The first sentence the second sentence

a smaller subtitle

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Abstract

keywords:

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Chapter 1

Introduction

What if machines can read our mind? If we can give a machine a few keywords and let the machine generate a sentence from these keywords, our lives would become more productive and efficient. This is what autocomplete systems are trying to achieve. The way in which we choose the keywords is also important. Taking just the first or the last few words of a sentence as keywords usually does not capture the full meaning of the sentence. For example, if someone want to capture the meaning of 'I live in Amsterdam' in a few keywords, the words 'live Amsterdam' would probably be choosen. Thus, the keywords come from multiple places in the sentence. Therefore, autocomplete systems need to use more complex models to be more efficient and accurate.

1.1 Literature review

1.1.1 Autocomplete communication game

The same autocomplete communication game is considered as in Lee et al. (2019). In this game, a human (called user) encodes a sentence into keywords. These keywords are then decoded by a machine (called system) to retrieve the full, initial sentence. A schematic overview is given in figure 1.1. The communication game is succesfull if the retrieved sentence is the same as the initial sentence.

More formally, a target sentence $x = (x_1, \ldots, x_m)$ is communicated by a user through the keywords $z = (z_1, \ldots, z_n)$. Note that z is a subsequence of x. The system then tries to retrieve the target sentence by decoding the keywords. The target sentence is described by the keywords using encoding strategy $q_\alpha(z|x)$ and the system decodes the keywords by using decoding strategy $p_\beta(x|z)$.

For a model to be efficient, the number of keywords needs to be as low as possible. In addition, for a model to be accurate, the probability of reconstructing

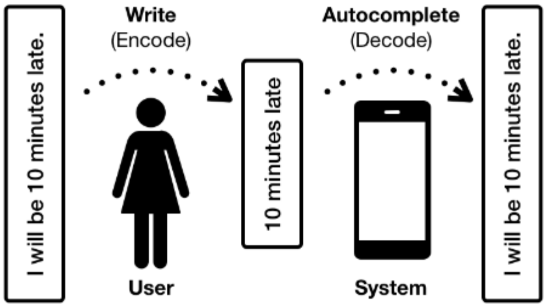

Figure 1.1: schematic overview of the communication game. Figure from Lee et al. (2019).

x from z needs to be as high as possible. Therefore, a cost and a loss, respectively, can be defined:

$$\mathrm{cost}(x, \alpha) = \mathbb{E}_{q_\alpha(z|x)}[\mathrm{length}(z)] \tag{1.1}$$

$$\mathrm{loss}(x, \alpha, \beta) = \mathbb{E}_{q_\alpha(z|x)}[-\log p_\beta(x|z)] \tag{1.2}$$

1.1.2 Segmentation model

Why does a segmentation model work?

1.1.3 Structured latent variables

How does the model work?

1.2 Current research

Previous research did not take structure into account (Lee et al., 2019; Bar-Yossef & Kraus, 2011; Svyatkovskiy, Zhao, Fu, & Sundaresan, 2019). Since language is structured, it makes sense to use a structured model as an autocomplete model. In this research, we look at how we can use a latent segmentation model to retrieve keywords from a sentence.

Chapter 2

Method

Chapter 3

Results

Chapter 4

Conclusion

Chapter 5

Discussion

References

Bar-Yossef, Z., & Kraus, N. (2011). Context-sensitive query auto-completion. In *Proceedings of the 20th international conference on world wide web* (p. 107-116). ACM.

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