"THE JOURNEY OF SACRIFICE"

• Tempo de Spaw dos minions – VA Contínua – FDP Gamma

$$f(x) = \begin{cases} \frac{1}{\Gamma(c)} b^{-c} (x - a)^{c-1} e^{-\frac{x - a}{b}}, & x > a \\ 0 & \end{cases}$$

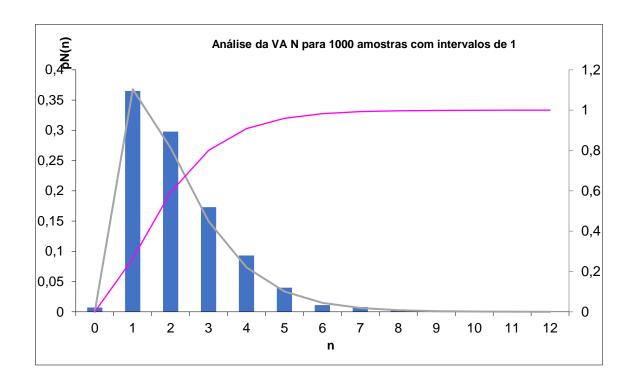
 $\mathsf{Com}\; c$

$$= 2 \Lambda \Gamma(n) = (n - a)! para n \in \mathbb{Z} ...$$

$$\Gamma(2) = 1! = 1$$

Com a=0 e b=1 ...

$$f(x) = \begin{cases} 1^{-2}xe^{-x}, & x > 2\\ 0, & x \le 2 \end{cases}$$

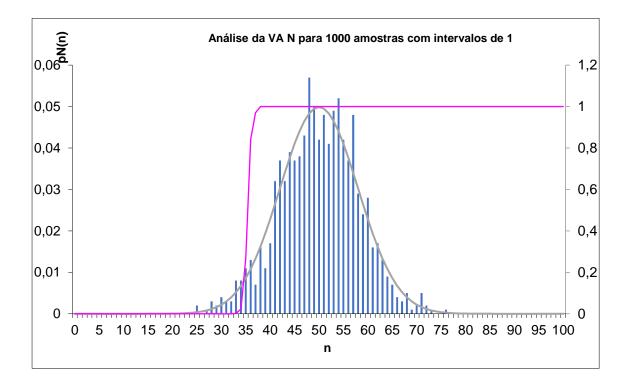


• Dano feito pelo herói – VA Contínua – FDP Gaussiana (Normal)

$$f(x) = \frac{1}{\sqrt{2\pi\sigma}} e^{\frac{-(x-\mu)^2}{2\sigma^2}}$$

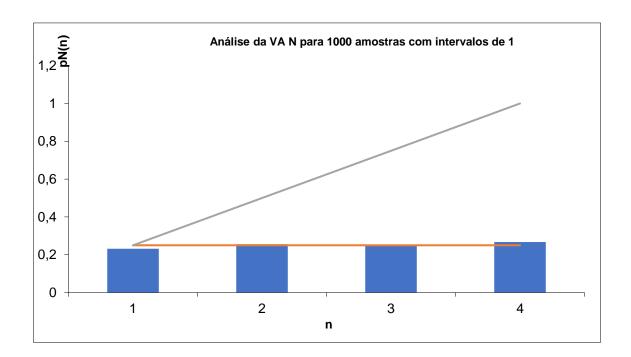
Com $\mu = 50 \ \mathrm{e} \ \sigma = 8 \dots$

$$f(x) = \frac{1}{\sqrt{2\pi}} e^{\frac{-(x-50)^2}{128}}$$



• Ataque especial do Herói – VA Discreta – FDP Uniforme

$$f(x) = \frac{1}{4}$$

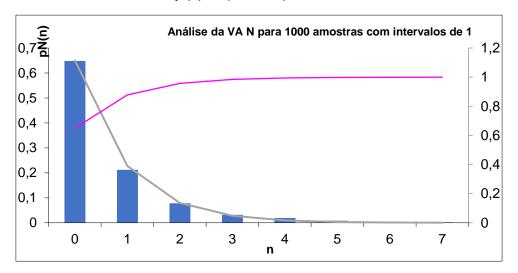


• Item especial encontrado no baú – VA Discreta – FDP Geométrica

$$f(x) = (1-p)^{1-x}.p$$

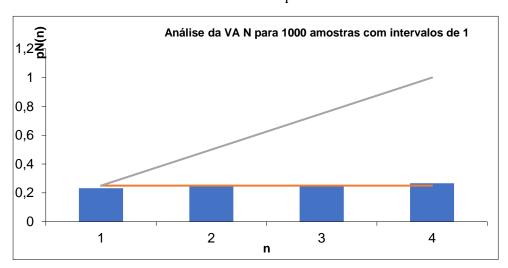
Com p = 0.65

$$f(x) = (1 - 0.65)^{1-x} \cdot 0.65$$



• Vilão enviado pelas Parcas – VA Discreta – FDP Uniforme

$$f(x) = \frac{1}{4}$$



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