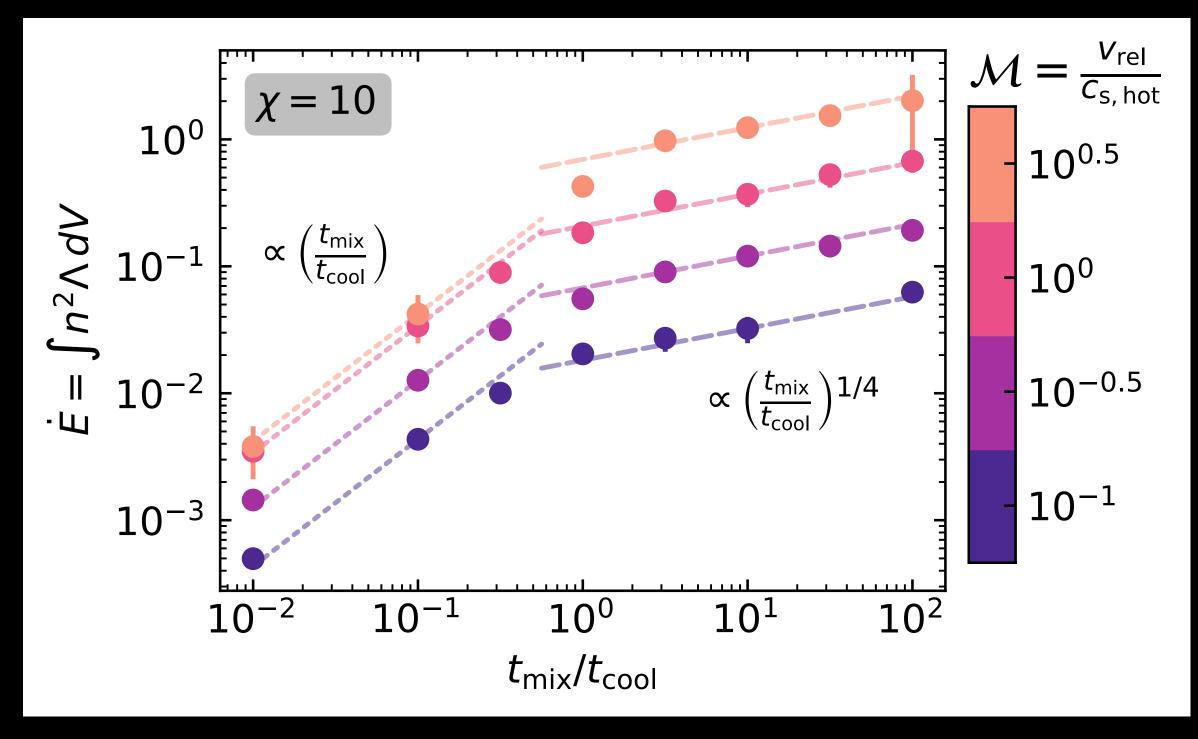
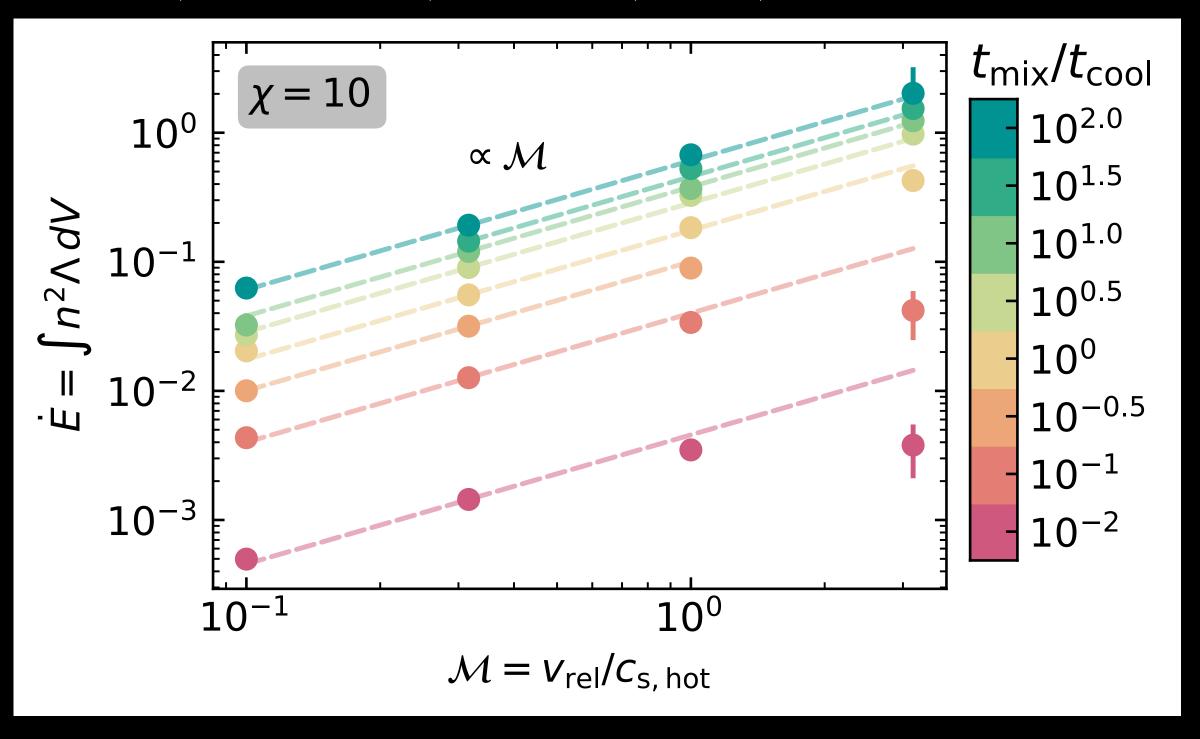
Entrainment, acceleration, & cooling

Rapid cooling limit, i.e. when $t_{mix}/t_{cool} \gtrsim 1$:

$$\dot{E}_{cool} \propto \left(t_{mix}/t_{cool}\right)^{1/4} \; \text{Mach} \sim \left(\frac{\chi^{1/2} \, L}{v_{rel} \, t_{cool}}\right) \quad \left(\frac{v_{rel}}{c_{s}}\right) \propto \frac{L^{1/4} \, v_{rel}^{3/4}}{t_{cool}^{1/4}}$$



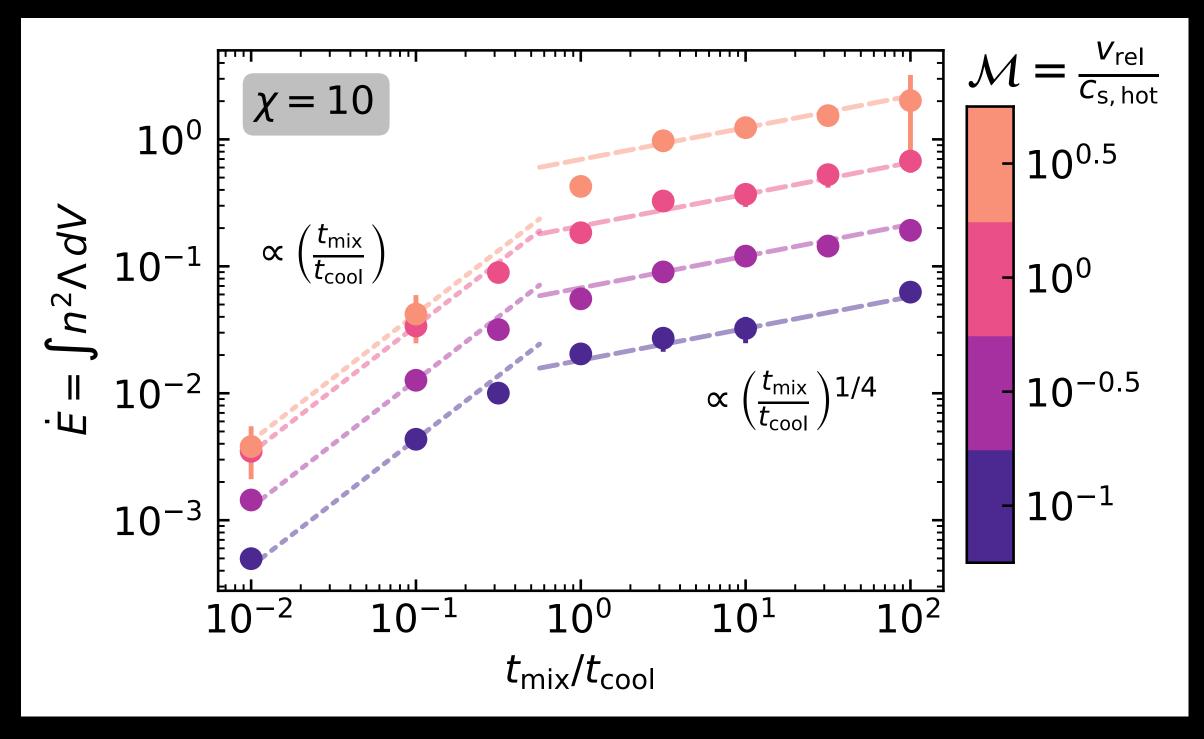


Drummond Fielding

Entrainment, acceleration, & cooling

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Does this really depend on L in this way To test this I should do strong cooling simulations With fixed Δx and vrel and toool, but I need to get at Least a range of 16 in L to get a factor 2 difference In Edot_cool, but if I do a L=1 sim with 128, then going 4x larger gives me 512, which is probably too big to afford. So first I need to see if using a L=1 with 64 is Converged (enough) to use. However then going the Other way to a L = 1/4, means I have only 16 cells Across which is probably too small.....
Maybe I can get a way with a range of 8 in L, which Corresponds to a 1.68 change in Edot_cool.

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