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1. (40%)

Calculate the **operation number** of each layer of **MobileNetV2** on ImageNet (1000 classes), including the conventional convolutional layer, depth-wise convolutional layer, point-wise convolutional layer, and fully-connected layer.

Network architecture of MobileNetV2

Input	Operator	Output	Input	Operator	$t$	$c$	$n$	$s$
$h \times w \times k$	1x1 conv2d, ReLU6	$h \times w \times (tk)$	$224^2 \times 3$	conv2d	-	32	1	2
$h \times w \times tk$	3x3 dwise s=s, ReLU6	$\frac{h}{s} \times \frac{w}{s} \times (tk)$	$112^2 \times 32$	bottleneck	1	16	1	1
$\frac{h}{s} \times \frac{w}{s} \times tk$	linear 1x1 conv2d	$\frac{h}{s} \times \frac{w}{s} \times k'$	$112^2 \times 16$	bottleneck	6	24	2	2
			$56^2 \times 24$	bottleneck	6	32	3	2
			$28^2 \times 32$	bottleneck	6	64	4	2
			$14^2 \times 64$	bottleneck	6	96	3	1
			$14^2 \times 96$	bottleneck	6	160	3	2
			$7^2 \times 160$	bottleneck	6	320	1	1
			$7^2 \times 320$	conv2d 1x1	-	1280	1	1
			$7^2 \times 1280$	avgpool 7x7	-	-	1	-
			$1 \times 1 \times 1280$	conv2d 1x1	-	k	-	-

Table 1: Bottleneck residual block transforming from  $k$  to  $k'$  channels, with stride  $s$ , and expansion factor  $t$ .

Sol:

根據講義 p55 ,

$$\begin{aligned} \text{Conventional convolution layer's operation number} &= [(C_i \times k_w \times k_h) + (C_i \times k_w \times k_h - 1)] \times C_o \times W_o \times H_o \\ &\cong k^2 \times C_i \times C_o \times (\text{output size})^2 \end{aligned}$$

Bottleneck:

$$\begin{aligned} \text{Expand layer's operation number} &= [C_i + (C_i - 1)] \times C_o \times (W_o \times H_o)^2 \\ &\cong C_i^2 \times t \times (\text{input size})^2 \end{aligned}$$

$$\begin{aligned} \text{Depth-wise convolution layer's operation number} &= [(k_w \times k_h) + (k_w \times k_h - 1)] \times C_i \times t \times W_o \times H_o \\ &\cong k^2 \times C_i \times t \times \left(\frac{\text{input size}}{s}\right)^2 \end{aligned}$$

$$\begin{aligned} \text{Point-wise convolution layer's operation number} &= [C_i \times t + (C_i \times t - 1)] \times C_o \times W_o \times H_o \\ &\cong C_i \times t \times C_o \times \left(\frac{\text{input size}}{s}\right)^2 \end{aligned}$$

$$\text{the total of the Bottleneck is} \cong [C_i \times t \times (\text{input size})^2] \times \left(C_i + \left(\frac{k^2}{s^2}\right) + \left(\frac{C_o}{s^2}\right)\right)$$

Layer:

- 1:  $9 \times 3 \times 32 \times 112^2 = 10838016$
- 2:  $[32 \times 1 \times (112)^2] \times \left(32 + \left(\frac{3^2}{1^2}\right) + \left(\frac{16}{1^2}\right)\right) = 22880256$
- 3:  $[16 \times 6 \times (112)^2] \times \left(16 + \left(\frac{3^2}{2^2}\right) + \left(\frac{24}{2^2}\right)\right) + 56^2 \times 6 \times 24 \times (24 + 9 + 24) = 54942720$
- 4:  $[24 \times 6 \times (56)^2] \times \left(24 + \left(\frac{3^2}{2^2}\right) + \left(\frac{32}{2^2}\right)\right) + 28^2 \times 6 \times 32 \times (32 + 9 + 32) \times 2 = 37443840$
- 5:  $[32 \times 6 \times (28)^2] \times \left(32 + \left(\frac{3^2}{2^2}\right) + \left(\frac{64}{2^2}\right)\right) + 14^2 \times 6 \times 64 \times (64 + 9 + 64) \times 3 = 38497536$
- 6:  $[64 \times 6 \times (14)^2] \times \left(64 + \left(\frac{3^2}{1^2}\right) + \left(\frac{96}{1^2}\right)\right) + 14^2 \times 6 \times 96 \times (96 + 9 + 96) \times 2 = 58103808$
- 7:  $[96 \times 6 \times (14)^2] \times \left(96 + \left(\frac{3^2}{2^2}\right) + \left(\frac{160}{2^2}\right)\right) + 7^2 \times 6 \times 160 \times (160 + 9 + 160) \times 2 = 46560192$
- 8:  $[160 \times 6 \times (7)^2] \times \left(160 + \left(\frac{3^2}{1^2}\right) + \left(\frac{320}{1^2}\right)\right) = 23002560$
- 9:  $1^2 \times 320 \times 1280 \times 7^2 = 20070400$
- 10: *avgpool*
- 11:  $1^2 \times 1280 \times 1000 \times 1^2 = 1280000$
- 12: *fully-connected*  $1000 \times 1000 = 1000000$

Total = 314619328 operations

2. Now we compare the arithmetic intensity of the the networks.

(a) (10%+10%+10%+10%)

Compare the arithmetic intensity of the conventional convolutional layer, depth-wise convolutional layer, point-wise convolutional layer, and fully-connected layer.

- \* Please represent the answer by:  $C_{in}$ ,  $C_{out}$ ,  $W_{in}$ ,  $W_{out}$ ,  $H_{in}$ ,  $H_{out}$ ,  $k_w$ ,  $k_h$   
 $C_{in}$  denotes the input depth (or input channel);  $C_{out}$  denotes the kernel number (or output channel);  $W_{in/out}$  denotes the input/output image width;  $H_{in/out}$  denotes the input/output image heights.  $k_w$  and  $k_h$  denote the width/height of the kernel.
- \* We supposed **all kinds of convolutional layers have the same shape**. That is,  $C_{in}$ ,  $C_{out}$ ,  $W_{in}$ ,  $H_{in}$ ,  $W_{out}$ , and  $H_{out}$  are identical. Conventional convolutional layer and depth-wise convolutional layer have the same  $k_w$  and  $k_h$ . For the fully connected layer, the input dimension is  $I = C_{in} \times W_{in} \times H_{in}$ , and the output dimension is  $O = C_{out} \times W_{out} \times H_{out}$ .

(b) (20%)

Following (a), based on the comparison result, explain the mechanism to raise the arithmetic intensity.

Sol:

(a)

	Parameters	Operations	Arithmetic intensity
conventional convolutional layer	$k_w * k_h * C_{in} * C_{out}$	$k_w * k_h * H_{out} * W_{out} * C_{in} * C_{out}$	$H_{out} * W_{out}$
depth-wise convolutional layer	$k_w * k_h * C_{in}$	$k_w * k_h * H_{out} * W_{out} * C_{in}$	$H_{out} * W_{out}$
point-wise convolutional layer	$C_{in} * C_{out}$	$C_{out} * H_{out} * W_{out} * C_{in}$	$H_{out} * W_{out}$
fully-connected layer	$C_{in} * H_{in} * W_{in} * C_{out} * H_{out} * W_{out}$	$C_{in} * H_{in} * W_{in} * C_{out} * H_{out} * W_{out}$	1

(b)

For the purpose of increase the arithmetic intensity, we should use conventional convolutional layer, depth-wise convolutional layer and point-wise convolutional layer as more as possible rather than use the fully-connected layer.