Music U Scheduler - Installer Fixes v2.1



Fixed Online Installer Now Available!

The installation script has been updated to resolve all the issues encountered during manual testing.



Key Fixes Applied

1. ESLint Conflict Resolution

- Issue: ESLint version conflict between project (v9.24.0) and TypeScript parser (expects v8.56.0)
- Fix: Added --legacy-peer-deps flag to npm install commands
- Impact: Eliminates dependency resolution errors during frontend installation

2. Enhanced Virtual Environment Handling

- Issue: Virtual environment path mismatches and activation failures
- Fix:
- Added corruption detection and cleanup
- Enhanced path verification and validation
- Better error messages and troubleshooting info
- Impact: Prevents virtual environment creation/activation issues

3. Improved Frontend Dependency Installation

- Issue: npm install failures due to peer dependency conflicts
- Fix:
- Uses --legacy-peer-deps by default for npm
- Fallback mechanisms with --force option
- · Better error handling and recovery
- Impact: More reliable frontend dependency installation

4. Comprehensive Installation Testing

- Issue: No verification of successful installation
- Fix:
- Added virtual environment verification
- TypeScript compilation testing
- · Frontend build capability testing
- · Backend import validation
- Impact: Ensures installation actually works before completion

One-Line Installation Command

curl -sSL https://raw.githubusercontent.com/dfultonthebar/Music-U-Scheduler/main/install.sh | bash

🔄 Alternative Installation Methods

Method 1: Download and Run

wget https://raw.githubusercontent.com/dfultonthebar/Music-U-Scheduler/main/install.sh
chmod +x install.sh
./install.sh

Method 2: Clone Repository First

git clone https://github.com/dfultonthebar/Music-U-Scheduler.git
cd Music-U-Scheduler
./install.sh

What The Updated Installer Does

1. System Requirements Check

- Verifies Python 3.8+ installation
- Checks Node.js availability
- Validates required system packages

2. Clean Environment Setup

- Stops any existing services on ports 3000/8080
- Creates clean virtual environment
- Removes any corrupted existing installations

3. Backend Installation

- Creates properly isolated Python virtual environment
- Activates and verifies virtual environment paths
- Installs all Python dependencies with error handling
- Sets up SQLite database

4. Frontend Installation

- Uses npm install --legacy-peer-deps for ESLint compatibility
- Handles dependency conflicts gracefully
- Provides fallback installation methods
- Verifies installation success

5. Configuration Setup

- Creates environment files for both backend and frontend
- Sets up startup scripts
- Creates service management tools

6. Installation Verification

- Tests virtual environment activation
- Verifies all dependencies are installed
- Tests TypeScript compilation
- Validates basic build capability

7. Service Management

- Creates start/stop/restart scripts

- Provides service status checking
- Sets up proper cleanup on exit

© Expected Results

After successful installation, you should see:

X Troubleshooting

If Installation Still Fails:

1. Check Prerequisites:

```
python3 --version # Should be 3.8+
node --version # Should be 18+
npm --version # Should be recent version
```

2. Manual Installation Steps:

- Follow the exact steps we used in manual testing
- Use npm install --legacy-peer-deps for frontend
- Ensure virtual environment is created in correct location

3. Common Issues:

- Port conflicts: Stop services using ports 3000/8080
- **Permission issues**: Don't run as root/sudo
- Network issues: Ensure internet connectivity for downloads

II Testing Results

The updated installer has been tested with:

- V Ubuntu 24.04.3 LTS
- V Python 3.12
- **V** Node.js v18+
- V Fresh system installations
- Systems with existing Node/Python installations

Ready to Install!

The fixed installer is now live on GitHub and ready for use. Users can now install Music U Scheduler with a single command without encountering the ESLint conflicts or virtual environment issues.

Last updated: August 16, 2025

Version: 2.1

Status: <a> Ready for production use