

Evidence Gathering for Network Security and Forensics

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Talk outline

- Context and problem
- Objective
- Evidence gathering framework (overview)
- Modeling and analysis
 - Regression techniques to detect evidences
- Evidence correlation and decision making
- Performance evaluation

Context

- Detection of anomalies imperative for securing networks
- Anomaly and attack detection -> widely researched topic
 - Applied knowledge from different overlapping spheres: expert system [1], information theory [2], data mining [3], signal processing [4], statistical analysis [5], and pattern recognition [6]
- But often, different solutions developed for different attacks, and classes of anomalies
 - Complicated; and costly for users
 - Anomalies are often detected and analyzed independently
 - e.g., a port scan might not be triggered as anomaly if not statistically relevant; but may be followed by a buffer overflow attack

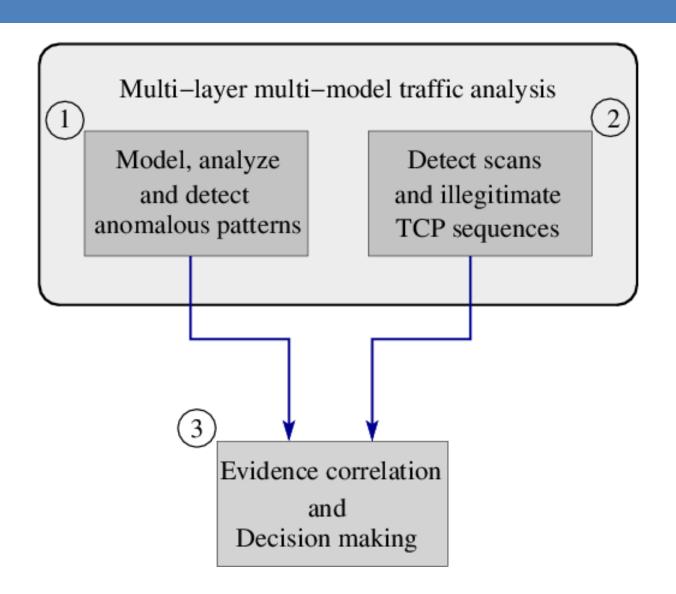
Objective

- <u>Evidences</u>: Fundamental patterns related to suspicious activities (anomalies and attacks)
- Detecting patterns allows detection of anomalies common to multiple attacks

Develop a framework for anomaly detection

- that detect evidences
- analyzes and correlates evidences
- to detect an anomalies, without the need to learn from normal traffic

Evidence-gathering framework (overview)



Stage 1: Modeling and analyzing Flows and Sessions

- Flow: A set of packets, localized in time, with the same five tuple of source and destination IP addresses, source and destination ports, and protocol
- Session: A set of flows such that, the inter-arrival time between any two subsequent flows is less than a given value

• Session definition allows coarser aggregation, say, using three tuple (dest. IP addr, dest. port, proto).

Stage 1: Modeling and analyzing Features for traffic representation

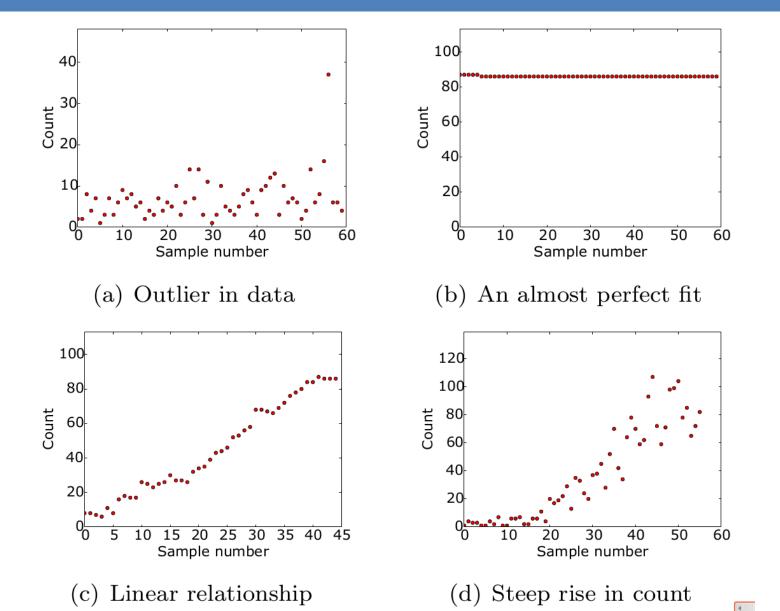
• <u>Inter-arrival times</u> of flows in a session (IAT): define activity measure based on IAT

A = (Median of IAT of flows x No. of flows) / total duration of session

- <u>Sizes of flows</u>: flow-size in packets (FSP) and flow-size in bytes (FSB)
- Degree of an end-host: no. of distinct IP addresses that an end-host communicates to, within an interval

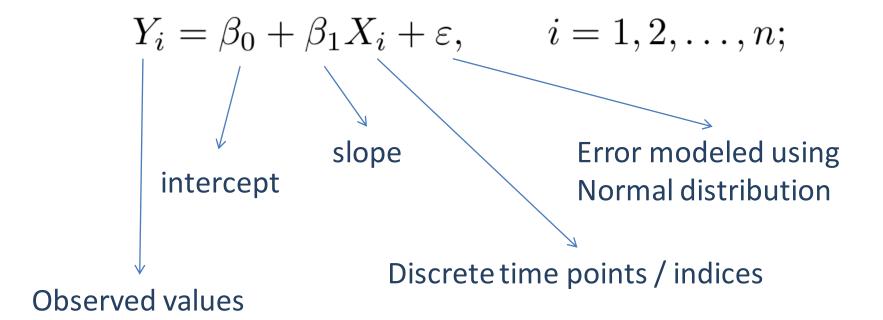
Stage 1: Modeling and analysis Regression

Suspicious patterns of interest



Regression modeling

- Mainly based on linear regression
- Assume, a first order linear model



Regression modeling (cont.)

Classical method for line fitting: Least squares

$$\hat{Y} = \hat{\beta}_0 + \hat{\beta}_1 X$$

s. t.

$$r_i = Y_i - \hat{Y}_i$$

coefficients obtained as solutions by minimizing,

$$SSE = \sum_{i=1}^{n} r_i^2$$

Four techniques for detection of patterns

1. Outlier detection

- LS regression sensitive to outliers
 - breakdown point is 1/n for n data points
- Theil-Sen estimator [7], a robust regression
 - breakdown point, b, of 29.3%
 - slope estimated as median of all slopes
- Given j = 1 b, hypothesis test for detecting outliers:

$$\begin{cases} \mathcal{H}_0 : r_i^{\text{TS}} < Q(j(1+\kappa)), \text{ inlier} \\ \mathcal{H}_1 : r_i^{\text{TS}} \ge Q(j(1+\kappa)), \text{ outlier} \end{cases}$$

Quantile

control parameter

2. Goodness of fit

- If SSE is zero, there exists a functional relationship between the variables
 - -Y = f(X)
 - suspicious, as we expect statistical relationship
 - functional relationship likely due to automated communications
- Testing involves checking for zero (or close to zero) slope

3.Inference on slope

Detect steep linear slope; hypotheses:

$$\begin{cases} \mathcal{H}_0 : |\beta_1| \leq \theta; & \text{not an anomaly} \\ \mathcal{H}_1 : |\beta_1| > \theta; & \text{anomaly} \end{cases}$$
 threshold

- Coefficients need to be estimated
- Rejection criterion for the null hypothesis is

reject
$$\mathcal{H}_0$$
 if
$$\hat{\beta}_1 \notin \left[-t_{n-2,1-\alpha/2} \frac{s}{\sqrt{s_{xx}}} - \theta, t_{n-2,1-\alpha/2} \frac{s}{\sqrt{s_{xx}}} + \theta \right]$$
 significance level

4. Quadratic regression

- Is simple linear model good enough?
 - Would exponential curve fit better?
- Final test compare LS fitted model with a higher order polynomial fit (quadratic)

$$Y_i = \alpha_0 + \alpha_1 X_i + \alpha_2 X_i^2 + \varepsilon$$

• Test statistic – coefficient of determination, R²

estimated
$$R^2 = \frac{\sum_i (\hat{Y}_i - \bar{Y})^2}{\sum_i (Y_i - \bar{Y})^2}$$
 mean of response variable

Hypothesis test

$$\begin{cases} \mathcal{H}_0 : R^2_{QR} - R^2_{LS} \leq \theta_r, \text{ normal} \\ \mathcal{H}_1 : R^2_{QR} - R^2_{LS} > \theta_r, \text{ anomaly} \end{cases}$$

Stage 2: Detecting scans and illegitimate TCP state sequences

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- Scans common to determine services running
 - For example, to exploit zero-day vulnerability
- TCP state sequences
 - A set of states taken by a TCP flow in its FSM*
 - A legit state sequence conforms to FSM
 - For example, ShA{Da}*FafA is of a TCP data connection (S stands for SYN, F for FIN, etc.)
- Illegitimate TCP state sequence
 - A state-path that do not conform to TCP FSM

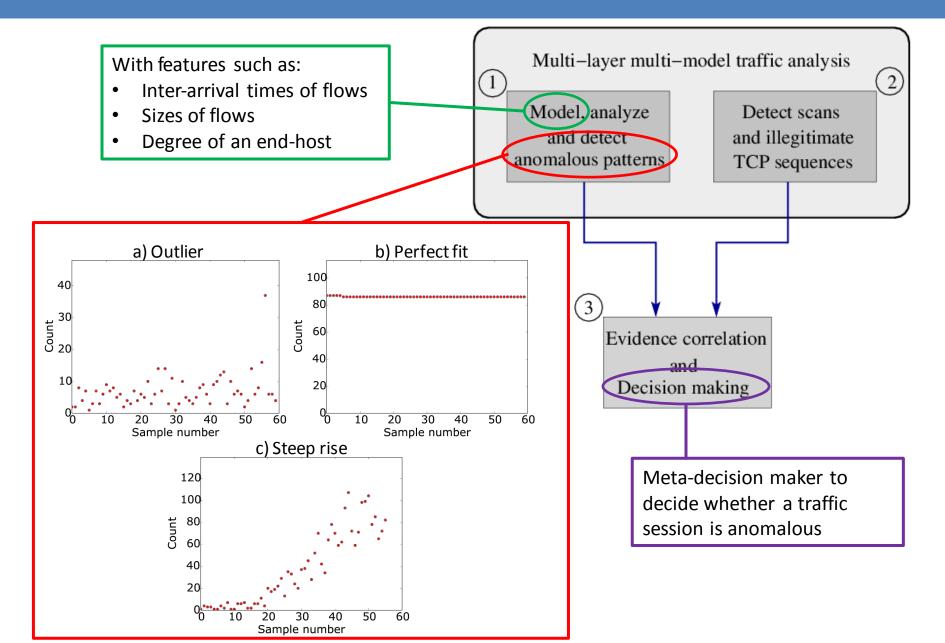
^{*} FSM: Finite State Machine

Stage 3: Evidence correlation and Decision making

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- Correlate evidences detected
 - Based on time or <u>space</u>
- Meta Decision Maker: Decide based on multiple evidences on a set of traffic flows or sessions
 - An anomalous pattern
 - A specific feature, and a specific technique
 - Normalize threshold and output score for each technique to [0-1]
 - Define low, medium, and high score ranges
 - Detection based on number of evidences and scores

Evidence gathering framework (recap)



Performance evaluation

Data

- Consists of both benign and malicious traffic
 - 969 benign and 1397 malware traffic sessions
- Benign traffic: ISCX IDS Dataset [8], LBNL Datasets [9], and Internet traffic of two secured Linux machines
- Malicious traffic generated by malware
 - Obtained from Stratosphere IPS Project [10]
 - consisting of traffic from 11 different botnets
 (Andromeda, Barys, Emotet, Geodo, Htbot,
 Miuref, Necurse, Sality, Vawtrak, Yakes and Zeus)

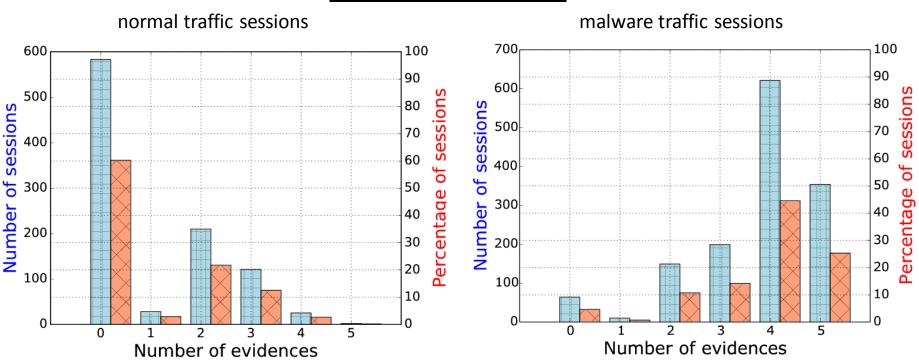
Settings

- Conservative values for threshold; and control using test output scores
- Output score high if >= 0.7
- Meta decision maker:

a session classified as anomalous, if at least three anomalous patterns related to this session are detected; moreover, at least two of such patterns should have *high* scores.

Results

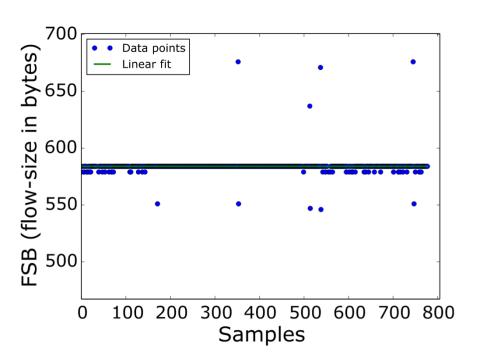
Histogram of evidences



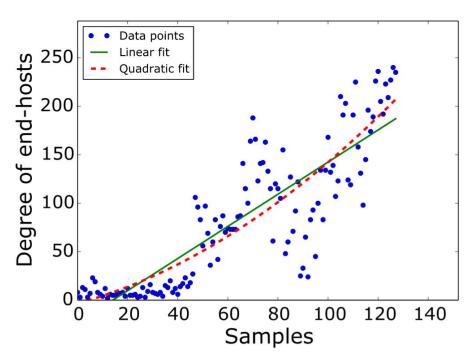
- Observations
 - Normal traffic: 60% sessions have no evidences
 - Malware traffic: 84% sessions have three or more evidences

Examples of sessions detected:

Due to Goodness of Fit test



Quadratic model being a better fit



Overall detection rate of malware generated traffic sessions: 82.6% False positive rate: 7.9%.

Related	Total number	Detected	Detection
botnet	of sessions	sessions	rate
Andromeda	148	132	89.2%
Barys	16	16	100.0%
Emotet	95	95	100.0%
Geodo	63	44	69.8%
Htbot	287	171	59.6%
Miuref	82	44	53.7%
Necurse	19	19	100.0%
Sality	440	435	98.9%
Vawtrak	40	40	100.0%
Yakes	39	25	64.1%
Zeus	168	133	79.2%

Effectiveness of features

	ected ssions	FSP	FSB	IAT	Degree	Illegitimate TCP flows
#	1154	1090	969	1129	978	609
%		94.5%	84.0%	97.8%	84.7%	52.8%

Effectiveness of techniques

De	tected	Outliers	Goodness	Linear or
se	ssions		of Fit	Quadratic
#	1154	1008	1154	94
%		87.3%	100.0%	8.1%

- Changing the decision criteria to detect (more)
 - any session with two or more evidences, with at least one of them having high scores
 - Detection accuracy of 93.9%, but false positive rate of 26.8%
- Computational time
 - Configuration: Intel Xeon W3690 CPU @ 3.47GHz
 and 12 GB RAM
 - close to 3,000 flows processed per second

Conclusions

- Developed a framework for gathering evidences to detect malicious network activities
- No learning of characteristics of normal traffic
- Regression modeling and analysis to detect fundamental patterns related to malicious activities
- Experiments using diverse dataset demonstrated the effectiveness of using evidences for detection of malware sessions
- Next steps:
 - Enhance the solution to work on live real-time traffic
 - Experiment with other relevant features

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Thank you!