

index	% time	self	children	called	name
[1]	77.2	144.79	505.26	1/1	main [2]
		144.79	505.26	1	divide [1]
		263.91	0.00	655354/655354	array_shift_right [3]
		241.35	0.00	655352/655352	array_shift_left [4]
		0.00	0.00	3/14	delete [12]
		0.00	0.00	2/2	trimExtension [15]
		0.00	0.00	2/14	createTCNumber_no_realloc [11]
		0.00	0.00	1/3	scaleNumber [14]
[2]	77.2	0.00	650.05		main [2]
		144.79	505.26	1/1	divide [1]
		0.00	0.00	8/8	getNumberFromBinaryFile [13]
		0.00	0.00	4/14	delete [12]
		0.00	0.00	1/1	add [16]
		0.00	0.00	1/1	subtract [18]
		0.00	0.00	1/1	multiply [17]
[3]	31.4	263.91	0.00	655354/655354	divide [1]
		263.91	0.00	655354	array_shift_right [3]
[4]	28.7	241.35	0.00	655352/655352	divide [1]
		241.35	0.00	655352	array_shift_left [4]
[5]	8.6	72.70	0.00		ptmul [5]
[6]	5.5	46.47	0.00		mulcarry [6]
[7]	4.3	36.39	0.00		diff [7]
[8]	2.1	18.02	0.00		sum [8]
[9]	2.1	17.27	0.00		mulcarryout [9]
[10]	0.1	0.80	0.00		ptprod [10]
		0.00	0.00	1/14	multiply [17]
		0.00	0.00	2/14	divide [1]
		0.00	0.00	3/14	scaleNumber [14]
		0.00	0.00	8/14	getNumberFromBinaryFile [13]
[11]	0.0	0.00	0.00	14	createTCNumber_no_realloc [11]
		0.00	0.00	1/14	add [16]
		0.00	0.00	1/14	subtract [18]
		0.00	0.00	2/14	multiply [17]
		0.00	0.00	3/14	divide [1]
		0.00	0.00	3/14	scaleNumber [14]
		0.00	0.00	4/14	main [2]
[12]	0.0	0.00	0.00	14	delete [12]
		0.00	0.00	8/8	main [2]
[13]	0.0	0.00	0.00	8	getNumberFromBinaryFile [13]
		0.00	0.00	8/14	createTCNumber_no_realloc [11]
		0.00	0.00	1/3	add [16]
		0.00	0.00	1/3	subtract [18]
		0.00	0.00	1/3	divide [1]
[14]	0.0	0.00	0.00	3	scaleNumber [14]
		0.00	0.00	3/14	delete [12]
		0.00	0.00	3/14	createTCNumber_no_realloc [11]
		0.00	0.00	2/2	divide [1]
[15]	0.0	0.00	0.00	2	trimExtension [15]
		0.00	0.00	1/1	main [2]
[16]	0.0	0.00	0.00	1	add [16]
		0.00	0.00	1/3	scaleNumber [14]
		0.00	0.00	1/14	delete [12]
		0.00	0.00	1/1	main [2]
[17]	0.0	0.00	0.00	1	multiply [17]
		0.00	0.00	2/14	delete [12]
		0.00	0.00	1/14	createTCNumber_no_realloc [11]
		0.00	0.00	1/1	main [2]
[18]	0.0	0.00	0.00	1	subtract [18]
		0.00	0.00	1/3	scaleNumber [14]
		0.00	0.00	1/14	delete [12]