

### Output Probabilities Softmax Linear Add & Norm Feed Forward Add & Norm Multi-Head Attention $N \times$ Add & Norm Masked Multi-Head Attention Positional Encoding Output Embedding Outputs (shifted right)

## decoder

#### encoder

 $N \times$ 

Positional

Encoding

Add & Norm

Feed

Forward

Add & Norm

Multi-Head

Attention

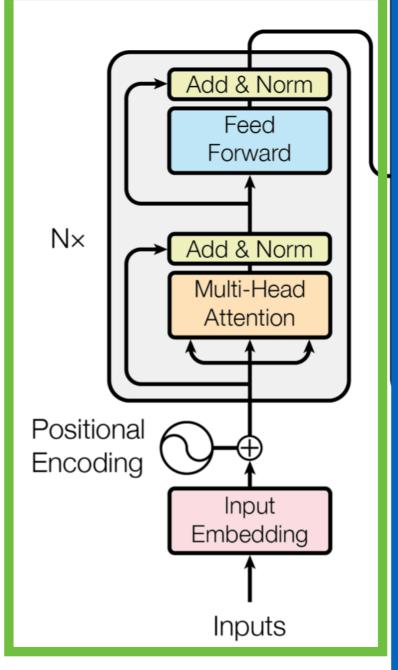
Input

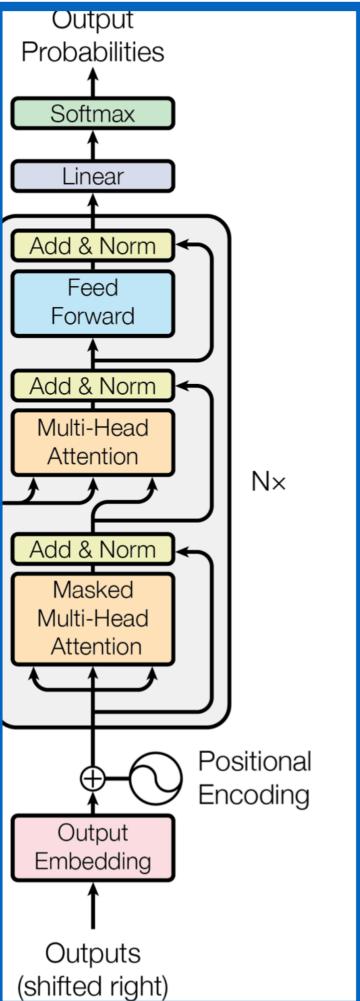
Embedding

Inputs

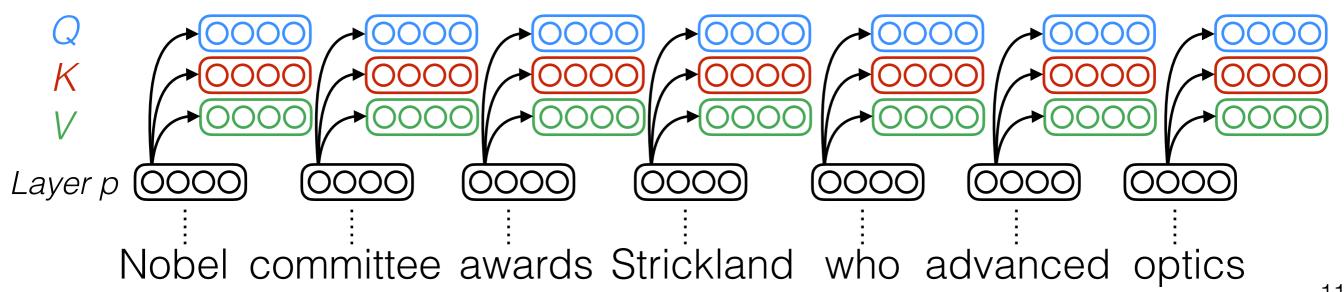
So far we've just talked about self-attention... what is all this other stuff?

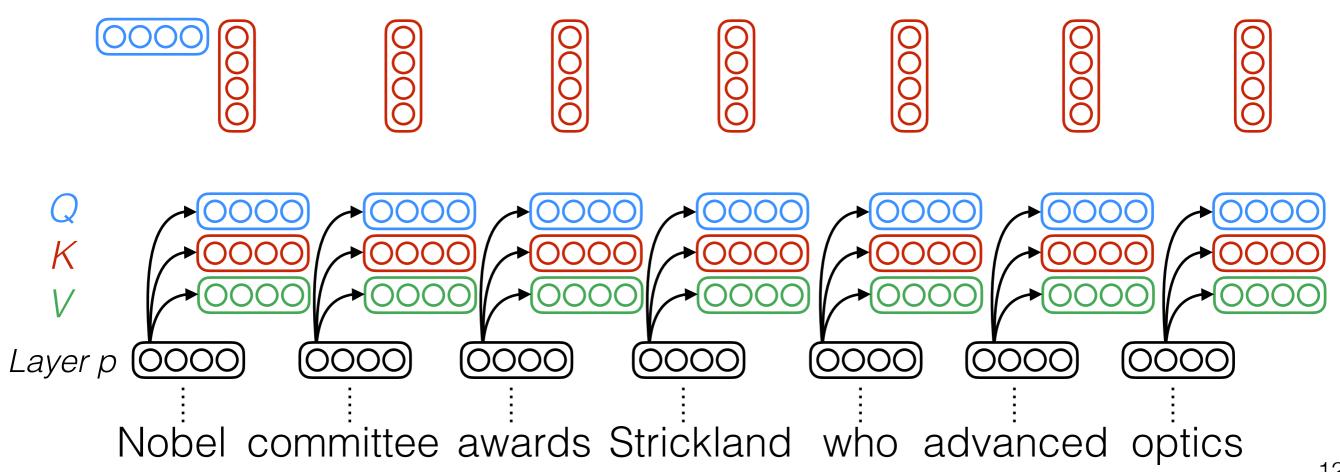
#### encoder

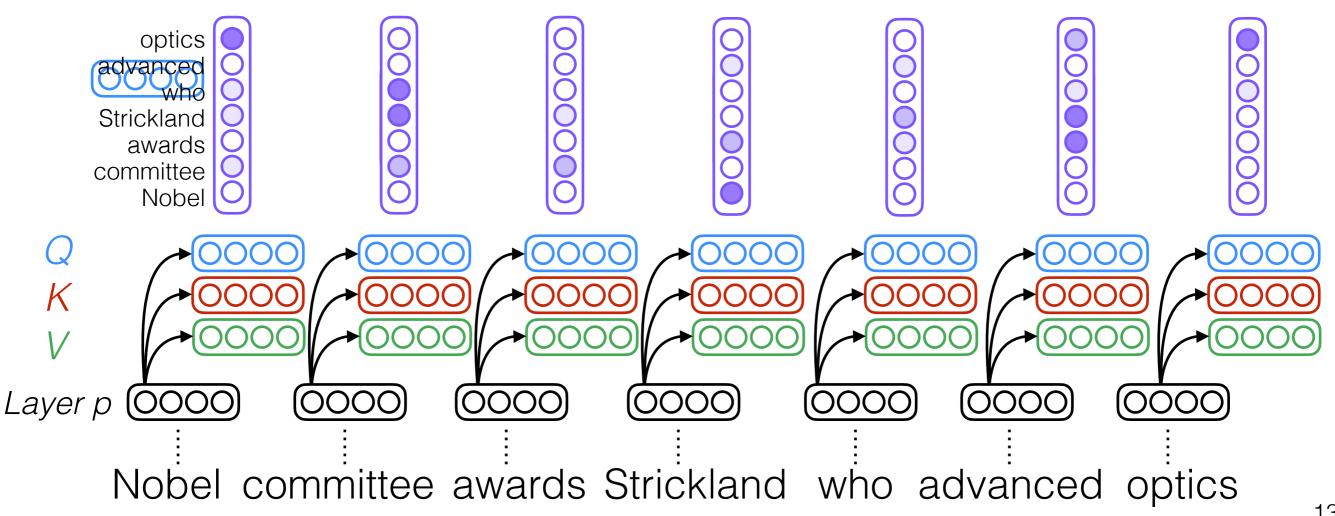


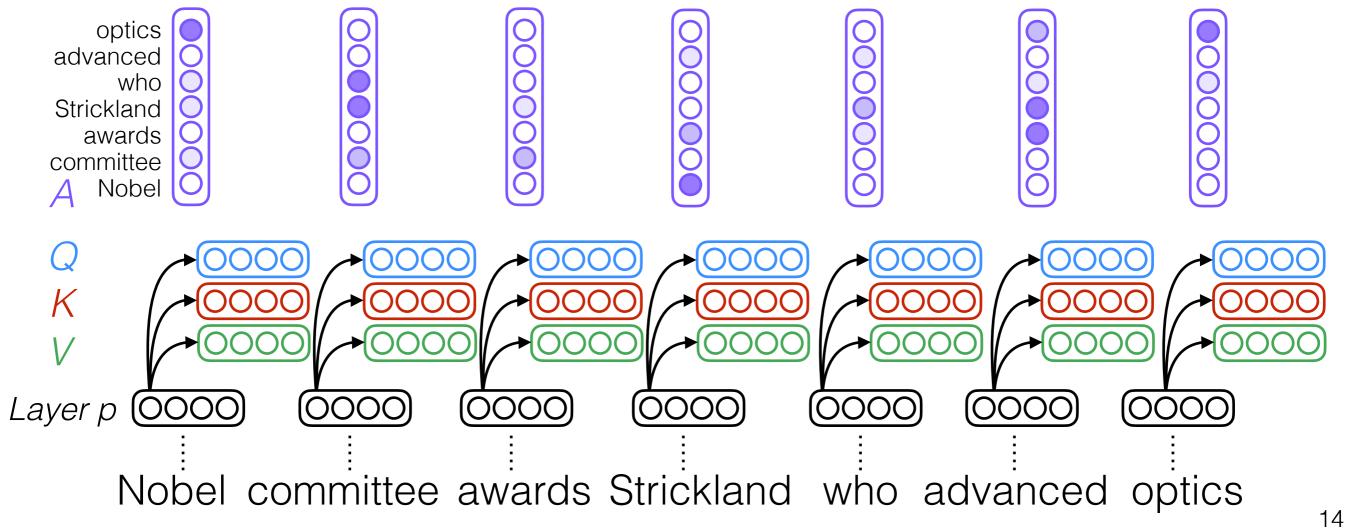


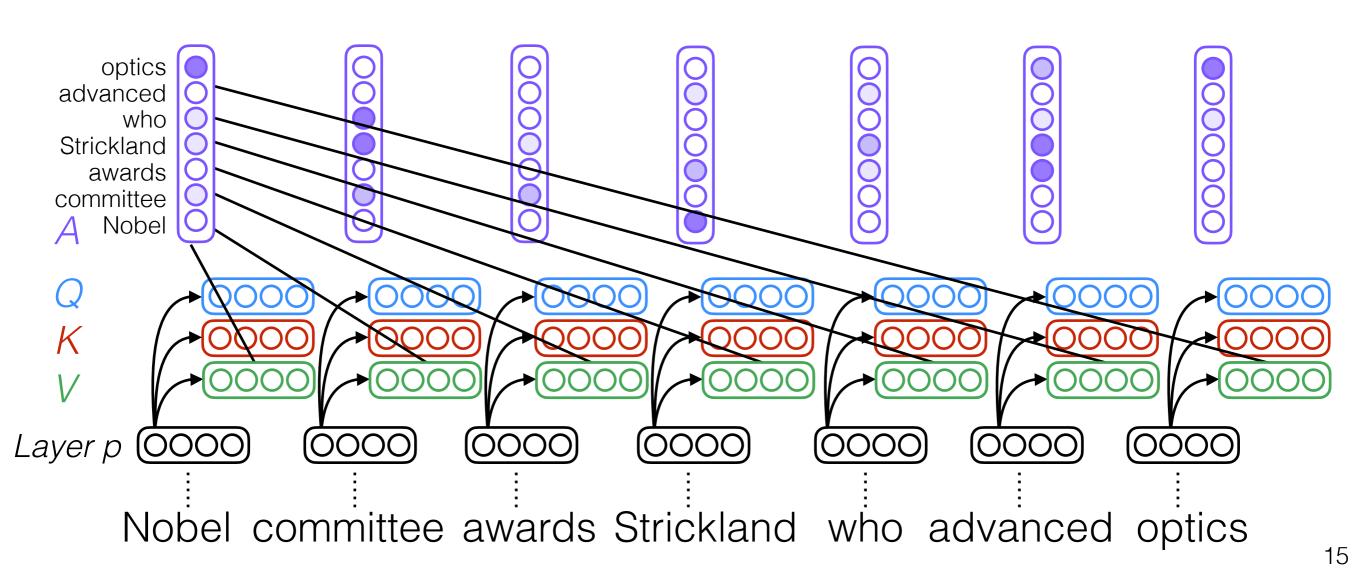
#### decoder

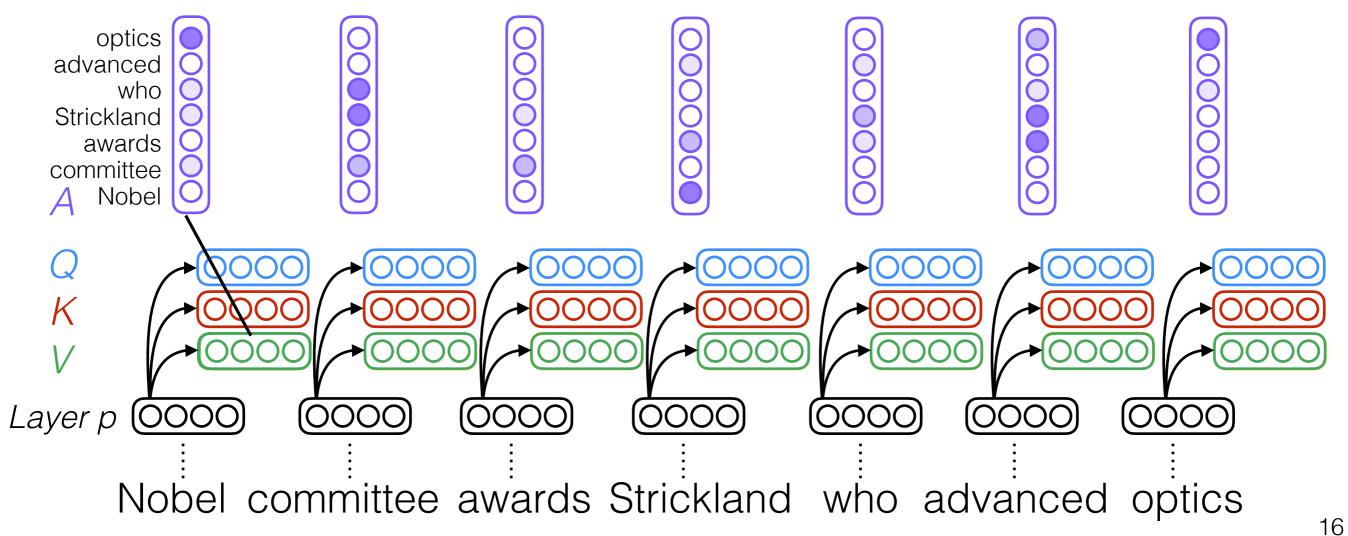


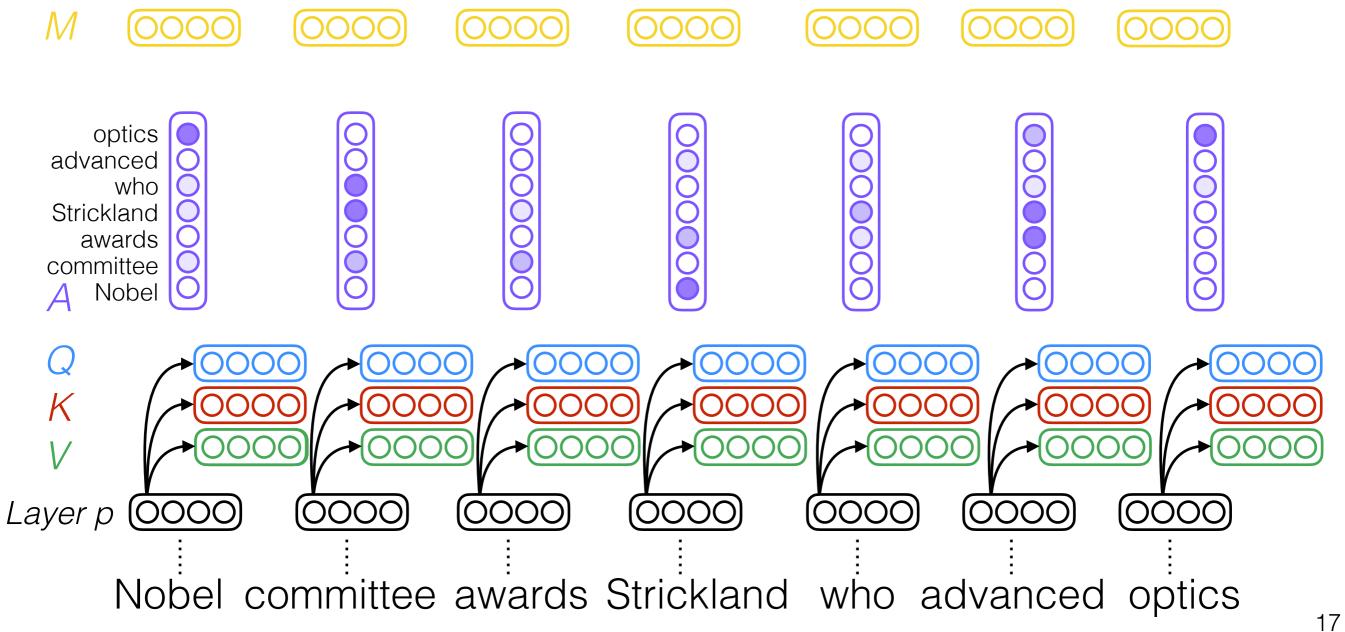


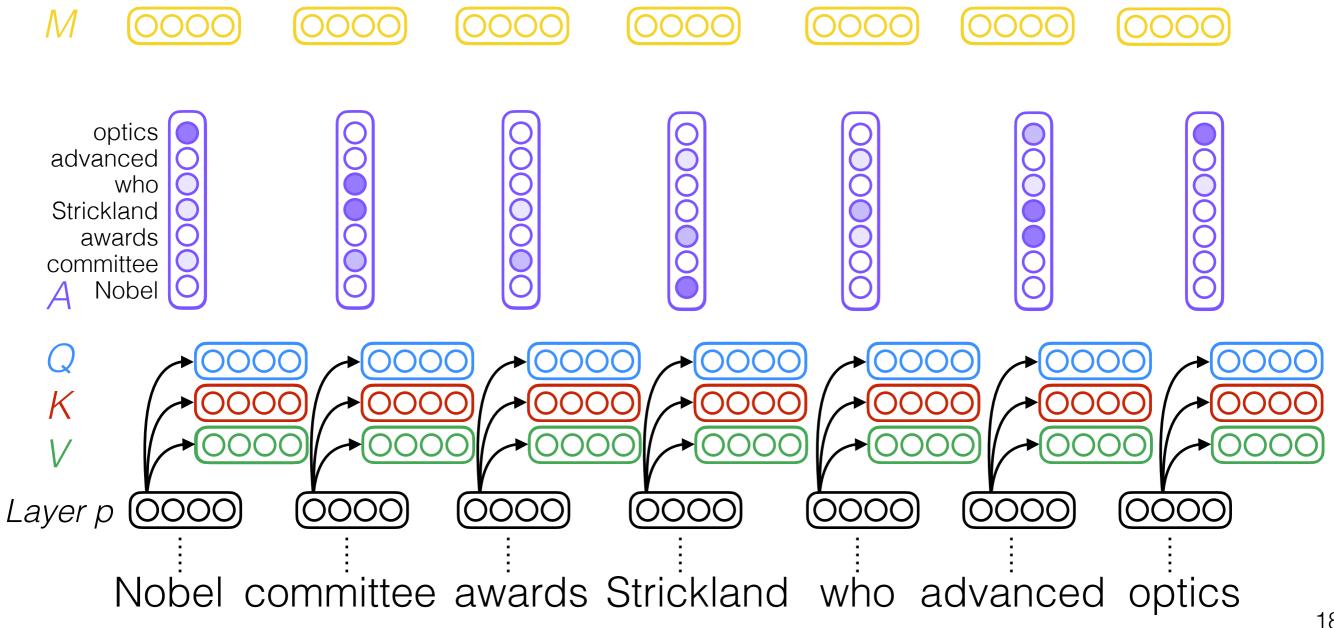




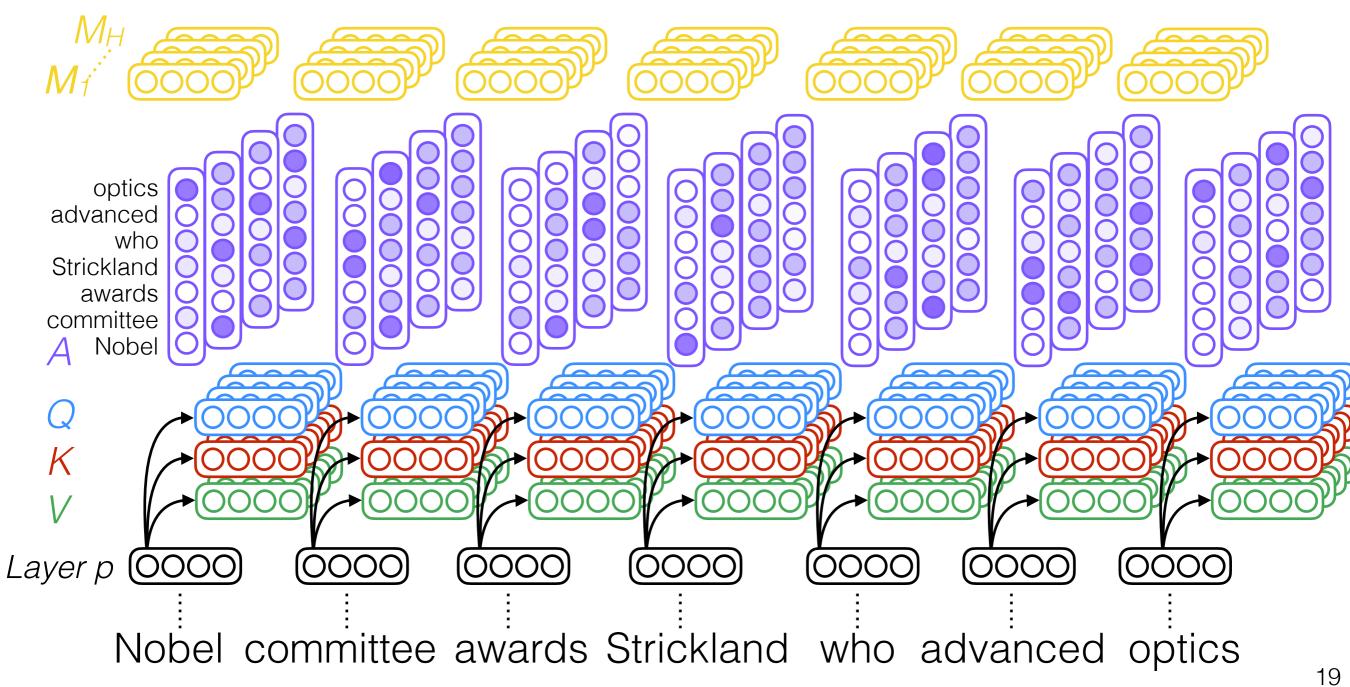




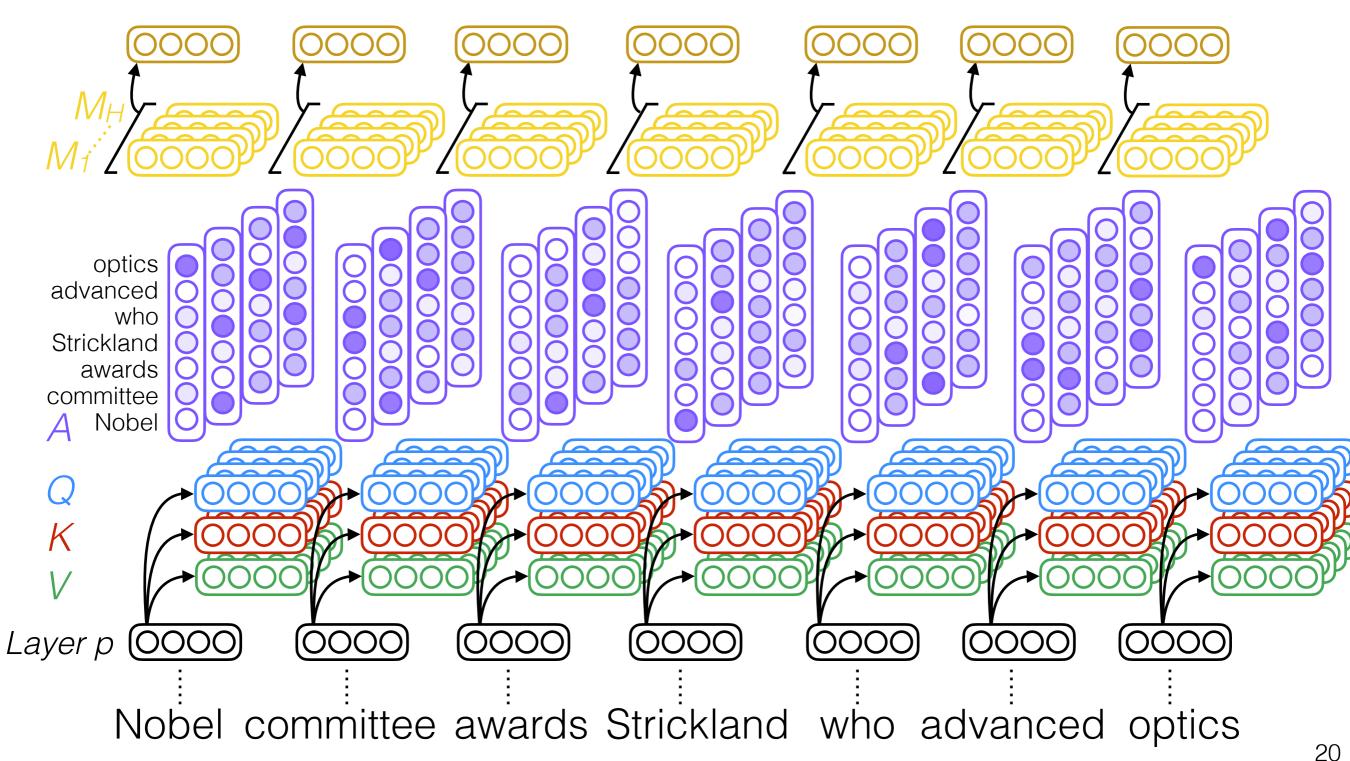


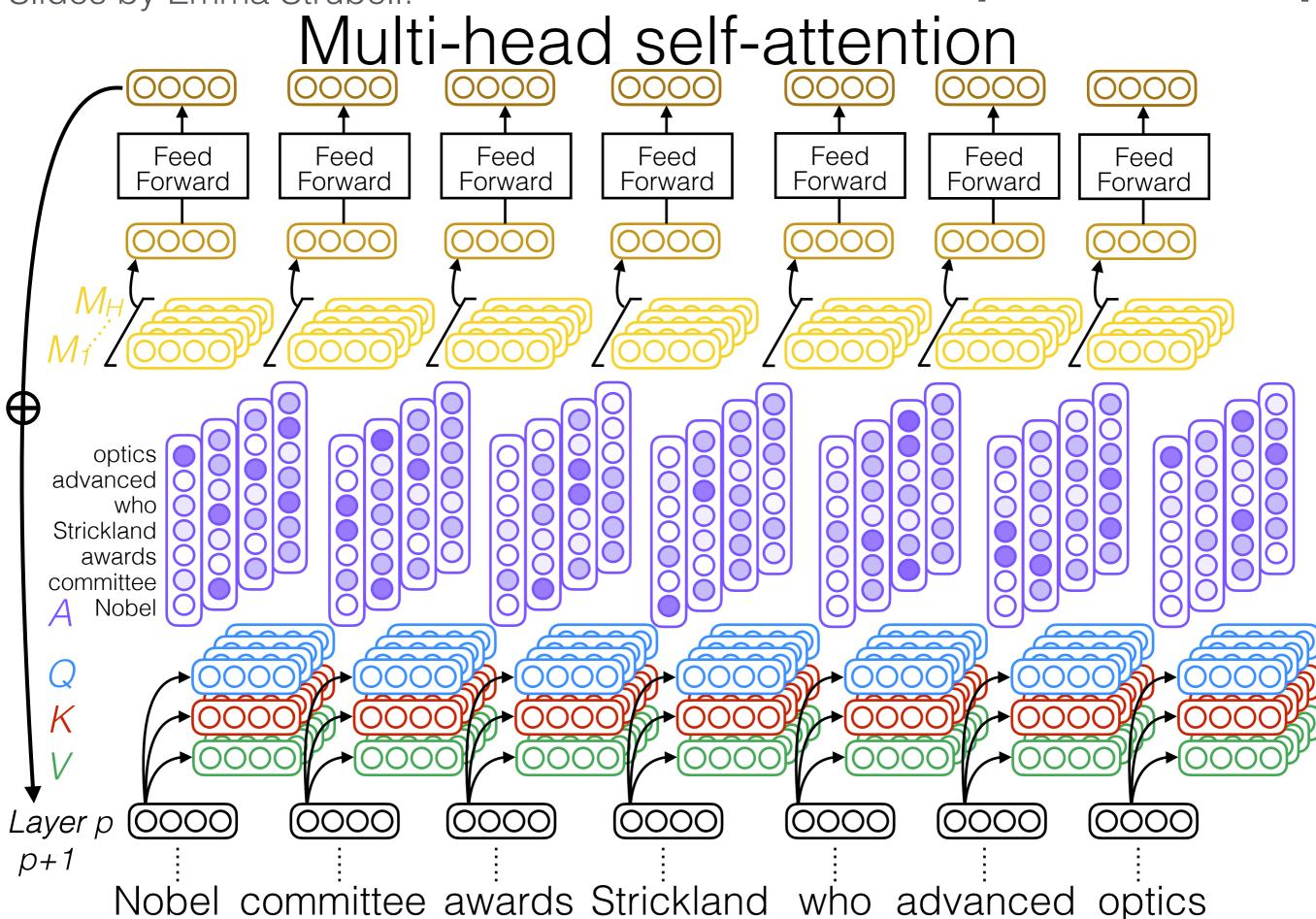


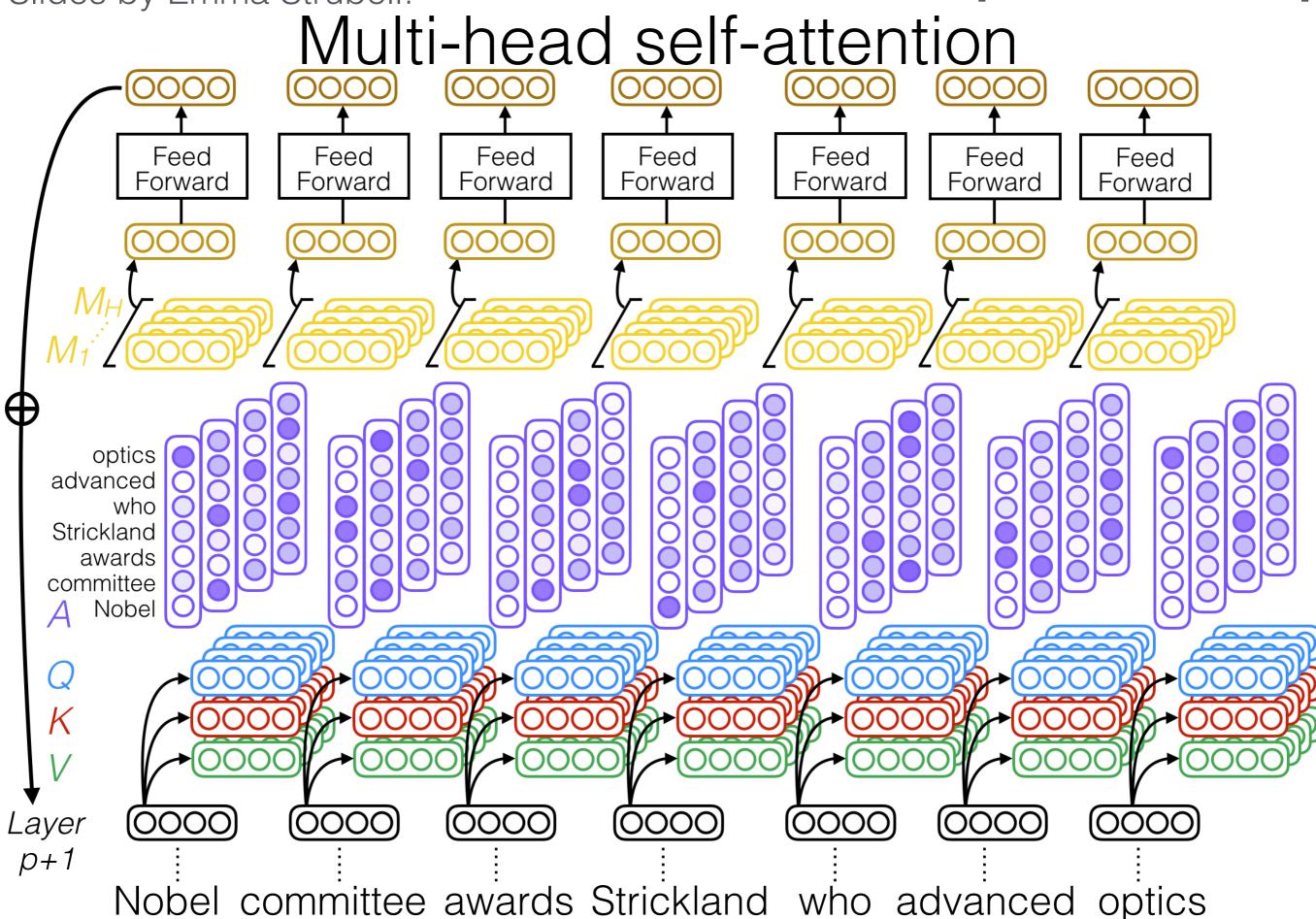
## Multi-head self-attention



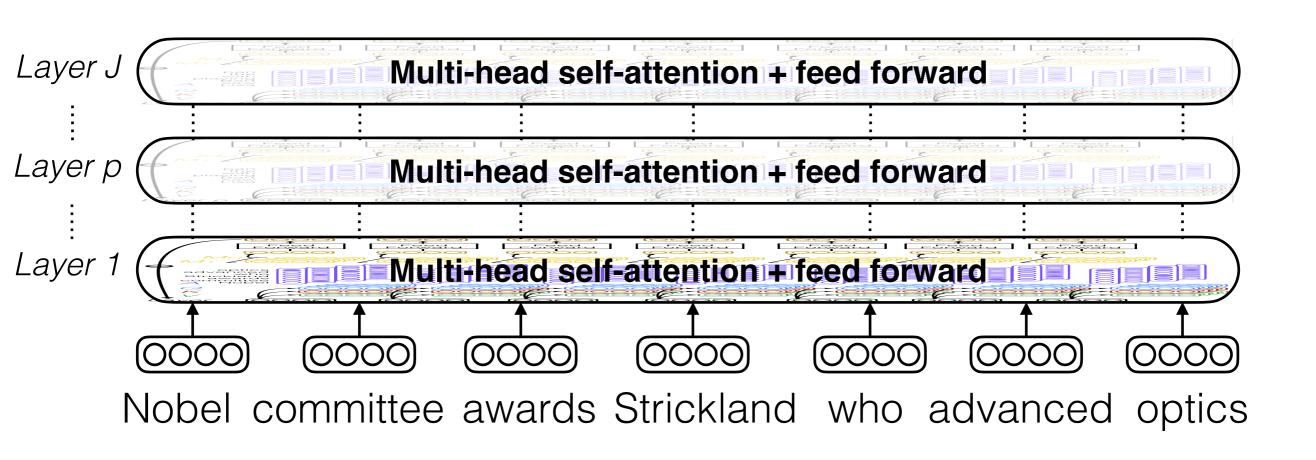
## Multi-head self-attention

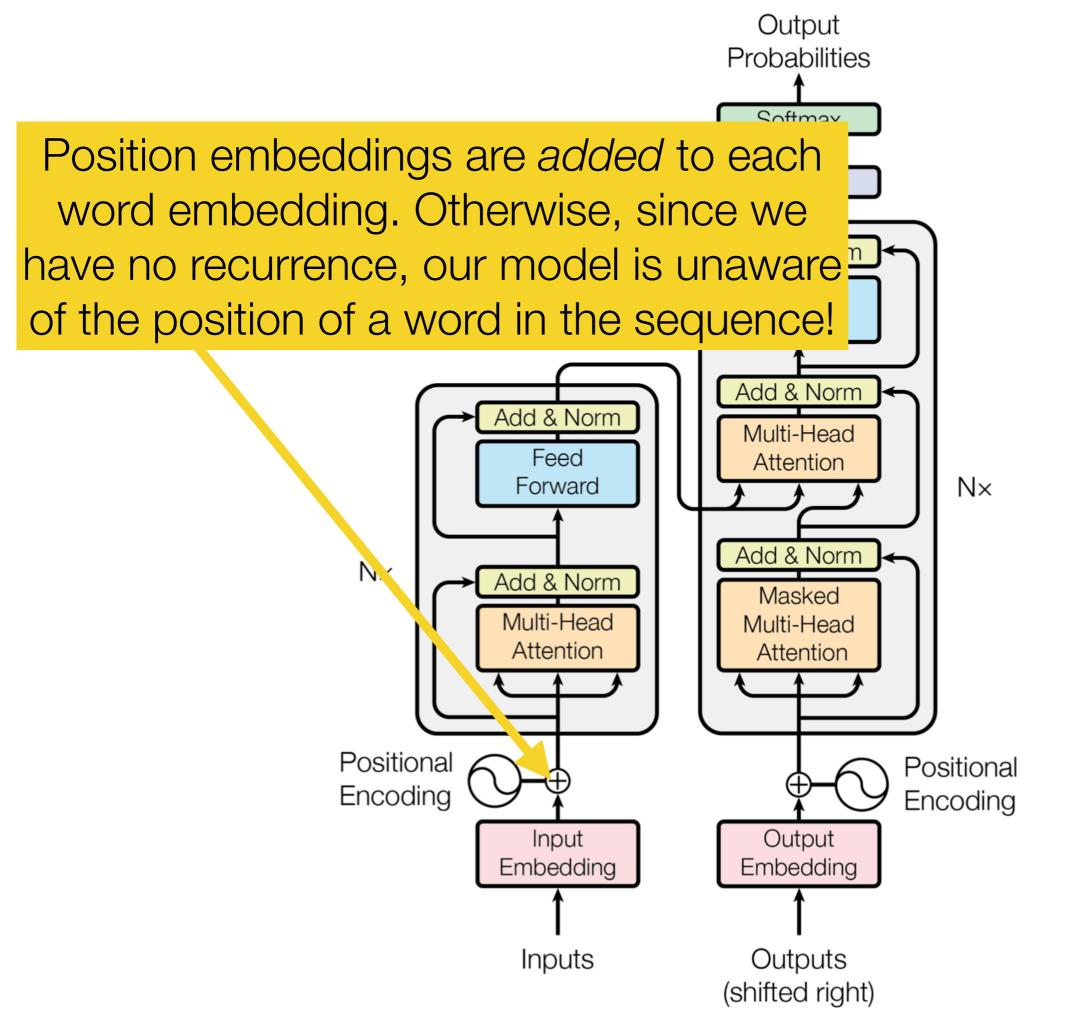


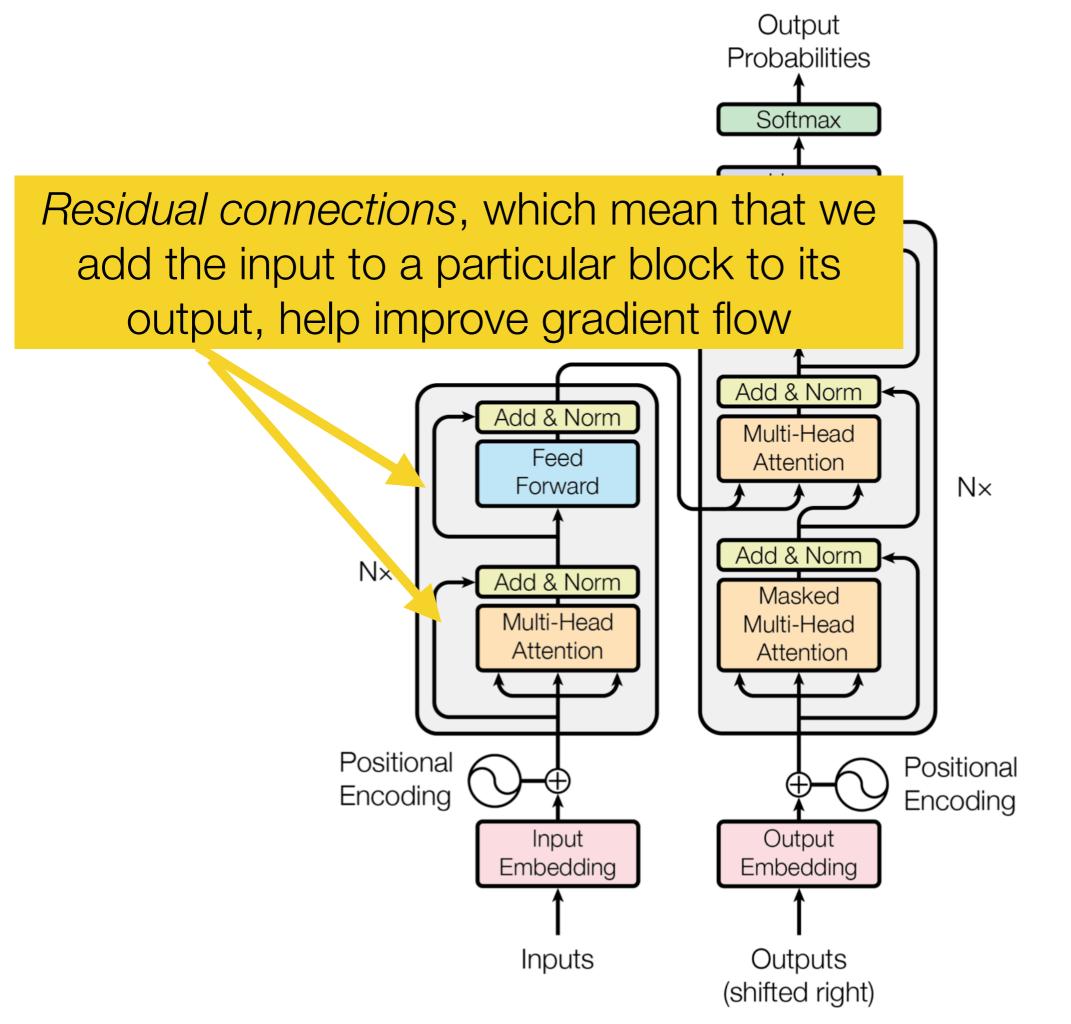


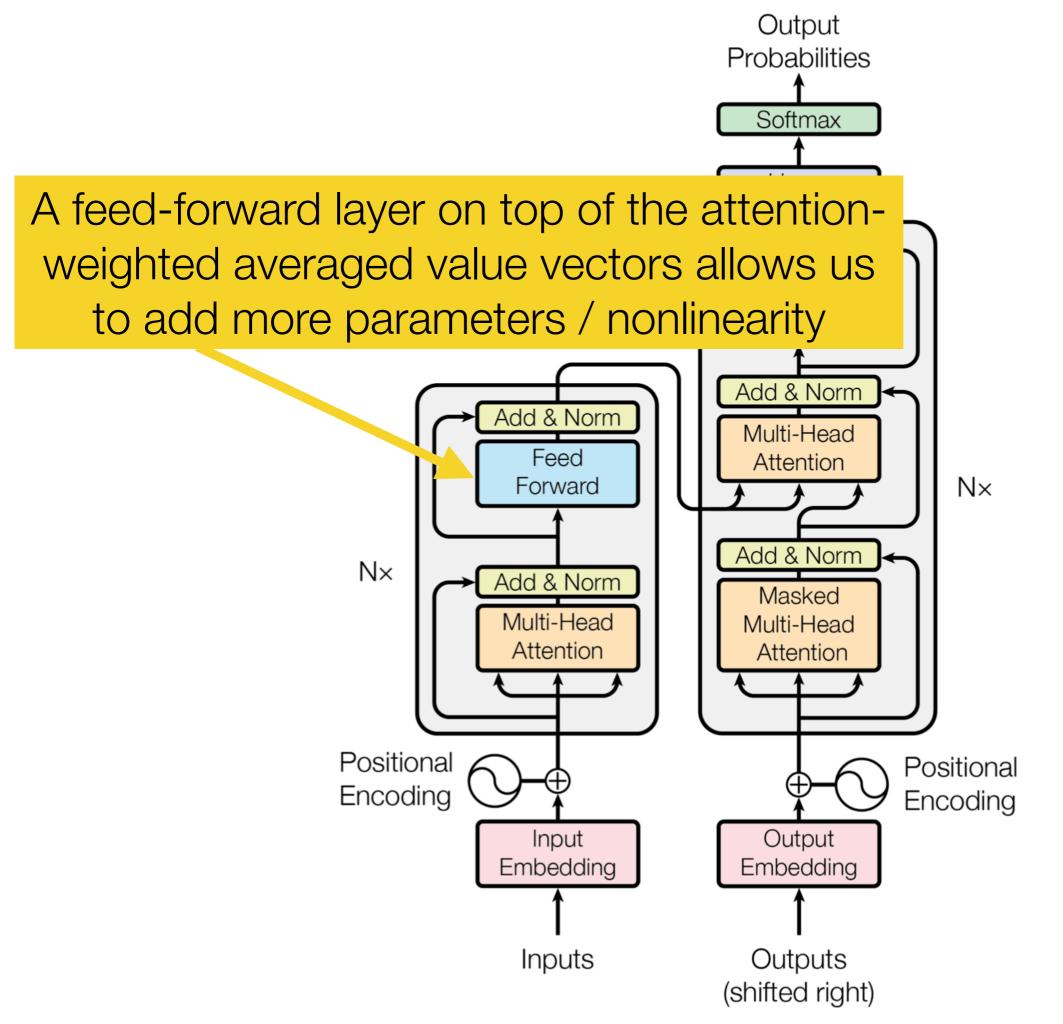


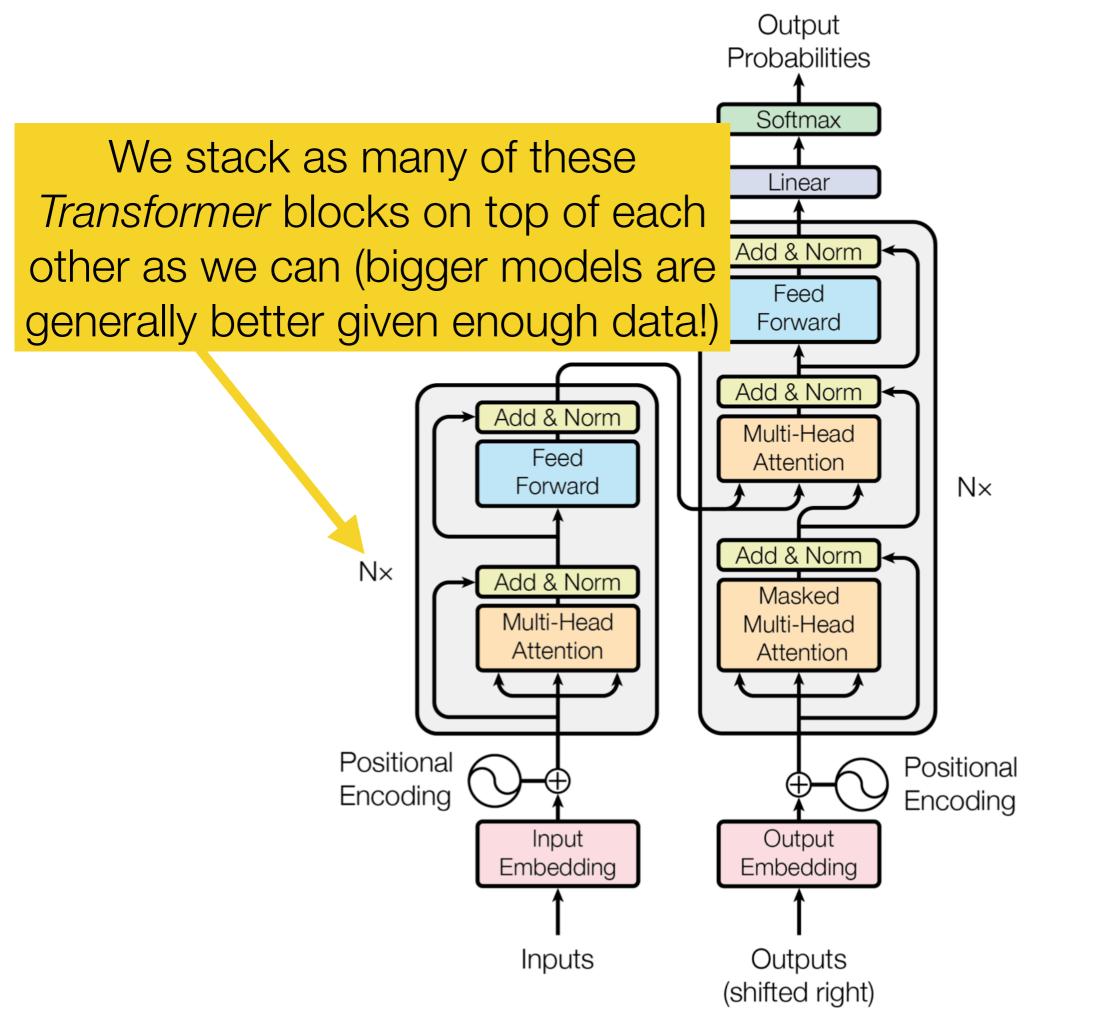
## Multi-head self-attention











Output **Probabilities** Moving onto the decoder, which Softmax takes in English sequences that Linear have been shifted to the right Add & Norm (e.g., <START> schools opened Feed their) Forward Add & Norm Add & Norm Multi-Head Feea Attention Forward  $N \times$ Add & Norm  $N \times$ Add & Norm Masked Multi-Head Multi-Head Attention Attention Positional Positional **Encoding Encoding** Input Output Embedding Embedding Inputs Outputs (shifted right)

Output We first have an instance of **Probabilities** masked self attention. Since Softmax the decoder is responsible Linear for predicting the English Add & Norm words, we need to apply Feed masking as we saw before. Forward Add & Norm 0.0 Add & Norm Multi-Head 2.5 Feea Attention 5.0 Forward  $N \times$ 7.5 10.0 Add & Norm Add & Norm 12.5 Masked 15.0 Multi-Head Multi-Head Attention Attention 17.5 5 10 15 Positional Positional **Encoding Encoding** Input Output Embedding Embedding Inputs Outputs (shifted right)

We first have an instance of masked self attention. Since the decoder is responsible for predicting the English words, we need to apply masking as we saw before.

Feea

Forward

Add & Norm

Multi-Head

Attention

Input

Embedding

Inputs

0.0

2.5

5.0

7.5

10.0

12.5

15.0

17.5

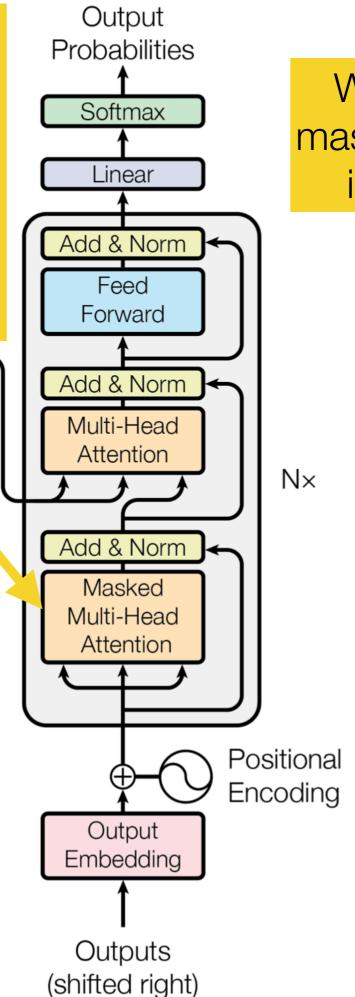
5

10

15

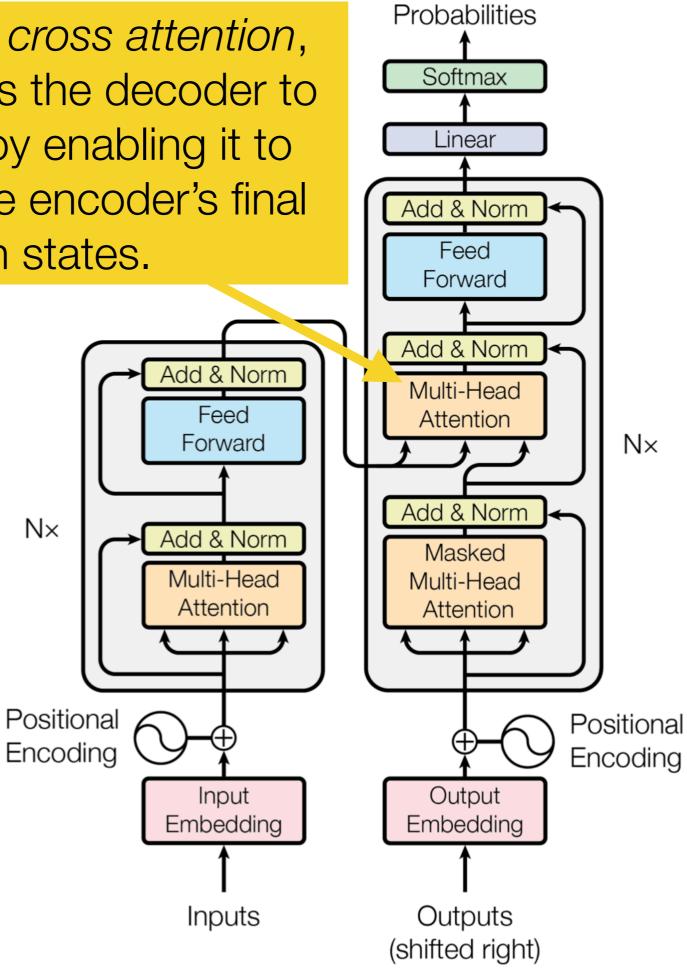
Positional

**Encoding** 



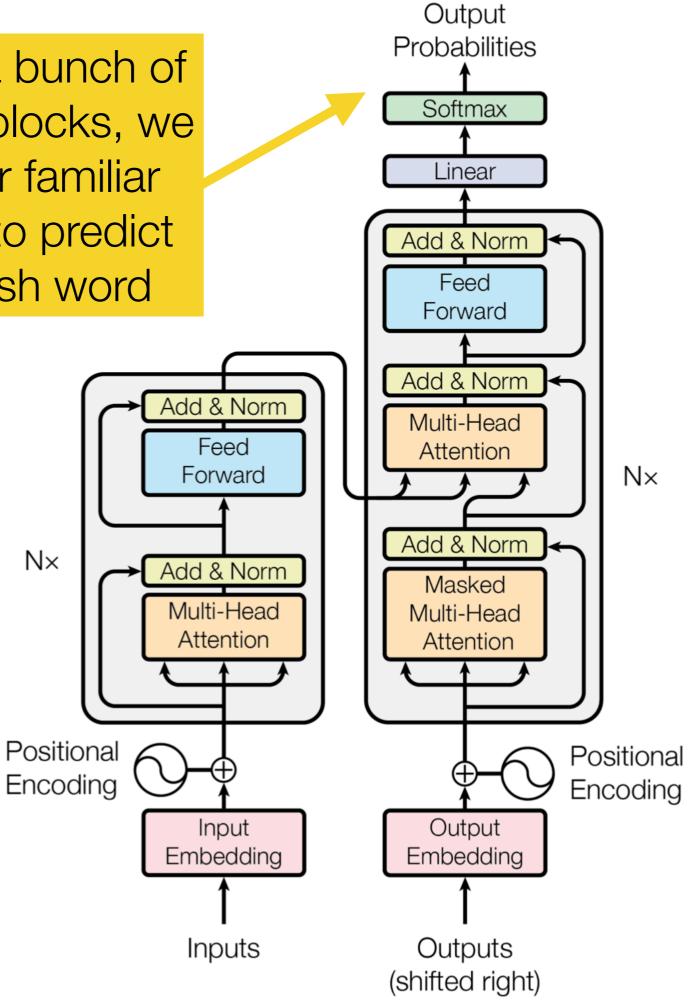
Why don't we do masked self-attention in the encoder?

Now, we have cross attention, which connects the decoder to the encoder by enabling it to attend over the encoder's final hidden states.

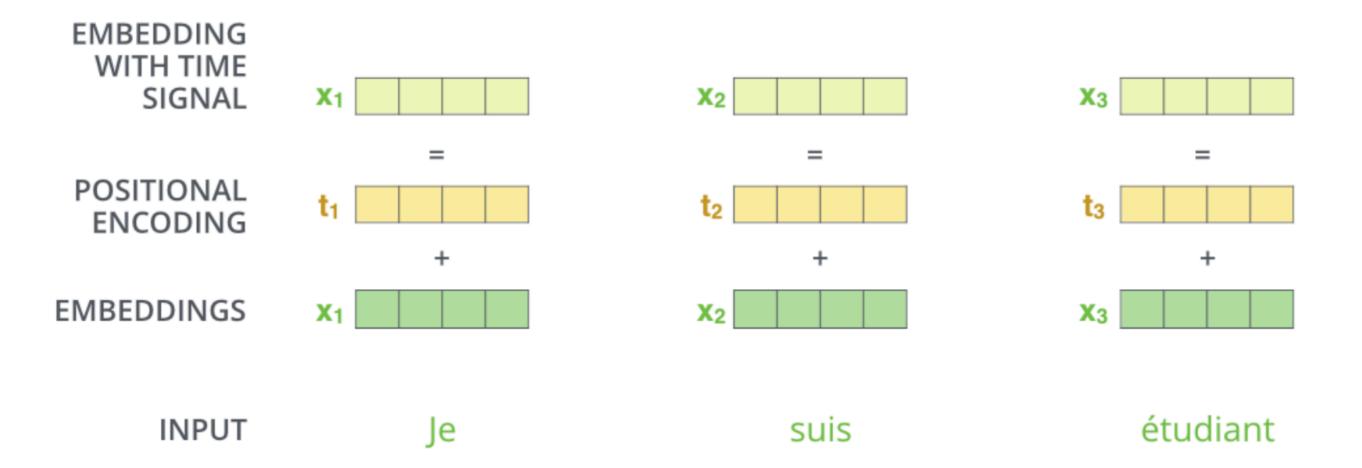


Output

After stacking a bunch of these decoder blocks, we finally have our familiar Softmax layer to predict the next English word



# Positional encoding



# Creating positional encodings?

- We could just concatenate a fixed value to each time step (e.g., 1, 2, 3, ... 1000) that corresponds to its position, but then what happens if we get a sequence with 5000 words at test time?
- We want something that can generalize to arbitrary sequence lengths. We also may want to make attending to relative positions (e.g., tokens in a local window to the current token) easier.
- Distance between two positions should be consistent with variable-length inputs

# Intuitive example

```
8:
                       1 0 0 0
                  9:
     0 0 0 1
                       1 0 0 1
                 10:
                       1 0 1 0
3:
                 11:
                       1 0 1 1
                 12:
                       1 1 0 0
                 13:
5:
                       1 1 0 1
                 14:
                       1 1 1 0
                 15:
```

# Transformer positional encoding

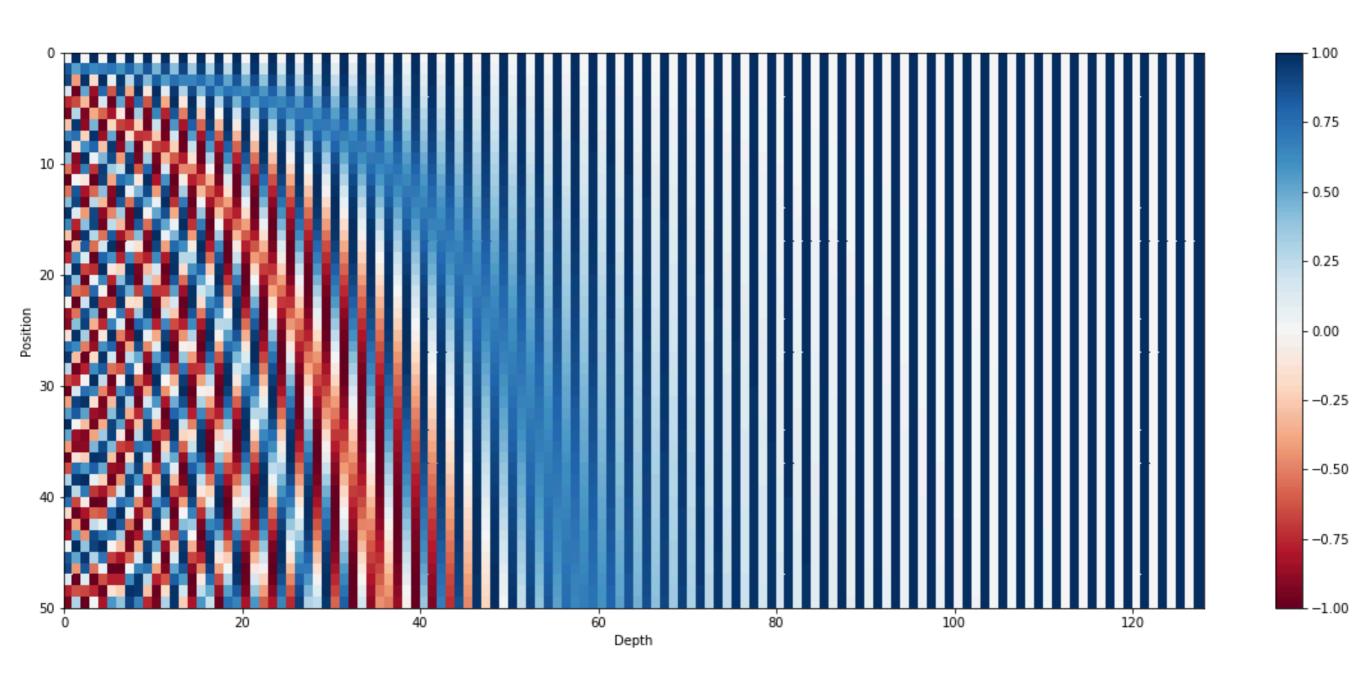
$$PE_{(pos,2i)}=\sin(rac{pos}{10000^{2i/d_{model}}})$$

$$PE_{(pos,2i+1)} = \cos(rac{pos}{10000^{2i/d_{model}}})$$

Positional encoding is a 512d vector i = a particular dimension of this vector  $pos = dimension of the word <math>d\_model = 512$ 

## What does this look like?

(each row is the pos. emb. of a 50-word sentence)



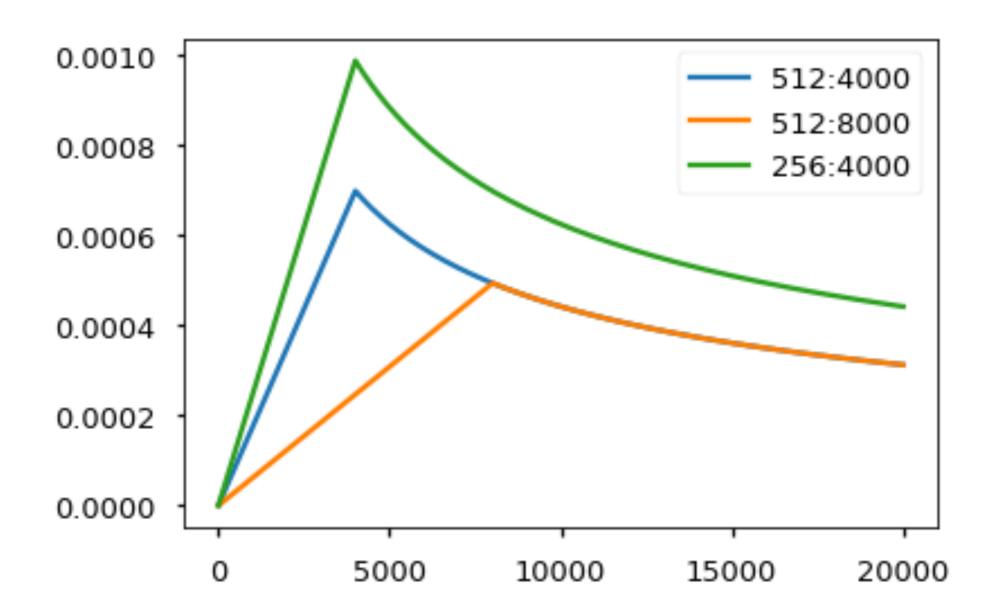
Despite the intuitive flaws, many models these days use *learned positional embeddings* (i.e., they cannot generalize to longer sequences, but this isn't a big deal for their use cases)

# Hacks to make Transformers work

## **Optimizer**

We used the Adam optimizer (cite) with  $\beta_1 = 0.9$ ,  $\beta_2 = 0.98$  and  $\epsilon = 10^{-9}$ . We varied the learning rate over the course of training, according to the formula:  $lrate = d_{\text{model}}^{-0.5} \cdot \min(step\_num^{-0.5}, step\_num \cdot warmup\_steps^{-1.5})$  This corresponds to increasing the learning rate linearly for the first  $warmup_s teps$  training steps, and decreasing it thereafter proportionally to the inverse square root of the step number. We used  $warmup_s teps = 4000$ .

Note: This part is very important. Need to train with this setup of the model.

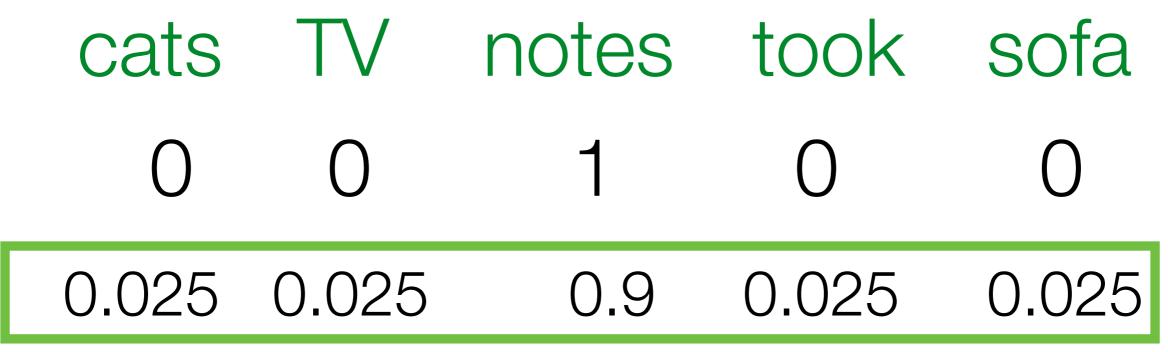


#### **Label Smoothing**

During training, we employed label smoothing of value  $\epsilon_{ls} = 0.1$  (cite). This hurts perplexity, as the model learns to be more unsure, but improves accuracy and BLEU score.

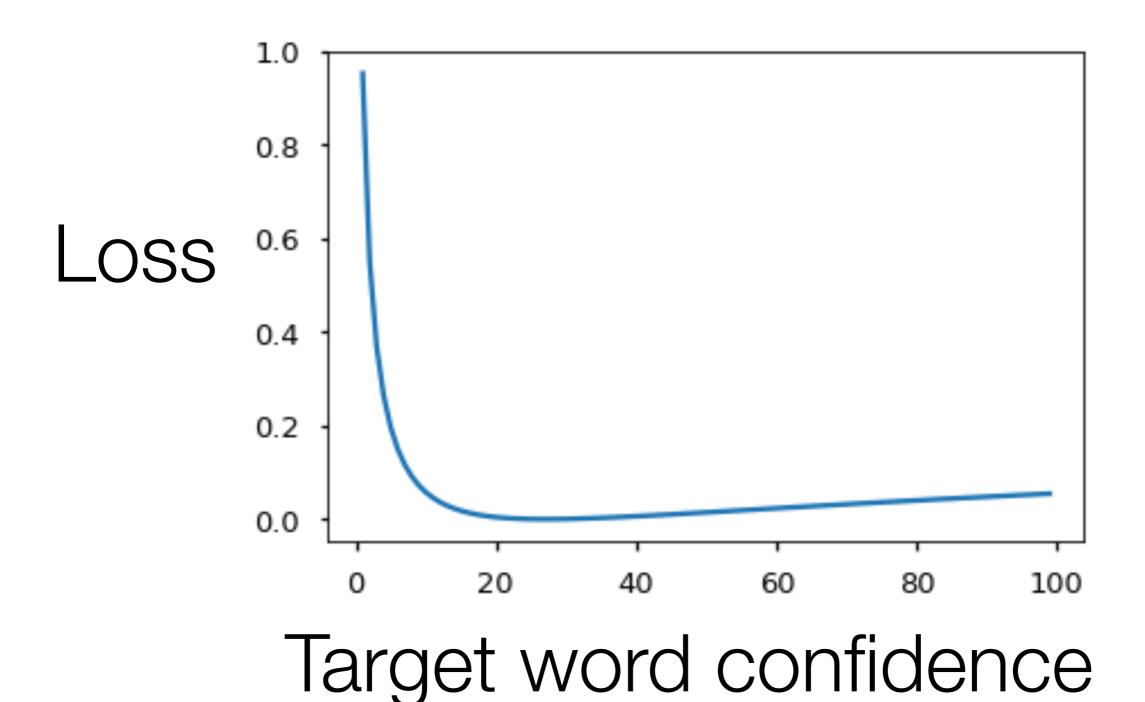
We implement label smoothing using the KL div loss. Instead of using a one-hot target distribution, we create a distribution that has confidence of the correct word and the rest of the smoothing mass distributed throughout the vocabulary.

## I went to class and took



with label smoothing

# Get penalized for overconfidence!

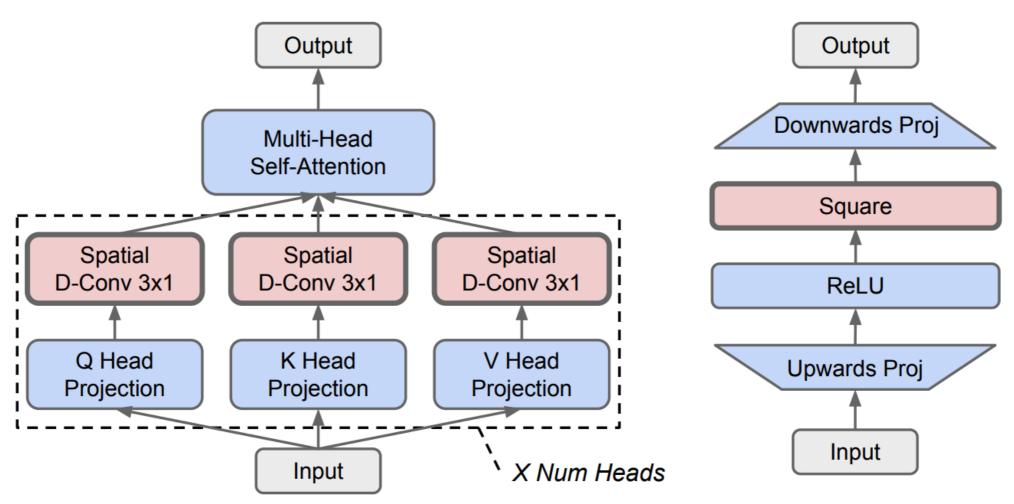


# Why these decisions?

Unsatisfying answer: they empirically worked well.

Neural architecture search finds even better Transformer variants:

Multi-DConv-Head Attention (MDHA) Squared ReLU in Feed Forward Block



Primer: Searching for efficient Transformer architectures... So et al., Sep. 2021

## OpenAl's Transformer LMs

- GPT (Jun 2018): 117 million parameters, trained on 13GB of data (~1 billion tokens)
- GPT2 (Feb 2019): 1.5 billion parameters, trained on 40GB of data
- GPT3 (July 2020): 175 billion parameters, ~500GB data (300 billion tokens)