



# An Empirical Study of Automatic Event Reconstruction Systems

*By*

**Sundararaman Jeyaraman, Mikhail Atallah**

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# An Empirical Study of Automatic Event Reconstruction Systems

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Mikhail J Atallah



# Event Reconstruction

- Identify the underlying conditions and chain of events that led to the security event
- Necessary for effective incident response and recovery

# Event Reconstruction cont.

- Ex-post evidence
  - Disk, Memory dumps. Network logs
  - TCT, Sleuthkit, Encase, Ethereal...
- Ex-ante logging
  - Audit trails (hopefully tamper proof)
  - Back Tracker, Forensix...

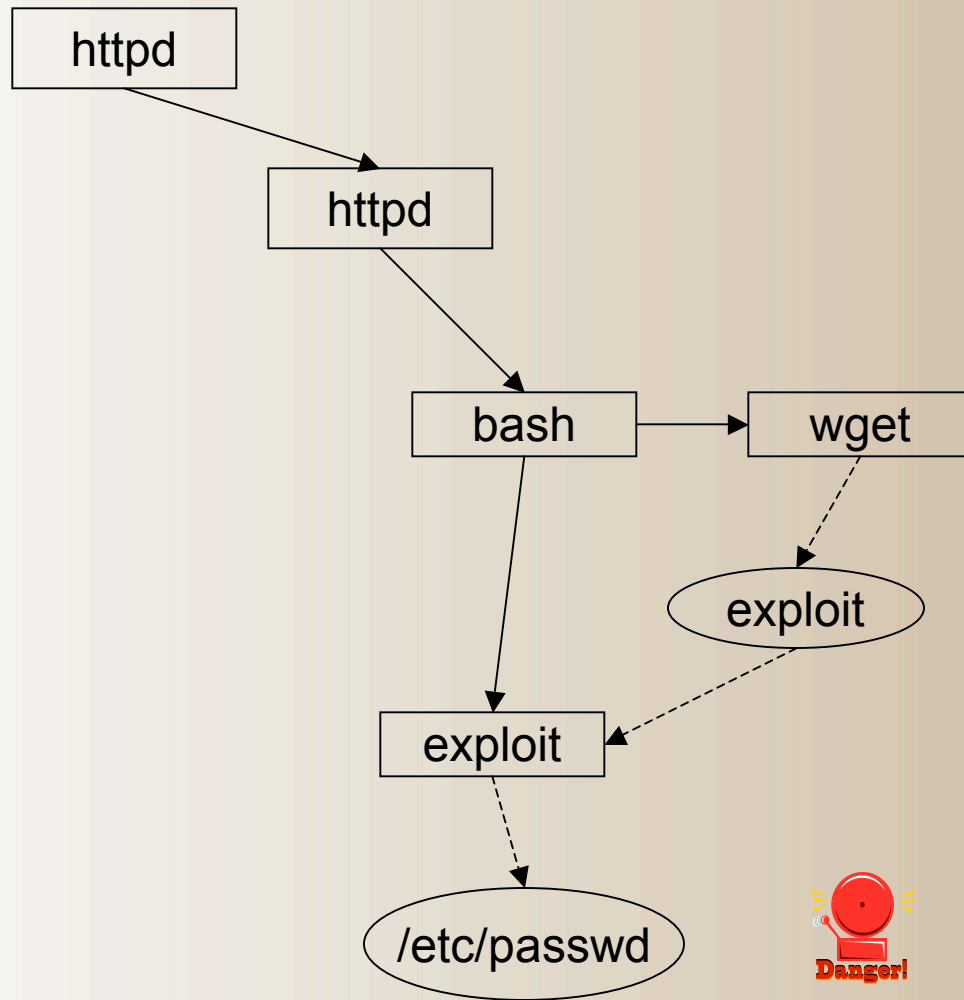
# Why an empirical study?

- Guidance for investigators in choosing the right tool
- Likelihood calculation for hypotheses
- Towards standardization and thwarting Trojan Horse Defense [Carney et al. 2004, ]
- Directions for future research

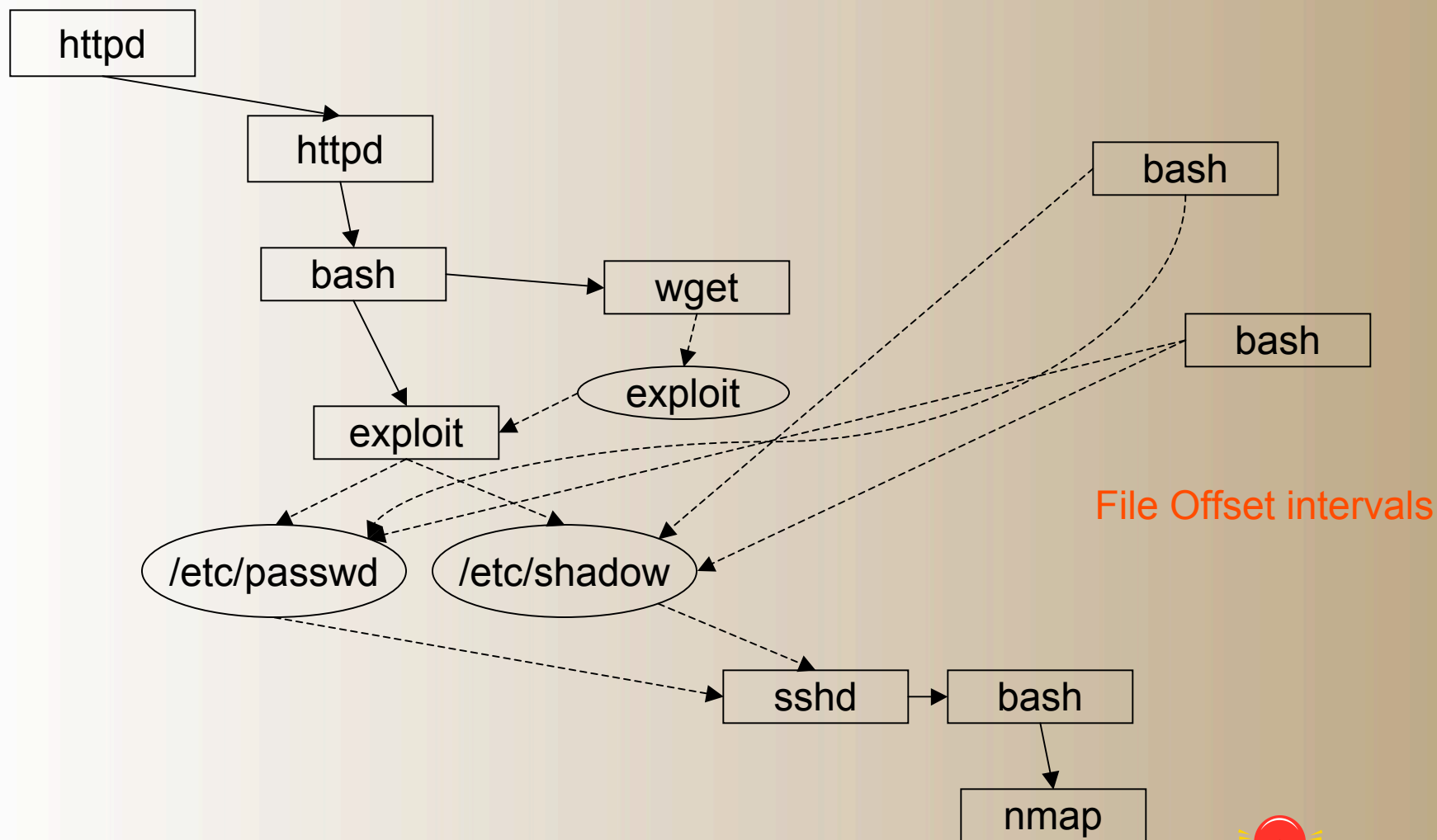
# A really quick survey of event reconstruction systems

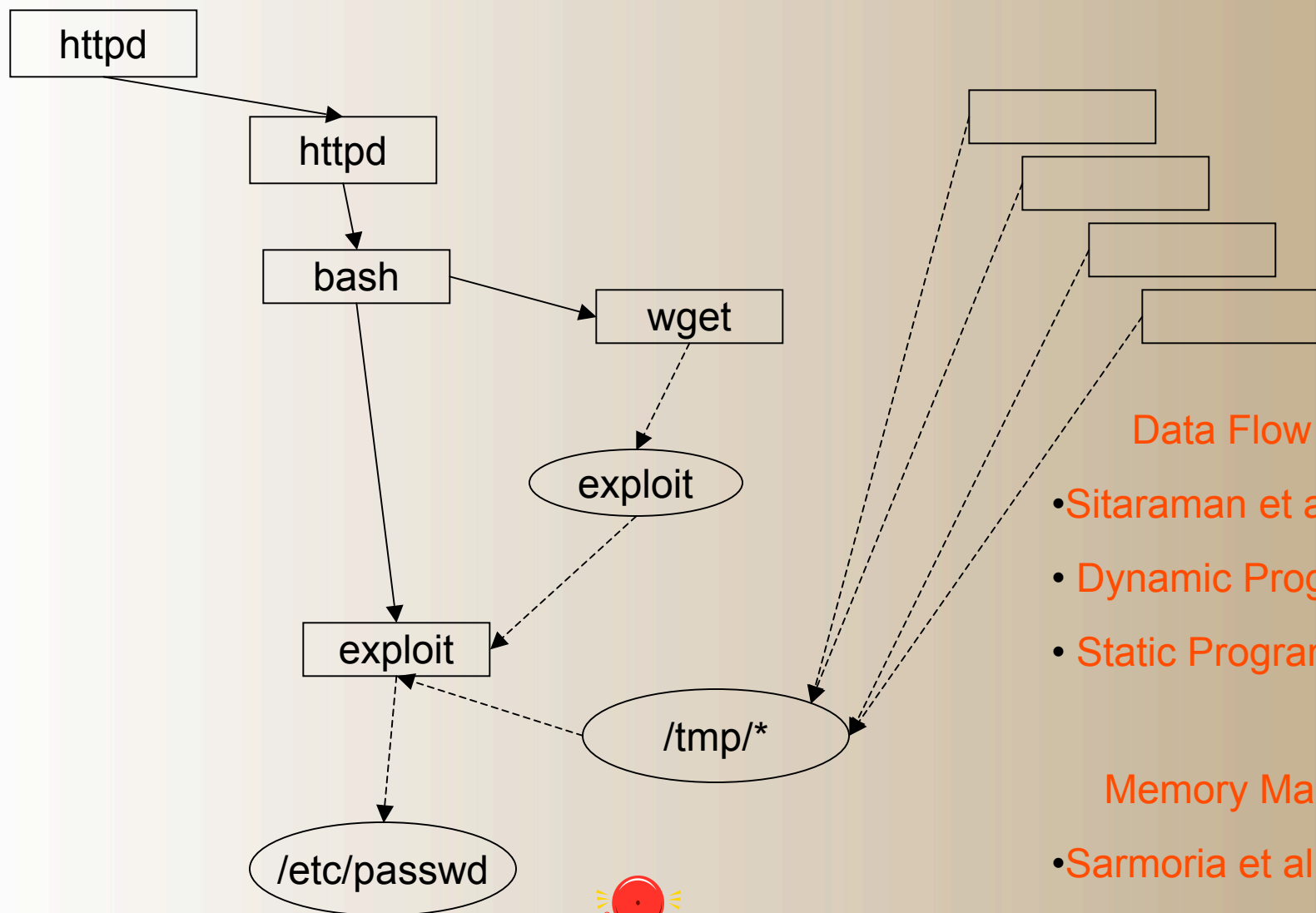
# BackTracker [king et al. 2003]

- At run time:
  - Monitor system objects and events
  - Record dependences between system objects
- Post-mortem:
  - Build dependence graph
  - Traverse graph to reconstruct the events









## Data Flow Analysis

- Sitaraman et al. 2005
- Dynamic Program Slicing
- Static Program Slicing

## Memory Mapped Files

- Sarmoria et al. 2005

# In Summary

- Tracking OS-enabled dependences
  - BackTracker, Forensix, CIDS, Process Labels
  - Improved BackTracker
    - File Offset Intervals
- Tracking process-enabled dependences
  - Improved BackTracker
    - Static Program Slicing
    - Dynamic Program Slicing
  - Memory mapped files

# Methodology

- Equivalent ability in tracking causal relationships enabled by the OS.
- Difference arises in the ability to track those enabled by the process address space
- Use *dynamic slicing* to determine false-positives and false-negatives

# Reconstruction Systems

- Tracking OS-enabled dependences
  - **BackTracker, Forensix, CIDS, Process Labels**
  - Improved BackTracker
    - File Offset Intervals
- Tracking process-enabled dependences
  - **Improved BackTracker**
    - **Static Program Slicing**
    - **Dynamic Program Slicing**
  - Memory mapped files

# Methodology cont.

- A set of applications as a benchmark suite
- Regression test suite for each application
- Metrics
  - Average rate of false-positives

# BenchMark Suite

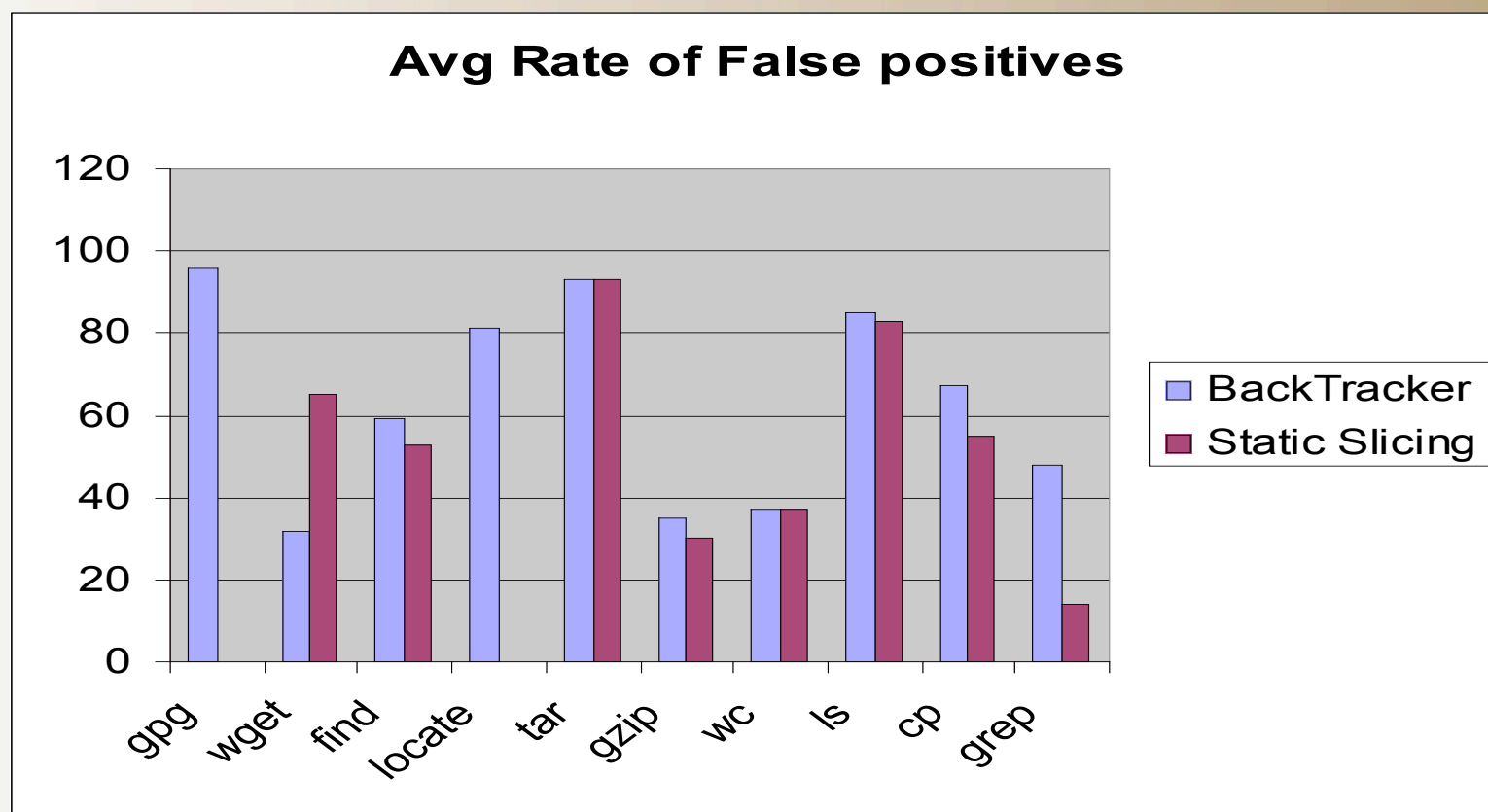
gnuPG 1.4.2	GNU's replacement for PGP
gnu wget 1.10	Program for retrieving files through HTTP(S), FTP
find (findutils 4.2.25)	Search for files in a directory hierarchy
locate (findutils 4.2.25)	List files in a database that matches pattern
ls (coreutils 4.5.3)	List directory contents
cp (coreutils 4.5.3)	Copy files
wc (coreutils(4.5.3)	Print the number of bytes, words and lines in a file
tar 1.15.1	Archiving software
gzip 1.3.3	A popular data compression program
grep 2.5.1	Search files for a given input pattern

# Experimentation

- Dynamic slicing implemented using PIN
- Static Slicing implemented using CodeSurfer
- Approx. 100,000 system calls and 11 Billion instructions executed as part of the test cases



# Avg rate of False-positives



# Overhead of Dynamic Slicing

Application	CPU overhead	Wallclock overhead
gpg	8458	7646
wget	4933	45
find	648	648
locate	43298	48
tar	12808	14149
gzip	32894	1510
wc	28719	760
ls	22153	8140
cp	10502	11525
grep	53	<b>57</b>

# Limitations & Discussion

- Incomplete coverage of reconstruction systems
- Limitations of benchmark suite
  - No multi-threaded applications
  - No application > 100K LOC
- No statement coverage statistics for testcases
- Implicit dependences
- Better analysis of the results

Comments/Questions/Brickbats?

Sundar Jeyaraman

jsr@cerias.purdue.edu



# Iterative and Recursive Behavior

```
while (pending_dirs)
{
    extract_files_from_dir(pending_dirs);
    print_files();
}
```

```

dir1      dir2  dir3
  |        |    |
-----  f2    f3
|        |
f1      d1

```

``ls dir1 dir2 dir3``