Dustin Chang

dfchang149

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EXPERIENCE

Freelance Lua Developer

2018 - 2020

Has been commissioned over 20 times, and has worked on 3 game projects. Accumulated a total of over 5k unique users.

C# Developer

2022 - PRESENT

Created apps using the .NET framework and published an app to the Microsoft app store with over 50 downloads in less than 3 days.

PROJECTS

Fluent Tic-Tac-Toe ↗

Source Code

- Utilized Microsoft's .NET framework to create a desktop app with WinUI 3
- Combined Xaml and C# to create a functional game of Tic-tac-toe with multiple customization settings and lots of different features

Personal Website ↗

Source Code

- Created my own website from scratch using basic html, css, and javascript

EDUCATION

Herbert Hoover High School, San Diego — *High School Diploma*

SEPTEMBER 2018 - 2021

Graduated from high school with a GPA of 4.31 at the top 20 of my class.

University Of California San Diego, San Diego — *Currently Enrolled*

SEPTEMBER 2021 - PRESENT

Currently majoring in Computer Science and working towards a Bachelor's degree as a full-time student. Graduation date estimated to be 2025.

SKILLS

Programming Languages

Lua, Java, C, C++, C#, Javascript, Python, HTML, CSS, XAML, System Verilog, Assembly

Tools

GitHub, Git, Visual Studio Code, Visual Studio, Figma, Google sheets, Blender, Krita, Roblox Studio, JUnit, JavaFX, Gradle, MongoDB, Unix

Frameworks and Libraries

.NET Core, Windows App SDK

LANGUAGES

English and Cantonese