

Autocomplete communication with latent segmentation

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Autocomplete communication

- Sentence \rightarrow keywords \rightarrow sentence
- Encoder-decoder model

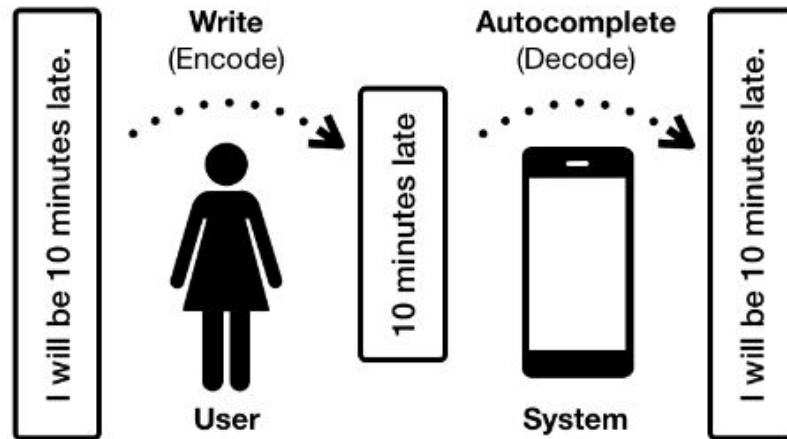
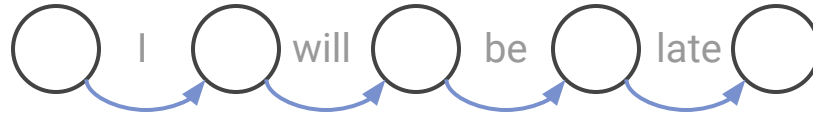


Figure from Lee et al. (2019)

Segmentation model

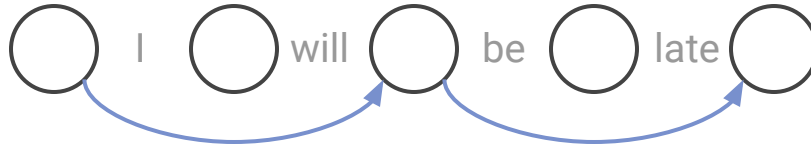
- What is a segmentation model?



- Why do we want to use it?
 - Structured

Segmentation model

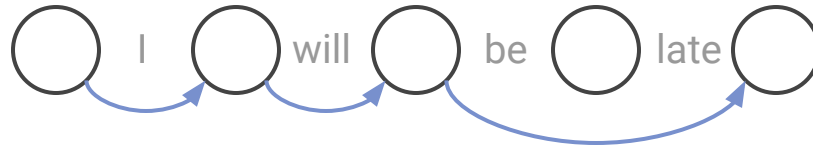
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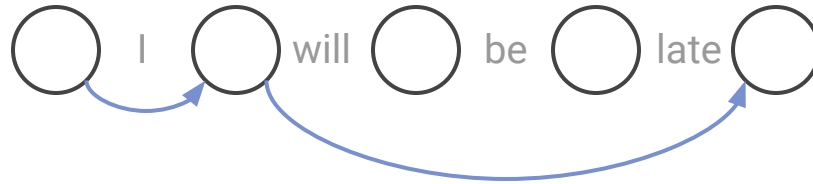
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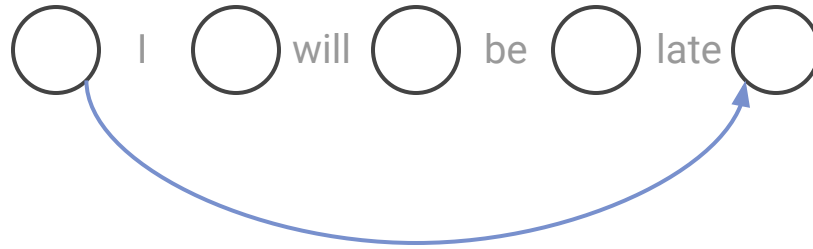
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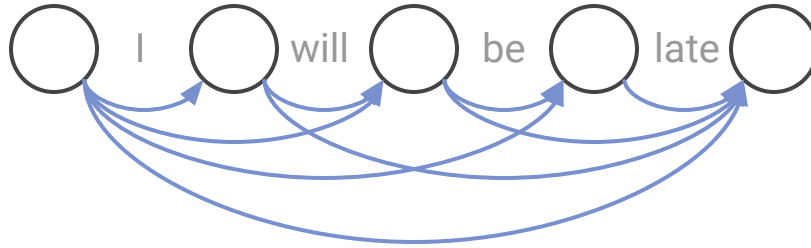
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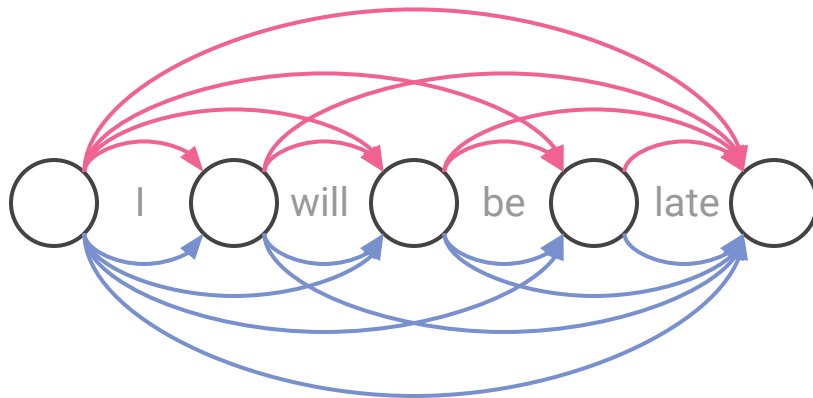
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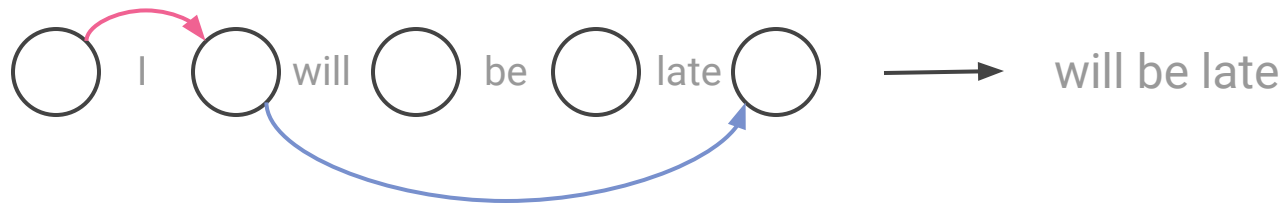
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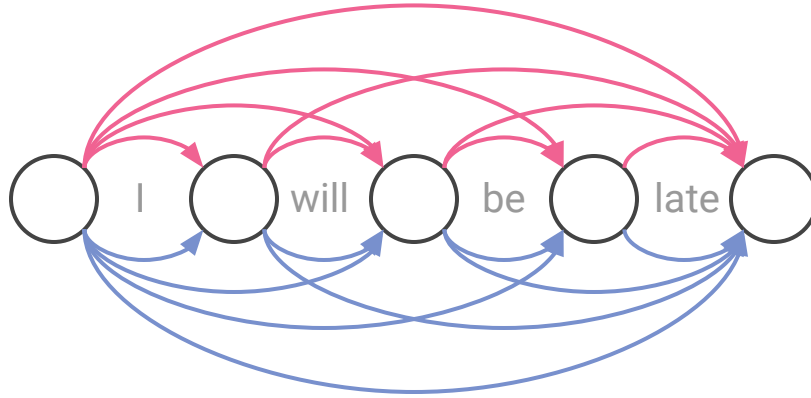
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Segmentation model

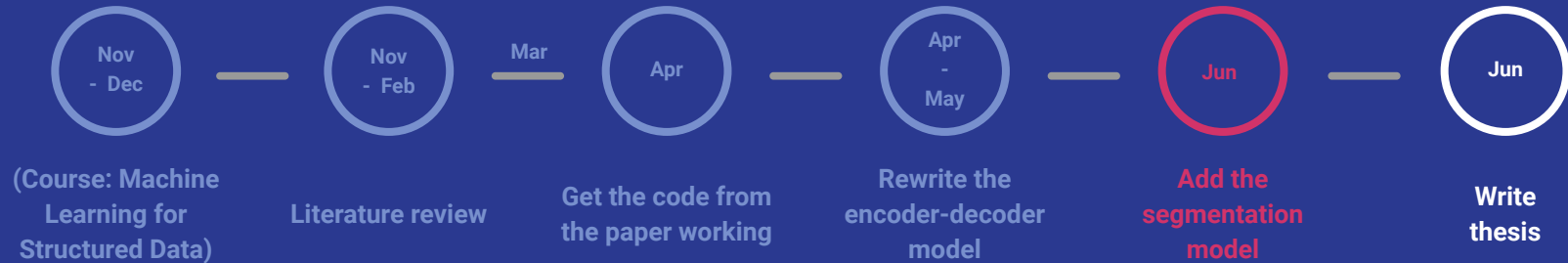
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To what extent can a segmentation model help by selecting keywords for an autocomplete communication game?

Planning



Questions?

Questions from me and Andrea to Sander:

- Is this plan feasible?
- (At what progress percentage do you think I am currently?)

References

Lee, M., Hashimoto, T. B., & Liang, P. (2019). Learning autocomplete systems as a communication game.