Guidelines for student presentations
Digital humanities from a computational linguistic perspective
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Please keep in mind that your audience consists primarily of your fellow students and try to ensure that they benefit from your talk. The aim is to enlighten them, not to awe them!

Presentations should be 15 to max. 20 min. long, which normally translates into 12-15 overhead sheets. Given the how tight the schedules normally are, presentations may need to stop even if they are not finished.

Here's the bog-standard outline, which is good. You don't *have* to use it, but consider why you're deviating!

Intro

> Make a question or maybe two the *focus* of the presentation. This (and other points below) should be at least implicit in the paper you're presenting. You shouldn't need to do independent research.

> Motivate the question. Why do we want an answer?

Strategy, background

> Sketch how you wish to come to an answer.

> Say something about previous work

Method

> Algorithms

> Including the math, if appropriate

Data

> Type, amount, source, representativeness.

> Note preprocessing if relevant

Results

> Include evaluation, stats (significance, effect size) if avail.

Conclusions, prospects

> Have new questions been enabled? Will similar topics be easier to tackle?