

## ADVERSARIAL MACHINE LEARNING

## ATTACK MODELS: CARLINI WAGNER ATTACKS

- ▶ Nicholas Carlini and David Wagner proposer three attack models with  $L_0$ ,  $L_2$  and  $L_\infty$  distance
- L2 attack is most optimal and broke all the existing defences

The defined the problem as following:

Carlini, N., & Wagner, D. (2017, May). Towards evaluating the robustness of neural networks.

minimize  $\mathcal{D}(x, x + \delta)$ such that  $C(x + \delta) = \ell$  $x+\delta \in [0,1]^n$ 

 $\mathcal{D}$  can be  $L_0, L_2, L_\infty$  distance

## ATTACK MODELS: CARLINI WAGNER L2 ATTACK

This is a hard problem. So they defined f such that:

$$C(x + \delta) = \ell$$
 if and if only  $f(x + \delta) \le 0$ 

So the optimization problem becomes:

minimize 
$$\mathcal{D}(x, x + \delta) + c \cdot f(x + \delta)$$
 s.t.  $x + \delta \in [0, 1]^n$ 

Variable replacement

They replaced 
$$\delta_i$$
 as  $\delta_i = \frac{1}{2}(\tanh(w_i) + 1) - x_i$ 

So the optimization problem becomes

minimize 
$$\|\frac{1}{2}(\tanh(w)+1) - x\|_2^2 + c \cdot f(\frac{1}{2}(\tanh(w)+1))\|$$

with f defined as

$$f(x') = \max(\max\{\mathcal{H}(x')_i : i \neq l\} - \mathcal{H}(x')_l, -\kappa).$$

They solve optimization using multiple starting point gradient descent

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