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1  /*
2  -----
3  Laboratoire : labo_01
4  Fichier      : square.cpp
5  Auteur(s)    : Emmanuelle Comte et David Gallay
6  Date         : 24.02.2020
7
8  But          : Function definition for header square.h
9  Remarque(s) :
10 Compileur    : MinGW-g++ 6.3.0 and g++ 7.4.0
11 -----*/
12
13 #include "square.h"
14
15 using namespace std;
16
17 Square::Square(double side, const Color& color): mSide(side), mColor(color) {
18
19 }
20
21 Square::Square(const Color& color): Square() {
22     setColor(color);
23 }
24
25 Square::Square(Color::Code code): Square(Color(code)) {
26
27 }
28
29 double Square::getSide() const {
30     return mSide;
31 }
32
33 double Square::getSurface() const {
34     return mSide * mSide;
35 }
36
37 Color Square::getColor() const {
38     return mColor;
39 }
40
41 Square& Square::setSide(double side) {
42     mSide = side;
43     return *this;
44 }
45
46 Square& Square::setColor(const Color& color) {
47     mColor = color;
48     return *this;
49 }
50
51 Square& Square::setColor(Color::Code color) {
52     setColor(Color(color));
53     return *this;
54 }
55
56 ostream& Square::display(ostream& stream) const {
57     return stream << "Square Width: " << mSide << ", Color: " << mColor;
58 }
59
60 ostream& operator<<(ostream& stream, const Square& square) {
61     return square.display(stream);
62 }
63
```