

# Parse Tree

## PROGRAM

<p4program> := <declarationList>

<declarationList> := { <declaration> | ; /\* empty declaration \*/ }\*

<declaration> := <variableDeclaration> | <externDeclaration> | <actionDeclaration> |  
<typeDeclaration> | <parserDeclaration> | <controlDeclaration> | <instantiation> |  
<errorDeclaration> | <matchKindDeclaration> | <functionDeclaration>

<nonTypeName> := IDENTIFIER | **apply** | **key** | **actions** | **state** | **entries** | **type**

<name> := <nonTypeName> | TYPE\_IDENTIFIER

<nonTableKwName> := IDENTIFIER | TYPE\_IDENTIFIER | **apply** | **state** | **type**

<parameterList> := { <parameter> { , <parameter> }\* }

<parameter> := { <direction> } <typeRef> <name> { = <expression> }

<direction> := **in** | **out** | **inout**

<packageTypeDeclaration> := **package** <name> ~~<optTypeParameters>~~ ( <parameterList> )

<instantiation> := <typeRef> ( <argumentList> ) <name> ;

<constructorParameters> := { ( <parameterList> ) }

## PARSER

<parserDeclaration> := <parserTypeDeclaration> <constructorParameters>  
{ <parserLocalElements> <parserStates> }

<parserLocalElements> := { <parserLocalElement> }\*

<parserLocalElement> := <variableDeclaration> | <instantiation> | ~~<valueSetDeclaration>~~

<parserTypeDeclaration> := **parser** <name> ~~<optTypeParameters>~~ ( <parameterList> )

<parserStates> := <parserState> { <parserState> }\*

<parserState> := **state** <name> { <parserStatements> <transitionStatement> }

<parserStatements> := { <parserStatement> }\*

<parserStatement> := <assignmentOrMethodCallStatement> | <directApplication> | <parserBlockStatement> |  
<variableDeclaration> | <emptyStatement>

<parserBlockStatement> := { <parserStatements> }

<transitionStatement> := { **transition** <stateExpression> }

<stateExpression> := <name> ; | <selectExpression>

<selectExpression> := **select** ( <expressionList> ) { <selectCaseList> }

<selectCaseList> := { <selectCase> }\*

<selectCase> := <keysetExpression> : <name> ;

<keysetExpression> := <tupleKeysetExpression> | <simpleKeysetExpression>

<tupleKeysetExpression> := ( <simpleExpressionList> )

<simpleExpressionList> := <simpleKeysetExpression> { , <simpleKeysetExpression> }\*

<simpleKeysetExpression> := <expression> { ~~(**mask** | **range**)~~ <expression> } | **default** |           

<valueSetDeclaration> := **valueset** ~~<( <baseType> | <tupleType> | <typeName> ) >~~  
~~<( <expression> ) <name> ;~~

CONTROL

<controlDeclaration> := <controlTypeDeclaration> <constructorParameters>  
{ <controlLocalDeclarations> **apply** <blockStatement> }

<controlTypeDeclaration> := **control** <name> ~~<optTypeParameters>~~ ( <parameterList> )

<controlLocalDeclaration> := <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |  
<instantiation>

<controlLocalDeclarations> := { <controlLocalDeclaration> }\*

EXTERN

<externDeclaration> := **extern**  
( <nonTypeName> ~~<optTypeParameters>~~ { <methodPrototypes> } ) |  
( <functionPrototype> ; )

<methodPrototypes> := { <methodPrototype> }\*

<functionPrototype> := <typeOrVoid> <name> ~~<optTypeParameters>~~ ( <parameterList> )

<methodPrototype> :=  
( <functionPrototype> ; ) |  
( TYPE ( <parameterList> ) ; ) /\* constructor \*/

TYPES

<typeRef> := <baseType> | <namedType> | <tupleType>

<namedType> := <typeName> | ~~<specializedType>~~ | <headerStackType>

<typeName> := TYPE\_IDENTIFIER

<tupleType> := **tuple** < <typeArgumentList> >

<headerStackType> := <typeName> [ <expression> ]

~~<specializedType> := <typeName> < <typeArgumentList> >~~

<baseType> :=  
**bool** | **error** | **string** | **void** |  
**int** { < <integerTypeSize> > } |  
**bit** { < <integerTypeSize> > } |  
**varbit** < <integerTypeSize> >

<integerTypeSize> := INTEGER | ~~<( <expression> )~~

<typeOrVoid> := <typeRef> | **void** | IDENTIFIER /\* type variable \*/

~~<optTypeParameters> := { < <typeParameterList> > }~~

~~<typeParameterList> := <name> { , <name> }\*~~

<realTypeArg> :=            | <typeRef>

<typeArg> :=            | <typeRef> | <nonTypeName>

<realTypeArgumentList> := <realTypeArg> { , <realTypeArg> }\*

<typeArgumentList> := { <typeArg> { , <typeArg> }\* }

```
<typeDeclaration> := <derivedTypeDeclaration> | <typedefDeclaration> | ( <parserTypeDeclaration> ; )
| ( <controlTypeDeclaration> ; ) | ( <packageTypeDeclaration> ; )

<derivedTypeDeclaration> := <headerTypeDeclaration> | <headerUnionDeclaration> |
<structTypeDeclaration> | <enumDeclaration>

<headerTypeDeclaration> := header <name> { <structFieldList> }

<headerUnionDeclaration> := header_union <name> { <structFieldList> }

<structTypeDeclaration> := struct <name> { <structFieldList> }

<structFieldList> := { <structField> { , <structField> }* }

<structField> := <typeRef> <name> ;

<enumDeclaration> := enum { bit <INTEGER> } <name> { <specifiedIdentifierList> }

<errorDeclaration> := error { <identifierList> }

<matchKindDeclaration> := match_kind { <identifierList> }

<identifierList> := <name> { , <name> }*

<specifiedIdentifierList> := <specifiedIdentifier> { , <specifiedIdentifier> }*

<specifiedIdentifier> := <name> { = <expression> }

<typedefDeclaration> := ( typedef | type ) ( <typeRef> | <derivedTypeDeclaration> ) <name> ';
```

STATEMENTS

```
<assignmentOrMethodCallStatement> := <lvalue>
( { <typeArgumentList> } ( <argumentList> ); ) |
( = <expression> ; )

<emptyStatement> := ;

<returnStatement> := return { expression } ;

<exitStatement> := exit ;

<conditionalStatement> := if ( <expression> ) <statement> { else <statement> }

/* To support direct invocation of a control or parser without instantiation. */
<directApplication> := <typeName> . apply ( <argumentList> );

<statement> := <assignmentOrMethodCallStatement> | <directApplication> | <conditionalStatement> |
<emptyStatement> | <blockStatement> | <exitStatement> | <returnStatement> | <switchStatement>

<blockStatement> := { <statementOrDeclList> }

<statementOrDeclList> := { <statementOrDeclaration> }*

<switchStatement> := switch ( <expression> ) { <switchCases> }

<switchCases> := { <switchCase> }*

<switchCase> := <switchLabel> : { <blockStatement> }

<switchLabel> := <name> | default

<statementOrDeclaration> := <variableDeclaration> | <statement> | <instantiation>
```

TABLES

```
<tableDeclaration> := table <name> { <tablePropertyList> }
```

```
<tablePropertyList> := <tableProperty> { <tableProperty> }*

<tableProperty> :=
  ( key = { <keyElementList> } ) |
  ( actions = { <actionList> } ) |
  { const entries = { <entriesList> } } } /* immutable entries */
  { { const } <nonTableKwName> = <expression> ; }

<keyElementList> := { <keyElement> }*

<keyElement> := <expression> : <name> ;

<actionList> := { <actionRef> ; }*

<actionRef> := <nonTypeName> { ( <argumentList> ) }

<entriesList> := <entry> { <entry> }*

<entry> := <keysetExpression> : <actionRef> ;

<actionDeclaration> := action <name> ( <parameterList> ) <blockStatement>
```

VARIABLES

```
<variableDeclaration> := { const } <typeRef> <name> { = <expression> };
```

EXPRESSIONS

```
<functionDeclaration> := <functionPrototype> <blockStatement>

<argumentList> := { <argument> { , <argument> }* }

<argument> := <expression> | _

<expressionList> := { <expression> { , <expression> }* }

<lvalue> := <nonTypeName> {
  ( . <name> ) | /* member selector */
  ( [ <indexExpression> ] ) /* array subscript */
}*

<expression> := <expressionPrimary> { <exprOperator> <expression> }*

<expressionPrimary> := <integer> | <boolean> | <string> |
  ( { . } <nonTypeName> ) |
  ( { <expressionList> } ) |
  ( ( <expression> ) ) |
  ( ( ! | ~ | - ) <expression> ) | /* unary expression */
  ( TYPE_IDENTIFIER | error ) | /* member selector, function call, constructor */
  ( ( <typeRef> ) <expression> ) /* cast */

<exprOperator> := <binaryOperator> |
  ( . <name> ) | /* member selector */
  ( [ <indexExpression> ] ) | /* array subscript */
  ( ( <argumentList> ) ) | /* function call */
  { <realTypeArgumentList> } |
  ( = <expression> ) /* named argument */

<indexExpression> := <expression> { : <expression> }

<integer> := INTEGER

<boolean> := true | false

<string> := STRING

<binaryOperator> := * | / | + | - | <= | >= | < | > | != | == | || | && | | & | << | >>
```

# Syntax Tree

## PROGRAM

<p4program> := <declarationList><sub>decl\_list</sub>

<declarationList> := { <declaration><sub>[0..n]</sub> }\*

<declaration> := ( <variableDeclaration> | <externDeclaration> | <actionDeclaration> |  
<functionDeclaration> | <parserDeclaration> | <parserTypeDeclaration> | <controlDeclaration> |  
<controlTypeDeclaration> | <typeDeclaration> | <errorDeclaration> | <matchKindDeclaration> |  
<instantiation> )<sub>decl</sub>

<name> := STRING<sub>strname</sub>

<parameterList> := { <parameter><sub>[0..n]</sub> }\*

<parameter> := DIRECTION<sub>direction</sub> <typeRef><sub>type</sub> <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

<packageTypeDeclaration> := <name><sub>name</sub> { <typeParameterList> }<sub>type\_params</sub> <parameterList><sub>params</sub>

<instantiation> := <typeRef><sub>type</sub> <argumentList><sub>args</sub> <name><sub>name</sub>

## PARSER

<parserDeclaration> := <typeDeclaration><sub>proto</sub> { <parameterList> }<sub>ctor\_params</sub>  
<parserLocalElements><sub>local\_elements</sub> <parserStates><sub>states</sub>

<parserTypeDeclaration> := <name><sub>name</sub> { <typeParameterList> }<sub>type\_params</sub> <parameterList><sub>params</sub>

<parserLocalElements> := { <parserLocalElement><sub>[0..n]</sub> }\*

<parserLocalElement> := ( <variableDeclaration> | <instantiation> )<sub>element</sub>

<parserStates> := { <parserState><sub>[0..n]</sub> }+

<parserState> := <name><sub>name</sub> <parserStatements><sub>stmt\_list</sub> <transitionStatement><sub>transition\_stmt</sub>

<parserStatements> := { <parserStatement><sub>[0..n]</sub> }\*

<parserStatement> := ( <assignmentStatement> | <functionCall> | <directApplication> |  
<parserBlockStatement> | <variableDeclaration> )<sub>stmt</sub>

<parserBlockStatement> := <parserStatements><sub>stmt\_list</sub>

<transitionStatement> := <stateExpression><sub>stmt</sub>

<stateExpression> := ( <name> | <selectExpression> )<sub>expr</sub>

<selectExpression> := <expressionList><sub>expr\_list</sub> <selectCaseList><sub>case\_list</sub>

<selectCaseList> := { <selectCase><sub>[0..n]</sub> }\*

<selectCase> := <keysetExpression><sub>keyset\_expr</sub> <name><sub>name</sub>

<keysetExpression> := ( <tupleKeysetExpression> | <simpleKeysetExpression> )<sub>expr</sub>

<tupleKeysetExpression> := <simpleExpressionList><sub>expr\_list</sub>

<simpleKeysetExpression> := ( <expression> | <default> | <dontcare> )<sub>expr</sub>

<simpleExpressionList> := { <simpleKeysetExpression><sub>[0..n]</sub> }<sub>+</sub>

CONTROL

<controlDeclaration> := <typeDeclaration><sub>proto</sub> { <parameterList> }<sub>ctor\_params</sub>  
<controlLocalDeclarations><sub>local\_decls</sub> <blockStatement><sub>apply\_stmt</sub>

<controlTypeDeclaration> := <name><sub>name</sub> { ~~<typeParameterList>~~<sub>type\_params</sub> } <parameterList><sub>params</sub>

<controlLocalDeclarations> := { <controlLocalDeclaration><sub>[0..n]</sub> }<sub>\*</sub>

<controlLocalDeclaration> := ( <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |  
<instantiation> )<sub>decl</sub>

EXTERN

<externDeclaration> := ( <externTypeDeclaration> | <functionPrototype> )<sub>decl</sub>

<externTypeDeclaration> := <name><sub>name</sub> { ~~<typeParameterList>~~<sub>type\_params</sub> } <methodPrototypes><sub>method\_protos</sub>

<methodPrototypes> := { <functionPrototype><sub>[0..n]</sub> }<sub>\*</sub>

<functionPrototype> := { <typeRef> }<sub>return\_type</sub> <name><sub>name</sub> { ~~<typeParameterList>~~<sub>type\_params</sub> }  
<parameterList><sub>params</sub>

TYPES

<typeRef> := ( <baseTypeBoolean> | <baseTypeInteger> | <baseTypeBit> | <baseTypeVarbit> |  
<baseTypeString> | <baseTypeVoid> | <baseTypeError> | <name> | ~~<specializedType>~~ |  
<headerStackType> | <tupleType> )<sub>type</sub>

<tupleType> := <typeArgumentList><sub>type\_args</sub>

<headerStackType> := <typeRef><sub>type</sub> <expression><sub>stack\_expr</sub>

~~<specializedType> := <typeRef><sub>type</sub> <typeArgumentList><sub>type\_args</sub>~~

<baseTypeBoolean> := <name><sub>name</sub>  
<baseTypeInteger> := <name><sub>name</sub> { <integerTypeSize> }<sub>size</sub>  
<baseTypeBit> := <name><sub>name</sub> { <integerTypeSize> }<sub>size</sub>  
<baseTypeVarbit> := <name><sub>name</sub> <integerTypeSize><sub>size</sub>  
<baseTypeString> := <name><sub>name</sub>  
<baseTypeVoid> := <name><sub>name</sub>  
<baseTypeError> := <name><sub>name</sub>

<integerTypeSize> := INTEGER<sub>size</sub>

~~<typeParameterList> := { <name><sub>[0..n]</sub> }<sub>+</sub>~~

<realTypeArg> := ( <typeRef> | <dontcare> )<sub>arg</sub>

<typeArg> := ( <typeRef> | <name> | <dontcare> )<sub>arg</sub>

<realTypeArgumentList> := { <realTypeArg><sub>[0..n]</sub> }<sub>+</sub>

<typeArgumentList> := { <typeArg><sub>[0..n]</sub> }<sub>\*</sub>

<typeDeclaration> := ( <derivedTypeDeclaration> | <typedefDeclaration> | <parserTypeDeclaration> | <controlTypeDeclaration> | <packageTypeDeclaration> )<sub>decl</sub>

<derivedTypeDeclaration> := ( <headerTypeDeclaration> | <headerUnionDeclaration> | <structTypeDeclaration> | <enumDeclaration> )<sub>decl</sub>

<headerTypeDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<headerUnionDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<structTypeDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<structFieldList> := { <structField><sub>[0..n]</sub> }\*

<structField> := <typeRef><sub>type</sub> <name><sub>name</sub>

<enumDeclaration> := INTEGER<sub>type\_size</sub> <name><sub>name</sub> <specifiedIdentifierList><sub>fields</sub>

<errorDeclaration> := <identifierList><sub>fields</sub>

<matchKindDeclaration> := <identifierList><sub>fields</sub>

<identifierList> := { <name><sub>[0..n]</sub> }+

<specifiedIdentifierList> := { <specifiedIdentifier><sub>[0..n]</sub> }+

<specifiedIdentifier> := <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

<typedefDeclaration> := ( <typeRef> | <derivedTypeDeclaration> )<sub>type\_ref</sub> <name><sub>name</sub>

STATEMENTS

<assignmentStatement> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <expression><sub>rhs\_expr</sub>

<functionCall> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <argumentList><sub>args</sub>

<returnStatement> := { <expression> }<sub>expr</sub>

<exitStatement> := **exit**

<conditionalStatement> := <expression><sub>cond\_expr</sub> <statement><sub>stmt</sub> { <statement><sub>else\_stmt</sub> }

<directApplication> := ( <name> | <typeRef> )<sub>name</sub> <argumentList><sub>args</sub>

<statement> := ( <assignmentStatement> | <functionCall> | <directApplication> | <conditionalStatement> | <emptyStatement> | <blockStatement> | <exitStatement> | <returnStatement> | <switchStatement> )<sub>stmt</sub>

<blockStatement> := <statementOrDeclList><sub>stmt\_list</sub>

<statementOrDeclList> := { <statementOrDeclaration><sub>[0..n]</sub> }\*

<switchStatement> := <expression><sub>expr</sub> <switchCases><sub>switch\_cases</sub>

<switchCases> := { <switchCase><sub>[0..n]</sub> }\*

<switchCase> := <switchLabel><sub>label</sub> { <blockStatement><sub>stmt</sub> }

<switchLabel> := ( <name> | <default> )<sub>label</sub>

<statementOrDeclaration> := ( <variableDeclaration> | <statement> | <instantiation> )<sub>stmt</sub>

TABLES

<tableDeclaration> := <name><sub>name</sub> <tablePropertyList><sub>prop\_list</sub>

<tablePropertyList> := { tableProperty<sub>[0..n]</sub> }<sup>+</sup>

<tableProperty> := ( <keyProperty> | <actionsProperty> | ~~<entriesProperty>~~ | ~~<simpleProperty>~~ )<sub>prop</sub>

<keyProperty> := <keyElementList><sub>keyelem\_list</sub>

<keyElementList> := { <keyElement><sub>[0..n]</sub> }<sup>\*</sup>

<keyElement> := <expression><sub>expr</sub> <name><sub>match</sub>

<actionsProperty> := <actionList><sub>action\_list</sub>

<actionList> := { <actionRef><sub>[0..n]</sub> }<sup>\*</sup>

<actionRef> := <name><sub>name</sub> { <argumentList><sub>args</sub> }

~~<entriesProperty> := <entriesList><sub>entries\_list</sub>~~

~~<entriesList> := { <entry><sub>[0..n]</sub> }<sup>+</sup>~~

~~<entry> := <keysetExpression><sub>keyset</sub> <actionRef><sub>action</sub>~~

~~<simpleProperty> := <name><sub>name</sub> <expression><sub>init\_expr</sub>~~

<actionDeclaration> := <name><sub>name</sub> <parameterList><sub>params</sub> <blockStatement><sub>stmt</sub>

VARIABLES

<variableDeclaration> := <typeRef><sub>type</sub> <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

EXPRESSIONS

<functionDeclaration> := <functionPrototype><sub>proto</sub> <blockStatement><sub>stmt</sub>

<argumentList> := { <argument><sub>[0..n]</sub> }<sup>\*</sup>

<argument> := ( <expression> | )<sub>arg</sub>

<expressionList> := { <expression><sub>[0..n]</sub> }<sup>\*</sup>

<lvalueExpression> := ( <name> | <memberSelector> | <arraySubscript> )<sub>expr</sub>

<expression> := ( <expression> | <booleanLiteral> | <integerLiteral> | <stringLiteral> | <name> | <expressionList> | <castExpression> | <unaryExpression> | <binaryExpression> | <memberSelector> | <arraySubscript> | <functionCall> )<sub>expr</sub> { ~~<realTypeArgumentList>~~<sub>type\_args</sub> }

<castExpression> := <typeRef><sub>type</sub> <expression><sub>expr</sub>

<unaryExpression> := OPERATOR<sub>op</sub> <expression><sub>operand</sub>



<binaryExpression> := <expression><sub>left\_operand</sub> OPERATOR<sub>op</sub> <expression><sub>right\_operand</sub>

<memberSelector> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <name><sub>name</sub>

<arraySubscript> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <indexExpression><sub>index\_expr</sub>

<indexExpression> := <expression><sub>start\_index</sub> { <expression> }<sub>end\_index</sub>

<booleanLiteral> := INTEGER<sub>value</sub>

<integerLiteral> := INTEGER<sub>value</sub> INTEGER<sub>width</sub>

<stringLiteral> := STRING<sub>value</sub>

<default> := **default**

<dontcare> := \_