

ABOUT GOMOKU

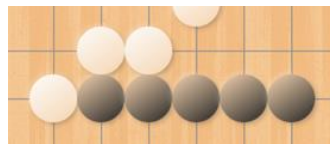
What is it? How is it played? How does this website work?



THE GAME

Gomoku is a strategy board game traditionally played on a Go board with stones of two different colors.

Two players take turns placing stones of their color on an intersection of the board, and the game ends when one player manages to align five stones (vertical, horizontal, or diagonal alignment).



There are a many additional rules to Gomoku aimed at making the game more fair (regular Gomoku is proven to be unfair, a perfect first player wins 100% of the time) and more interesting. In the context of this project, you will play with the following additional rules:

- **Capture:** You can remove a pair of your opponent's stones from the board by flanking them with your own stones. This rule adds a win condition: If you manage to capture ten of your opponent's stones, you win the game.



- **Capture:** You can remove a pair of your opponent's stones from the board by flanking them with your own stones. This rule adds a win condition: If you manage to capture ten of your opponent's stones, you win the game.