

# LAB SET - 2

## Assignment-1.

- Write a Java program named Car
- The Car class should have the following attributes: make (String), model (String), year (short), and price(int) .
- The car class should have a constructor that takes all the attributes.
- Add a main method to instantiate car objects.
- The program should allow the user to create and display objects of each Car Class.

## Source code

```
1 package anudip.java.lab;
2
3 //Car.java
4 public class Car {
5     // Attributes
6     private String make;
7     private String model;
8     private short year;
9     private int price;
10
11     // Constructor
12     public Car(String make, String model, short year, int price) {
13         this.make = make;
14         this.model = model;
15         this.year = year;
16         this.price = price;
17     }
18
19     // Method to display car details
20     public void displayCar() {
21         System.out.println("Make: " + make);
22         System.out.println("Model: " + model);
23         System.out.println("Year: " + year);
24         System.out.println("Price: " + price);
25     }
26
27     // Main method
28     public static void main(String[] args) {
29         // Create an array of 5 cars
30         Car[] cars = new Car[5];
31
32         cars[0] = new Car("Toyota", "Camry", (short)2023, 2500000);
33         cars[1] = new Car("Honda", "Civic", (short)2022, 2000000);
34         cars[2] = new Car("Hyundai", "Verna", (short)2021, 1800000);
35         cars[3] = new Car("Maruti", "Swift", (short)2021, 800000);
36         cars[4] = new Car("Ford", "EcoSport", (short)2020, 950000);
37
38         // Display details for all cars
39         for (int i = 0; i < cars.length; i++) {
40             System.out.println("\nCar " + (i + 1) + " Details:");
41             cars[i].displayCar();
42         }
43     }
44 }
45
```

## Output

Car 1 Details:

Make: Toyota

Model: Camry

Year: 2023

Price: 2500000

Car 2 Details:

Make: Honda

Model: Civic

Year: 2022

Price: 2000000

Car 3 Details:

Make: Hyundai

Model: Verna

Year: 2021

Price: 1800000

Car 4 Details:

Make: Maruti

Model: Swift

Year: 2021

Price: 800000

Car 5 Details:

Make: Ford

Model: EcoSport

Year: 2020

Price: 950000

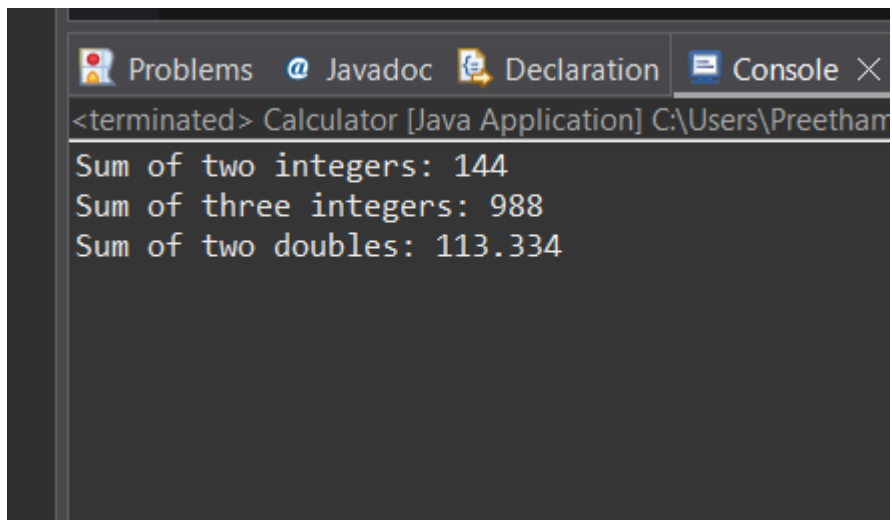
## Assignment-2.

- Write a Java program that demonstrates method overloading by creating a class called Calculator.
- Add three methods called add().
- The first add() method should take two int variables as arguments and return their sum as int.
- The second add() method should take three int variables as arguments and return their sum as int.
- The third add() method should take two doubles as arguments and return their sum as double.
- The program should allow the user to display the results of each method.

### Source code

```
1 package anudip.java.lab;
2
3 //Calculator.java
4 public class Calculator {
5     // add() method with two int arguments
6     public int add(int a, int b) {
7         return a + b;
8     }
9
10    // add() method with three int arguments
11    public int add(int a, int b, int c) {
12        return a + b + c;
13    }
14
15    // add() method with two double arguments
16    public double add(double a, double b) {
17        return a + b;
18    }
19
20    // Main method
21    public static void main(String[] args) {
22        Calculator calc = new Calculator();
23
24        int sum1 = calc.add(46, 98);
25        int sum2 = calc.add(154, 450, 384);
26        double sum3 = calc.add(27.545, 85.789);
27
28        System.out.println("Sum of two integers: " + sum1);
29        System.out.println("Sum of three integers: " + sum2);
30        System.out.println("Sum of two doubles: " + sum3);
31    }
32 }
33
```

## Output



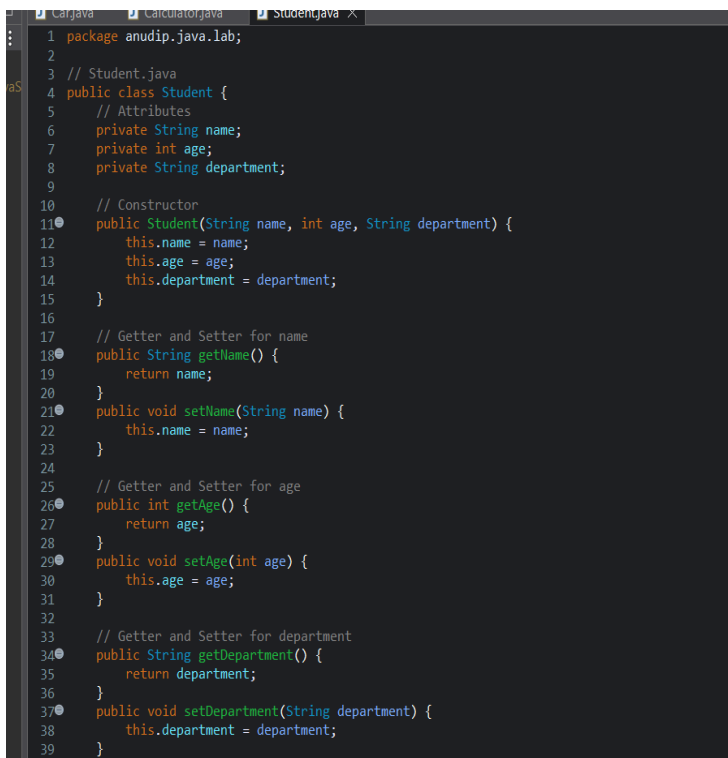
The screenshot shows an IDE's console window with the following tabs: Problems, Javadoc, Declaration, and Console. The console title bar reads "<terminated> Calculator [Java Application] C:\Users\Preetham". The output text is as follows:

```
Sum of two integers: 144  
Sum of three integers: 988  
Sum of two doubles: 113.334
```

### Assignment-3.

- Create a Java Bean Class Student.
- Add three attributes
  - private String name;
  - private int age;
  - private String department;
- Add a constructor that takes all three attributes as parameters.
- Add setter and getter methods
- Compile the program.

### Source code



```
1 package anudip.java.lab;
2
3 // Student.java
4 public class Student {
5     // Attributes
6     private String name;
7     private int age;
8     private String department;
9
10    // Constructor
11    public Student(String name, int age, String department) {
12        this.name = name;
13        this.age = age;
14        this.department = department;
15    }
16
17    // Getter and Setter for name
18    public String getName() {
19        return name;
20    }
21    public void setName(String name) {
22        this.name = name;
23    }
24
25    // Getter and Setter for age
26    public int getAge() {
27        return age;
28    }
29    public void setAge(int age) {
30        this.age = age;
31    }
32
33    // Getter and Setter for department
34    public String getDepartment() {
35        return department;
36    }
37    public void setDepartment(String department) {
38        this.department = department;
39    }
}
```

```

40
41 // Method to display student details
42 public void displayStudent() {
43     System.out.println("Name: " + name);
44     System.out.println("Age: " + age);
45     System.out.println("Department: " + department);
46 }
47
48 // Main method (for demonstration)
49 public static void main(String[] args) {
50     // Create 3 Student objects
51     Student s1 = new Student("Harish", 20, "Computer Science");
52     Student s2 = new Student("Suhas", 22, "Mechanical");
53     Student s3 = new Student("Vinith", 21, "Electronics");
54
55     System.out.println("Original Details:");
56     s1.displayStudent();
57     System.out.println();
58     s2.displayStudent();
59     System.out.println();
60     s3.displayStudent();
61
62     // Modify details of 2 students
63     s1.setAge(21);
64     s1.setDepartment("Information Technology");
65
66     s3.setName("Anita Sharma");
67     s3.setAge(22);
68
69     System.out.println("\nUpdated Details:");
70     s1.displayStudent();
71     System.out.println();
72     s2.displayStudent(); // s2 details remain unchanged
73     System.out.println();
74     s3.displayStudent();
75 }
76 }
77

```

## Output

```
Problems Javadoc Declaration Console X
<terminated> Student [Java Application] C:\Users\Preetham\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.f
Original Details:
Name: Harish
Age: 20
Department: Computer Science

Name: Suhas
Age: 22
Department: Mechanical

Name: Vinith
Age: 21
Department: Electronics

Updated Details:
Name: Harish
Age: 21
Department: Information Technology

Name: Suhas
Age: 22
Department: Mechanical

Name: Anita Sharma
Age: 22
Department: Electronics
```