Parse Tree

PROGRAM

PARSER

```
<parserDeclaration> := <parserTypeDeclaration> <constructorParameters>
  { <parserLocalElements> <parserStates> }
<parserLocalElements> := { <parserLocalElement> }*
<parserLocalElement> := <variableDeclaration> | <instantiation> /* | <valueSetDeclaration> */
<parserTypeDeclaration> := parser <name> <optTypeParameters> ( <parameterList> )
<parserStates> := <parserState> { <parserState> }*
<parserState> := state <name> { <parserStatements> <transitionStatement> }
<parserStatements> := { <parserStatement> }*
<parserStatement> := <assignmentOrMethodCallStatement> | <directApplication> | <parserBlockStatement> |
  <variableDeclaration> | <emptyStatement>
<parserBlockStatement> := { <parserStatements> }
<transitionStatement> := { transition <stateExpression> }
<stateExpression> := <name> ; | <selectExpression>
<selectCaseList> := { <selectCase> }*
<selectCase> := <keysetExpression> : <name> ;
<keysetExpression> := <tupleKeysetExpression> | <simpleKeysetExpression>
<tupleKeysetExpression> := ( <simpleExpressionList> )
<simpleExpressionList> := <simpleKeysetExpression> { , <simpleKeysetExpression }*</pre>
<simpleKeysetExpression> := <expression> /* { ( mask | range ) <expression> } */ | default | _
/* <valueSetDeclaration> := valueset '<' ( <baseType> | <tupleType> | <typeName> ) '>'
 '(' <expression> ')' <name> ';' */
```

CONTROL

```
<controlDeclaration> := <controlTypeDeclaration> <constructorParameters>
  { <controlLocalDeclarations> apply <blockStatement> }

<controlTypeDeclaration> := control <name> <optTypeParameters> ( <parameterList> )

<controlLocalDeclaration> := <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |
  <instantiation>

<controlLocalDeclarations> := { <controlLocalDeclaration }*</pre>
```

EXTERN

```
<externDeclaration> := extern
  ( <nonTypeName> <optTypeParameters> { <methodPrototypes> } ) |
  ( <functionPrototype> ; )

<methodPrototypes> := { <methodPrototype> }*

<functionPrototype> := <typeOrVoid> <name> <optTypeParameters> ( <parameterList> )

<methodPrototype> :=
  ( <functionPrototype> ; ) |
  ( TYPE ( <parameterList> ) ; ) /* constructor */
```

TYPES

```
<typeRef> := <baseType> | <namedType> | <tupleType>
<namedType> := <typeName> | <specializedType> | <headerStackType>
<typeName> := TYPE_IDENTIFIER
<tupleType> := tuple < <typeArgumentList> >
<headerStackType> := <typeName> [ <expression> ]
<specializedType> := <typeName> < <typeArgumentList> >
<baseType> :=
  bool | error | string | void |
  int { < <integerTypeSize> > } |
  bit { < <integerTypeSize> > } |
  varbit < <integerTypeSize> >
<integerTypeSize> := INTEGER /* | '(' <expression> ')' */
<typeOrVoid> := <typeRef> | void | IDENTIFIER /* type variable */
<optTypeParameters> := { < <typeParameterList> > }
<typeParameterList> := <name> { -, <name> }*
<realTypeArg> := _ | <typeRef>
<typeArg> := _ | <typeRef> | <nonTypeName>
<realTypeArgumentList> := <realTypeArg> { , <realTypeArg> }*
<typeArgumentList> := { <typeArg> { , <typeArg> }* }
<typeDeclaration> := <derivedTypeDeclaration> | <typedefDeclaration> | ( <parserTypeDeclaration> ; )
  | ( <controlTypeDeclaration> ; ) | ( <packageTypeDeclaration> ; )
<derivedTypeDeclaration> := <headerTypeDeclaration> | <headerUnionDeclaration> |
  <structTypeDeclaration> | <enumDeclaration>
<headerTypeDeclaration> := header <name> { <structFieldList> }
<headerUnionDeclaration> := header_union <name> { <structFieldList> }
<structTypeDeclaration> := struct <name> { <structFieldList> }
<structFieldList> := { <structField> { , <structField> }* }
<structField> := <typeRef> <name> ;
<enumDeclaration> := enum { bit < INTEGER > } <name> { <specifiedIdentifierList> }
<errorDeclaration> := error { <identifierList> }
<matchKindDeclaration> := match_kind { <identifierList> }
<identifierList> := <name> { , <name> }*
```

```
<specifiedIdentifierList> := <specifiedIdentifier> { , <specifiedIdentifier> }*

<specifiedIdentifier> := <name> { = <expression> }

<typedefDeclaration> := ( typedef | type ) ( <typeRef> | <derivedTypeDeclaration> ) <name> ';'
```

STATEMENTS

```
<assignmentOrMethodCallStatement> := <lvalue>
  ( {-<-<typeArgumentList>->-} ( <argumentList> ) ; ) |
  ( = <expression> ; )
<emptyStatement> := ;
<returnStatement> := return { expression } ;
<exitStatement> := exit ;
<conditionalStatement> := if ( <expression> ) <statement> { else <statement> }
/* To support direct invocation of a control or parser without instantiation. */
<directApplication> := <typeName> . apply ( <argumentList> ) ;
<statement> := <assignmentOrMethodCallStatement> | <directApplication> | <conditionalStatement> |
  <emptyStatement> | <blockStatement> | <exitStatement> | <returnStatement> | <switchStatement>
<blockStatement> := { <statementOrDeclList> }
<statementOrDeclList> := { <statementOrDeclaration> }*
<switchStatement> := switch ( <expression> ) { <switchCases> }
<switchCases> := { <switchCase> }*
<switchCase> := <switchLabel> : { <blockStatement> }
<switchLabel> := <name> | default
<statementOrDeclaration> := <variableDeclaration> | <statement> | <instantiation>
```

TABLES

```
<tableDeclaration> := table <name> { <tablePropertyList> }

<tablePropertyList> := <tableProperty> { <tableProperty> }*

<tableProperty> :=
    ( key = { <keyElementList> } ) |
    ( actions = { <actionList> } ) |
    ( const entries = { <entriesList> } ) | /* immutable entries */
    ( { const } <nonTableKwName> = <expression> ; )

<keyElementList> := { <keyElement> }*

<keyElement> := <expression> : <name> ;

<actionList> := { <actionRef> ; }*

<actionRef> := <nonTypeName> { ( <argumentList> ) }

<entry> := <keysetExpression> : <actionRef> ;

<actionDeclaration> := action <name> ( <parameterList> ) <bookStatement>
```

VARIABLES

```
<variableDeclaration> := { const } <typeRef> <name> { = <expression> };
```

EXPRESSIONS

```
<functionDeclaration> := <functionPrototype> <blockStatement>
<argumentList> := { <argument> { , <argument> }* }
<argument> := <expression> | _
<expressionList> := { <expression> { , <expression> }* }
<lvalue> := <nonTypeName> {
    ( . <name> ) | /* member selector */
   ( [ <indexExpression> ] ) /* array subscript */
 }*
<expression> := <expressionPrimary> { <expr0perator> <expression> }*
<expressionPrimary> := <integer> | <boolean> | <string> |
  ( \leftarrow \cdot \rightarrow  <nonTypeName> ) |
  ( { <expressionList> } ) |
  ( ( <expression> ) ) |
  ( ( ! | ~ | - ) <expression> ) | /* unary expression */
  ( TYPE_IDENTIFIER | error ) | /* member selector, function call, constructor */
  ( ( <typeRef> ) <expression> ) /* cast */
<expr0perator> := <binaryOperator> |
  ( . <name> ) | /* member selector */
  ( [ <indexExpression> ] ) | /* array subscript */
  ( ( <argumentList> ) ) | /* function call */
 ( < <realTypeArgumentList> > ) |
  ( = <expression> ) /* named argument */
<indexExpression> := <expression> { : <expression> }
<integer> := INTEGER
<boolean> := true | false
<string> := STRING
<binaryOperator> := * | / | + | - | <= | >= | < | > | != | == | || | && | | | & | << | >>
```

Syntax Tree

PROGRAM

PARSER

```
<parserDeclaration> := <typeDeclaration>_{proto} { <parameterList> }_{ctor\_params}
  <parserLocalElements><sub>local_elements</sub> <parserStates><sub>states</sub>
<parserTypeDeclaration> := <name>_{name}  { < typeParameterList > }_{type\_params}  <parameterList>_{params} 
<parserLocalElements> := { <parserLocalElement>[0..n] }*
<parserLocalElement> := ( <variableDeclaration> | <instantiation> )<sub>element</sub>
<parserStates> := { <parserState><sub>[0..n]</sub> }+
<parserState> := <name><parserStatements><stmt_list <transitionStatement><transition_stmt
<parserStatements> := { <parserStatement>[0..n]> }*
<parserStatement> := ( <assignmentStatement> | <functionCall> | <directApplication> |
  <parserBlockStatement> | <variableDeclaration> )<sub>stmt</sub>
<parserBlockStatement> := <parserStatements><sub>stmt_list</sub>
<transitionStatement> := <stateExpression><sub>stmt</sub>
<stateExpression> := ( <name> | <selectExpression> )<sub>expr</sub>
<selectExpression> := <expressionList><sub>expr_list</sub> <selectCaseList><sub>case_list</sub>
<selectCaseList> := { <selectCase><sub>[0..n]</sub> }*
<selectCase> := <keysetExpression><sub>keyset_expr</sub> <name><sub>name</sub>
<keysetExpression> := ( <tupleKeysetExpression> | <simpleKeysetExpression> )_{expr}
<tupleKeysetExpression> := <simpleExpressionList><sub>expr list</sub>
<simpleKeysetExpression> := ( <expression> | <default> | <dontcare> )_{expr}
<simpleExpressionList> := { <simpleKeysetExpression>[0..n] }+
```

CONTROL

EXTERN

TYPES

```
<typeRef> := ( <baseTypeBoolean> | <baseTypeInteger> | <baseTypeBit> | <baseTypeVarbit> |
  <baseTypeString> | <baseTypeVoid> | <baseTypeError> | <name> | <specializedType> +
  <headerStackType> | <tupleType> )<sub>type</sub>
<tupleType> := <typeArgumentList><sub>type_args</sub>
<headerStackType> := <typeRef><sub>type</sub> <expression><sub>stack_expr</sub>
<specializedType> := <typeRef><sub>type</sub> <typeArgumentList><sub>type_arge</sub>
<baseTypeBoolean> := <name><sub>name</sub>
<baseTypeInteger> := <name><sub>name</sub> { <integerTypeSize> }<sub>size</sub>
<baseTypeBit> := <name>_{name} { <integerTypeSize> }_{size}
<baseTypeVarbit> := <name><sub>name</sub> <integerTypeSize><sub>size</sub>
{\sf same} = {\sf same} = {\sf same}
<baseTypeVoid> := <name><sub>name</sub>
{\sf saseTypeError} := {\sf same}_{\sf name}
<integerTypeSize> := INTEGER<sub>size</sub>
<typeParameterList> := { <name><sub>[0..n]</sub> }+
<realTypeArg> := ( <typeRef> | <dontcare> )<sub>arg</sub>
<typeArg> := ( <typeRef> | <name> | <dontcare> )<sub>arg</sub>
<realTypeArgumentList> := { <realTypeArg><sub>[0..n]</sub> }+
<typeArgumentList> := { <typeArg><sub>[0..n]</sub> }*
<typeDeclaration> := ( <derivedTypeDeclaration> | <typedefDeclaration> | <parserTypeDeclaration> |
  <controlTypeDeclaration> | <packageTypeDeclaration> )_{\tt decl}
<derivedTypeDeclaration> := ( <headerTypeDeclaration> | <headerUnionDeclaration> |
  <structTypeDeclaration> | <enumDeclaration> )<sub>decl</sub>
<headerTypeDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>
<headerUnionDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>
<structTypeDeclaration> := <name>name <structFieldList>fields
<structFieldList> := { <structField>[0..n] }*
<structField> := <typeRef><sub>type</sub> <name><sub>name</sub>
<errorDeclaration> := <identifierList><sub>fields</sub>
<matchKindDeclaration> := <identifierList><sub>fields</sub>
<identifierList> := { <name>_{[0..n]} }+
```

```
<specifiedIdentifierList> := { <specifiedIdentifier>[0..n] }+
<specifiedIdentifier> := <name>_name { <expression> }_init_expr
<typedefDeclaration> := ( <typeRef> | <derivedTypeDeclaration> )_type_ref <name>_name
```

STATEMENTS

```
<assignmentStatement> := ( <expression> | <lvalueExpression> )_{lhs\ expr} <expression>_{rhs\ expr}
<functionCall> := ( <expression> | <lvalueExpression> )_{\rm lhs\_expr} <argumentList>_{\rm args}
<returnStatement> := { <expression> }<sub>expr</sub>
<exitStatement> := exit
<conditionalStatement> := <expression>_{cond\ expr} <statement>_{stmt} { <statement>_{else\ stmt} }
<directApplication> := ( <name> | <typeRef> )_{name} <argumentList>_{args}
<statement> := ( <assignmentStatement> | <functionCall> | <directApplication> |
  <conditionalStatement> | <emptyStatement> | <blockStatement> | <exitStatement> |
  <returnStatement> | <switchStatement> )<sub>stmt</sub>
<blockStatement> := <statementOrDeclList><sub>stmt list</sub>
<statementOrDeclList> := { <statementOrDeclaration>[0..n] }*
<switchStatement> := <expression>_{\rm expr} <switchCases>_{\rm switch\_cases}
<switchCase> := { <switchCase>[0..n] }*
<switchCase> := <switchLabel><sub>label</sub> { <blockStatement><sub>stmt</sub> }
<switchLabel> := ( <name> | <default> )<sub>label</sub>
<statementOrDeclaration> := ( <variableDeclaration> | <statement> | <instantiation> )_{stmt}
```

TABLES

VARIABLES

<variableDeclaration> := <typeRef>_type <name>_name { <expression> $}_{init_expr}$

EXPRESSIONS

```
<functionDeclaration> := <functionPrototype><sub>proto</sub> <blockStatement><sub>stmt</sub>
<argumentList> := { <argument>[0..n] }*
<argument> := ( <expression> | )_{arg}
<expressionList> := { <expression>[0..n] }*
<lvalueExpression> := ( <name> | <memberSelector> | <arraySubscript> )<sub>expr</sub>
<expression> := ( <expression> | <booleanLiteral> | <integerLiteral> | <stringLiteral> | <name> |
  <expressionList> | <castExpression> | <unaryExpression> | <binaryExpression> | <memberSelector> |
  <arraySubscript> | <functionCall> )_{expr} { <realTypeArgumentList> }_{type\_args}
<castExpression> := <typeRef><sub>type</sub> <expression><sub>expr</sub>
\hbox{<unaryExpression>} := {\tt OPERATOR}_{\tt op} \hbox{<expression>}_{\tt operand}
<memberSelector> := ( <expression> | <lvalueExpression> )_{lhs\ expr} <name>_{name}
<arraySubscript> := ( <expression> | <lvalueExpression> )_{lhs\_expr} <indexExpression>_{index\_expr}
<indexExpression> := <expression>_{start\_index} { <expression> _{end\_index}
<booleanLiteral> := INTEGER<sub>value</sub>
<integerLiteral> := INTEGER<sub>value</sub> INTEGER<sub>width</sub>
<stringLiteral> := STRING<sub>value</sub>
<default> := default
<dontcare> := _
```