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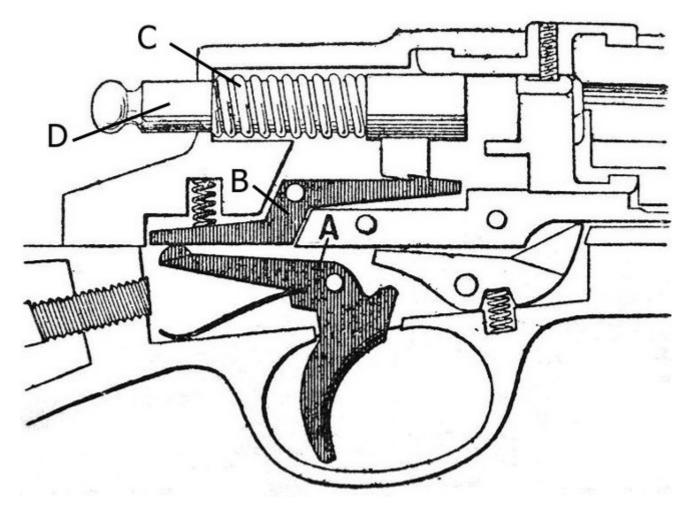
TRIGGERS Summary

In SQL, **Triggers** can be thought of as specialized stored procedures that are only invoked by the database in response to individual INSERT/UPDATE/DELETE statements. They have no parameters, cannot be explicitly invoked, and are tied to the database table on which they are created.

Uses of Triggers

Triggers have many uses, but the key ones are to:

- 1. Create an audit trail (a record of the change history of data in a database).
- 2. Automate processes where changes to one table will cause changes to some other table(s).
- 3. Enforce business rules too complex to enforce with a CHECK constraint.
- 4. Prevent an Insert, Update, and/or Delete from happening on a table.
- 5. Enforce table relationships when a foreign key constraint does not exist.
- 6. Enforce referential integrity across databases, or even servers.



Types of Triggers

There are two general categories of DML triggers

• FOR / AFTER - These triggers run after the database server has performed the INSERT/UPDATE/DELETE statement. These triggers have the ability to reverse (ROLLBACK) the DML statement.

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• INSTEAD OF - (We will **not** be using these in this course.) These triggers are replacements for the standard INSERT/UPDATE/DELETE DML actions.

The Execution Context of Triggers

There are a number of facts to keep in mind regarding triggers in SQL.

- Each trigger is *attached* to a single table. Each table can have multiple triggers (any combination of INSERT, UPDATE, and DELETE).
- You *cannot* explicitly invoke (call) triggers; they are called by the DBMS in response to an INSERT/UPDATE/DELETE statement.
- Triggers do not have parameters.

When a trigger is executed, the database's table has **ALREADY** changed (within a transaction started by SQL Server). Also, SQL Server creates two (2) temporary tables named "Inserted" and "Deleted"; these tables will have exactly the same column names/types as the trigger's table. The content of these two tables will depend on which DML statement is executed.

| DML Operation | inserted Table Contents | deLeted Table Contents | Trigger (Target) Table | | |
|------------------|---|---|--|--|--|
| INSERT | Newly inserted rows | Empty | New rows and all previously existing rows. | | |
| DELETE | Empty | Copy of deleted rows | All rows that were not deleted. | | |
| UPDATE | "After update" values of changed rows | "Before update" values of affected rows | After version of changed rows and all other rows not affected by the operation | | |

Take, for example, the following **Person** table.

Person Database Table

| PersonID | FirstName | LastName | DateOfBirth |
|----------|-----------|------------|-------------------------|
| 1 | Fred | Flintstone | 1900-05-05 00:00:00.000 |
| 2 | Wilma | Slaghoople | 1905-07-14 00:00:00.000 |

Imagine that the following statement is issued against that table.

```
UPDATE Person SET LastName = 'Flintstone'
WHERE FirstName = 'Wilma' AND LastName = 'Slaghoople'
```

If a trigger was added to that table for the UPDATE operation, then the trigger's context would have the following data in the deleted, inserted, and Person tables.

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| deleted Trigger Context inserted | | | | | | | | | | |
|----------------------------------|-----------|------------|-------------------------|-----------|----------|-------------------------------------|----------------------------|-------------|----------------|--|
| PersonID | FirstName | LastName | DateOfBirth | | PersonID | FirstName | LastName | DateOfBirth | | |
| 2 | Wilma | Slaghoople | 1905-07-14 00:00:00.000 | | 2 | Wilma | Flintstone 1905-07-14 00:0 | | 4 00:00:00.000 | |
| Person Database Table | | | | | | | | | | |
| | Personl | D Firs | tName | LastNam | ne l | DateOfBirth 1900-05-05 00:00:00.000 | | | | |
| | 1 | Free | d | Flintstor | ne : | | | | | |
| | 2 | Wil | ma | Flintstor | ne : | 1905-07-14 | 00:00:00 | .000 | | |

Processing Inside a Trigger

Since it is quite possible that a INSERT, UPDATE, or DELETE statement will not affect any rows, it's important to account for that in the logic of your trigger.

- The number of rows affected by the current DML is in @@Rowcount
- The logic of the trigger **MUST** account for **0** rows OR affects **1** row OR affects **Many** rows.

It's also important to recognize that the trigger runs inside of a transaction that was created by the RDBMS when the DML statement was started. This means that you should **not** try to begin or commit any transactions. You are allowed, however, to ROLLBACK the transaction started by the RDBMS for DML statement. In fact, that's a common objective of trigger processing for those triggers that exist to enforce business rules or prevent DML actions on tables.

Another useful item when processing within a trigger is the **Update Function**. This is not to be confused with the **UPDATE** DML statement. The **UPDATE(column_name)** function is a special function which can only be used in triggers, and its purpose is to determine if the value has changed for a specific column as a result of the DML statement. During an INSERT or DELETE statement, all the columns are modified for the affected row(s). But for an **UPDATE** statement, it is possible that only *some* of the column values have been changed. The **Update Function** is useful for testing to see if a particular column value has changed.