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1  /*
2  -----
3  Laboratory   : labo_01
4  File        : circle.h
5  Author(s)   : Emmanuelle Comte et David Gallay
6  Date       : 20.02.2020
7
8  Purpose    : Declare class Circle and functions useful for it
9  Remark(s)  :
10
11             There is the github repository:
12             https://github.com/dgheig/Ba2-labo01
13
14  Compiler    : MinGW-g++ 6.3.0 and g++ 7.4.0
15  -----*/
16
17  #ifndef CIRCLE_H
18  #define CIRCLE_H
19
20  #include <iostream>
21  #include "color.h"
22
23  class Circle {
24
25  public:
26      /**
27       * @brief Create a circle with color and radius, a radius or with nothing
28       * @param radius default value 0
29       * @param color default value Color()
30       */
31      Circle(double radius = 0, const Color& color = Color());
32
33      /**
34       * @brief Create a circle with an object color
35       * @param color
36       */
37      Circle(const Color& color);
38
39      /**
40       * @brief Create a circle with a color by a color code (enum)
41       * @param code
42       */
43      Circle(Color::Code code);
44
45      /**
46       * @brief Change the radius of the circle
47       * @param radius
48       * @return The circle
49       */
50      Circle& setRadius(double radius);
51
52      /**
53       * @brief Change the color of the circle with an object color
54       * @param color
55       * @return The circle
56       */
57      Circle& setColor(const Color& color);
58
59      /**
60       * @brief Change the color of the circle with a color code (enum)
61       * @param color
62       * @return The circle
63       */
64      Circle& setColor(Color::Code color);
65
66      /**
67       * @brief Get the radius of the circle
68       * @return The radius of the circle
69       */
70      double getRadius() const;
71

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72     /**
73      * @brief Calculate the surface of the circle
74      * @return The surface of the circle
75      */
76     double getSurface() const;
77
78     /**
79      * @brief Get the color of the circle
80      * @return The color of the circle
81      */
82     Color getColor() const;
83
84     /**
85      * @brief Display a circle
86      * @param stream default valut cout
87      * @return The stream
88      */
89     std::ostream& display(std::ostream& stream = std::cout) const;
90
91     private:
92         double mRadius;
93         Color mColor;
94
95 };
96
97 /**
98  * @brief Overload of the output stream to display a circle
99  * @param stream
100  * @param circle
101  * @return The stream
102  */
103 std::ostream& operator<<(std::ostream& stream, const Circle& circle);
104
105 #endif // CIRCLE_H
106
```