

Homework 3

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Minseok Jeon

Problem 1 Let us design and implement an imperative language, called B, which is a subset of the C programming language. The syntax of B is as follows:

$e \rightarrow \text{unit}$	unit
$x := e$	assignment
$e ; e$	sequence
$\text{if } e \text{ then } e \text{ else } e$	branch
$\text{while } e \text{ do } e$	while loop
$\text{write } e$	output
$\text{let } x := e \text{ in } e$	variable binding
$\text{let proc } f(x_1, x_2, \dots, x_n) = e \text{ in } e$	procedure binding
$f(e_1, e_2, \dots, e_n)$	call by value
$f < x_1, x_2, \dots, x_n >$	call by reference
n	integer
$\text{true} \text{false}$	boolean
$\{ \} \{ x_1 := e_1, x_2 := e_2, \dots, x_n := e_n \}$	record (i.e., struct)
$e.x$	record lookup
$e.x := e$	record assignment
x	identifier
$e + e e - e e * e e / e$	arithmetic operation
$e < e e = e \text{not } e$	boolean operation

A program is an expression. Expressions include unit, assignments, sequences, conditional expressions (branch), while loops, read, write, let expressions, let expressions for procedure binding, procedure calls (by either call-by-value or call-by-reference), integers, boolean constants, records (i.e., structs), record lookup, record assignment, identifier, arithmetic expressions, and boolean expressions. Note that procedures may have multiple arguments. The language manipulates the following values:

$x, y \in Id$	identifier (variable)
$l \in Addr$	address (memory location)
$n \in \mathbb{Z}$	integer
$b \in \mathbb{B} = \{\text{true}, \text{false}\}$	
$r \in Record = Id \rightarrow Addr$	
$v \in Val = \mathbb{Z} + \mathbb{B} + \{.\} + Record$	
$\sigma \in Env = Id \rightarrow Addr + Procedure$	
$M \in Mem = Addr \rightarrow Val$	
$Procedure = (Id \times Id \times \dots) \times Expression \times Env$	

A record (i.e., struct) is defined as a (finite) function from identifiers to memory addresses. A value is either an integer, boolean value, unit value (\cdot), or a record. An environment maps identifiers to memory addresses or procedure values. A memory is a finite function from addresses to values. Note that we design B in a way that procedures are not stored in memory, which means that procedures are not first-class values in B. The semantics of the language is defined as follows (Below, we write $\sigma\{x \mapsto l\}$ and $M\{l \mapsto v\}$ for the environment σ and memory M extended with the new entries):

$$\begin{array}{c}
\text{TRUE } \frac{}{\sigma, M \vdash \text{true} \Rightarrow \text{true}, M} \quad \text{FALSE } \frac{}{\sigma, M \vdash \text{false} \Rightarrow \text{false}, M} \\
\\
\text{NUM } \frac{}{\sigma, M \vdash n \Rightarrow n, M} \quad \text{UNIT } \frac{}{\sigma, M \vdash \text{unit} \Rightarrow \cdot, M} \\
\\
\text{VAR } \frac{}{\sigma, M \vdash x \Rightarrow M(\sigma(x)), M} \quad \text{RECF } \frac{}{\sigma, M \vdash \{\} \Rightarrow \cdot, M} \\
\\
\text{RECT } \frac{\sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \quad \vdots \quad \sigma, M_{n-1} \vdash e_n \Rightarrow v_n, M_n \quad \forall i. l_i \notin \text{Dom}(M_n)}{\sigma, M \vdash \{x_1 := e_1, \dots, x_n := e_n\} \Rightarrow \{x_1 \mapsto l_1, \dots, x_n \mapsto l_n\}, M_n\{l_1 \mapsto v_1, \dots, l_n \mapsto v_n\}} \\
\\
\text{ADD } \frac{\sigma, M \vdash e_1 \Rightarrow n_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow n_2, M''}{\sigma, M \vdash e_1 + e_2 \Rightarrow n_1 + n_2, M''} \\
\\
\text{SUB } \frac{\sigma, M \vdash e_1 \Rightarrow n_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow n_2, M''}{\sigma, M \vdash e_1 - e_2 \Rightarrow n_1 - n_2, M''} \\
\\
\text{MUL } \frac{\sigma, M \vdash e_1 \Rightarrow n_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow n_2, M''}{\sigma, M \vdash e_1 * e_2 \Rightarrow n_1 * n_2, M''} \\
\\
\text{DIV } \frac{\sigma, M \vdash e_1 \Rightarrow n_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow n_2, M''}{\sigma, M \vdash e_1 / e_2 \Rightarrow n_1 / n_2, M''} \\
\\
\text{EQUALT } \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow v_2, M''}{\sigma, M \vdash e_1 = e_2 \Rightarrow \text{true}, M''} \quad \frac{v_1 = v_2 = n \quad \vee \quad v_1 = v_2 = b \quad \vee \quad v_1 = v_2 = \cdot}{\sigma, M \vdash e_1 = e_2 \Rightarrow \text{true}, M''} \\
\\
\text{EQUALF } \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow v_2, M'' \quad \text{otherwise}}{\sigma, M \vdash e_1 = e_2 \Rightarrow \text{false}, M''}
\end{array}$$

$$\begin{array}{c}
\text{LESS } \frac{\sigma, M \vdash e_1 \Rightarrow n_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow n_2, M''}{\sigma, M \vdash e_1 < e_2 \Rightarrow n_1 < n_2, M''} \qquad \text{NOT } \frac{\sigma, M \vdash e \Rightarrow b, M'}{\sigma, M \vdash \text{not } e \Rightarrow \text{not } b, M'}
\\
\\
\text{ASSIGN } \frac{\sigma, M \vdash e \Rightarrow v, M'}{\sigma, M \vdash x := e \Rightarrow v, M'\{\sigma(x) \mapsto v\}}
\\
\\
\text{RECASSIGN } \frac{\sigma, M \vdash e_1 \Rightarrow r, M_1 \quad \sigma, M_1 \vdash e_2 \Rightarrow v, M_2}{\sigma, M \vdash e_1.x := e_2 \Rightarrow v, M_2\{r(x) \mapsto v\}}
\\
\\
\text{RECLOOKUP } \frac{\sigma, M \vdash e \Rightarrow r, M'}{\sigma, M \vdash e.x \Rightarrow M'(r(x)), M'}
\\
\\
\text{SEQ } \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M' \quad \sigma, M' \vdash e_2 \Rightarrow v_2, M''}{\sigma, M \vdash e_1 ; e_2 \Rightarrow v_2, M''}
\\
\\
\text{IFT } \frac{\sigma, M \vdash e \Rightarrow \text{true}, M' \quad \sigma, M' \vdash e_1 \Rightarrow v, M''}{\sigma, M \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow v, M''}
\\
\\
\text{IFF } \frac{\sigma, M \vdash e \Rightarrow \text{false}, M' \quad \sigma, M' \vdash e_2 \Rightarrow v, M''}{\sigma, M \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow v, M''}
\\
\\
\text{WHILEF } \frac{\sigma, M \vdash e_1 \Rightarrow \text{false}, M'}{\sigma, M \vdash \text{while } e_1 \text{ do } e_2 \Rightarrow \cdot, M'}
\\
\\
\text{WHILET } \frac{\sigma, M \vdash e_1 \Rightarrow \text{true}, M' \quad \sigma, M' \vdash e_2 \Rightarrow v_1, M_1 \quad \sigma, M_1 \vdash \text{while } e_1 \text{ do } e_2 \Rightarrow v_2, M_2}{\sigma, M \vdash \text{while } e_1 \text{ do } e_2 \Rightarrow v_2, M_2}
\\
\\
\text{LETV } \frac{\sigma, M \vdash e_1 \Rightarrow v, M' \quad \sigma\{x \mapsto l\}, M'\{l \mapsto v\} \vdash e_2 \Rightarrow v', M'' \quad l \notin \text{Dom}(M')}{\sigma, M \vdash \text{let } x := e_1 \text{ in } e_2 \Rightarrow v', M''}
\\
\\
\text{LETF } \frac{\sigma\{f \mapsto \langle (x_1, \dots, x_n), e_1, \sigma \rangle\}, M \vdash e_2 \Rightarrow v, M'}{\sigma, M \vdash \text{let proc } f(x_1, \dots, x_n) = e_1 \text{ in } e_2 \Rightarrow v, M'}
\\
\\
\text{CALLV } \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M_1 \quad \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \quad \vdots \quad \sigma, M_{n-1} \vdash e_n \Rightarrow v_n, M_n \quad \sigma'\{x_1 \mapsto l_1\} \cdots \{x_n \mapsto l_n\}\{f \mapsto \langle (x_1, \dots, x_n), e', \sigma' \rangle\}, \\ M_n\{l_1 \mapsto v_1\} \cdots \{l_n \mapsto v_n\} \vdash e' \Rightarrow v', M' \quad \sigma(f) = \langle (x_1, \dots, x_n), e', \sigma' \rangle \quad \forall i. l_i \notin \text{Dom}(M_n)}{\sigma, M \vdash f(e_1, \dots, e_n) \Rightarrow v', M'}
\end{array}$$

$$\text{CALLR} \frac{\sigma' \{x_1 \mapsto \sigma(y_1)\} \cdots \{x_n \mapsto \sigma(y_n)\} \{f \mapsto \langle(x_1, \dots, x_n), e, \sigma'\rangle\}, \quad M \vdash e \Rightarrow v, M'}{\sigma(f) = \langle(x_1, \dots, x_n), e, \sigma'\rangle}$$

$$\text{WRITE } \frac{\sigma, M \vdash e \Rightarrow n, M'}{\sigma, M \vdash \text{write } e \Rightarrow n, M'}$$

In OCaml, the language and values can be defined as follows:

```
type exp =
| NUM of int | TRUE | FALSE | UNIT
| VAR of id
| ADD of exp * exp
| SUB of exp * exp
| MUL of exp * exp
| DIV of exp * exp
| EQUAL of exp * exp
| LESS of exp * exp
| NOT of exp
| SEQ of exp * exp          (* sequence *)
| IF of exp * exp * exp    (* if-then-else *)
| WHILE of exp * exp       (* while loop *)
| LETV of id * exp * exp   (* variable binding *)
| LETF of id * id list * exp * exp (* procedure binding *)
| CALLV of id * exp list   (* call by value *)
| CALLR of id * id list    (* call by reference *)
| RECORD of (id * exp) list (* record construction *)
| FIELD of exp * id        (* access record field *)
| ASSIGN of id * exp       (* assign to variable *)
| ASSIGNF of exp * id * exp (* assign to record field *)
| WRITE of exp
and id = string
```

```
type loc = int
type value =
| Num of int
| Bool of bool
| Unit
| Record of record
and record = (id * loc) list
type memory = (loc * value) list
type env = binding list
and binding = LocBind of id * loc | ProcBind of id * proc
and proc = id list * exp * env
```

Implement the function runb:

```
runb : exp → value
```

which takes a program expression and computes its value. Whenever the semantics is undefined, raise the exception `UndefinedSemantics`.

Examples:

- The program

```
let ret = 1 in
let n = 5 in
while (0 < n) {
    ret := ret * n;
    n := n - 1;
};
ret
```

is represented by

```
LETV ("ret", NUM 1,
      LETV ("n", NUM 5,
            SEQ (
                  WHILE (LESS (NUM 0, VAR "n"),
                          SEQ (
                                ASSIGN ("ret", MUL (VAR "ret", VAR "n")),
                                ASSIGN ("n", SUB (VAR "n", NUM 1)))
                          )
                  ),
                  VAR "ret")))
```

and produces 120.

- The program

```
let proc f (x1, x2) =
    x1 := 3;
    x2 := 3;
in
let x1 = 1 in
let x2 = 1 in
f <x1, x2>;
x1 + x2
```

is represented by

```
LETF ("f", ["x1"; "x2"],
      SEQ (
            ASSIGN ("x1", NUM 3),
            ASSIGN ("x2", NUM 3)
      ),
      LETV("x1", NUM 1,
            LETV("x2", NUM 1,
                  SEQ(
                        CALLR ("f", ["x1"; "x2"]),
                        ADD(VAR "x1", VAR "x2")))))
```

and produces 6.

- The program

```
let f = {x := 10, y := 13} in
let proc swap (a, b) =
    let temp = a in
    a := b;
    b := temp
in
swap (f.x, f.y);
f.x
```

is represented by

```
LETV ("f", RECORD (["x", NUM 10]; ("y", NUM 13))),
LETF ("swap", ["a"; "b"],
      LETV ("temp", VAR "a",
            SEQ (
                ASSIGN ("a", VAR "b"),
                ASSIGN ("b", VAR "temp"))),
      SEQ (
          CALLV("swap", [FIELD (VAR "f", "x"); FIELD (VAR "f", "y")]),
          FIELD (VAR "f", "x")
      )
)
```

and produces 10.