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HW12

Answers to the Problems for Huffman Encoding

$$T = 0$$

$$A = 10$$

$$C = 110$$

$$G = 111$$

$$A = 0$$

$$B = 10$$

$$C = 110$$

$$D = 1110$$

$$E = 1111$$

Total =
$$(\frac{1}{2} * 1 + \frac{1}{4} * 2 + \frac{1}{8} * 3 + \frac{1}{16} * 4 + \frac{1}{16} * 4) * 1,000,000$$

Total = 1,875,000 bits

3a)
$$(\frac{1}{2}, \frac{1}{4}, \frac{1}{4})$$

- 3a) $(\frac{1}{2}, \frac{1}{4}, \frac{1}{4})$ 3b) Huffmam is prefix free code by definition and 0 is a prefix of 00 so it is not valid.
- 3c) A binary tree corresponding to the optimal prefix code must be a full binary tree (Slides). This code is not optimal because "a" can be replaced with 1 instead of 10 and it will not affect b or c (01, 00). Huffman is optimal therefore this cannot be valid.