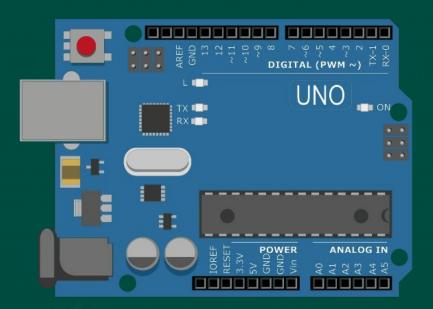
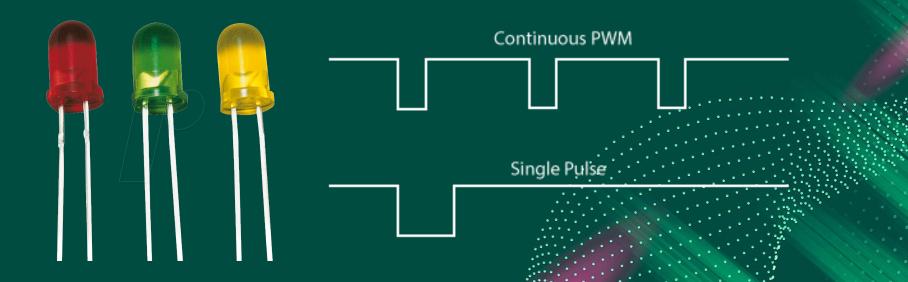
Lesson 2

Arduino Basics: LEDs



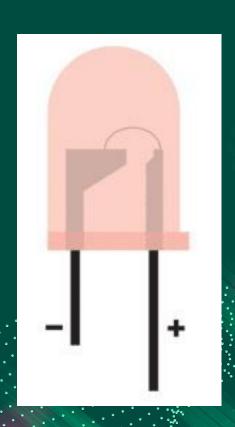
Today's Goal:

- Today we will use what we learned last time, and add an LED to the mix.
- Using the LED we will signal the same Morse Code message with our Arduino ("Hello World!").
- We will then experiment with Pulse Width Modulation, also known as PWM, and see what we can do with the LEDs.



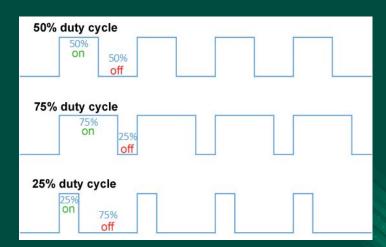
How do LED's Work?

- The name "LED" actually means Light Emitting Diode.
- **Light emitting** just means that they are able to light up.
- **Diode** means that they only conduct electricity one way. This is why you must be sure to always plug an LED in the right way.
- LEDs have a "+" leg, always the longer one, and a "-" leg.
- LEDs are actually made out of the same thing as computer chips, semiconductors!
 Semiconductors themselves are made out of a refined form of sand. Thus, computer chips, as well as the lights we use (as they are often LED), are partially made out of sand!



What is a PWM Signal?

- A PWM signal is also known as a Pulse Width Modulation signal.
- **PWM signals are digital**, meaning that the voltage is either a "1" or a "0."
- "Pulse Width Modulation" basically means that information is carried in how long the "1" portion of the signal is compared to the "0" portion.
- The Arduino has special pins specifically designed to both input and output PWM signals.
- PWM signals are used everywhere in the modern world, including motors, audio, and telecommunications (like in a phone)!





How Can We Use PWM signals, LEDs, and Arduinos all together?

LEDs Can Be Turned on and Off By an Arduino

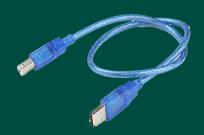
- LEDs can be connected to the output pins of an Arduino and a voltage can be used to turn them on.
- Additionally, just like the frequency of the buzzer could be controlled by the frequency of the outputted signal, the brightness of the LED can be controlled by they duty cycle of the PWM signal.
- Duty cycle is essentially just what percent of a cycle is "1".
- Say a complete period of the signal is 10ms, then with a duty cycle of 25%, the voltage would be at "1" for 2.5ms and at "0" for 7.5ms.
- The greater the duty cycle, the brighter the LED.
- One might think that we would see the LED flickering as the voltage goes to "1" and "0", but if the frequency is greater than 60Hz (meaning there is a complete cycle at least 60 times a second), the blinking is too quick to see with the human eye!

What We Need

1 x Arduino Uno (Elegoo brand)



1 x USB Type B to USB Type A Cable



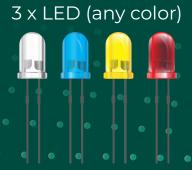
1 x Push Button w/ Cap



1x Breadboard



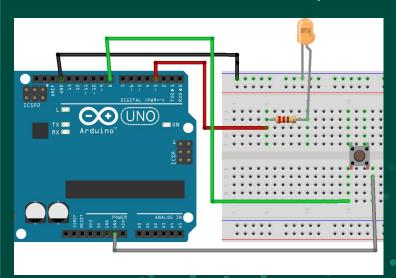
6 x Male-Male Wires



What We're Building:

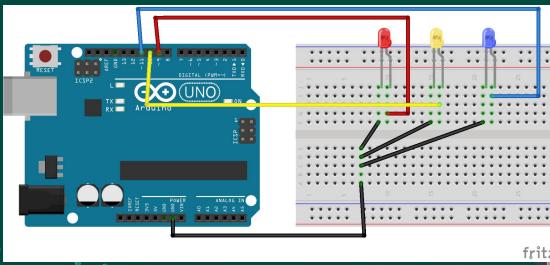
Push Button LED

LED connected to pin 3 through a 220Ω resistor, and a button connected to pin 8.

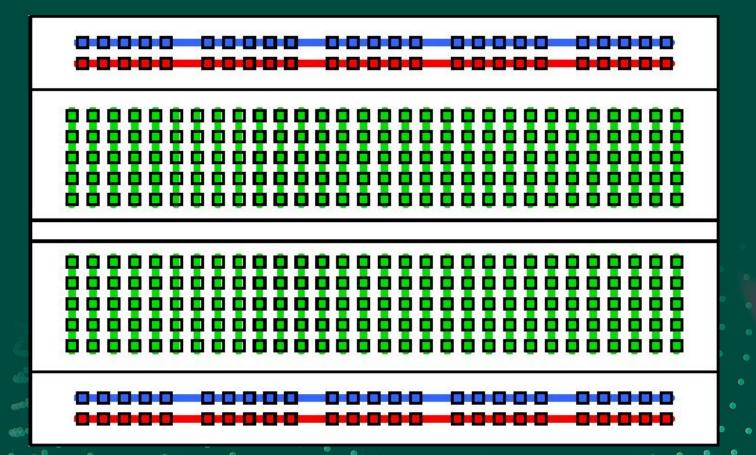


Multi-LED System

3 different colors of LEDs connected to one GND pin, and one each connected to pins 9, 10, and 11.



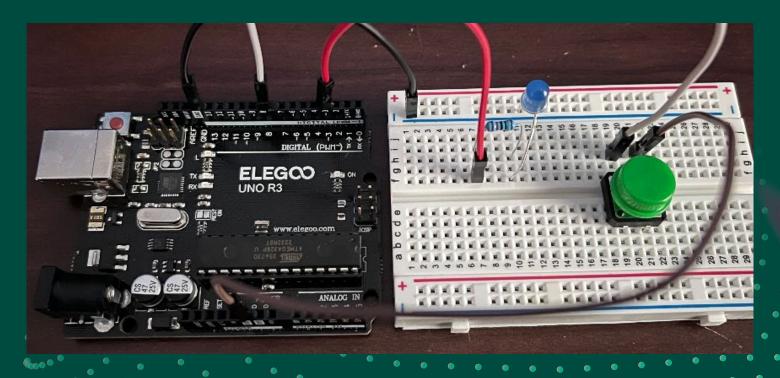
Breadboard Wiring - Reminder



Everything Wired Up - Simple Push Button LED

Notes:

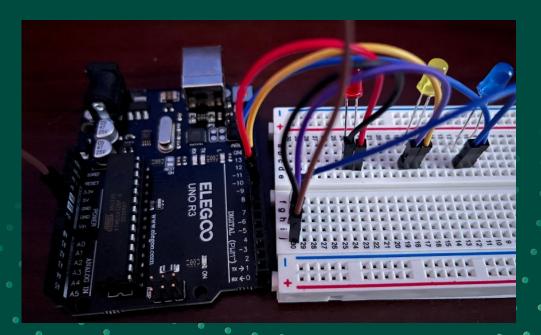
- Make sure to push the button in fully.
- Make sure to orient the "+" and "-" legs of the LED correctly.



Everything Wired Up - Triple LED PWM Test

Notes:

- Make sure to connect each of the "+" and "-" legs of the LEDs correctly.
- Try not to confuse the wires, so use colors you can remember.
- Remember how breadboards are wired.



Testing the Circuits

To test the single LED circuit, follow these steps:

- 1. Connect your Arduino to your Chromebook
- 2. Upload the code (found on the GitHub in the Lesson 2 folder, called *LED_Push*)
- 3. Try pressing the button and see if you can blink the Morse Code message.

To test the 3 LED circuit, follow these steps:

- 1. Connect your Arduino to your Chromebook
- 2. Upload the code (found on the GitHub in the Lesson 2 folder, called *3LED_PWM*)
- 3. Try to modify the code and see what patterns you can make

Thank you for coming to this lesson, and I hope you learned something!

Come back next week for more, including some displays!

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