

DONNERSTAG, 10. APRIL 2008

Google App Engine & eclipse (PyDev)

updated (Link to youtube video) thanks to mano marks. updated (Python debugging) thanks to mkielar. updated (CC-by license).

Update: If you like following a video more than reading some text, Mano Marks from Google created a screencast about how to get started with App Engine.

Since Google published their App Engine, I am highly interested in it. Too bad I didn't get an App Engine account, but at least I am able to test it locally...

As a fan of eclipse and being new to Python development, I searched for an eclipse Python extension and finally found PyDev sourceforge project.

I know this is basic stuff, but it took me some minutes to find out how to get code completion working with Google App Engine. So here is a small HowTo for getting App Engine with eclipse and PyDev up and running:





Joscha Feth Stuttgart, Baden-Württemberg, Germany

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Labels

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- 1. Get Python and install it.
- 2. Get eclipse and unzip it.
- 3. Get the Google App Engine SDK and install it.
- 4. Open eclipse and go to Help -> Software Updates -> Find and Install.

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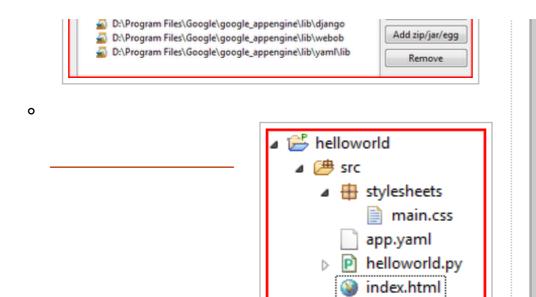
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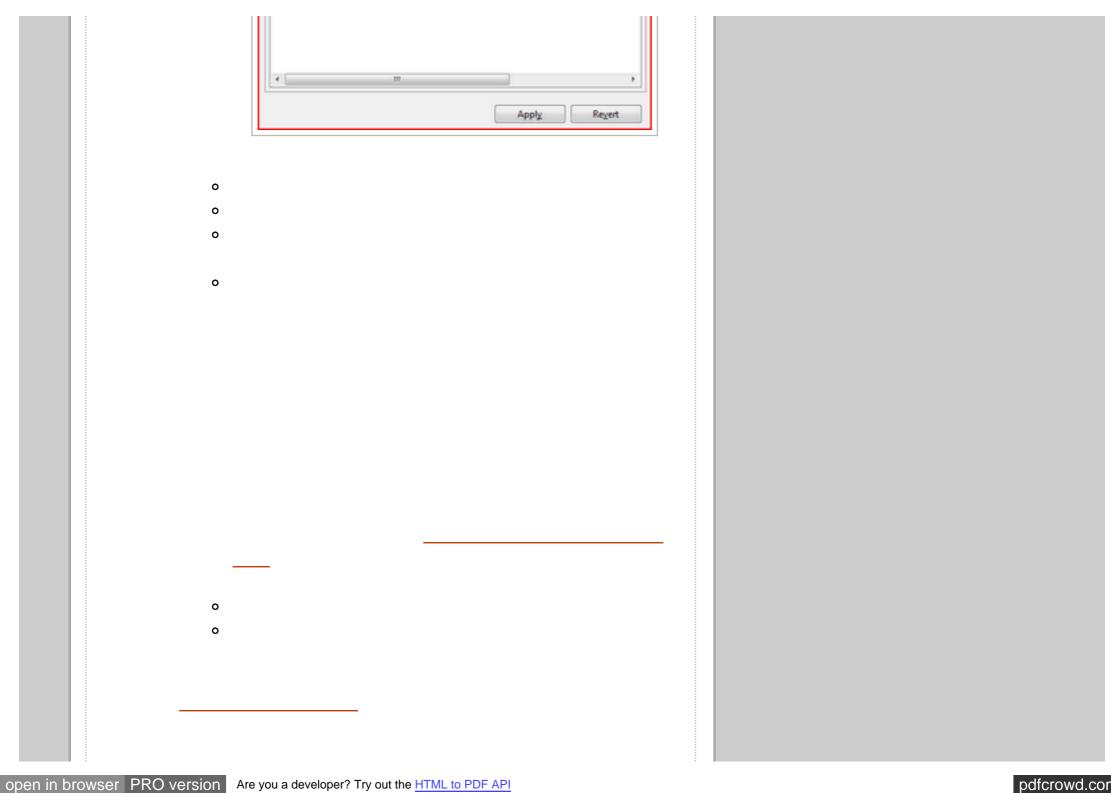
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Eingestellt von Joscha Feth um 10:25



Labels: App Engine SDK, AppEngine, eclipse, Google, howto, PyDev, **Python**

Kommentare:



Latrz team 16. April 2008 11:07

Great article -thanks! :)

Antworten



A Desi in DC 18. April 2008 04:28

Thanks - much appreciated.



mkielar 20. April 2008 00:29

Heym great post. Actually you can even debug the application. To do so, go to Run->Open debug dialog ad create new configuration under "Python Run"

Then, C:\Program put Files\Google\google_appengine\dev_appserver.py for the "Main Module" in "Main" tab, and your project name in "Program" arguments" in "Arguments" tab.

That's it - you can debug your web application then :-)

Antworten



<u>Juraj Misur</u> 26. April 2008 18:53

Great! I just started to play with python/appengine, it's beautiful that it's working in eclipse like this. Special thx for code-completion.

Antworten



Anonym 29. April 2008 08:11

Thank you so much for this tutorial. You saved me a lot of time.

Antworten



Libor Nenadál 4. Mai 2008 14:06

Thanks for the article!

Antworten



Robert Little 8. Mai 2008 10:23

Nice post.

I am a little stuck at the part where the google app engine paths need to be added.

<u>Antworten</u>



Joscha Feth 8. Mai 2008 11:13

Hi Robert,

for adding the paths, just click on "Add source folder" and browse to the different directories - you can see in this picture, which directories are needed.

greets, Joscha

Antworten

David Cifuentes 13. Mai 2008 02:40

Hi Joscha,

I'm doing the same "Run As" technique to update my application in

the real GAE sandbox using the appcfg.py update command, but I'm falling into a very stupid error, when the Eclipse console system.in ask me about my email/password I can't enter them, the editor keeps line breaking. You can maybe help me with that one. Thanks a lot. Great post.

<u>Antworten</u>



Bogdan 20. Mai 2008 16:25

Thank a lot for the nice post!

Antworten



Teun 21. Mai 2008 15:24

Thanks for this step-by-step. Saved me a lot of time

Antworten



to Kobe 26. Mai 2008 12:58

@David Cifuentes

my (ugly) workaround: in appcfgy.py (UserCredentials()) password input change to "raw_input"

Antworten



Sambi Reddy Badduri 2. Juni 2008 03:45

Great article. thanks alot. this really helped me



Sambi Reddy Badduri 2. Juni 2008 03:46

Great Article it really helped me thanks

Antworten



chandru 14. Juni 2008 20:55

Hi,

the article is really nice. thanks.

I am trying to configure the step 3.

but i am getting some error. but if i execute the command dev_appserver.py src. the server works.

i am not sure what i am doing wrong.

i get this error

File "C:\Python25\lib\cookielib.py", line 37, in

from calendar import timegm

ImportError: cannot import name timegm

Antworten



Rob Heittman 29. Juni 2008 02:30

The YAML Editor (http://code.google.com/p/yamleditor/) is another mighty handy plugin given how YAML heavy App Engine is.



Anonym 17. Juli 2008 13:41

Do you have code completion working for the appengine modules?

For example, how do you get code completion at point x while declaring attributes in a class definition like this:

class Product(db.Model): # Basic info. name = db.StringProperty() company = db.x

Antworten



Anonym 17. Juli 2008 13:58

well, to answer my question: make sure you have set up your PYTHONPATH correctly and than, at the beginning of your code file, just don't forget to import the db module from the appenginge extension....

Antworten



Anonym 22. Juli 2008 19:38

Yes, thank you for this. I'm a Java developer new to Python and was wanting to try out the Google App Engine. I appreciate this writeup very much!



Anonym 22. Juli 2008 19:40

Thank you for this writeup. I'm a Java developer new to Python and was wanting to try out the Google App Engine. This got me going quickly, thanks!

Antworten



Anonym 29. Juli 2008 18:08

Thanks a lot for your kindness saved me time and patience! Let's see now what is the ptential of this whole Python-Google ecosystem...

Antworten



Anonym 31. Juli 2008 14:05

Thank you very much for the guick start details. It really works.

Antworten



Anonym 3. September 2008 08:45

Thanks so much for posting this. I'm now happily debugging my GAE app in Eclipse!

- Tyler

Antworten



firdaus 7. September 2008 13:35

Thanks for great tutorial, it's working well..

btw i got an error that say the port already in use when trying to rerun the apps.

it was suggested to use control-C to stop the apps in this docs (http://code.google.com/appengine/docs/thedevwebserver.html#Ru nning_the_Development_Web_Server)

but it's different when using eclipse, any suggestion to stop last running apps with eclipse?

he is the error log messege:

SocketServer.TCPServer.server_bind(self)

File "/usr/lib/python2.5/SocketServer.py", line 341, in server_bind self.socket.bind(self.server_address)

File "string", line 1, in bind

socket.error: (98, 'Address already in use')

Antworten



Marc de Ruijter 30. September 2008 00:31

Thanks, very good article. This saved me hours.

Antworten



Anonym 17. Oktober 2008 02:48

chandru and anyone else having an error with from calendar import

timegm! Same problem here, fixed, it was another calendar module. In this case it was from the gdata-python-client, which does not have the timegm function.

And i don't know what these post options say, i think I'm posting anonymous.

Antworten



gheidorn 26. Februar 2009 19:34

How do I fix the issue with "from calendar import timegm"?

Basically getting an error at runtime saying cookielib.py can't find the timegm module.

Antworten



Anonym 10. März 2009 20:55

very nice and clear

Antworten



Anonym <u>6. April 2009 14:56</u>

Congratulations!!! Very nice tutorial!

<u>Antworten</u>



Ali 7. Mai 2009 14:20

Thanks for the great article.

I ported your solution to develop/debug AppEngine applications in Aptana (PyDev):

http://www.alishabdar.com/2009/05/06/develop-google-appenginewith-aptana-studio/

Personally I get along with Aptana better;)

<u>Antworten</u>



immeëmosol 4. Oktober 2009 01:13

@firdaus:

one seems to be able to stop the server by using the `terminate`button as written just above the heading "Uploading to Google App Engine" on

http://code.google.com/intl/eo/appengine/docs/java/tools/eclipse .html#Uploading_to_Google_App_Engine

Antworten



<u>Victor</u> 19. November 2010 11:27

Great post, very helpful. Thank you so much.

Antworten



Anonym 24. April 2011 02:07

Thanks - this has been of great help. Really appreciate it.

- Ank

Antworten



Anonym 10. März 2012 02:37

Danke für den Artikel. Ich war Austausch-Student @ Uni-Stuttgart. Können Sie mir sagen, wie picloud mit GAE zu verbinden. Mail qw6yl@boun.cr besuchen Sie meine Blog http://goo.gl/8w2yW guten tag.

Antworten

Geben Sie einen Kommentar ein...

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