# labo03 - Enigma

#### **Contributors**

- Basset Nils
- Lange Yanik
- Gallay David

#### Language

English

## **Naming Conventions**

• Variables: camelCase

• Functions: camelCase

• Constants: SCREAMING\_SNAKE\_CASE

• Type alias: PascalCase

## **Compilation**

- 1. Create directory "builds" in the project root and go inside it
- 2. run cmake .. (or cmake .. -D DEBUG=1 for debug)
- 3. run make to compile the project

the binary will be created in {root\_folder}/bin

## **Documentation**

Using doxygen and dot graphiz

```
sudo apt-get -y install doxygen texlive-latex-recommended texlive-pictures
texlive-latex-extra
```

in the root folder:

```
cd doc && mkdir -p doxy && doxygen Doxyfile && make -C doxy/latex && cp doxy/latex/refman.pdf doc.pdf
```

#### **Usage**

```
Enigma enigma (REFLECTOR_B, {
    Rotor(ROTOR_I).setInitialRotation('C'),
    ROTOR_II,
    ROTOR_III
});
enigma.reset(); // To set all rotors to their initial rotation
std::string encrypted = enigma.encrypt("my message");
```

#### NB:

- 1. pre-existing rotors and reflectors are const and meant to be copied.
- 2. the machine handle lowercase as well as uppercase, other characters are ignored