

# Dan Ginovker

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 github |  linkedin

## EDUCATION

### Bachelor of Computing - Computer Science

University of Guelph

Sep 2016 - Apr 2021

Guelph, ON

## SKILLS

**Programming Languages** Python | Java | C# | JavaScript | C

**Technologies** AWS EC2/S3/Lambda/Amplify | Firebase/GCP | Docker | React.js | Unity | Android

## EXPERIENCE

### Puzzle Cats

Jan 2021 - Present

Software Engineer

Toronto, ON

- Architected replay system for bot AI to play effectively without using cheats. Scaled replay catalog to 100,000+ replays without straining user devices at any point during matchup
- Improved data pipeline speed by 24,000% by redesigning pipeline using Firebase and S3, cutting data issues by 98%
- Coached non-technical hires on Unity + Git, and tailored custom apps & pipelines in C# and JavaScript facilitating blocker-free workflows

### Manulife

Jan 2020 - Dec 2020

Software Engineer Intern

Waterloo, ON

- Developed ServiceNow wrapper tool using MongoDB, Express, React & Node allowing bulk and profile-based requests to internal ticket system
- Led Software Intern Hiring committee, motivating 24 volunteers (up from 10 in the previous semester) to execute hiring plan, achieving record time hiring cycle
- Developed Slack bot with >90% test coverage for an external team's service. Awarded for collaboration at town-hall

### BlackBerry

Sep 2018 - Dec 2018

Software Engineer Intern

Waterloo, ON

- Expanded automation test suites in Espresso for 4 BlackBerry brand Android apps, averaging a 12% coverage increase
- Saved manual testing team 6 hours biweekly by automating load performance and resource benchmarks

### Symbiotic

Apr 2017 - Aug 2017

Software Engineer Intern

Boston, MA

- Coordinated with Senior Engineers to build report generator in R Studio
- Refactored hacky data pipelines into a structured C# application for better maintainability

## NOTABLE PROJECTS

### 2009scape.org

Apr 2017 - Jun 2020

Cofounder

Ottawa, ON

- Cofounded an open-source Kotlin server that connects to the official RuneScape client from 2009
- Developed and reverse-engineered official Java client, leading to the most complete emulation server by playable content
- Encouraged developers, delegated tasks and oversaw transformation from a personal project to a large open source community with new leadership

### Monero Tips Bot

Mar 2019 - Jun 2021

Full Stack Developer

Ottawa, ON

- Created a legal corporation to integrate Monero, a transactionally private cryptocurrency, into Reddit via an open source bot service
- Implemented front-end in Reddit's UI with PRAW, a Python based Reddit API, and the back-end with RPCs to a locally running Monero daemon
- Won the Canadian University Software Engineering Conference 2020 demo and over 4,000\$ in awards

## CONTRIBUTIONS

- **Flatpak** Packaged, maintained, and upstreamed fixes to several Linux desktop applications to make them installable on 30+ distributions
- **Battle for Middle-Earth** Developed installers for abandoned EA game series, allowing the niche competitive scene to continue thriving