

<b>AREAS OF INTEREST</b>	AI Alignment (Machine Learning Transparency, Value Learning), Theory of Artificial Intelligence (Reinforcement Learning, Algorithmic Information Theory, Statistical Machine Learning), Economics (Agency Theory)	
<b>DEGREES</b>	<i>Doctor of Philosophy in Computer Science</i> , University of California, Berkeley	2016 – present
	<ul style="list-style-type: none"><li>• Studying AI alignment, supervised by Stuart Russell.</li><li>• Researcher at the Center for Human-Compatible AI.</li><li>• GPA: 3.45/4.00</li></ul>	
	<i>Bachelor of Philosophy (Hons)</i> , Australian National University	2012 – 2015
	<ul style="list-style-type: none"><li>• Honours in Computer Science, undergraduate studies in Mathematics and Physics.</li><li>• Thesis: “Resource-bounded Complexity-based Priors for Agents”, supervised by Marcus Hutter.</li><li>• GPA: 7.00/7.00, 1<sup>st</sup> Class Honours.</li></ul>	
<b>PUBLICATIONS</b>	<ul style="list-style-type: none"><li>• Loss Bounds and Time Complexity for Speed Priors. With Jan Leike and Marcus Hutter. AISTATS 2016.</li><li>• Self-modification of Policy and Utility Function in Rational Agents. With Tom Everitt (lead author), Mayank Daswani, and Marcus Hutter. AGI 2016, recipient of Kurzweil Prize for Best Paper.</li><li>• Exploring Hierarchy-Aware Inverse Reinforcement Learning. With Chris Cundy (lead author). GoalsRL Workshop at ICML/IJCAI/AAMAS 2018.</li></ul>	
<b>SELECTED AWARDS</b>	<i>University Medal</i> , Australian National University	2015
	<ul style="list-style-type: none"><li>• Prize; awarded to students who have obtained First Class Honours (or Masters Advanced Equivalent) and demonstrated exceptional academic excellence across their studies, the highest academic prize for undergraduates.</li></ul>	
	<i>Erin Brent Computer Science Prize</i> , Australian National University	2015
	<ul style="list-style-type: none"><li>• Monetary prize; awarded to the student who achieved the best Honours result in any of the degree programs relating to Computer Science, Software Engineering or Information Technology.</li></ul>	
<b>INTERNSHIPS</b>	<i>Machine Intelligence Research Internship</i>	2019
	<ul style="list-style-type: none"><li>• Spent 3 months on research engineering team 4 days per week, while supervising a UC Berkeley intern 1 day a week.</li></ul>	
	<i>Future of Humanity Institute</i> , Oxford University	2016
	<ul style="list-style-type: none"><li>• Writing code for <a href="https://agentmodels.org">agentmodels.org</a>, a website designed to explain the use of probabilistic programs to build models of agents and perform inference about them.</li></ul>	