


# Embracing **FLOSS**

## as a shortcut towards

### **agility**

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The logo is a green circular emblem with a stylized white 'F' and 'S' intertwined. It is positioned in the bottom right corner of the slide.

Agustín Benito Bethencourt  
toscalix@gmail.com  
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# About the speaker



# The speaker: @toscalix

- Consultancy/management about software production and maintenance of complex Linux based systems/platforms/distros/products.
- Experienced manager in open and in distributed environments.
- Contributor in several FOSS communities (KDE, openSUSE...).
- Worked at known FLOSS orgs. like Codethink, Linaro, SUSE, ASOLIF...
- More about Agustín at [his site](#).

# Talking Points

1. Disclaimers.
2. Hypothesis.
3. FLOSS as shortcut to adopt:
  - a. Agile Values.
  - b. Agile Principles.
  - c. Agile Methodologies.
  - d. Key skills/competences.
4. Takeaways.

**Let's start!**



# 1.- Disclaimers



# Disclaimer 1

*Agility = "agile at scale"*

instead of the:

- ...brand.
- ...methods.
- ... Agile Manifesto definition.

# Disclaimer 2

Journey vs destination: "*towards agility*"



# Disclaimer 3

FLOSS instead of Open Source.

## 2.- Hypothesis



# Hypothesis 1

- Most popular Agile methods were designed as (end-to-end) team-level methods.
- They scale well horizontally across teams in fairly homogeneous/colocated environments.

# Hypothesis 1

Synchronization across teams becomes harder as the number of teams increases in environments like:

- Heterogeneous environments.
- Remote/distributed setups.
- Portfolio with strong-hard dependencies.

# Hypothesis 2

- Agile methodologies promote optimizations locally.
- Local optimizations does not roll up easily at scale.

# Hypothesis 2

Organizations cannot move towards agility by simply scaling up team-level methods (agile methodologies).

# 3.a.– FLOSS as a shortcut to adopt...

## Agile Values



# Agile values

- **Individuals and Interactions** over processes and tools.

## Team?

- **Working Software** over comprehensive documentation.

## Trust?

- **Customer Collaboration** over contract negotiation.
- **Responding to Change** over following a plan. **Flexibility**.



# Agile VS (subjectives) Open Source key values

- Team.
- Trust.
- Collaboration.
- Flexibility.
- Community.
- **Transparency.**
- Co-creation.
- Freedom.

# 3.b.– FLOSS as a shortcut to adopt...

## Agile Principles



# Agile vs Open Source Principles

“5.– Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.”

[12 Principles](#) behind the Agile Manifesto

# 3.c.– FLOSS as a shortcut to adopt...

## Agile Methodologies



# Agile Methodologies vs FLOSS best practices

Co-located vs remote vs distributed teams.

- Agile: colocation vs. FLOSS: distributed.
- But growing number of doing agile/DevOps/CD.
- Agile intolerant to asynchronicity and high latency.

# 3.d.– FLOSS as a shortcut to develop... key skills/competences



# Competences, skills

From project to product mindset:

- Code ownership.
- Maintainable code.

## 4.- Takeaways





# Takeaway 1

FLOSS projects are *low risk – high return* learning ecosystem.

# Takeaway 2

The journey to “become agile” is shorter for FLOSS professionals than for most.

# Takeaway 3

The journey towards agility for those organizations involved in Open Source is shorter... and easier.

# Final note

Dear agilist,

if you enjoy and learn collaborating openly with your colleagues, imagine what is like to collaborate globally (FLOSS).

# Thank you

Agustín Benito Bethencourt

@toscalix



Q&A

