

JavaScript Condition

Department of Information system, KICT, IIUM

Dr. Najhan M.Ibrahim

- Conditional statements are used to perform different actions based on different conditions.
- Very often when you write code, you want to perform different actions for different decisions.

- Use **if** to specify a block of code to be executed, if a specified condition is true
- Use **else** to specify a block of code to be executed, if the same condition is false
- Use **else if** to specify a new condition to test, if the first condition is false
- Use **switch** to specify many alternative blocks of code to be executed

- Use the if statement to specify a block of JavaScript code to be executed if a condition is true.

```
if (condition) {  
    // block of code to be executed if the condition is true  
}
```

```
if (hour < 18) {  
    greeting = "Good day";  
}
```

- Use the else statement to specify a block of code to be executed if the condition is false.

```
if (condition) {  
    // block of code to be executed if the condition is true  
} else {  
    // block of code to be executed if the condition is false  
}
```

```
if (hour < 18) {  
    greeting = "Good day";  
}  
else {  
    greeting = "Good evening";  
}
```

- Use the else if statement to specify a new condition if the first condition is false.

```
if (condition1) {  
    // block of code to be executed if condition1 is true  
} else if (condition2) {  
    // block of code to be executed if the condition1 is false and condition2 is true  
} else {  
    // block of code to be executed if the condition1 is false and condition2 is false  
}
```

```
if (time < 10) {  
    greeting = "Good morning";  
} else if (time < 20) {  
    greeting = "Good day";  
}  
else {  
    greeting = "Good evening";  
}
```

- The switch statement is used to perform different actions based on different conditions.
- `switch(expression) {`
 - `case x:`
 - `// code block`
 - `break;`
 - `case y:`
 - `// code block`
 - `break;`
 - `default:`
 - `// code block``}`
- The switch expression is evaluated once.
- The value of the expression is compared with the values of each case.
- If there is a match, the associated block of code is executed.
- If there is no match, the default code block is executed.



Example:

- The `getDay()` method returns the weekday as a number between 0 and 6. (Sunday=0, Monday=1, Tuesday=2 ..)
- This example uses the weekday number to calculate the weekday name:

```
switch (new Date().getDay()) {  
  case 0:  
    day = "Sunday";  
    break;  
  case 1:  
    day = "Monday";  
    break;  
  case 2:  
    day = "Tuesday";  
    break;  
  case 3:  
    day = "Wednesday";  
    break;  
  case 4:  
    day = "Thursday";  
    break;  
  case 5:  
    day = "Friday";  
    break;  
  case 6:  
    day = "Saturday";  
}
```


- Using when you want to run the same code over and over again, each time with a different value.
- Often use, when working with arrays:

```
for (let i = 0; i < cars.length; i++) {  
  
    text += cars[i] + "<br>";  
  
}
```

JavaScript supports different kinds of loops:

- **for** - loops through a block of code a number of times
- **while** - loops through a block of code while a specified condition is **true**
- **do/while** - also loops through a block of code while a specified condition is **true**

- The for loop has the following syntax:

```
for (statement 1; statement 2; statement 3) {  
    // code block to be executed  
}
```

- **Statement 1** is executed (one time) before the execution of the code block.
- **Statement 2** defines the condition for executing the code block.
- **Statement 3** is executed (every time) after the code block has been executed.

```
•for (let i = 0; i < 5; i++) {  
    text += "The number is " + i + "<br>";  
}
```

- From the example above, you can read:
- Statement 1 sets a variable before the loop starts (let i = 0).
- Statement 2 defines the condition for the loop to run (i must be less than 5).
- Statement 3 increases a value (i++) each time the code block in the loop has been executed.

- The while loop, loops through a block of code as long as a specified condition is true.
- Syntax:
- `while (condition) {`
 // code block to be executed
}



Example:

```
Let i =0;  
while (i < 10) {  
  
    text += "The number is " + i;  
    i++;  
}
```

- The do while loop is a **variant** of the **while** loop.
- This loop will execute the code block once, before checking if the condition is **true**, then it will repeat the loop as long as the condition is true.

- **Syntax**

```
do {  
    // code block to be executed  
}  
while (condition);
```



```
let text = ""  
let i = 0;  
Do {
```

```
    text += "The number is " + i;  
    i++;
```

```
}  
while (i < 10);
```


