

## ARE YOU READY?

Make super squads of 5 team members.

## Now follow these 4 steps:

# WWW.DESIGNFORCHANGE.US



### THINK FROM YOUR HEART

The first step towards making change happen

is to try to understand how people feel.

### 1.0BSERVE

Look at your surroundings closely. Observe things that bother you (hot spots) Create a map of your observations - map your world through these

- What you **SEE** (eg. furniture, spaces, garbage etc.)
- What you FEEL (eg. bullying, exam pressure, etc.)
- What you **HEAR** (eg. language, discrimination, etc.)

### 2.VOTE

Share your observations with the team & vote for the one situation that you would all like to see changed

### 3. DIG DEEPER

After selecting the issue, dig deeper to understand it better. Here are some questions that will help you do this.

- WHEN does it happen?
- WHERE does it happen?
- WHO is being affected?

### 4.ENGAGE

Now, go and talk to people who are involved and affected by the situation.



# **IMAGINE**

### VISUALIZE CHANGE

The clearer we can IMAGINE it, the better we can DO it!

### 1.BRAINSTORMING TOOLS

- All ideas are good ideas... don't shy away from the wild ones.
- Build on the ideas of others use the word 'and' instead of 'but'.
- Illustrate your ideas for better clarity.
- Some tips to consider. Is your solution:
- bold in nature
- easy to replicate long lasting
- impacting maximum number of people



### 2.VOTE

Vote for the ideas that best address each part of the situation to 'design for change'.



### THINGS TO

Try to think beyond the first or 'obvious' solution and collect as many ideas from as many people as possible.



### MAKE CHANGE HAPPEN

Be the CHANGE!

### I.PLAN

Consider the following while planning:

- What resources will be required?
- What is the budget?
- How will you get the money?
- How many people will be required?
- How much time will it take? • How will you document your work?

Choose your roles and responsibilities keeping your strengths in mind.

### 2.IMPLEMENT

Go out and put your plan in to action. YES, YOU CAN!

### 3.REFLECT

- What **3 things** did you learn about the situation?
- What 2 things did you learn about your team-mates?
- What 1 thing did you learn about yourself?

Think about ways to sustain the impact of your project?



THINGS TO

REMEMBER

and partnering

Try and reach out

to organizations or

professionals working

Ask your teachers for

in your area of concern

help in contacting them

### "I CAN! NOW YOU CAN TOO!"

SUBMIT YOUR STORY ON

Sharing your story with the world will inspire other children to say I CAN!

### **1.SUBMIT**

- Share your story with us at challenge.dfcworld.com Please follow the submission guidelines given on the site.
- You can either submit a photo story or a video story. Fill in the questions of every step and upload photos for each step in photo story or just paste the youtube link of your video incase of the video story.

### PLEASE REMEMBER

You can upload max 4 photos for each step and the video should not be longer than 3 mins.

### 2.INSPIRE

Here are some ideas to spread the magic of your story:-)

School assembly

- Newspaper article
- TV Show
- Radio Social media
- Performance



### **DEAR MENTOR**

### **GETTING STARTED**

Introduce your students to the idea that changing lives can be meaningful and fun.

Watch other stories of change at the Design for Change USA website at designforchange.us You can also view videos from stories.dfcworld.com

### **ELIGIBILITY**

The DFC I CAN School Challenge is open to all school students. The program works with kids from k-12.

### The participation is absolutely

free. All it needs is for you to tell your children they CAN, and they WILL:-)

### **JURY PROCESS**

The DFC judges look for stories led by children, where they choose to tackle challenges that directly bother them.

The judges also look for evidence of children engaging with their community to understand needs and perspectives while dealing with the challenge at hand.

Higher points are allotted for generating a large variety of ideas, and selecting those that directly fulfill the needs of the people the children are designing a solution for.

Help your students think beyond obvious answers like raising money or conducting a rally.

### **ENDORSEMENTS**

### DR. HOWARD GARDNER

Harvard Graduate School of Education



"Design for Change (DFC) is one of the most exciting and important educational programs that I know of, with the potential for impact in numerous countries around the globe....Our first wave of studies documents clear improvements in student empathy as well as challenges in enhancing problem solving abilities....DFC provides a valuable model for a wide range of educational innovations'.

### DATES TO REMEMBER

**STARTS OCTOBER 2, 2018** MAY 15, 2019 RESULTS MAY 30, 2019