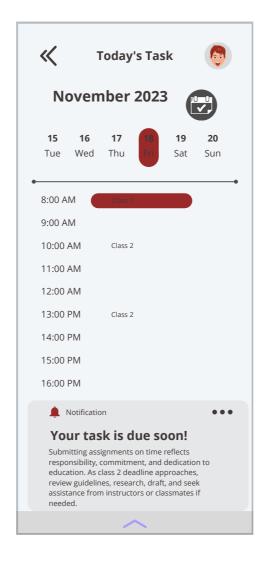


General login page where students use their usc email

App Sketch Page 1 of 3



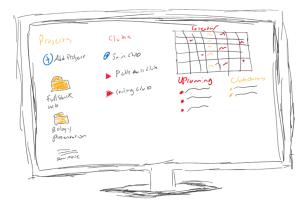
A task management area where student can view their daily tasks

App Sketch Page 2 of 3

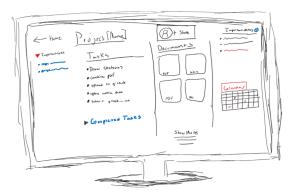


A GPS/Map of the campus to help students navigate around as efficiently as possible

App Sketch Page 3 of 3



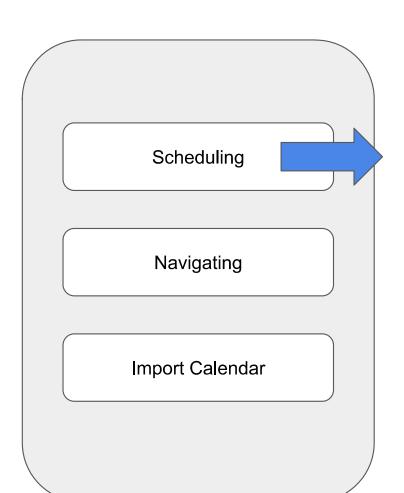
This is the Student Managment app homescreen, where students can view their projects and club information, as well as a calander logged with due dates and club meetings



This screen shows the inside of one of the project folders created by the student. It allows you to share it with other student, write and assign tasks, add important dates to everyones calendar, store links for important websites to the project, and different documents the student might need.



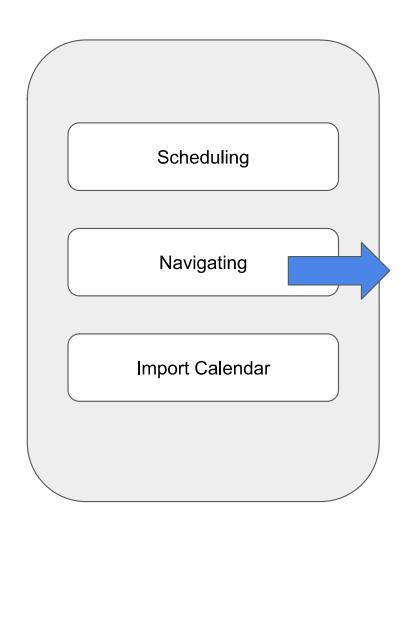
This screen depicts the club tabs. It is managed by the club creators and shows the current club members, all important club information, upcoming events, and messages from the club leaders or other club members.



Basic interface which shows all available functions of the application

2023 NOVEMBER						
Sun	Mon	Tue	Wed	Thu	Fri	Sat
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30		

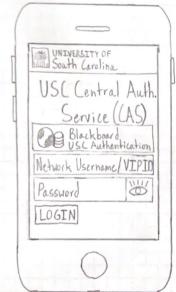
Basic design for a schedule part of the app which would list times imported from other sources such as other calendars, garnet gate, or blackboard



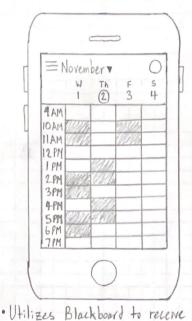


Basic design for a navigation feature which would show you a potential shortest route and estimated walking time to your next activity 02: Calendar/Planner View

01: Authentication Process



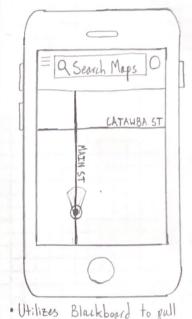
· Authentication either through implementation of Blackboard or through strictly using CAS/ Duo Security.



user assignments and upcoming quizzes.

· Imports data and time/date into a scheduling tool like Google Calendar.

03: Navigation Software



classroom and building names.
Utilizes online campus maps and a live-mapping service like Google Maps.