## Problem C: Close Trains

#### Advanced Algorithms for Programming Contests

#### Restrictions

Time: 2 seconds Memory: 512 MB

## Problem description

In consequence of a series of tragic events on the rails between the two cities of the small country of Dreamland, its government finally acknowledged that the train schedule needed to change. A detailed look on the rails' condition and environment showed that the optimal solution is the following schedule: Each train starts with pace  $v_1$  meters per minute and holds it for  $T_1$  minutes, the next  $T_2$  minutes it travels at  $v_2$  meters per minute and so on, until, finally, the last  $T_N$  minutes are traveled at  $v_N$  meters per minute. In some of those time intervals the train could stand still (pace 0).

In addition to the new schedule, the government also came up with a new safety guideline: The distance between two trains traveling one after another should be at least L meters at all times. Find the minimum amount of time a train has to wait after his predecessor's start in order to adhere to the safety guideline, assuming both trains meticulously follow the schedule described above.

## Input

The input consists of

- one line containing two integers L (100  $\leq L \leq$  10<sup>4</sup>) the smallest permitted distance and N (1  $\leq N \leq$  10<sup>3</sup>) the number of segments in the schedule
- N lines each containing a pair of integers  $T_i$  and  $v_i$  ( $1 \le T_i \le 10^3$ ,  $0 \le v_i \le 10^3$ ). The pairs are of course given in the order of indexation.

#### Output

Output the smallest permitted time difference between the starts of two successive trains with precision at least  $10^{-3}$ .

# Sample input and output

Input	Output
1000	27.500000
4	
10 0	
30 80	
15 0	
20 100	