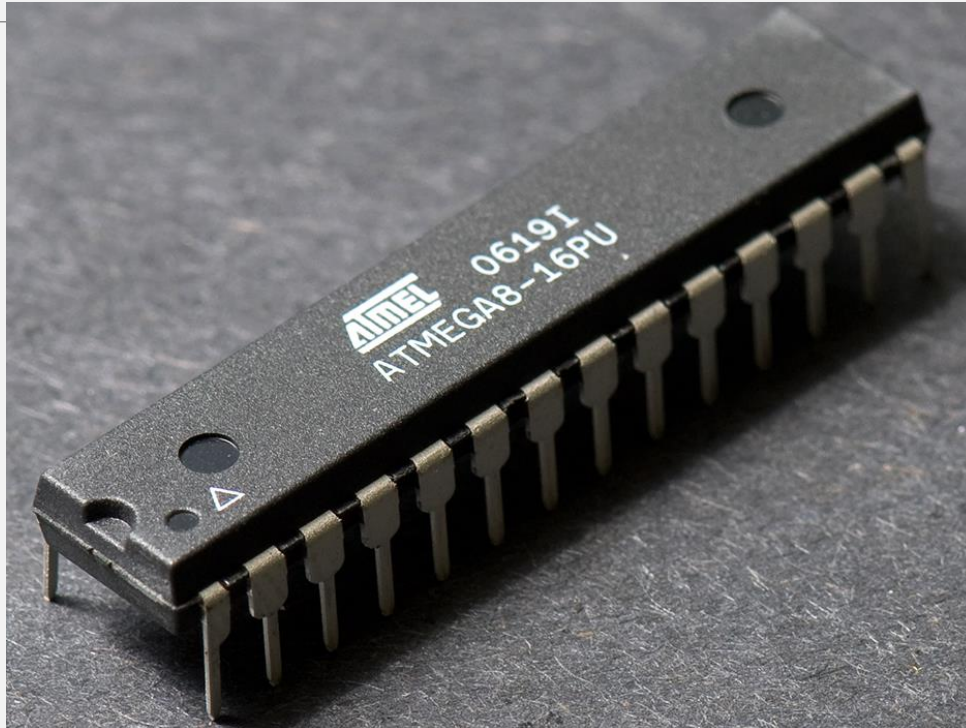
AVR Series:

- ATmega8
- ATmega16
- ATmega32
- ATmega328 etc.

PIC Series:

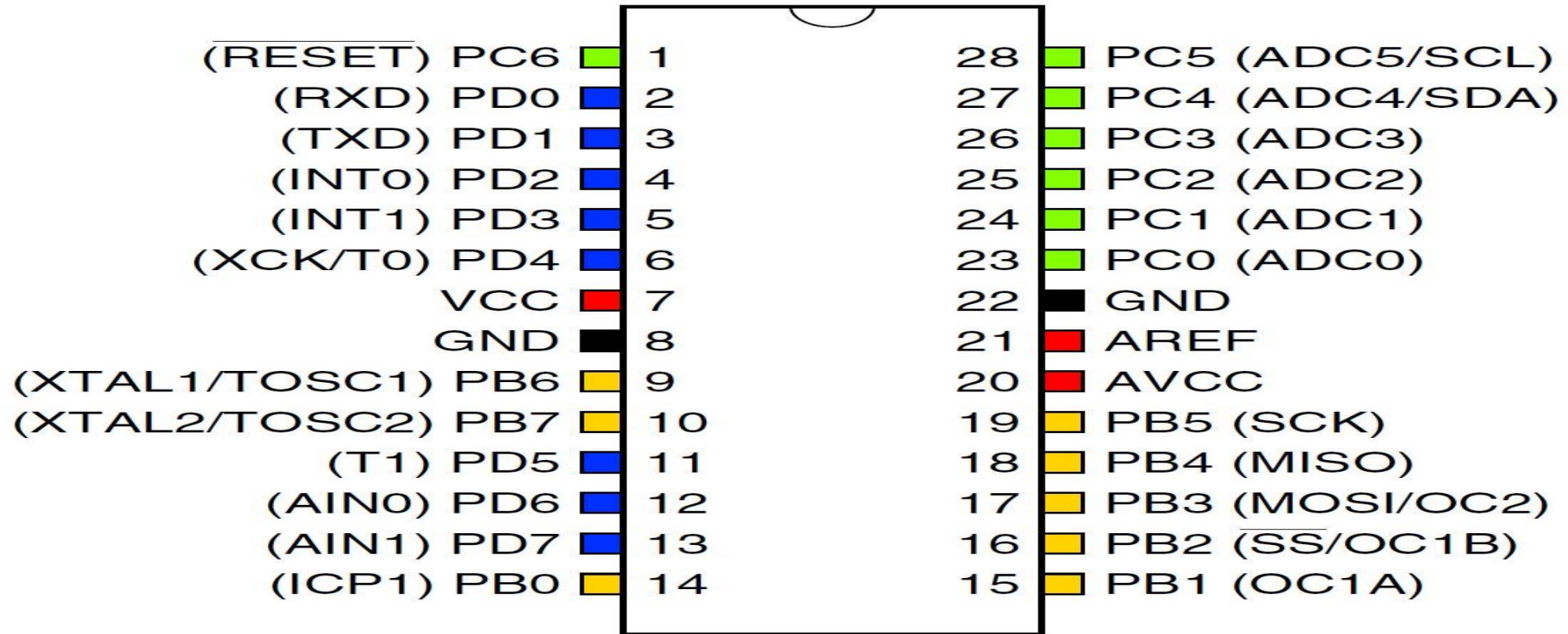
- PIC16F
- PIC18F etc.

ATmega8

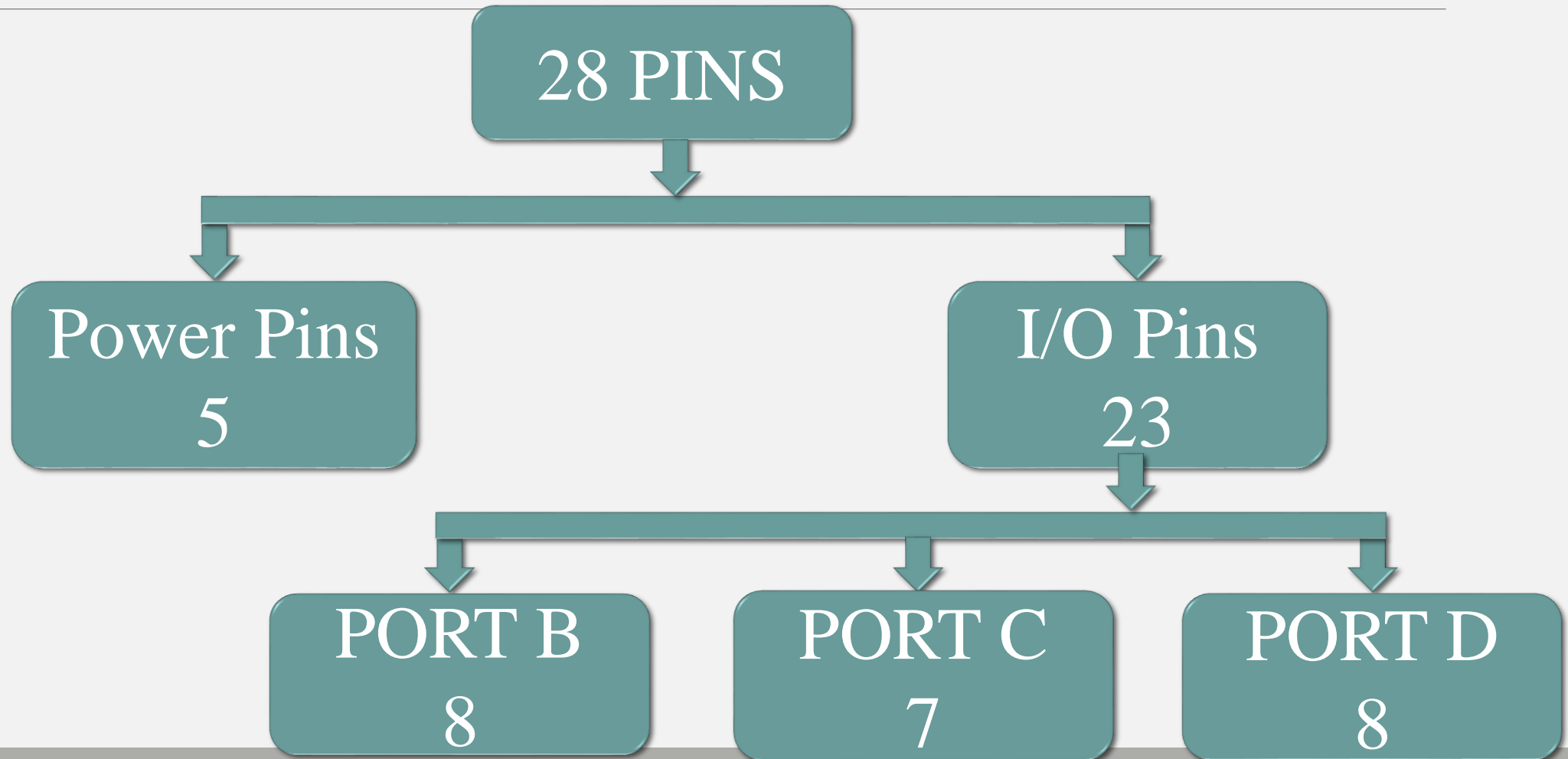


(RESET) PC6	1	28	PC5 (ADC5/SCL)
(RXD) PD0	2	27	PC4 (ADC4/SDA)
(TXD) PD1	3	26	PC3 (ADC3)
(INT0) PD2	4	25	PC2 (ADC2)
(INT1) PD3	5	24	PC1 (ADC1)
(XCK/T0) PD4	6	23	PC0 (ADC0)
VCC	7	22	GND
GND	8	21	AREF
(XTAL1/TOSC1) PB6	9	20	AVCC
(XTAL2/TOSC2) PB7	10	19	PB5 (SCK)
(T1) PD5	11	18	PB4 (MISO)
(AIN0) PD6	12	17	PB3 (MOSI/OC2)
(AIN1) PD7	13	16	PB2 ($\overline{\text{SS}}$ /OC1B)
(ICP1) PB0	14	15	PB1 (OC1A)

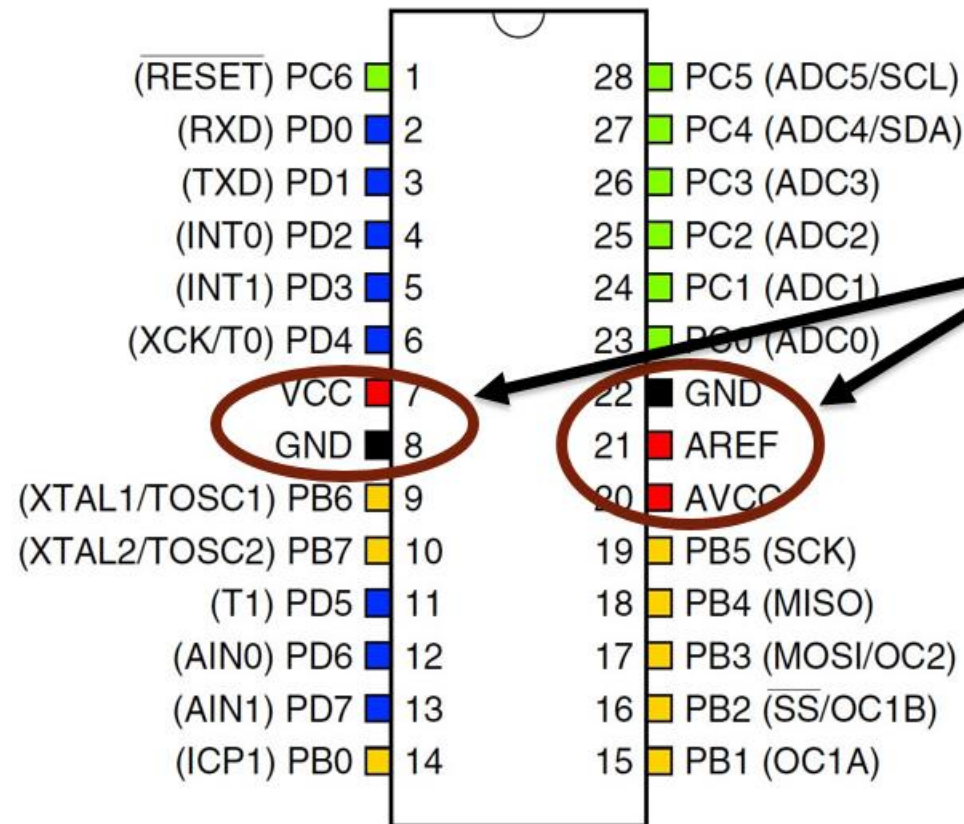
Pin Diagram of ATmega8



Pin Classification of ATmega8

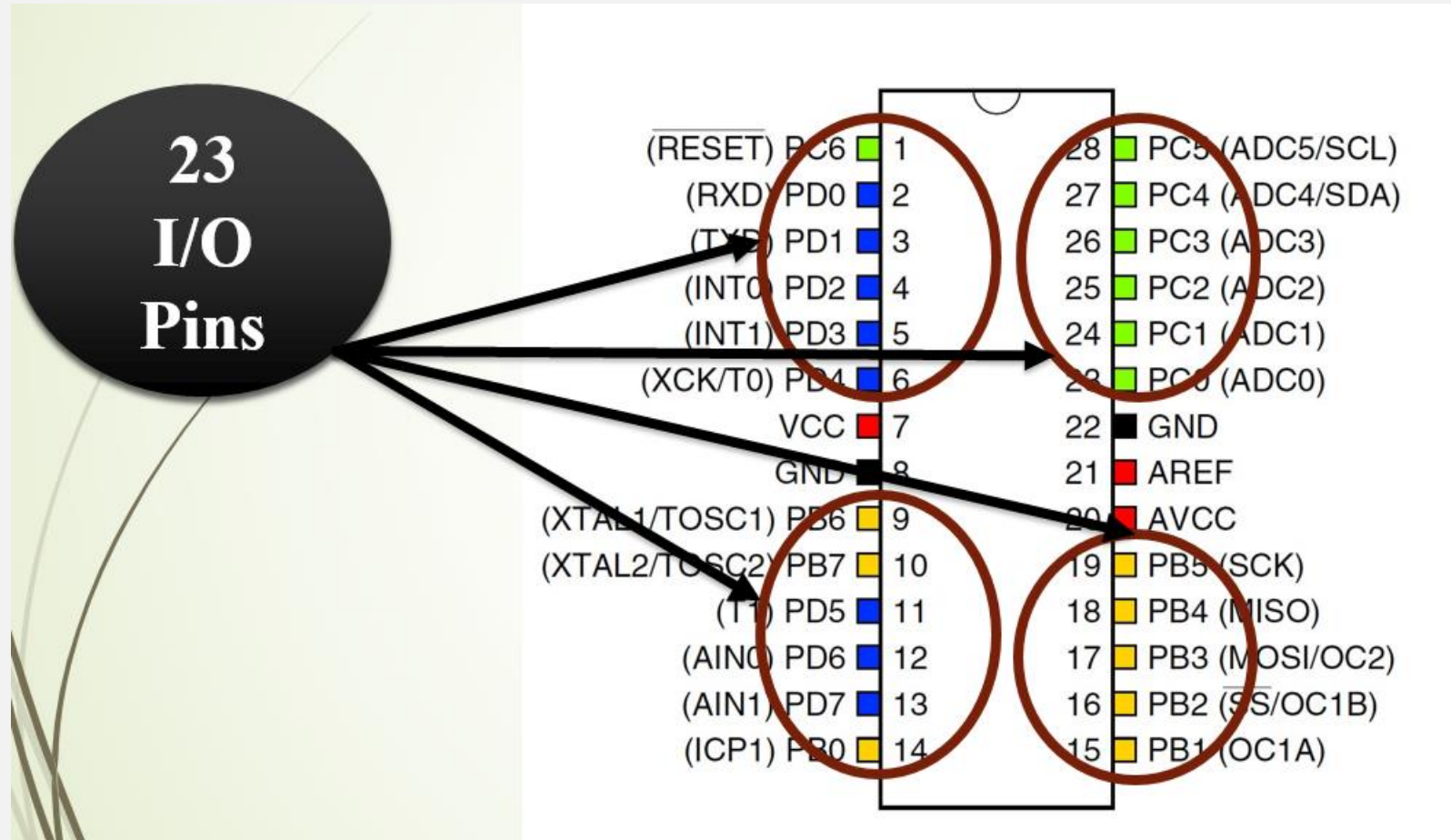


Pin Classification of ATmega8

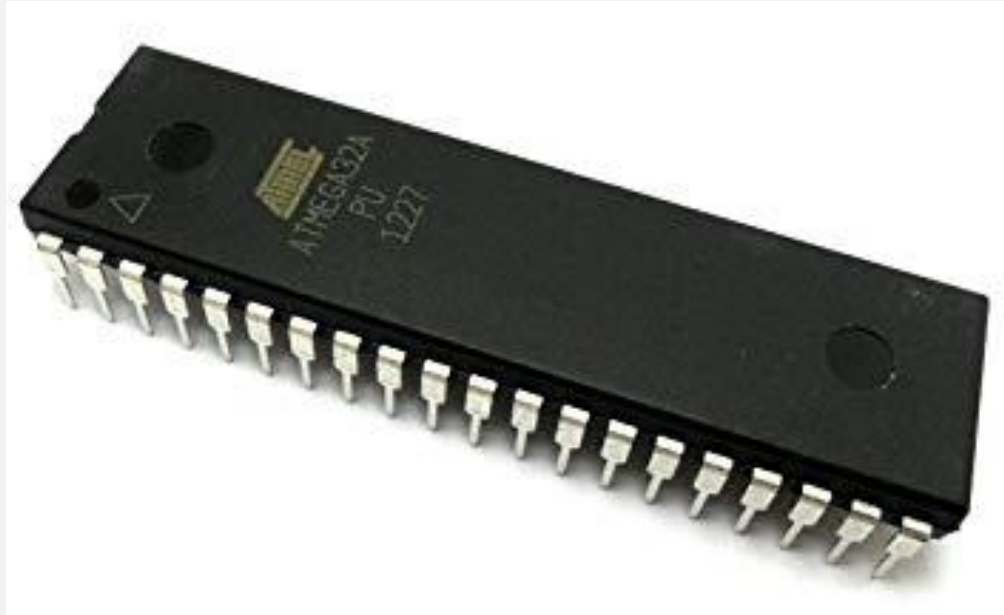


5
Power
Pins

Pin Classification of ATmega8

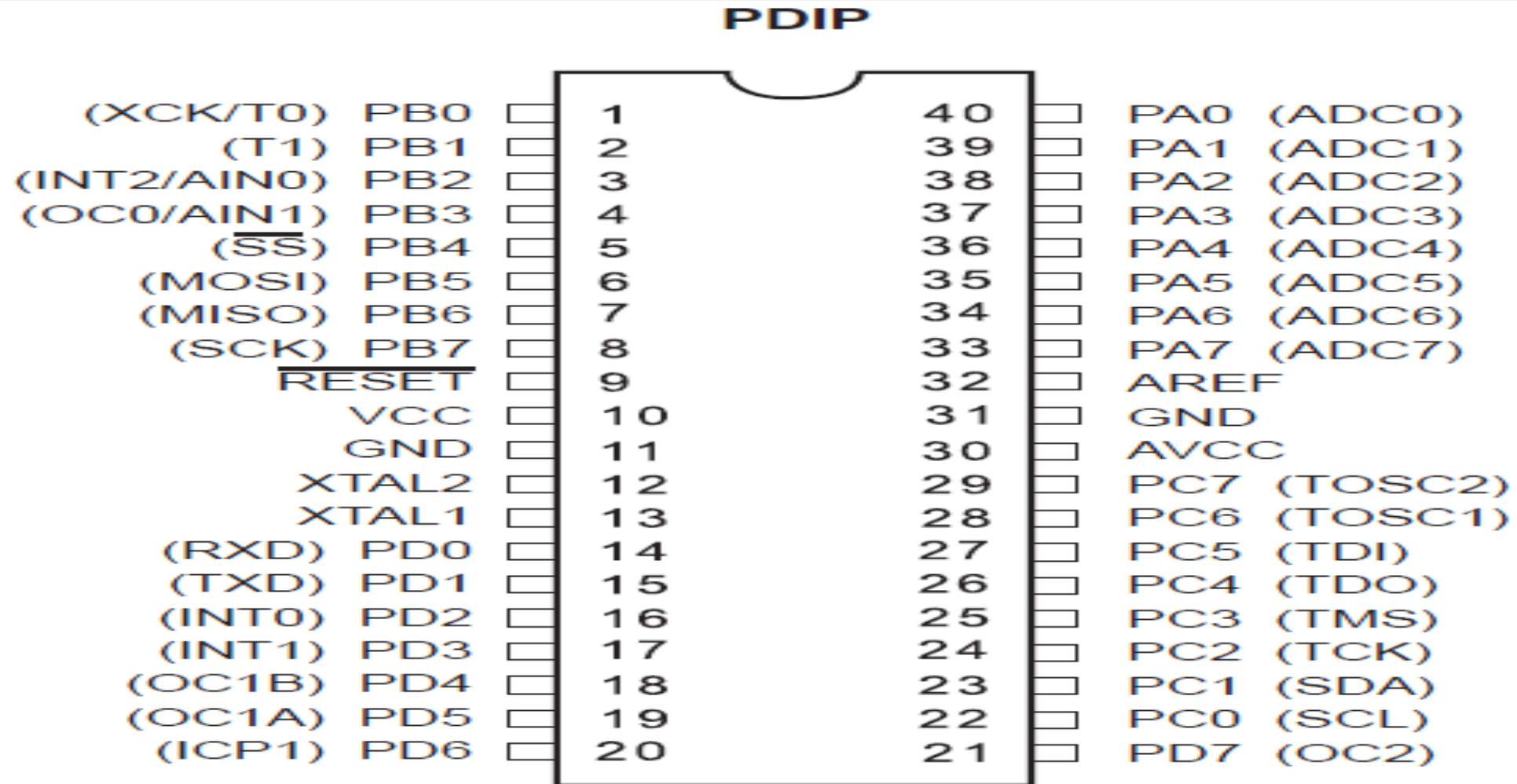


ATmega32

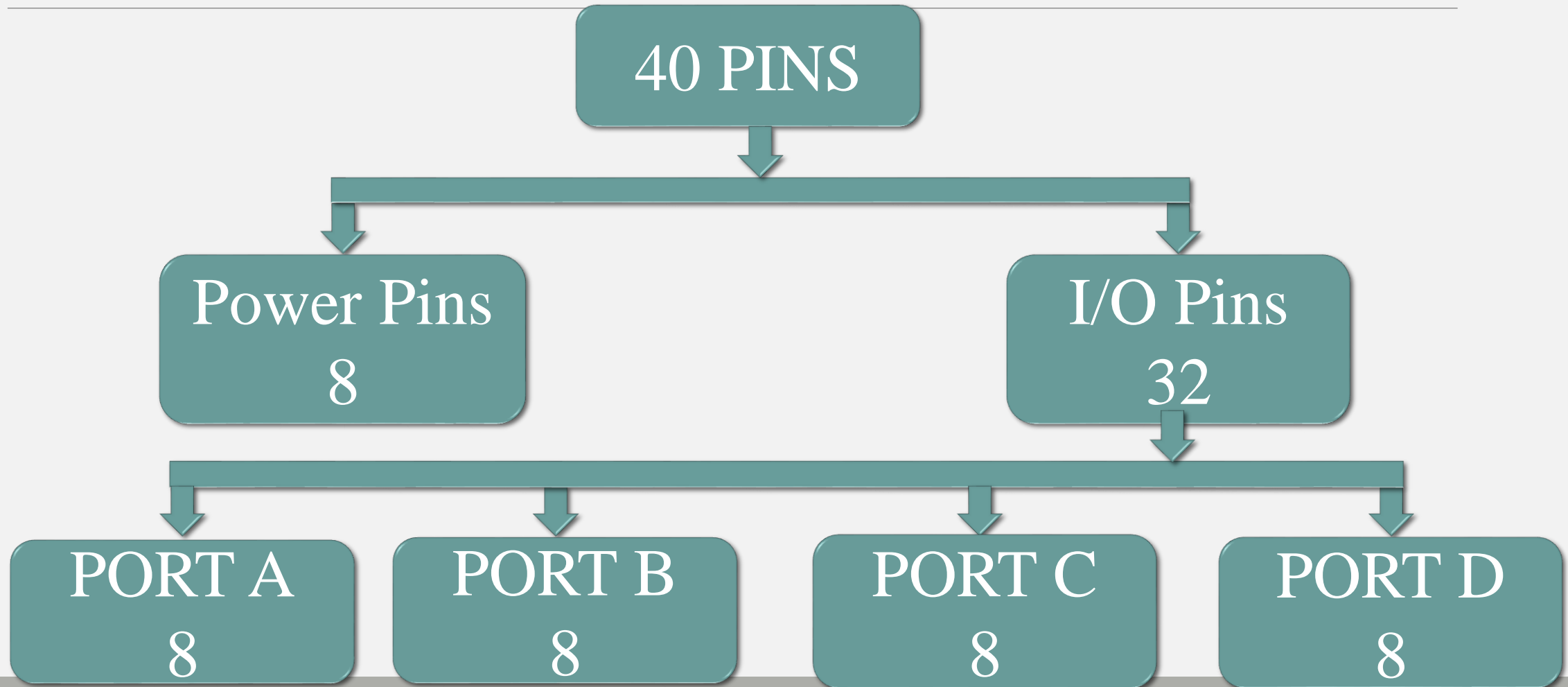


PDIP			
(XCK/T0) PB0	1	40	PA0 (ADC0)
(T1) PB1	2	39	PA1 (ADC1)
(INT2/AIN0) PB2	3	38	PA2 (ADC2)
(OC0/AIN1) PB3	4	37	PA3 (ADC3)
(\overline{SS}) PB4	5	36	PA4 (ADC4)
(MOSI) PB5	6	35	PA5 (ADC5)
(MISO) PB6	7	34	PA6 (ADC6)
(SCK) PB7	8	33	PA7 (ADC7)
\overline{RESET}	9	32	AREF
VCC	10	31	GND
GND	11	30	AVCC
XTAL2	12	29	PC7 (TOSC2)
XTAL1	13	28	PC6 (TOSC1)
(RXD) PD0	14	27	PC5 (TDI)
(TXD) PD1	15	26	PC4 (TDO)
(INT0) PD2	16	25	PC3 (TMS)
(INT1) PD3	17	24	PC2 (TCK)
(OC1B) PD4	18	23	PC1 (SDA)
(OC1A) PD5	19	22	PC0 (SCL)
(ICP1) PD6	20	21	PD7 (OC2)

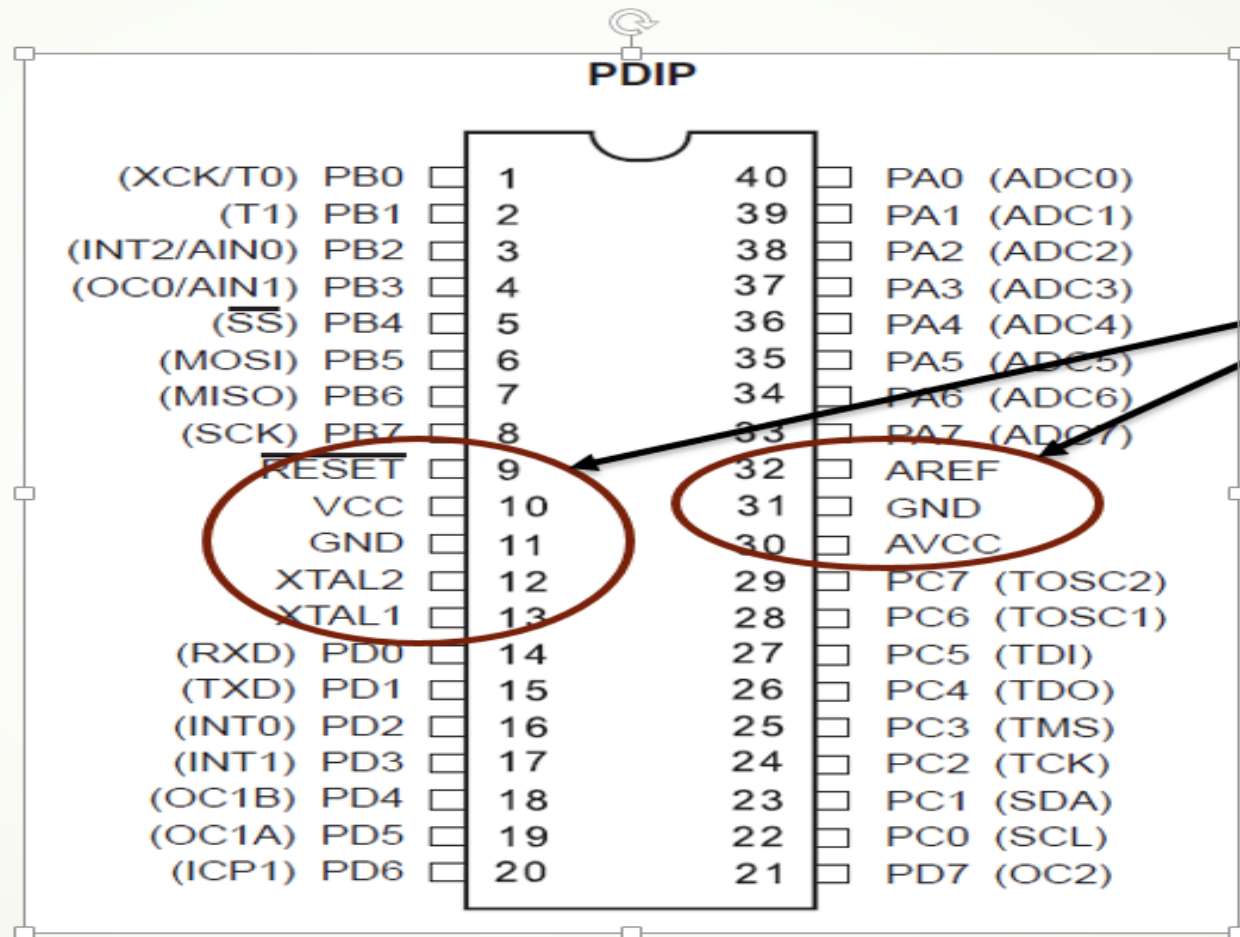
Pin Classification of ATmega32



Pin Classification of ATmega32

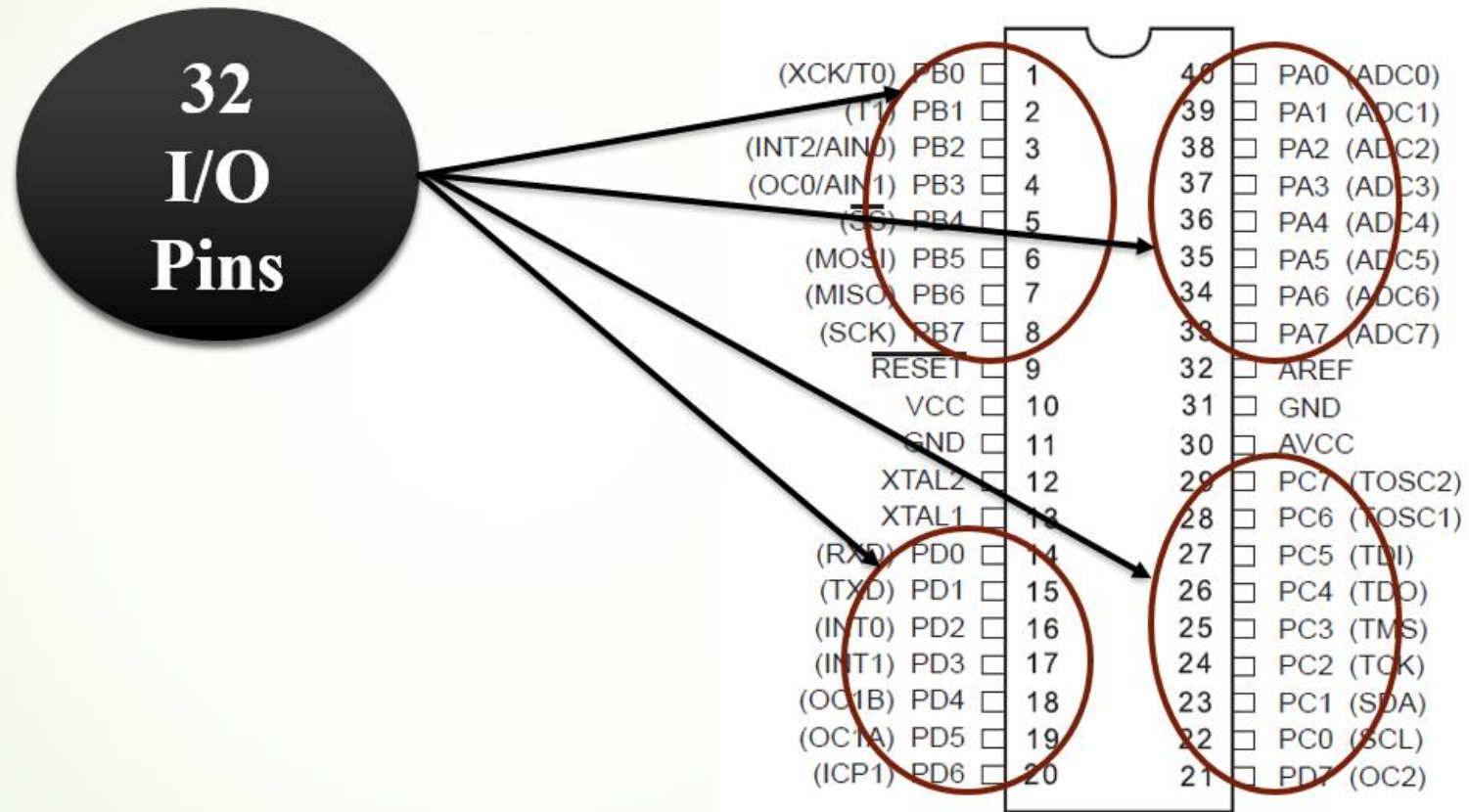


Pin Classification of ATmega32



**8
Power
Pins**

Pin Classification of ATmega32



Have a Wonderful Journey with **Microcontroller** !