



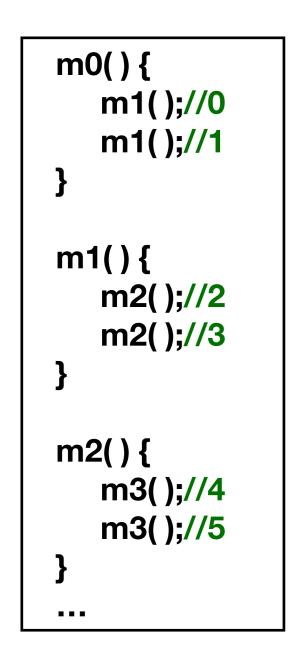
# Precise and Scalable Points-to Analysis via Data-Driven Context Tunneling

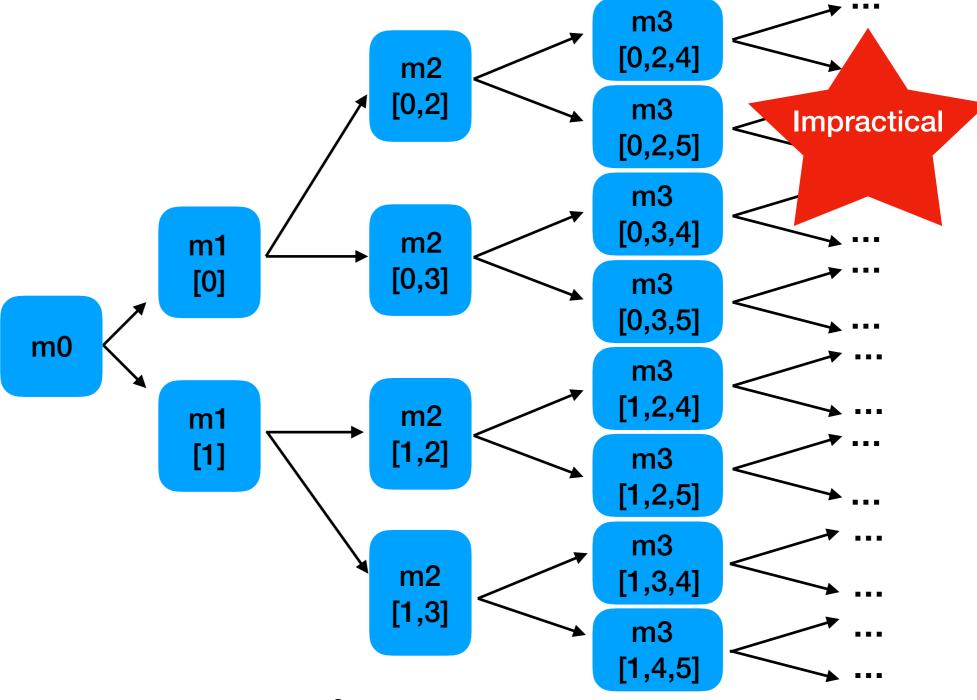
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Korea University

OOPSLA 2018 @Boston

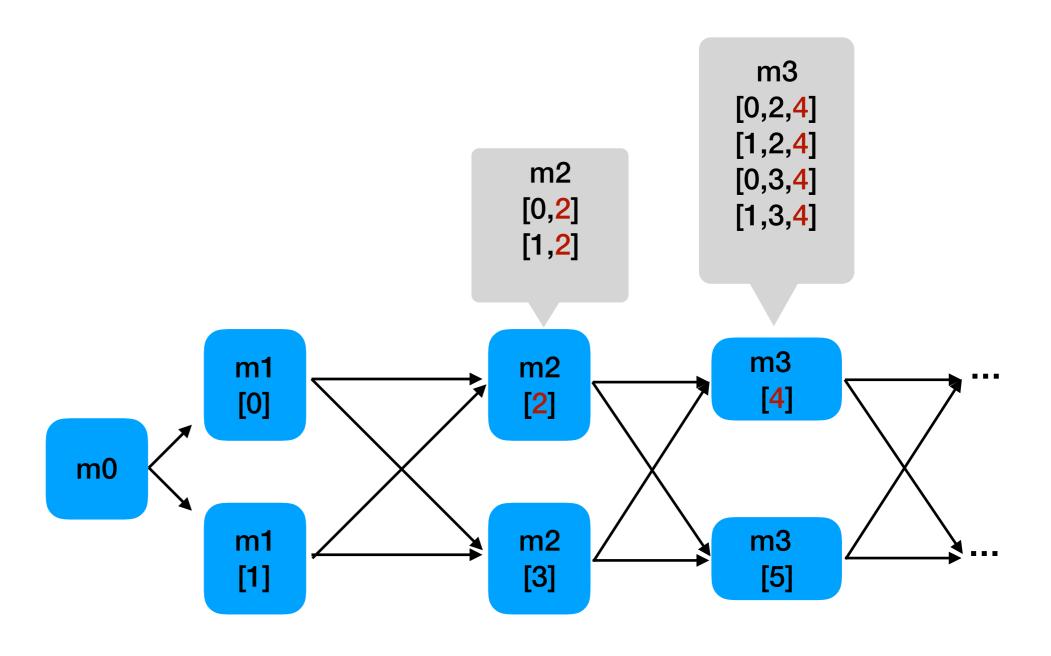
## Static Analysis Needs Context Abstraction





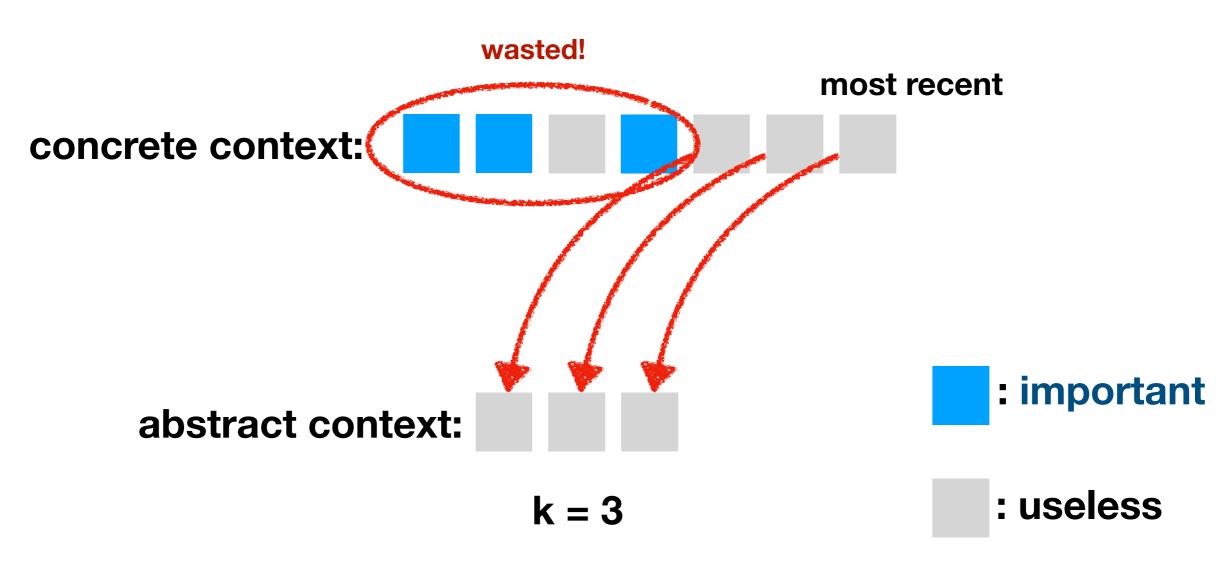
#### Conventional Abstraction: Keep Most Recent K Contexts

```
m0() {
   m1();//0
   m1();//1
m1(){
   m2();//2
   m2();//3
m2() {
   m3();//4
   m3();//5
```



#### Problem of Most Recent K

Most-recent-k often abandons important context elements



### Example

Context abstraction should keep important context 8 or 9

```
id
                                                                            id
                                                    id
1: Object id(Object v, int i){
                                                    [8]
      if (i>0)
          return id(v, i-1);
                                           main
     else
4:
                                             return v;}
5:
6: main(){
                                                                id
                                                    id
                                                                            id
      int i = input();
                                                    [9]
     A a = (A) id (new A(), i); //query
      B b = (B) id (new B(), i); //query
```

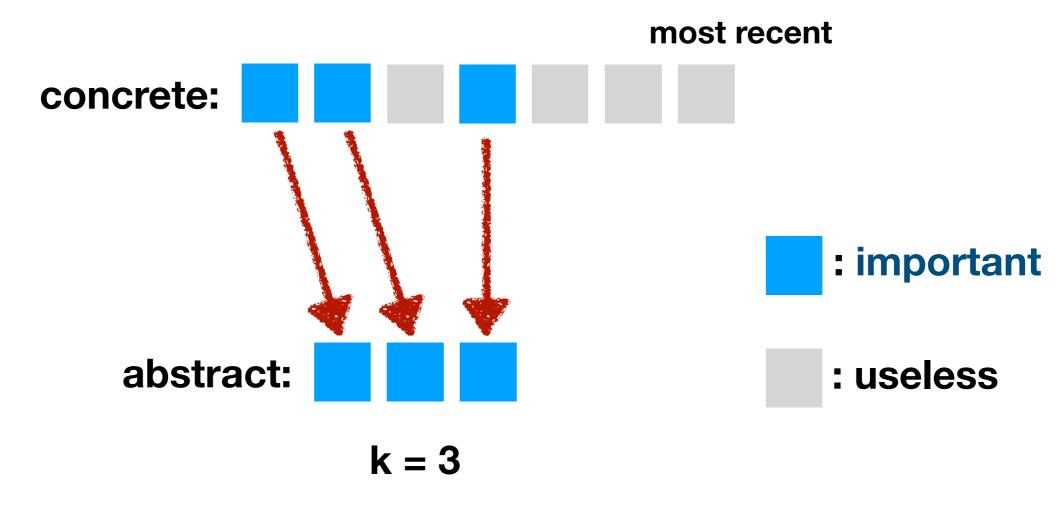
## Most Recent K Can't Prove the Queries

Most recent K cannot prove the queries for any K

```
id
                                                   id
1: Object id(Object v, int i){
                                                   8
      if (i>0)
                                                                                           id
          return id(v, i-1);
                                           main
                                                                                        [8,3,...]
                                                                              id
4:
     else
                                                                                        [9,3,...]
                                            5:
          return v;}
6: main(){
                                                                       id
                                                   id
      int i = input();
                                                   9
   A = (A) id (new A(), i); //query
     B b = (B) id (new B(), i); //query
```

### Context Tunneling: Keep Most important K

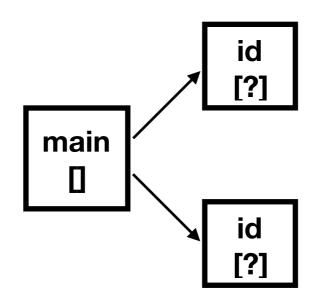
- Do not keep most recent K
- Instead, keep most important K



(main, id): generates important context elements

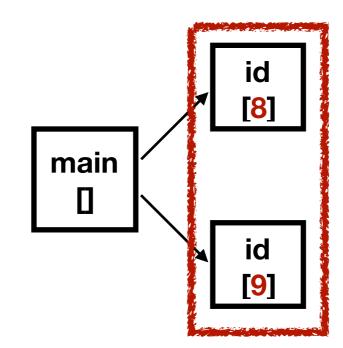
main calls id

```
1: Object id(Object v, int i){
2:         if (i>0)
3:            return id(v, i-1);
4:         else
5:            return v;}
6: main(){
7:            int i = input();
8:            A a = (A) id (new A(), i); //query
9:            B b = (B) id (new B(), i);} //query
```



- (main, id): generates important context elements
- update context!

```
1: Object id(Object v, int i){
2:         if (i>0)
3:            return id(v, i-1);
4:         else
5:            return v;}
6: main(){
7:         int i = input();
8:         A a = (A) id (new A(), i); /query
9:         B b = (B) id (new B(), i);} //query
```



• (id, id): generates useless context element

id calls id

```
1: Object id(Object v, int i){
2:         if (i>0)
3:             return id(v, i-1);
4:         else
5:             return v;}
6: main(){
7:         int i = input();
8:         A a = (A) id (new A(), i); //query
9:         B b = (B) id (new B(), i);} //query
```

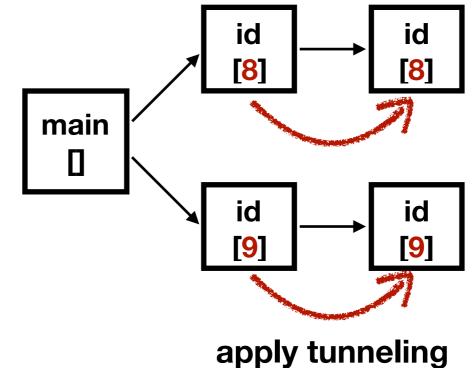
```
\begin{array}{c}
 & \text{id} \\
 & [8] \\
 & [?]
\end{array}

\begin{array}{c}
 & \text{id} \\
 & [?]
\end{array}

\begin{array}{c}
 & \text{id} \\
 & [9]
\end{array}

\begin{array}{c}
 & \text{id} \\
 & [?]
\end{array}
```

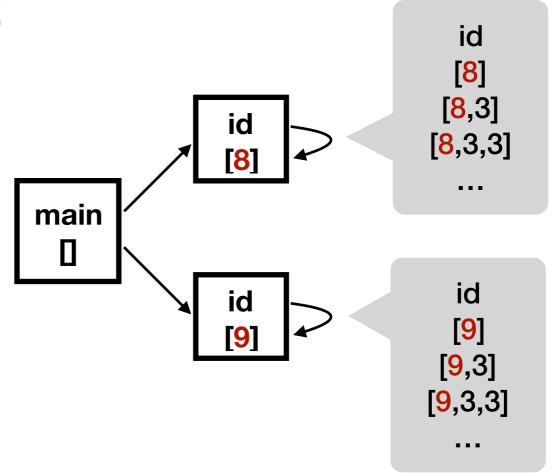
- (id, id): generates useless context element
- Inherit context from caller method's



Analysis ends

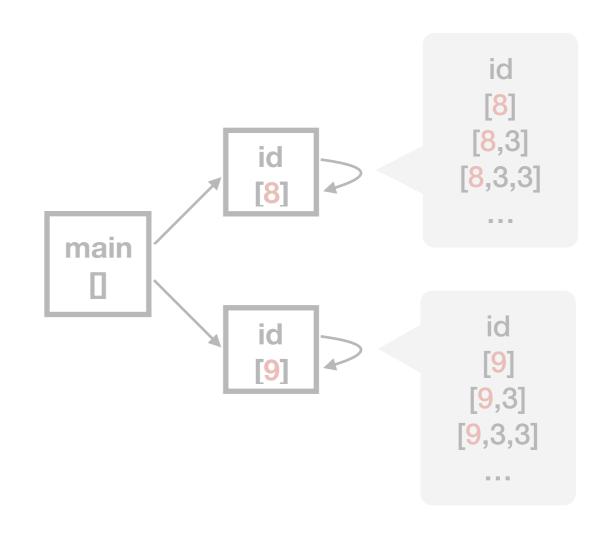
Analyzer proves the queries!

```
1: Object id(Object v, int i){
2:         if (i>0)
3:            return id(v, i-1);
4:         else
5:            return v;}
6: main(){
7:         int i = input();
8:         A a = (A) id (new A(), i); //query
9:         B b = (B) id (new B(), i);} //query
```



• {(id, id)}: apply tunneling!

```
1: Object id(Object v, int i){
2:     if (i>0)
3:         return id(v, i-1);
4:     else
5:         return v;}
6: main(){
7:     int i = input();
8:     A a = (A) id (new A(), i); //query
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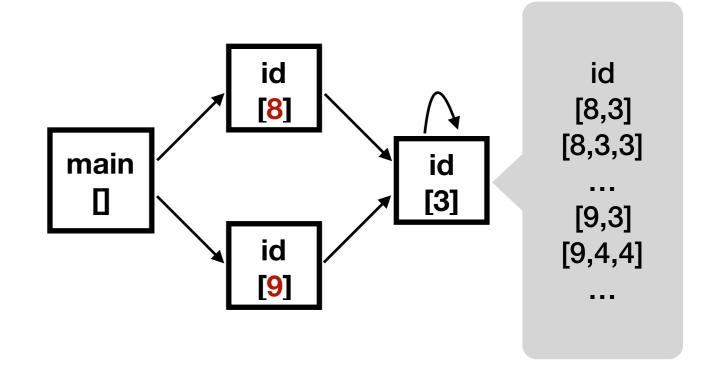


Incorrectly applying tunneling results in imprecision

```
• e.g) {(main, id), (id, id)}: apply tunneling
                                                                              id
1: Object id(Object v, int i){
                                                                             [9]
     if (i>0)
2:
                                                                            [9,3]
         return id(v, i-1);
                                                                            [9,3,3]
                                                 main
                                                               id
4:
     else
                                                                             [8]
5:
         return v;}
                                                                            [8,3]
                                                                            [8,3,3]
6: main(){
     int i = input();
8: A a = (A) id (new A(), i); //query
     B b = (B) id (new B(), i); //query
```

- Missing tunneling opportunity also results in imprecision
- e.g) {}: apply tunneling

```
1: Object id(Object v, int i){
2:         if (i>0)
3:            return id(v, i-1);
4:         else
5:            return v;}
6: main(){
7:         int i = input();
8:         A a = (A) id (new A(), i); //query
9:         B b = (B) id (new B(), i);} //query
```



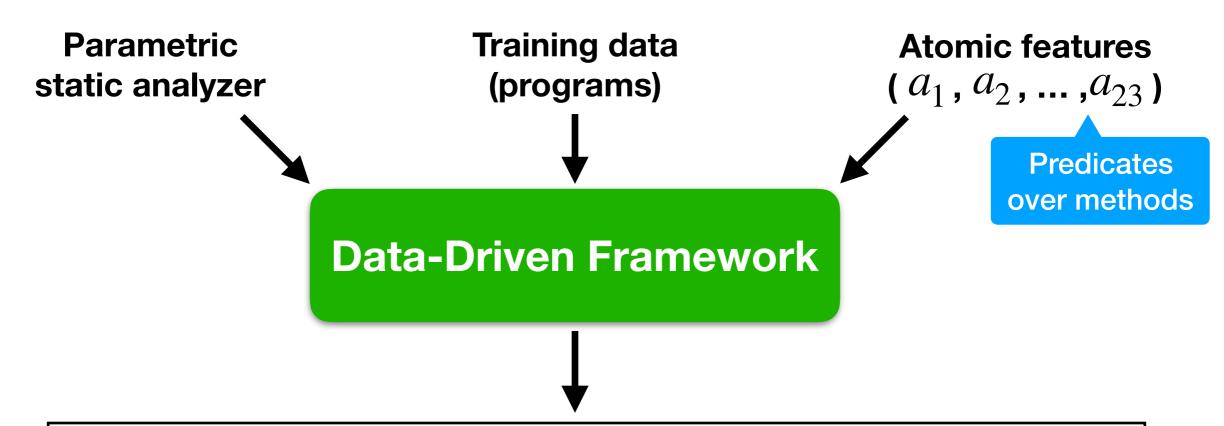
- Tunneling abstraction is a set of relations between methods
- Manually finding tunneling abstraction is difficult
  - 2<sup>Method</sup>×Method cases to consider
  - Only a few tunneling abstractions actually work

```
{-{}, {(main,id)}, {(id,id)}, -{(main,id), -{id,id}}}}
```

- Tunneling abstraction is a set of relation between methods
- Manually find Data-Driven Approach
  - 2<sup>Method</sup>×Method cases to consider
  - Only a few tunneling abstraction works

```
{-{}, {(main,id)}, {(id,id)}, -{(main,id), (id,id)} }
```

#### Data-Driven Context Tunneling



 $oldsymbol{\cdot}$   $f_{caller}$ : Property of caller methods

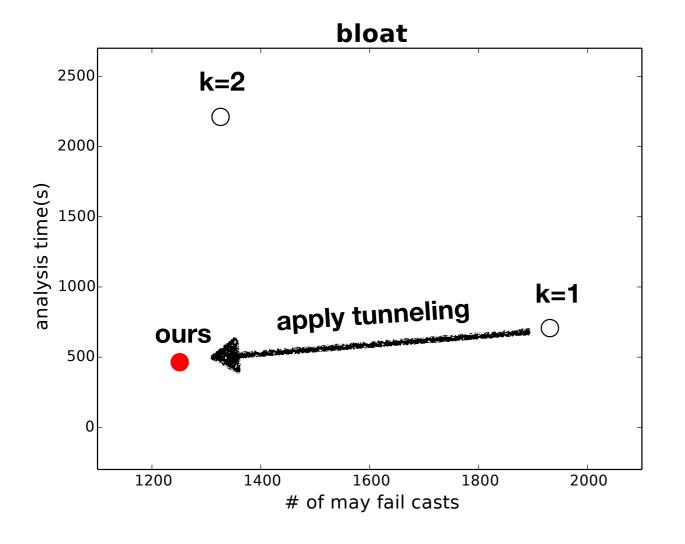
$$(\neg a_{6} \land a_{8} \land \neg a_{10} \land \neg a_{11} \land a_{14} \land a_{15} \land \neg a_{16} \land \neg a_{17} \land \neg a_{18} \land \neg a_{19} \land \neg a_{20} \land \neg a_{22}) \lor (a_{1} \land a_{2} \land \neg a_{3} \land \neg a_{4} \land \neg a_{6} \land a_{8} \land \neg a_{9} \land \neg a_{10} \land \neg a_{11} \land a_{12} \land a_{14} \land a_{15} \land \dots) \lor (a_{1} \land \neg a_{2} \land \neg a_{3} \land a_{4} \land \neg a_{6} \land \neg a_{7} \land \land a_{8} \land \neg a_{9} \land \neg a_{10} \land \neg a_{11} \land \neg a_{12} \land \dots)$$

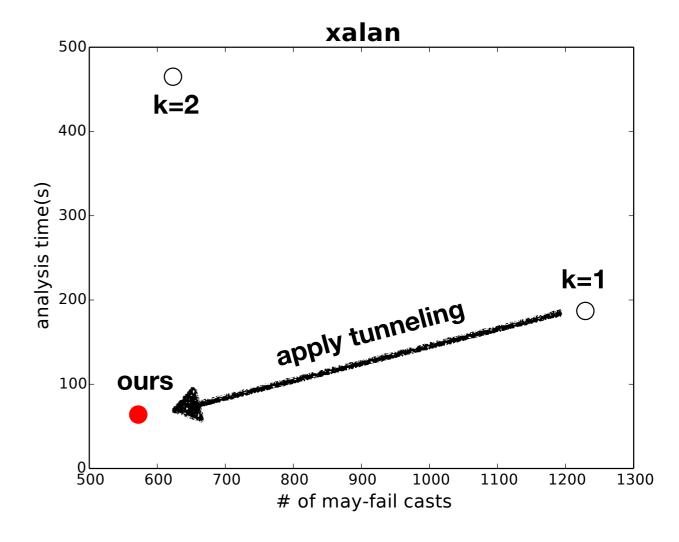
•  $f_{callee}$ : Property of callee methods

$$(a_{1} \wedge \neg a_{2} \wedge \neg a_{3} \wedge \neg a_{6} \wedge \neg a_{9} \wedge a_{11} \wedge \wedge \neg a_{13} \wedge a_{14} \wedge a_{15} \wedge \neg a_{16} \wedge \neg a_{17} \wedge \dots) \vee (a_{1} \wedge \neg a_{3} \wedge \neg a_{4} \wedge a_{7} \wedge \neg a_{9} \wedge a_{12} \wedge a_{14} \wedge a_{15} \wedge \neg a_{16} \wedge \neg a_{19} \wedge \neg a_{21}) \vee (\neg a_{3} \wedge a_{6} \wedge \neg a_{9} \wedge a_{14} \wedge a_{15} \wedge \neg a_{18} \wedge \neg a_{19} \wedge \neg a_{23})$$

## Performance Highlight

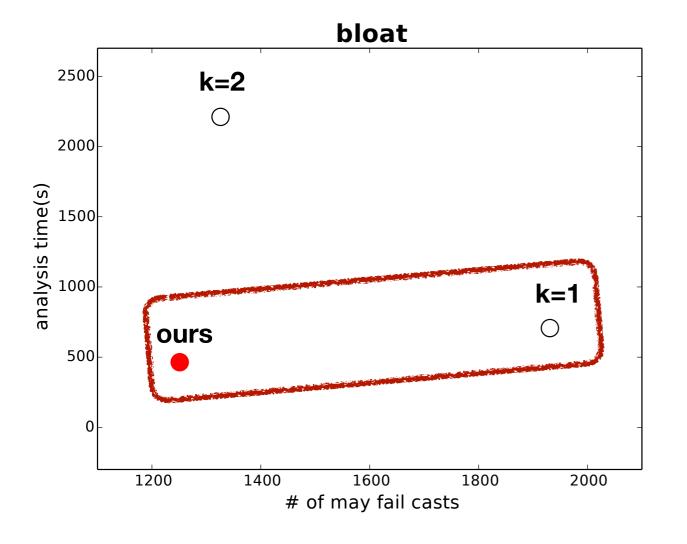
- Hybrid 1-object sensitivity with context tunneling is
  - faster than k=1, and
  - more precise than k=2

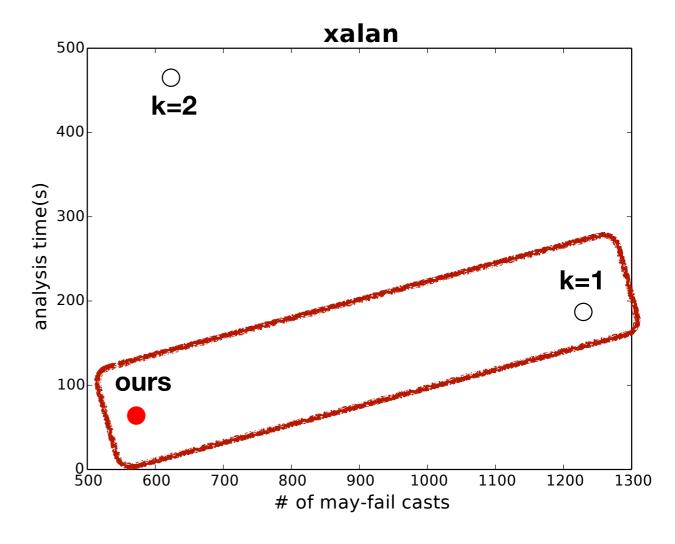




## Performance Highlight

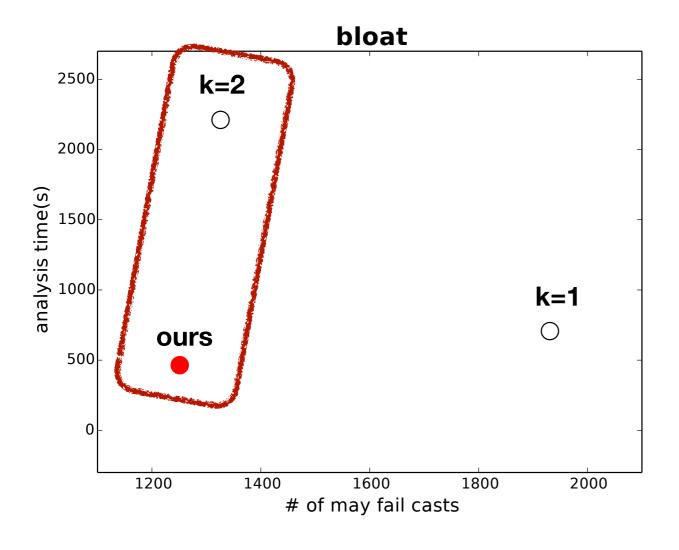
- Hybrid 1-object sensitivity with context tunneling is
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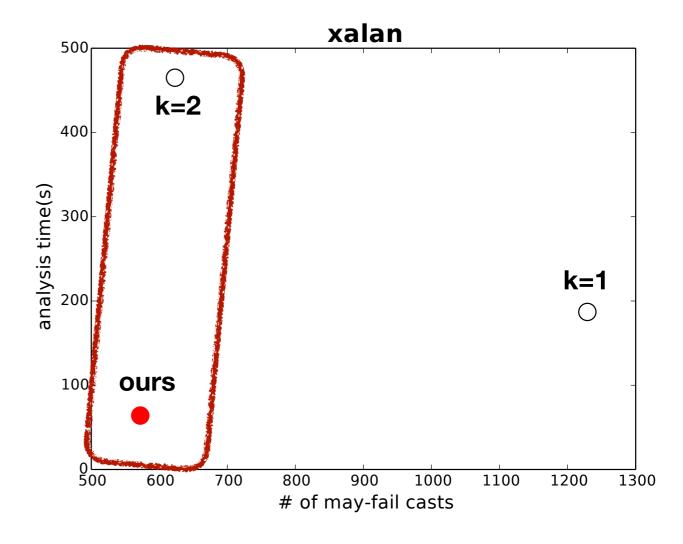




## Performance Highlight

- Hybrid 1-object sensitivity with context tunneling is
  - faster than k=1, and
  - more precise than k=2





#### Details

- Static analysis with context tunneling
- Learning context tunneling heuristics

**Proven queries** 

$$F_P: A_P \rightarrow Q \times cost$$

Tunneling abstraction (Set of relations between methods)

$$F_P(\emptyset)$$

Most recent K context abstraction

$$F_P(\mathbb{M}_P \times \mathbb{M}_P)$$

- Equals to context insensitive analysis
  - All the methods will have the same context

$$F_P(H_{\Pi})$$

• Ours use machine-tuned tunneling heuristic H.

#### Parametric Tunneling Heuristic

$$H_{\Pi}: P \to \mathbb{M}_P \times \mathbb{M}_P$$

- Takes two Steps:
  - 1. Represents methods as feature set
  - 2. Generates a tunneling abstraction

#### Features

Predicates over method

$$\mathbb{A} = \{a_1, a_2, \dots, a_{23}\}$$

$$a_i: M_P \rightarrow \{true, false\}$$

- 23 syntactic features
  - e.g) is inner class' method, has store instruction, takes void input, ...

#### (1) Represent Method as Features

- We have two atomic features
- Let P has four methods

$$M_1 = \{a_1, a_2\}$$
 $M_2 = \{a_1\}$ 
 $M_3 = \{a_2\}$ 
 $M_4 = \{\}$ 

$$\Pi = \langle f_1 = a_1 \land a_2, f_2 = \neg a_1 \land \neg a_2 \rangle$$

#### (1) Represent Method as Features

We have two atomic features

$$\{M_1\}$$

Let P has four methods

$$M_1 = \{a_1, a_2\}$$
 $M_2 = \{a_1\}$ 
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 $M_4 = \{\}$ 

$$\Pi = \langle f_1 = a_1 \wedge a_2, f_2 = \neg a_1 \wedge \neg a_2 \rangle$$

$$\{M_4\}$$

#### (2) Generate Tunneling Abstraction

We have two atomic features

 $\{M_1\}$ 

Let P has four methods

$$M_1 = \{a_1, a_2\}$$
 $M_2 = \{a_1\}$ 
 $M_3 = \{a_2\}$ 
 $M_4 = \{\}$ 

$$\Pi = \langle f_1 = a_1 \land a_2, f_2 = \neg a_1 \land \neg a_2 \rangle$$



 $\{M_4\}$ 

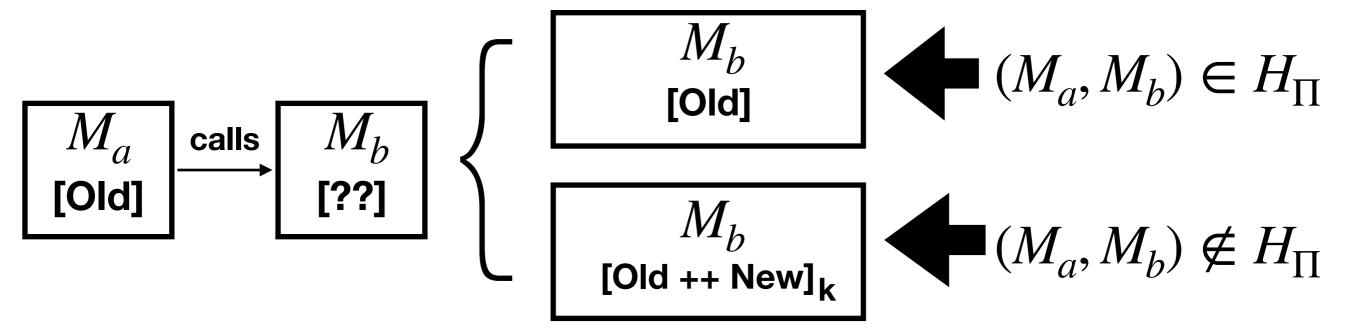
$$H_\Pi: \{(M_1,M_1),(M_1,M_2),\ (M_1,M_3),(M_1,M_4),\ (M_2,M_4),(M_3,M_4),$$

Caller is  $M_1$  or Callee is  $M_4$ 

 $\{(M_2, M_4), (M_3, M_4), (M_4, M_4)\}$ 

### Context Tunneling: Selectively Update Contexts

$$H_{\Pi}: \{(M_1, M_1), (M_1, M_2), \dots\}$$



### Learning Problem

$$\begin{array}{c}
P_1, P_2, \dots, P_n \\
\hline
\text{Code base}
\end{array} \Rightarrow \langle f_1, f_2 \rangle$$

Find <f1, f2> which maximizes precision while more scalable than <false, false> over code base

Analysis without context tunneling

### Challenge: Non-monotonicity

 Many parametric static analyses assume monotonicity but context tunneling is not

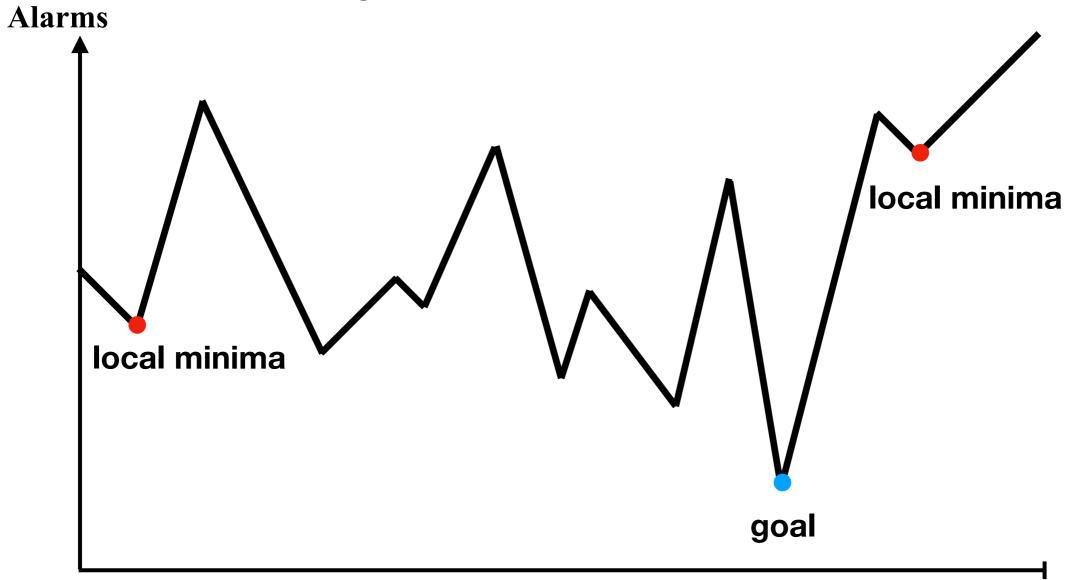
Applying tunneling to more method calls



Increase of precision

## Context Tunneling: Not Monotone

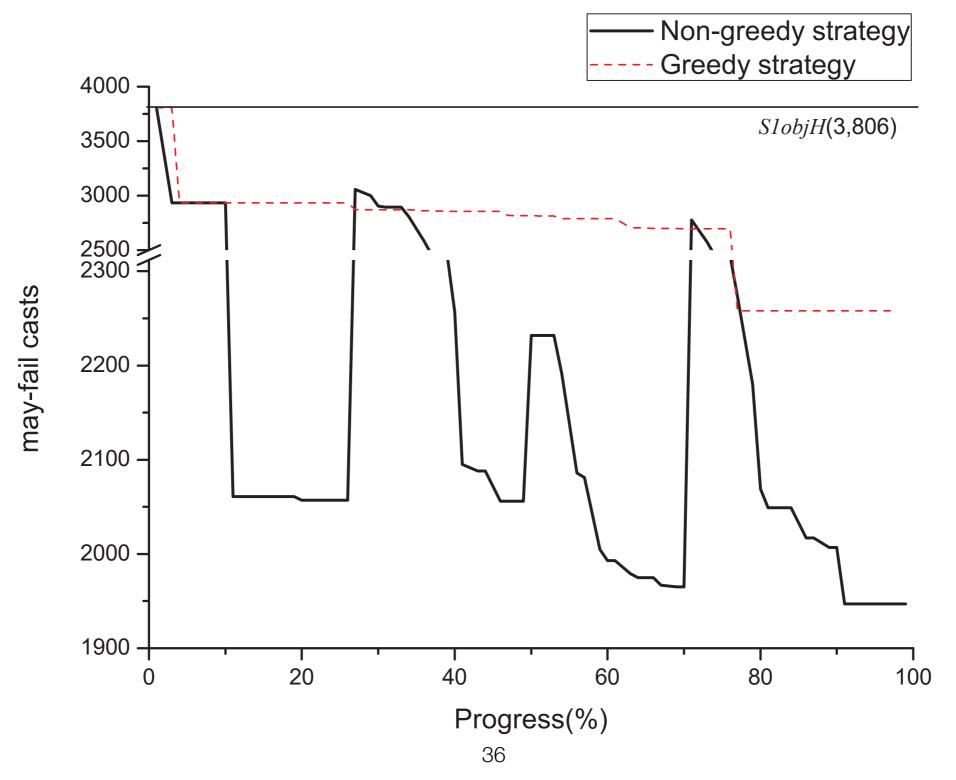
Greedy algorithms do not work in this space



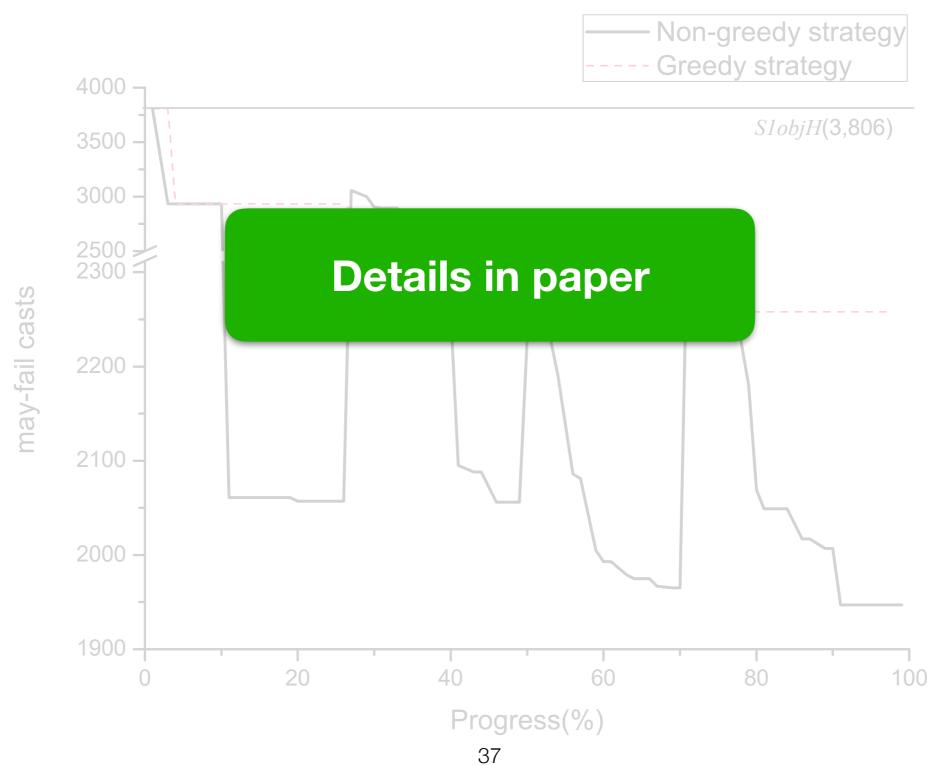
$$A_P = \emptyset$$

$$A_P = \mathbb{M}_P \times \mathbb{M}_P$$

## Specialized Learning Algorithm for Context Tunneling



## Specialized Learning Algorithm for Context Tunneling

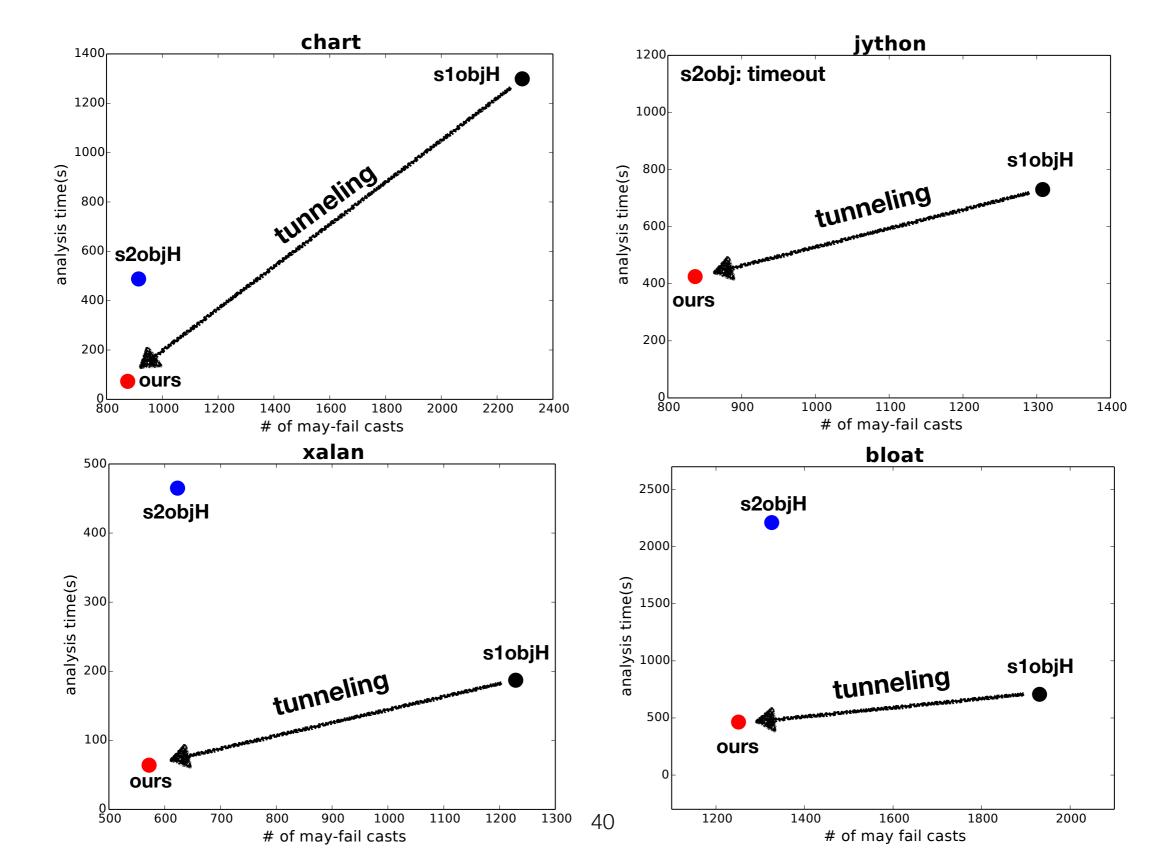


#### Evaluation

### Setting

- Tunneled Doop:
  - Points-to analysis framework
- Four flavors of context sensitivity
  - Selective hybrid object sensitivity
  - Object sensitivity
  - Call-site sensitivity
  - Type sensitivity
- DaCapo Benchmark suite
  - Four small programs for training
  - Others for testing

#### Effectiveness



#### Learned Heuristic

Deeper object-sensitivity may be useful for methods that belong to sub-objects. [Milanova2005]

#### Learned Heuristic

Context Tunneling may be useful for methods that belong to sub-objects. [Milanova2005]

#### Learned Heuristic

$$\Pi_{obj} = \langle f_1, f_2 \rangle$$

 $f_1 = \cdots \lor (A8 \land B5 \land \neg B3 \land A1 \land \neg A6 \land \neg A3 \land \neg B9 \land B4 \land \neg A9 \land \neg B11 \land \neg A2 \land \neg B7 \land \neg B1 \land \neg B8 \land B12 \land B10 \land \neg B13 \land B6 \land A5 \land A10 \land A7 \land \neg A4)$ 

 $f_1$ : When callee method's base object is allocated in these methods

A10: Method is constructor method

B10: Method has a heap allocation

B12: Method has at least one heap allocation

**B6: Method contains store instruction** 

#### Conclusion

- Do not keep most recent K
- Instead, keep most important K

