

Introduction to Wokwi simulation

Lecture 4 : IoT courses

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Topics

- Online simulation (Arduino platform)
- Embedded “Hello world” application: LED blink
- Basic C programming
- Digital I/O
- Analog input
- PWM output
- Accepting user command via serial
- Advanced interfaces

Introduction to online simulation on Wokwi

WOKwi

Simulate IoT Projects in Your Browser

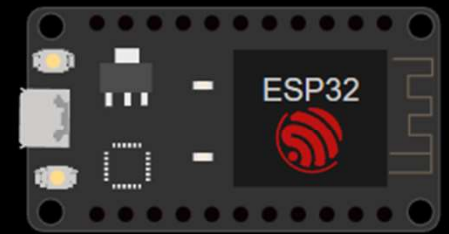
[Discord Community](#)

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Simulate with Wokwi Online



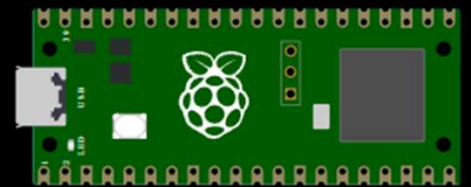
Arduino (Uno, Mega, Nano)



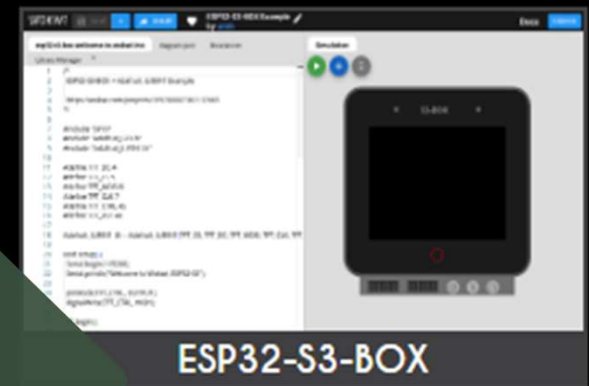
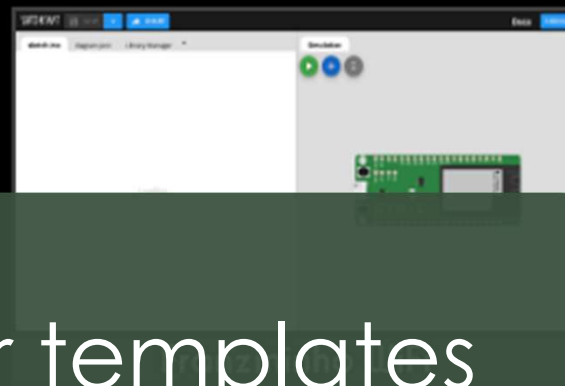
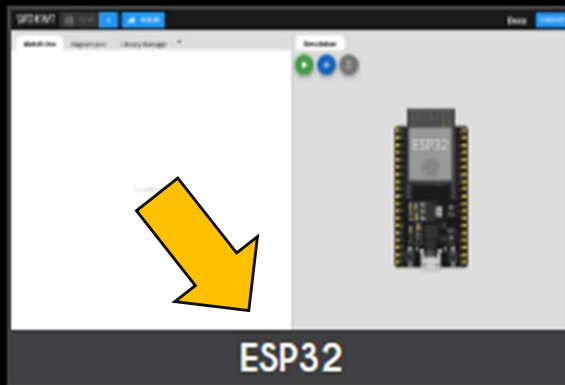
ESP32



STM32

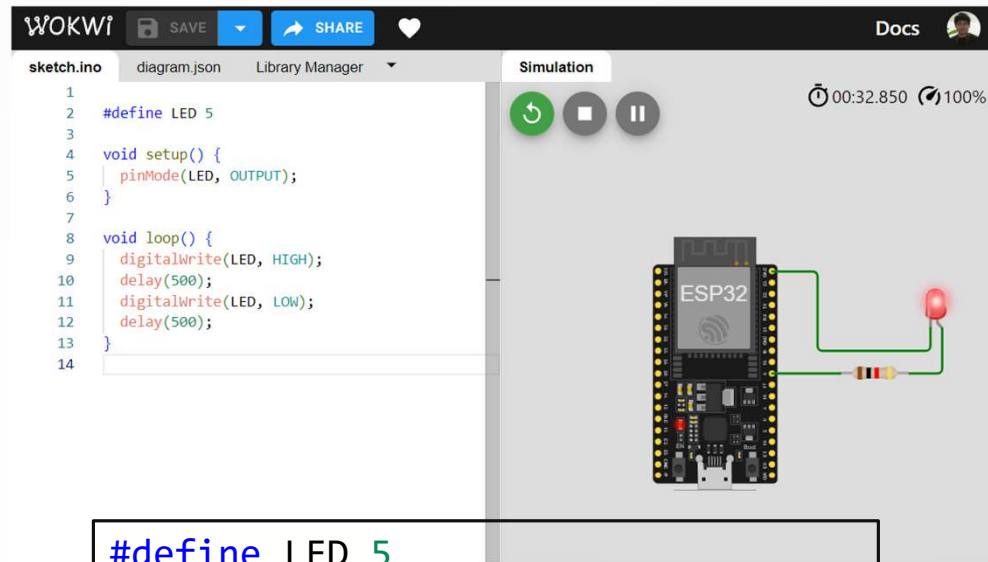


Pi Pico



ESP32 starter templates

Embedded “Hello World” : LED blink



```
#define LED 5

void setup() {
  pinMode(LED, OUTPUT);
}

void loop() {
  digitalWrite(LED, HIGH);
  delay(500);
  digitalWrite(LED, LOW);
  delay(500);
}
```

```

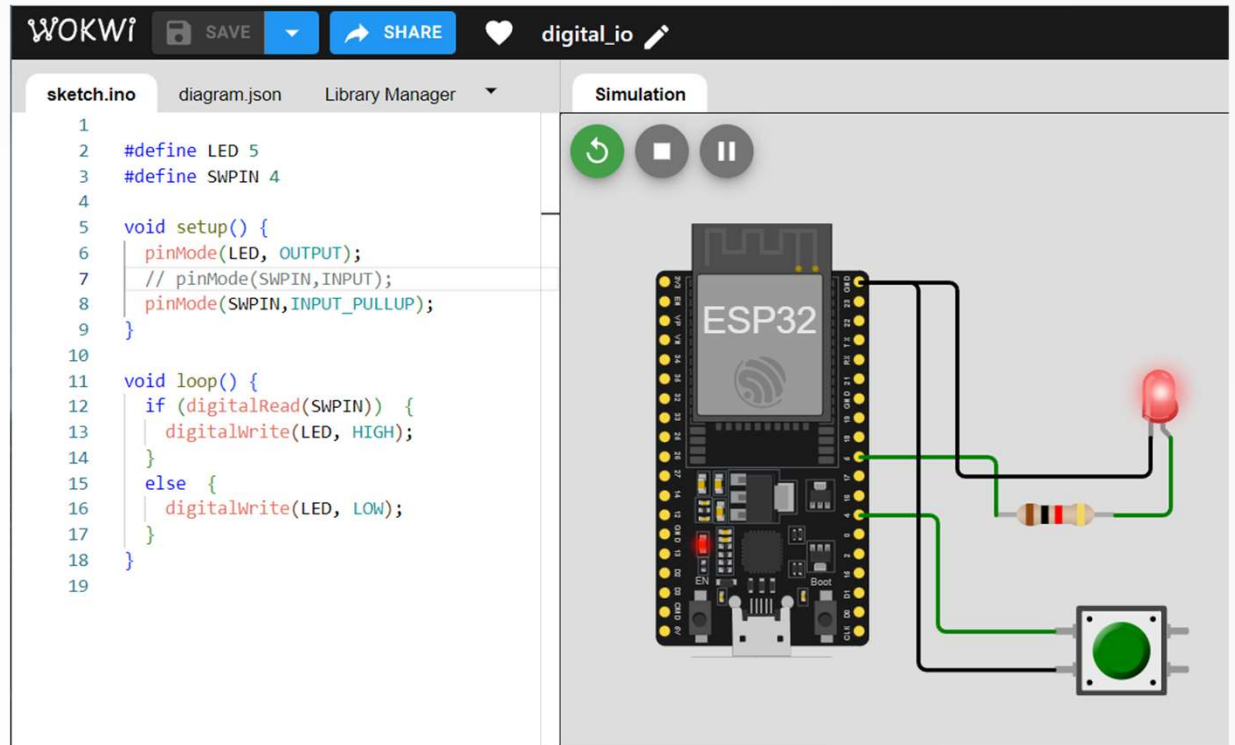
#define LED 5
#define SWPIN 4

void setup() {
  pinMode(LED, OUTPUT);
  // pinMode(SWPIN, INPUT);
  pinMode(SWPIN, INPUT_PULLUP);
}

void loop() {
  if (digitalRead(SWPIN)) {
    digitalWrite(LED, HIGH);
  }
  else {
    digitalWrite(LED, LOW);
  }
}

```

Digital I/O



Exercise 1 : change line 8 to
 pinMode(SWPIN, INPUT);

Why doesn't it work well?

What must be added to the circuit to make it work?


```

#define LED 5
int brightness = 0;
int fadeAmount = 10;

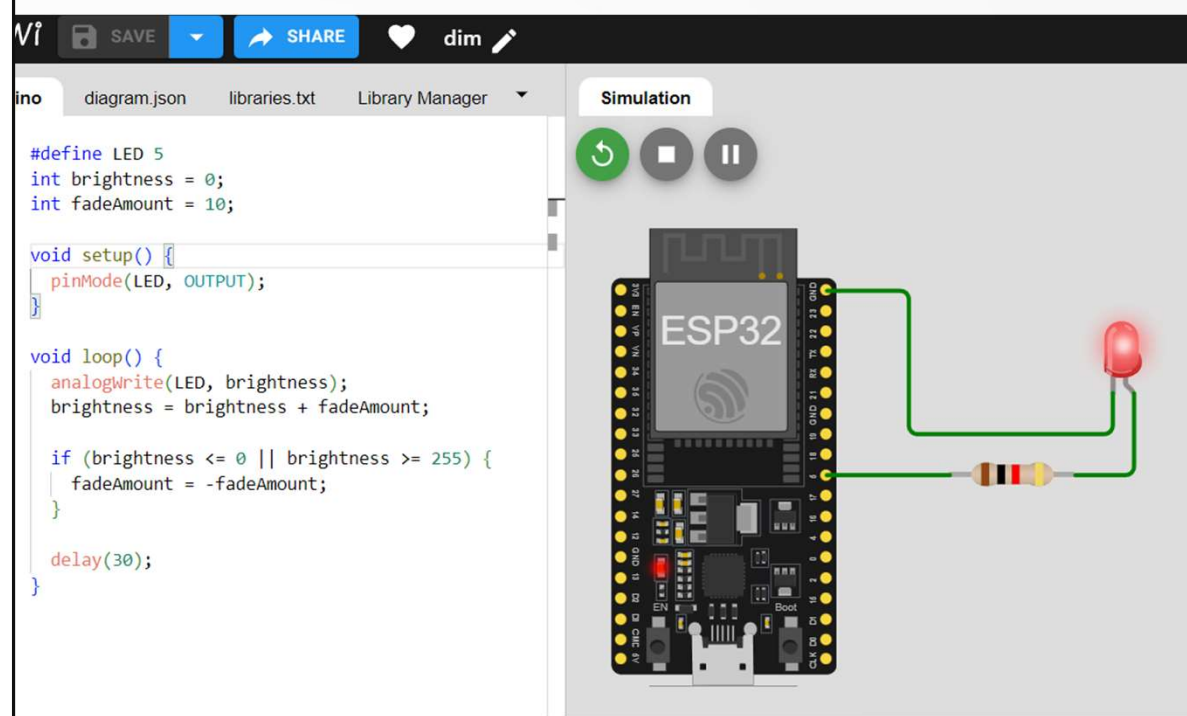
void setup() {
  pinMode(LED, OUTPUT);
}

void loop() {
  analogWrite(LED, brightness);
  brightness = brightness + fadeAmount;

  if (brightness <= 0 || brightness >= 255) {
    fadeAmount = -fadeAmount;
  }

  delay(30);
}

```



LED dim

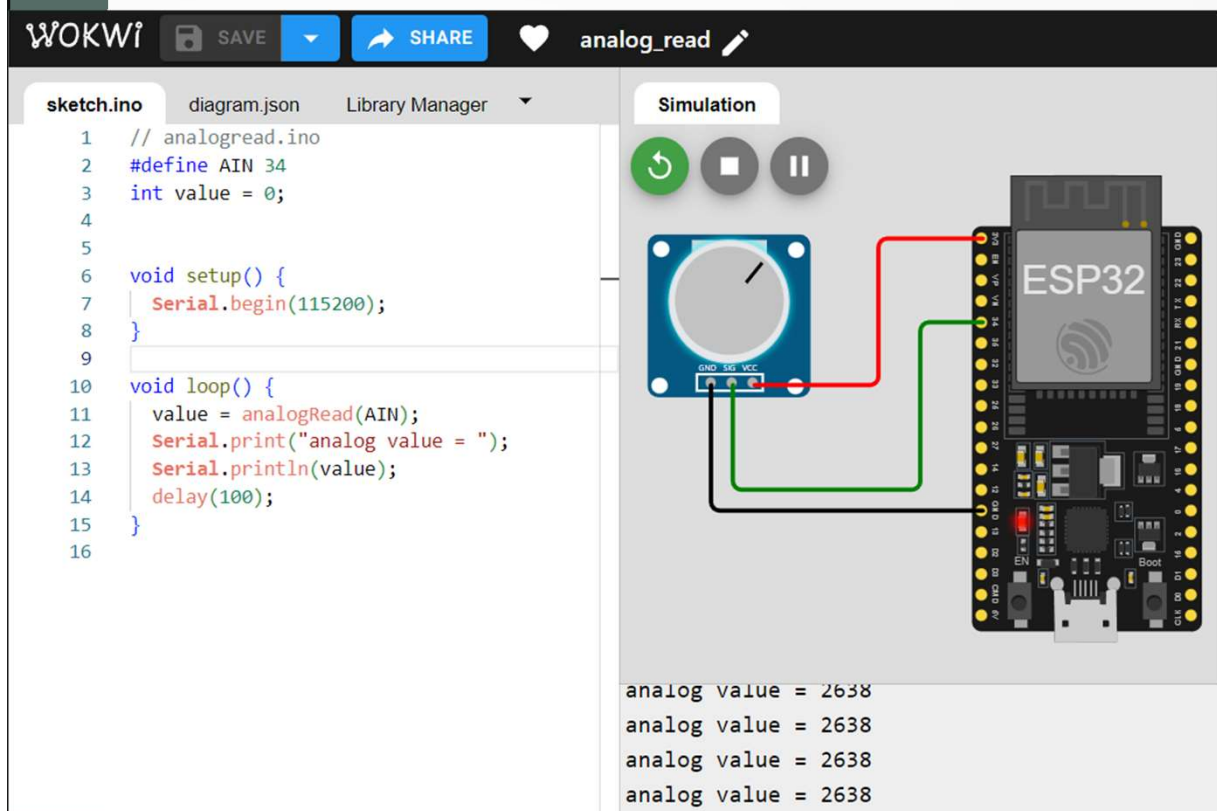
```

#define AIN 34
int value = 0;

void setup() {
  Serial.begin(115200);
}

void loop() {
  value = analogRead(AIN);
  Serial.print("analog value = ");
  Serial.println(value);
  delay(100);
}

```



Exercise 2 : combine dim.ino and analog_input.ino such that the potentiometer can be used to adjust LED brightness.

analog_read


```

#define LED 5
#define INTERVAL 1000

unsigned long previousMillis = 0;

void setup() {
  pinMode(LED, OUTPUT);
}

void loop() {
  unsigned long currentMillis = millis();

  if(currentMillis - previousMillis >
INTERVAL) {
    previousMillis = currentMillis;
    digitalWrite(LED, !digitalRead(LED));
  }
}

```



Exercise 3 : Use this method to blink two LEDs at Different rate.

Blink w/o delay

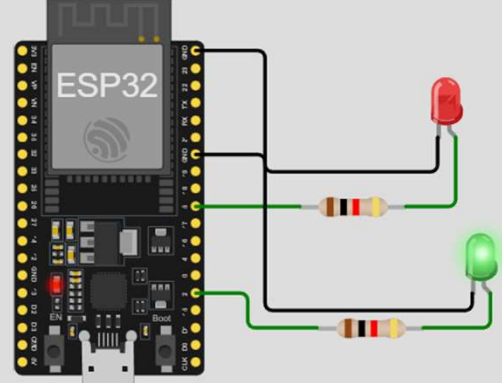
Simple multitasking with TaskScheduler

WOKwi SAVE SHARE multi_rate_leds

sketch.ino diagram.json libraries.txt Library Manager

```
1
2
3 #include <TaskScheduler.h>
4
5
6 #define PERIOD1 1000
7 #define PERIOD2 500
8 #define LED1 5
9 #define LED2 2
10
11 void t1Callback();
12 void t2Callback();
13
14 // Scheduler
15 Scheduler ts;
16
17 Task t1(PERIOD1, TASK_FOREVER, &t1Callback);
18 Task t2(PERIOD2, TASK_FOREVER, &t2Callback);
19
20 void setup() {
21   pinMode(LED1, OUTPUT);
22   pinMode(LED2, OUTPUT);
23   ts.init();
24   ts.addTask(t1);
25   ts.addTask(t2);
26   t1.enable();
27   t2.enable();
28 }
29
30 void loop() {
31   ts.execute();
32 }
33
34 void t1Callback() {
35   digitalWrite(LED1, !digitalRead(LED1));
36 }
37
38 void t2Callback() {
39   digitalWrite(LED2, !digitalRead(LED2));
40 }
```

Simulation



clk_drv:0x00,q_drv:0x00,d_drv:0x00,cs0_drv:0x00,hd_drv:0x00,
mode:DIO, clock div:2
load:0x3fff0030,len:1156
load:0x40078000,len:11456
ho 0 tail 12 room 4
load:0x40080400,len:2972
entry 0x400805dc

<https://wokwi.com/projects/404089151037188097>

Demo : control speed of LED ring

<https://wokwi.com/projects/404090408270626817>

WOKWI

SAVE

SHARE

neopixel_demo

Doc

sketch.ino

diagram.json

libraries.txt

Library Manager

```
1  #include <Adafruit_NeoPixel.h>
2  #include <Wire.h>
3  #include <Adafruit_GFX.h>
4  #include <Adafruit_SSD1306.h>
5
6  #define SCREEN_WIDTH 128 // OLED width,  in pixels
7  #define SCREEN_HEIGHT 64 // OLED height, in pixels
8
9  // create an OLED display object connected to I2C
10 Adafruit_SSD1306 oled(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, -1);
11
12
13 #define AIN 34
14 #define NPpin 5
15 #define NUMPIXELS 24
16 Adafruit_NeoPixel NPring = Adafruit_NeoPixel(NUMPIXELS, NPpin, N
17
18 const int MID_AVAL = 2047;
19 const int MAX_AVAL = 4095;
20 int avalue = 0; // analog value
21 float speed = 0; // rotation speed 0 - 100%
22 bool direction = 0; // direction 0 = CW, 1 = CCW
23 bool rotate = 0; // 0 = still, 1 = rotate
24 int pixel_idx = 0; // pixel index
25
26 void setup() {
27 // put your setup code here, to run once:
```

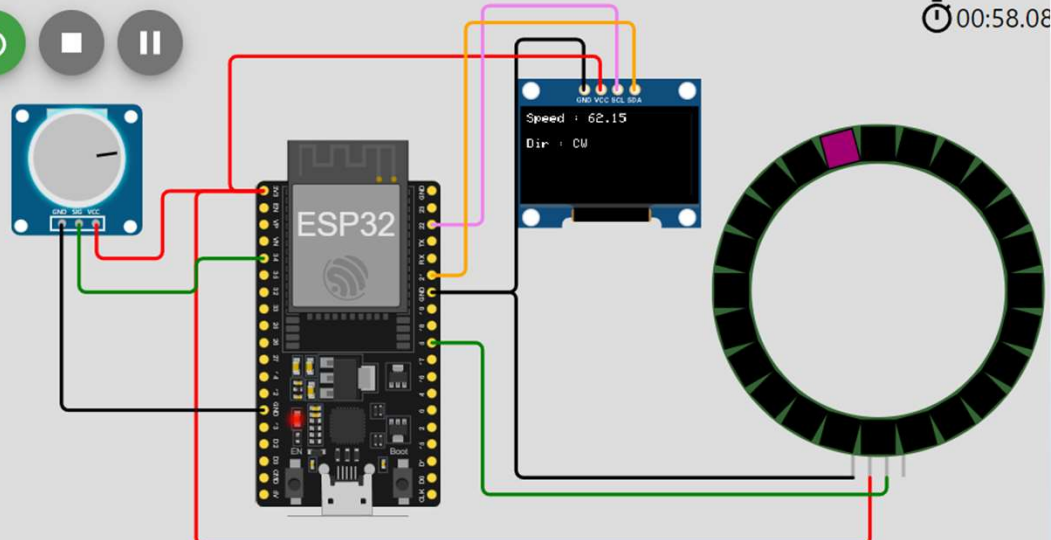
Simulation

00:58.08

↺

■

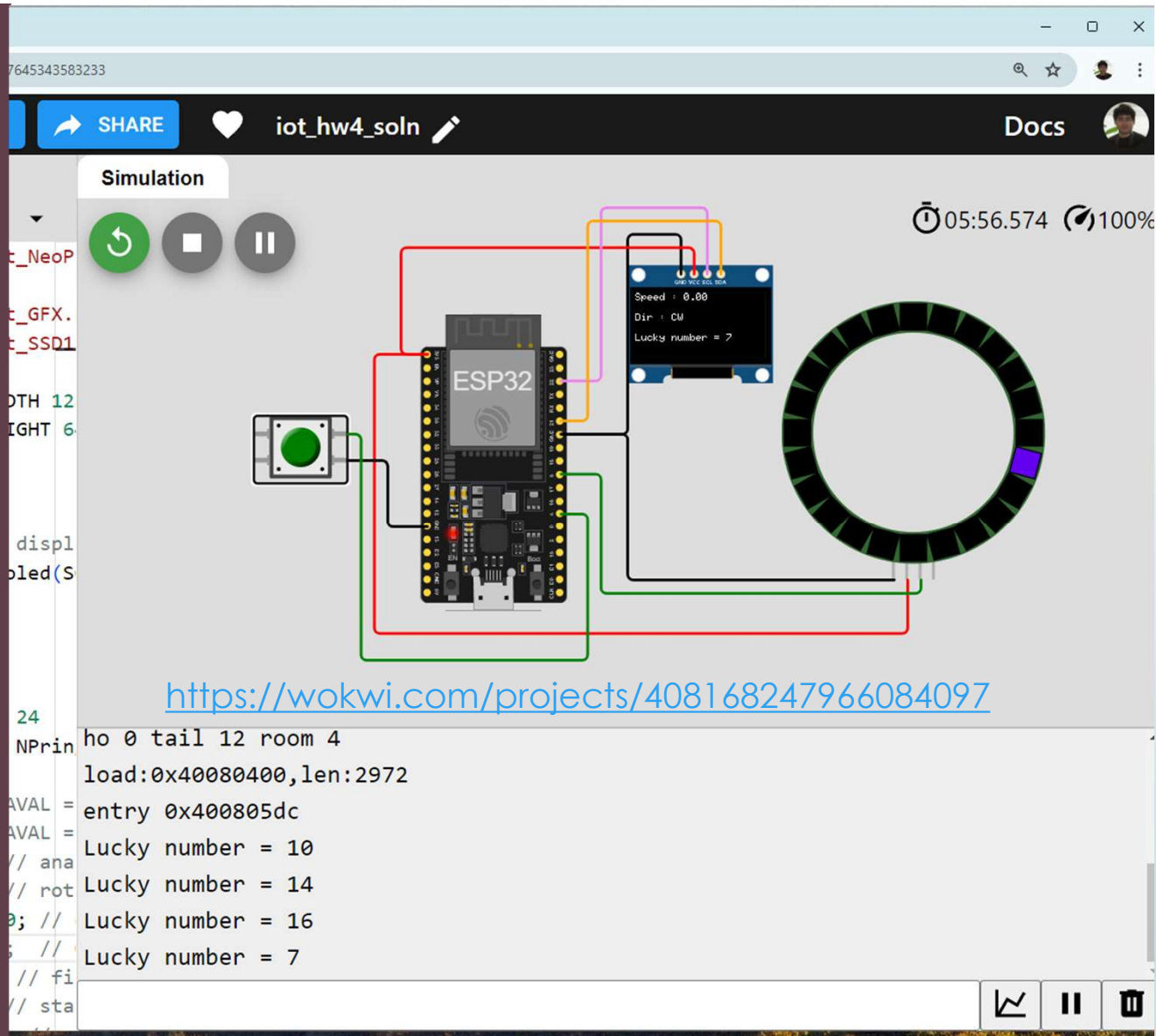
⏸



Speed : 62.15
Dir : CW

clk_drv:0x00,q_drv:0x00,d_drv:0x00,cs0_drv:0x00,hd_drv:0x00,wp_drv:0x00
mode:DIO, clock div:2
load:0x3fff0030,len:1156
load:0x40078000,len:11456
ho 0 tail 12 room 4
load:0x40080400,len:2972
entry 0x400805dc

Ex1 (optional): implement a roulette game





Creating Command Interpreter

- Can accept user commands via serial port as well as NETPIE (later)
- Chosen format
 - Command = parameter
 - For example,
 - led = 1 (turn on LED)
 - period = 250 (change loop period to 250 millisecs)

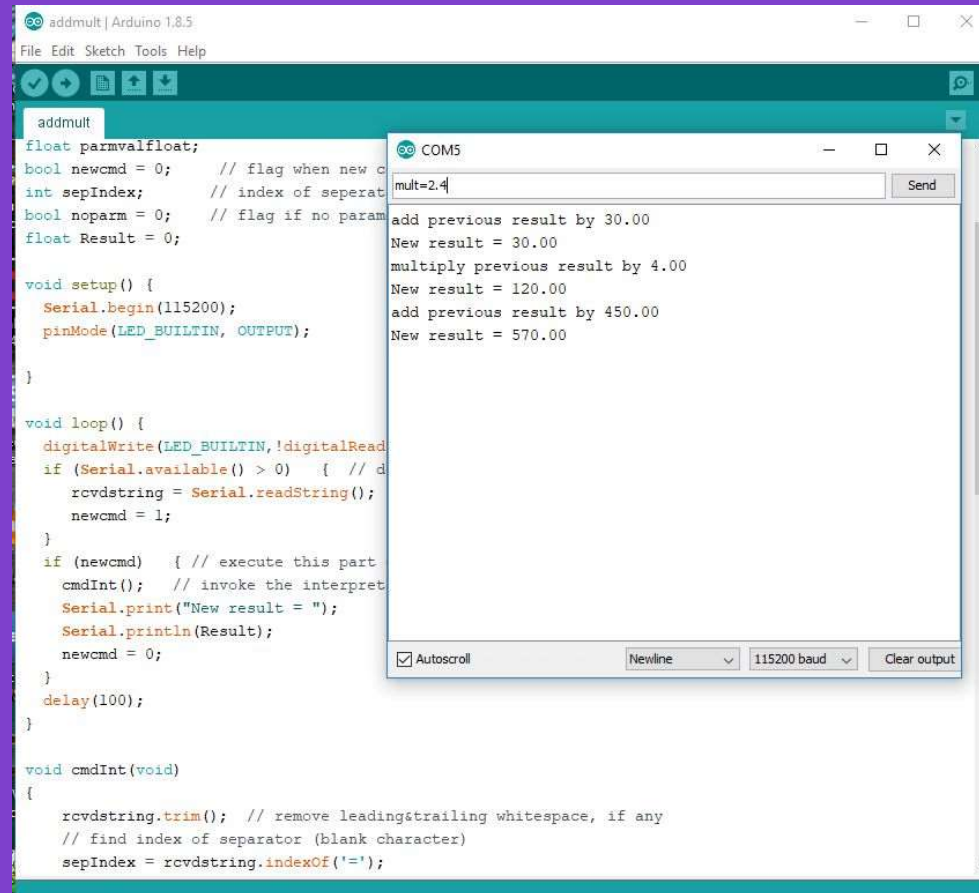
Example : addmult.ino

Use Serial Monitor to
accept input and print
output

Commands

- add=x : add x to result
- mult=y : mult y to result

Wokwi diagram :



The screenshot shows the Arduino IDE interface. The main window displays the 'addmult.ino' sketch, which is a C++ program for an Arduino Uno. The sketch includes variables for a float result, a boolean flag for new commands, and an integer for the separator index. It defines a setup function to initialize the serial port and a loop function to read commands and calculate results. A 'cmdInt' function is also defined to parse the input string. The Serial Monitor window is open, showing the input 'mult=2.4' and the output 'New result = 30.00', 'multiply previous result by 4.00', 'New result = 120.00', 'add previous result by 450.00', and 'New result = 570.00'.

```
addmult
float paramvalfloat;
bool newcmd = 0; // flag when new c
int sepIndex; // index of separa
bool noparm = 0; // flag if no param
float Result = 0;

void setup() {
  Serial.begin(115200);
  pinMode(LED_BUILTIN, OUTPUT);
}

void loop() {
  digitalWrite(LED_BUILTIN, !digitalRead(LED_BUILTIN));
  if (Serial.available() > 0) { // d
    rcvdstring = Serial.readString();
    newcmd = 1;
  }
  if (newcmd) { // execute this part
    cmdInt(); // invoke the interpret
    Serial.print("New result = ");
    Serial.println(Result);
    newcmd = 0;
  }
  delay(100);
}

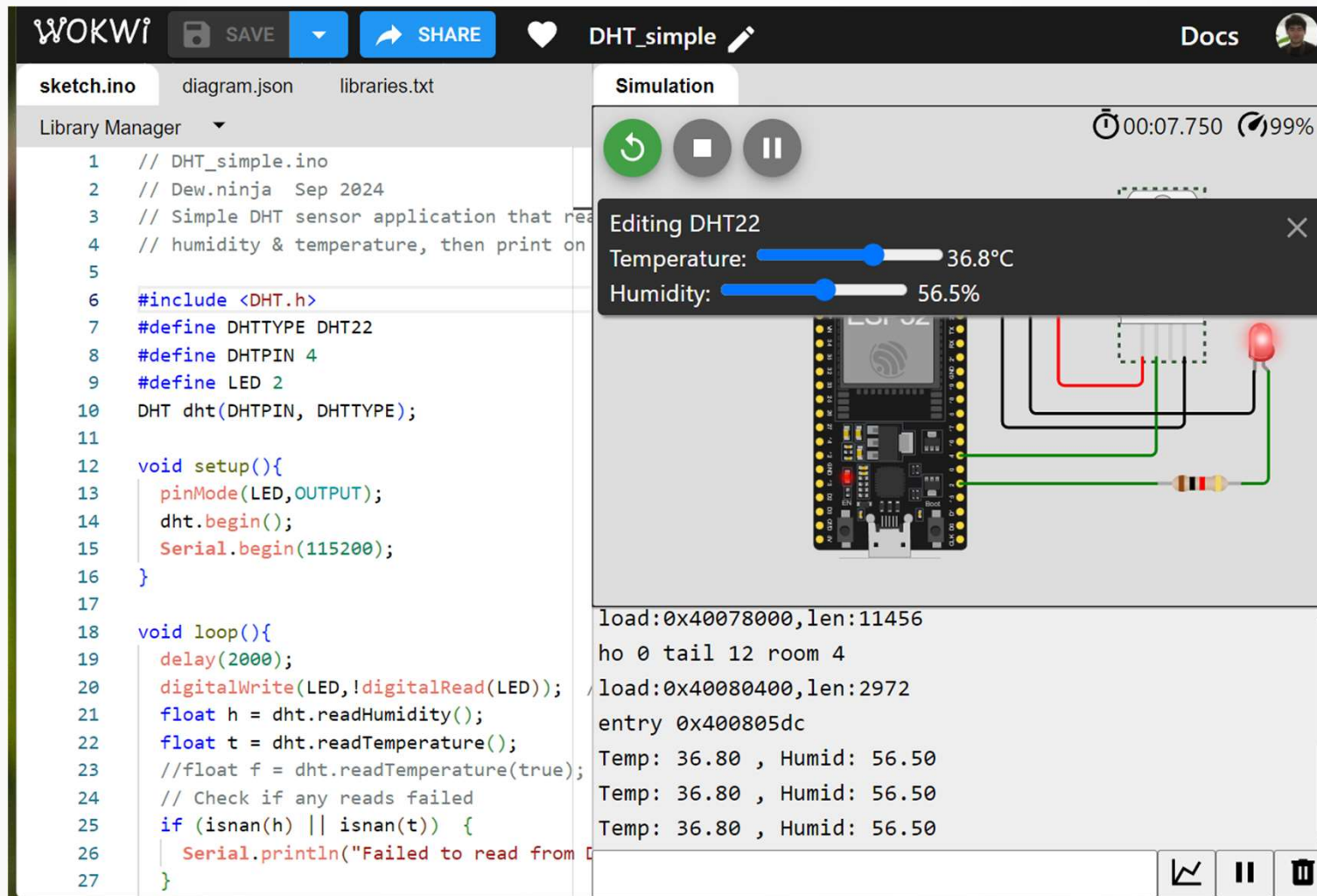
void cmdInt(void)
{
  rcvdstring.trim(); // remove leading&trailing whitespace, if any
  // find index of separator (blank character)
  sepIndex = rcvdstring.indexOf(' ');
```

Note: appearance changes slightly in newer versions

<https://wokwi.com/projects/404633623147534337>

Ex. Simple DHT

<https://wokwi.com/projects/408171741929910273>



WOKWI **SAVE** **SHARE** **DHT_simple** **Docs**

sketch.ino **diagram.json** **libraries.txt**

Library Manager

```
1 // DHT_simple.ino
2 // Dew.ninja Sep 2024
3 // Simple DHT sensor application that reads
4 // humidity & temperature, then print on
5
6 #include <DHT.h>
7 #define DHTTYPE DHT22
8 #define DHTPIN 4
9 #define LED 2
10 DHT dht(DHTPIN, DHTTYPE);
11
12 void setup(){
13   pinMode(LED,OUTPUT);
14   dht.begin();
15   Serial.begin(115200);
16 }
17
18 void loop(){
19   delay(2000);
20   digitalWrite(LED,!digitalRead(LED));
21   float h = dht.readHumidity();
22   float t = dht.readTemperature();
23   //float f = dht.readTemperature(true);
24   // Check if any reads failed
25   if (isnan(h) || isnan(t)) {
26     Serial.println("Failed to read from DHT sensor.");
27   }
```

Simulation

00:07.750 99%

Editing DHT22

Temperature: 36.8°C

Humidity: 56.5%

load:0x40078000,len:11456
ho 0 tail 12 room 4
load:0x40080400,len:2972
entry 0x400805dc
Temp: 36.80 , Humid: 56.50
Temp: 36.80 , Humid: 56.50
Temp: 36.80 , Humid: 56.50