C# Extension Methods

GETTING STARTED WITH EXTENSION METHODS

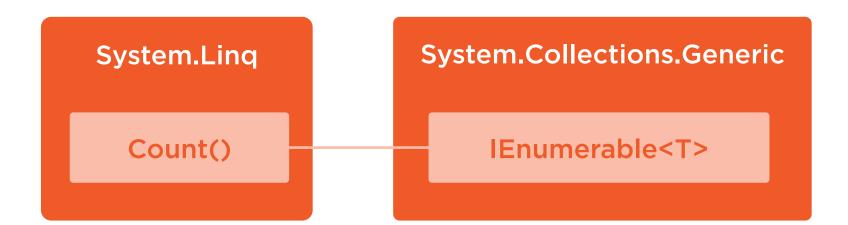


Elton Stoneman ARCHITECT

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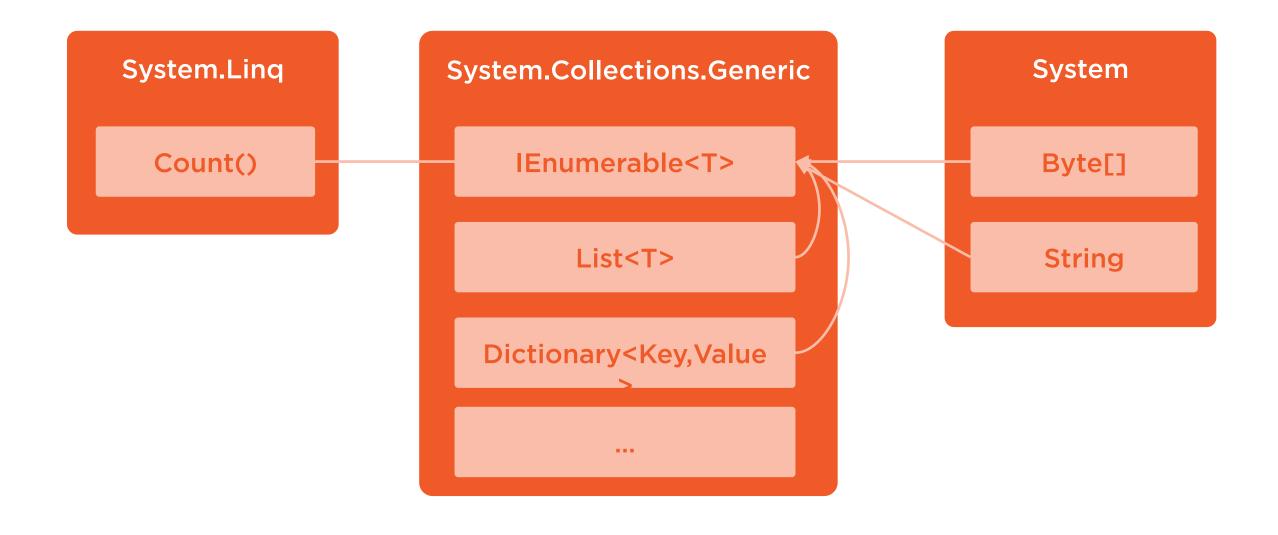
```
var strings = new List<string> { "a", "b", "c"};
Assert.AreEqual(3, strings.Count());
```

Using extension methods
Count() is an extension



Extension method

Defined in a different class, in a different assembly



```
public interface IMyInterface
    void NewMethod();
public class Class1 : IMyInterface
    public void NewMethod() {}
public class Class2 : IMyInterface
    public void NewMethod() {}
```

■ New method defined here

■ Every class must implement

```
public interface IMyInterface
    void NewMethod();
abstract class BaseClass : IMyInterface
    public void NewMethod() { }
public class Class1 : BaseClass
```

■ New method defined here

■ Abstract base class implements

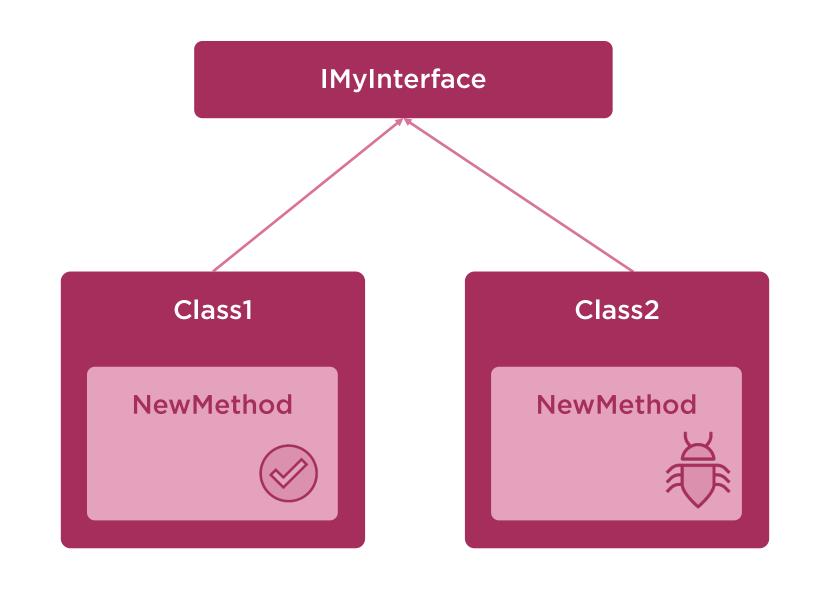
◄ Classes inherit base

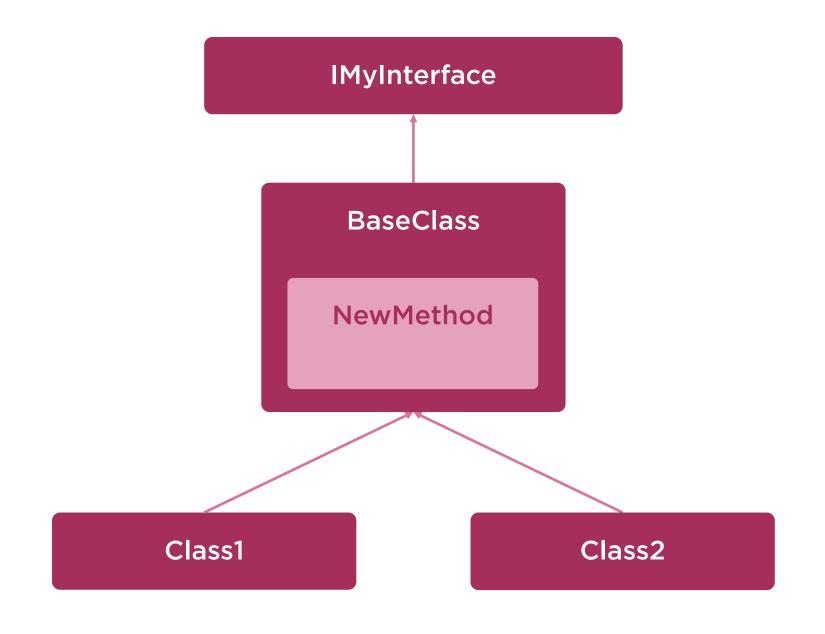
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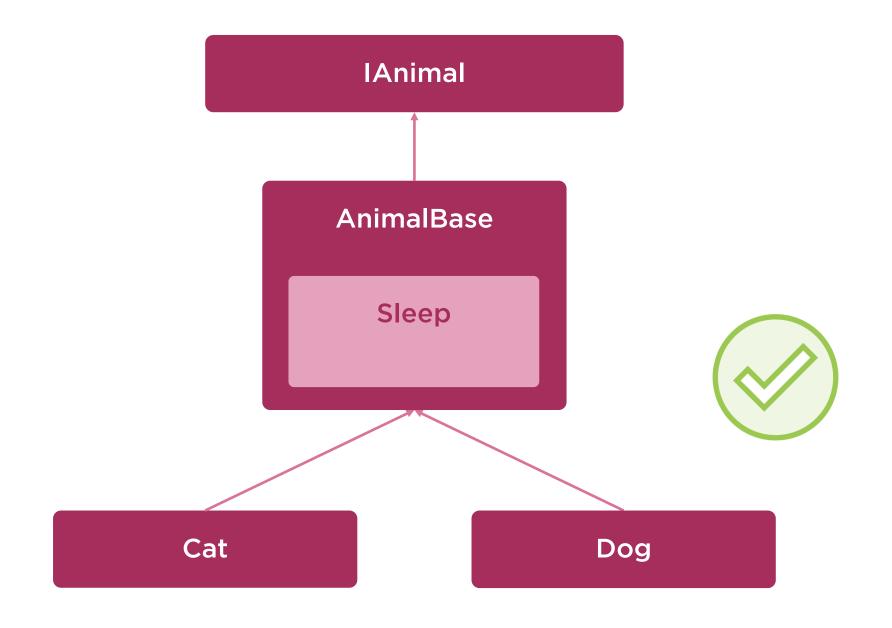
Don't

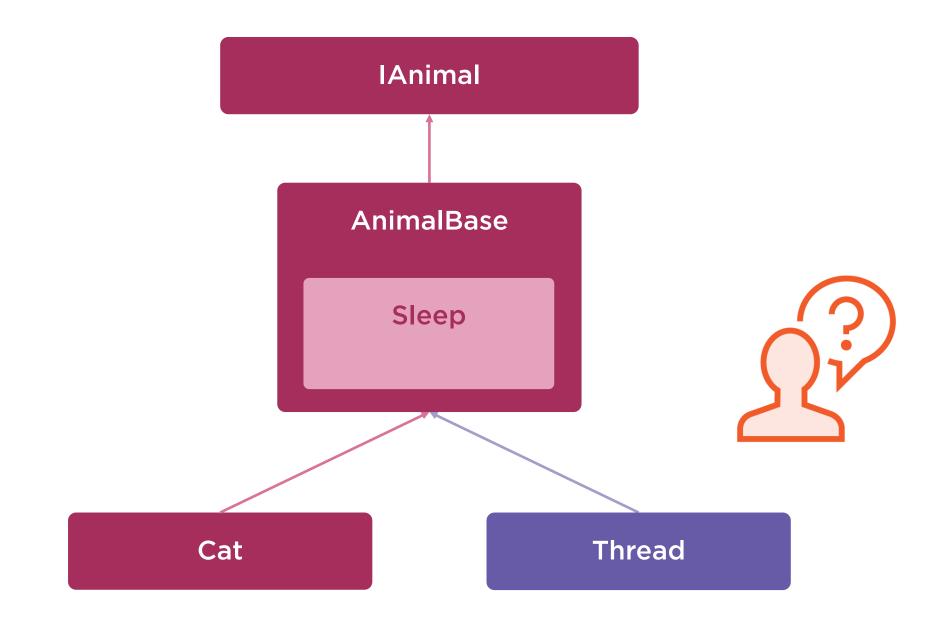
Repeat

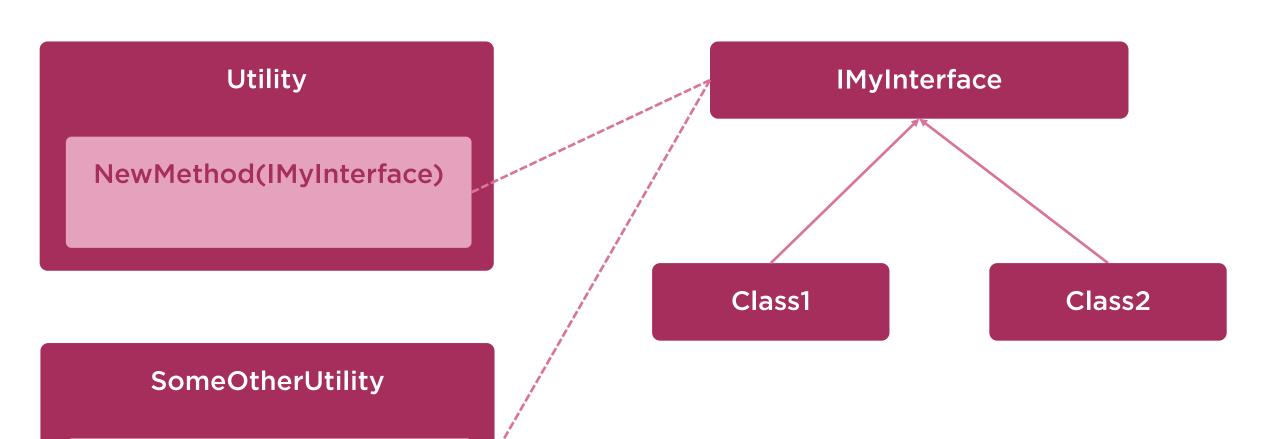
Yourself



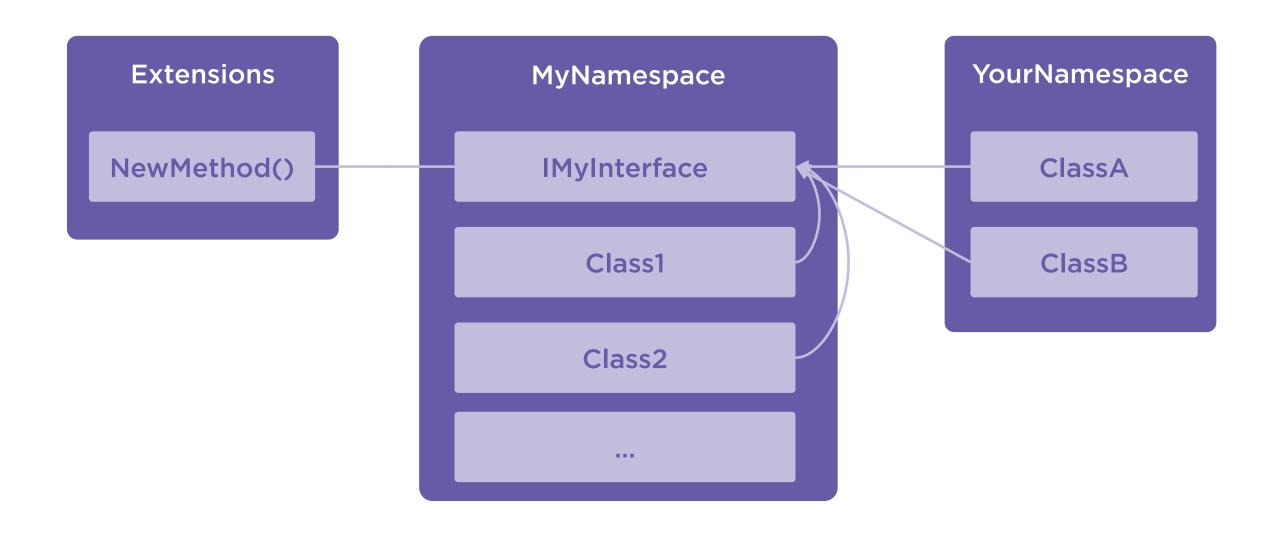








NewMethod(IMyInterface)



S. O. L. I. D.

Single Responsibility

Open-Closed

Liskov Substitution

Interface Segregation **Dependency Inversion**

Demo



Using extension methods

- Extension methods in the .NET BCL
- Extending interfaces and classes
- Applying extensions to new classes

Visual Studio 2008

Visual Studio Code

JetBrains Rider

C# 3.0 I

.NET Framework

Mono

.NET Standard

.NET Core

```
var strings = new List<string> { "a", "b", "c"};
Assert.IsFalse(strings.IsCountEven());
```

IsCountEven() works on IEnumerables

The method is actually defined in a separate class

```
using System.Collections.Generic;
using System.Linq;
namespace ExtensionMethods.Tests
 public static class Enumerable Extensions
    public static bool IsCountEven<TSource>(this IEnumerable<TSource> target)
```

Assert.IsFalse(strings.IsCountEven());

■ Using the extension method

strings.IsCountEven();

■ You write this

EnumerableExtensions.IsCountEven(strings);

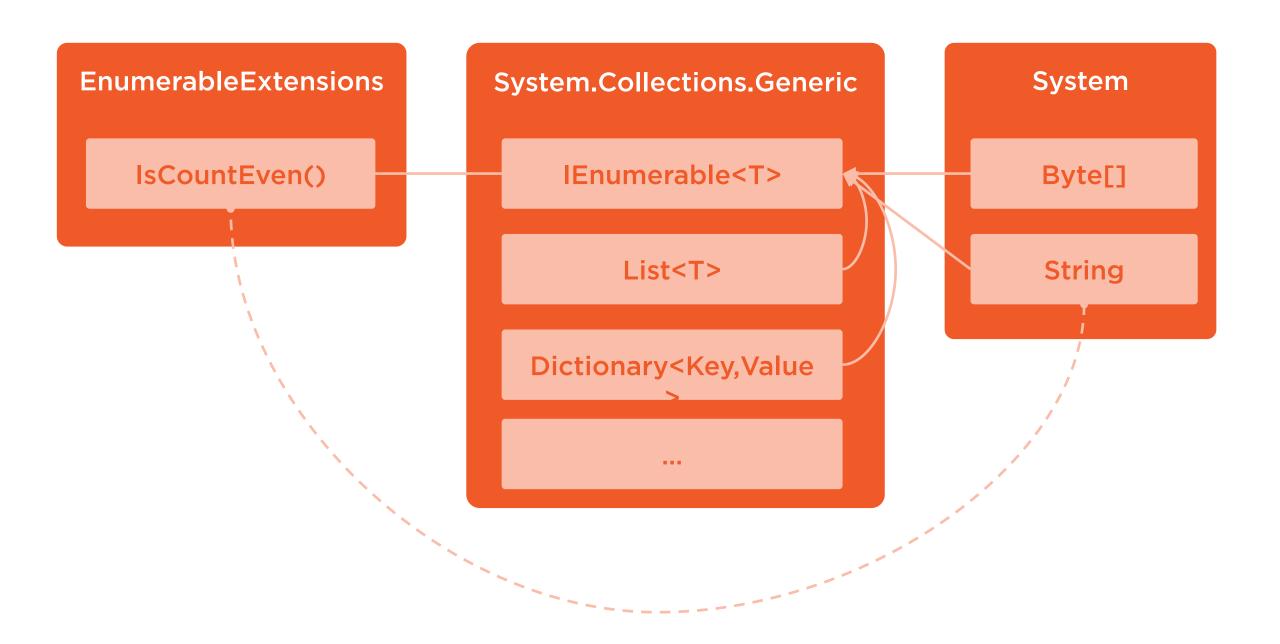
■ The compiler generates this

```
// this code:
strings.IsCountEven();

// really generates this:
EnumerableExtensions.IsCountEven(strings);
```

Invocation is on the static class

The extension method can only use accessible members



Demo



Writing extension methods

- Extending .NET Standard config
- Using extensions to centralize code
- Adding null checks in extensions

Demo



Encapsulating business logic

- Extending .NET configuration builder
- Merging multiple config sources
- Isolating rules in extension methods

Modernizing .NET Framework Apps with Docker

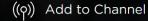
by Elton Stoneman

Docker can help you bring your existing applications into the modern world. This course teaches you how to run full .NET applications in Windows containers, modernize the architecture, and deploy to the cloud.





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Recommended

Docker isn't just for greenfield microservices applications, you can take full .NET Framework applications and run them in containers with no code changes. That's a great starting point for modernizing the architecture and moving to the cloud. In this course, Modernizing .NET Framework Apps with Docker, you'll learn how to efficiently run .NET applications and create a more modern architecture utilizing Docker. First, you'll discover how to package and run .NET apps in Docker containers on Windows. Then, you'll explore how to evolve the application architecture by breaking features out into separate containers. Finally, you'll delve into taking your modernized app to production on Azure. By the end of the course, you'll understand how Docker works on Windows and what Docker can do for your existing .NET landscape. Software required: Docker.

Course author



Elton Stoneman

Elton is an 8-time Microsoft MVP, author, trainer and speaker. He spent most of his career as a consultant working in Microsoft technologies, architecting and delivering complex solutions for...

Course info

Intermediate
★★★★ ★ (66)
3h 42m
28 Dec 2017

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```
namespace ExtensionMethods.Library
  public static class ConfigurationExtensions
    public static bool IsLoaded(this IConfiguration config)
      return config != null && config.AsEnumerable().Any();
```

```
namespace ExtensionMethods.Library
{
   public static class ConfigurationExtensions
   {
      //...
```

Namespace defines scope

Consumers reference the library and namespace

```
namespace Microsoft.Extensions.Configuration
{
   public static class ConfigurationExtensions
   {
      //...
```

Namespace affects discoverability

Use the target type's namespace or your own

```
public static class ConfigurationExtensions
{
   public static bool IsLoaded(this IConfiguration config)
   {
      //...
```

Accessibility rules apply

Types must be accessible to the extension method library

```
public static bool IsLoaded(this IConfiguration config)
{
   return config.AsEnumerable().Any();
}
```

Accessibility rules apply

Members of the target type must be accessible

```
public static bool IsLoaded(this IConfiguration config)
{
   return config.AsEnumerable().Any();
}
```

Type methods take precedence

Extension methods with matching signatures are hidden

```
[Test]
public void IsLoaded()
{
   IConfiguration config = null;
   Assert.IsFalse(config.IsLoaded());
}
```

Microsoft.Extensions.Configuration

IConfiguration

ExtensionMethods.Library

ConfigurationExtensions

IsLoaded()

```
[Test]
public void IsLoaded()
{
    IConfiguration config = null;
    Assert.IsFalse(config.IsLoaded());
}
```

Microsoft.Extensions.Configuration

IConfiguration

IsLoaded()

ExtensionMethods.Library

ConfigurationExtensions

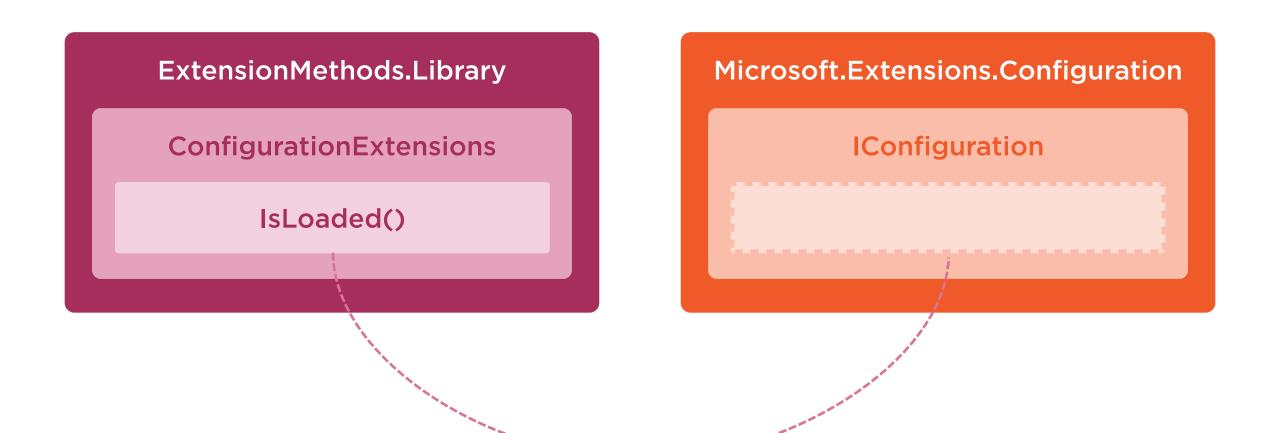
IsLoaded()

Demo



Limitations of extension methods

- Working with type accessibility
- Using accessible members
- Type methods hiding extensions



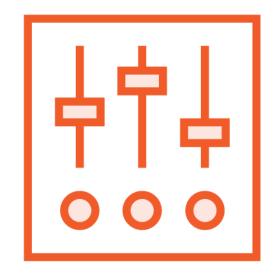
```
using ExtensionMethods.Library;
//...

IConfiguration config = null;
Assert.IsFalse(config.IsLoaded());
```

Using extension methods

Reference the library and the namespace

```
namespace ExtensionMethods.Library
  public static class ConfigurationExtensions
    public static bool IsLoaded(this IConfiguration config)
      return config != null && config.AsEnumerable().Any();
```



Custom behavior Same usage patterns



No subclasses
No new interfaces



Centralized libraries Clean dependencies

Best Practices for Using

Extension Methods