

# Parse Tree

## PROGRAM

<p4program> := <declarationList>

<declarationList> := { <declaration> | ; /\* empty declaration \*/ }\*

<declaration> := <variableDeclaration> | <externDeclaration> | <actionDeclaration> |  
    <typeDeclaration> | <parserDeclaration> | <controlDeclaration> | <instantiation> |  
    <errorDeclaration> | <matchKindDeclaration> | <functionDeclaration>

<nonTypeName> := IDENTIFIER | **apply** | **key** | **actions** | **state** | **entries** | **type**

<name> := <nonTypeName> | TYPE\_IDENTIFIER

<nonTableKwName> := IDENTIFIER | TYPE\_IDENTIFIER | **apply** | **state** | **type**

<parameterList> := { <parameter> { , <parameter> }\* }

<parameter> := { <direction> } <typeRef> <name> { = <expression> }

<direction> := **in** | **out** | **inout**

<packageTypeDeclaration> := **package** <name> ~~<optTypeParameters>~~ ( <parameterList> )

<instantiation> := <typeRef> ( <argumentList> ) <name> ;

<optConstructorParameters> := { ( <parameterList> ) }

## PARSER

```
<parserDeclaration> := <parserTypeDeclaration> <optConstructorParameters>
    { <parserLocalElements> <parserStates> }

<parserLocalElements> := { <parserLocalElement> }*

<parserLocalElement> := <variableDeclaration> | <instantiation> /* | <valueSetDeclaration> */

<parserTypeDeclaration> := parser <name> <optTypeParameters> ( <parameterList> )

<parserStates> := <parserState> { <parserState> }*

<parserState> := state <name> { <parserStatements> <transitionStatement> }

<parserStatements> := { <parserStatement> }*

<parserStatement> := <assignmentOrMethodCallStatement> | <directApplication> | <parserBlockStatement> |
    <variableDeclaration> | <emptyStatement>

<parserBlockStatement> := { <parserStatements> }

<transitionStatement> := { transition <stateExpression> }

<stateExpression> := <name> ; | <selectExpression>

<selectExpression> := select ( <expressionList> ) { <selectCaseList> }

<selectCaseList> := { <selectCase> }*

<selectCase> := <keysetExpression> : <name> ;

<keysetExpression> := <tupleKeysetExpression> | <simpleKeysetExpression>

<tupleKeysetExpression> := ( <simpleExpressionList> )

<simpleExpressionList> := <simpleKeysetExpression> { , <simpleKeysetExpression> }*

<simpleKeysetExpression> := <expression> /* { ( mask | range ) <expression> } */ | default | _

/* <valueSetDeclaration> := valueset '<' ( <baseType> | <tupleType> | <typeName> ) '>'
    '(' <expression> ')' <name> ';' */
```

## CONTROL

<controlDeclaration> := <controlTypeDeclaration> <optConstructorParameters>  
    { <controlLocalDeclarations> **apply** <blockStatement> }

<controlTypeDeclaration> := **control** <name> ~~<optTypeParameters>~~ ( <parameterList> )

<controlLocalDeclaration> := <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |  
    <instantiation>

<controlLocalDeclarations> := { <controlLocalDeclaration> }\*

## EXTERN

```
<externDeclaration> := extern  
  ( <nonTypeName> <optTypeParameters> { <methodPrototypes> } ) |  
  ( <functionPrototype> ; )  
  
<methodPrototypes> := { <methodPrototype> }*  
  
<functionPrototype> := <typeOrVoid> <name> <optTypeParameters> ( <parameterList> )  
  
<methodPrototype> :=  
  ( <functionPrototype> ; ) |  
  ( TYPE ( <parameterList> ) ; ) /* constructor */
```

## TYPES

<typeRef> := <baseType> | <namedType> | <tupleType>

<namedType> := <typeName> | ~~<specializedType>~~ | <headerStackType>

<typeName> := TYPE\_IDENTIFIER

<tupleType> := **tuple** < <typeArgumentList> >

<headerStackType> := <typeName> [ <expression> ]

~~<specializedType> := <typeName> < <typeArgumentList> >~~

<baseType> :=  
    **bool** | **error** | **string** | **void** |  
    **int** { < <integerTypeSize> > } |  
    **bit** { < <integerTypeSize> > } |  
    **varbit** < <integerTypeSize> >

<integerTypeSize> := INTEGER /\* | '(' <expression> ')' \*/

<typeOrVoid> := <typeRef> | **void** | IDENTIFIER /\* type variable \*/

~~<optTypeParameters> := { < <typeParameterList> > }~~

~~<typeParameterList> := <name> { , <name> }\*~~

<realTypeArg> := \_ | <typeRef>

<typeArg> := \_ | <typeRef> | <nonTypeName>

<realTypeArgumentList> := <realTypeArg> { , <realTypeArg> }\*

<typeArgumentList> := { <typeArg> { , <typeArg> }\* }

<typeDeclaration> := <derivedTypeDeclaration> | <typedefDeclaration> | ( <parserTypeDeclaration> ; )  
    | ( <controlTypeDeclaration> ; ) | ( <packageTypeDeclaration> ; )

<derivedTypeDeclaration> := <headerTypeDeclaration> | <headerUnionDeclaration> |  
    <structTypeDeclaration> | <enumDeclaration>

<headerTypeDeclaration> := **header** <name> { <structFieldList> }

<headerUnionDeclaration> := **header\_union** <name> { <structFieldList> }

<structTypeDeclaration> := **struct** <name> { <structFieldList> }

<structFieldList> := { <structField> { , <structField> }\* }

<structField> := <typeRef> <name> ;

<enumDeclaration> := **enum** { **bit** < INTEGER > } <name> { <specifiedIdentifierList> }

<errorDeclaration> := **error** { <identifierList> }

<matchKindDeclaration> := **match\_kind** { <identifierList> }

<identifierList> := <name> { , <name> }\*

<specifiedIdentifierList> := <specifiedIdentifier> { , <specifiedIdentifier> }\*

<specifiedIdentifier> := <name> { = <expression> }

<typedefDeclaration> := ( **typedef** | ~~**type**~~ ) ( <typeRef> | <derivedTypeDeclaration> ) <name> ';' ;

## STATEMENTS

```
<assignmentOrMethodCallStatement> := <lvalue>  
  ( {<typeArgumentList>} ( <argumentList> ) ; ) |  
  ( = <expression> ; )
```

```
<emptyStatement> := ;
```

```
<returnStatement> := return { expression } ;
```

```
<exitStatement> := exit ;
```

```
<conditionalStatement> := if ( <expression> ) <statement> { else <statement> }
```

```
/* To support direct invocation of a control or parser without instantiation. */
```

```
<directApplication> := <typeName> . apply ( <argumentList> ) ;
```

```
<statement> := <assignmentOrMethodCallStatement> | <directApplication> | <conditionalStatement> |  
  <emptyStatement> | <blockStatement> | <exitStatement> | <returnStatement> | <switchStatement>
```

```
<blockStatement> := { <statementOrDeclList> }
```

```
<statementOrDeclList> := { <statementOrDeclaration> }*
```

```
<switchStatement> := switch ( <expression> ) { <switchCases> }
```

```
<switchCases> := { <switchCase> }*
```

```
<switchCase> := <switchLabel> : { <blockStatement> }
```

```
<switchLabel> := <name> | default
```

```
<statementOrDeclaration> := <variableDeclaration> | <statement> | <instantiation>
```

## TABLES

<tableDeclaration> := **table** <name> { <tablePropertyList> }

<tablePropertyList> := <tableProperty> { <tableProperty> }\*

<tableProperty> :=  
 ( **key** = { <keyElementList> } ) |  
 ( **actions** = { <actionList> } ) |  
 ( **const entries** = { <entriesList> } ) | /\* immutable entries \*/  
 ( { **const** } <nonTableKwName> = <expression> ; )

<keyElementList> := { <keyElement> }\*

<keyElement> := <expression> : <name> ;

<actionList> := { <actionRef> ; }\*

<actionRef> := <nonTypeName> { ( <argumentList> ) }

<entriesList> := <entry> { <entry> }\*

<entry> := <keysetExpression> : <actionRef> ;

<actionDeclaration> := **action** <name> ( <parameterList> ) <blockStatement>



VARIABLES

<variableDeclaration> := { **const** } <typeRef> <name> { **=** <expression> };

## EXPRESSIONS

<functionDeclaration> := <functionPrototype> <blockStatement>

<argumentList> := { <argument> { , <argument> }\* }

<argument> := <expression> | \_

<expressionList> := { <expression> { , <expression> }\* }

<lvalue> := <nonTypeName> {  
    ( . <name> ) | /\* member selector \*/  
    ( [ <indexExpression> ] ) /\* array subscript \*/  
}\*

<expression> := <expressionPrimary> { <exprOperator> <expression> }\*

<expressionPrimary> := <integer> | <boolean> | <string> |  
    ( { . } <nonTypeName> ) |  
    ( { <expressionList> } ) |  
    ( ( <expression> ) ) |  
    ( ( ! | ~ | - ) <expression> ) | /\* unary expression \*/  
    ( TYPE\_IDENTIFIER | **error** ) | /\* member selector, function call, constructor \*/  
    ( ( <typeRef> ) <expression> ) /\* cast \*/

<exprOperator> := <binaryOperator> |  
    ( . <name> ) | /\* member selector \*/  
    ( [ <indexExpression> ] ) | /\* array subscript \*/  
    ( ( <argumentList> ) ) | /\* function call \*/  
    ( <realTypeArgumentList> ) |  
    ( = <expression> ) /\* named argument \*/

<indexExpression> := <expression> { : <expression> }

<integer> := INTEGER

<boolean> := **true** | **false**

<string> := STRING

<binaryOperator> := \* | / | + | - | <= | >= | < | > | != | == | || | && | | | & | << | >>

# Syntax Tree

## PROGRAM

<p4program> := <declarationList><sub>decl\_list</sub>

<declarationList> := { <declaration><sub>[0..n]</sub> }\*

<declaration> := ( <variableDeclaration> | <externDeclaration> | <actionDeclaration> |  
    <functionDeclaration> | <parserDeclaration> | <parserTypeDeclaration> | <controlDeclaration> |  
    <controlTypeDeclaration> | <typeDeclaration> | <errorDeclaration> | <matchKindDeclaration> |  
    <instantiation> )<sub>decl</sub>

<name> := STRING<sub>strname</sub>

<parameterList> := { <parameter><sub>[0..n]</sub> }\*

<parameter> := DIRECTION<sub>direction</sub> <typeRef><sub>type</sub> <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

<packageTypeDeclaration> := <name><sub>name</sub> { ~~<typeParameterList>~~ }<sub>type\_params</sub> <parameterList><sub>params</sub>

<instantiation> := <typeRef><sub>type</sub> <argumentList><sub>args</sub> <name><sub>name</sub>

## PARSER

<parserDeclaration> := <typeDeclaration><sub>proto</sub> { <parameterList> }<sub>ctor\_params</sub>  
    <parserLocalElements><sub>local\_elements</sub> <parserStates><sub>states</sub>

<parserTypeDeclaration> := <name><sub>name</sub> ~~{ <typeParameterList> }<sub>type\_params</sub>~~ <parameterList><sub>params</sub>

<parserLocalElements> := { <parserLocalElement><sub>[0..n]</sub> }\*

<parserLocalElement> := ( <variableDeclaration> | <instantiation> )<sub>element</sub>

<parserStates> := { <parserState><sub>[0..n]</sub> }+

<parserState> := <name><sub>name</sub> <parserStatements><sub>stmt\_list</sub> <transitionStatement><sub>transition\_stmt</sub>

<parserStatements> := { <parserStatement><sub>[0..n]</sub> }\*

<parserStatement> := ( <assignmentStatement> | <functionCall> | <directApplication> |  
    <parserBlockStatement> | <variableDeclaration> )<sub>stmt</sub>

<parserBlockStatement> := <parserStatements><sub>stmt\_list</sub>

<transitionStatement> := <stateExpression><sub>stmt</sub>

<stateExpression> := ( <name> | <selectExpression> )<sub>expr</sub>

<selectExpression> := <expressionList><sub>expr\_list</sub> <selectCaseList><sub>case\_list</sub>

<selectCaseList> := { <selectCase><sub>[0..n]</sub> }\*

<selectCase> := <keysetExpression><sub>keyset\_expr</sub> <name><sub>name</sub>

<keysetExpression> := ( <tupleKeysetExpression> | <simpleKeysetExpression> )<sub>expr</sub>

<tupleKeysetExpression> := <simpleExpressionList><sub>expr\_list</sub>

<simpleKeysetExpression> := ( <expression> | <default> | <dontcare> )<sub>expr</sub>

<simpleExpressionList> := { <simpleKeysetExpression><sub>[0..n]</sub> }+

CONTROL

<controlDeclaration> := <typeDeclaration><sub>proto</sub> { <parameterList> }<sub>ctor\_params</sub>  
    <controlLocalDeclarations><sub>local\_decls</sub> <blockStatement><sub>apply\_stmt</sub>

<controlTypeDeclaration> := <name><sub>name</sub> { ~~<typeParameterList>~~ }<sub>type\_params</sub> <parameterList><sub>params</sub>

<controlLocalDeclarations> := { <controlLocalDeclaration><sub>[0..n]</sub> }\*

<controlLocalDeclaration> := ( <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |  
    <instantiation> )<sub>decl</sub>

## EXTERN

$$\text{<externDeclaration>} := ( \text{<externTypeDeclaration>} \mid \text{<functionPrototype>} )_{\text{decl}}$$

```
<externTypeDeclaration> := <name>name { <typeParameterList>type_params } <methodPrototypes>method_protos
```

$$\langle \text{methodPrototypes} \rangle := \{ \langle \text{functionPrototype} \rangle_{[0..n]} \}^*$$

```

<functionPrototype> := { <typeRef> }return_type <name>name {<typeParameterList>}type_params
    <parameterList>params

```

## TYPES

<typeRef> := ( <baseTypeBoolean> | <baseTypeInteger> | <baseTypeBit> | <baseTypeVarbit> |  
    <baseTypeString> | <baseTypeVoid> | <baseTypeError> | <name> | ~~<specializedType>~~ |  
    <headerStackType> | <tupleType> )<sub>type</sub>

<tupleType> := <typeArgumentList><sub>type\_args</sub>

<headerStackType> := <typeRef><sub>type</sub> <expression><sub>stack\_expr</sub>

~~<specializedType> := <typeRef><sub>type</sub> <typeArgumentList><sub>type\_args</sub>~~

<baseTypeBoolean> := <name><sub>name</sub>

<baseTypeInteger> := <name><sub>name</sub> { <integerTypeSize> }<sub>size</sub>

<baseTypeBit> := <name><sub>name</sub> { <integerTypeSize> }<sub>size</sub>

<baseTypeVarbit> := <name><sub>name</sub> <integerTypeSize><sub>size</sub>

<baseTypeString> := <name><sub>name</sub>

<baseTypeVoid> := <name><sub>name</sub>

<baseTypeError> := <name><sub>name</sub>

<integerTypeSize> := INTEGER<sub>size</sub>

~~<typeParameterList> := { <name><sub>{0..n}</sub> }<sub>+</sub>~~

<realTypeArg> := ( <typeRef> | <dontcare> )<sub>arg</sub>

<typeArg> := ( <typeRef> | <name> | <dontcare> )<sub>arg</sub>

<realTypeArgumentList> := { <realTypeArg>[\_{0..n}] }<sub>+</sub>

<typeArgumentList> := { <typeArg>[\_{0..n}] }<sub>\*</sub>

<typeDeclaration> := ( <derivedTypeDeclaration> | <typedefDeclaration> | <parserTypeDeclaration> |  
    <controlTypeDeclaration> | <packageTypeDeclaration> )<sub>decl</sub>

<derivedTypeDeclaration> := ( <headerTypeDeclaration> | <headerUnionDeclaration> |  
    <structTypeDeclaration> | <enumDeclaration> )<sub>decl</sub>

<headerTypeDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<headerUnionDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<structTypeDeclaration> := <name><sub>name</sub> <structFieldList><sub>fields</sub>

<structFieldList> := { <structField>[\_{0..n}] }<sub>\*</sub>

<structField> := <typeRef><sub>type</sub> <name><sub>name</sub>

<enumDeclaration> := INTEGER<sub>type\_size</sub> <name><sub>name</sub> <specifiedIdentifierList><sub>fields</sub>

<errorDeclaration> := <identifierList><sub>fields</sub>

<matchKindDeclaration> := <identifierList><sub>fields</sub>

<identifierList> := { <name>[\_{0..n}] }<sub>+</sub>

<specifiedIdentifierList> := { <specifiedIdentifier><sub>[0..n]</sub> }<sup>+</sup>

<specifiedIdentifier> := <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

<typedefDeclaration> := ( <typeRef> | <derivedTypeDeclaration> )<sub>type\_ref</sub> <name><sub>name</sub>



## STATEMENTS

<assignmentStatement> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <expression><sub>rhs\_expr</sub>

<functionCall> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <argumentList><sub>args</sub>

<returnStatement> := { <expression> }<sub>expr</sub>

<exitStatement> := **exit**

<conditionalStatement> := <expression><sub>cond\_expr</sub> <statement><sub>stmt</sub> { <statement><sub>else\_stmt</sub> }

<directApplication> := ( <name> | <typeRef> )<sub>name</sub> <argumentList><sub>args</sub>

<statement> := ( <assignmentStatement> | <functionCall> | <directApplication> |  
    <conditionalStatement> | <emptyStatement> | <blockStatement> | <exitStatement> |  
    <returnStatement> | <switchStatement> )<sub>stmt</sub>

<blockStatement> := <statementOrDeclList><sub>stmt\_list</sub>

<statementOrDeclList> := { <statementOrDeclaration><sub>[0..n]</sub> }\*

<switchStatement> := <expression><sub>expr</sub> <switchCases><sub>switch\_cases</sub>

<switchCases> := { <switchCase><sub>[0..n]</sub> }\*

<switchCase> := <switchLabel><sub>label</sub> { <blockStatement><sub>stmt</sub> }

<switchLabel> := ( <name> | <default> )<sub>label</sub>

<statementOrDeclaration> := ( <variableDeclaration> | <statement> | <instantiation> )<sub>stmt</sub>

TABLES

<tableDeclaration> := <name><sub>name</sub> <tablePropertyList><sub>prop\_list</sub>

<tablePropertyList> := { tableProperty<sub>[0..n]</sub> }<sup>+</sup>

<tableProperty> := ( <keyProperty> | <actionsProperty> | <entriesProperty> | <simpleProperty> )<sub>prop</sub>

<keyProperty> := <keyElementList><sub>keyelem\_list</sub>

<keyElementList> := { <keyElement><sub>[0..n]</sub> }<sup>\*</sup>

<keyElement> := <expression><sub>expr</sub> <name><sub>match</sub>

<actionsProperty> := <actionList><sub>action\_list</sub>

<actionList> := { <actionRef><sub>[0..n]</sub> }<sup>\*</sup>

<actionRef> := <name><sub>name</sub> { <argumentList><sub>args</sub> }

<entriesProperty> := <entriesList><sub>entries\_list</sub>

<entriesList> := { <entry><sub>[0..n]</sub> }<sup>+</sup>

<entry> := <keysetExpression><sub>keyset</sub> <actionRef><sub>action</sub>

<simpleProperty> := <name><sub>name</sub> <expression><sub>init\_expr</sub>

<actionDeclaration> := <name><sub>name</sub> <parameterList><sub>params</sub> <blockStatement><sub>stmt</sub>

VARIABLES

<variableDeclaration> := <typeRef><sub>type</sub> <name><sub>name</sub> { <expression> }<sub>init\_expr</sub>

EXPRESSIONS

<functionDeclaration> := <functionPrototype><sub>proto</sub> <blockStatement><sub>stmt</sub>

<argumentList> := { <argument>[\_0..n] }\*

<argument> := ( <expression> | )<sub>arg</sub>

<expressionList> := { <expression>[\_0..n] }\*

<lvalueExpression> := ( <name> | <memberSelector> | <arraySubscript> )<sub>expr</sub>

<expression> := ( <expression> | <booleanLiteral> | <integerLiteral> | <stringLiteral> | <name> |  
 <expressionList> | <castExpression> | <unaryExpression> | <binaryExpression> | <memberSelector> |  
 <arraySubscript> | <functionCall> )<sub>expr</sub> { ~~<realTypeArgumentList>~~ }<sub>type\_args</sub>

<castExpression> := <typeRef><sub>type</sub> <expression><sub>expr</sub>

<unaryExpression> := OPERATOR<sub>op</sub> <expression><sub>operand</sub>

<binaryExpression> := <expression><sub>left\_operand</sub> OPERATOR<sub>op</sub> <expression><sub>right\_operand</sub>

<memberSelector> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <name><sub>name</sub>

<arraySubscript> := ( <expression> | <lvalueExpression> )<sub>lhs\_expr</sub> <indexExpression><sub>index\_expr</sub>

<indexExpression> := <expression><sub>start\_index</sub> { <expression> }<sub>end\_index</sub>

<booleanLiteral> := INTEGER<sub>value</sub>

<integerLiteral> := INTEGER<sub>value</sub> INTEGER<sub>width</sub>

<stringLiteral> := STRING<sub>value</sub>

<default> := **default**

<dontcare> := \_