

# Dustin Chang

 [github.com/dfchang149](https://github.com/dfchang149)

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<https://dfchang149.github.io/>

## EXPERIENCE

### Freelance Lua Developer

2018 - 2020

Has been commissioned over 20 times, and has worked on 3 game projects. Accumulated a total of over 5k unique users.

### C# Developer

2022 - PRESENT

Created apps using the .NET framework and published an app to the Microsoft app store with over 50 downloads in less than 3 days.

## PROJECTS

### Fluent Tic-Tac-Toe

 [Source Code](#)

- Utilized Microsoft's .NET framework to create a desktop app with WinUI 3
- Combined Xaml and C# to create a functional game of Tic-tac-toe with multiple customization settings and lots of different features

## EDUCATION

### Herbert Hoover High School, San Diego — *High School Diploma*

SEPTEMBER 2018 - 2021

Graduated from high school with a GPA of 4.31 at the top 20 of my class.

### University Of California San Diego, San Diego — *Currently Enrolled*

SEPTEMBER 2021 - PRESENT

Currently majoring in Computer Science and working towards a Bachelor's degree as a full-time student. Graduation date estimated to be 2025.

## SKILLS

### Programming Languages

Lua, Java, C, C++, C#, Javascript, Python, HTML, CSS, XAML

### Tools

GitHub, Git, Visual Studio Code, Visual Studio, Figma, Google sheets, Blender, Krita, Roblox Studio

### Frameworks and Libraries

.NET Core, Windows App SDK,

## LANGUAGES

English and Cantonese