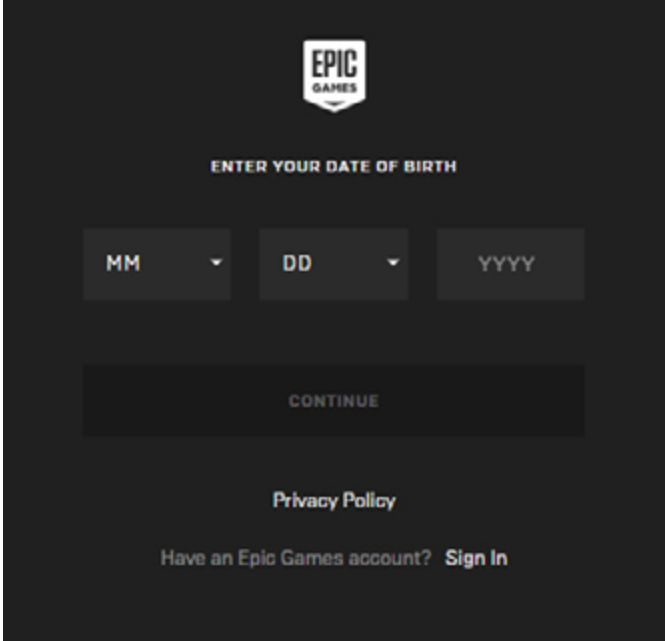UNREAL
ENGINE

GETTING STARTED

Getting Started

If you don't have Unreal Engine installed on your computer, follow these steps. If you already have Unreal Engine installed, you can skip to the **Loading the Hour of Code Project** section.
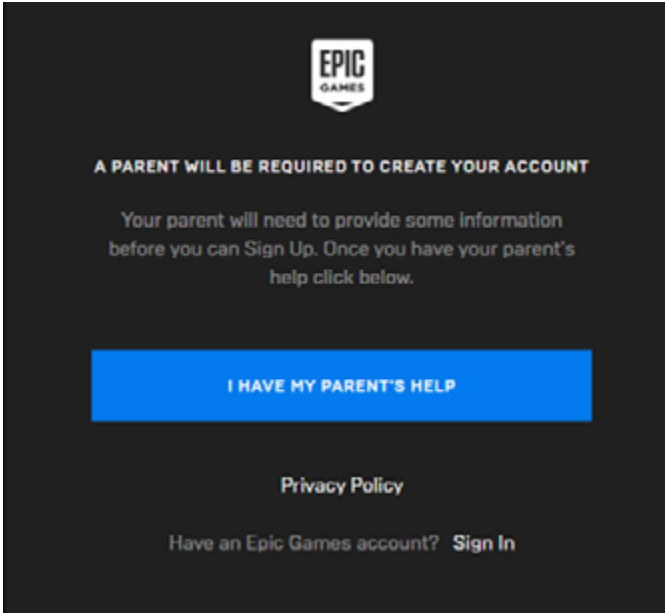
Create an Epic Games Account
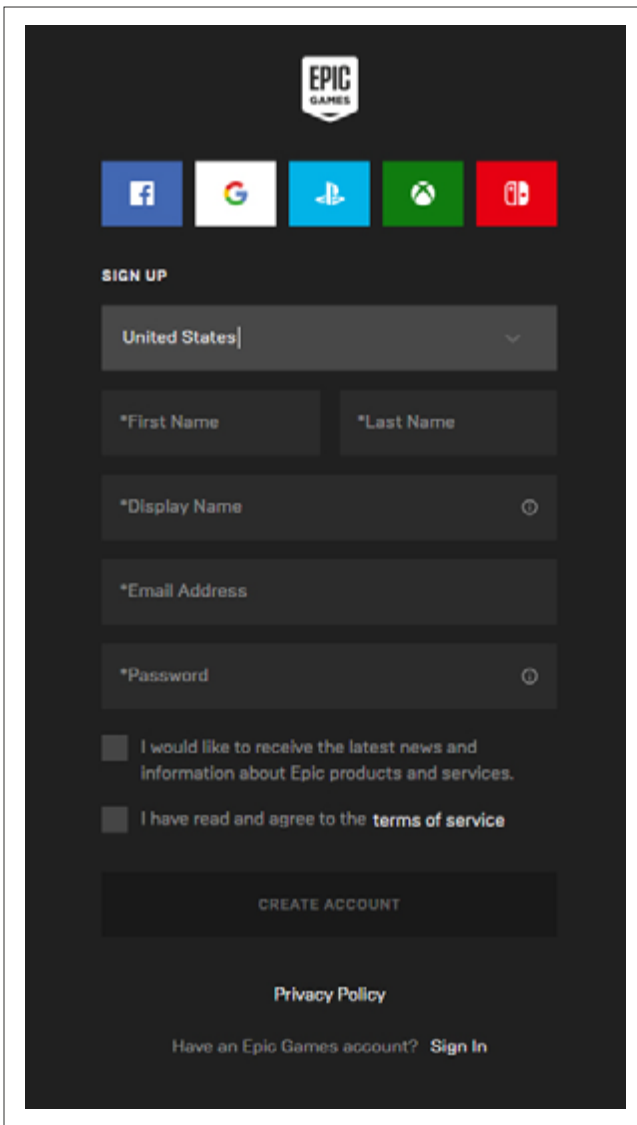To download Unreal Engine, you will need to create an Epic Games account via http://www.epicgames.com

1. Students will be prompted to enter a date of birth.

2. Students under 13 will be required to create an account with a parent.

3. Students over 13 can create their account by completing the online

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Epic Launcher Download/Install

To use the Unreal Engine it is necessary to download and install the Epic Launcher from the Epic Games Store Website. Navigate to the site and in the upper right corner, you will see the 'Get Epic Games" link.


Clicking the link will start the installer download if you are using Google Chrome. Once downloaded you can open the file to run the installer.
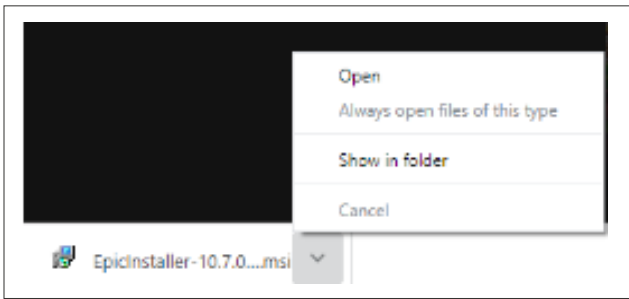
If you are using the Microsoft Edge browser, you will be prompted to Run or Save the installer. If you click run it will download and run the installer.

When you run the installer, you will be prompted to install it and select the directory where you would like it installed.
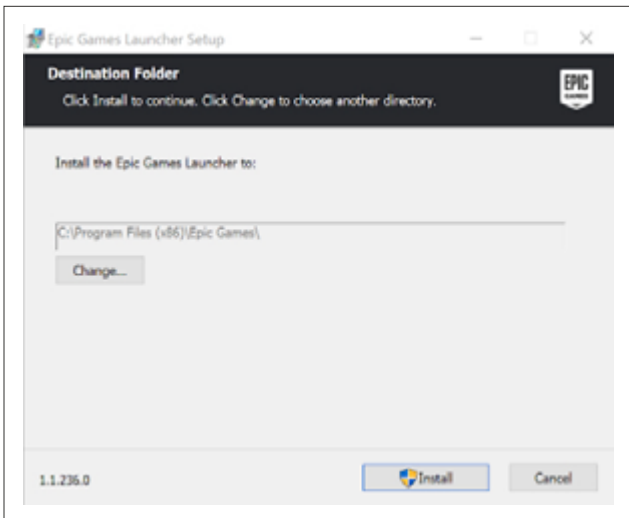
With the Epic Games Launcher installed, open it up and sign in using your Epic ID.

Installing Unreal Engine

Now that you've signed into the Epic Games Launcher, you're ready to install UE4.

Space Requirements: Unreal Engine uses approximately eight gigabytes of disk space for every version of the engine that is installed on a machine. Make sure you have plenty of disk space prior to installing Unreal Engine.

Click the **Unreal Engine** tab inside the Epic Games Launcher.each computer.

The following will help facilitate the process:
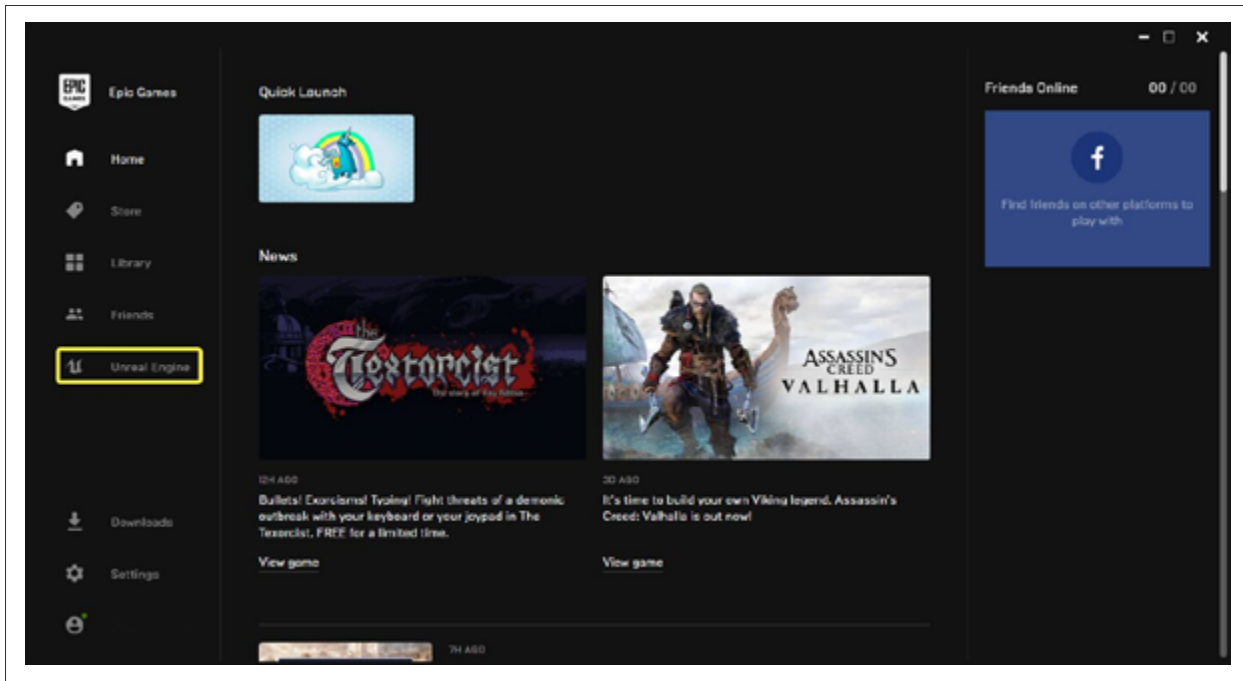
Click the Install Engine button to download and install the latest version of Unreal Engine.
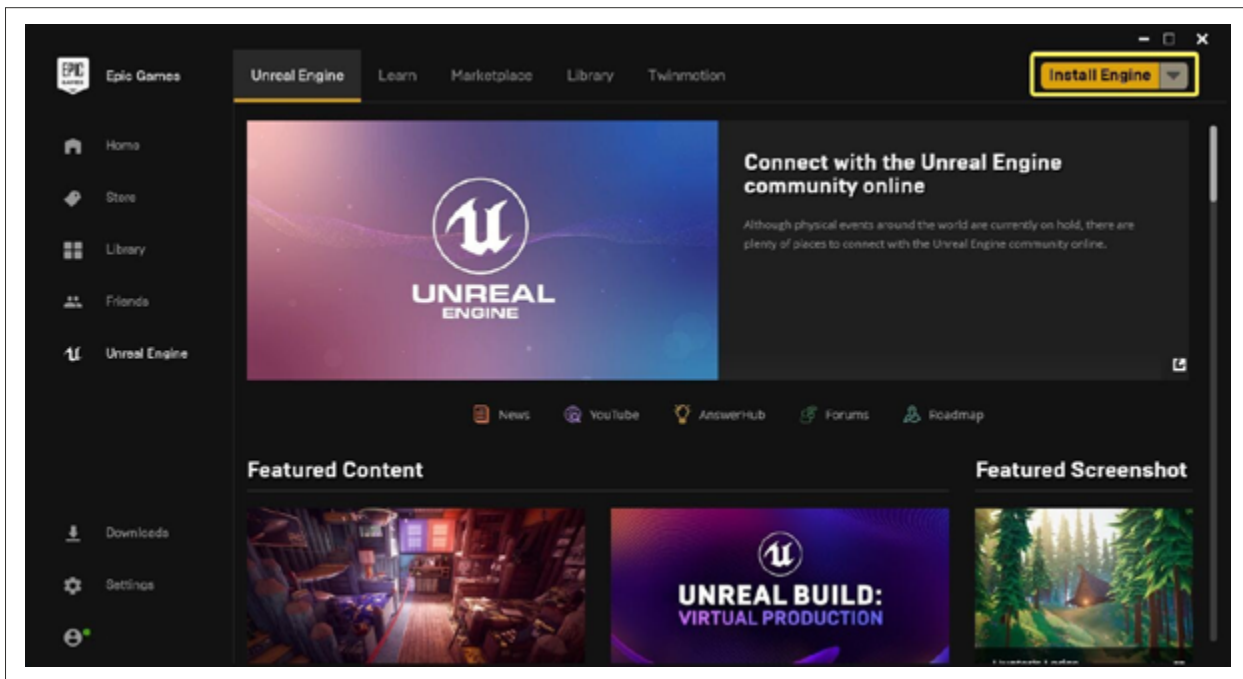
Choose a location for the Unreal Engine installation or accept the default one and click **Install**. Depending on your system specifications, downloading and installing Unreal Engine will take between 10-40 minutes.
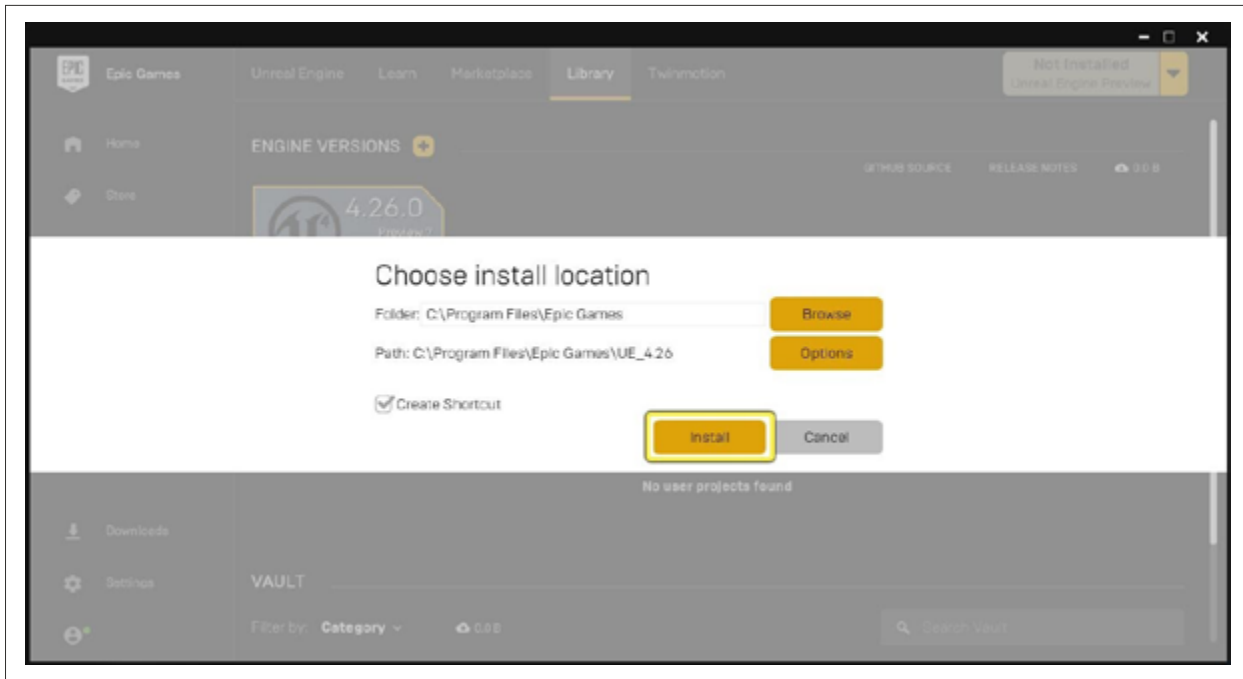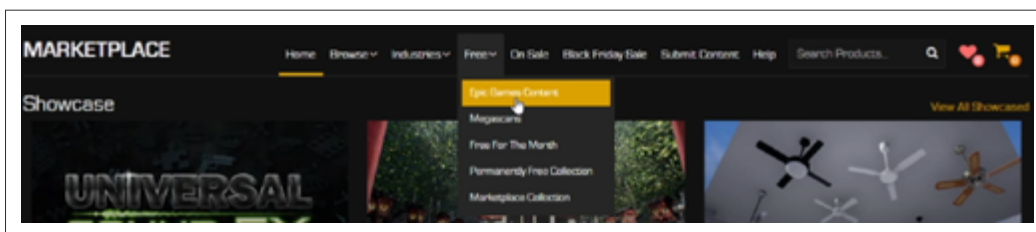

Loading the Hour of Code Project

While **Unreal Engine** is installing you can download the **Hour of Code Project** files in the marketplace.
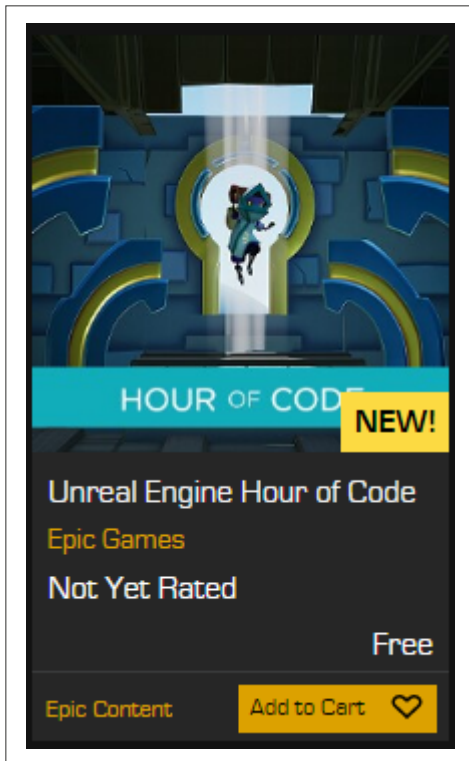
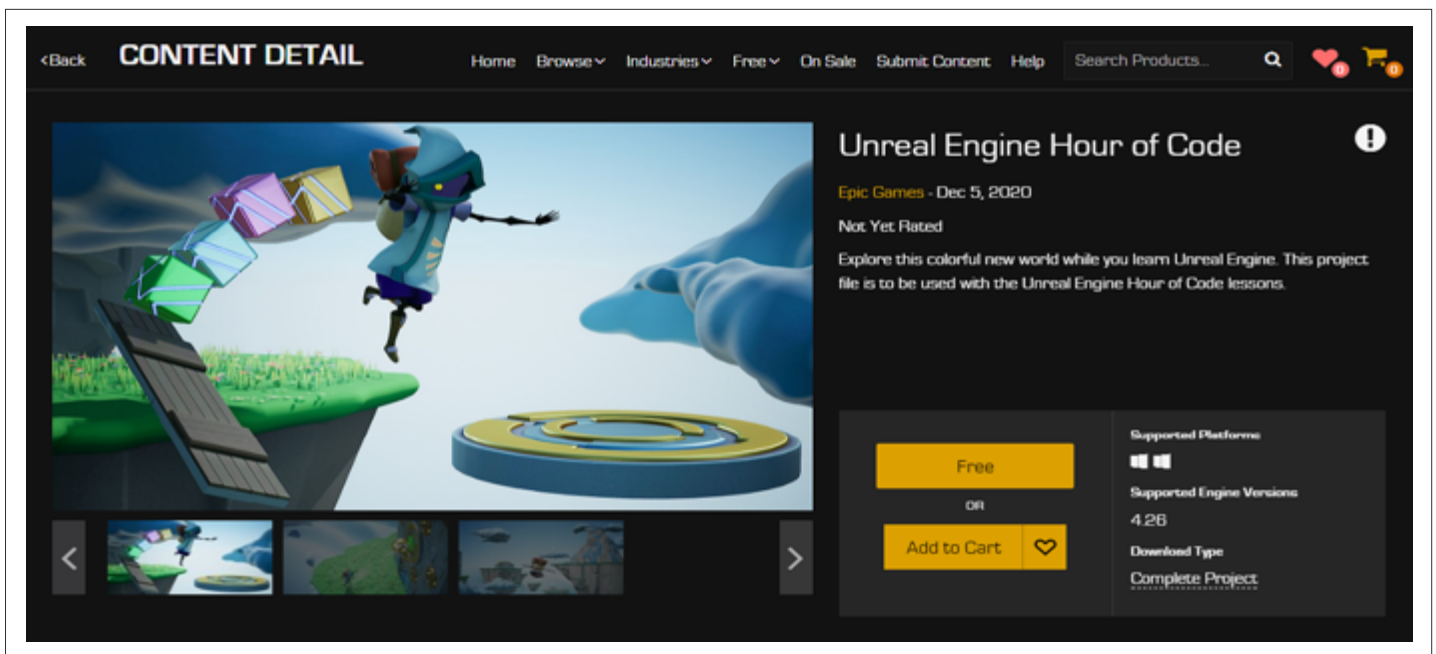First, click on the **Marketplace** tab at the top of the screen.
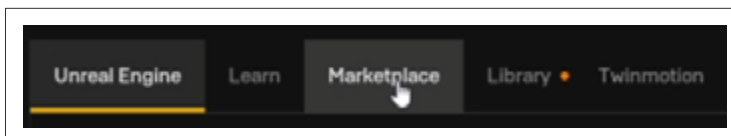
Once the **Marketplace** loads, hover over the **Free** section and select **Epic Games Content**.
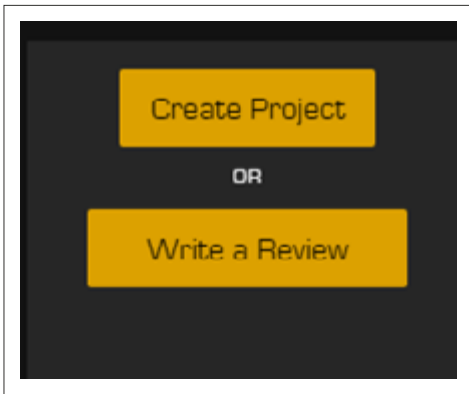

Once you see the **Epic Games Content**, look for and select the **Unreal Engine Hour of Code** project. If you do not find it, you can also use the search bar in the top-right corner.
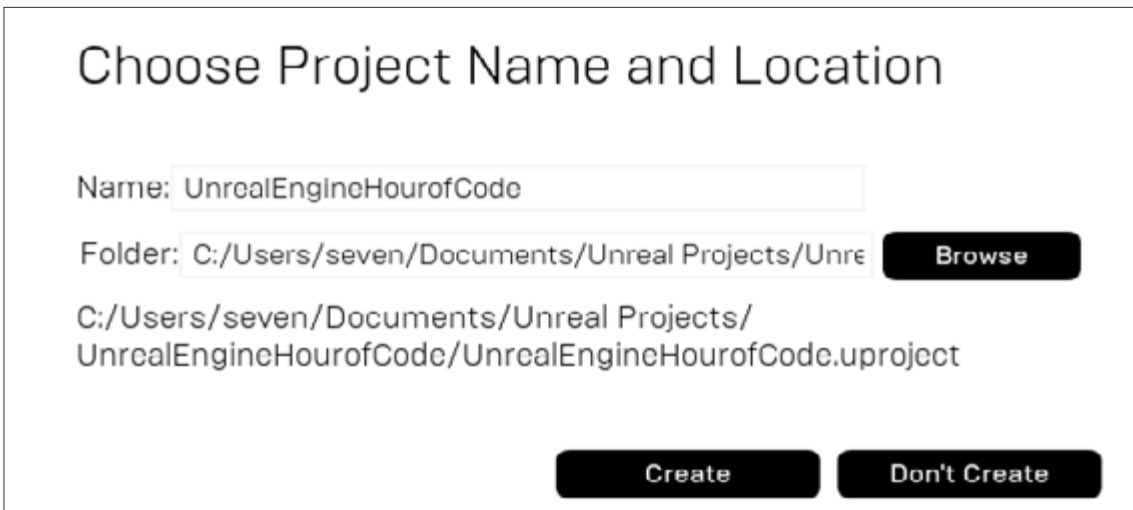
Once the project page loads, it should look like this.

Click the **Free** button and then select **Create Project**.

Click **Create** on the prompt that appears.

Once the project finishes downloading, you will see the **Unreal Engine Hour of Code** project under **My Projects**.
Double click on the project to begin!

The project will now open. Be patient, it could take a few minutes to build the project.