

Sri Lanka Institute of Information Technology



SE4041 - Mobile Application Design and Development

Assignment 2 – App UI

Year 4 Semester 1

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Description

This document outlines the technical design and implementation of the user interfaces for the Gym App, developed to provide a streamlined and visually engaging experience. The app incorporates advanced UI/UX practices, leverages modern development frameworks, and adheres to industry coding standards.

Development Frameworks & Tools

- 1. **Programming Language**: Swift
- 2. **UI Framework**: SwiftUI
- 3. **IDE**: Xcode (iOS)
- 4. Version Control: GitHub for repository management and version tracking.

Key Features:

1. Home Screen

- Designed for quick and efficient management.
- Allows to add new gym users and register gym companies seamlessly.

2. Timetable

- A centralized view of all gym-related events and activities.
- Enables users to schedule appointments and view upcoming sessions with ease.

3. Gym Company Management

- Displays a comprehensive list of registered gym companies.
- Provides options to view company locations, make direct calls, and send messages for enhanced communication.





















