

Parse Tree

PROGRAM

<p4program> := <declarationList>

<declarationList> := { <declaration> | ; /* empty declaration */ }*

<declaration> := <variableDeclaration> | <externDeclaration> | <actionDeclaration> |
 <typeDeclaration> | <parserDeclaration> | <controlDeclaration> | <instantiation> |
 <errorDeclaration> | <matchKindDeclaration> | <functionDeclaration>

<nonTypeName> := IDENTIFIER | **apply** | **key** | **actions** | **state** | **entries** | **type**

<name> := <nonTypeName> | TYPE_IDENTIFIER

<nonTableKwName> := IDENTIFIER | TYPE_IDENTIFIER | **apply** | **state** | **type**

<parameterList> := { <parameter> { , <parameter> }* }

<parameter> := { <direction> } <typeRef> <name> { = <expression> }

<direction> := **in** | **out** | **inout**

<packageTypeDeclaration> := **package** <name> <optTypeParameters> (<parameterList>)

<instantiation> := <typeRef> (<argumentList>) <name> ;

<optConstructorParameters> := { (<parameterList>) }

PARSER

```
<parserDeclaration> := <parserTypeDeclaration> <optConstructorParameters>
    { <parserLocalElements> <parserStates> }

<parserLocalElements> := { <parserLocalElement> }*

<parserLocalElement> := <variableDeclaration> | <instantiation> /* | <valueSetDeclaration> */

<parserTypeDeclaration> := parser <name> <optTypeParameters> ( <parameterList> )

<parserStates> := <parserState> { <parserState> }*

<parserState> := state <name> { <parserStatements> <transitionStatement> }

<parserStatements> := { <parserStatement> }*

<parserStatement> := <assignmentOrMethodCallStatement> | <directApplication> | <parserBlockStatement> |
    <variableDeclaration> | <emptyStatement>

<parserBlockStatement> := { <parserStatements> }

<transitionStatement> := { transition <stateExpression> }

<stateExpression> := <name> ; | <selectExpression>

<selectExpression> := select ( <expressionList> ) { <selectCaseList> }

<selectCaseList> := { <selectCase> }*

<selectCase> := <keysetExpression> : <name> ;

<keysetExpression> := <tupleKeysetExpression> | <simpleKeysetExpression>

<tupleKeysetExpression> := ( <simpleExpressionList> )

<simpleExpressionList> := <simpleKeysetExpression> { , <simpleKeysetExpression> }*

<simpleKeysetExpression> := <expression> /* { ( mask | range ) <expression> } */ | default | _

/* <valueSetDeclaration> := valueset '<' ( <baseType> | <tupleType> | <typeName> ) '>'
    '(' <expression> ')' <name> ';' */
```

CONTROL

<controlDeclaration> := <controlTypeDeclaration> <optConstructorParameters>
 { <controlLocalDeclarations> **apply** <blockStatement> }

<controlTypeDeclaration> := **control** <name> <optTypeParameters> (<parameterList>)

<controlLocalDeclaration> := <variableDeclaration> | <actionDeclaration> | <tableDeclaration> |
 <instantiation>

<controlLocalDeclarations> := { <controlLocalDeclaration> }*

EXTERN

```
<externDeclaration> := extern  
  ( <nonTypeName> <optTypeParameters> { <methodPrototypes> } ) |  
  ( <functionPrototype> ; )  
  
<methodPrototypes> := { <methodPrototype> }*  
  
<functionPrototype> := <typeOrVoid> <name> <optTypeParameters> ( <parameterList> )  
  
<methodPrototype> :=  
  ( <functionPrototype> ; ) |  
  ( TYPE ( <parameterList> ) ; ) /* constructor */
```

TYPES

<typeRef> := <baseType> | <namedType> | <tupleType>

<namedType> := <typeName> | <specializedType> | <headerStackType>

<prefixedType> := { . } TYPE_IDENTIFIER

<typeName> := <prefixedType>

<tupleType> := **tuple** <typeArgumentList>

<headerStackType> := <typeName> [<expression>]

<specializedType> := <typeName> <typeArgumentList>

<baseType> :=
 bool | **error** | **string** | **void** |
 int { <integerTypeSize> } |
 bit { <integerTypeSize> } |
 varbit <integerTypeSize>

<integerTypeSize> := INTEGER /* | '(' <expression> ')' */

<typeOrVoid> := <typeRef> | **void** | IDENTIFIER /* type variable */

<optTypeParameters> := { <typeParameterList> }

<typeParameterList> := <name> { , <name> }*

<realTypeArg> := _ | <typeRef>

<typeArg> := _ | <typeRef> | <nonTypeName>

<realTypeArgumentList> := <realTypeArg> { , <realTypeArg> }*

<typeArgumentList> := { <typeArg> { , <typeArg> }* }

<typeDeclaration> := <derivedTypeDeclaration> | <typedefDeclaration> | (<parserTypeDeclaration> ;)
 | (<controlTypeDeclaration> ;) | (<packageTypeDeclaration> ;)

<derivedTypeDeclaration> := <headerTypeDeclaration> | <headerUnionDeclaration> |
 <structTypeDeclaration> | <enumDeclaration>

<headerTypeDeclaration> := **header** <name> { <structFieldList> }

<headerUnionDeclaration> := **header_union** <name> { <structFieldList> }

<structTypeDeclaration> := **struct** <name> { <structFieldList> }

<structFieldList> := { <structField> { , <structField> }* }

<structField> := <typeRef> <name> ;

<enumDeclaration> := **enum** { **bit** <INTEGER> } <name> { <specifiedIdentifierList> }

<errorDeclaration> := **error** { <identifierList> }

<matchKindDeclaration> := **match_kind** { <identifierList> }

<identifierList> := <name> { , <name> }*

<specifiedIdentifierList> := <specifiedIdentifier> { , <specifiedIdentifier> }*

<specifiedIdentifier> := <name> { = <expression> }

<typedefDeclaration> := (**typedef** | **type**) (<typeRef> | <derivedTypeDeclaration>) <name> ';' ;

STATEMENTS

```
<assignmentOrMethodCallStatement> := <lvalue>
  ( { <<typeArgumentList> > } ( <argumentList> ) ; ) |
  ( = <expression> ; )

<emptyStatement> := ;

<returnStatement> := return { expression } ;

<exitStatement> := exit ;

<conditionalStatement> := if ( <expression> ) <statement> { else <statement> }

/* To support direct invocation of a control or parser without instantiation. */
<directApplication> := <typeName> . apply ( <argumentList> ) ;

<statement> := <assignmentOrMethodCallStatement> | <directApplication> | <conditionalStatement> |
  <emptyStatement> | <blockStatement> | <exitStatement> | <returnStatement> | <switchStatement>

<blockStatement> := { <statementOrDeclList> }

<statementOrDeclList> := { <statementOrDeclaration> }*

<switchStatement> := switch ( <expression> ) { <switchCases> }

<switchCases> := { <switchCase> }*

<switchCase> := <switchLabel> : { <blockStatement> }

<switchLabel> := <name> | default

<statementOrDeclaration> := <variableDeclaration> | <statement> | <instantiation>
```

TABLES

<tableDeclaration> := **table** <name> { <tablePropertyList> }

<tablePropertyList> := <tableProperty> { <tableProperty> }*

<tableProperty> :=
 (**key** = { <keyElementList> }) |
 (**actions** = { <actionList> }) |
 (**const entries** = { <entriesList> }) | /* immutable entries */
 ({ **const** } <nonTableKwName> = <expression> ;)

<keyElementList> := { <keyElement> }*

<keyElement> := <expression> : <name> ;

<actionList> := { <actionRef> ; }*

<actionRef> := <prefixedNonTypeName> { (<argumentList>) }

<entriesList> := <entry> { <entry> }*

<entry> := <keysetExpression> : <actionRef> ;

<actionDeclaration> := **action** <name> (<parameterList>) <blockStatement>

VARIABLES

<variableDeclaration> := { **const** } <typeRef> <name> { = <expression> };

EXPRESSIONS

<functionDeclaration> := <functionPrototype> <blockStatement>

<argumentList> := { <argument> { , <argument> }* }

<argument> := <expression> | _

<expressionList> := { <expression> { , <expression> }* }

<prefixedNonTypeName> := { . } <nonTypeName>

<lvalue> := <prefixedNonTypeName> {
 (. <name>) | /* member selector */
 ([<indexExpression>]) /* array subscript */
}*

<expression> := <expressionPrimary> { <exprOperator> <expression> }*

<expressionPrimary> := <integer> | <boolean> | <string> |
 ({ . } <nonTypeName>) |
 ({ <expressionList> }) |
 ((<expression>)) |
 ((! | ~ | -) <expression>) | /* unary expression */
 (<prefixedType> | **error**) | /* member selector, function call, constructor */
 ((<typeRef>) <expression>) /* cast */

<exprOperator> := <binaryOperator> |
 (. <name>) | /* member selector */
 ([<indexExpression>]) | /* array subscript */
 ((<argumentList>)) | /* function call */
 (< <realTypeArgumentList> >) |
 (= <expression>) /* named argument */

<indexExpression> := <expression> { : <expression> }

<integer> := INTEGER

<boolean> := **true** | **false**

<string> := STRING

<binaryOperator> := * | / | + | - | <= | >= | < | > | != | == | || | && | | | & | << | >>

Syntax Tree

PROGRAM

<p4program> := <declarationList>_{decl_list}

<declarationList> := { <declaration>_[0..n] }*

<declaration> := (<variableDeclaration> | <externDeclaration> | <actionDeclaration> |
 <functionDeclaration> | <parserDeclaration> | <parserTypeDeclaration> | <controlDeclaration> |
 <controlTypeDeclaration> | <typeDeclaration> | <errorDeclaration> | <matchKindDeclaration> |
 <instantiation>)_{decl}

<name> := STRING_{strname}

<parameterList> := { <parameter>_[0..n] }*

<parameter> := DIRECTION_{direction} <typeRef>_{type} <name>_{name} { <expression> }_{init_expr}

<packageTypeDeclaration> := <name>_{name} { <typeParameterList> }_{type_params} <parameterList>_{params}

<instantiation> := <typeRef>_{type_ref} <argumentList>_{args} <name>_{name}

PARSER

`<parserDeclaration> := <typeDeclaration>proto { <parameterList> }ctor_params
 <parserLocalElements>local_elements <parserStates>states`

`<parserTypeDeclaration> := <name>name { <typeParameterList> }type_params <parameterList>params`

`<parserLocalElements> := { <parserLocalElement>[0..n] }*`

`<parserLocalElement> := (<variableDeclaration> | <instantiation>)element`

`<parserStates> := { <parserState>[0..n] }+`

`<parserState> := <name>name <parserStatements>stmt_list <transitionStatement>transition_stmt`

`<parserStatements> := { <parserStatement>[0..n] }*`

`<parserStatement> := (<assignmentStatement> | <functionCall> | <directApplication> |
 <parserBlockStatement> | <variableDeclaration>)stmt`

`<parserBlockStatement> := <parserStatements>stmt_list`

`<transitionStatement> := <stateExpression>stmt`

`<stateExpression> := (<name> | <selectExpression>)expr`

`<selectExpression> := <expressionList>expr_list <selectCaseList>case_list`

`<selectCaseList> := { <selectCase>[0..n] }*`

`<selectCase> := <keysetExpression>keyset_expr <name>name`

`<keysetExpression> := (<tupleKeysetExpression> | <simpleKeysetExpression>)expr`

`<tupleKeysetExpression> := <simpleExpressionList>expr_list`

`<simpleKeysetExpression> := (<expression> | <default> | <dontcare>)expr`

`<simpleExpressionList> := { <simpleKeysetExpression>[0..n] }+`

CONTROL

<controlDeclaration> := <typeDeclaration>_{proto} { <parameterList> }_{ctor_params}
 <controlLocalDeclarations>_{local_decls} <blockStatement>_{apply_stmt}

<controlTypeDeclaration> := <name>_{name} { <typeParameterList> }_{type_params} <parameterList>_{params}

<controlLocalDeclarations> := { <controlLocalDeclaration>_[0..n] }*

<controlLocalDeclaration> := (<variableDeclaration> | <actionDeclaration> | <tableDeclaration> |
 <instantiation>)_{decl}

EXTERN

$$\langle \text{externDeclaration} \rangle := (\langle \text{externTypeDeclaration} \rangle \mid \langle \text{functionPrototype} \rangle)_{\text{decl}}$$

```
<externTypeDeclaration> := <name>_name { <typeParameterList>_type_params } <methodPrototypes>_method_protos
```

```
<methodPrototypes> := { <functionPrototype>[0..n] }*
```

```
<functionPrototype> := { <typeRef> }return_type <name>name { <typeParameterList> }type_params
    <parameterList>params
```

TYPES

<typeRef> := (<baseTypeBoolean> | <baseTypeInteger> | <baseTypeBit> | <baseTypeVarbit> |
 <baseTypeString> | <baseTypeVoid> | <baseTypeError> | <name> | <specializedType> |
 <headerStackType> | <tupleType>)_{type}

<tupleType> := <typeArgumentList>_{type_args}

<headerStackType> := <typeRef>_{type} <expression>_{stack_expr}

<specializedType> := <typeRef>_{type} <typeArgumentList>_{type_args}

<baseTypeBoolean> := <name>_{name}

<baseTypeInteger> := <name>_{name} { <integerTypeSize> }_{size}

<baseTypeBit> := <name>_{name} { <integerTypeSize> }_{size}

<baseTypeVarbit> := <name>_{name} <integerTypeSize>_{size}

<baseTypeString> := <name>_{name}

<baseTypeVoid> := <name>_{name}

<baseTypeError> := <name>_{name}

<integerTypeSize> := INTEGER_{size}

<typeParameterList> := { <name>[_0..n] }₊

<realTypeArg> := (<typeRef> | <dontcare>)_{arg}

<typeArg> := (<typeRef> | <name> | <dontcare>)_{arg}

<realTypeArgumentList> := { <realTypeArg>[_0..n] }₊

<typeArgumentList> := { <typeArg>[_0..n] }_{*}

<typeDeclaration> := (<derivedTypeDeclaration> | <typedefDeclaration> | <parserTypeDeclaration> |
 <controlTypeDeclaration> | <packageTypeDeclaration>)_{decl}

<derivedTypeDeclaration> := (<headerTypeDeclaration> | <headerUnionDeclaration> |
 <structTypeDeclaration> | <enumDeclaration>)_{decl}

<headerTypeDeclaration> := <name>_{name} <structFieldList>_{fields}

<headerUnionDeclaration> := <name>_{name} <structFieldList>_{fields}

<structTypeDeclaration> := <name>_{name} <structFieldList>_{fields}

<structFieldList> := { <structField>[_0..n] }_{*}

<structField> := <typeRef>_{type} <name>_{name}

<enumDeclaration> := INTEGER_{type_size} <name>_{name} <specifiedIdentifierList>_{fields}

<errorDeclaration> := <identifierList>_{fields}

<matchKindDeclaration> := <identifierList>_{fields}

<identifierList> := { <name>[_0..n] }₊

<specifiedIdentifierList> := { <specifiedIdentifier>_[0..n] }⁺

<specifiedIdentifier> := <name>_{name} { <expression> }_{init_expr}

<typedefDeclaration> := (<typeRef> | <derivedTypeDeclaration>)_{type_ref} <name>_{name}

STATEMENTS

<assignmentStatement> := (<expression> | <lvalueExpression>)_{lhs_expr} <expression>_{rhs_expr}

<functionCall> := (<expression> | <lvalueExpression>)_{lhs_expr} <argumentList>_{args}

<returnStatement> := { <expression> }_{expr}

<exitStatement> := **exit**

<conditionalStatement> := <expression>_{cond_expr} <statement>_{stmt} { <statement>_{else_stmt} }

<directApplication> := (<name> | <typeRef>)_{name} <argumentList>_{args}

<statement> := (<assignmentStatement> | <functionCall> | <directApplication> |
 <conditionalStatement> | <emptyStatement> | <blockStatement> | <exitStatement> |
 <returnStatement> | <switchStatement>)_{stmt}

<blockStatement> := <statementOrDeclList>_{stmt_list}

<statementOrDeclList> := { <statementOrDeclaration>_[0..n] }*

<switchStatement> := <expression>_{expr} <switchCases>_{switch_cases}

<switchCases> := { <switchCase>_[0..n] }*

<switchCase> := <switchLabel>_{label} { <blockStatement>_{stmt} }

<switchLabel> := (<name> | <default>)_{label}

<statementOrDeclaration> := (<variableDeclaration> | <statement> | <instantiation>)_{stmt}

TABLES

<tableDeclaration> := <name>_{name} <tablePropertyList>_{prop_list}

<tablePropertyList> := { tableProperty_[0..n] }⁺

<tableProperty> := (<keyProperty> | <actionsProperty> | <entriesProperty> | <simpleProperty>)_{prop}

<keyProperty> := <keyElementList>_{keyelem_list}

<keyElementList> := { <keyElement>_[0..n] }^{*}

<keyElement> := <expression>_{expr} <name>_{match}

<actionsProperty> := <actionList>_{action_list}

<actionList> := { <actionRef>_[0..n] }^{*}

<actionRef> := <name>_{name} { <argumentList>_{args} }

<entriesProperty> := <entriesList>_{entries_list}

<entriesList> := { <entry>_[0..n] }⁺

<entry> := <keysetExpression>_{keyset} <actionRef>_{action}

<simpleProperty> := <name>_{name} <expression>_{init_expr}

<actionDeclaration> := <name>_{name} <parameterList>_{params} <blockStatement>_{stmt}

VARIABLES

<variableDeclaration> := <typeRef>_{type} <name>_{name} { <expression> }_{init_expr}

EXPRESSIONS

<functionDeclaration> := <functionPrototype>_{proto} <blockStatement>_{stmt}

<argumentList> := { <argument>_[0..n] }*

<argument> := (<expression> |)_{arg}

<expressionList> := { <expression>_[0..n] }*

<lvalueExpression> := (<name> | <memberSelector> | <arraySubscript>)_{expr}

<expression> := (<expression> | <booleanLiteral> | <integerLiteral> | <stringLiteral> | <name> |
<expressionList> | <castExpression> | <unaryExpression> | <binaryExpression> | <memberSelector> |
<arraySubscript> | <functionCall>)_{expr} { <realTypeArgumentList> }_{type_args}

<castExpression> := <typeRef>_{type} <expression>_{expr}

<unaryExpression> := OPERATOR_{op} <expression>_{operand}

<binaryExpression> := <expression>_{left_operand} OPERATOR_{op} <expression>_{right_operand}

<memberSelector> := (<expression> | <lvalueExpression>)_{lhs_expr} <name>_{name}

<arraySubscript> := (<expression> | <lvalueExpression>)_{lhs_expr} <indexExpression>_{index_expr}

<indexExpression> := <expression>_{start_index} { <expression> }_{end_index}

<booleanLiteral> := INTEGER_{value}

<integerLiteral> := INTEGER_{value} INTEGER_{width}

<stringLiteral> := STRING_{value}

<default> := **default**

<dontcare> := _