adaboost project.py

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import numpy as np
from typing import TypeVar, Iterable, Tuple, List, Dict
from typing import Tuple
import math
....
Description:
   We are asked to create a decision stump. From the text:
    Let x denote a a one-dimensional attribute and y denote
   the class label. Suppose we use only one-level binary
    decision trees, with a test condition x \le k, where k
    is a split position chosen to minimize the entropy of
   the leaf nodes.
    Based on this specification, we will not compute
    information gain. Instead, we just compute the entropy
    of the children.
Assumptions:
   (1) The data we will test on is continuous. As such, we
        choose to split the data using entropy. This is
        described in the algorithm, below.
    (2) Assume binary target.
    (3) Integer targets in range [-1, 1].
    (4) When finding the best split, if there are two splits
        resulting in equal information gain, the second is
        chosen. This is arbitrary, and would need adjustment.
Decision Stump Algorithm:
    (1) Sort the targets by their inputs.
    (2) Find the indices where the target changes.
    (3) For each target change index:
    (4)
            Compute the midpoint of the index, and its predecessor.
   (5)
            Compute the entropy of that split.
Predictable = TypeVar('Predictable', float, Iterable, np.ndarray)
def mid_point(val_one, val_two):
    :param val_one: lower bound
    :param val_two: upper bound
    :return: the mid point of two bounds
    return (val_one*1.0 + val_two*1.0) / 2.0
def tree_log(val):
    Customized log for building decision trees.
    :param val: The value to take the log of.
    :return: If val is 0, 0 is returned. Else, log2(val).
    if val == 0:
       return 0
    else:
        return math.log2(val)
class HomogeneousClassError(Exception):
    Error raised if a dataset has only one class.
   pass
def sort_data(predictors: np.ndarray, targets: np.ndarray) -> Tuple[np.ndarray, np.ndarray]:
    Sort the data - predictors and targets.
    :param predictors:
    :param targets:
    :return: Sorted tuple of (predictors, targets).
    assert predictors.shape[0] == targets.shape[0]
    sorted_indices = np.argsort(predictors)
    return predictors[sorted_indices], targets[sorted_indices]
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def find_delta_indices(targets: np.ndarray) -> List[int]:
    Find the indices where the values change. For example:
    >>> data = np.array([1, 1, -1, 1, -1])
   >>> print(find_delta_indices(data))
    [2, 4]
    :return: The indices where values change from the previous position.
   indices = []
    for i in range(1, targets.shape[0]):
        if targets[i] != targets[i - 1]:
            indices.append(i)
    return indices
def test_split(data: np.ndarray, index: int) -> Tuple[np.ndarray, np.ndarray]:
    :param data: To split.
    :param index: To split at.
    :return: A tuple of ndarrays split at `index`.
    return (
        data[0:index], data[index:len(data)]
def class_counts(data: np.ndarray) -> Dict:
    :param data: To count.
    :return: A dictionary with counts (values) of array elements (keys).
    counts = {}
    keys, values = np.unique(data, return counts=True)
    for key, value in zip(keys, values):
       counts[key] = value
    return counts
def majority_class(data: np.ndarray) -> int:
    :param data:
    :return: Majority value in the array.
   classes, counts = np.unique(data, return counts=True)
   max_index = np.argmax(counts)
   return classes[max index]
class StumpClassifier:
    _{target\_range} = [-1, 1]
    def init (self):
        self._decision_boundary = None
        self._predictors, self._targets = [None] * 2
        self._left_prediction, self._right_prediction = [None] * 2
        self.\_information = 1.0
    @property
    def decision_boundary(self) -> float:
        return self._decision_boundary
    @property
    def information(self) -> float:
        return self. information
    def fit(self, predictors: np.ndarray, targets: np.ndarray) -> None:
        self._predictors = np.copy(predictors)
        self._targets = np.copy(targets)
        # Data musty be sorted for call to find_delta_indices
        self. predictors, self. targets = sort data(self. predictors, self. targets)
        # Max gain
        self._find_best_split(self._predictors, self._targets)
    def predict(self, predictors: Predictable) -> np.ndarray:
        # Allow the caller to pass in a single value - results in a one elem array.
              = iter(predictors)
        except TypeError:
            predictors = [predictors]
        return np.array(
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[self._predict_single(predictor) for predictor in predictors]
    def _predict_single(self, predictor: float) -> int:
        prediction = None
        if predictor <= self.decision_boundary:</pre>
           prediction = self._left_prediction
        else:
            prediction = self._right_prediction
        return prediction
    def _find_best_split(self, predictors: np.ndarray, targets: np.ndarray) -> None:
        Find the split that maximizes information gain. This is a trivial linear search.
        See assumptions in header.
        :param predictors:
        :param targets:
        delta_indices = find_delta_indices(targets)
        if len(delta_indices) == 0:
            raise HomogeneousClassError()
        best_index, best_info = -1, -1
        for index in delta_indices:
            left_data, right_data = test_split(targets, index)
            info = self._info(left_data, right_data)
            if info >= best info:
                best_index = index
                best_info = info
        self._set_model_params(best_index, best_info)
   def _info(self, left_data: np.ndarray, right_data: np.ndarray) -> float:
        :return: Information gain at the parent level of left_data, right_data.
        total = len(self._targets)
        left_len, right_len = len(left_data), len(right_data)
        left_p, right_p = left_len / total, right_len / total
        parent_entropy = self._entropy(self._targets)
                parent_entropy - (left_p * self._entropy(left_data) + right_p * self._entropy(right_data))
    def _entropy(self, data: np.ndarray) -> float:
        Entropy at a given 'node'.
        sigma = 0
        total = len(data)
        for target, target_count in class_counts(data).items():
            p = target count / total
            sigma += -(p * tree_log(p))
        return sigma
    def _set_model_params(self, index: int, info_gain: float) -> None:
        self._decision_boundary = mid_point(self._predictors[index - 1], self._predictors[index])
        self._information = info_gain
        left_data, right_data = test_split(self._targets, index)
        self._left_prediction = majority_class(left_data)
        self._right_prediction = majority_class(right_data)
    def
         repr_(self):
        def stringify_array(a):
            return [str(x) for x in a]
        return 'decision_boundary: {}\nPred: {}\nTarg: {}'.format(
            self.decision boundary,
             |'.join(stringify_array(self._predictors)),
            '|'.join(stringify_array(self._targets))
        )
class AdaBoost:
    def __init__(self, boosting_rounds=10):
        self. predictors, self. targets, self. sample indices = [None] * 3
        self.boosting_rounds = boosting_rounds
        self.ensemble = []
        self.alphas = []
    @staticmethod
    def uniform_probability_list(n_samples):
        Utility method to return a list of uniform probabilities.
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sample weight = 1 / n samples
   return np.array([sample_weight] * n_samples)
def fit(self, predictors: np.ndarray, targets: np.ndarray, verbose = True) -> None:
   # Save data into the object.
   self._initialize_data(predictors, targets)
   # Get uniform weights.
   sample_weights = AdaBoost.uniform_probability_list(len(self._targets))
   boosting_round = 0
   # Iterate over the boosting rounds.
   while boosting_round < self.boosting_rounds:</pre>
       # Sample the data, using the weights.
       sample_predictors, sample_targets = self._get_sample(sample_weights)
       stump = StumpClassifier()
       # Train the classifier. Iterate back without moving on to the next round if the
       # targets chosen are Homogeneous.
       try:
           stump.fit(sample_predictors, sample_targets)
       except HomogeneousClassError:
           sample weights = AdaBoost.uniform probability list(len(self. targets))
           continue
       # Compute the error.
       predictions = stump.predict(self. predictors)
       misclassed = self._misclassed_predictions(predictions)
       weighted error = self. weighted error(misclassed, sample weights)
       # If the error exceeds tolerance, iterate back without moving on to the next round.
       if weighted_error >= .5:
           sample weights = self.uniform probability list(len(self. targets))
           continue
       # Else, we add this to the ensemble.
       else:
           boosting_round += 1
           alpha = .5 * math.log((1 - weighted error) / weighted error)
           self._add_model(stump, alpha)
           if verbose:
               def print div():
                  print('----')
               def stringify_array(a):
                  return [str(x) for x in a]
               print div()
               print(
                   'Alpha: {}\nError: {}'.format(
                      alpha, weighted error
               print('Weights:')
               print(
                     '.join(stringify array(sample weights))
               print(stump)
               print_div()
           sample_weights = self._update_weights(sample_weights, misclassed, alpha)
def predict(self, values):
   try:
         = iter(values)
   except TypeError:
       values = [values]
   predictions = []
   for value in values:
       predictions.append(self. majority vote(value))
   return np.array(predictions)
def _majority_vote(self, value):
   sigma = 0
   for alpha, model in zip(self.alphas, self.ensemble):
       sigma += (alpha * model.predict(value)[0])
   if sigma < 0:</pre>
       return -1
   else:
def _initialize_data(self, predictors: np.ndarray, targets: np.ndarray) -> None:
   self. predictors = np.copy(predictors)
   self._targets = np.copy(targets)
   self._sample_indices = list(range(len(targets)))
def _get_sample(self, probabilities: np.ndarray) -> Tuple[np.ndarray, np.ndarray]:
   return self._predictors[random_indices], self._targets[random_indices]
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def _misclassed_predictions(self, predictions):
        return self._targets != predictions
    @staticmethod
    def _weighted_error(misclassed_selectors: np.ndarray, sample_weights: np.ndarray):
        misclassed_bitmap = misclassed_selectors.astype(np.int)
        return np.dot(sample_weights, misclassed_bitmap)
    def _add_model(self, model, alpha):
        self.ensemble.append(model)
        self.alphas.append(alpha)
    def _update_weights(self, weights, misclassed, alpha):
        # This can (and likely should) be done with a dot product.
        # However, that introduces various annoyances.
        new_weights = []
        for is_misclassed, weight in zip(misclassed, weights):
            if is misclassed:
               a_{exp} = -alpha
            else:
               a_exp = alpha
            new_weights.append(weight * math.exp(a_exp))
        new weights = np.array(new weights)
        new_weights /= new_weights.sum()
        return new weights
if name == ' main ':
   predictors = np.array([.5, 3.0, 4.5, 4.6, 4.9, 5.2, 5.3, 5.5, 7.0, 9.5])
    targets = np.array([-1, -1, 1, 1, 1, -1, -1, 1, -1, -1])
   classifier = AdaBoost(10)
   {\tt classifier.fit(predictors,\ targets,\ verbose=} {\tt True})
    # print(classifier.predict(predictors))
   test = np.arange(1, 11) * 1.0
   print('Test Data:')
   print(test)
   print('Test Predictions:')
   print(classifier.predict(test))
```