

Málaga Scala Developers

OOP / FP

Composition; Abstraction =>	Objects Interfaces Classes	First-class functions Higher-order f. Pure functions
Data Structures =>	Mutable	Immutable
Side effects =>	Embedded in the objects	No side effects or represented with types
Style =>	Imperative	Declarative
Evaluation =>	Strict/Eager	Nonstrict/Lazy

(OOP + _) => ???

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	Object Oriented SC	Functional Oriented ALA

Scala?! Again new language... but why? Java is **not** good enough?

Java Developer

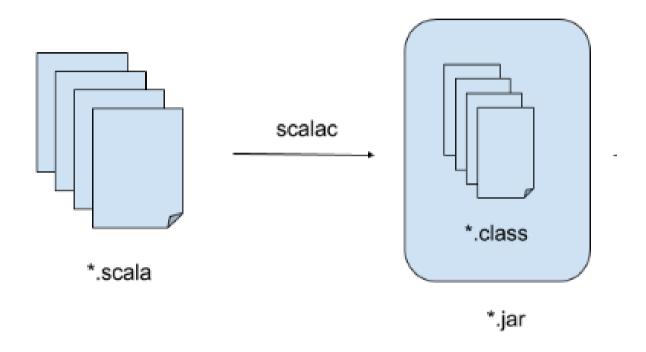
```
1 public class Programmer {
         private String name;
         private String language;
         private String favDrink;
         public String getName() {
                 return name;
         public void setName(String name) {
                 this.name = name;
         public String getLanguage() {
                 return language;
         public void setLanguage(String language) {
                  this.language = language;
         public String getFavDrink() {
                 return favDrink;
         public void setFavDrink(String favDrink) {
                 this.favDrink = favDrink;
```

Scala Developer

```
1 class ScalaProgrammer(
2  var name:String,
3  var language:String,
4  var favDrink:String
5  )
6 ____
```

Great syntax + OOP + FP = Paradise?

¡¿How it is works?!



TODO:

- 1. Write Scala class → class ScalaProgrammer (var name : String, var language: String)
- 2. Compile it → scalac ScalaProgrammer.scala
- 3. See the result of scalac \rightarrow use javap JDK tools \rightarrow javap -p ScalaProgrammer.class

Scala syntax in 1/2 steps

```
def max (x: Int, y: Int) : Int = {
   if (x > y)
     X
   else
     У
Integer max (Integer x, Integer y){
  If (x > y)
    return x;
  else
    return y;
```

Scala syntax in 2/2 steps

```
object MyModule{
  def abs(n: Int) : Int = {
     if (n < 0) -n
     else n
  private def printAbs(x : Int) : String = {
     val message = "Absolute value of %d is %d"
     msg.format(x, abs(x))
   def main(args: Array[String]) : Unit = {
     println(printAbs(-10))
```

FP => First-class functions High Order Functions

Functions that can take other functions as a argument and return another function

```
scala> def divideBy2(n: Int): Int = n / 2
scala> def plusOne(f: Int => Int): Int => Int =
   f andThen (f=> f + 1)

scala> def divideBy2Plus1 = plusOne(divideBy2)

• TODO =>
   How write divideBy2 literaly? <=> lambda as an anonymous
```

function; compose

FP => First-class functions High Order Functions

Let's try implement

High Order and Pure function

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Let's try implement

High Order and Pure function

in

JAVA API

FP => Immutable

The contents of the object can't be altered





val immutableVal = 1

final Integer immutable = 1;

```
• TODO =>
   Mutable VS Immutable
   Set[A] = {good_state(x,y) ,good_state'(x',y')}
   bad_state(x',y) ∉ Set[A] ; bad_state(x,y') ∉ Set[A]
```

FP => Lazy initialization Initialization deferred until first time used



```
val lazy soLazy = 1
```



```
Integer a = null;
//somewhere in code
if (a == null){
    a = 1;
} else return a;
tializing x");
```

```
object Demo{
    lazy val x ={ println("initializing x");
    "done"}
}
```

FP => Tail recursion

Bye bye... stack overflow

```
def tailRecursion(x :List[Int], sum : Int) : Int ={
   if (x.isEmpty) sum
      else{
      val addition : Int = if (sum < 99) 1 else 0
      tailRecursion(x.tail, sum + addition)
   }
}</pre>
```

A tail-recursive function will not build a new stack frame for each call all calls are execute in a single frame.

 TODO => define an lazy tail recursion function

f: (input: InputType) => OutputType

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Immutability – state changing as a new object

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Tail recursion and lazy inicialization

A little functional thinking:)

def foo[A,B,C] (a: A, f: (A, B) => C): B => C =
$$???$$

¿Quién quiere explicar?

A little functional thinking:)



¡GRACIAS!